

Problem 1.(1)

Sad case :

$$t_i = \{f + (s+1) \times k \mid k \text{ is integer}\}$$

Problem 1.(2)

f = 1, if s = 3, we can create the table :

time	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
require			O				O	O	O	O			O				O
clean fish	F	T	F	F	F	T	F	F	T	F	F	T	F	F	F	T	F
fish num	0	0	1	1	1	0	1	1	1	1	1	1	1	1	1	0	1

=====

```
cleanTimeList = [ ]
function findCleanTime(t_list, s, cleanTimeList) :
    for i = 0 to size of t_list-1 :
        if i < 1 :
            add t_list[i]-1 to cleanTimeList
        else :
            if cleanTimeList.last + (s+1) ≤ t_list[i] :
                add (t_list[i]-1) to cleanTimeList
            end if
        end if
    end for
    return cleanTimeList
end function
```

Problem 1.(3)

If f = 3, s = 5, we can make a special table :

time	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
require				O	O					O		O	O	O			O		
3				green	green	green				green	green	green	red	blue			green		
2			blue	blue	blue	blue	green	red	blue	blue	blue	blue	green	red	blue	blue	blue	green	
1		red	red	red	red	red	blue	green	red	red	red	red	blue	green	red	red	red	blue	green
clean	T	T	T	F	F	F	T	T	T	F	F	T	T	F	F	F	F	F	F

By observing the table, we need to verify every t_i whether it has enough fish by traversing the last few elements of cleanTimeList

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```
cleanTimeList = [ ]
n = 0
for i = 0 to size of t_list-1 :
```

```

if i < 1 :
    for j = 1 to f :
        add t_list[i]-j to cleanTimeList[n]
        n++
    end for
else :
    curFish = 0
    for j = 1 to f :
        if cleanTimeList[n-j] + s ≥ t_list[i]
            curFish++
        else : break for
    end for
    for j = 1 to f-curFish :
        add t_list[i]-j to cleanFishList[n]
        n++
    end for
end if
end for

```

Problem 2.(1)

By definition, define “F” to be the influence :

$$F = \frac{1}{T} \sum_{i=1}^{N-1} b_i \sum_{j=i+1}^N p_j$$

problem 2.(2)

original	new
$b_{i-1} (p_i + p_{i+1} + p_{i+2} + p_{i+3} \dots p_n)$	$b_{i-1} (p_{i+1} + p_i + p_{i+2} + p_{i+3} \dots p_n)$
$b_i (p_{i+1} + p_{i+2} + p_{i+3} \dots p_n)$	$b_{i+1} (p_i + p_{i+2} + p_{i+3} \dots p_n)$
$b_{i+1} (p_{i+2} + p_{i+3} \dots p_n)$	$b_i (p_{i+2} + p_{i+3} \dots p_n)$

The difference =

$$\Delta F = \frac{b_{i+1} p_i - b_i p_{i+1}}{T}$$

Problem 2.(3)

Define $f(S)$ to be the influence of the sequence S

It is ensured that $f(S_{\text{swap}(k, k+1)}) < f(S)$, suppose that $f(S_{\text{swap}(k, k+2)}) > f(S)$:

In the other word, sequence $\langle \dots k+2, k+1, k, \dots \rangle$ is more influent

By original definition :

$$f(S_{\text{swap}(k, k+1)}) < f(S)$$

$$f(S_{\text{swap}(k+1, k+2)}) < f(S)$$

$$\Rightarrow f(S_{\text{swap}(k, k+2)}) < f(S)$$

contradiction!

Problem 2.(4)

Design the merge sort which complexity is $O(n \log n)$

And we use the compare function which return difference (problem2.2) ΔF
 Finally we will find the sequence.

problem 2.(5)

```

1  #include <cstdio>
2  #include <vector>
3  #include <algorithm>
4  using namespace std;
5
6  class element {
7      int p; // price
8      int b; // influence level
9      // constructor
10     element(int _p, int _b) {
11         p = _p;
12         b = _b;
13     }
14 };
15
16 bool operator<(const element &n1, const element &n2)
17 {
18     if (n2.b * n1.p - n1.b * n2.p < 0) return true;
19     else return false;
20 }
21
22 int main()
23 {
24     vector<element> seq;
25     int p, b;
26     //
27     // read the original sequence
28     //
29     sort(seq.begin(), seq.end()); // time complexity  $O(n \log n)$ 
30     //
31     // print result
32     //
33     return 0;
34 }

```

Problem 3.(1)

If Paul choose one some element out of $\{a_{[1]_1}, a_{[3]_1}, a_{[5]_1}, \dots, a_{[2n+1]_1} \mid n \text{ is integer}\}$

⇒ Paul doesn't use optimal strategy

⇒ Contradiction!

⇒ Paul must choose the element in : $\{a_{[1]_1}, a_{[3]_1}, a_{[5]_1}, \dots, a_{[2n+1]_1} \mid n \text{ is integer}\}$

We can also prove that John have to choose the element in :

$$\{a_{[2]_1}, a_{[4]_1}, a_{[6]_1}, \dots, a_{[2n]_1} \mid n \text{ is integer}\}$$

problem 3.(2)

We just concentrate on a pile of cards i_n

Paul and John all choose n_i , then :

\Rightarrow Paul will get $a_{i1}, a_{i2}, \dots, a_{i(n_i/2)}$

\Rightarrow John will get $a_{i(n_i/2+1)}, \dots, a_{ini}$

sum up every piles :

Paul will get at least a score of

$$\sum_{i=1}^N \sum_{j=1}^{\frac{n_i}{2}} a_{ij}$$

John will get at least a score of

$$\sum_{i=1}^N \sum_{j=\frac{n_i}{2}+1}^{n_i} a_{ij}$$

problem 3.(3)

warning : problem too difficult

problem 3.(4)

warning : problem too difficult