```
- MODULE fenestrate -
```

EXTENDS Naturals, FiniteSets, TLC

CONSTANTS

DAYS, here specified by integers
TIMES, here specified by integers as well
MIN_WINDOWS,
MIN_EXCLUSIONS

Selectors are functions which map each day to a boolean value representing whether or not a day matches a window

 $SELECTORS \triangleq [DAYS \rightarrow BOOLEAN]$

This is the set of all possible windows in tuple form, where each tuple represents

- A selector, which is whether or not this window is active on a given day
- A start time
- An end time. If the end time is less than the start time, this window spans the next day.

 $WINDOWS \triangleq SELECTORS \times TIMES \times TIMES$

All possible datetimes

 $DATETIMES \triangleq DAYS \times TIMES$

Whether or not the given date/time falls within the window specified by the given window. This requires that the window's selector match the given day and that the *datetime*'s time falls after the start time... and

- If the end time is greater than the start time, then \dots and before the end time
- If the end time is less than the start time, representing a window extending to the next day, then \dots OR before the start time

Note that a window is defined by the day on which its start time exists, so for example a window (24-hour day) starting at 23 and ending at 2 would NOT match a time of 1, although the previous day's window might.

 $\begin{array}{l} \text{in_window}(window,\ datetime) \ \stackrel{\triangle}{=} \\ \text{LET} \\ selector \ \stackrel{\triangle}{=} \ window[1] \\ day \ \stackrel{\triangle}{=} \ datetime[1] \\ time \ \stackrel{\triangle}{=} \ datetime[2] \\ from \ \stackrel{\triangle}{=} \ window[2] \\ to \ \stackrel{\triangle}{=} \ window[3] \\ \text{IN} \\ \land \ selector[day] \\ \land \ from \ \leq \ to \ \Rightarrow \ \land \ from \ \leq \ time \\ \land \ time \ \leq \ to \\ \land \ from \ > \ to \ \Rightarrow \ \lor \ from \ \leq \ time \\ \lor \ time \ \leq \ to \\ \\ \lor \ time \ \leq \ to \\ \end{array}$

 $in_nonexcluded_windows(windows, exclusions, now) \triangleq$

```
--algorithm fenestrate
 test
variables
  now \in DATETIMES,
  windows = CHOOSE \ w \in SUBSET \ WINDOWS : Cardinality(w) > MIN_WINDOWS,
  exclusions = CHOOSE \ e \in SUBSET \ WINDOWS : Cardinality(e) > MIN\_EXCLUSIONS,
  result;
begin
check\_in\_window:
  result := in\_nonexcluded\_windows(windows, exclusions, now);
  print \langle result, now \rangle;
end algorithm
end algorithm;
 BEGIN TRANSLATION (chksum(pcal) = "8935074d" \land chksum(tla) = "7c765564")
Constant defaultInitValue
VARIABLES now, windows, exclusions, result, pc
vars \stackrel{\Delta}{=} \langle now, windows, exclusions, result, pc \rangle
Init \stackrel{\Delta}{=} Global variables
          \land now \in DATETIMES
          \land windows = (CHOOSE \ w \in SUBSET \ WINDOWS : Cardinality(w) > MIN\_WINDOWS)
          \land exclusions = (CHOOSE \ e \in SUBSET \ WINDOWS : Cardinality(e) > MIN\_EXCLUSIONS)
          \land \mathit{result} = \mathit{defaultInitValue}
          \land pc = \text{"check\_in\_window"}
check\_in\_window \stackrel{\triangle}{=} \land pc = \text{``check\_in\_window''}
                          \land result' = in\_nonexcluded\_windows(windows, exclusions, now)
                          \land PrintT(\langle result', now \rangle)
                          \land pc' = \text{"Done"}
                          \land UNCHANGED \langle now, windows, exclusions \rangle
 Allow infinite stuttering to prevent deadlock on termination.
Terminating \stackrel{\triangle}{=} pc = "Done" \land UNCHANGED vars
Next \triangleq check\_in\_window
              \vee Terminating
Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{vars}
Termination \triangleq \Diamond(pc = \text{``Done''})
 END TRANSLATION
```

 $\land \exists w \in windows : in_window(w, now)$ $\land \neg \exists e \in exclusions : in_window(e, now)$