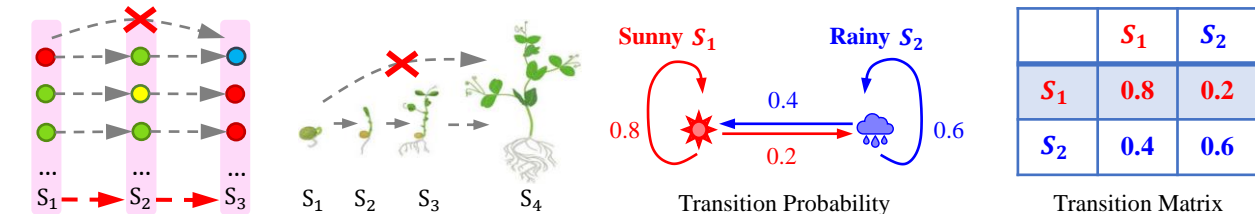


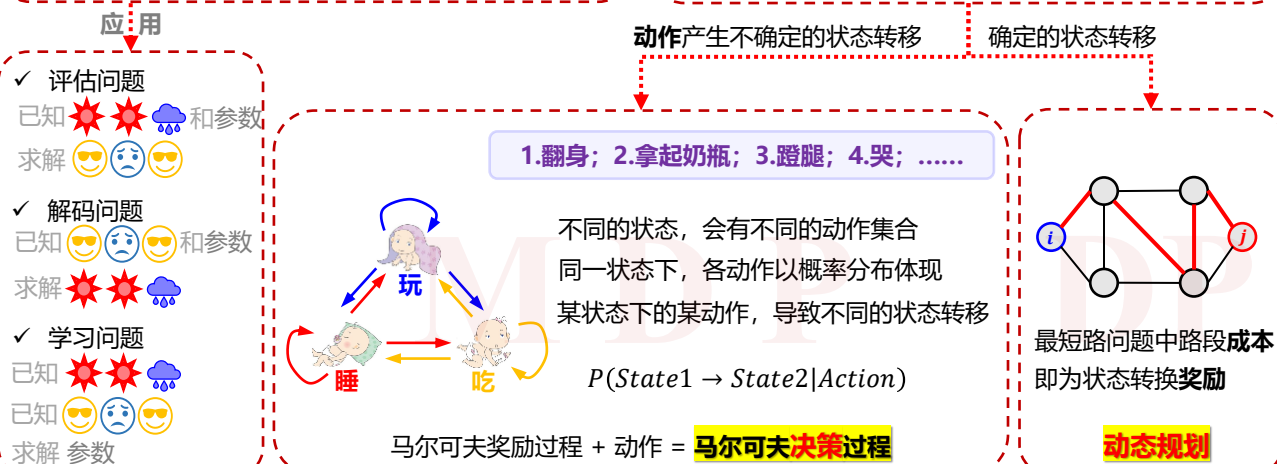
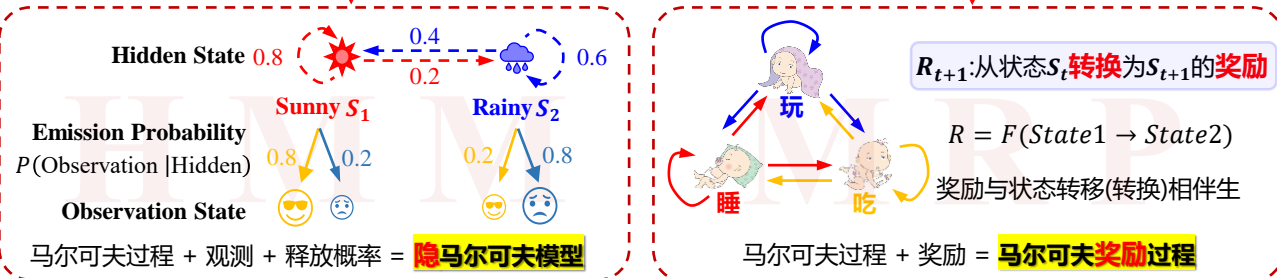
## 一、马尔可夫过程(State + P<sub>robability</sub>)

具有**马尔可夫性质**的有限随机状态序列 $S_1, S_2, \dots$

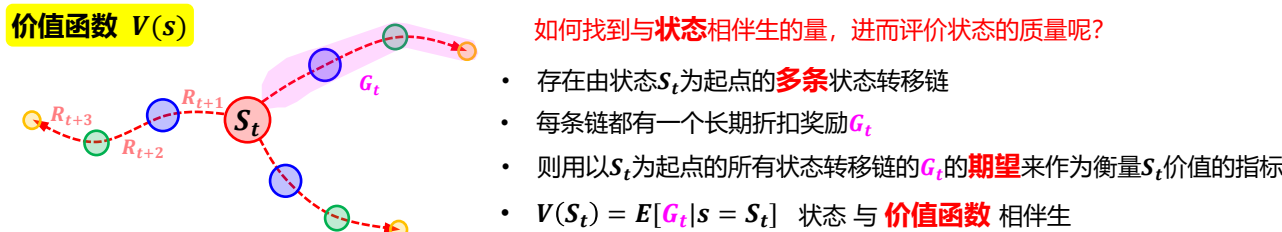
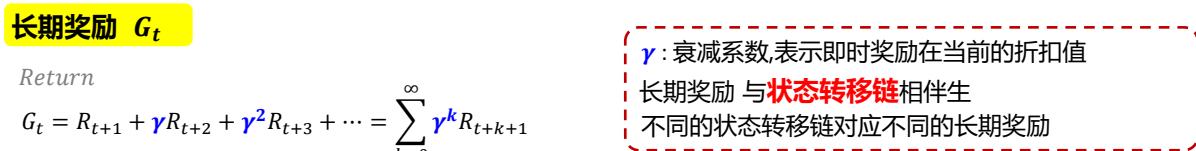
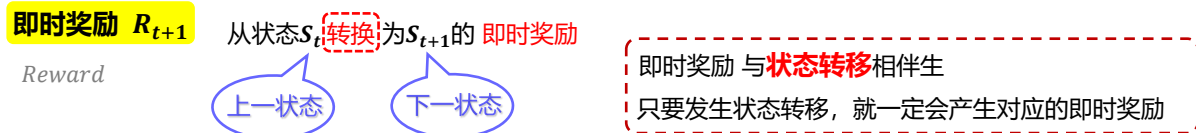
$$P(S_{t+1}|S_t) = P(S_{t+1}|S_1, \dots, S_t) \quad \text{无后效性}$$



状态 + 状态转移概率 = **马尔可夫过程**



## 二、马尔可夫奖励过程(State + P<sub>robability</sub> + R<sub>eward</sub>)



## 马尔可夫决策过程(MDP)入门篇

张晨皓2021年 东南大学交通学院 程琳教授研究室

## 三、马尔可夫决策过程(State + P<sub>robability</sub> + R<sub>eward</sub> + A<sub>ction</sub>)

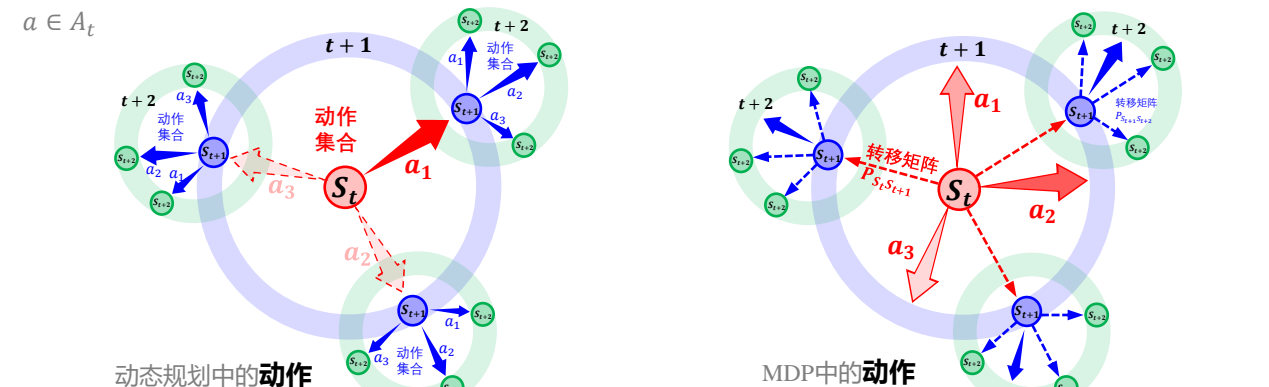
### 贝尔曼期望方程

$$V(S_t) = E[R_{t+1} + \gamma V(S_{t+1}) | S_t] = R_{S_t} + \gamma \sum_{S_{t+1} \in S} P_{S_t S_{t+1}} V(S_{t+1})$$

状态转移概率

### 动作a

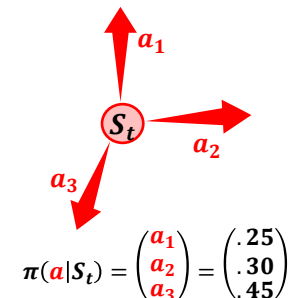
$$a \in A_t$$



### 策略 $\pi(a|s)$

$\pi$ 是给定状态的**动作分布**

$$\pi(a|S_t) = P[A_t = a | S_t = S_t]$$



### 贝尔曼期望方程

$$V(S_t) = R_{S_t} + \gamma \sum_{S_{t+1} \in S} P_{S_t S_{t+1}} V(S_{t+1}) = \sum_{a \in A} \pi(a|s) [R_{S_t}^a + \gamma \sum_{S_{t+1} \in S} P_{S_t S_{t+1}}^a V_{\pi}(S_{t+1})]$$

状态转移概率

策略

状态转移概率

