# Propagators: An Introduction

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November 8, 2017





What?



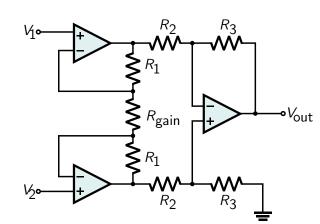
Why?

Roots as early as the 1970's at MIT

- Guy L. Steele Jr.
- Gerald J. Sussman
- Richard Stallman

More recently:

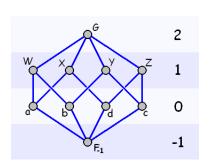
Alexey Radul



### And then

• Edward Kmett





$$x \le y \implies f(x) \le f(y)$$

Propagators

The <i>propagator model</i> is a model of computation We model computations as <i>propagator networks</i>	

The *propagator model* is a model of computation We model computations as *propagator networks* 

### Propagator networks:

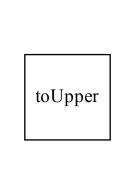
- are extremely expressive
- lend themselves to parallel and distributed evaluation
- allow different strategies of problem-solving to seamlessly cooperate

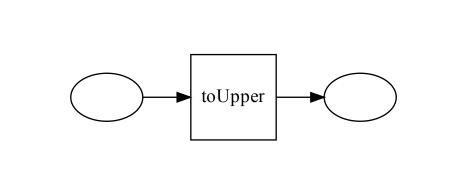
## A propagator network comprises

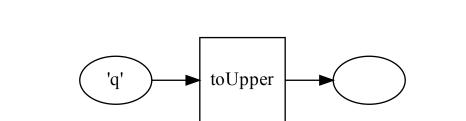
- cells
- propagators
- connections between cells and propagators

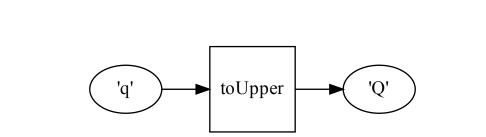


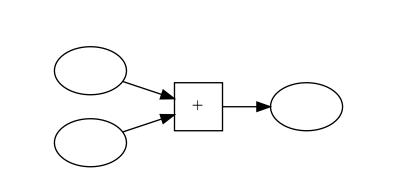


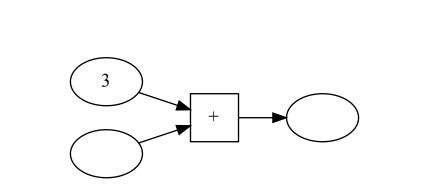


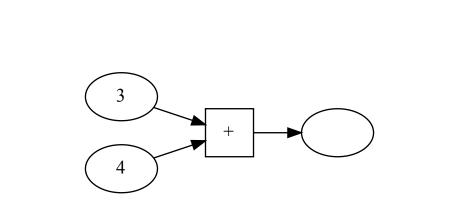


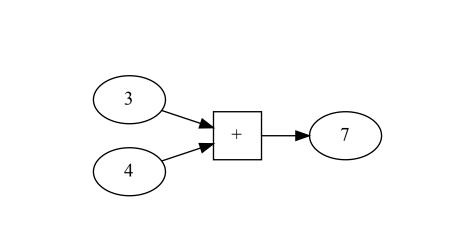


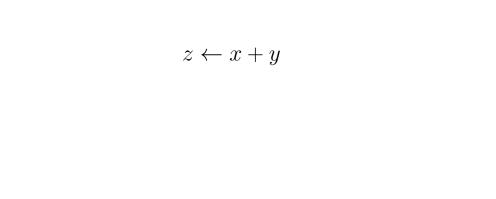


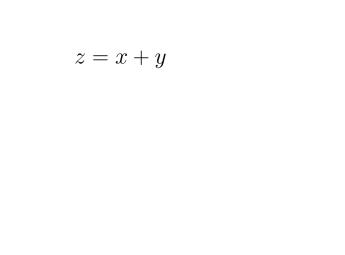


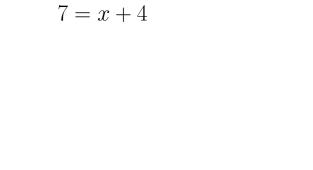


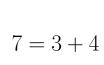


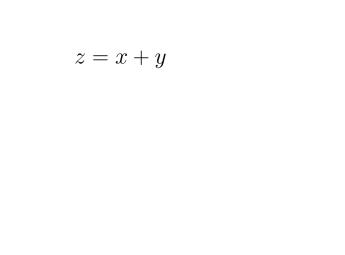


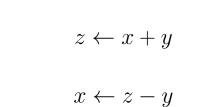




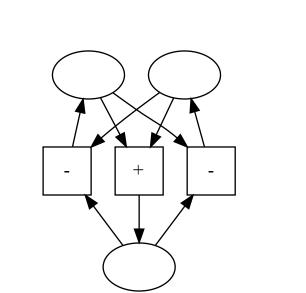


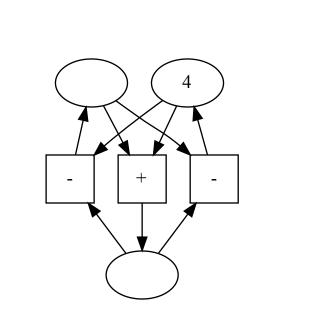


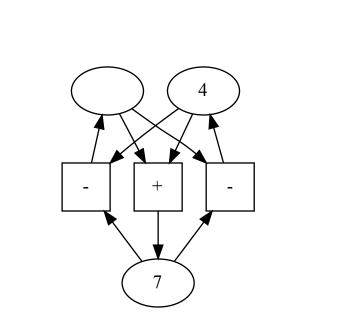


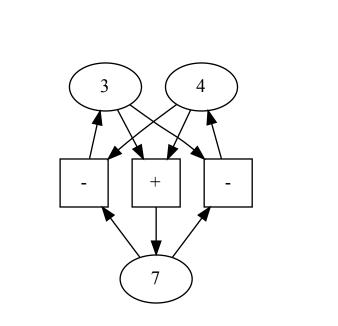


 $y \leftarrow z - x$ 



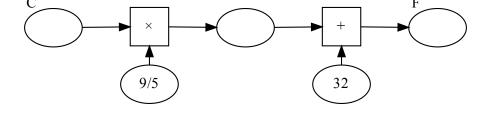




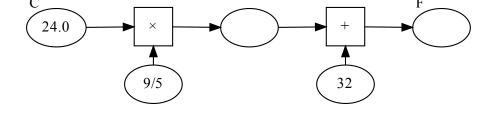


Propagators let us express multi-directional relationships!

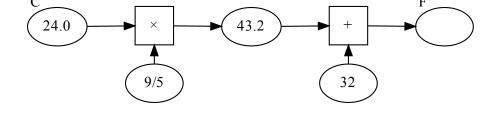
 $^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$ 



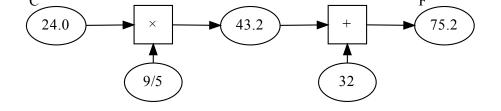
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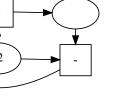


$$^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$$



$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$

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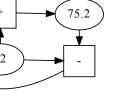


$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$

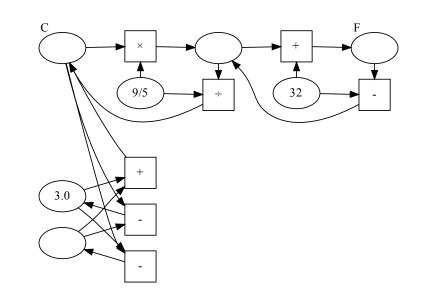
75.2

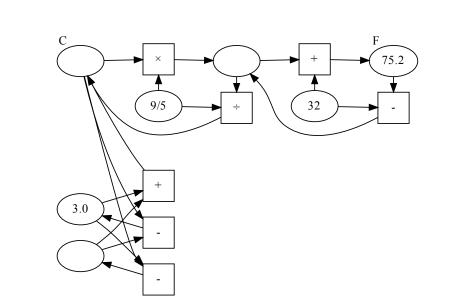
 $^{\circ}F = ^{\circ}C \times \frac{9}{5} + 32$ 

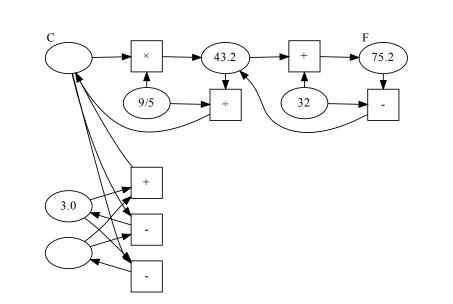
$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$

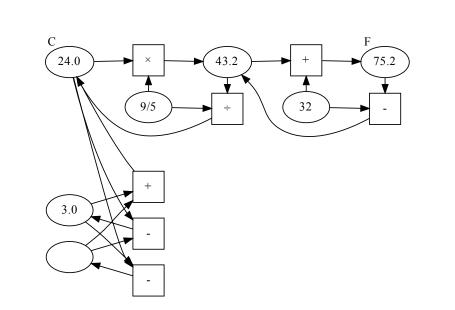


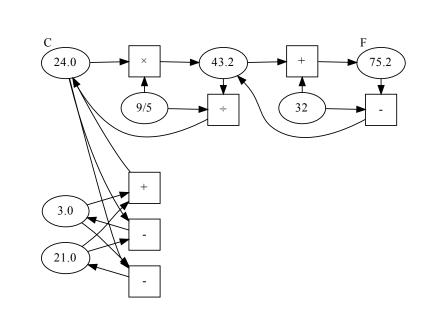
$$^{\circ}C = (^{\circ}F - 32) \div \frac{9}{5}$$







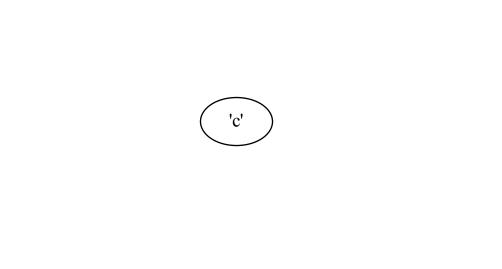




We can combine networks into larger networks!

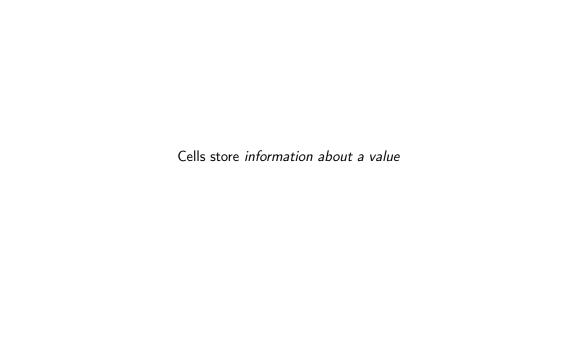


## What types are the values of the cells?

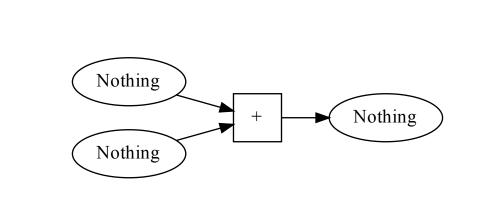


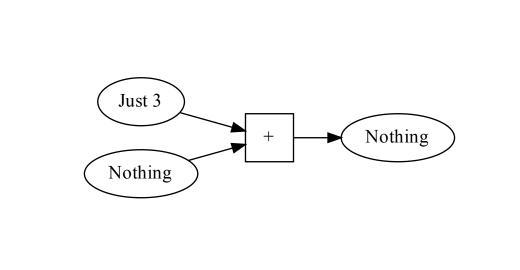


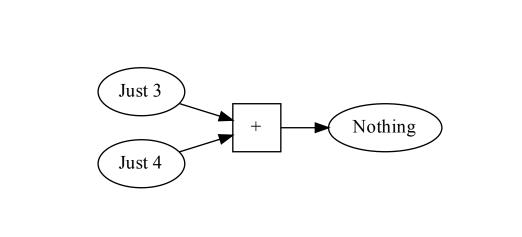


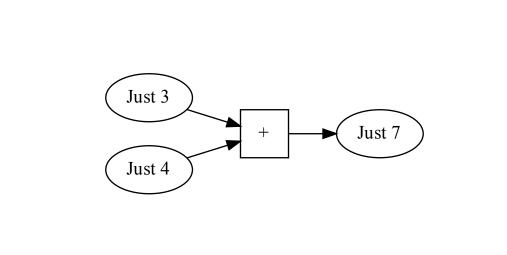


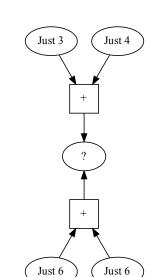
data Maybe a = Nothing | Just a











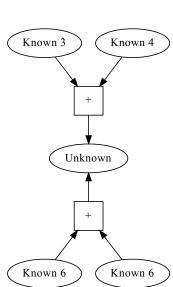
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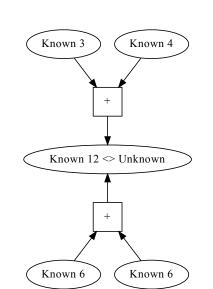
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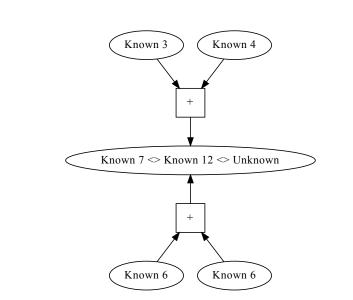
Contradiction

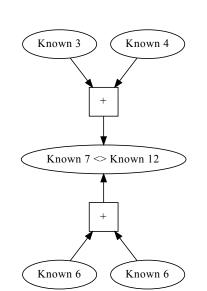
data Perhaps a = Unknown | Known a | Contradiction

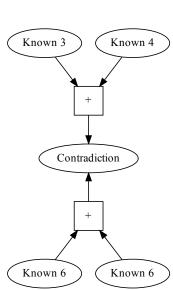
```
data Perhaps a = Unknown | Known a | Contradiction
instance Eq a => Monoid (Perhaps a) where
 mempty = Unknown
 mappend Unknown x = x
 mappend x Unknown = x
 mappend Contradiction _ = Contradiction
 mappend _ Contradiction = Contradiction
 mappend (Known a) (Known b) =
   if a == b
     then Known a
     else Contradiction
```







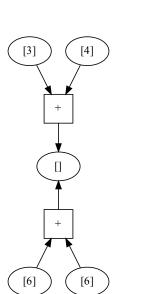


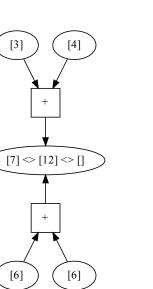


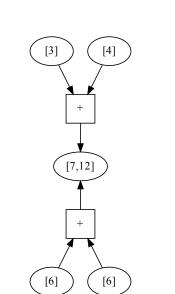
Will other monoids work?

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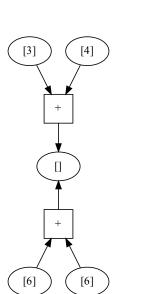
What about List?

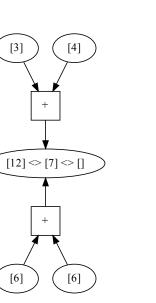


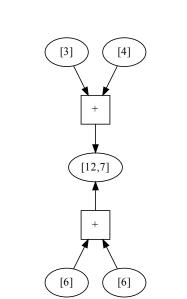


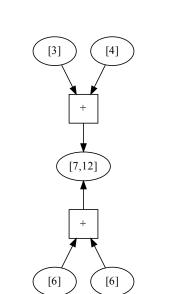


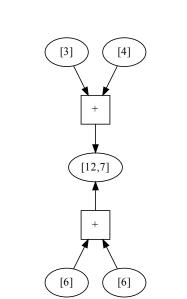












## We need commutativity!

 $x \oplus y = y \oplus x$ 

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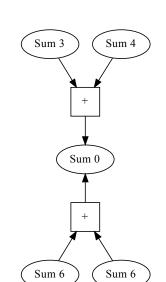
$$x \oplus y = y \oplus x$$

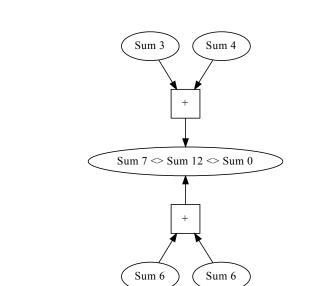
$$[1,2,3] \iff [4,5,6] == [1,2,3,4,5,6]$$
  
 $[4,5,6] \iff [1,2,3] == [4,5,6,1,2,3]$ 

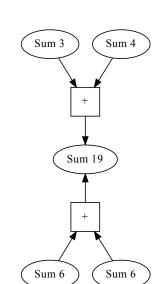
We need a commutative monoid

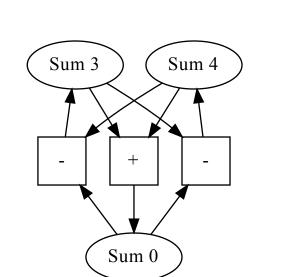
What about addition?

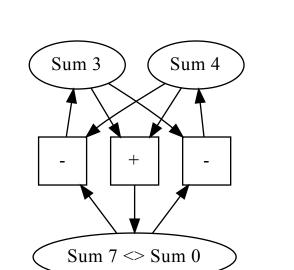
x + y = y + x

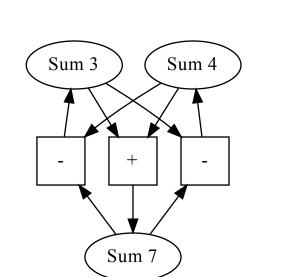


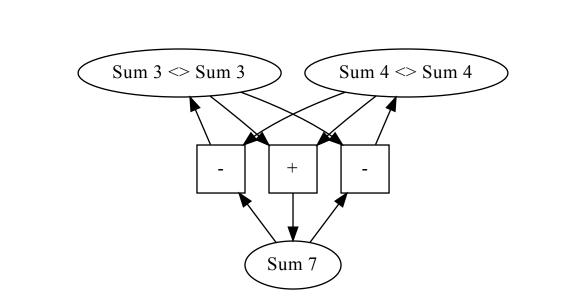


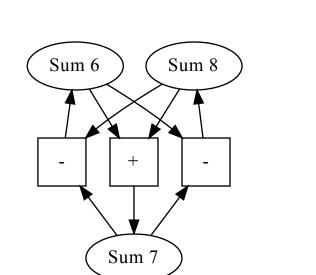


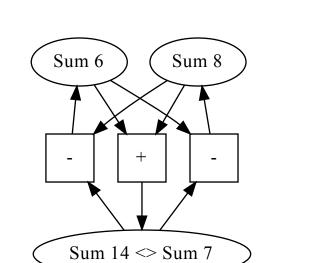


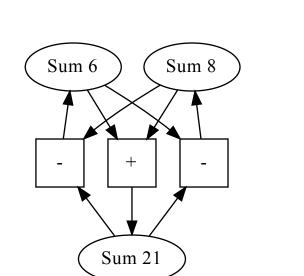












## We need idempotence!

 $x \oplus x = x$ 

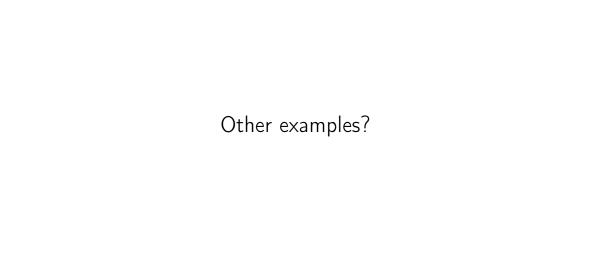
We need an idempotent, commutative monoid. This structure is called a *join-semilattice* 

Associativity 
$$(x \lor y) \lor z = x \lor (y \lor z)$$

Commutativity 
$$x \lor y = y \lor x$$

Idempotence  $x \lor x = x$ 

Partial information that supports merging!



[1, 5]

[1, 5]	<>	[2, 7]	=	[2, 5]	

## $\{True, False\}$

