**Disk and FS Specs**

* ldisk: 64 blocks
* block = 64B = 16 integers
* block 0 holds bitmap: 64 bits (one per block) = 2 integers
* descriptor: 4 integers
* file length (1 int)
* 3 block #s
* # of descriptors: 24 = 6 blocks
* descriptor 0 describes the directory
* each directory entry: 2 integers
* file name: maximum 4 chars, no extension (1 int)
* descriptor index: 1 integer
* ldisk can be saved into a text file at any point with the *sv* command
* ldisk can be restored from a previously saved text file ising the *in* command
* a new empty ldisk is created if no saved file is given
* directory is opened automatically with *in* command (OFT index = 0)
* OFT has 4 entries: directory plus up to 3 other open files
* all files (including directory) must close with sv command
* destroying an open file is ok (not an error)
* every open command must use the first available slot in the OFT (smallest index)