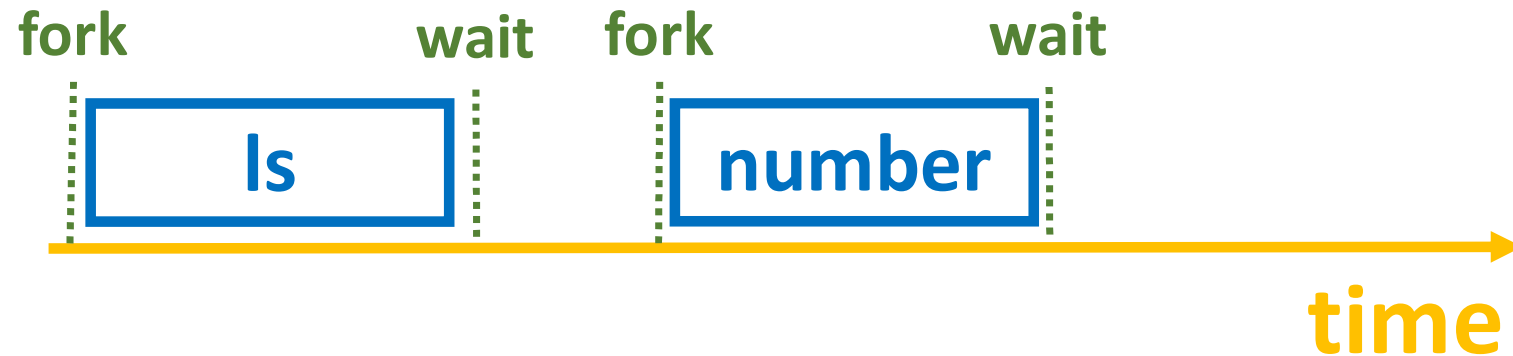


# NP Project1 Supplementary

NP TA 詠嘉

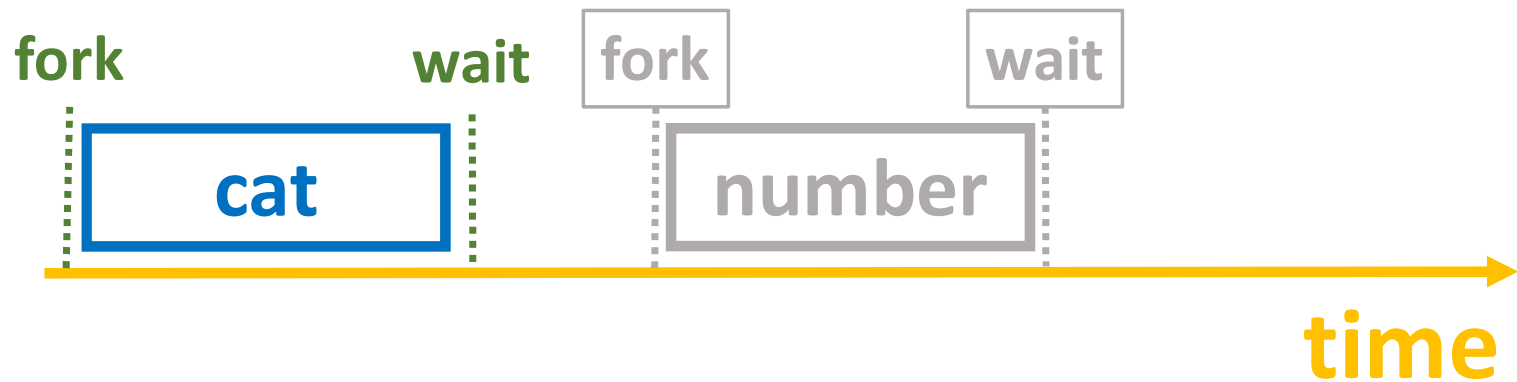
# Implementation 1: Wait for each child

% ls | number



## Problem 1: Unable to process large data

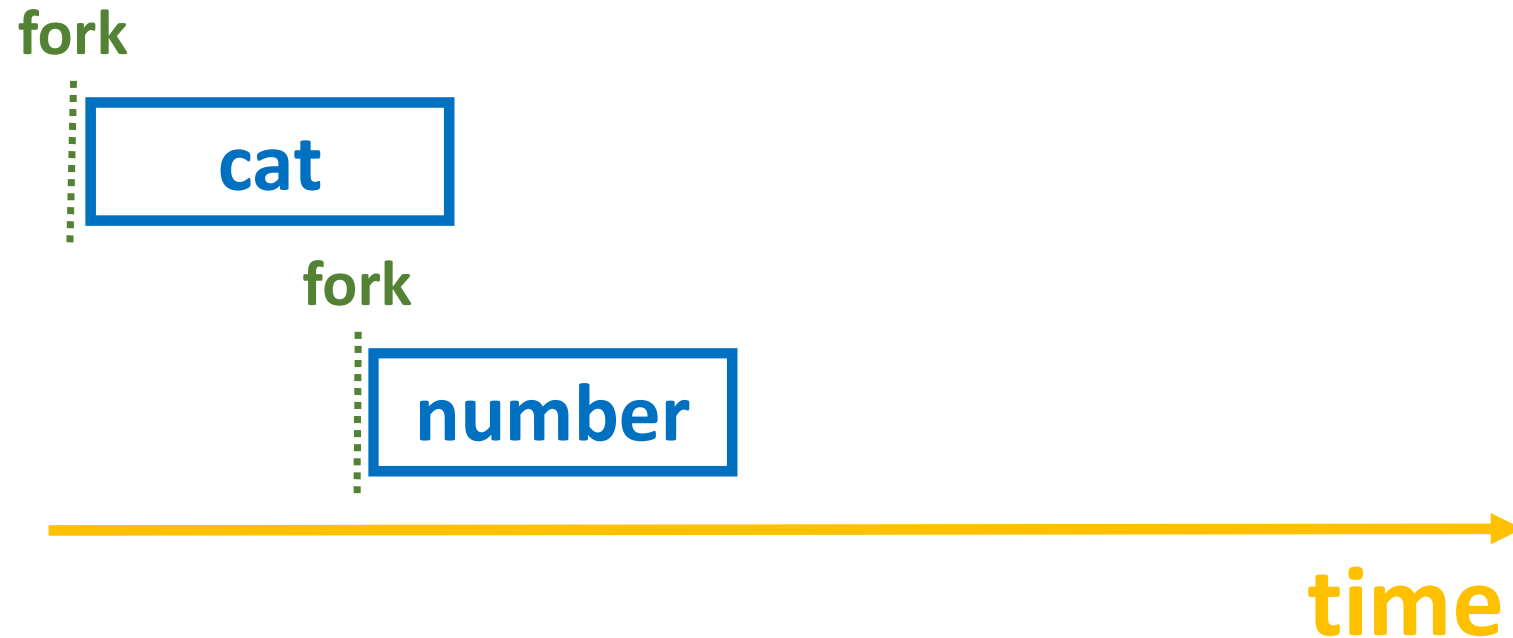
```
% cat largeFile.txt | number % cat largeFile.txt | 1  
% number
```



**The process will hang forever !**

## Implementation 2: Don't wait for processes

```
% cat largeFile.txt | number
```



## Problem 2 : % ordering

% ls

% bin test.html

% fork

ls

%

time

Correct:

% ls

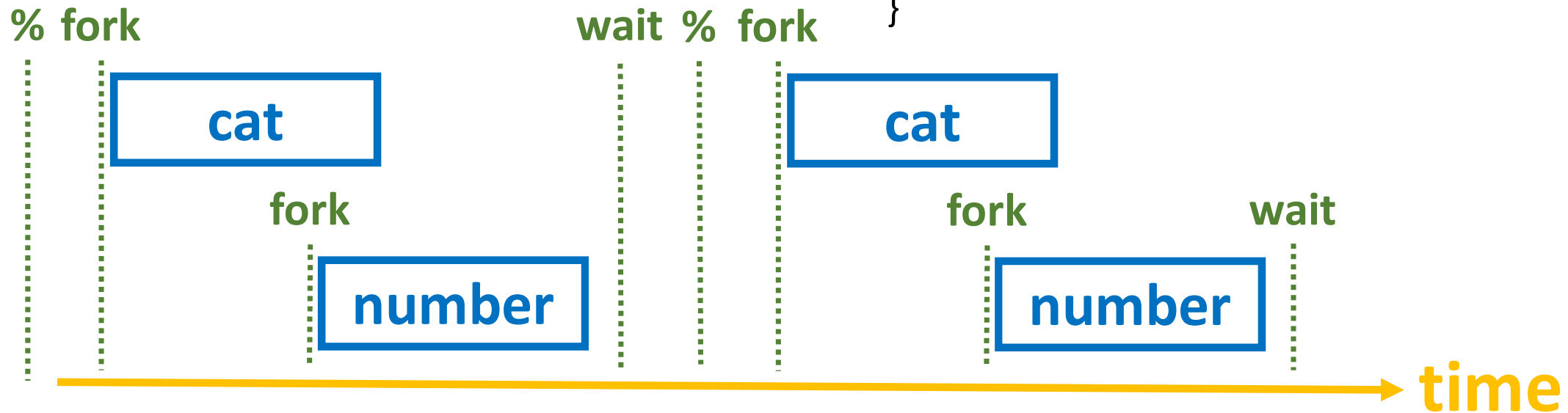
bin test.html

%

# Implementation 3 : Wait for a line if not pipeN

```
% cat largeFile.txt | number  
% cat largeFile.txt | 1  
% number
```

```
forkAndExecAllCommandInCurrentLine();  
If ( ! lineEndsWithPipeN ) {  
    for ( pid in pidTableForCurrentLine ) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```

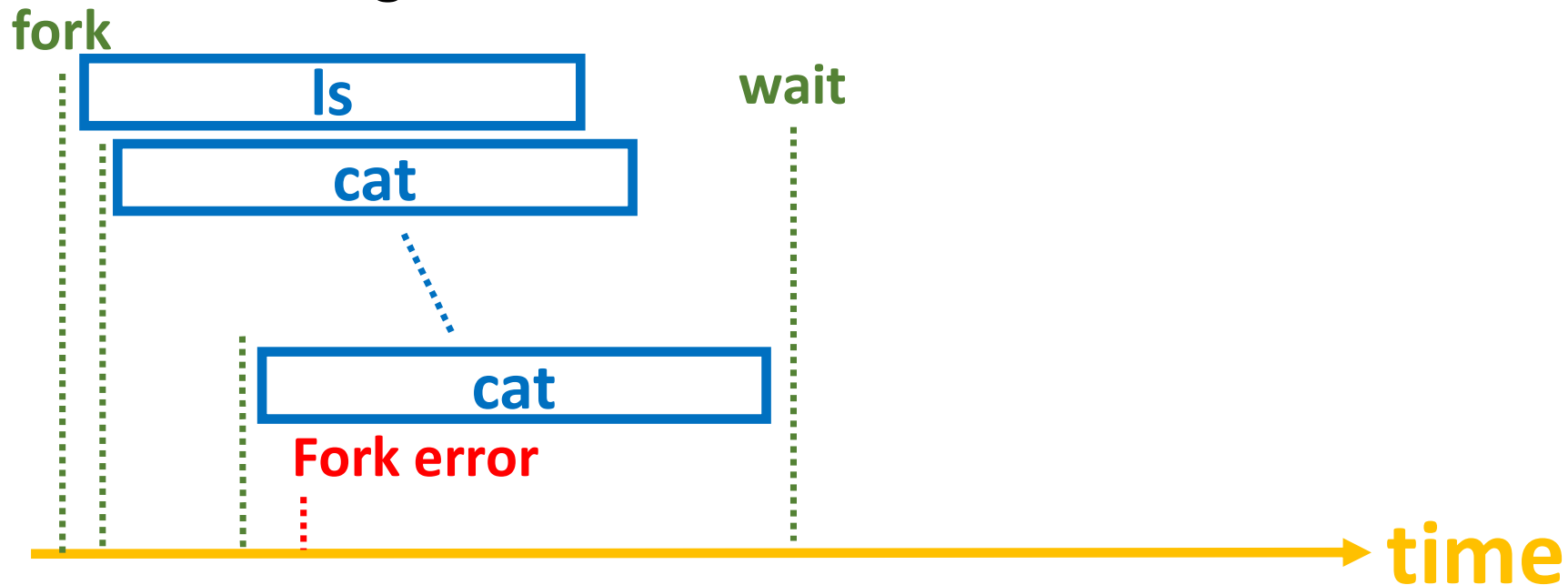


## Problem 4 : Process limitation (1/2)

**ls | cat | cat | cat | cat ..... cat | cat**

Process limit is **256** on NP server.

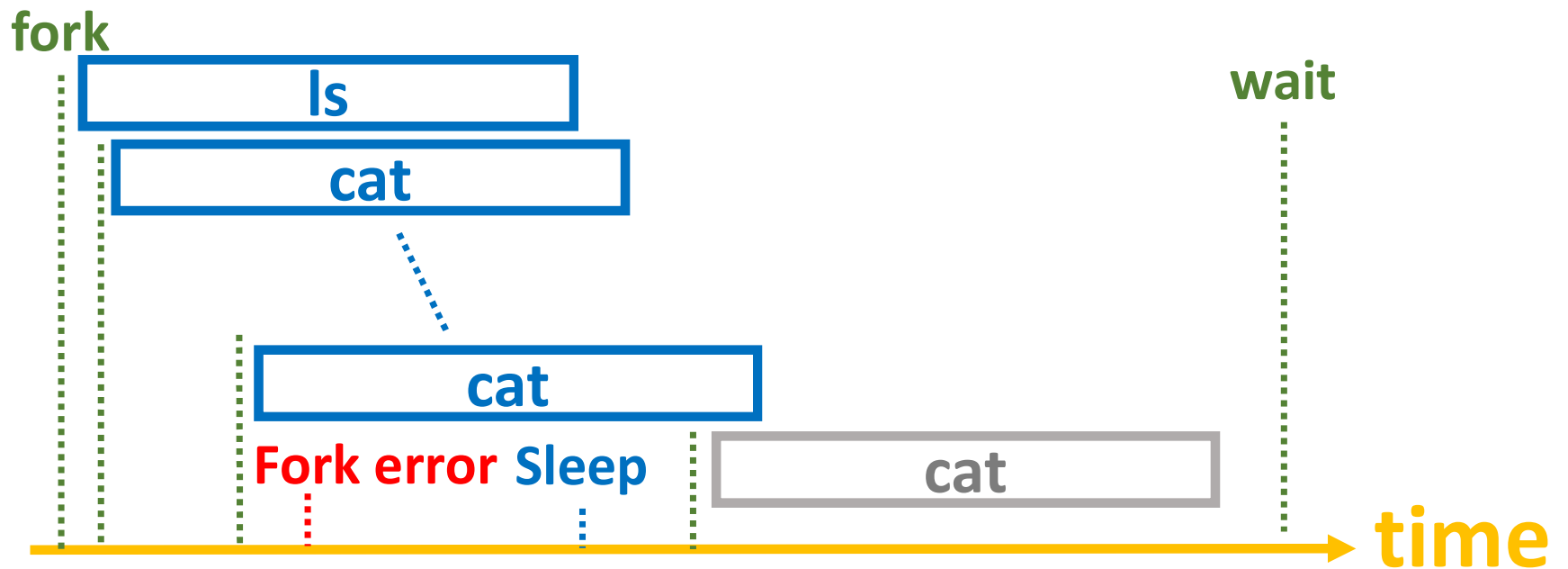
Fork error might occur around the 250<sup>th</sup> cat.



## Implementation 5: If fork error, sleep a little

ls | cat | cat | cat | cat ..... cat | cat

```
while ((pid = fork()) < 0) {
    usleep (1000);
}
```



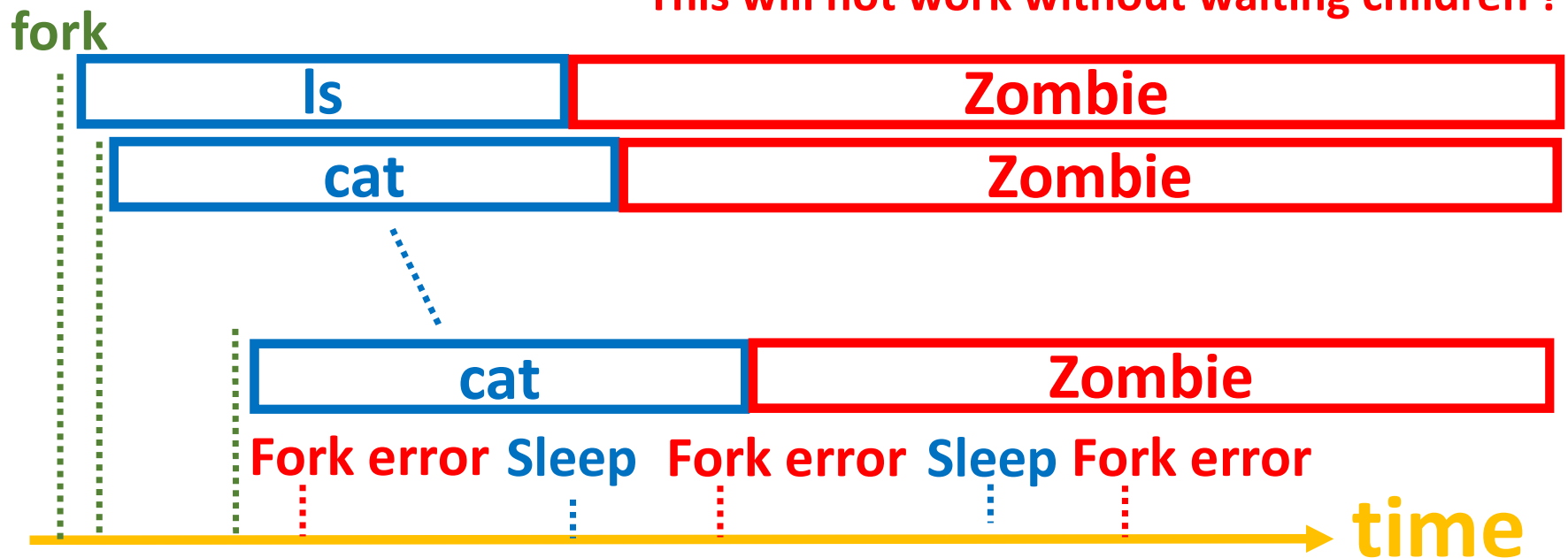


## Implementation 5: If fork error, sleep a little

ls | cat | cat | cat | cat ..... cat | cat

```
while ((pid = fork()) < 0) {  
    usleep (1000);  
}
```

This will not work without waiting children !



# Implementation 6: Signal Handler

ls | cat | cat | cat | cat ..... cat | cat

```
signal(SIGCHLD, childHandler);
```

```
.....  
while (fork() < 0) {  
    usleep (1000);  
}
```

```
.....
```

```
If ( ! lineEndsWithPipeN) {  
    for (pid in pidTableForCurrentLine) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```

```
Void childHandler(int signo) {
```

```
    int status;
```

```
    while (waitpid(-1, &status, WNOHANG) > 0) {
```

```
        //do nothing
```

```
    }
```

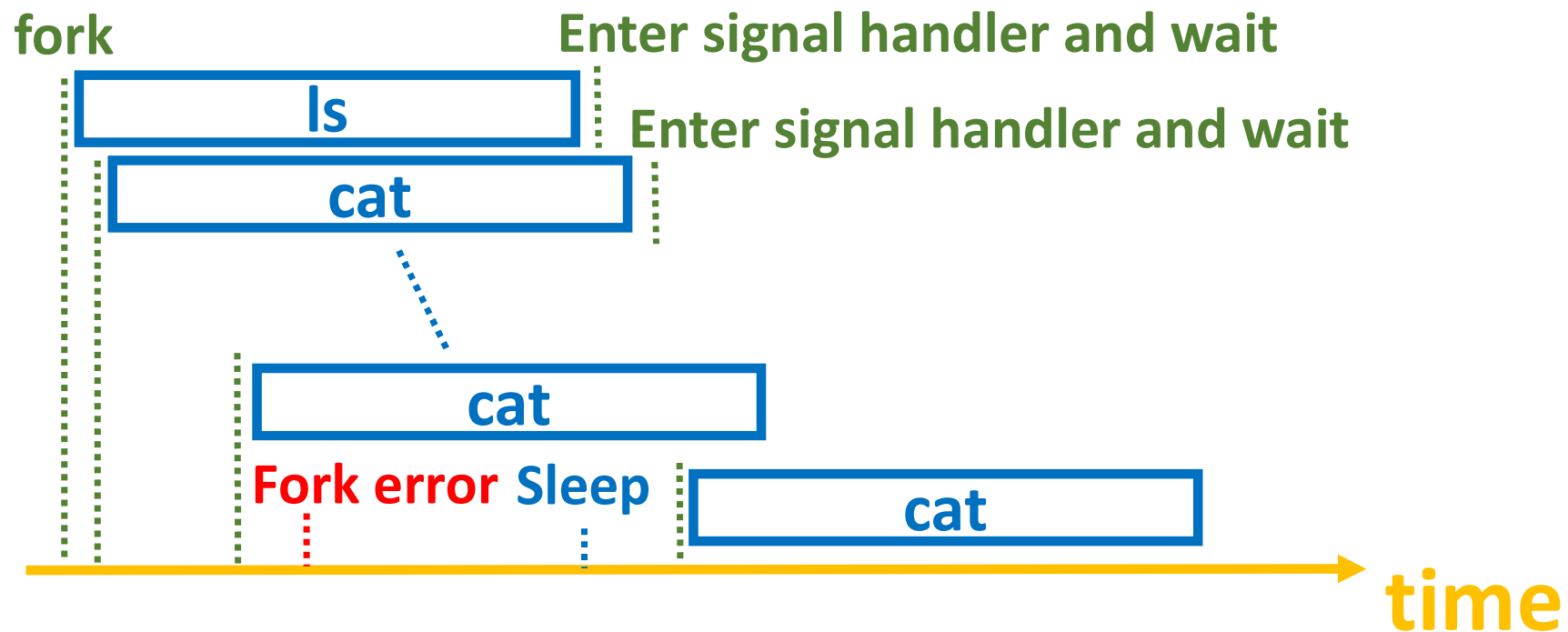
```
}
```

-1: wait for any child process

WNOHANG: return immediately if no child has exited.

## Implementation 6: Signal Handler

ls | cat | cat | cat | cat ..... cat | cat



# Implementation 6: Signal Handler

ls | cat | cat | cat | cat ..... cat | cat

```
signal(SIGCHLD, childHandler);
```

```
.....
```

```
while (fork() < 0) {  
    usleep (1000);  
}
```

```
.....
```

```
If ( ! lineEndsWithPipeN) {  
    for (pid in pidTableForCurrentLine) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```

```
void childHandler(int signo) {
```

```
    int status;
```

```
    while (waitpid(-1, &status, WNOHANG) > 0) {
```

```
        //do nothing
```

```
    }
```

```
}
```

-1: wait for any child process

WNOHANG: return immediately if no child has exited.

**Do we need both of this ?**

# Implementation 6: Signal Handler

ls | cat | cat | cat | cat ..... cat | cat

```
signal(SIGCHLD, childHandler);
```

```
.....  
while (fork() < 0) {  
    usleep (1000);  
}
```

```
.....
```

```
If ( ! lineEndsWithPipeN) {  
    for (pid in pidTableForCurrentLine) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```

```
void childHandler(int signo) {  
    int status;  
    while (waitpid(-1, &status, WNOHANG) > 0) {  
        //do nothing  
    }  
}
```

-1: wait for any child process  
WNOHANG: return immediately if no child has exited.

This is for solving % ordering, we need to keep this.

# Implementation 6: Signal Handler

```
% cat largeFile.txt | number
```

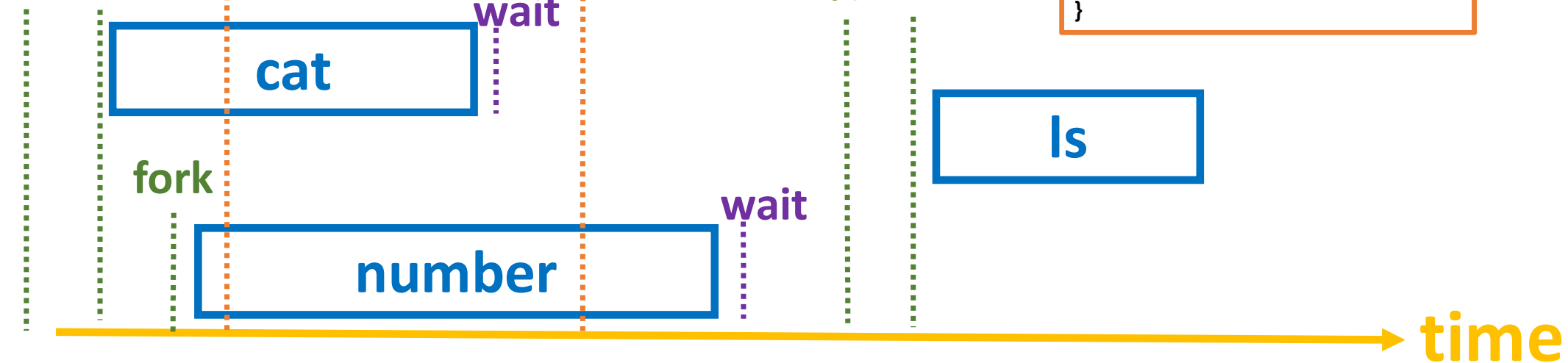
```
largeFile.txt content...
```

```
% ls
```

```
bin test.html
```

```
%
```

```
% fork wait (cat) wait (number) % fork
```



```
void childHandler(int signo) {  
    int status;  
    while (waitpid(-1, &status, WNOHANG) > 0) {  
        //do nothing  
    }  
}
```

```
If ( ! lineEndsWithPipeN) {  
    for (pid in pidTableForCurrentLine) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```