

## Remote

### RemoteObjStorage

□ str: path  
□ int: depth  
□ int: slicing\_length

● id: add(bytes, [obj\_id])  
● bytes: get(obj\_id)  
● bool: contains(obj\_id)  
● check(obj\_id)

### RemoteStorage

□ ObjStorage objstorage

● id: content\_add(bytes, [obj\_id])  
● bytes: content\_get(list(obj\_id))  
● bool: check(obj\_id)

Http

Http

## Local

### ObjStorageServer

### StorageServer

### ObjStorage

□ str: path  
□ int: depth  
□ int: slicing\_length

● id: add(bytes, [obj\_id])  
● bytes: get(obj\_id)  
● bool: contains(obj\_id)  
● check(obj\_id)

### Storage

□ ObjStorage objstorage

● id: content\_add(bytes, [obj\_id])  
● bytes: content\_get(list(obj\_id))  
● bool: check(obj\_id)

