## Mechanics I

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## 1 Introduction

In this chapter we will use Newton's second law to solve different types of problems

$$\sum_{i} \vec{F}_{i} = m\vec{a}$$

We will then use numerical integration to solve harder problems. You can already install the following python libraries:

 $\boxtimes$  numpy

 $\boxtimes$  matplotlib

and import them in your scripts.

=== "Python" python import numpy as np import matplotlib.pyplot as plt === "Ocaml" ocaml let stdio =  $\langle void \rangle$  in stdio;;