

Public Euler by Hand

$$\frac{dx}{dt} = xy - t + 2 \qquad x(1) = 2$$

$$\frac{dy}{dt} = \frac{3x}{y} + 5tx \qquad y(1) = -3$$

Step sizes of h= 0.05

First step

$$\begin{bmatrix} \chi_{1} \\ y_{1} \end{bmatrix} = \begin{bmatrix} \chi_{0} \\ y_{0} \end{bmatrix} + h_{0} f(t_{0}, \chi_{0}, y_{0})$$

$$= \begin{bmatrix} 2 \\ -3 \end{bmatrix} + 0.05 \begin{bmatrix} 2(-3) - 1 + 2 \\ \frac{3(2)}{-3} + 5(1)(2) \end{bmatrix}$$

$$= \begin{bmatrix} 2 \\ -3 \end{bmatrix} + 0.05 \begin{bmatrix} -5 \\ -2 + 10 \end{bmatrix} = \begin{bmatrix} 1.75 \\ -2.6 \end{bmatrix}$$

Second Step

$$\begin{bmatrix} x_2 \\ y_2 \end{bmatrix} = \begin{bmatrix} 1.75 \\ -2.6 \end{bmatrix} + 0.05 \begin{bmatrix} 1.75 \cdot (-2.6) - 1.05 + 2 \\ \frac{3(1.75)}{-2.6} + 5(1.05)(1.75) \end{bmatrix}$$
$$= \begin{bmatrix} 1.75 \\ -2.6 \end{bmatrix} + 0.05 \begin{bmatrix} -3.6 \\ 7.1683 \end{bmatrix}$$
$$= \begin{bmatrix} 1.57 \\ -2.2416 \end{bmatrix}$$

Public Golf Solutions

```
function [t, y] = MyOde(f, tspan, y0, h, event)
  N = ceil((tspan(2) - tspan(1)) / h); % max number of time steps
  m = length(y0); % Number of state variables
  % Initialize output arrays (this is the largest that they could
  % need to be... we'll chop them back later if needed).
  t = zeros(N,1);
  y = zeros(N,m);
  y(1,:) = y0';
  t(1) = tspan(1);
  val = event(t(1), y(1,:));
  n = 1;
  while (n==1) \mid | (t(n) < = tspan(2) & val > = 0)
    t(n+1) = t(n) + h;
    f0 = f(t(n),y(n,:)')'; % eval RHS for Euler step
    y(n+1,:) = y(n,:) + h * f0; % take Euler step
    f1 = f(t(n+1), y(n+1,:)')'; % eval RHS at Euler step
    y(n+1,:) = y(n,:) + h/2 * (f0 + f1); % modified Euler
    % Euler step
    % Modified Euler step
    % Note: The dynamics function expects the state vector to be a
    % column vector. Its output is also a col-vect. Hence the
    % transposes.
    n = n + 1;
    val = event(t(n), y(n,:)); % Call the events function
  end
  % Interpolate the last point if an event was flagged
  if val<0
```

% Find approx crossing time

```
v prev = event(t(n-1), y(n-1,:));
alpha = (v prev)/(v prev-val);
t(n) = t(n-1) + h*alpha; % time of zero-crossing
```

% Interpolate state at last step

y(n,:) = (1-alpha)*y(n-1,:) + alpha*y(n,:);

```
%{
  % Another option is to re-do the last time step
  h new = t(n) - t(n-1);
  f0 = f(t(n-1),y(n-1,:)')'; % eval RHS for Euler step
  y(n,:) = y(n-1,:) + h_new * f0; % take Euler step
  f1 = f(t(n), y(n,:)')'; % eval RHS at Euler step
  y(n,:) = y(n-1,:) + h_new/2 * (f0 + f1); % modified Euler
  %}
end
```

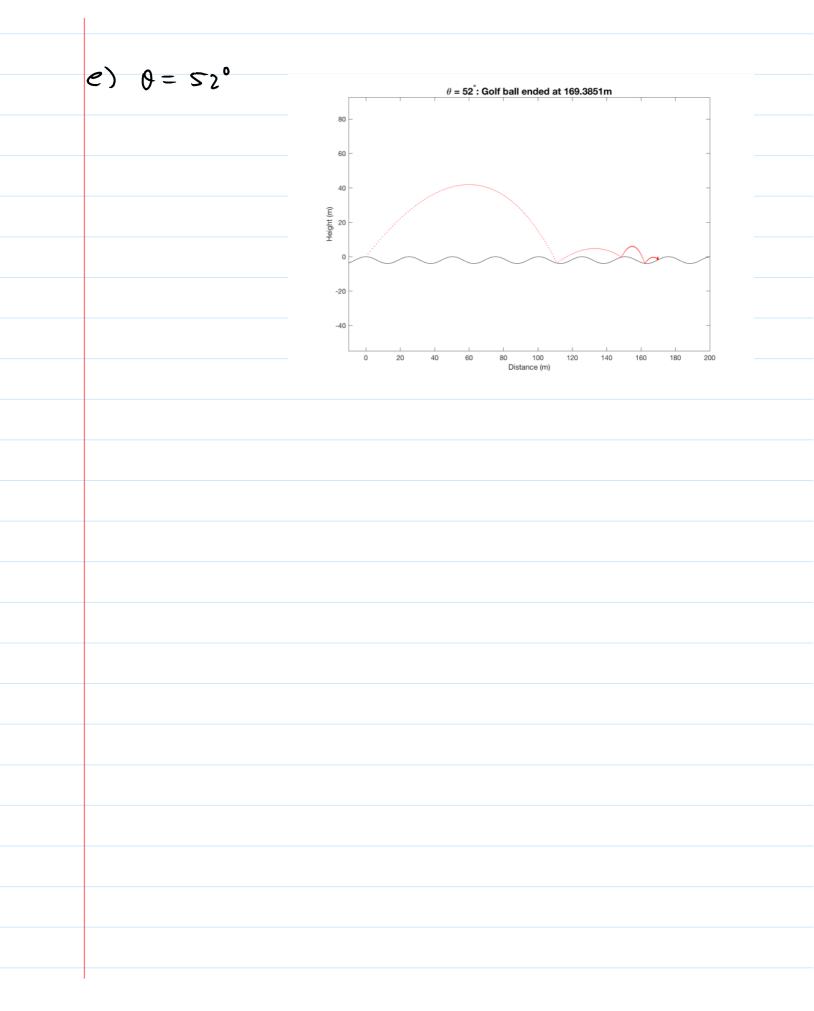
% Extract the rows that we used (throw away extra rows) t = t(1:n);y = y(1:n,:);

b)
$$\begin{cases} x'' = -k \ x' \end{cases}$$
 Let $z_1 = x$, $z_2 = y$ and $y'' = -g - k y'$ $z_3 = x' = z_1'$ and $z_4 = y' = z_2'$
Then our system becomes

$$\begin{cases}
Z_1' = Z_3 \\
Z_2' = Z_4 \\
Z_3' = -k Z_3 \\
Z_4' = -g - k Z_4
\end{cases}$$

```
function dzdt = projectile(t, z)
         % z(1) = x(t)
         % z(2) = y(t)
         % z(3) = x'(t)
         % z(4) = y'(t)
         k = 0.1;
         dzdt = [z(3); z(4); -k*z(3); -9.81-k*z(4)];
ر)
       function value = projectile_events(t, z)
         % Event triggers when the height of the golf ball
         % (above the ground) goes from positive to
         % negative.
         value = z(2) - Ground(z(1));
d)
      % golf drive.m
      theta = 52; % Angle of initial velocity (degrees)
       S = 40;
                 % Initial speed (m/s)
      tspan = [0 30]; % Set start and end times for computation (seconds)
       h = 0.05;
                   % time step 100ms
      % Set up initial state
                            % initial position (0,0)
      yStart = [0;0;
            S*cos(theta/180*pi); % x velocity
            S*sin(theta/180*pi)]; % y velocity
      t history = [];
      y_history = [];
      % 5 flights (in a loop, or explicitly unrolled)
```

```
for flight = 1:5
  % Call the MyOde numerical solver function
  [t,y] = MyOde(@projectile, tspan, yStart, h, @projectile_events);
  % Process first impact (bounce)
  s = GroundSlope(y(end,1)); % slope of ground
  u = [1 s];
  u = u / norm(u); % unit tangent vector
  U = [-u(2) u(1)]; % unit normal vector
  v = y(end,3:4); % the ball's incident velocity vector
  V = 0.75*((v*u')*u - (v*U')*U); % Reflected velocity vector
  % Initial state for post-bounce
  yStart = y(end,:);
  yStart(3:4) = V;
  tspan = [t(end) t(end) + 30];
  t history = [t history; t(1:end-1)];
  y history = [y history; y(1:end-1,:)];
end
% Plot
x = linspace(-10, 200, 300);
hills = Ground(x);
plot(x, hills, 'k-');
axis equal;
hold on;
% Static plot version
plot(y_history(:,1), y_history(:,2), 'r.');
axis equal;
title(['\theta = ' num2str(theta) '^\circ: Golf ball ended at ' num2str(y(end,1)) 'm']);
xlabel('Distance (m)');
ylabel('Height (m)');
hold off;
```



Public Time of Death Solution

```
a)
         % time_of_death.m
         % Initial Conditions [Body Temp, A, B]
         T0 = [37.5 1 1];
         % Try 11:30am as the time of death
         tspan = [11.5 22+26/60];
         % Calling the ODE solver
         % Correct time of death is around 11:30am
         [t, z] = ode45(@deathprocess, tspan, T0);
         %% Plot solution
         figure(1);
         plot(t,z(:,1),'b');
         xlabel('Time (h)');
         ylabel('Temp (C)');
         %% (c) Considering alibis
         % Based on the alibis, and the fact that Robert Durst probably died
         % around 11:30am, we believe that James Carver should be the main
         % suspect (the only suspect that did not have a solid ailbi during
         % the estimated time of the murder.
         function dzdt = deathprocess(t,z)
           T=z(1);
           A = z(2);
           B = z(3);
           Agr = 0;
           if T>=29 && T<=45
             Agr = 0.0008*(T - 29)^2 * (1-exp(0.08*(T - 45)));
           end
```

```
Bgr = 0;

if T>=17 && T<=27

Bgr = 0.001*(T - 17)^2 * (1-exp(0.05*(T - 27)));

end

dTdt = -0.2 * (T-Ta(t)) + (A + B)/100;

dKdt = Agr*A*(50-A);

dYdt = Bgr*B*(50-B);

dzdt = [dTdt; dAdt; dBdt];
```

