QIANA BARTON

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Education

B.A. Willamette University, Salem, OR

Major: Computer Science

May 2015

Skills & Software

Sketch, Invision Studio, Framer, Lottie, Adobe XD, Adobe After Effects, Adobe Photoshop, Adobe Illustrator, Swift, SwiftUI, XCode, Visual Studio Code, Git, React, HTML, CSS, JavaScript, jQuery, Java, Jira and more

Professional Experience

UX Interaction Designer, August 2018 to May 2020 — CERCACOR LABS, Irvine, CA

- Primarily responsible for creating wireframes, documenting user journeys, and adding annotations for developer handoff.
- Created dynamic, interactive prototypes of app features and worked with a user experience researcher to test, evaluate results and make necessary updates to the user experience.
- Worked with a team of 5 engineers to implement animations, microinteractions and new features to the iOS code base.

UX Designer & Front End iOS Engineer, August 2018 to February 2019 — SPORTTRADE, Remote

- Primarily responsible for redesigning their iOS app using Sketch with a focus on improved usability and simplicity. Implemented the updated design and microinteractions to the iOS code base in Swift.
- Utilized Sketch to create a new company logo, web app concept, and app store screenshots
- Designed and coded a custom theme for Sporttrade's company landing page using HTML,
 CSS & JavaScript hosted on Wordpress.

QA Engineer, June 2016 to Present — GRASS VALLEY, Hillsboro, OR

- Automated functional testing of GV STRATUS, a collection of media production tools, using Selenium WebDriver and C# managed in Visual Studio projects
- Developed and maintained JScript libraries using TestComplete based on a test plan outlined in Test Rail for the GV STRATUS desktop and web client applications sanity and regression testing
- Facilitated the configuration management of systems by rebuilding cloud infrastructure using vSphere and performing GV STRATUS upgrades and downgrades

Previous Positions Held: Software Engineer, Software Tester