

Local maps of voxels

Voxel mapping and coordinate calculation

FIFO update

Pose transformation and management



Global map

Dynamic weight linear systems

Calculate the kernel weights

Construct the Jacobian matrix

Building linear systems

Adaptive ICP registration

Initialize pose

Iterate update pose

Judgment convergence

Adaptive motion prediction

Collect historical poses

Weighted historical poses

Predict next pose

Adaptive error threshold

Calculate velocity and acceleration

Calculating motion differences

Dynamic weight adjustment

Update adaptive threshold