## Propagators: An Introduction

George Wilson

Data61/CSIRO

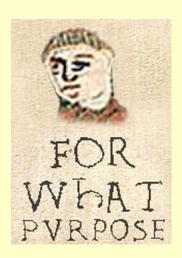
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November 13, 2017





What?



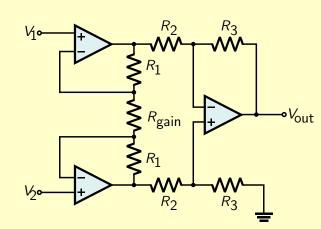
Why?

Beginnings as early as the 1970's at MIT

- Guy L. Steele Jr.
- Gerald J. Sussman
- Richard Stallman

More recently:

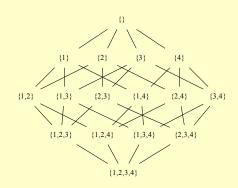
Alexey Radul



## And then

• Edward Kmett





$$x \le y \implies f(x) \le f(y)$$

Propagators

The <i>propagator model</i> is a model of computation We model computations as <i>propagator networks</i>	

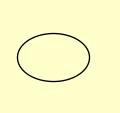
# The *propagator model* is a model of computation We model computations as *propagator networks*

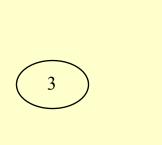
## Propagator networks:

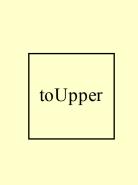
- are extremely expressive
- lend themselves to parallel and distributed evaluation
- allow different strategies of problem-solving to seamlessly cooperate

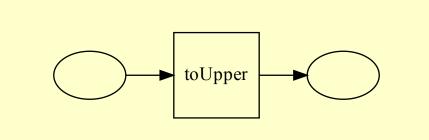
## A propagator network comprises

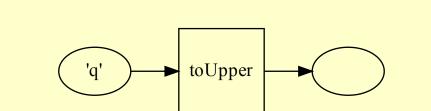
- cells
- propagators
- connections between cells and propagators

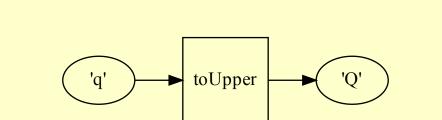


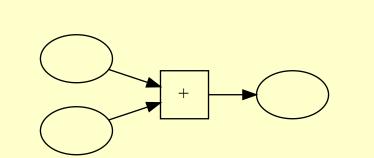


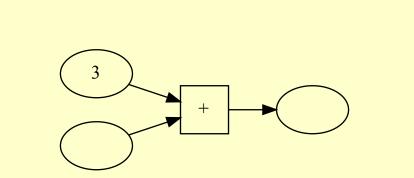


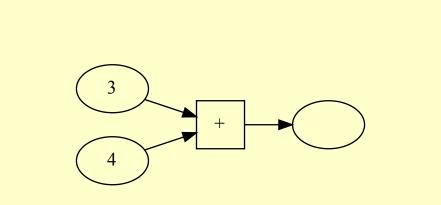


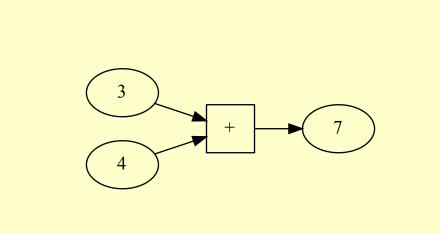


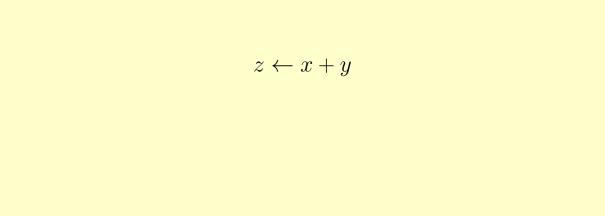




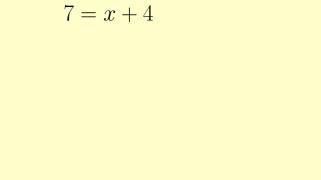


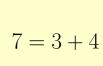




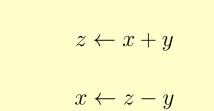




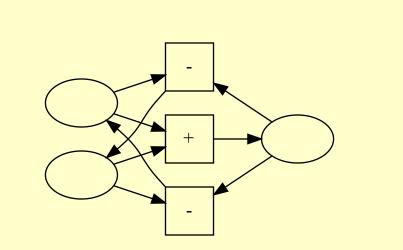


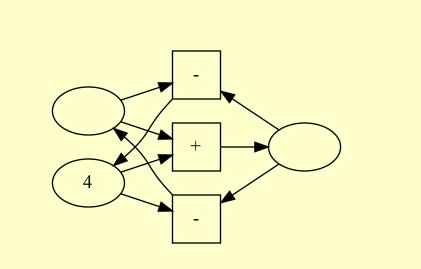


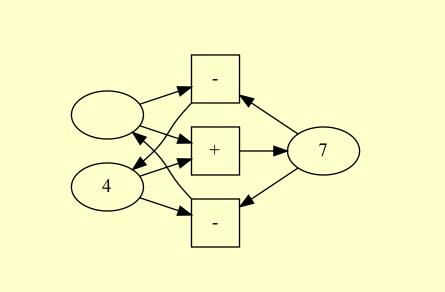


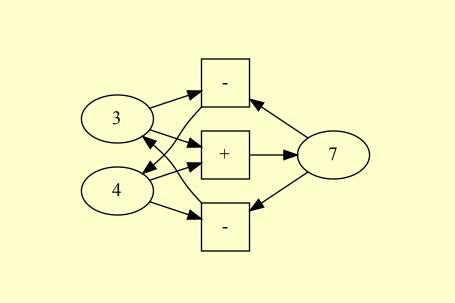


 $y \leftarrow z - x$ 



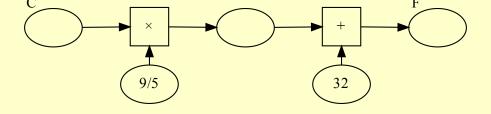




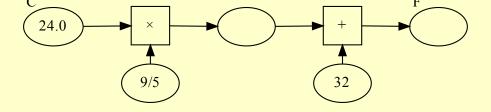


Propagators let us express multi-directional relationships!

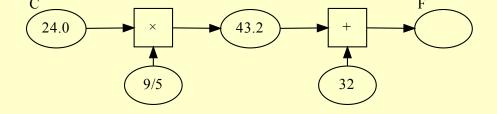
$$^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$$



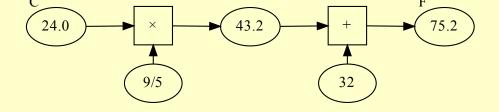
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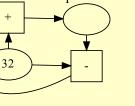


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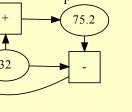
$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$

 $^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$ 

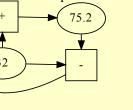


$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$

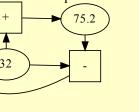
 $^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$ 



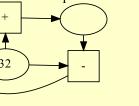
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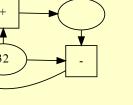
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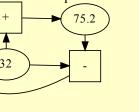
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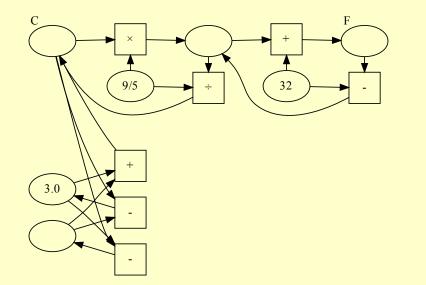


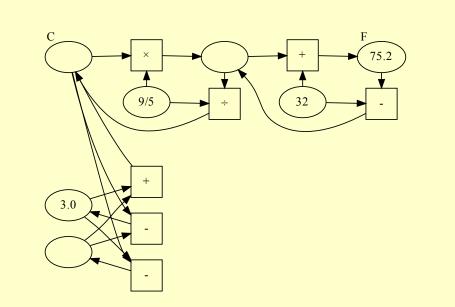
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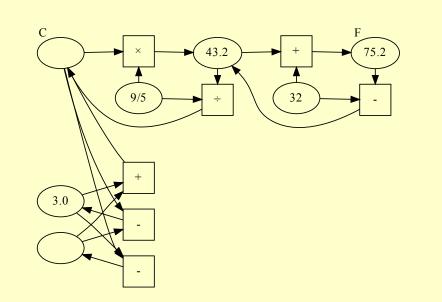


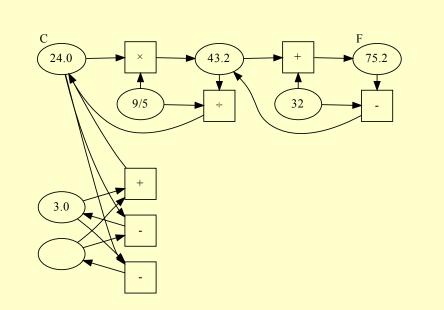
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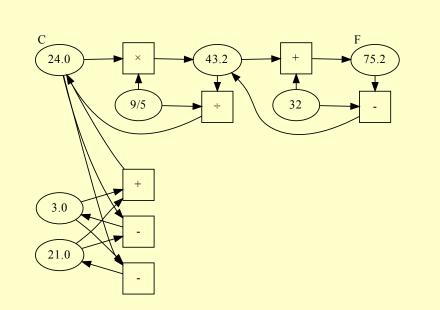




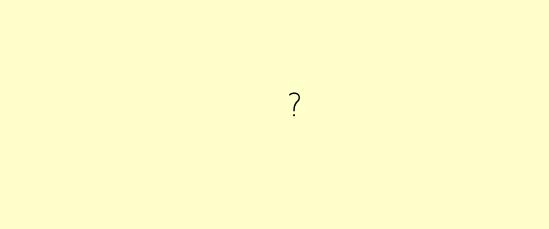


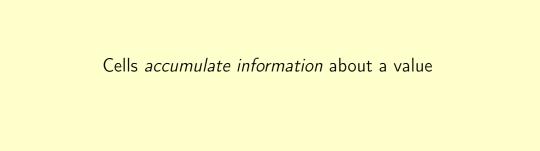


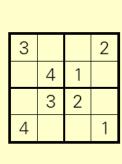


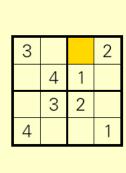


We can combine networks into larger networks!

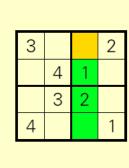


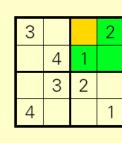


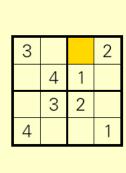


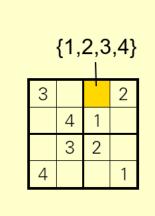


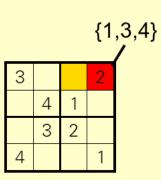


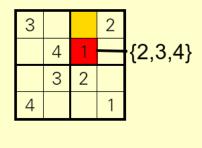




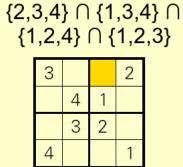


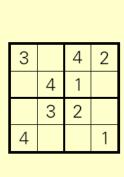


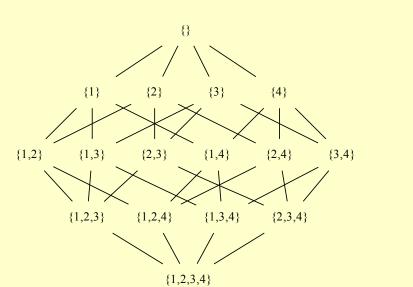


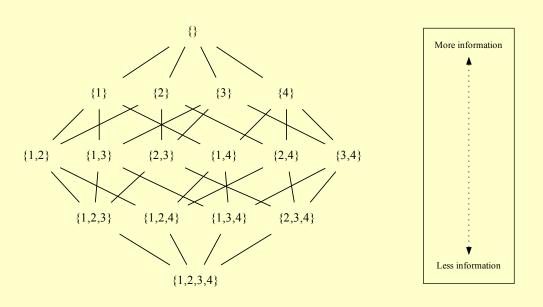


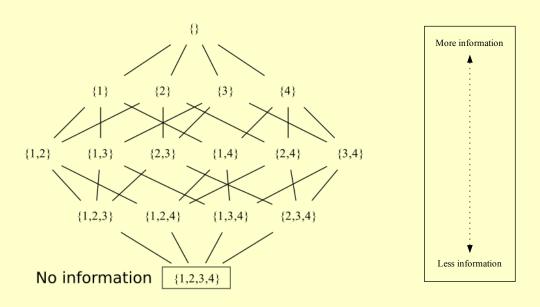


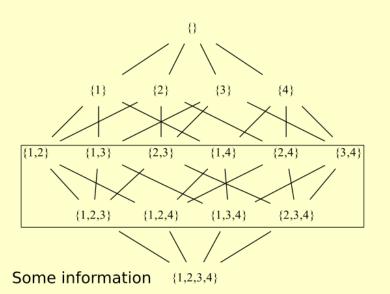


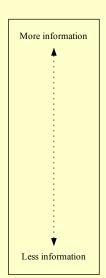


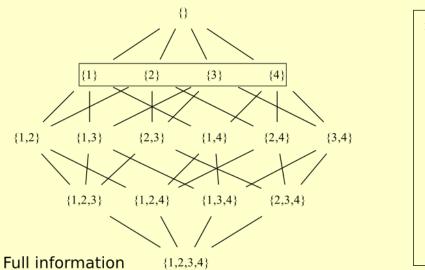




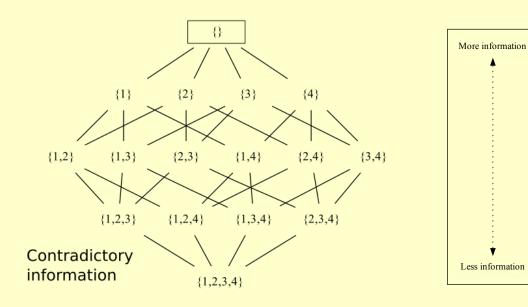














## Cells accumulate information in a bounded join-semilattice

## A bounded join-semilattice is:

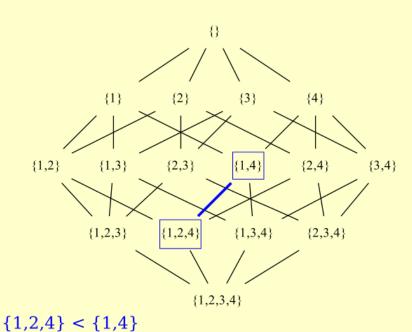
- A partially ordered set
- with a least element
- such that any set of elements has a least upper bound

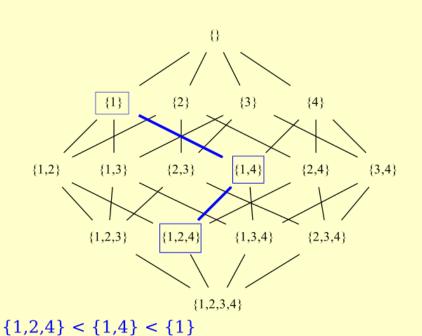
## Cells accumulate information in a bounded join-semilattice

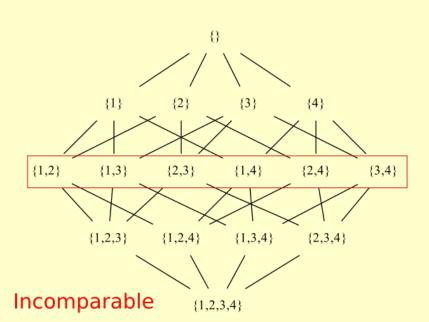
## A bounded join-semilattice is:

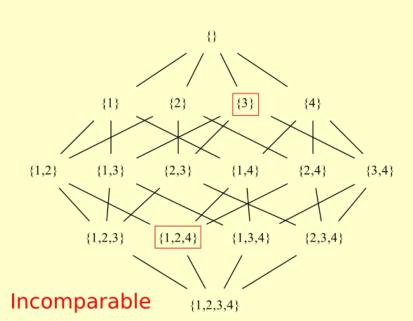
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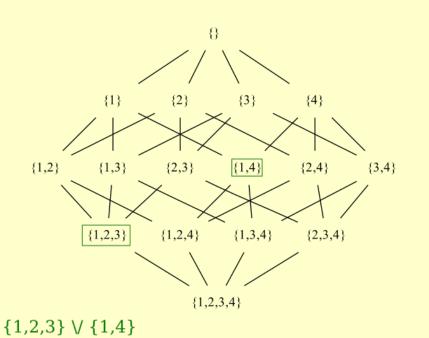
"Least upper bound" is denoted as  $\vee$  and is usually pronounced "join"

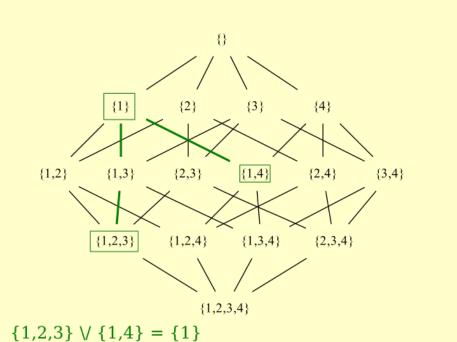












- ∨ has useful algebraic properties. It is:
  - A monoid
  - that's commutative
  - and idempotent

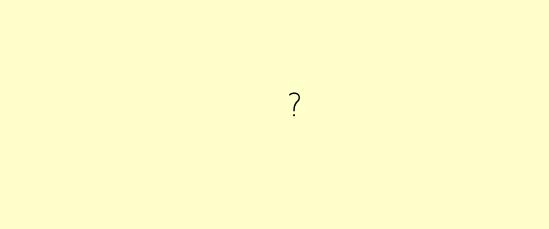
$$\text{Left identity} \\ \epsilon \vee x = x$$

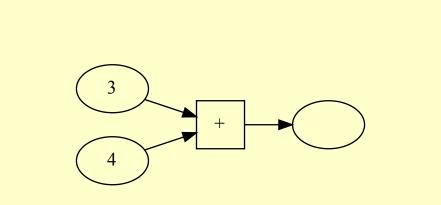
Right identity 
$$x \lor \epsilon = x$$

Associativity 
$$(x \lor y) \lor z = x \lor (y \lor z)$$

$$\begin{array}{l} \text{Commutative} \\ x \vee y = y \vee x \end{array}$$

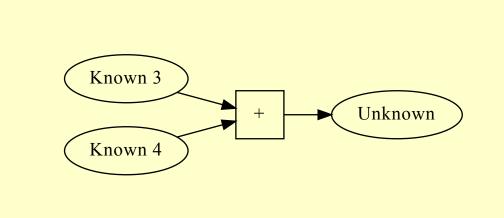
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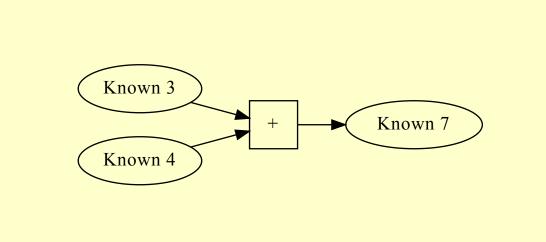


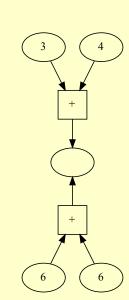


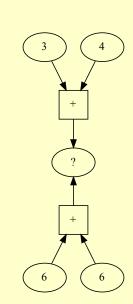
data Perhaps a = Unknown | Known a | Contradiction

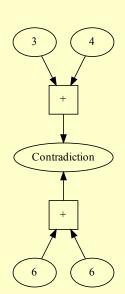
```
data Perhaps a = Unknown | Known a | Contradiction
instance Eq a => Monoid (Perhaps a) where
 mempty = Unknown
 mappend Unknown x = x
 mappend x Unknown = x
 mappend Contradiction _ = Contradiction
 mappend _ Contradiction = Contradiction
 mappend (Known a) (Known b) =
   if a == b
     then Known a
     else Contradiction
```

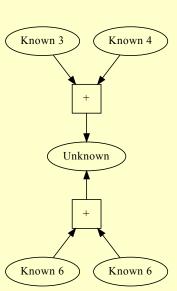


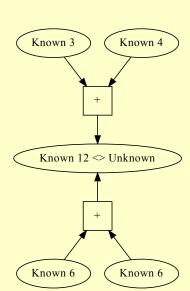


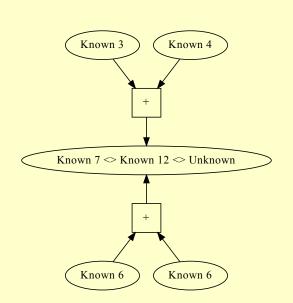


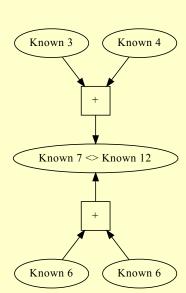


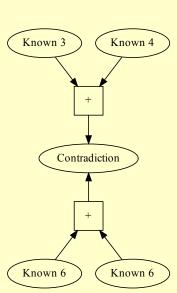


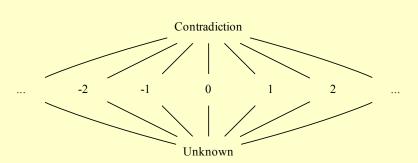


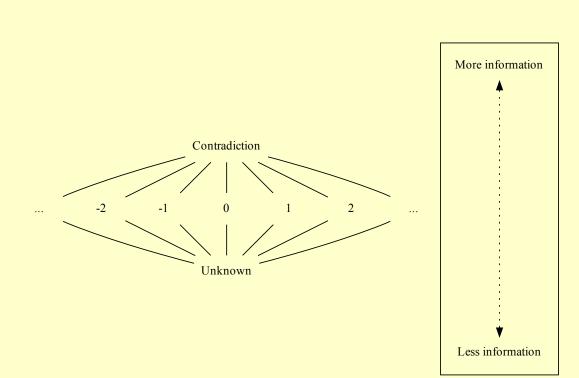






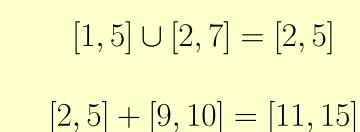


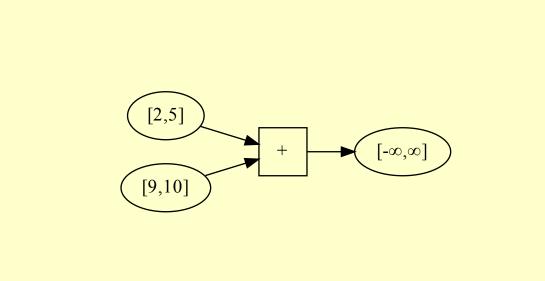


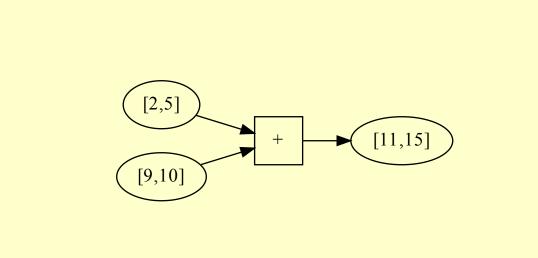


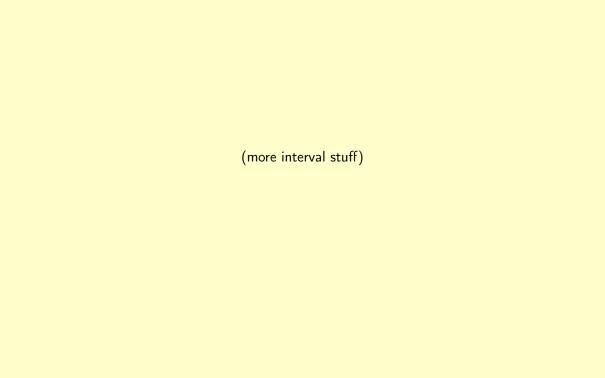
[1, 5]

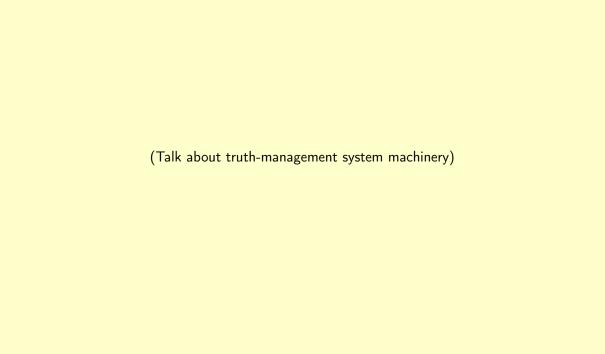
 $[1,5] \cup [2,7] = [2,5]$ 











## Alexey Radul's work on propagators:

- Art of the Propagator
   http://web.mit.edu/~axch/www/art.pdf
- Propagation Networks: A Flexible and Expressive Substrate for Computation http://web.mit.edu/~axch/www/phd-thesis.pdf

Lindsey Kuper's work on LVars is closely related, and works today:

• Lattice-Based Data Structures for Deterministic Parallel and Distributed Programming https://www.cs.indiana.edu/~lkuper/papers/lindsey-kuper-dissertation.pdf

• lvish library
https://hackage.haskell.org/package/lvish

## Edward Kmett has worked on:

- Making propagators go fast
- Scheduling strategies and garbage collection
- Relaxing requirements (Eg. not requiring a full join-semilattice, admitting non-monotone functions)

## Ed's stuff:

- http://github.com/ekmett/propagators
- http://github.com/ekmett/concurrent
- Lambda Jam talk (Easy mode):
  - https://www.youtube.com/watch?v=acZkF6Q2XKs
- Boston Haskell talk (Hard mode):
- https://www.youtube.com/watch?v=DyPzPeOPgUE

## In conclusion, propagator networks:

- Admit any Haskell function you can write today . . .
- ...and more functions!
- compute bidirectionally
- give us constraint solving and search
- parallelise and distribute

