TEAM AGREEMENT GUIDELINES

For

Keyboard Smashers

Version 0.1 (DRAFT)

Prepared by:

Darian Brandt 09167901
Hang Su 09326448
Huisuk GYEONG 09230424
Anneyashan Dey 09534849
Rick Pham 09579249
Ashvin Kanniason 09759522
Nicholas Martin 08623465

Prepared for:

Dr. Syed Zaidi

4/08/2016

Sign-off and Approvals

Team Agreement Sign-Off:

The undersigned members of this team agree to abide by this team agreement to ensure the successful completion of the *Keyboard Smashers* project to meet the client's requirements and timeframes.

Person's name & student number	Signature	Date
Darian Brandt n9167901	Jen Hall	4/08/2016
Hang Su n9326448	35 hh.	4/08/2016
Huisuk GYEONG n9230424	pr w m	4/08/2016
Anneyashan Dey n9534849	ato Dest	4/08/2016
Rick Pham n9579249	Cec	4/08/2016
Ashvin Kanniason 09759522	No.	4/08/2016
Nicholas Martin n8623465	1. Mit	4/08/2016
Tutor Approval	-	

Instructions: You may use this template to plan and discuss your team agreement by substituting and adding your own ideas and text wherever there are italics throughout the document.

Table of Contents

Sign-off and Approvals

- 1 Introduction
- 2 Team Agreement
 - 2.1 Team Principles and Processes
 - 2.2 Non-Compliance
 - 2.3 <u>Dispute Resolution & Conflict Management</u>
- 3. Conclusion

References

Appendix - Team Agreement Guidelines

Possible Topics for Agreement Principles

Communication and Operational Process Topics

Defining Major and Minor Non-Compliance

Penalties for Major and Minor Non-Compliance

1 Introduction

The purpose of this document is to discuss and agree on the operating norms (principles and communication processes) for *Keyboard Smashers* who are a team of students in IFB299 Application Design and Development.

The aim of the team agreement is to describe the principles underpinning effective teamwork and how they will be applied by this team during the **Delphic Hymns** project. In this way the agreement provides a communication tool and contract between team members and their tutor regarding their obligations, responsibilities and activities to ensure successful processes, product, and outcome.

This document includes:

- High level principles contributing to an effective team;
- Agreed communication and operational processes to action the principles.
- Definitions of minor and major non-compliance and examples of instances that may constitute a breach of the agreement's conditions.
- Dispute resolution and conflict management processes.

2 Team Agreement

All team members must have participated in the formulation of this Team Agreement and are committed to abide by it.

eam Principles and Processes

2.

Record your team's agreed principles of behaviour, communication and operational processes here.

Principle (What):

- Show respect for one another.
- Giving each person an opportunity to excel especially in their preferred skill line

Rationale (Why):

- A healthy professional atmosphere will facilitate positive team outcomes.
- Exploiting each other's strengths to improve efficiency

Operational Processes (How)

- o listen to each others ideas,
- o avoid abusive language,
- o try not to dominate the other team members,
- o give equal speaking time to all members
- o Speak up when someone has something to offer

EXPLANATORY NOTES:

Principles should be high level statements that describe **what** your team considers to be the key values, beliefs and norms that contribute to an effective team environment. For example you may adopt a principle that is "show respect for one another".

Each principle should be accompanied by a rationale that explains **why** your team has agreed to follow the stated principle. For example, the rationale that explains the adoption of a "Respect" principle is: a healthy atmosphere will facilitate positive team outcomes.

Operational processes should show **how** the principles will be put into action or implemented and made workable by your team during the project. Examples of the operational processes

associated with the Respect principle above may include: listen to each others ideas, avoid abusive language, try not to dominate the other team members, etc.

Refer to the Team Agreement Guidelines in the Appendix for examples and adapt (not adopt) for your team.

An example of how these could appear in your Team Agreement is provided below for the Respect Principle.

- Principle (What): Show respect for one another.
- Rationale (Why): A healthy professional atmosphere will facilitate positive team outcomes.
- Operational Processes (How)
 - o listen to each others ideas,
 - o avoid abusive language,
 - o try not to dominate the other team members,
 - o give equal speaking time to all members

on-Compliance

Record your team's agreed <u>definitions</u> of minor non-compliance (not meeting or breaching agreed team agreement conditions and team commitments in a way that may adversely affect the project) here. Illustrate your definitions by providing relevant examples.

Minor:

- Not applying equal contribution
- Not using effective diffusion techniques to resolve disputes

Major:

- Not attending each meeting and tutorials
- Not completing all the assigned task.

Examples:

If there are multiple parts of the project that needs to be completed in the week, then each person will specify their preferences and decide on the best tasks for each without bad disputes.

2.

Record your team's agreed <u>definitions</u> of major non-compliance (not meeting or breaching agreed team agreement conditions and team commitments in a way that has a major negative impact upon the team's success) here. Illustrate your definitions by providing <u>relevant examples</u>.

ispute Resolution & Conflict Management

Minor or major non-compliance with this Agreement is likely to manifest as disputes or conflicts between team members.

State how your team has agreed to deal with or manage minor breaches of this Agreement.

They have to shout a round of drinks or give candy to the rest of us.

State how your team has agreed to deal with or manage major breaches of this Agreement.

Discuss with tutor if the person doesn't turn up to multiple meetings/tutorials. Potentially ask for grade adjustments.

3. Conclusion

This document has articulated the high level and operational processes agreed to by **Keyboard Smashers.** This team agreement will apply for the duration of the **Delphic Hymns project.** To meet the objectives of the project and demonstrate their abilities as IT professionals, team **Keyboard Smashers** will implement the principles, processes and management activities described.

2.

References

Provide any references you have used to construct this proposal.

Appendix - Team Agreement Guidelines

In order for your team to achieve its common goals, to coordinate activities and to enable group synergy, your team and its members must communicate regularly and abide by mutually acceptable and beneficial principles of behaviour.

In the ITB002 students form their own teams. Team members can then negotiate team principles and operational process and record these conditions in their Team Agreement. In developing the Team Agreement team members must also agree what constitutes a major breach of (non-compliance with) of agreed behaviours, the penalties for such breaches.

The notions of team agreements and team meetings were introduced in the week 1 lecture and you have been completing some online teamwork learning activities as part of your team process management.

Some possible topics for consideration in the Team Agreement are listed below. Your team should develop **principles** and **operational processes** and any other relevant items you think are necessary to establish the "rules" by which your team will operate. A template is available to help you identify content items and structure your agreement.

Possible Topics for Agreement Principles

The guiding principles you develop might address the following issues:

- Your team goals (How you will define success. What level of achievement / grade does your team want for this project);
- How your team will reach consensus when decision-making;
- How the team will manage
- e & resolve differences of opinion. (Will the team require all individuals to accept the team's view?);
- How you will get quiet team members or students who have English as a second language to actively contribute to team discussions;
- How team members will share knowledge and actively collaborate with other team members to ensure collaboration;
- How tasks will be allocated and how work will be completed (will you work according to the project plan, or use an event-driven informal process?);
- How your team will resolve or accept personal or professional differences;
- The process or channel will you use to escalate issues that the team cannot resolve;
- Will your team have a team leader role? And if so what are their responsibilities and

how will they be supported, rewarded or compensated for their additional work load.

- Equitable workload for team work.
- Will the team accept freeloaders (people who do no work on the project), how will you identify them, and what are you going to do about them?
- Ensure that work is done to an acceptable level of quality and meets the project's requirements;
- What process will you follow to deal with poor quality or late work;
- What you will do if members make significantly different contributions in terms of quantity or quality of work;
- etc

Communication and Operational Process Topics

Your team communication and operational processes should explain in detail how the principles you have stated are put into operation. They might include statements that include:

- How often your team meetings will be held, where, what time & for how long;
- What regular agenda categories will be discussed at each meeting (eg progress made, issues);
- Who will record the team meetings (eg meeting date, attendees, issues discussed, decisions, actions) and enter the data in TeamWorker when necessary;
- Will the team use an issues register to track the resolution of project, team and technical issues; if so how will this work.
- How often team members will communicate with each other;
- How team members will communicate between meetings;
- How often team members will check their email or voice mail;
- The timeframes team members will accept as reasonable to respond to email or voice mail messages;
- How team members will update each other with progress made, especially if they cannot attend a meeting;
- What a team member should do if he/she cannot meet his/her assigned tasks and deadlines;
- How the project plan will be updated to reflect actions completed and new actions assigned and who is responsible for these updates;
- Will a project library be established to contain electronic and/or print versions of documents and emails and who is responsible for maintaining this resource;
- etc

Defining Major and Minor Non-Compliance

This section should assist you manage team and individual behaviours. Your team should agree how this section should be completed and what items it may include. It is up to you!

You might start by defining and providing examples of what the team considers to be major or minor non-compliance, i.e. a breach of one of Agreement principles or communication processes (e.g. being more than 5 working days overdue with agreed deadlines, freeloading, not responding to emails etc).

Penalties for Major and Minor Non-Compliance

This is up to your team to agree and propose penalties. The team must then take responsibility for applying the agreed penalties. You may agree to deal with major breaches by reallocating an agreed percentage of marks, or even expulsion from the group.

You may agree to allow a small number of minor transgressions occur without penalty as long as team members behave appropriately & professionally.