# 04 – HTML, CSS & JavaScript

LBSCI 700 | Spring 2019 Queens College, CUNY

04-js.pdf

More about HTML

More about CSS

Page Layout and Navigation

JavaScript introduction

Recap

Last Things

# More about HTML

# Elements, Tags & Attributes

An HTML element

```
<tag-name attr1="attrval">content</tag-name>
```

- A semantic property by tag-name
- Modification by attributes
- Nested HTML elements
  - "content" can contain other elements
  - Don't "overlap"
- Two-sided vs. one-sided tags
- Use lowercase tags
- Properly name your files

#### **Basic HTML Structure**

</html>

Comments: <!-- ... --> Structure <html> <head> title, meta-tags, etc. </head> (not displayed) <body> main content ... </body> (displayed)

# Hyperlink to a Web Page in the Same Web Site

The Web is based on hyperlinks

```
<a href=atrribute> ... </a>
```

- Using partial paths and filenames
  - Main page/default page/index
  - Linking to specific page must specify the complete file name
- Using absolute and relative paths
  - A complete address

```
<a href="http://qcpages.qc.cuny.edu/~username/about.html">About Me</a>
```

From page A (e.g., index.html) to page B (e.g., about.html)

```
<a href=<u>"about.html"</u>">About Me</a>
```

\*A and B must be in the same folder

Setting a target window

```
<a href=<u>"about.html"</u> target="_blank">About Me</a>
```

# Creating and Hyperlinking to Anchors

- An anchor is a marker within an HTML document
  - Define a specific location in HTML an anchor name
  - hyperlink directly to that anchor
- It is useful in long documents with multiple sections
  - Jump rather than scrolling
  - Creating a list of hyperlinks internally/externally
- Two parts to the process
  - Mark an anchor location
  - Create a hyperlink that refers to the anchor

#### Lab Exercises #1

- Download folder "CreatingAnchors" from Bb
- Open the spray file in Notepad and in a browser
- Locate the Equipment heading (not the list item), enclose it with an anchor tag, and include equipment with the name= attribute.
   <a name="equipment"><h2>Equipment</h2></a>
- 2. Repeat step 1 for the other <h2> level headings using the lowercase title of each one as the anchor name.

```
<a name="mixing"><h2>Mixing</h2></a>
...
<a name="spraying"><h2>Spraying</h2></a>
...
<a name="cleanup"><h2>Cleanup</h2></a>
```

# Lab Exercises #1 (cont.)

3. In the bulleted list at the top of the document, create a hyperlink from the Equipment list item to the corresponding heading.

```
<a href="#equipment">Equipment
```

4. Repeat step 3 for each of the other list items.

```
<a href="#mixing">Mixing</a>
<a href="#spraying">Spraying</a>
<a href="#cleanup">Cleanup</a>
```

- 5. Save the file, and then refresh the browser
- 6. Click each of the hyperlinks in the bulleted list; click the back button after each one to return to the top of the page.

### Lab Exercises #1 (cont.)

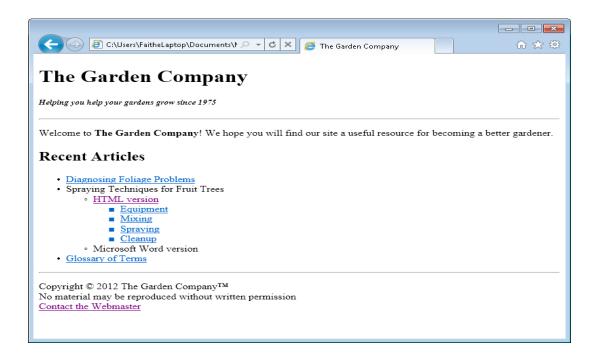
- 7. Open the index file in Notepad.
- 8. Under HTML version, link each of the bulleted list items to the corresponding anchor point you created in the spray file.

```
<a href="spray.htm">HTML version</a><a href="spray.htm#equipment">Equipment<a href="spray.htm#mixing">Mixing<a></a></a></a></a></a></a></a></fi></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></
```

 Save the file, and then refresh the Internet Explorer display.

# Lab Exercises #1 (cont.)

9. Save the file, and then refresh the Internet Explorer display.



10. Click each of the hyperlinks. Click the Back button each one to return to the referring Web page.

# **Basic & Useful Tags**

Text display

```
<em>, <strong>, ...
```

Structure

```
<h1>, <h2>, <h3>
, , <blockquote>
```

- Attributes
   Align, text, bgcolor, ...
- Links<a href="...">...</a>
- Images <img src="..."> an empty tag
- Tables
- Forms

#### More HTML

- Learn on your own
- Understand HTML to code in JavaScript etc.
- Understand HTML to know limitations on how docs on the web can be structured

# More about CSS

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# **Creating Styles for Nested Tags**

- Apply a specific formatting when one tag is nested within another
- Lab exercises #2 "CreatingNested" folder

# Creating Classes and IDs for Applying Styles

- make your own styles by creating classes and IDs.
- Classes and IDs mark certain elements so that you can refer to them in your style sheet.
  - A class can be applied to multiple selections,
  - An ID uniquely identifies a specific selection within a document.
  - \*Different documents can use the same ID.
- Lab exercises #3 "CreatingClasses" folder

# Applying Styles to Hyperlinks

- Use pseudo-classes to apply different hyperlink colors
- A pseudo-class is a class that uses a variable to determine membership.
  - Create the style rule in the <style> section

```
<style>
a:link {color: black}
a:visited {color: magenta}
</style>
```

- Two additional pseudo-classes
  - hover
  - active

# Formatting Text by Using Style Sheets

- Specifying a font family
- Specify a font size and color
- Applying bold and italics
- Applying strikethrough and underlining
- Create inline spans
- Adjusting spacing between letters

# Formatting Paragraphs by Using Style Sheets

- Indenting paragraphs
- Applying a border to a paragraph
- Specifying the horizontal alignment of a paragraph
- Applying strikethrough and underlining
- Specifying the vertical space within a paragraph
- Adjusting spacing between letters

# **Displaying Graphics**

- Inserting graphics
- Arranging elements on the page
- Controlling image size and padding
- Hyperlinking from graphics
- Using thumbnail graphics
- Including alternate text for graphics

### More CSS

More lab exercises

# Page Layout and Navigation

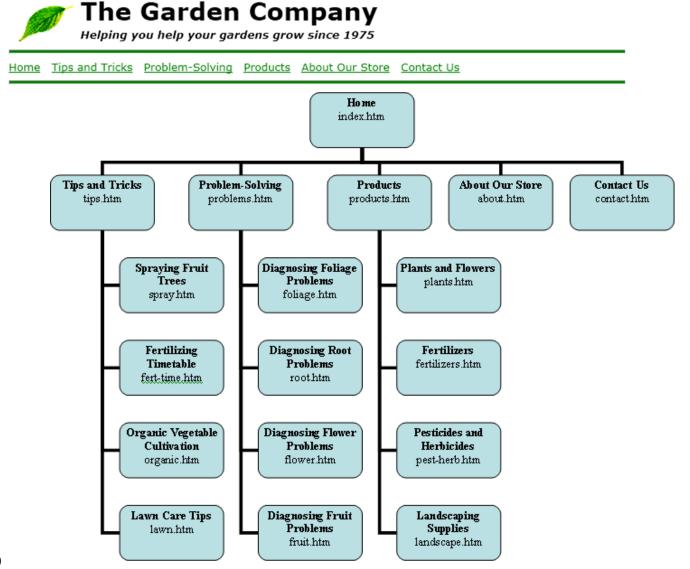
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### Placing a consistent navigation bar on each page

- A navigation bar is a set of hyperlinks that connect to the major pages of your Web site.
- The hyperlinks can be either text-based or graphical.
- The navigation bar should not contain hyperlinks to every page in the site unless the site is extremely small and simple.
  - QC Libraries
  - Personal Website

#### Planning Your Site's Organization

Create a diagram that outlines the site's planned structure



#### Your Turn #1

 Add a text-based navigation bar to the top and bottom of a Web page.

Download folder "CreatingTextBar," Open the index file in Microsoft Notepad and in a browser.

1. At the first <hr> tag, add a <nav> container and add the text for a navigation bar.

```
<nav>
<hr>
Home Tips and Tricks Problem-Solving Products About Our Store Contact
     Us
</nav>
```

2. Save the file, and then refresh the browser.

- Using nonbreaking space code ( )
- Insert a nonbreaking space (and a normal space following it) between each section title, like this:

```
Home   Tips and Tricks   Problem-Solving   Products   About Our Store   Contact Us
```

- 4. Save the file, and then refresh the browser.
- To help set off the navigation bar from the rest of the text, insert a second horizontal line below the navigation bar text, but above the closing </nav> tag.
- 6. Save the file, and then refresh the browser.

Home Tips and Tricks Problem-Solving Products About Our Store Contact Us

7. Set the margin for the paragraph to zero.

Home Tips and Tricks Problem-Solving Products About Our Store Contact Us

8. Save the file, and then refresh the browser.

Home Tips and Tricks Problem-Solving Products About Our Store Contact Us

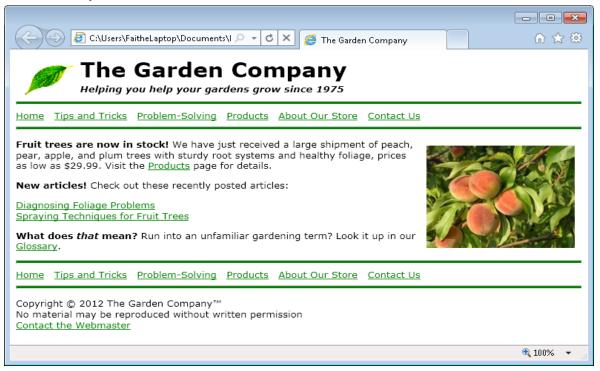
9. Add hyperlinks to each of the six items in the navigation bar to the corresponding pages.

```
<nav>
<hr>
<a href="index.htm">Home</a> &nbsp;
<a href="tips.htm">Tips and Tricks</a> &nbsp;
<a href="problems.htm">Problem-Solving</a> &nbsp;
<a href="products.htm">Products</a> &nbsp;
<a href="about.htm">About Our Store</a> &nbsp;
<a href="contact.htm">Contact Us</a>
<hr>
</nav>
```

10. Save the file, and then refresh Internet Explorer.

Home <u>Tips and Tricks</u> <u>Problem-Solving</u> <u>Products</u> <u>About Our Store</u> <u>Contact Us</u>

- 11. Select the code for the entire navigation bar, including the <nav> and </nav> tags, and press **Ctrl+C** to copy it to the Clipboard.
- 12. Select the <hr> tag at the bottom of the document, and press <a href="Ctrl+V">Ctrl+V</a> to replace it with a copy of the navigation bar.
- 13. Save the file, and then refresh the browser.



#### Creating a Graphical Navigation Bar

- Keep the size of each button small (150 pixels wide at the most).
- Make each button the same size and shape. They only variation should be in the text that they present.
- Save each button as a separate file in GIF or JPG format.
- Free button-creation sites:

http://www.crystalbutton.com

http://www.buttongenerator.com

\* You can search more sites.

#### Your Turn #2

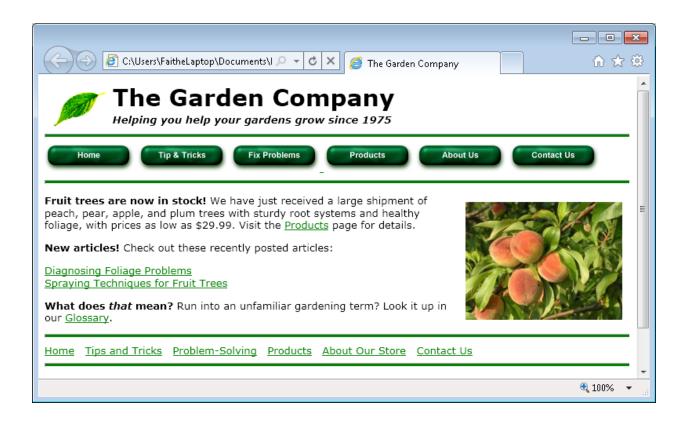
 Convert a text-based navigation bar to a graphics-based one.

Download folder "CreatingGraphicBar," Open the index file in Microsoft Notepad and in a browser.

1. In Notepad, in the upper navigation bar, change the hyperlinks so that they reference the button graphics in the /images folder rather than displaying text.

```
<nav>
<hr>
<a href="index.htm"><img src="images/btn home.gif" style="border:none"></a>
<a href="tips.htm"><img src="images/btn_tips.gif" style="border:none"></a>
<a href="problems.htm"><img src="images/btn" problem.gif" style="border:none"></a>
<a href="products.htm"><img src="images/btn" products.gif" style="border:none"></a>
<a href="about.htm"><img src="images/btn_about.gif" style="border:none"></a>
<a href="contact.htm"><img src="images/btn_contact.gif" style="border:none"></a>
<hr>
</nav>
```

2. Save the file, and then refresh the browser to view your work.



### Redirecting to Another URL

- Help your past visitors find the new page
- Make the old page automatically display the new page
- Redirect one page to another page automatically after five seconds.

#### Your Turn #3

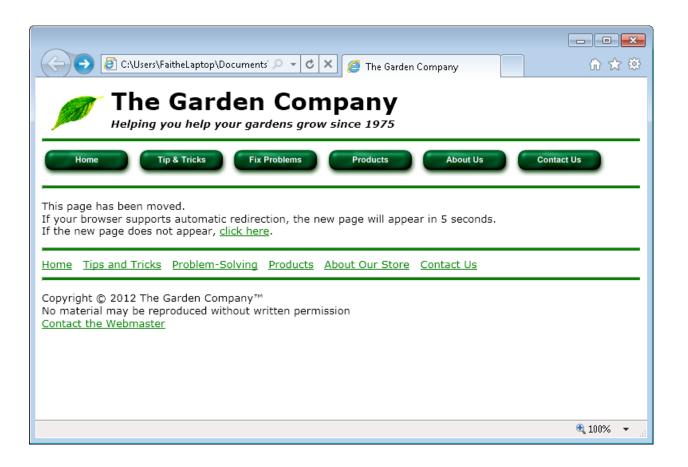
Download "Redirecting" folder. Open the foliage file in Notepad and a browser.

- In the <head> section, add a new <meta> tag as follows: <meta http-equiv="refresh" content="5; url=foliage-new.htm">
- 2. In the <body> section, make the text click here into a hyperlink to foliage-new.htm.

This page has been moved. <br>
If your browser supports automatic redirection, the new page will appear in 5 seconds. <br>
If the new page does not appear, <a href="foliage-new.htm">click here </a>.

3. Save the file, and then refresh Internet Explorer.

3. Save the file, and then refresh the browser.



## **Key Points**

- A navigation bar contains a list of hyperlinks to the major pages on your site. It need not include every page in the site.
   The optimal number of links is between four and seven.
- In HTML5, you can use the <nav> tag as a container to indicate that a group of links constitutes a navigation element.
- Plan your site's organization before you create the navigation bar. Draw a diagram of all the pages and their connections to one another, and choose a file name for each page.
- Navigation bars are traditionally placed at the top or left side of a page.

## **Key Points (cont.)**

- Many Web designers place a text version of their navigation bar at the bottom of each page for user convenience.
- A text-based navigation bar is simply a series of hyperlinks.
- A graphical navigation bar uses small graphics for the hyperlinks.
   You can create these graphics using a graphics program such as Photoshop or a utility designed specifically for creating Web buttons.
- To redirect a page to a different URL, create a <meta> tag in the <head> section with the http-equiv attribute, like this: <meta http-equiv="refresh" content="5; url=http://support.microsoft.com">.

#### **More Exercises Later**

- Creating division-based layouts
- Creating & formatting tables
- Creating user forms

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#### W3C Standards

- The World Wide Web Consortium (W3C)
- W3C Standards
  - Define an Open Web Platform for application development
  - Ensure high technical and editorial quality
  - Standards for HTML, CSS, and other technologies

## **JavaScript Basics**

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### What is JavaScript?

- JavaScript is a "scripting" language designed for client-side web development
  - Client-side refers to the fact that it is executed in the client (software) that the viewer is using. In the case of JavaScript, the client is the browser.
  - A server-side language is one that runs on the Web server (e.g., PHP, Python)
- JavaScript is embedded in HTML documents
- JavaScript vs. Java

## History

- First web scripting language
- Developed by Netscape and Sun
- Initiated by Netscape and called LiveScript
- In parallel with this, Sun was developing Java

## Why Use JavaScript?

- It can enhance the functions of your web pages, making interactive Web pages
- It can be fun!

## What Can a JavaScript Do?

- To create interactive user interface in a web page (e.g., menu, pop-up alert, windows, etc.)
- Manipulating web content dynamically
  - Change the content and style of an element
  - Replace images on a page without page reload
  - Hide/Show contents
- Generate HTML contents on the fly
- Form validation
- etc.

## Embedding JavaScript in HTML

- Two ways to add JavaScript to Web pages
  - Use the <script>...</script> tag
  - Include the script in an external file

```
<script src="myjavascript.js" type="text/javascript"> </script>
```

#### **General Format**

```
<!Doctype ...>
<html>
<head>
  <title> Name of web page </title>
  <script type="text/javascript">
   ...script goes here
  </script>
 </head>
 <body>
   ...page body here: text, forms, tables
   ...more JavaScript if needed
   ...onload, onclick, etc. commands here
 </body>
</html>
```

#### Characteristics

- Case sensitive
- Object oriented
- Produces an HTML document
- Comments
  - Single line comments start with //.
  - Multi-line comments start with /\* and end with \*/.
- Semicolons separate JavaScript statements

```
<script>
var a, b, c;
a = 5;
b = 6;
c = a + b;
document.getElementById("demo1").innerHTML = c;
</script>
```

## JavaScript Terminology

- JavaScript programming uses specialized terminology.
- Understanding JavaScript terms is fundamental to understanding the script.

Objects, Properties, Methods, Events, Functions, Values, Variables, Expressions, Operators.

## Objects

- Objects refers to windows, documents, images, tables, forms, buttons or links, etc.
- Objects should be named.
- Objects have properties that act as modifiers.

## **Properties**

- Properties are object attributes.
- Object properties are defined by using the object's name, a period, and the property name.

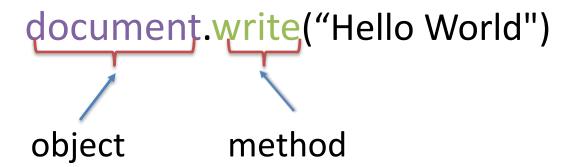


object

property

#### Methods

- Methods are actions applied to particular objects.
- Methods are what objects can do.



#### **Events**

- JavaScript's interaction with HTML is handled through events
- Events are "things" that happen to HTML elements
  - Loading a page
  - Clicking a button
  - Closing a window,

• • •

- Use these events to execute JavaScript coded responses
  - Messages to be displayed to users
  - Data to be validated
  - Virtually any other type of response imaginable.
- Every HTML element contains a set of events which can trigger JavaScript Code.

#### Your Turn #4

https://www.w3schools.com/js/js\_events.asp

#### **Functions**

Functions are named statements that performs tasks.

doWhatever () {statement here}

- The curly braces contain the statements of the function.
- JavaScript has built-in functions, and you can write your own.

#### **Values**

- Values are bits of information.
- Values types
  - Number: 1, 2, 3, etc
  - String: characters enclosed in quotes
  - Boolean: true or false

#### **Variables**

- Variables contain values and use the equal sign to specify their value.
- Variables are created by declaration using the var command with or without an initial value state.

```
e.g. var month;
e.g. var month = April;
variable value
```

## The HTML DOM (Document Object Model)

https://www.w3schools.com/js/js\_htmldom.asp

#### Your Turn #5

### 1. In Notepad, type the following:

```
<!DOCTYPE HTML>
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=utf-8">
<title>JavaScript 101</title>
</head>
<body>
<div id="contentDiv">Your first JavaScript page.</div>
</body>
</html>
```

## Your Turn #5 (cont.)

2. Add some JavaScript to the page, placing it just before the closing </body> tag:

```
<!DOCTYPE HTML>
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=utf-8">
<title>JavaScript 101</title>
</head>
<body>
<div id="contentDiv">Your first JavaScript page.</div>
<script type="text/javascript">
    alert("hello world");
</script>
</body>
</html>
```

## Your Turn #5 (cont.)

- 3. Save the file in Notepad as javascript01.html.
- 4. View the page within a Web browser. You should receive an alert such as this:



#### Your Turn #6

1. Delete the following line from the code:

```
alert("hello world");
```

2. Between the <script> and </script> tags, place the following:

```
<script type="text/javascript">
    var divContent = document.getElementById("contentDiv");
    divContent.style.backgroundColor = "#abacab";
</script>
```

- 3. Save your work in Notepad.
- 4. Open the file in the browser to test it.



## JavaScript Events and jQuery

- jQuery is an open source JavaScript file
- jQuery handles cross-browser incompatibilities
- An excellent tool for working with JavaScript events
- Obtaining jQuery

```
http://jquery.com/
```

<script src="https://ajax.googleapis.com/ajax/libs/jquery/3.3.1/jquery.min.js">

#### **HTML5 Canvas Element**

 The <canvas> element enables advanced graphics and interactions via JavaScript

 The <canvas> element is only a container for graphics. You must use JavaScript to actually draw the graphics.

 Canvas has several methods for drawing paths, boxes, circles, text, and adding images.

## **Examples**

Download "Javascript02.html" file

# Recap

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## Recap

- Do Exercises
- Comments, Indentions, Modifying, Debugging
- Terminology & Syntaxes

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# **Last Things**

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### ToDo

- ➤ Start homework
  - -- Look for email
  - -- Check Bb weekly folder

Note any questions from reading and homework

➤ Class 5 on March 4 (online, look for email)