**BRIAN IBRAHIM QAMARDEEN**

Creator of an upcoming innovative general-purpose programming language (Rybeon) — Repeatedly took software technologies from just ideas to actual brilliant technologies — See himself as a contributor to the financial and non-financial goals of an organization (compared to seeing oneself as just a coder) — A professional you can always trust to do a great job and not bother about monitoring their work

**MOST-RELATED PROFESSIONAL EXPERIENCES**

**1: SOFTWARE ENGINEER (FREELANCE)**

**JULY 2019 — PRESENT**

— Helped individuals, SMEs, and companies around the world to do small to medium-sized tasks. These tasks include: creating simple softwares, estimating the costs of software projects, creating new websites, troubleshooting website problems, and installing new TLS certificates.

— Successfully troubleshot and brought back websites online, after multiple engineers already tried but failed.

— Helped a car valuation company web scrape the data it uses to power its platform.

— Accurately estimated the cost of software projects.

**2: SOFTWARE ENGINEER (@ THE LOC 36 TEAM)**

**NOVEMBER 2018 — JUNE 2019**

— Engineered a technology that enabled students of LAUTECH (a top Nigerian university) to know whether power supply is presently available on campus or not.

— Engineered a technology composed of a system of computers (carrying out the functional tasks of the technology), power supply sensors (powered by Arduino), a web

interface software, and an Android interface app.

— Successfully led a team of hardware and software engineers, to create a well-received technology.

— Engineered a technology that could smoothly simultaneously serve all the 35,000 students of the university.

**3: SOFTWARE ENGINEER (@ THE FLEEPSOCIAL TEAM)**

**JANUARY 2016 — JUNE 2019**

— Engineered a social platform that enabled a person to connect with like-minded people.

— Single-handedly took the platform from an idea to an actual brilliant platform.

— Engineered a social platform that could smoothly simultaneously serve 1 million users.

— Engineered a social platform that had 98-per-cent user satisfaction.

**SKILLS, TOOLS, TECHNOLOGIES, ETC**

Communication - Project Management - Project Cost Estimation - Software Architecture

Agile Methodology - DevOps - Service-oriented Architecture - Microservices

Contract-based Development - Go (Golang) - PHP - SQL - SQLite3 - CockroachDB - MySQL

MariaDB - HTML - CSS - JavaScript - Git - GitHub - Apache - NginX - Linux

Red Hat Enterprise Linux (RHEL) - Cent OS - Amazon Web Services (AWS) - Digital Ocean

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**FURTHER ACHIEVEMENTS**

Authored the Book “The Standard Approach to Become a Competent and Mature Software Engineer”: Download link: [Rebrand.LY/TSABCMSE](https://rebrand.ly/TSABCMSE)

**CONTACT & CONNECTION**

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GitHub ([GitHub.COM/qeetell](http://GitHub.COM/qeetell))

LinkedIn ([LinkedIn.COM/in/qeetell](http://LinkedIn.COM/in/qeetell))