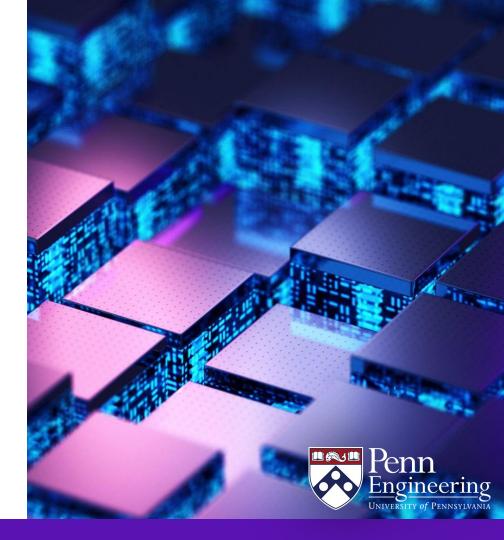
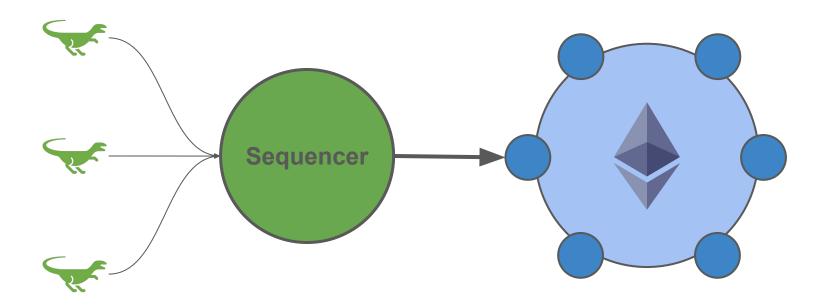
EAS 5830: BLOCKCHAINS

ZK Rollups

Professor Brett Hemenway Falk



ZK Rollups



Rollup users

Optimistic Vs ZK Rollups

Optimistic Rollups

- Sequencer pushes new state to the L1
- If the state is invalid users can challenge the update by issuing a "fraud proof"

ZK Rollups

- Sequencer pushes new state to the L1
- Sequencer "proves" that the state update was valid
- L1 Contract verifies the proof

ZK Rollups are a misnomer

Most ZK rollups do **not** implement any Zero-Knowledge technology

Succinctness

- The goal is **not** to hide the L2 transactions from the L1
- The goal is to allow the L1 to verify the validity of a state transition **succinctly**

SNARKs

Succinct

Non-interactive

ARgument of

Knowledge

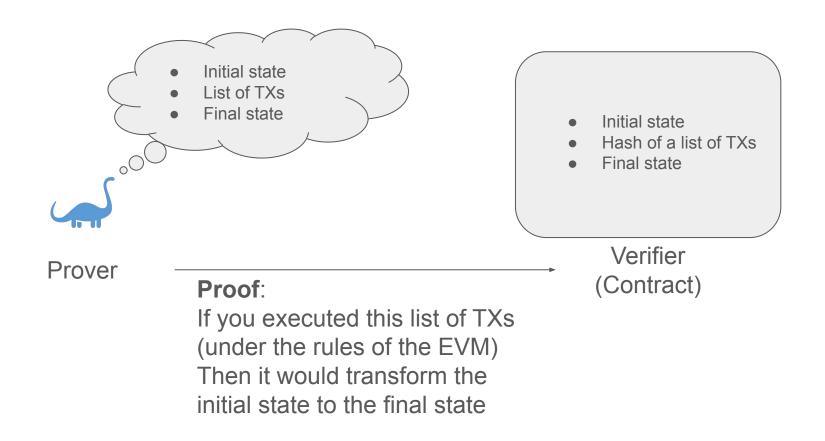


ZK-SNARKs

Most SNARKs can be transformed into ZK-SNARKs

ZK-SNARKs

Most SNARKs can be transformed into ZK-SNARKs
But most rollups only use regular SNARKs



Active projects 11		e projects 11	Upcoming projects 6		Archived projects 6			
#		NAME	RISKS ①	TECHNOLOGY •	STAGE 1	PURPOSE 1	TOTAL •	MKT SHARE
1	++	zkSync Era 😲	*	ZK Rollup ◆◆	STAGE 0	Universal	\$430M ~ 4.43%	3.43%
2	X	dYdX		ZK Rollup �	STAGE 1	Exchange	\$359M ~ 0.85%	2.86%
3	9	Starknet	*	ZK Rollup 🥏	STAGE 0	Universal	\$131M ~ 0.68%	1.04%
4	4	Loopring		ZK Rollup	STAGE 0	Tokens, NFTs, AMM	\$102M - 10.03%	0.82%
5		Polygon zkEVM 😲		ZK Rollup ^{c/P}	STAGE 0	Universal	\$84.12M - 17.76%	0.67%
6	•	Linea 😲	*	ZK Rollup	STAGE 0	Universal	\$77.86M ~ 2.16%	0.62%
7	++	zkSync Lite		ZK Rollup **	STAGE 1	Payments, Tokens	\$73.82M - 2.34%	0.59%
8		Scroll	*	ZK Rollup	STAGE 0	Universal	\$35.56M • 29.05%	0.28%
9	•	ZKSpace		ZK Rollup **	STAGE 0	Tokens, NFTs, AMM	\$22.99M - 3.63%	0.18%
10	Ð	DeGate V1	*	ZK Rollup	STAGE 2	Exchange	\$3.54M ~ 2.50%	0.03%
11	53	Paradex	*	ZK Rollup 🥝	STAGE 0	Exchange	\$2.18M - 3.86%	0.029

Where does the data live?

On the L1

- L2 TXs are stored on the L1 as "calldata"
- Not executed on the L1
- But still expensive
- ZKSync Era stores data on Ethereum L1

On a "data-availability layer"

- <u>Celestia</u>
- Avail
- ZKPorter "guardians"

Proving complexity

- ZKSync proof generation time is <u>10 minutes</u>
- Starkware's dy/dx prover took hours