

## **Public MySpline Solutions**

```
Q1.
                  % function pwc = MySpline(x, y)
                  function pwc = MySpline(x, y)
                    n = length(x);
                    h = zeros(n-1,1);
                    b = zeros(n-1,1);
                    c = zeros(n-1,1);
                    M = zeros(n,n);
                    r = zeros(n,1);
                    % Set first and last row of matrix and RHS vector
                    M(1,1) = 1;
                    r(1) = 0; % Natural BCs
                    M(n,n) = 1;
                    r(n) = 0; % Natural BCs
                    % Calculate h's
                    for k = 1:(n-1)
                      h(k) = x(k+1) - x(k);
                    end
                    for row = 2:(n-1)
                      k = row - 1;
                      % Set k-th row of matrix
                       M(row,row-1) = h(k)/6;
                       M(row,row) = (h(k) + h(k+1)) / 3;
                       M(row,row+1) = h(k+1)/6;
                      % Set k-th row of right-hand side vector
                      r(row) = (y(k+2)-y(k+1))/h(k+1) - (y(k+1)-y(k))/h(k);
                    end
                    % Solve system for a
                    a = M \setminus r;
                    % Compute b's and c's
                    for k = 1:(n-1)
                      b(k) = y(k)/h(k) - a(k)*h(k)/6;
                      c(k) = y(k+1)/h(k) - a(k+1)*h(k)/6;
                    end
                    pwc.a = a;
                    pwc.b = b;
                    pwc.c = c;
```

Public AltSpline Solution

$$S(x) = \begin{cases} a+bx+cx^2+dx^3 & 0 \le x < 1 \\ e+fx+gx^2+hx^3 & 1 \le x < 4 \end{cases}$$

Passes through (0,2.5), (1,1.8) & (4,-2)

a) Interpolation Constraints

$$S_1(a) = a = 2.5$$

b) S'(x) continuous at x=1

$$S'(x) = \begin{cases} b + 2cx + 3dx^2 & 0 \le x \le 1 \\ f + 2gx + 3hx^2 & 1 \le x \le 4 \end{cases}$$

$$C) S'(0) = -1 > b = -1$$

d) still need s"(1) continuous

$$S''(x) = \begin{cases} 2c + 6dx & 0 \le x < 1 \\ 2g + 6hx & 1 \le x \le 4 \end{cases}$$

$$S''(1) = S''_{2}(1)$$

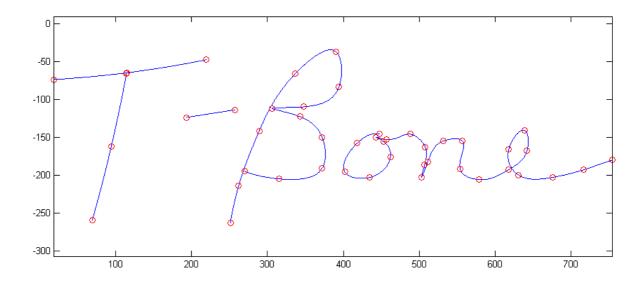
$$2c + 6d = 2g + 6h$$

## **Public Nickname Solutions**

```
% Load data points
% Top of "T"
s1x = [18 115 219]';
s1y =-[74 65 48]';
% Trunk of "T"
s2x = [114 94 69]';
s2y =-[ 66 162 259]';
% "B" of "Bone"
s3x = [251 262 289 337 390 394 348 306 343 372 372 315 270]';
s3y =-[263 214 142 66 37 84 110 112 123 150 191 205 195]';
% "one" of "Bone"
s4x = [448 418 402 435 462 453 443 457 488 508 507 503 511 532 557 ...
   554 579 618 642 639 618 631 676 717 755]';
s4y =-[146 158 196 203 176 156 150 153 146 163 186 203 183 155 155 ...
    192 206 193 168 141 166 200 203 193 180]';
% Hyphen
s5x = [193 257]';
s5y =-[124 114]';
% Now get a cubic spline for each component (x and y)
% of each segment.
% Call ParametricSpline function
[x1_cs y1_cs t1] = ParametricSpline(s1x,s1y);
[x2_cs y2_cs t2] = ParametricSpline(s2x,s2y);
[x3_cs y3_cs t3] = ParametricSpline(s3x,s3y);
[x4_cs y4_cs t4] = ParametricSpline(s4x,s4y);
[x5_cs y5_cs t5] = ParametricSpline(s5x,s5y);
% Plot output
% Call ppval
% First I'll plot the splines
tt = linspace(t1(1),t1(length(t1)),1000);
xx = ppval(x1_cs,tt); yy = ppval(y1_cs,tt);
plot(xx,yy); hold on;
tt = linspace(t2(1),t2(length(t2)),1000);
xx = ppval(x2_cs,tt); yy = ppval(y2_cs,tt);
plot(xx,yy);
tt = linspace(t3(1),t3(length(t3)),1000);
xx = ppval(x3_cs,tt); yy = ppval(y3_cs,tt);
plot(xx,yy);
tt = linspace(t4(1),t4(length(t4)),1000);
xx = ppval(x4_cs,tt); yy = ppval(y4_cs,tt);
plot(xx,yy);
tt = linspace(t5(1),t5(length(t5)),1000);
xx = ppval(x5_cs,tt); yy = ppval(y5_cs,tt);
plot(xx,yy);
% Then I'll plot the points
plot(s1x,s1y,'ro');
plot(s2x,s2y,'ro');
plot(s3x,s3y,'ro');
plot(s4x,s4y,'ro');
plot(s5x,s5y,'ro');
axis equal; hold off;
```

```
% function [x_cs, y_cs, t] = ParametricSpline(Sx,Sy)
function [x_cs, y_cs, t] = ParametricSpline(Sx,Sy)
  pts = length(Sx); % How many points?
  % Create parameter values
  % This code implements the pseudo-arclength (distance) formula
  % from equation (3.2) in the course notes.
  %{
  delta_Sx = -Sx + circshift(Sx,1); delta_Sx(1,1) = 0;
  delta_Sy = -Sy + circshift(Sy,1); delta_Sy(1,1) = 0;
  delta = sqrt(delta_Sx.^2 + delta_Sy.^2);
  t = toeplitz(ones(1,pts), [1 zeros(1,pts-1)]) * delta;
  % Pseudo-arclength could also be done using...
  t = zeros(1,pts);
  for n = 2:pts
    dist = sqrt( (Sx(n)-Sx(n-1))^2 + (Sy(n)-Sy(n-1))^2 );
    t(n) = t(n-1) + dist;
  end
  % Call spline functions on x and y
  x_cs = csape(t,Sx); % or x_cs = spline(t,Sx);
 y_cs = csape(t,Sy); % or y_cs = spline(t,Sy);
```

T Some



```
Public Unlock Pattern
% unlock.m script
% [4 marks total]
% Display grid of 16 circles
[gx, gy] = meshgrid([0 20 40 60], [0 20 40 60]);
plot(gx(:), gy(:), 'ko', 'MarkerSize',10);
hold on; % don't erase plot on next plot command
% (a) -----
% Load data
t = [0 795 1447 2172 2897];
x = [0 27 50 -4 22];
y = [-1 37 27 11 42];
plot(x, y, 'ro');
% Fit a cubic spline for each component (x and y).
% Call spline function
% Clamp slope to 0 at both ends
x_cs = spline(t, [0 \times 0]);
y_cs = spline(t, [0 y 0]);
% (b) -----
% Plot output
                                         50
tt = linspace(t(1),t(end),1000);
                                               0
                                                                          0
xx = ppval(x_cs,tt);
                                         30
yy = ppval(y_cs,tt);
                                                                          0
                                         20
plot(xx,yy,'b-');
```

avic aqual: hald aff.

