Propagators: An Introduction

George Wilson

Data61/CSIRO

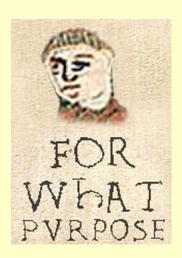
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What?



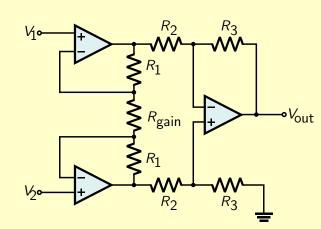
Why?

Beginnings as early as the 1970's at MIT

- Guy L. Steele Jr.
- Gerald J. Sussman
- Richard Stallman

More recently:

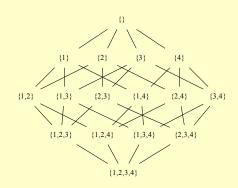
Alexey Radul



And then

• Edward Kmett





$$x \le y \implies f(x) \le f(y)$$

Propagators

The <i>propagator model</i> is a model of computation We model computations as <i>propagator networks</i>	

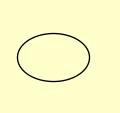
The *propagator model* is a model of computation We model computations as *propagator networks*

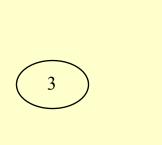
Propagator networks:

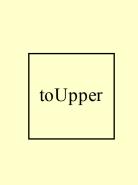
- are extremely expressive
- lend themselves to parallel and distributed evaluation
- allow different strategies of problem-solving to seamlessly cooperate

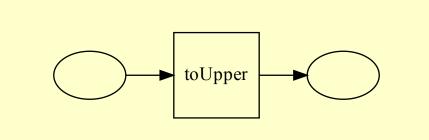
A propagator network comprises

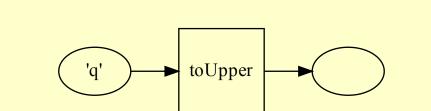
- cells
- propagators
- connections between cells and propagators

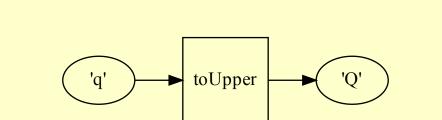


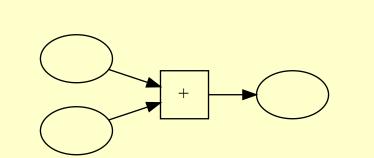


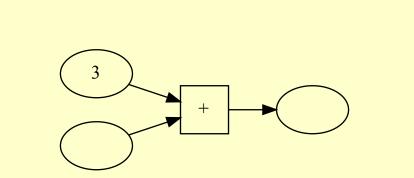


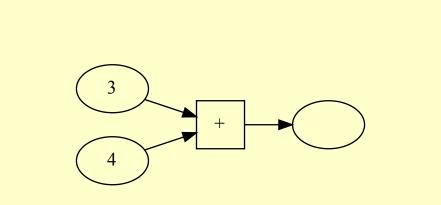


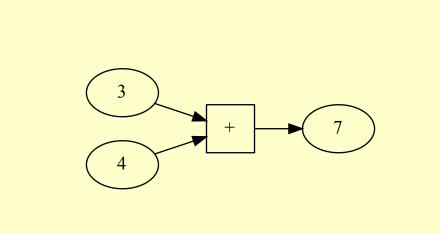


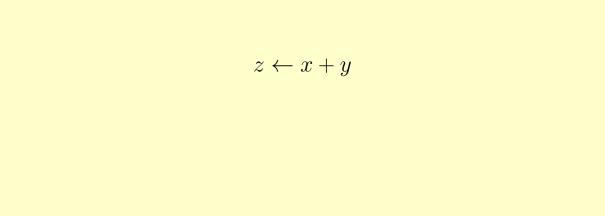




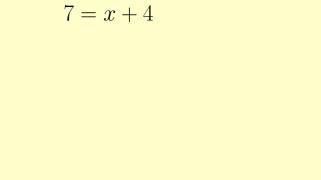


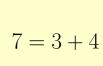




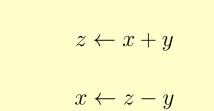




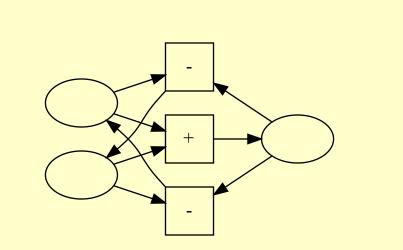


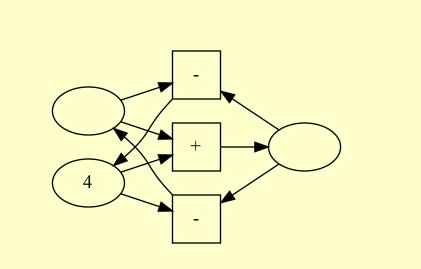


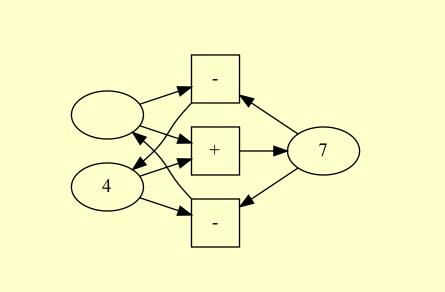


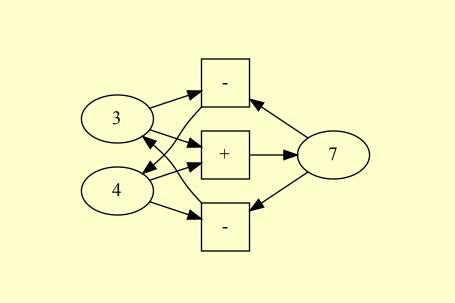


 $y \leftarrow z - x$



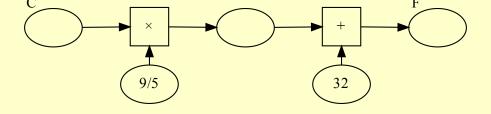




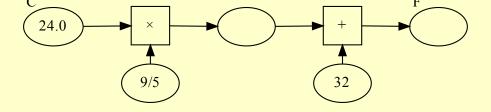


Propagators let us express multi-directional relationships!

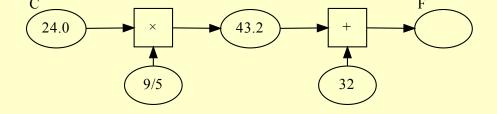
$$^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$$



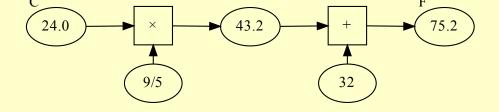
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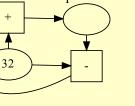


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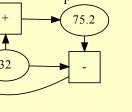
$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$

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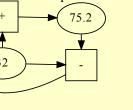


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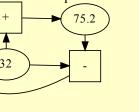
 $^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$



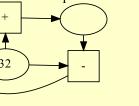
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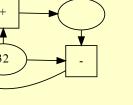
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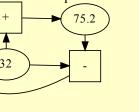
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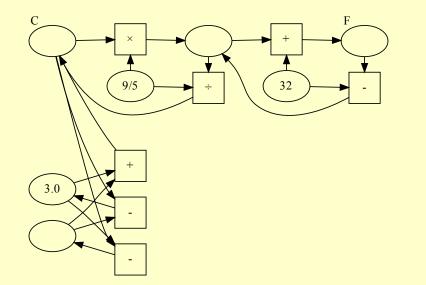


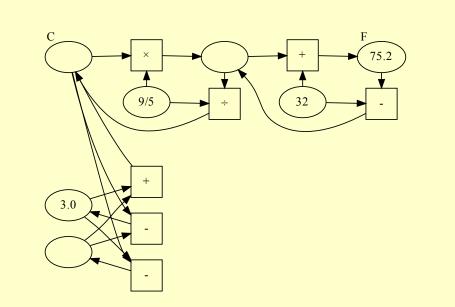
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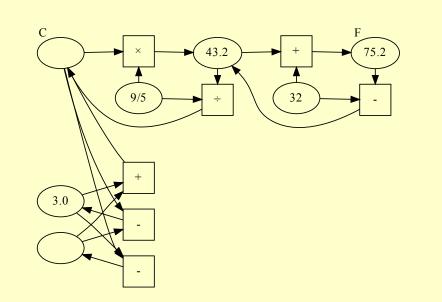


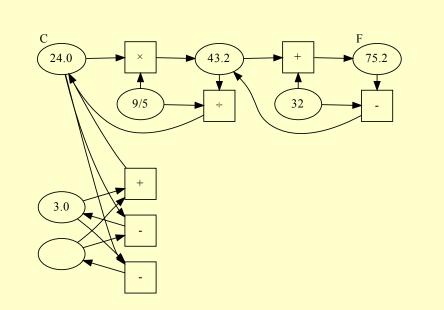
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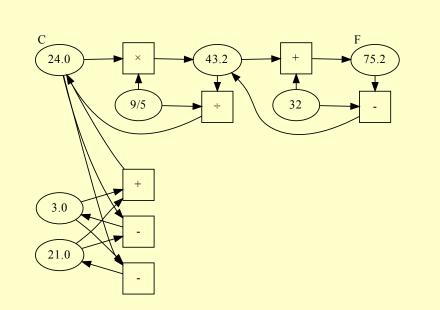




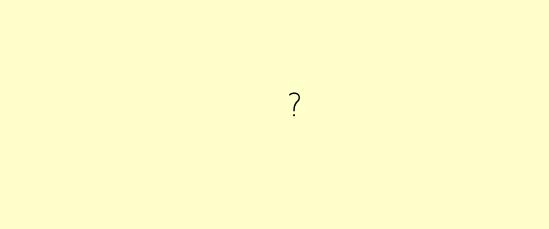


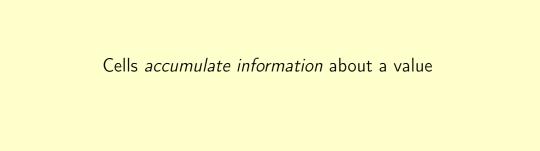


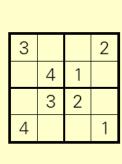


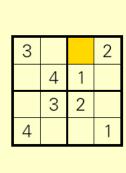


We can combine networks into larger networks!

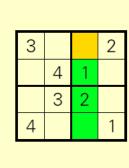


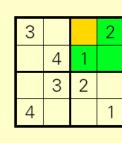


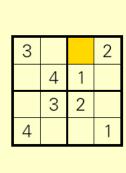


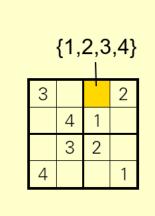


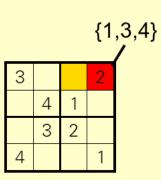


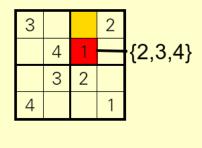




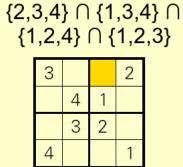


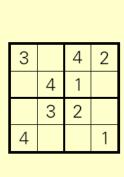


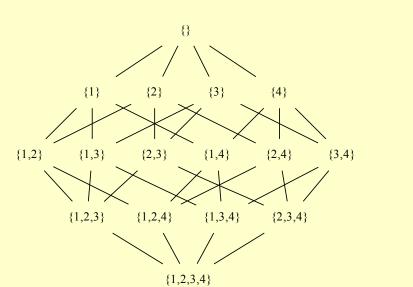


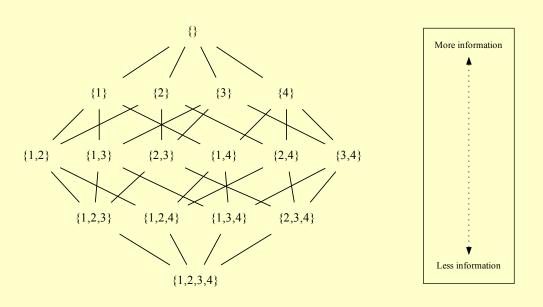


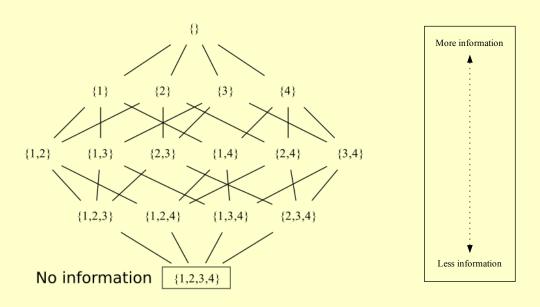


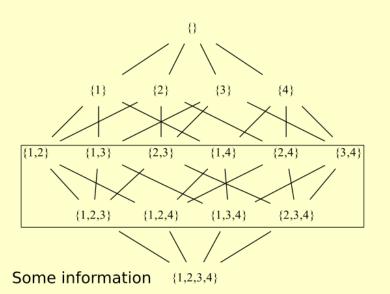


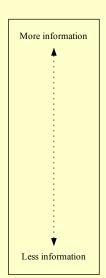


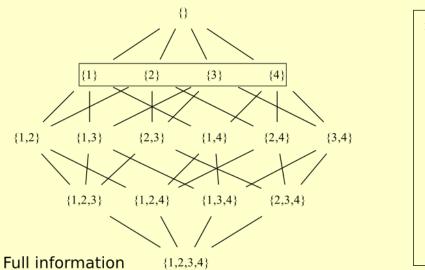




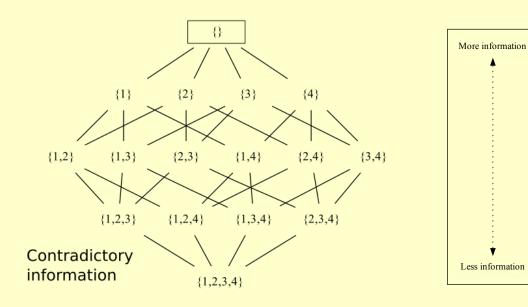














Cells accumulate information in a bounded join-semilattice

A bounded join-semilattice is:

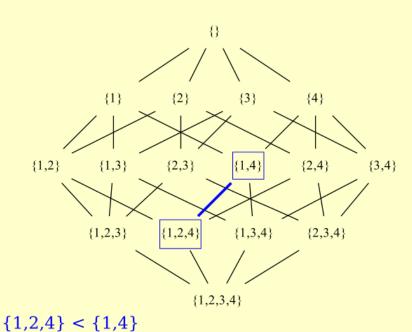
- A partially ordered set
- with a least element
- such that any set of elements has a least upper bound

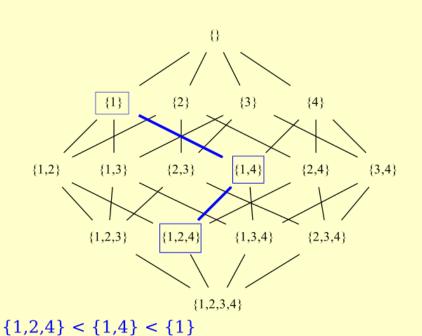
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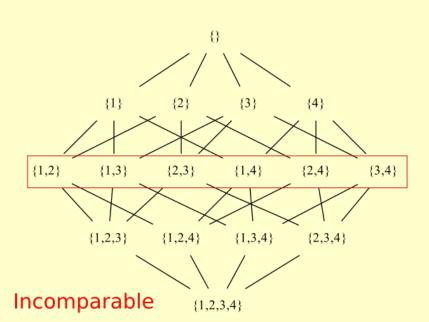
A bounded join-semilattice is:

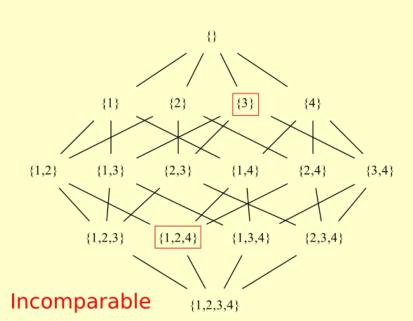
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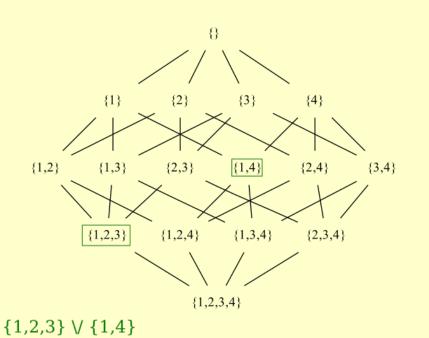
"Least upper bound" is denoted as \vee and is usually pronounced "join"

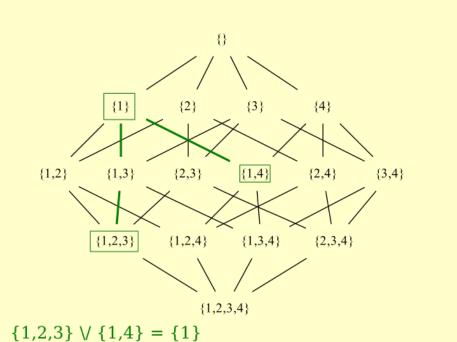












- ∨ has useful algebraic properties. It is:
 - A monoid
 - that's commutative
 - and idempotent

$$\text{Left identity} \\ \epsilon \vee x = x$$

Right identity
$$x \lor \epsilon = x$$

Associativity
$$(x \lor y) \lor z = x \lor (y \lor z)$$

$$Commutative \\ x \vee y = y \vee x$$

We don't write Instead we <i>join</i>	-	o cells	

We don't write values directly to cells	
Instead we join information in	

output cells gain information (or don't change)

This makes our propagators monotone, meaning that as the input cells gain information, the

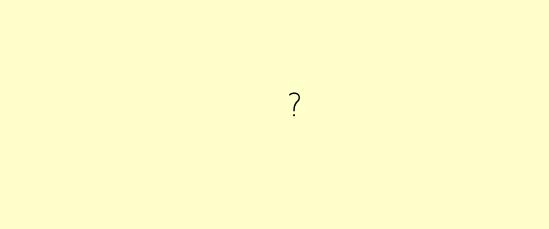
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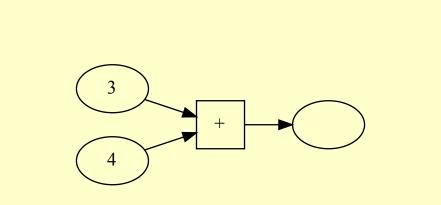
This makes our propagators *monotone*, meaning that as the input cells gain information, the output cells gain information (or don't change)

A function $f:A\to B$ where A and B are partially ordered sets is **monotone** if and only if, for all $x,y\in A.$ $x\leq y\implies f(x)\leq f(y)$

The bounded join-semilattice laws and monotonicity make propagator networks determineven in the face of parallelism and distribution	nistic,

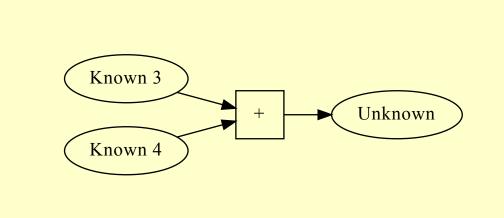
The bounded join-semilattice laws and monotonicity make propagator networks deterministic, even in the face of parallelism and distribution
Bounded join-semilattices are already popular in the distributed systems world See: Conflict Free Replicated Datatypes

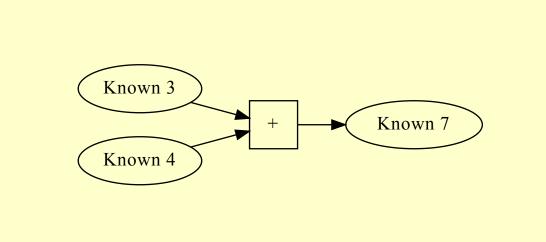


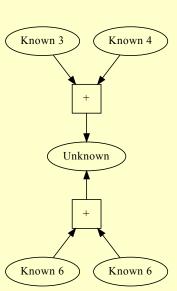


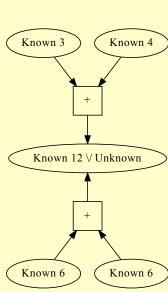
data Perhaps a = Unknown | Known a | Contradiction

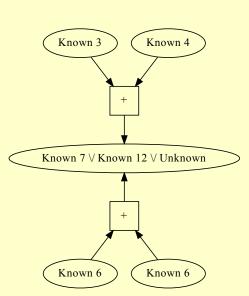
```
data Perhaps a = Unknown | Known a | Contradiction
instance Eq a => BoundedJoinSemiLattice (Perhaps a) where
 bottom = Unknown
  (\/\) Unknown x = x
  (\/\) \times Unknown = X
  (\/) Contradiction _ = Contradiction
  (\/) Contradiction = Contradiction
  (\/\) (Known a) (Known b) =
   if a == b
     then Known a
     else Contradiction
```

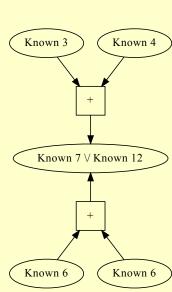


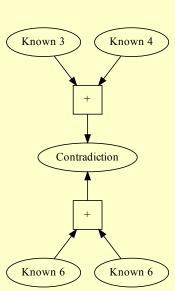


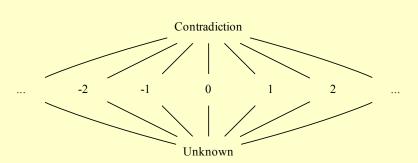


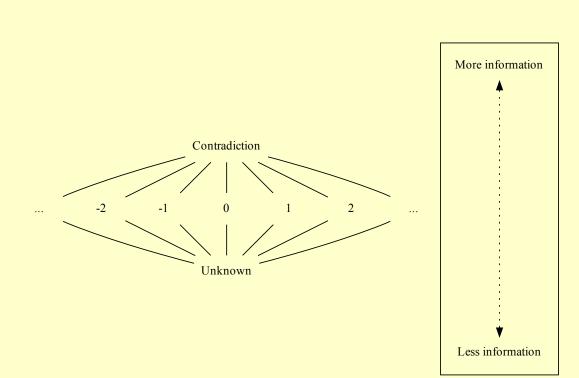








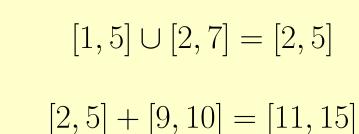


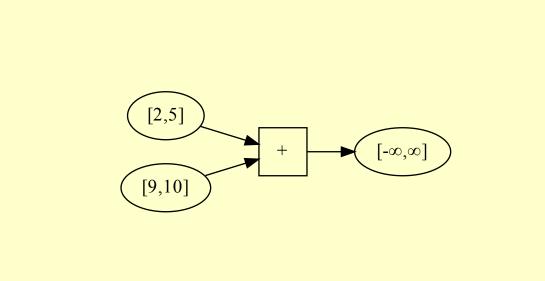


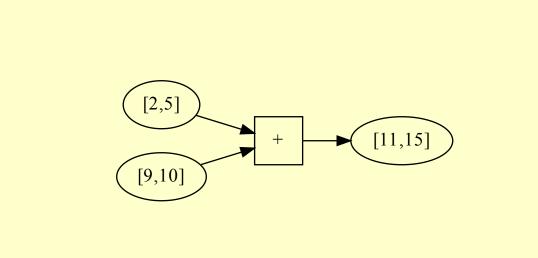
There are loads of other bounded join-semilattices too!

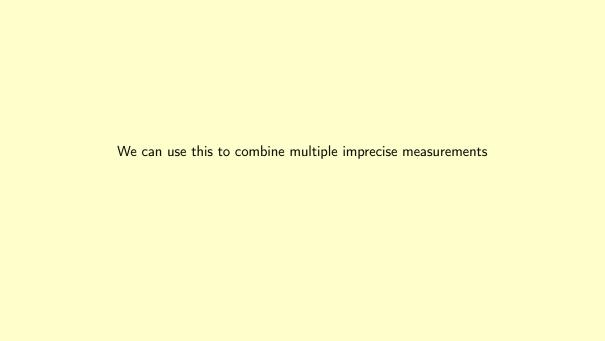
[1, 5]

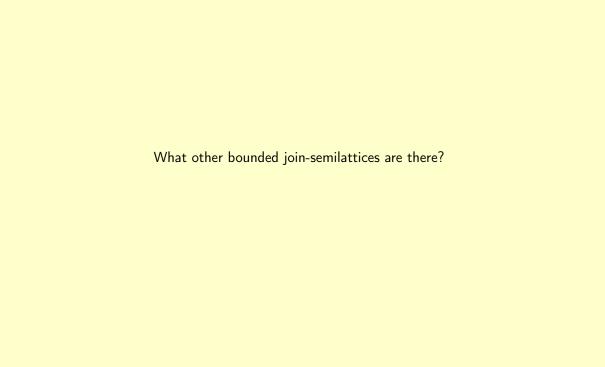
 $[1,5] \cup [2,7] = [2,5]$

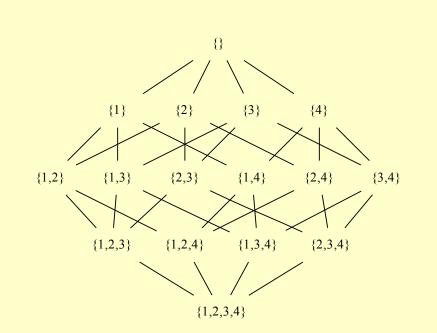


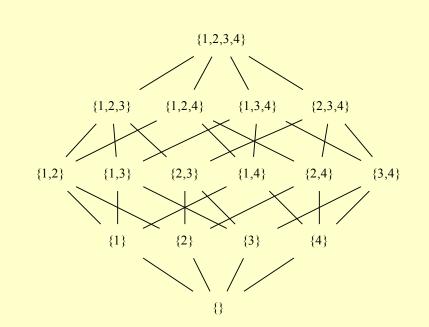




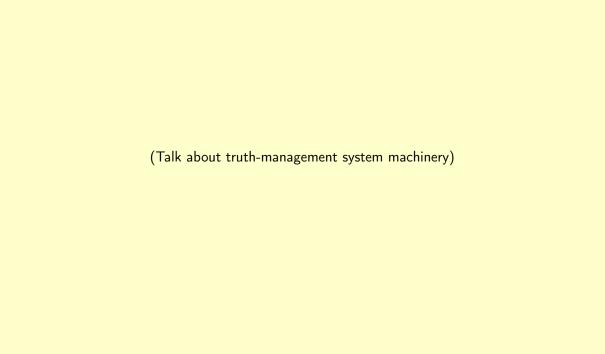


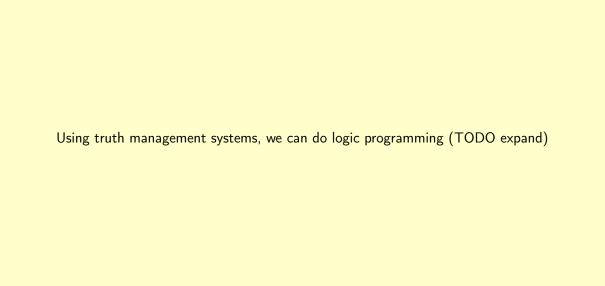












Alexey Radul's work on propagators:

- Art of the Propagator
 http://web.mit.edu/~axch/www/art.pdf
- Propagation Networks: A Flexible and Expressive Substrate for Computation http://web.mit.edu/~axch/www/phd-thesis.pdf

Lindsey Kuper's work on LVars is closely related, and works today:

• Lattice-Based Data Structures for Deterministic Parallel and Distributed Programming https://www.cs.indiana.edu/~lkuper/papers/lindsey-kuper-dissertation.pdf

• lvish library
https://hackage.haskell.org/package/lvish

Edward Kmett has worked on:

- Making propagators go fast
- Scheduling strategies and garbage collection
- Relaxing requirements (Eg. not requiring a full join-semilattice, admitting non-monotone functions)

Ed's stuff:

- http://github.com/ekmett/propagators
- http://github.com/ekmett/concurrent
- Lambda Jam talk (Easy mode):
 - https://www.youtube.com/watch?v=acZkF6Q2XKs
- Boston Haskell talk (Hard mode):
- https://www.youtube.com/watch?v=DyPzPeOPgUE

In conclusion, propagator networks:

- Admit any Haskell function you can write today . . .
- ...and more functions!
- compute bidirectionally
- give us constraint solving and search
- parallelise and distribute

