Propagators: An Introduction

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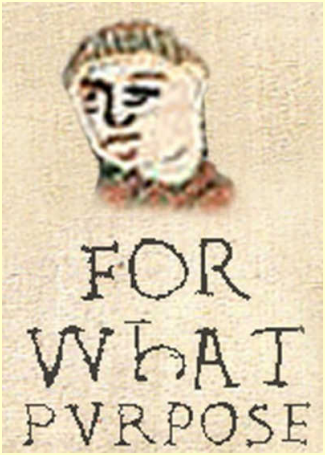
November 14, 2017

What?



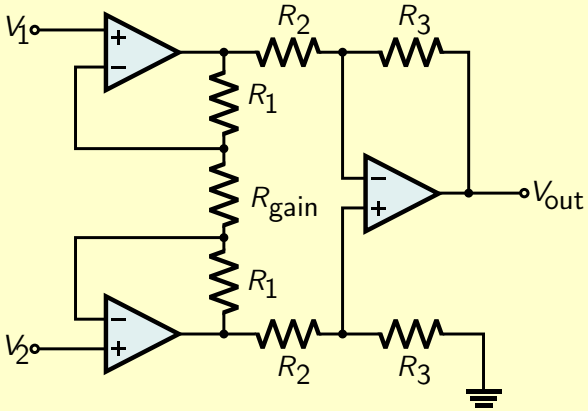
Why?

Beginnings as early as the 1970's at MIT

- Guy L. Steele Jr.
- Gerald J. Sussman
- Richard Stallman

More recently:

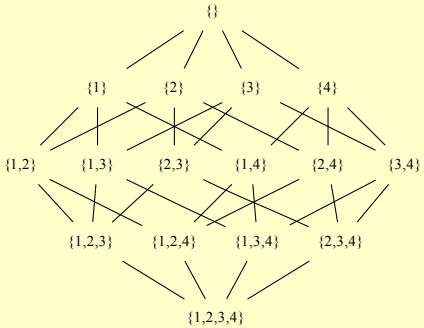
- Alexey Radul



```
(define (map f xs)
  (cond ((null? xs) '())
        (else (cons (f (car xs))
                    (map f (cdr xs)))))))
```

And then

- Edward Kmett



$$x \leq y \implies f(x) \leq f(y)$$

They're related to many areas of research, including:

- Logic programming (particularly Datalog)
- Constraint solvers
- Conflict-Free Replicated Datatypes
- LVars
- Programming language theory
- And Spreadsheets!

They have advantages:

- are extremely expressive
- lend themselves to parallel and distributed evaluation
- allow different strategies of problem-solving to cooperate

Propagators

The *propagator model* is a model of computation
We model computations as *propagator networks*

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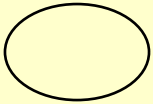
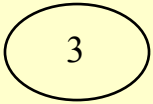
We model computations as *propagator networks*

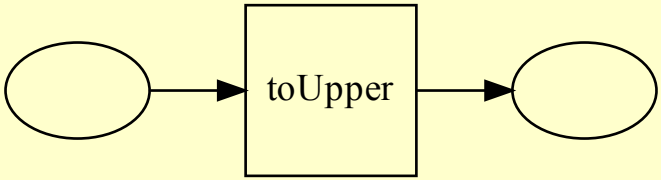
A propagator network comprises

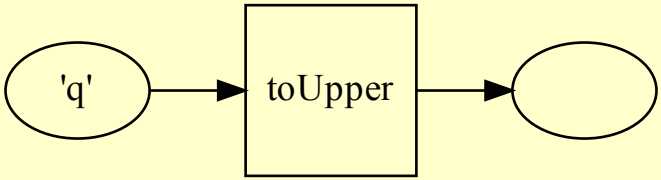
- cells
- propagators
- connections between cells and propagators

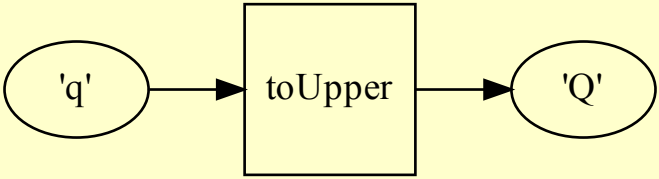


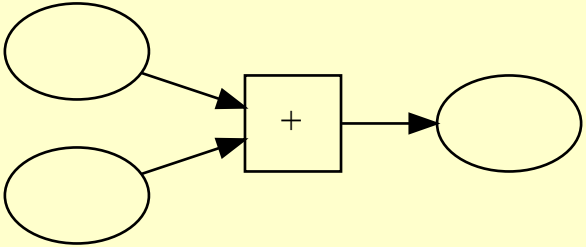

3

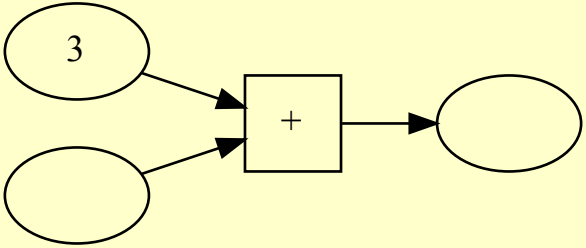
toUpper


toUpper


'q'
toUpper


'q'
toUpper
'Q'

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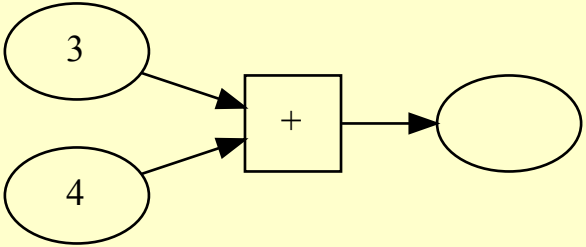
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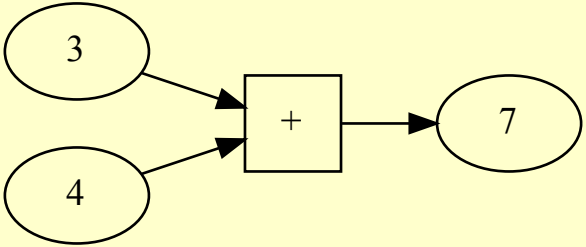
3
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$$z \leftarrow x + y$$

$$z = x + y$$

$$7 = x + 4$$

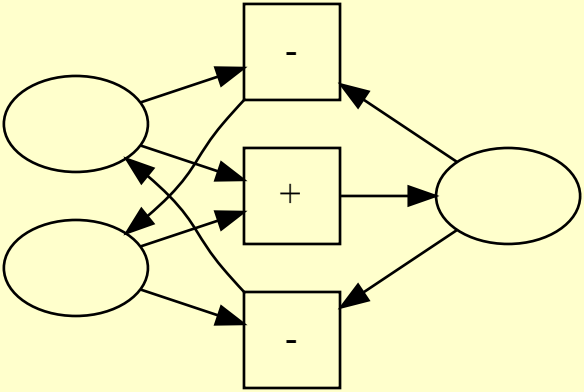
$$7 = 3 + 4$$

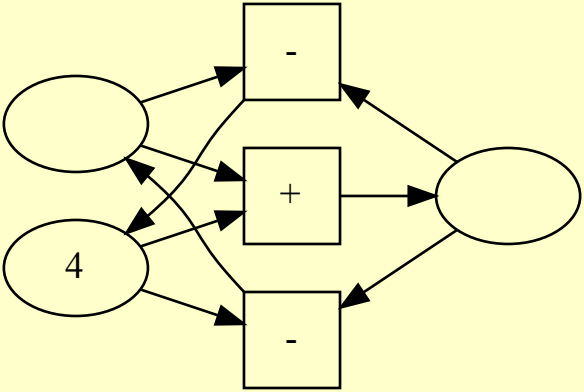
$$z = x + y$$

$$z \leftarrow x + y$$

$$x \leftarrow z - y$$

$$y \leftarrow z - x$$

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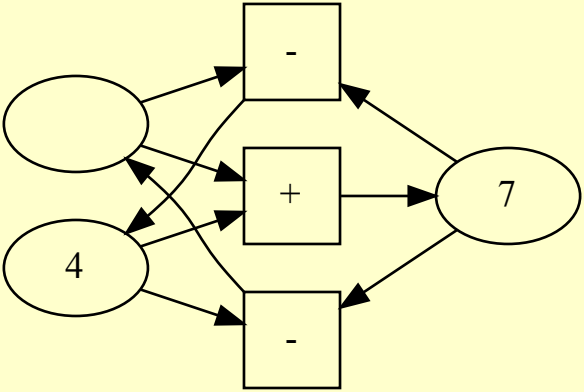
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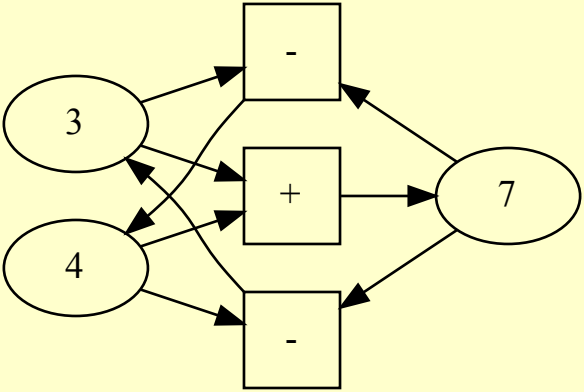
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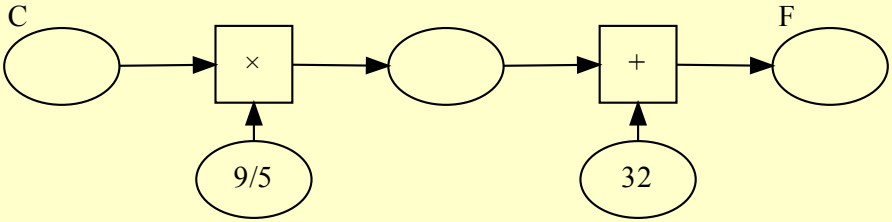
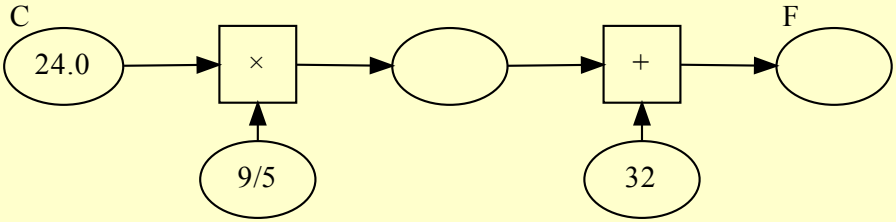
Propagators let us express multi-directional relationships!

$$^\circ F = {}^\circ C \times \tfrac{9}{5} + 32$$



$$^\circ F = {}^\circ C \times \frac{9}{5} + 32$$



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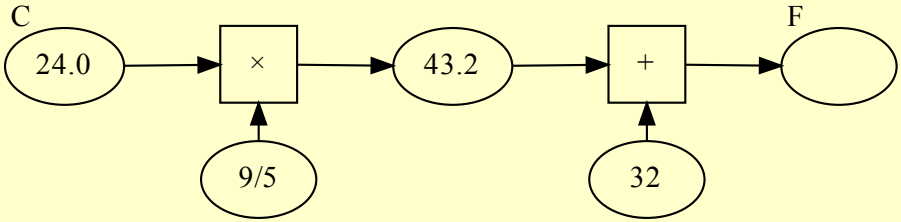

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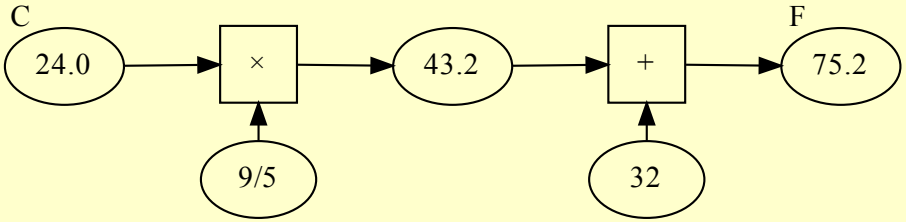
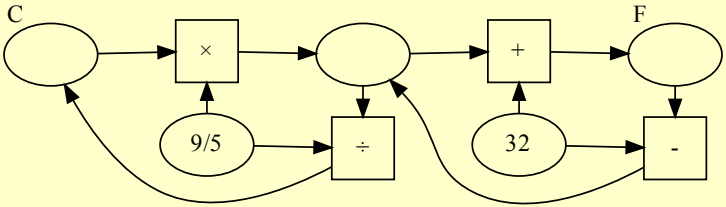


$$^\circ F = {}^\circ C \times \frac{9}{5} + 32$$

$$^\circ C = ({}^\circ F - 32) \div \frac{9}{5}$$



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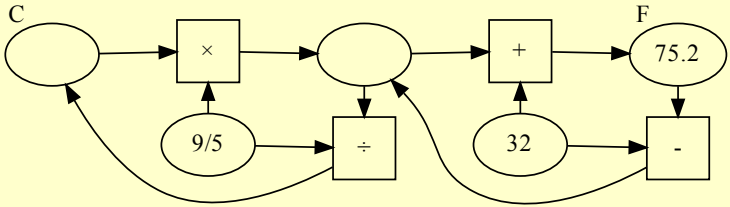

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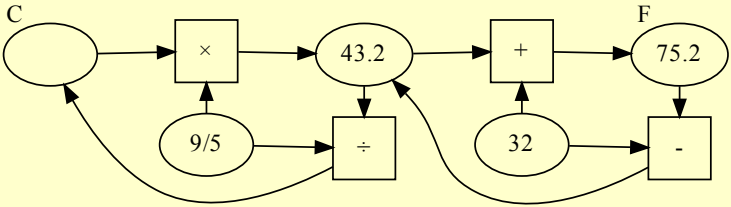

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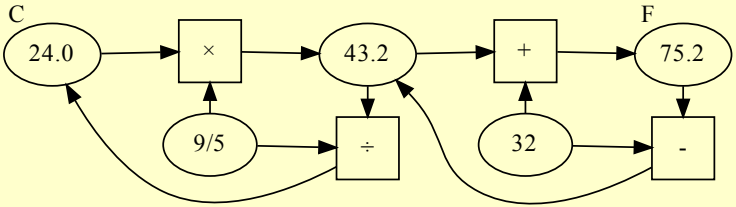

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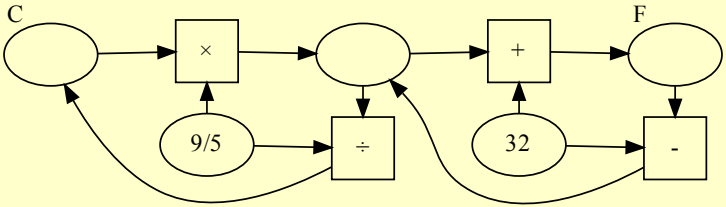

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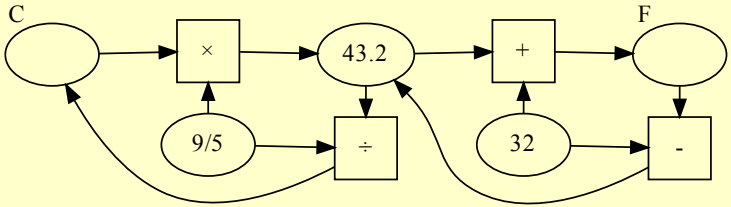

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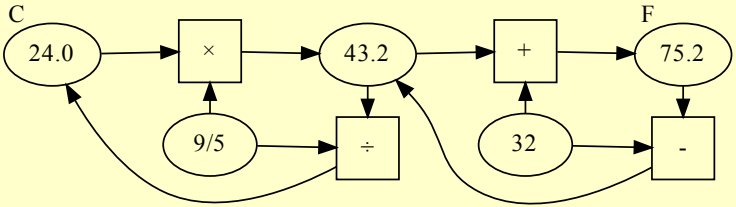

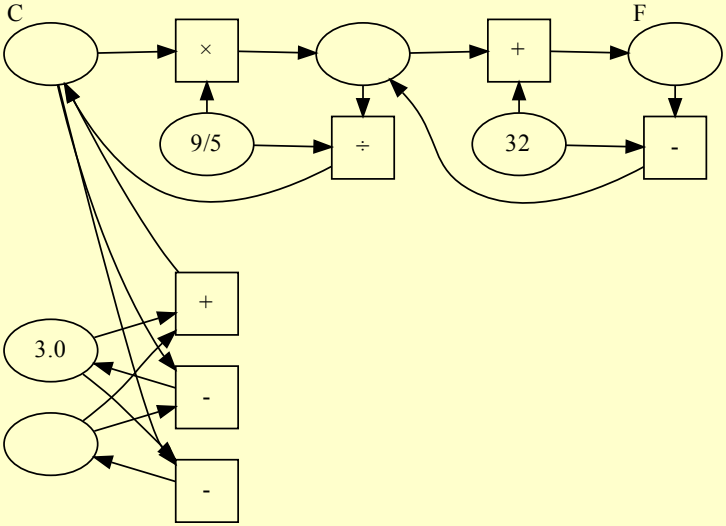
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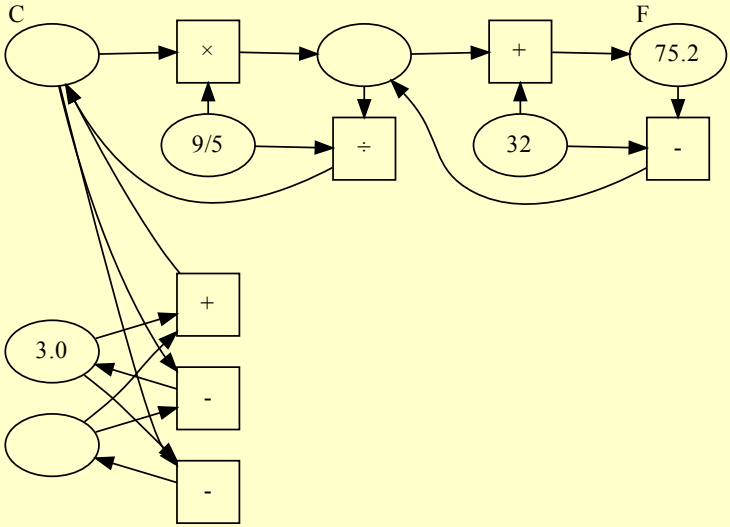
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32
-
F
75.2
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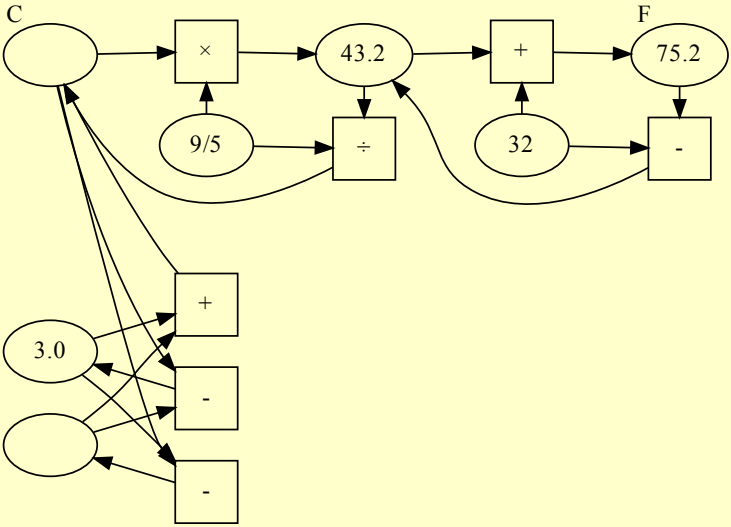
3.0
-
-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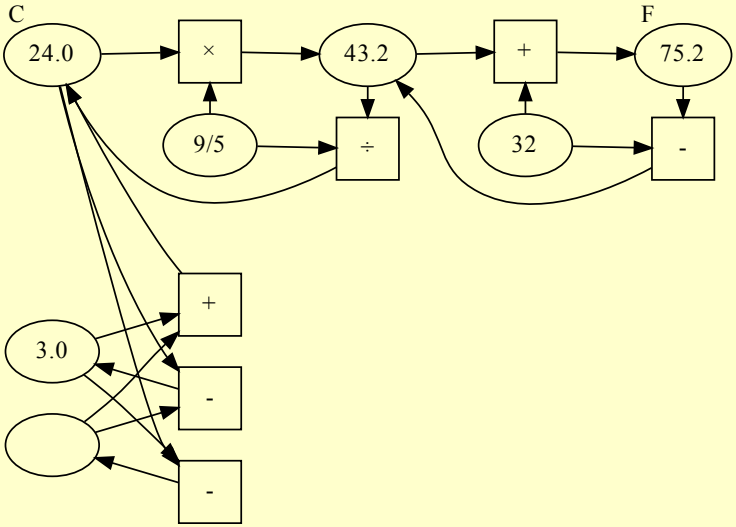
C
24.0
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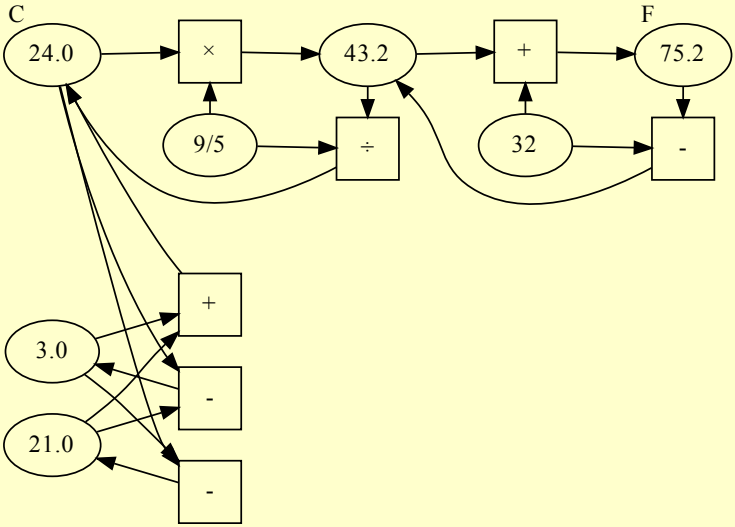
C
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32
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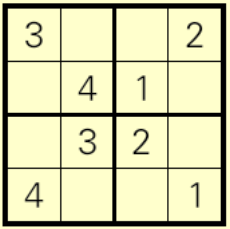
We can combine networks into larger networks!

?

Cells *accumulate information* about a value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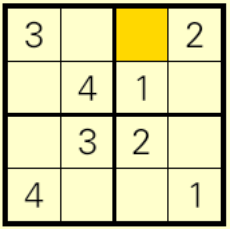
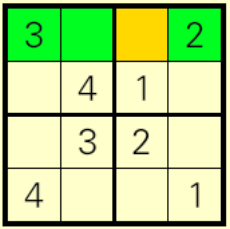
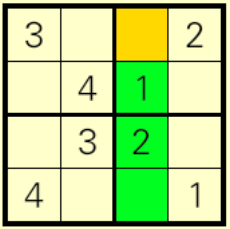
4 1
3 2
4 1


3 2
4 1
3 2
4 1


3 2
4 1
3 2
4 1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2
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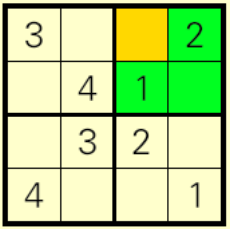
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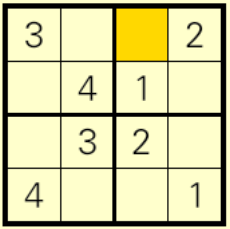
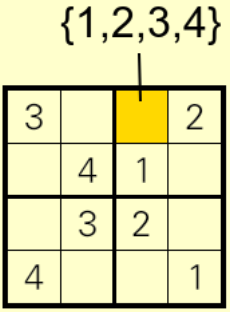
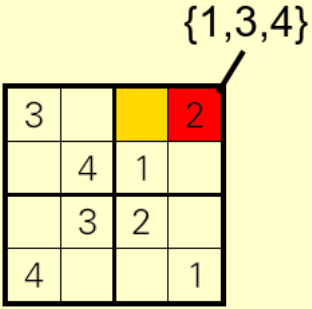

3 2
4 1
3 2
4 1


{1,2,3,4}
3
2
4
1
3
2
4
1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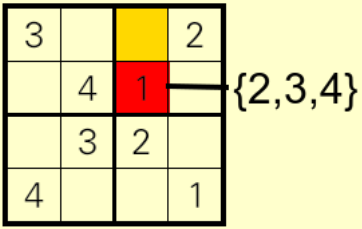
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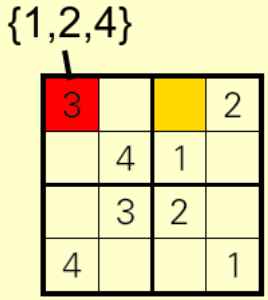
{1,2,4}
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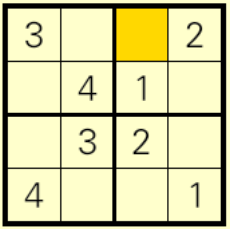
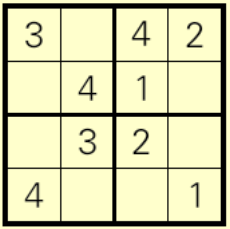
1

$$\{2,3,4\} \cap \{1,3,4\} \cap \{1,2,4\} \cap \{1,2,3,4\}$$

3			2
	4	1	
	3	2	
4			1

{4}




3 4 2
4 1
3 2
4 1

Cells accumulate information in a *bounded join-semilattice*

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A bounded join-semilattice is:

- A *partially ordered set*
- with a least element
- such that any subset of elements has a *least upper bound*

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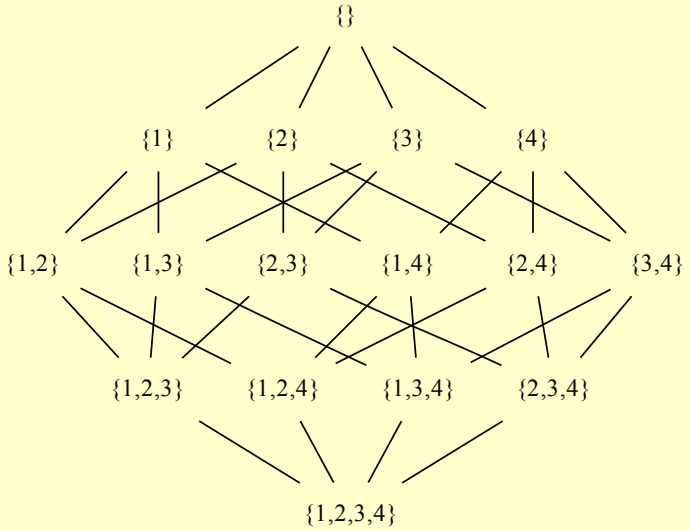
"Least upper bound" is denoted as $\vee$ and is usually pronounced "join"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{1,3,4}
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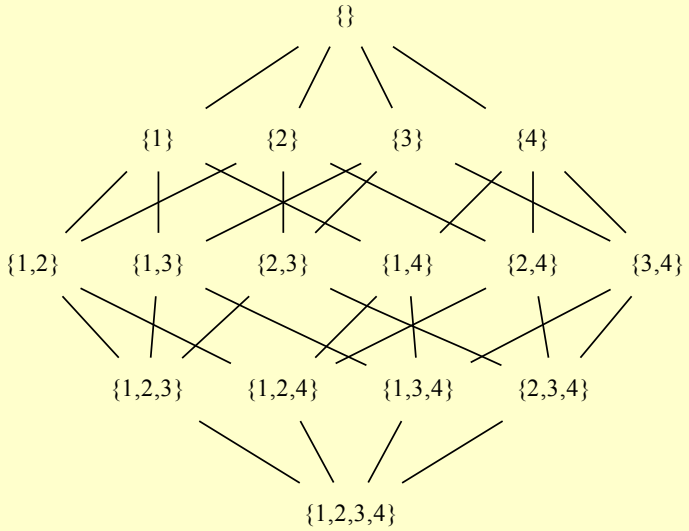
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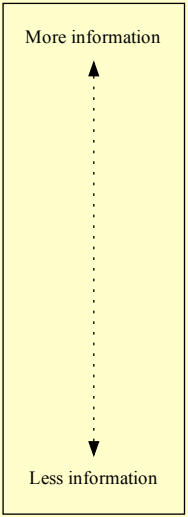
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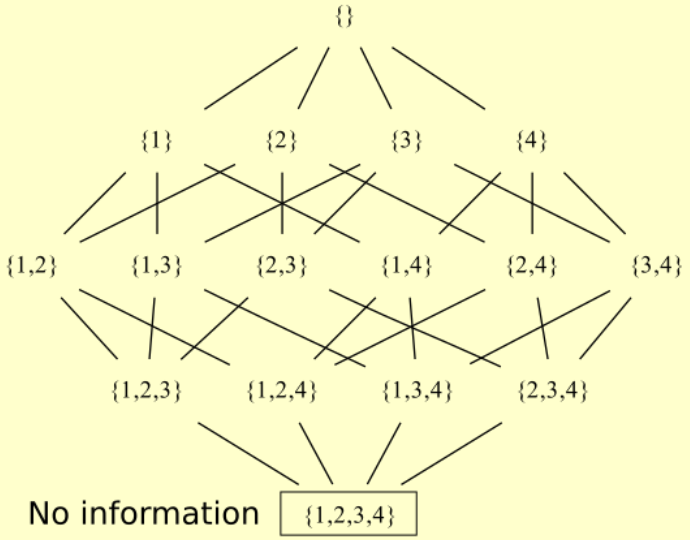
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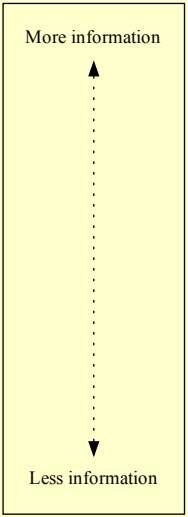
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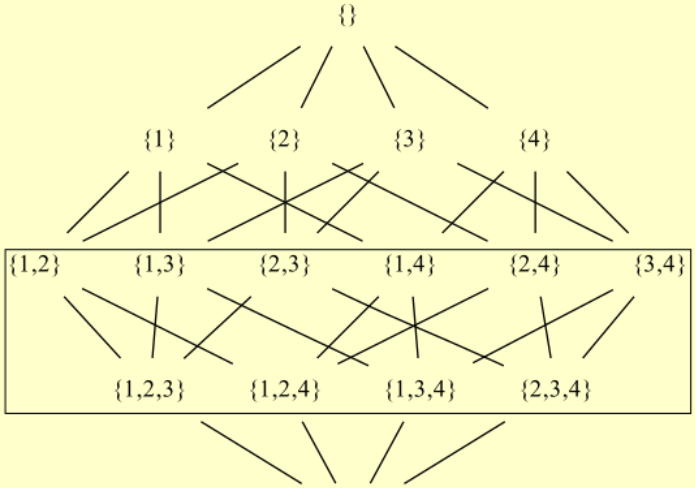
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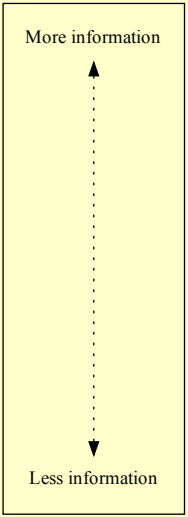
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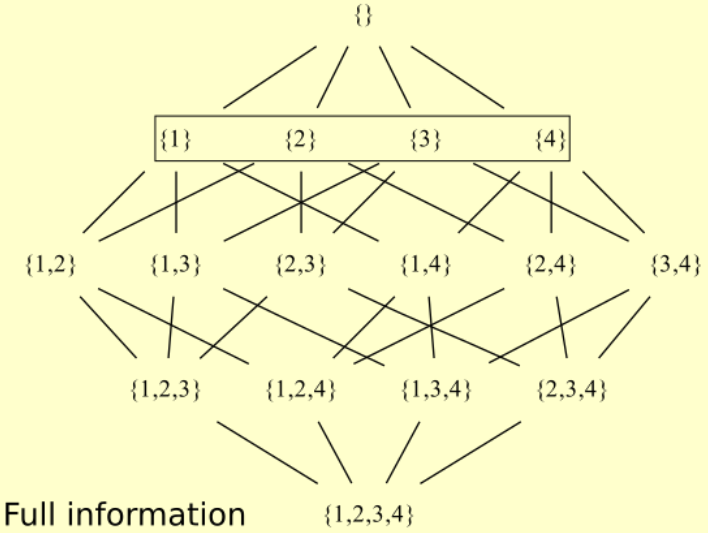

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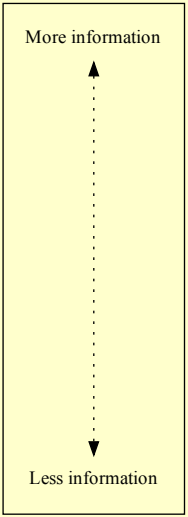

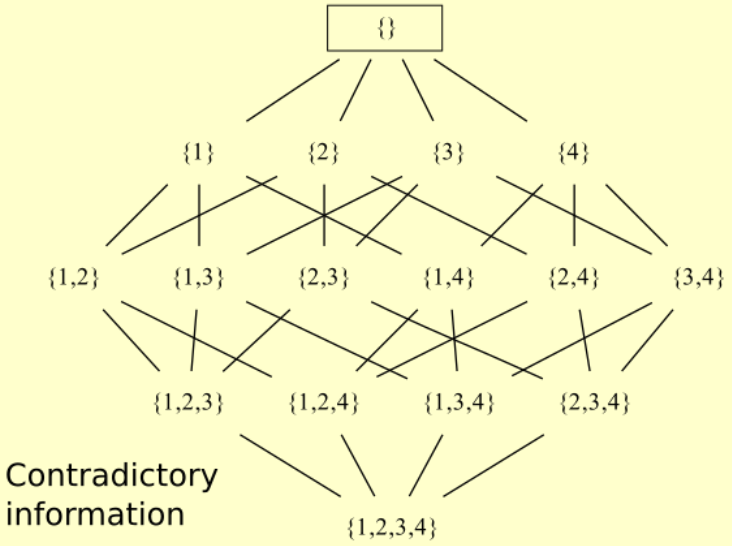
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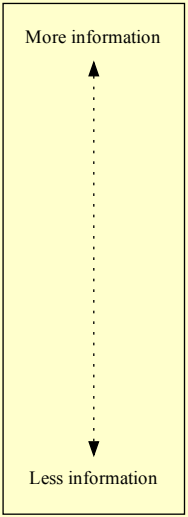
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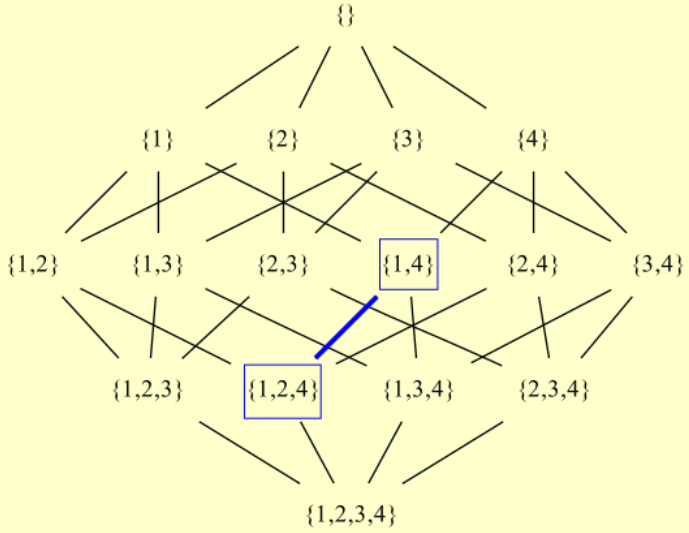
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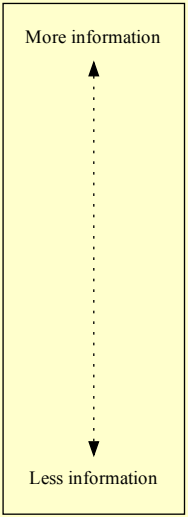
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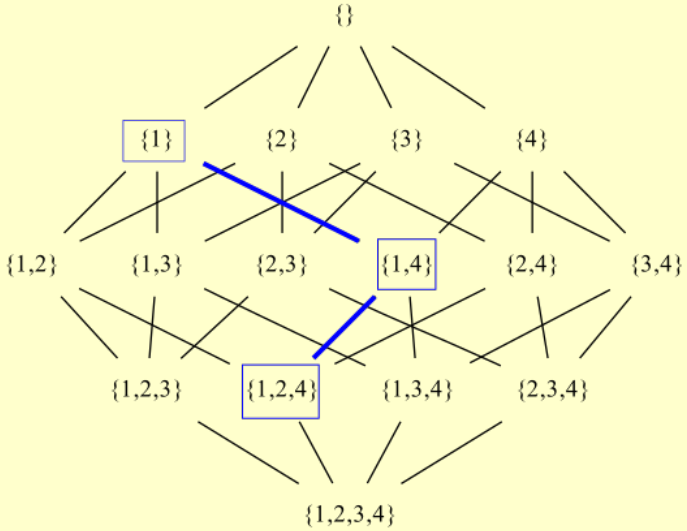
$\{1,2,4\} < \{1,4\}$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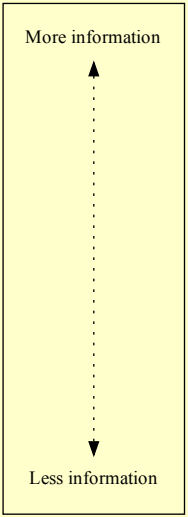
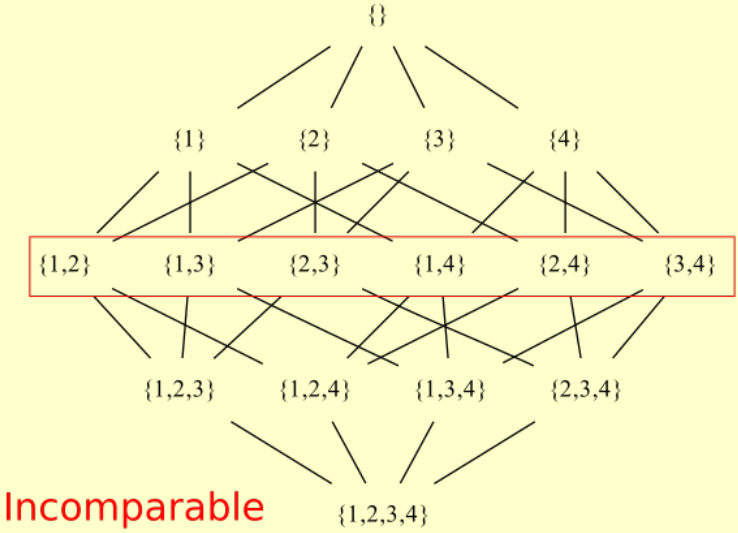
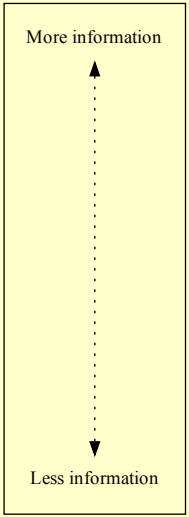
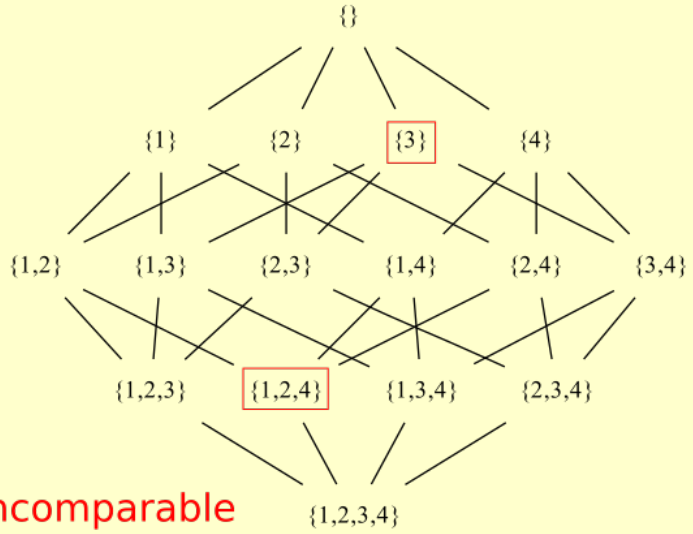

More information
Less information

$\{1,2,4\} < \{1,4\} < \{1\}$



Incomparable





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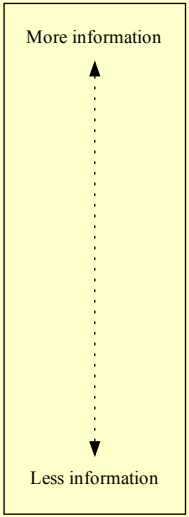

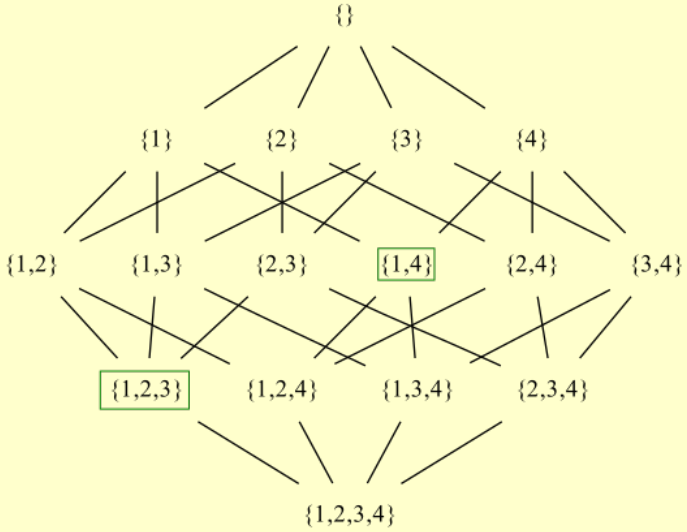
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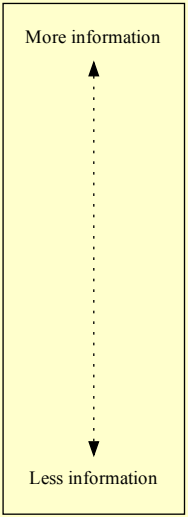
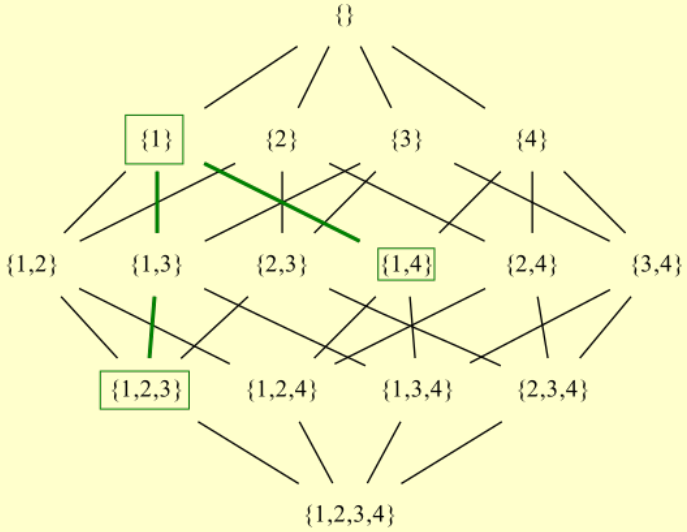

More information
Less information

$\{1,2,3\} \vee \{1,4\}$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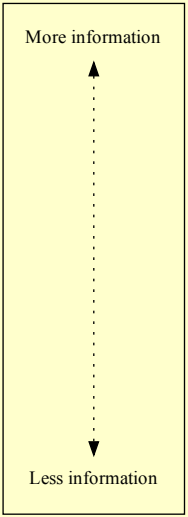
More information
Less information

$\{1,2,3\} \vee \{1,4\} = \{1\}$

$\vee$ has useful algebraic properties. It is:

- A monoid
- that's commutative
- and idempotent

Left identity

$$\epsilon \vee x = x$$

Right identity

$$x \vee \epsilon = x$$

Associativity

$$(x \vee y) \vee z = x \vee (y \vee z)$$

Commutative

$$x \vee y = y \vee x$$

Idempotent

$$x \vee x = x$$

```haskell
class BoundedJoinSemilattice a where
  bottom :: a
  (\/) :: a -> a -> a
```

```haskell
class BoundedJoinSemilattice a where
  bottom :: a
  (\/) :: a -> a -> a


data SudokuVal = One | Two | Three | Four
               deriving (Eq, Ord, Show)
```

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newtype SudokuSet = S (Set SudokuVal)
```

```haskell
class BoundedJoinSemilattice a where
  bottom :: a
  (\/) :: a -> a -> a


data SudokuVal = One | Two | Three | Four
               deriving (Eq, Ord, Show)

newtype SudokuSet = S (Set SudokuVal)


instance BoundedJoinSemilattice SudokuSet where
  bottom     = S (Set.fromList [One, Two, Three, Four])
  S a \/ S b = S (Set.intersection a b)
```

We don't write values directly to cells
Instead we *join information in*

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This makes our propagators *monotone*, meaning that as the input cells gain information, the output cells gain information (or don't change)

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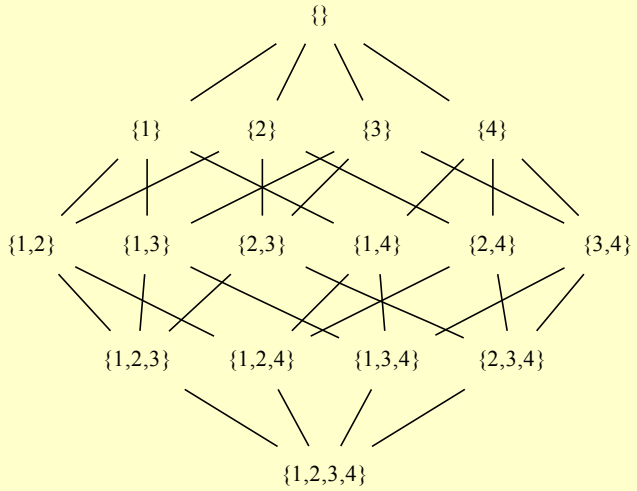
This makes our propagators *monotone*, meaning that as the input cells gain information, the output cells gain information (or don't change)

A function $f : A \to B$ where A and B are partially ordered sets is **monotone** if and only if, for all $x, y \in A$. $x \leq y \implies f(x) \leq f(y)$

All our lattices so far have been fininte



Thanks to these properties:

- the bounded join-semilattice laws
- the finiteness of our lattice
- the monotonicity of our propagators

our propagator networks will yield with a deterministic answer, in finite time, regardless of parallelism and distribution

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Bounded join-semilattices are already popular in the distributed systems world
See: Conflict Free Replicated Datatypes

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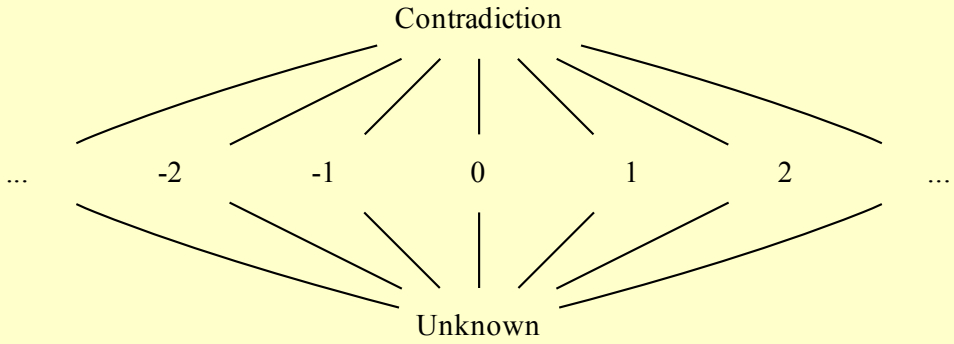
We can relax these constraints in a few different directions

Our lattices only need the *ascending chain condition*



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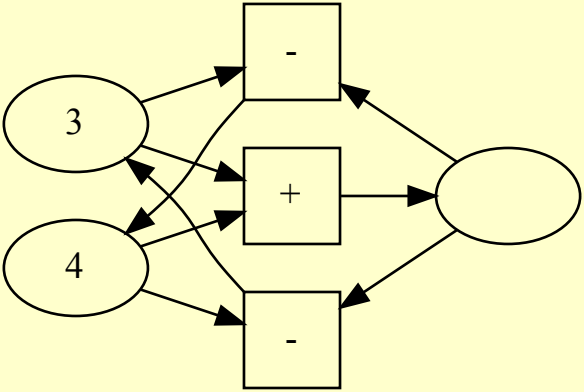
-
3
+
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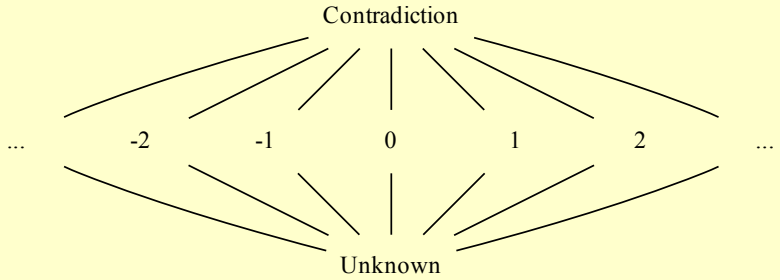
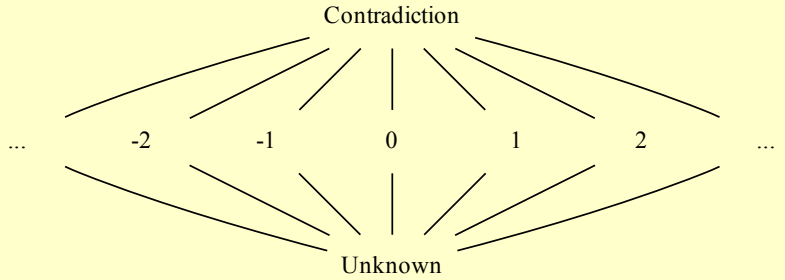
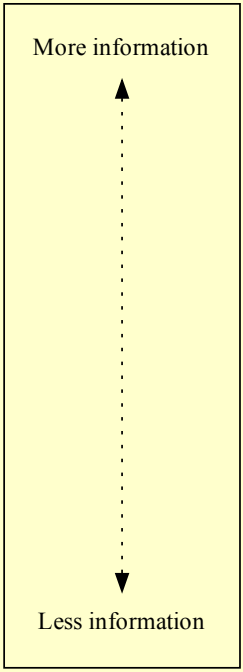
-

```haskell
data Perhaps a = Unknown | Known a | Contradiction
```

```haskell
data Perhaps a = Unknown | Known a | Contradiction

instance Eq a => BoundedJoinSemiLattice (Perhaps a) where

  bottom = Unknown

  (\/) Unknown x           = x
  (\/) x       Unknown     = x
  (\/) Contradiction _     = Contradiction
  (\/) _     Contradiction = Contradiction
  (\/) (Known a) (Known b) =
    if a == b
      then Known a
      else Contradiction
```


Contradiction
...
-2
-1
0
1
2
...
Unknown


Contradiction
...
-2
-1
0
1
2
...
Unknown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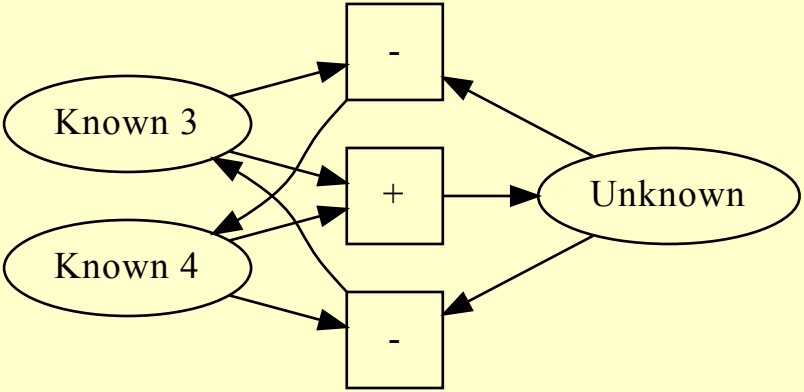
-
Known 3
+
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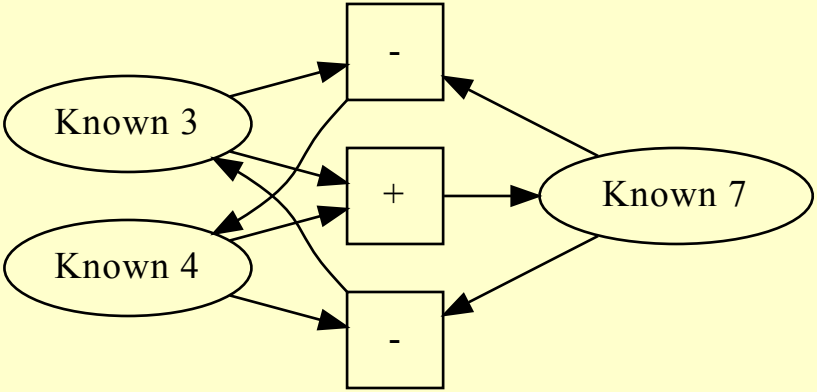
Known 4
-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Known 3
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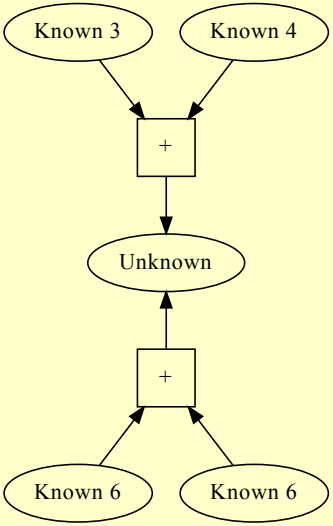
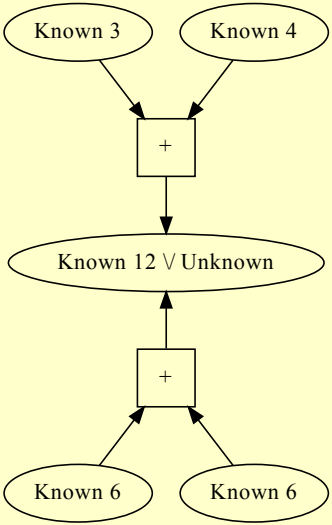
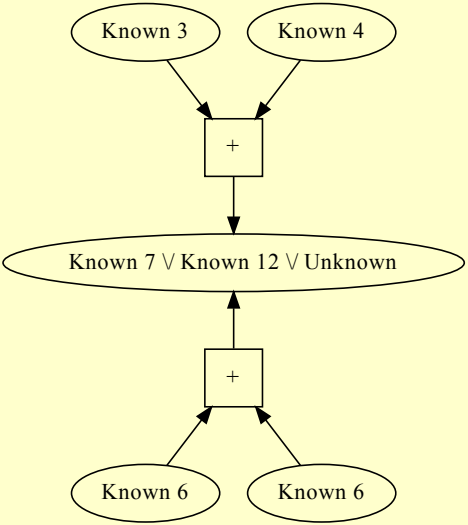
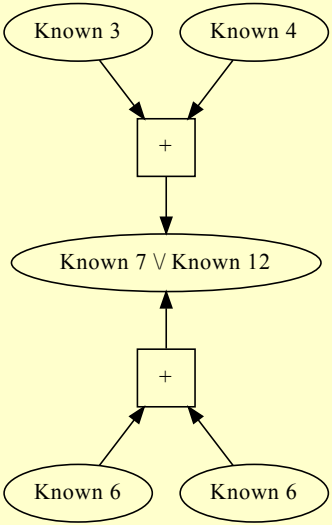
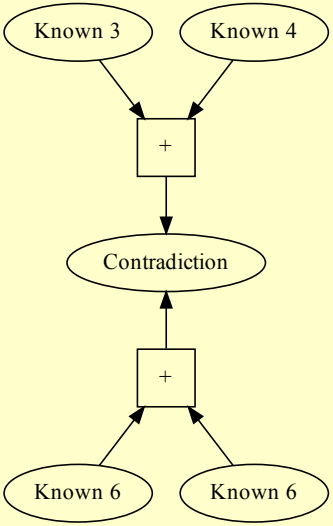
Known 7
Known 4
-


Known 3
Known 4
+
Unknown
+
Known 6
Known 6


Known 3
Known 4
+
Known 12 ⩒ Unknown
+
Known 6
Known 6


Known 3
Known 4
+
Known 7 ∨ Known 12 ∨ Unknown
+
Known 6
Known 6


Known 3
Known 4
+
Known 7 ∨ Known 12
+
Known 6
Known 6


Known 3
Known 4
+
Contradiction
+
Known 6
Known 6

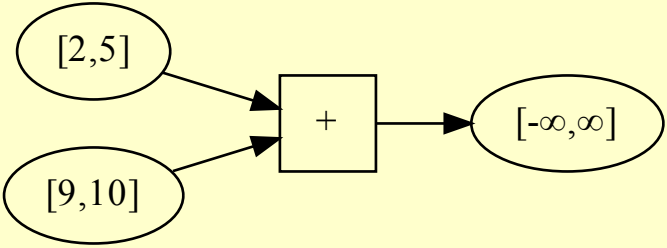
There are loads of other bounded join-semilattices too!

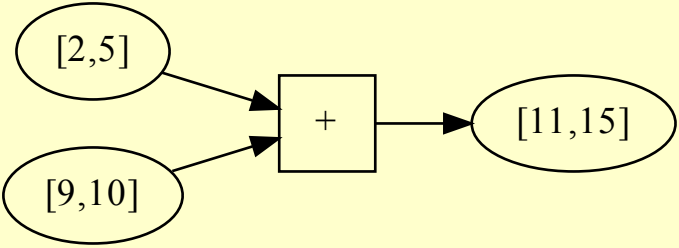
$[1, 5]$

$$[1, 5] \cap [2, 7] = [2, 5]$$

$$[1, 5] \cap [2, 7] = [2, 5]$$

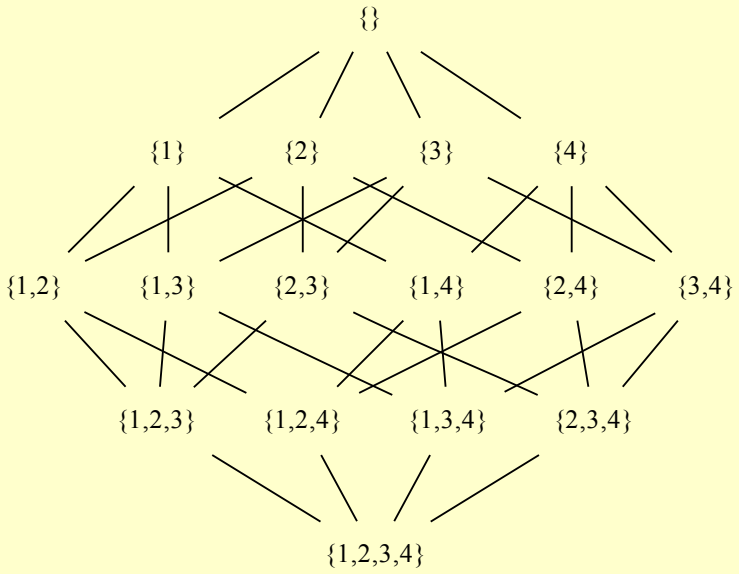
$$[2, 5] + [9, 10] = [11, 15]$$


[2,5]
[9,10]
+
[-∞,∞]


[2,5]
[9,10]
+
[11,15]

We can use this to combine multiple imprecise measurements

What other bounded join-semilattices are there?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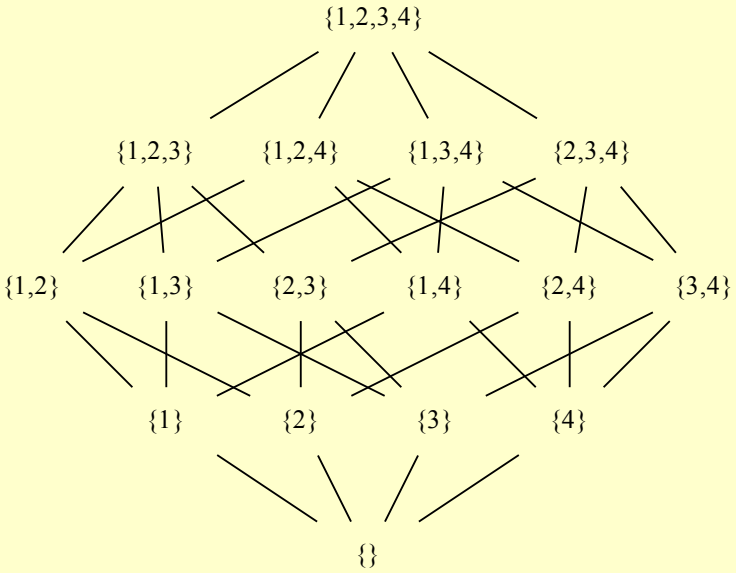
{1,2,3,4}
{1,2,3}
{1,2,4}
{1,3,4}
{2,3,4}
{1,2}
{1,3}
{2,3}
{1,4}
{2,4}
{3,4}
{1}
{2}
{3}
{4}
{}

- Set intersection or union
- Interval intersection
- `Perhaps`

And so many more!

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?

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:(

If we track the provenance of information,
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Then we can keep track of which subsets of the information are consistent

and which are inconsistent

$$[2, 5] \cap [3, 7] \cap [6, 9] = []$$

$$[2,5] \cap [3,7] \cap [6,9] = []$$

$$[2,5] \cap [3,7] = [3,5]$$

$$[2,5] \cap [3,7] \cap [6,9] = []$$

$$[2,5] \cap [3,7] = [3,5]$$

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$$[2,5] \cap [3,7] = [3,5]$$

$$[3,7] \cap [6,9] = [6,7]$$

$$[2,5] \cap [6,9] = []$$

Consistent subsets:

$$\{\}$$
$$\{[2,5]\}$$
$$\{[3,7]\}$$
$$\{[6,9]\}$$
$$\{[2,5],[3,7]\}$$
$$\{[3,7],[6,9]\}$$

Maximal consistent subsets:

$$\{[2,5],[3,7]\}$$
$$\{[3,7],[6,9]\}$$

$$[2,5] \cap [3,7] \cap [6,9] = []$$

$$[2,5] \cap [3,7] = [3,5]$$

$$[3,7] \cap [6,9] = [6,7]$$

$$[2,5] \cap [6,9] = []$$

Consistent subsets:

$\{\}$
$\{[2,5]\}$
$\{[3,7]\}$
$\{[6,9]\}$
$\{[2,5],[3,7]\}$
$\{[3,7],[6,9]\}$

Maximal consistent subsets:

$\{[2,5],[3,7]\}$
$\{[3,7],[6,9]\}$

Inconsistent subsets:

$\{[2,5],[6,9]\}$
$\{[2,5],[3,7],[6,9]\}$

Minimal inconsistent subsets:

$\{[2,5],[6,9]\}$

This concept is something called a *Truth Management System*

Now that we can handle contradiction, we can make guesses!

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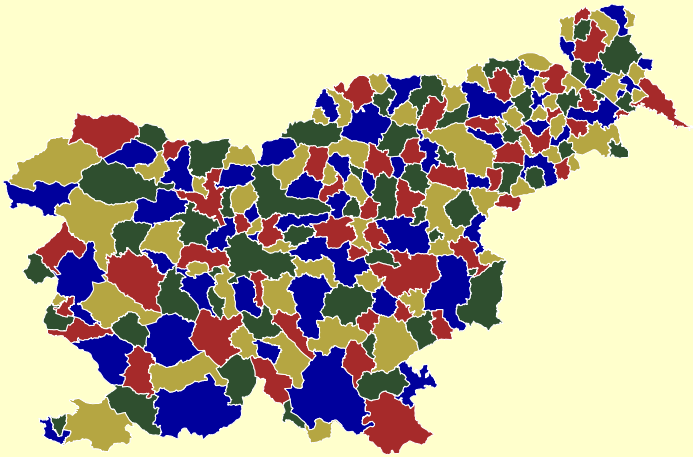
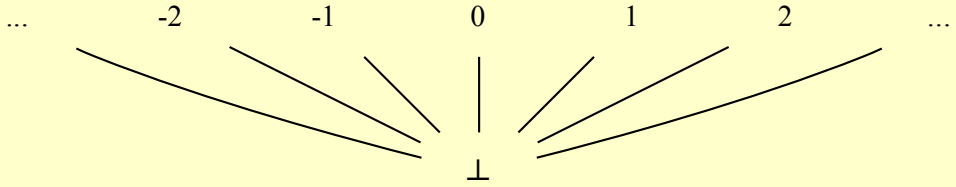
This lets us encode search problems easily



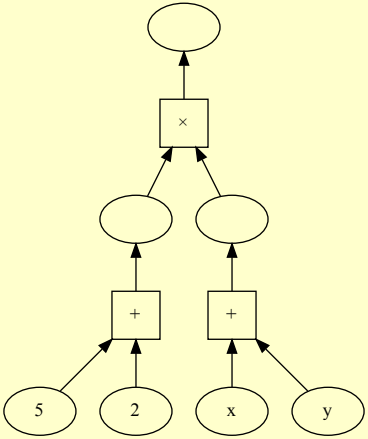
?

We can relax some of our conditions in certain circumstances


...
-2
-1
0
1
2
...
⊥

We can turn any expression tree into a propagator network
There will only ever be one writer to a cell

$$(5 + 2) \times (x + y)$$



Wrapping up

Alexey Radul's work on propagators:

- Art of the Propagator
  `http://web.mit.edu/~axch/www/art.pdf`
- Propagation Networks: A Flexible and Expressive Substrate for Computation
  `http://web.mit.edu/~axch/www/phd-thesis.pdf`

Lindsey Kuper's work on LVars is closely related, and works today:

- Lattice-Based Data Structures for Deterministic Parallel and Distributed Programming
  `https://www.cs.indiana.edu/~lkuper/papers/lindsey-kuper-dissertation.pdf`
- lvish library
  `https://hackage.haskell.org/package/lvish`

Edward Kmett has worked on:

- Making propagators go fast
- Scheduling strategies and garbage collection
- Relaxing requirements (Eg. not requiring a full join-semilattice, admitting non-monotone functions)

Ed's stuff:

- `http://github.com/ekmett/propagators`
- `http://github.com/ekmett/concurrent`
- Lambda Jam talk (Easy mode):
  `https://www.youtube.com/watch?v=acZkF6Q2XKs`
- Boston Haskell talk (Hard mode):
  `https://www.youtube.com/watch?v=DyPzPeOPgUE`

In conclusion, propagator networks:

- Admit any Haskell function you can write today ...
- ... and more functions!
- compute bidirectionally
- give us constraint solving and search
- mix all this stuff together
- parallelise and distribute

Thanks for listening!