

An Intuition for Propagators

George Wilson

CSIRO's Data61

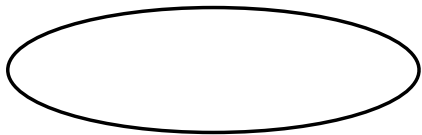
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2nd September 2019



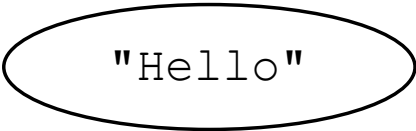
1970s, MIT

a model of computation for **highly parallel** machines



do

c <- cell



"Hello"

do

c <- cell

write c "Hello"



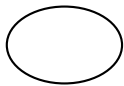
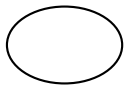
"Compose"

do

c <- cell

write c "Hello"

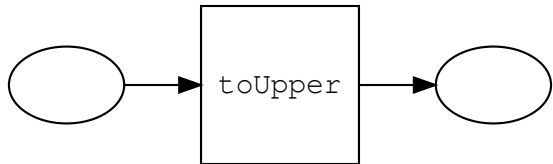
write c "Compose"



do

input <- cell

output <- cell

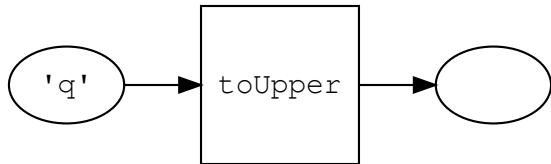


do

input <- cell

output <- cell

lift toUpper input output



do

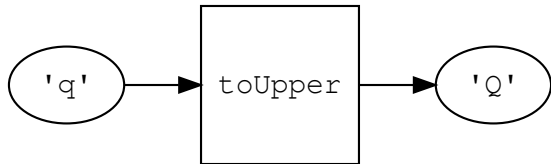
```
input  <- cell
```

```
output <- cell
```

```
lift toUpper input output
```

```
-- run the network
```

```
write input 'q'
```



do

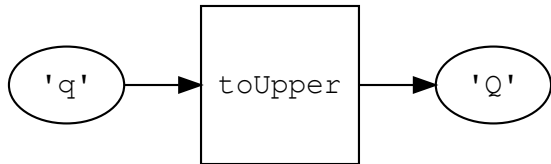
```
input  <- cell
```

```
output <- cell
```

```
lift toUpper input output
```

```
-- run the network
```

```
write input 'q'
```



do

```
input  <- cell
```

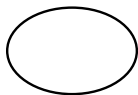
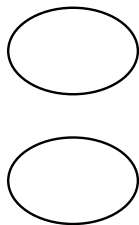
```
output <- cell
```

```
lift toUpper input output
```

```
-- run the network
```

```
write input 'q'
```

```
content output    -- Just 'Q'
```

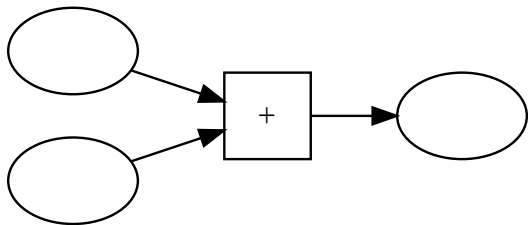


do

inL <- cell

inR <- cell

out <- cell



do

inL <- cell

inR <- cell

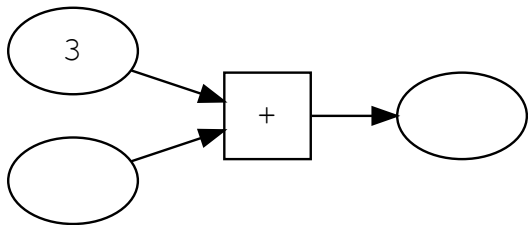
out <- cell

adder inL inR out

where

adder l r o = **do**

lift2 (+) l r o



do

inL <- cell

inR <- cell

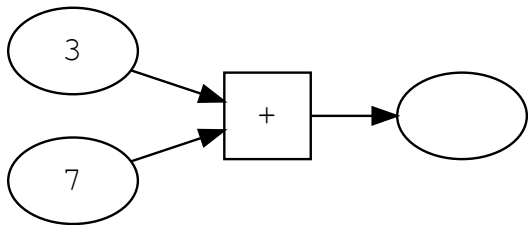
out <- cell

adder inL inR out

where

adder l r o = **do**

lift2 (+) l r o



do

inL <- cell

inR <- cell

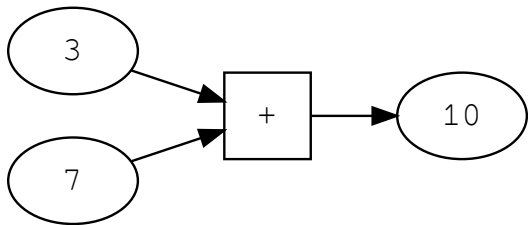
out <- cell

adder inL inR out

where

adder l r o = **do**

lift2 (+) l r o



do

inL <- cell

inR <- cell

out <- cell

adder inL inR out

where

adder l r o = **do**

lift2 (+) l r o

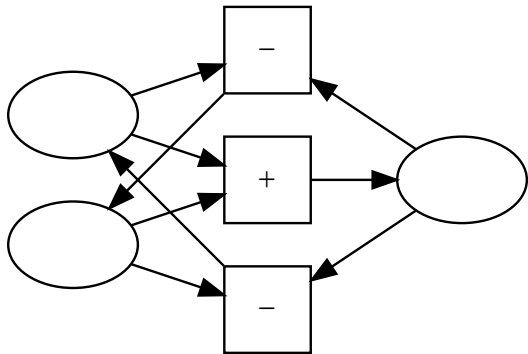
$$z = x + y$$

$$z \leftarrow x + y$$

$$z \leftarrow x + y$$

$$x \leftarrow z - y$$

$$y \leftarrow z - x$$



do

inL \leftarrow cell

inR \leftarrow cell

out \leftarrow cell

adder inL inR out

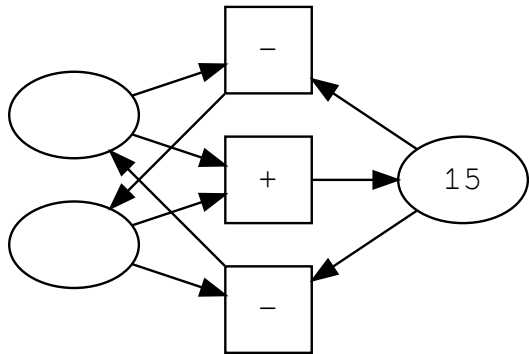
where

adder l r o = **do**

lift2 (+) l r o

lift2 (-) o l r

lift2 (-) o r l



do

inL <- cell

inR <- cell

out <- cell

adder inL inR out

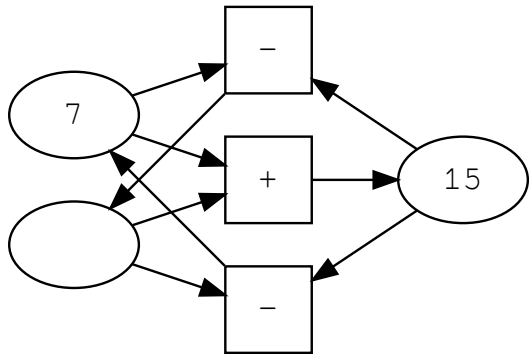
where

adder l r o = do

lift2 (+) l r o

lift2 (-) o l r

lift2 (-) o r l



do

inL <- cell

inR <- cell

out <- cell

adder inL inR out

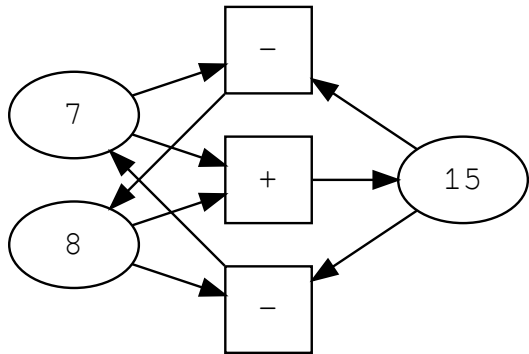
where

adder l r o = do

lift2 (+) l r o

lift2 (-) o l r

lift2 (-) o r l



do

inL <- cell

inR <- cell

out <- cell

adder inL inR out

where

adder l r o = do

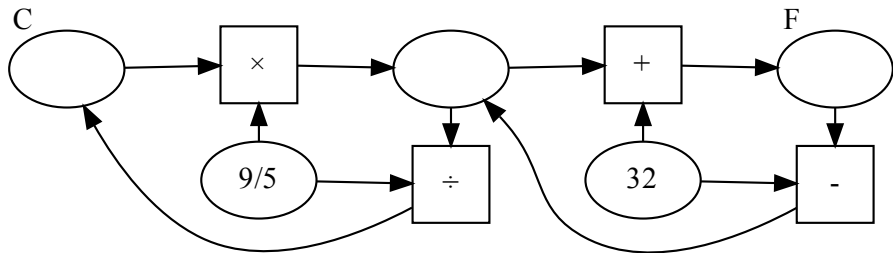
lift2 (+) l r o

lift2 (-) o l r

lift2 (-) o r l

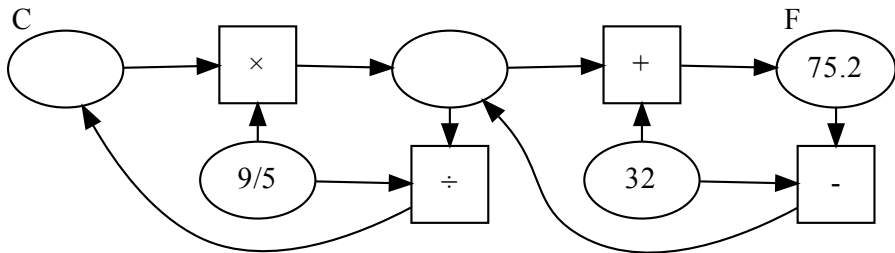
$$^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$$

$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$



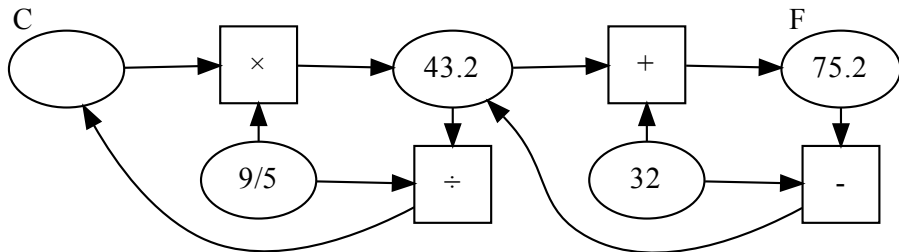
$$^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$$

$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$



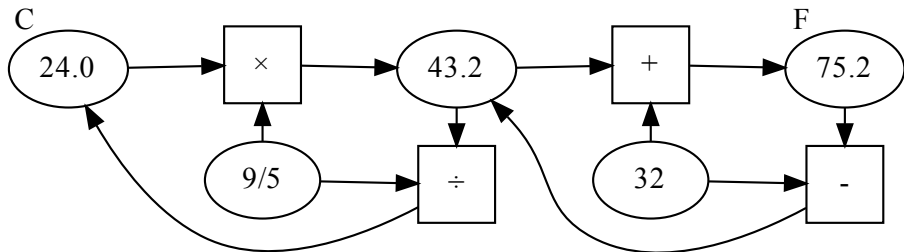
$$^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$$

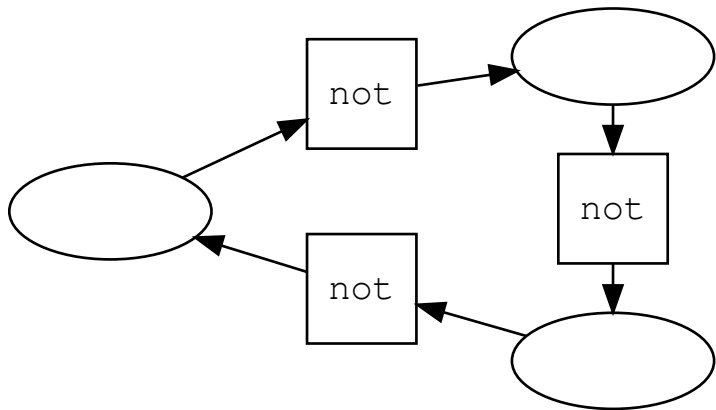
$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$

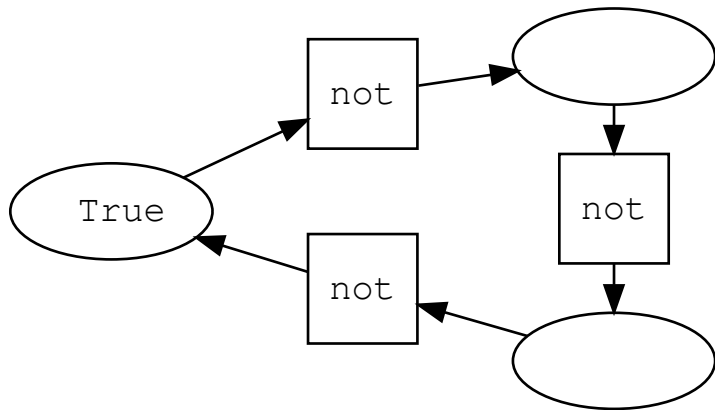


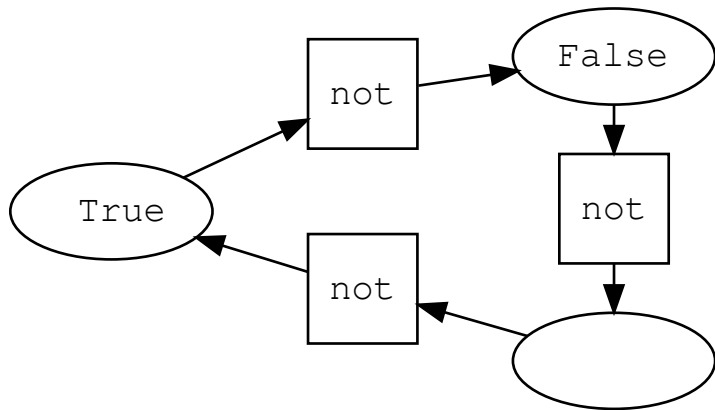
$$^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$$

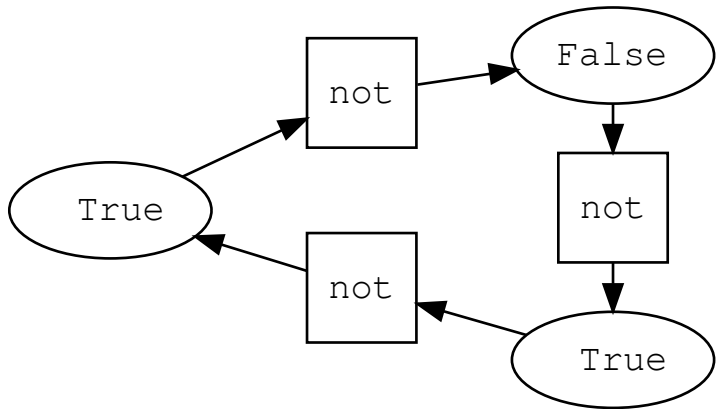
$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$

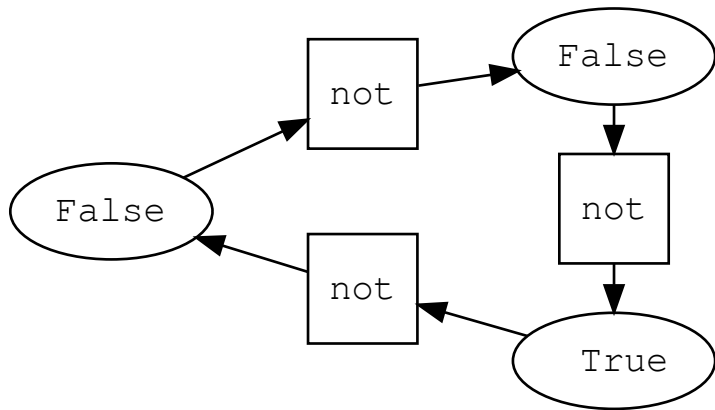


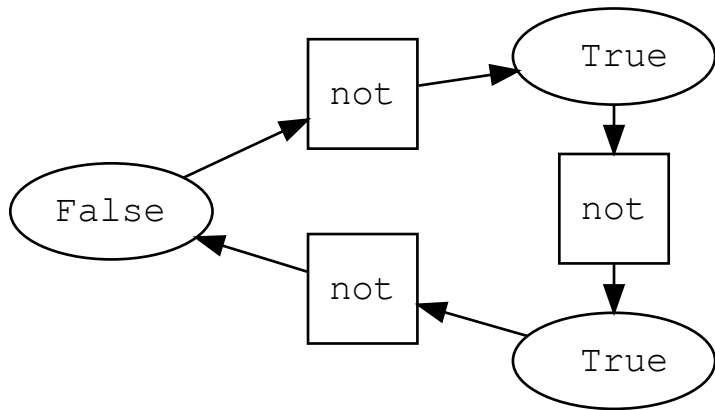


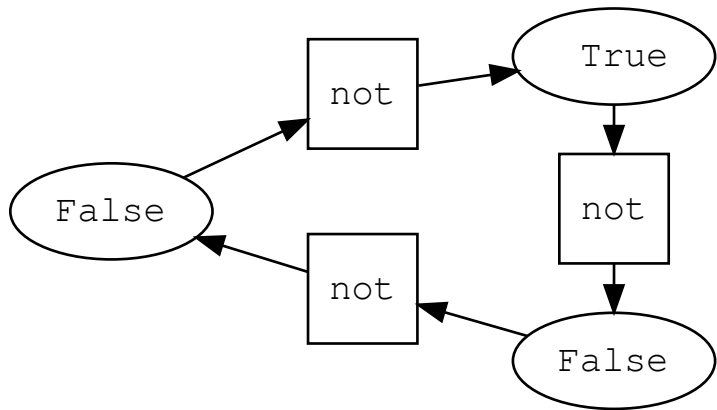


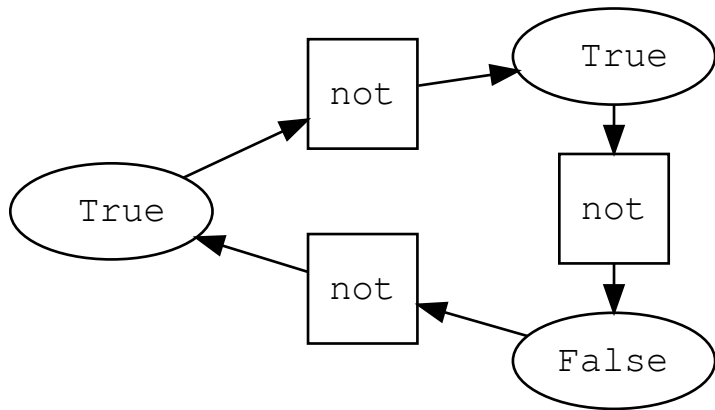


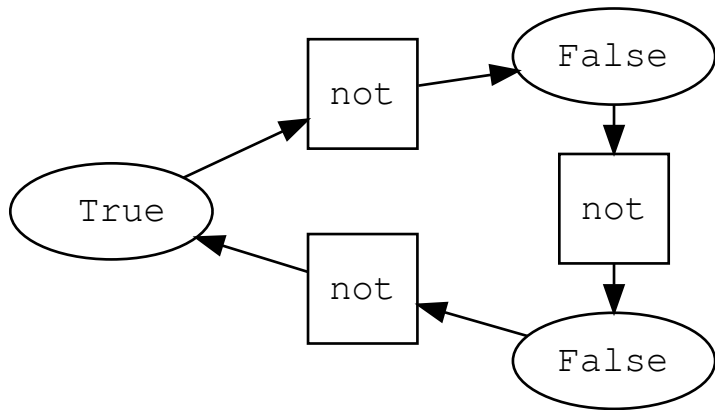












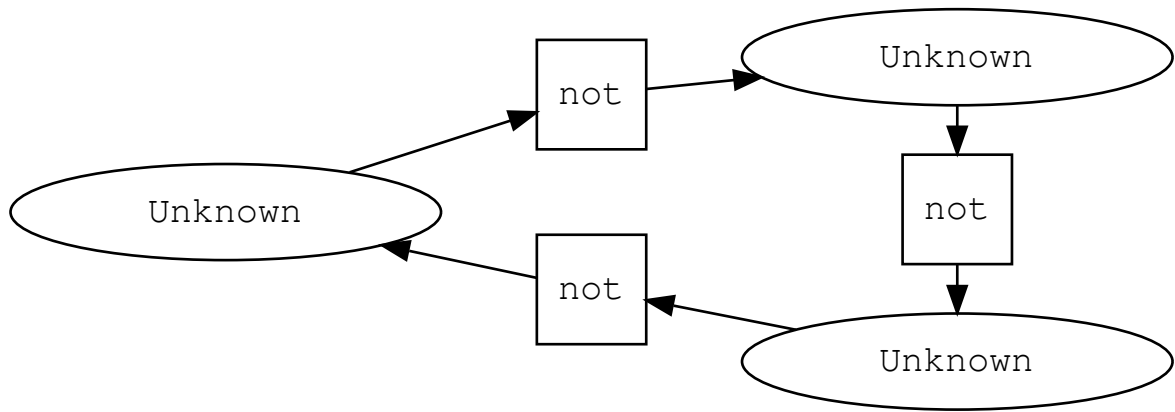
?!

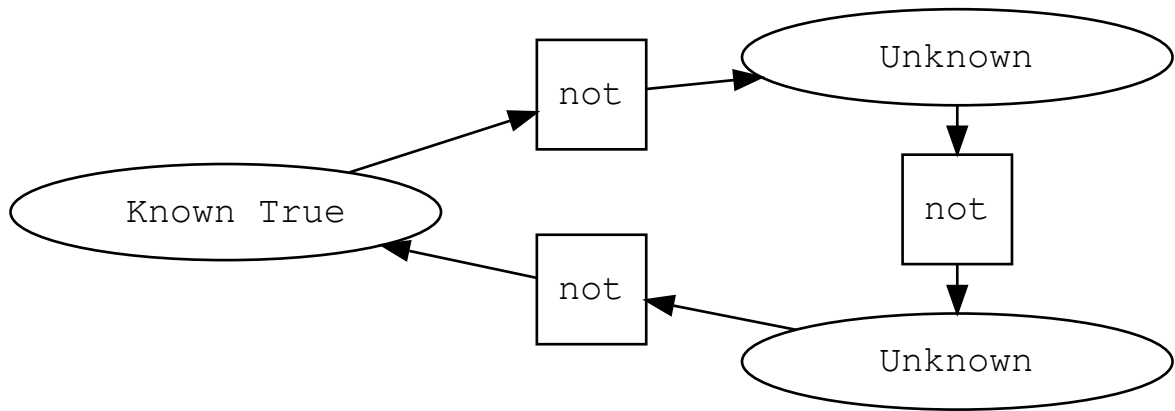
How can we fix this?

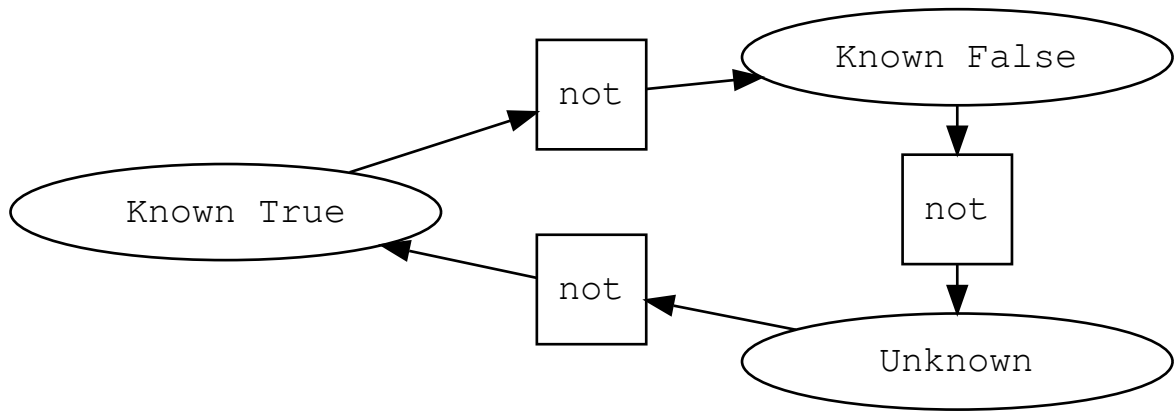
```
data Perhaps a
  = Unknown
  | Known a
  | Contradiction
```

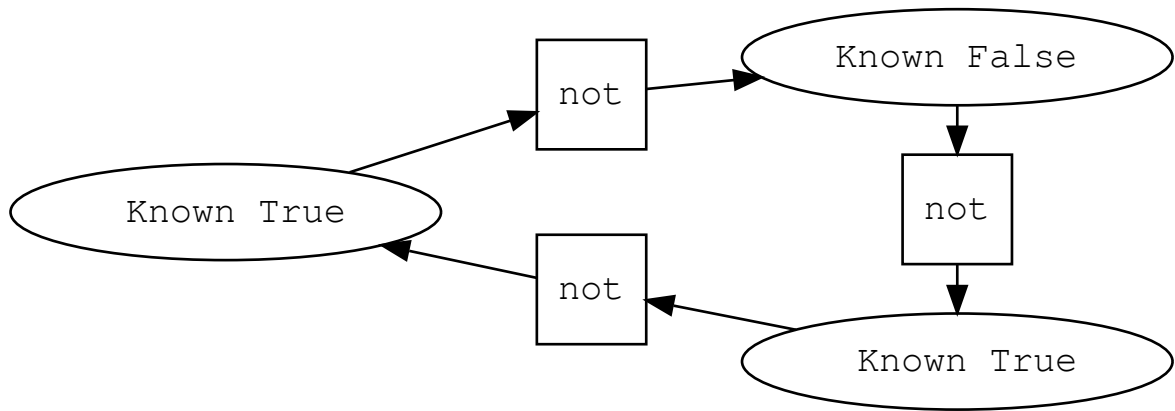
```
data Perhaps a
  = Unknown
  | Known a
  | Contradiction
```

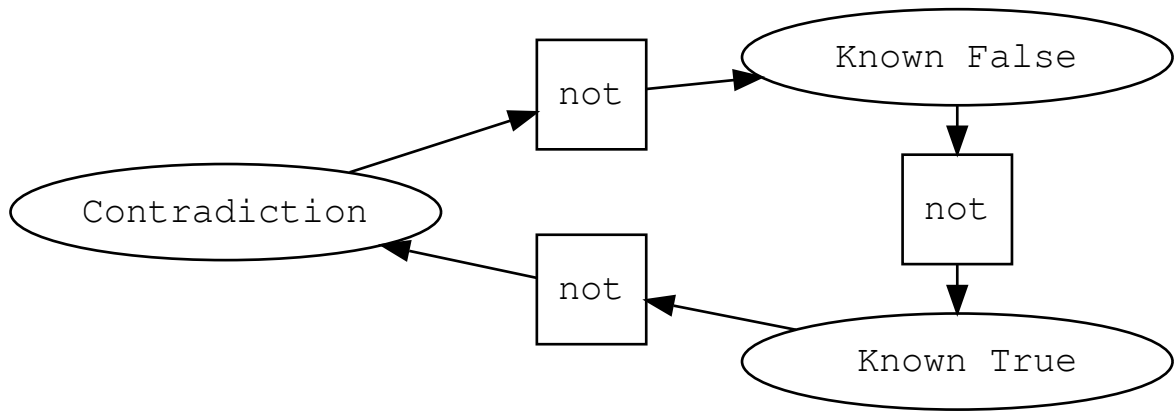
```
tryWrite :: (Eq a) => a -> Perhaps a -> Perhaps a
tryWrite a p = case p of
  Unknown -> Known a
  Known b -> if a == b then Known b else Contradiction
  Contradiction -> Contradiction
```

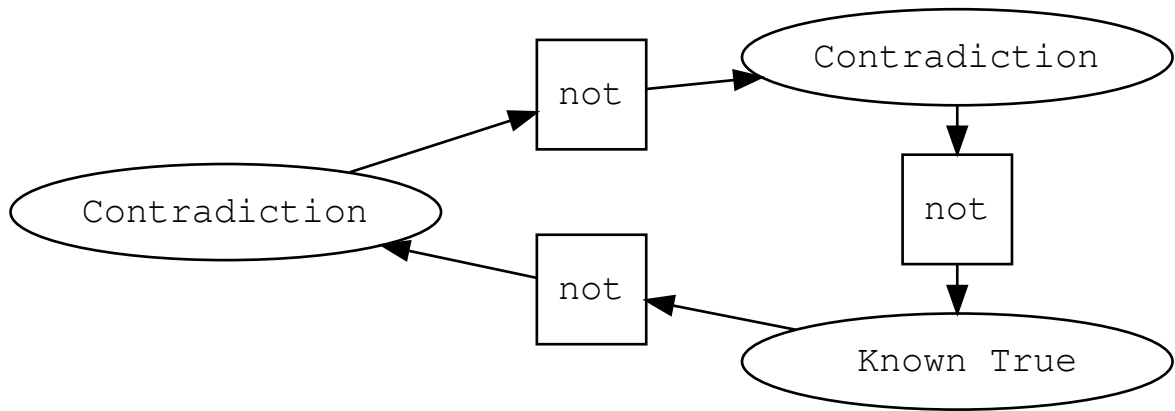



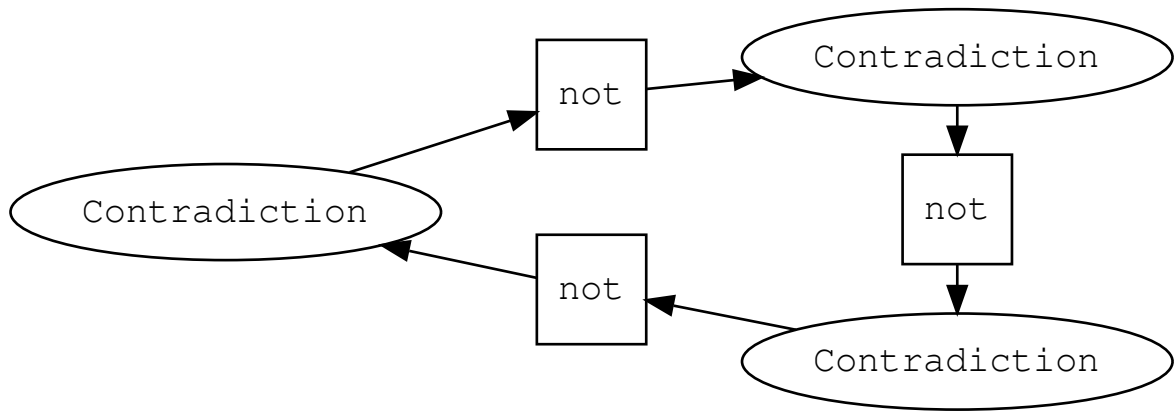












Accumulate information about a value

3			2
	4	1	
	3	2	
4			1

3			2
	4	1	
	3	2	
4			1

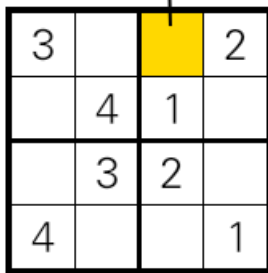
3			2
	4	1	
	3	2	
4			1

3			2
	4	1	
	3	2	
4			1

3			2
	4	1	
	3	2	
4			1

3			2
	4	1	
	3	2	
4			1

$\{1,2,3,4\}$



A 4x4 grid with a yellow cell at (1,3) and a pointer from the set {1,2,3,4} to it.

3			2
	4	1	
	3	2	
4			1

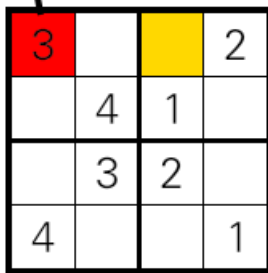
$\{1,3,4\}$

3			2
	4	1	
	3	2	
4			1

3			2
	4	1	
	3	2	
4			1

$\{2,3,4\}$

$\{1,2,4\}$



3		2	
	4	1	
	3	2	
4			1

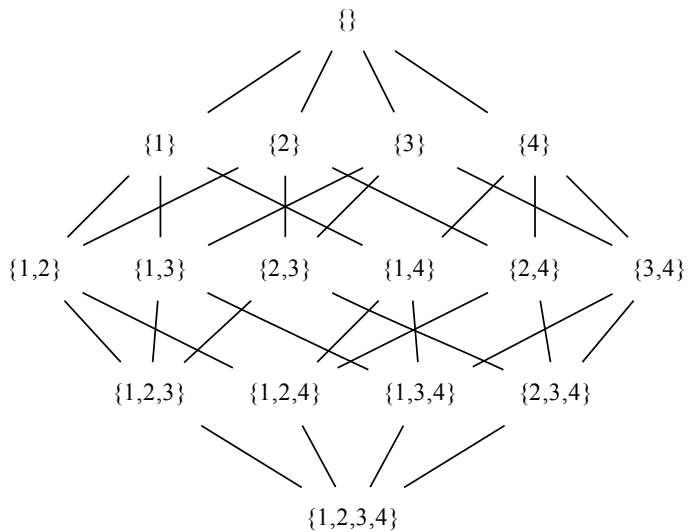
$$\{2,3,4\} \cap \{1,3,4\} \cap \\ \{1,2,4\} \cap \{1,2,3,4\}$$

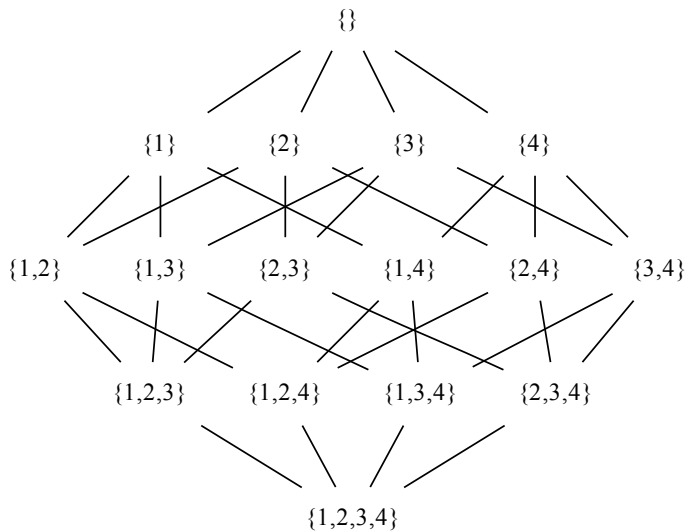
3			2
	4	1	
	3	2	
4			1

{4}

3			2
	4	1	
	3	2	
4			1

3		4	2
	4	1	
	3	2	
4			1

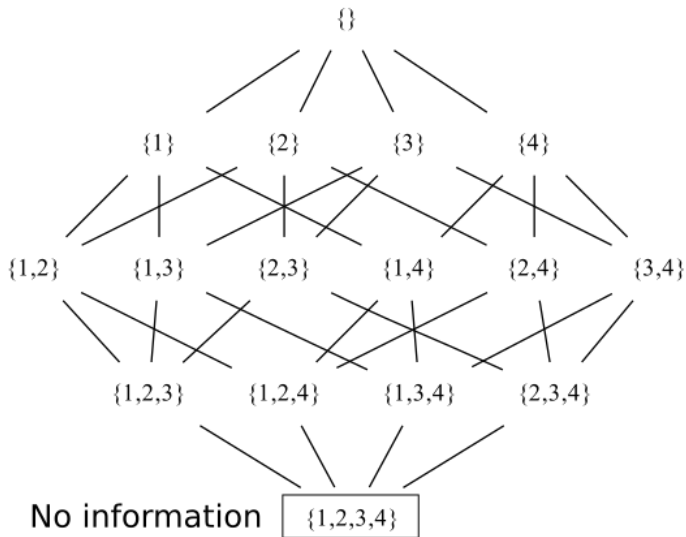




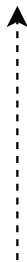
More information



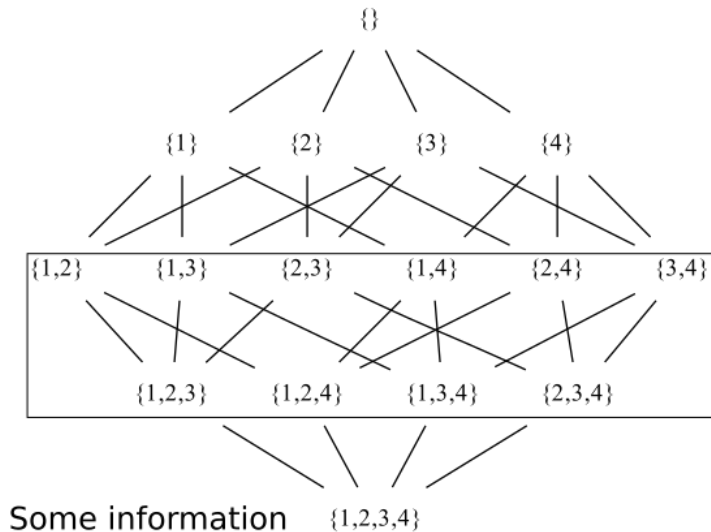
Less information

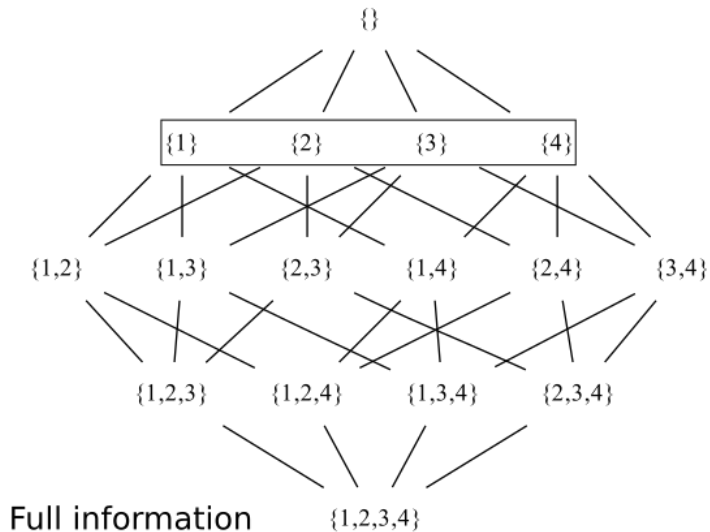


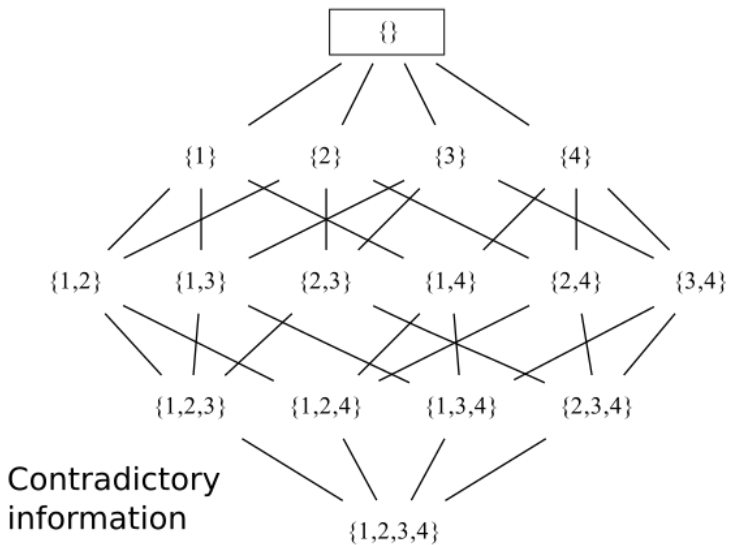
More information



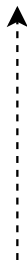
Less information



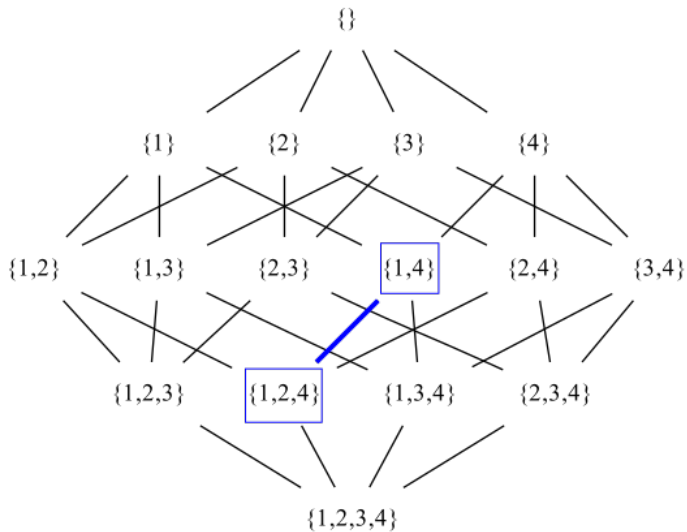




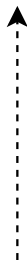
More information



Less information

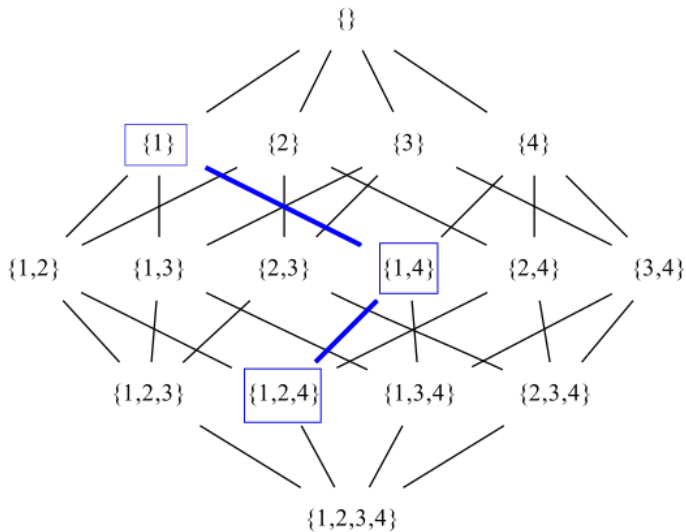


More information

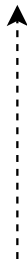


Less information

$$\{1,2,4\} < \{1,4\}$$

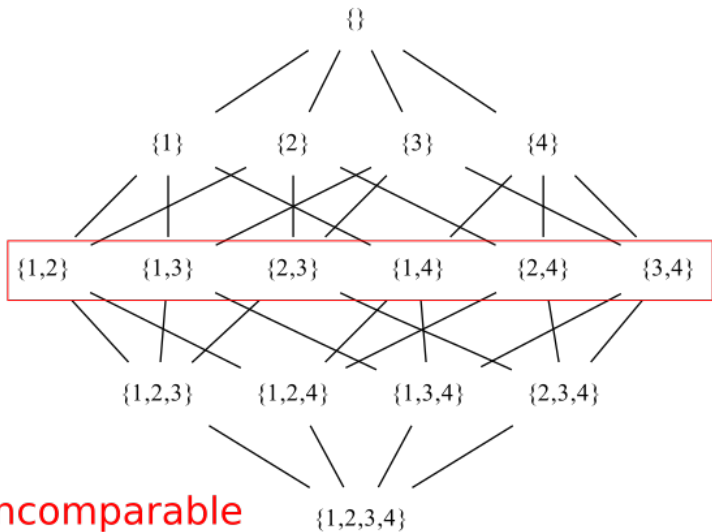


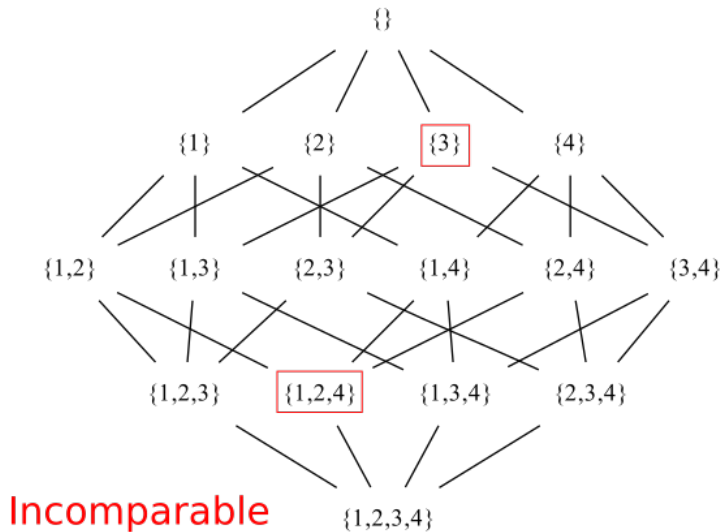
More information



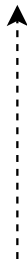
Less information

$$\{1,2,4\} < \{1,4\} < \{1\}$$

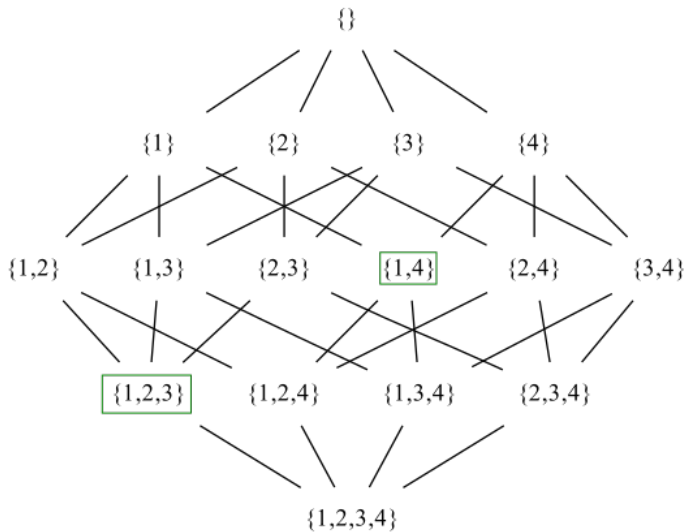




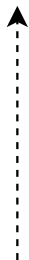
More information



Less information

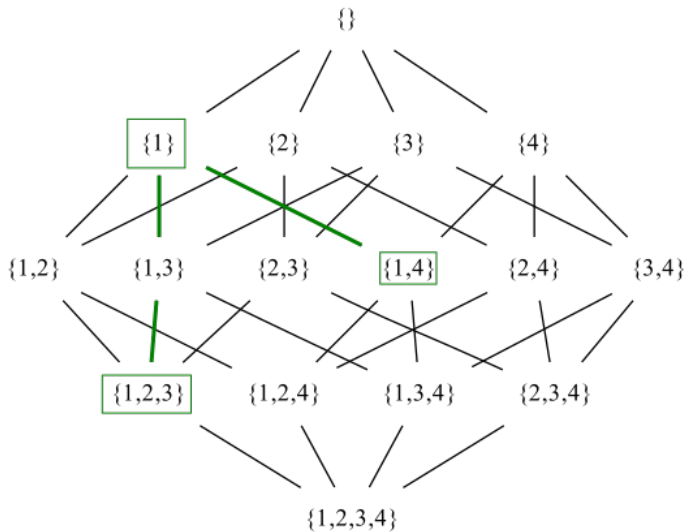


More information

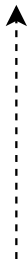


Less information

$$\{1,2,3\} \vee \{1,4\}$$



More information



Less information

$$\{1, 2, 3\} \vee \{1, 4\} = \{1\}$$

Bounded join semilattice

Identity:

$$x \vee \text{bottom} = \text{bottom} = \text{bottom} \vee x$$

Associative:

$$x \vee (y \vee z) = (x \vee y) \vee z$$

Commutative:

$$x \vee y = y \vee x$$

Idempotent:

$$x \vee x = x$$

```
class SemiLattice a where
  (\\)    :: a -> a -> a
  bottom :: a
```

```
class SemiLattice a where
```

```
  (\\/)      :: a -> a -> a
```

```
  bottom    :: a
```

```
data SudokuVal = One | Two | Three | Four
```

```
  deriving (Eq, Ord)
```

```
data Possibilities = P (Set SudokuVal)
```

```
class SemiLattice a where
```

```
  (\\)    :: a -> a -> a
```

```
  bottom :: a
```

```
data SudokuVal = One | Two | Three | Four
```

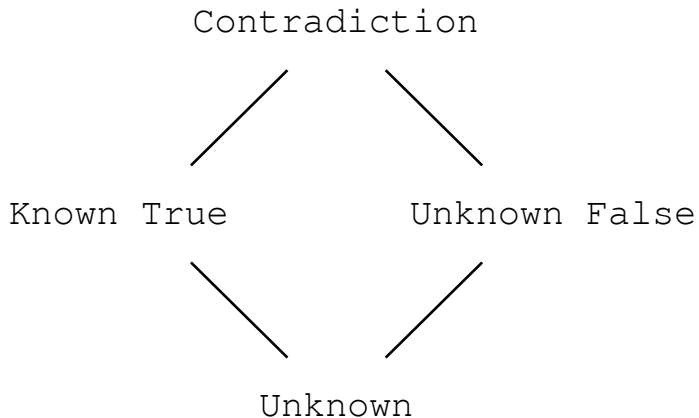
```
  deriving (Eq, Ord)
```

```
data Possibilities = P (Set SudokuVal)
```

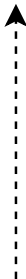
```
instance Semilattice Possibilities where
```

```
  P p \\ P q = P (Set.intersection p q)
```

```
  bottom = P (Set.fromList [One, Two, Three, Four])
```



More information



Less information

Cells hold semilattices
Propagators join information in

Perhaps
Sets (intersection or union)
Intervals
Bidirectional equations
many more

There's a lot more to say

Even more laziness

Search

Unification

Integer linear programming

SAT solving

many many more

Finding **principled abstractions**
didn't just solve our problems

Thanks for listening!

Working code for all these examples and more:

<https://github.com/qfpl/propagator-examples>

References

Art of the propagator:

<https://dspace.mit.edu/handle/1721.1/44215>

Alexey Radul's PhD Thesis:

<https://dspace.mit.edu/handle/1721.1/54635>

Edward Kmett at Boston Haskell:

<https://www.youtube.com/watch?v=DyPzPeOPgUE>

George Wilson on semi-lattices:

<https://www.youtube.com/watch?v=VXl0EEed8IcU>

Implementations

Fancy experimental implementation:

<https://github.com/ekmett/guanxi>

Propagators in Haskell

<https://github.com/ekmett/propagators>

Propagators in Clojure:

<https://github.com/tgk/propaganda>