Quinn C. James

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EDUCATION / EXTRACURRICULARS

Loveland High School, Ohio - Class of 2019

SAT Score: 1520   GPA: 4.21 weighted, 3.93 unweighted

National Merit Scholarship Finalist

Honors and Advanced Placement Program, **Independent Study Program (CS)**

AP Programming 1+, Unity Game Design (Independent Study)

Innovation Lab: School IT Help Desk (Hardware / Software)

First Robotics, *Team 10464, Programmer*

Loveland High School Student News Crew, *Lead Editor*

Varsity Athletics: Track and Field Captain, *Discus and Shotput (4yrs),* Football, *Lineman (3yrs)*

Wind Ensemble, Bass Trombone, *2 years*

INTERalliance of Greater Cincinnati: Member, regularly attend IT programs and events

EXPERIENCE

First Robotics – Programming   April 2018 - Present

Joined First Robotics team at beginning of 18-19 season as rookie programmer. By mid-summer led an initiative to rewrite the entire codebase of our robot under the principles of OOP. Constructed skeleton classes for the entire group, personally developing accurate encoder and gyroscope-based drive methods, resulting in a near-100% reliable autonomous. The team has qualified for both OH and PA state level, currently seeking advancement to world competition.

Innovation Lab, IT Help Desk   March 2018 - Present

Self-driven class where students solve district IT issues in direct conjunction with IT Professionals from *Forward Edge.* Daily tasks can encompass anything, my personal highlights including work on backend and frontend Network management, large-scale network installs, district-wide Windows policy management, Chrome OS debugging, laptop repair, PC diagnosis and disassembly, Linux software issues, CRT disassembly and repair, Adobe/Microsoft/Google bulk licensing, and everything in between.

Cedar Fair - Kings Island Rides Operations   April 2017 - Present

- Trained to highest ride position in area (Driver, 7+ rides)
- Oversaw safety of 200-400 guests per hour, first to respond for any incidents
- Recognized by supervisor and with guest compliments on many occasions

Minecraft Map Creation   July 2015 - Present

Self-motivated Minecraft map creator knowledgeable in most feature sets of the game. Past projects have seen me both in teams and working solo. My first map, *St. Josephine's,* released in mid-2015, peaking by achieving **all-time #6 most downloads for horror** on minecraftmaps.com. I have released five total maps**,** with dozens of smaller projects, cumulatively exceeding **90,000 total downloads**. Each of these maps provided opportunity to develop trailers and other video content, some of which I consider among my best video-creation work.