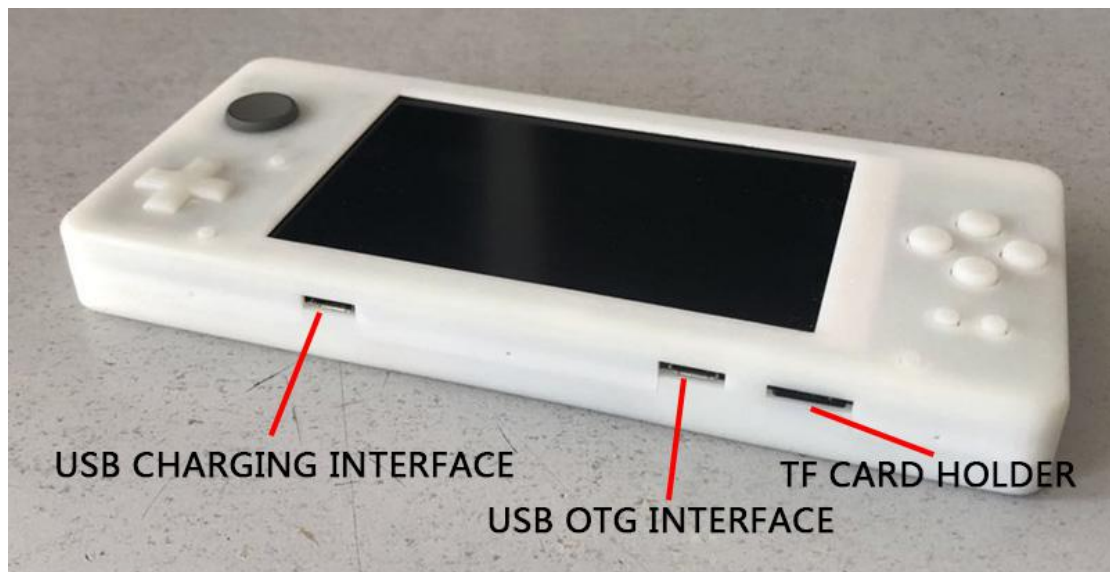


User Manual Quick Start Guide

1. Controller

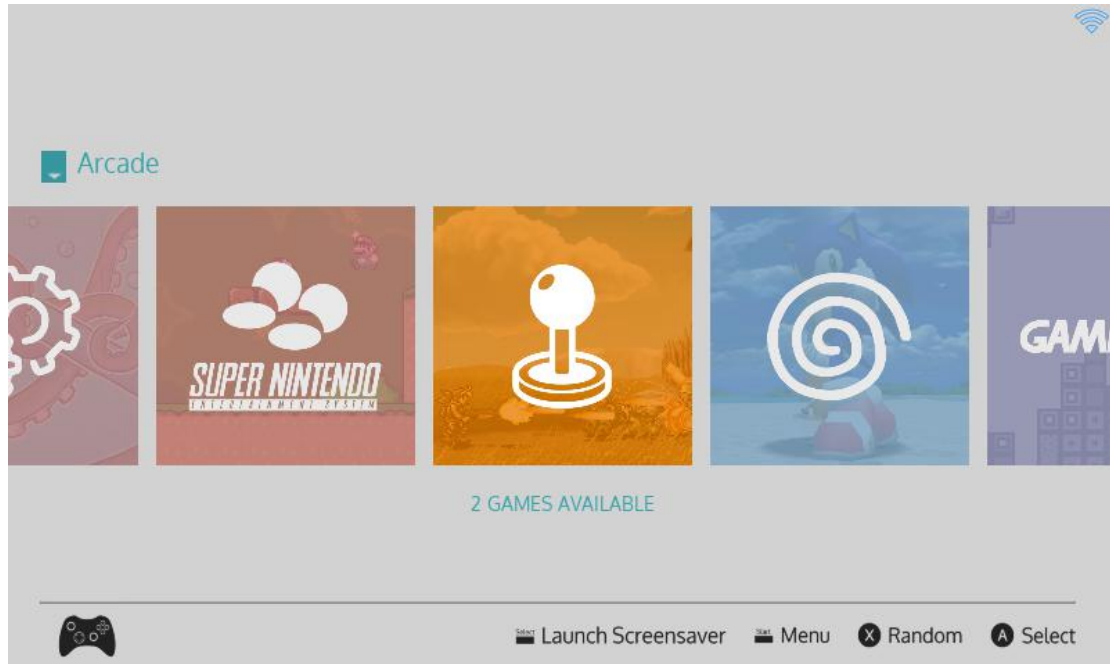


2. Interface



3. Boot Up

- ① Click the "POWER KEY" to open the battery power supply, then the power light is lit up at this time.
- ② Click the "LEFT SHOULDER" + "RIGHT SHOULDER" + "START" + "SELECT" at the same time to open the system power, then the screen light up and cpu fan starts spinning. Wait 45 seconds until enter the EmulationStation.



4. Shut Down

- ① Press "START" to access the ES main menu and then select "QUIT"



- ② Next, select the last option: "SHUTDOWN SYSTEM"



③ And then wait 5–10 seconds for system shut down. Finally, double tap the "POWER KEY" to close the battery power supply.

5、Adjust Volume

① Press "START" to access the ES main menu and then select "SOUND SETTINGS"



② Press "D-PAD LEFT"/"D-PAD RIGHT" to change the "SYSTEM VOLUME".



③ Click "SHIFT KEY"+"D-PAD LEFT/RIGHT" at the same time can reducing/increasing the system volume. Each click, reducing/increasing 10% in volume.

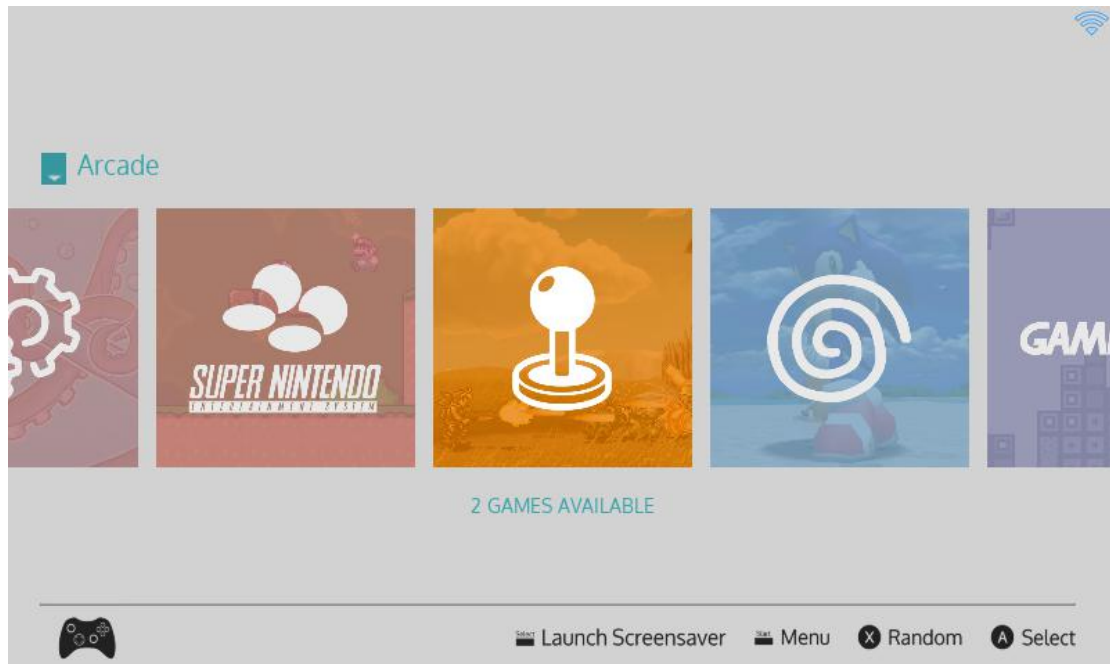
④ In RetroArch core emulator, press "HOT KEY"+"A/Y" at the same time can increasing/reducing the partial volume of emulator.

6. Adjust Screen Backlight

Press "SHIFT KEY"+"D-PAD UP/DOWN" at the same time to increasing/reducing the screen backlight.

7. Enter Game

① Press "D-PAD LEFT/RIGHT" to select the emulator. Press "A" to enter the emulator game list.



2、 In emulator game list, press "D-PAD UP/DOWN" to select the game, press "A" to start the game, press "B" to return previous menu.



8. Exit Game

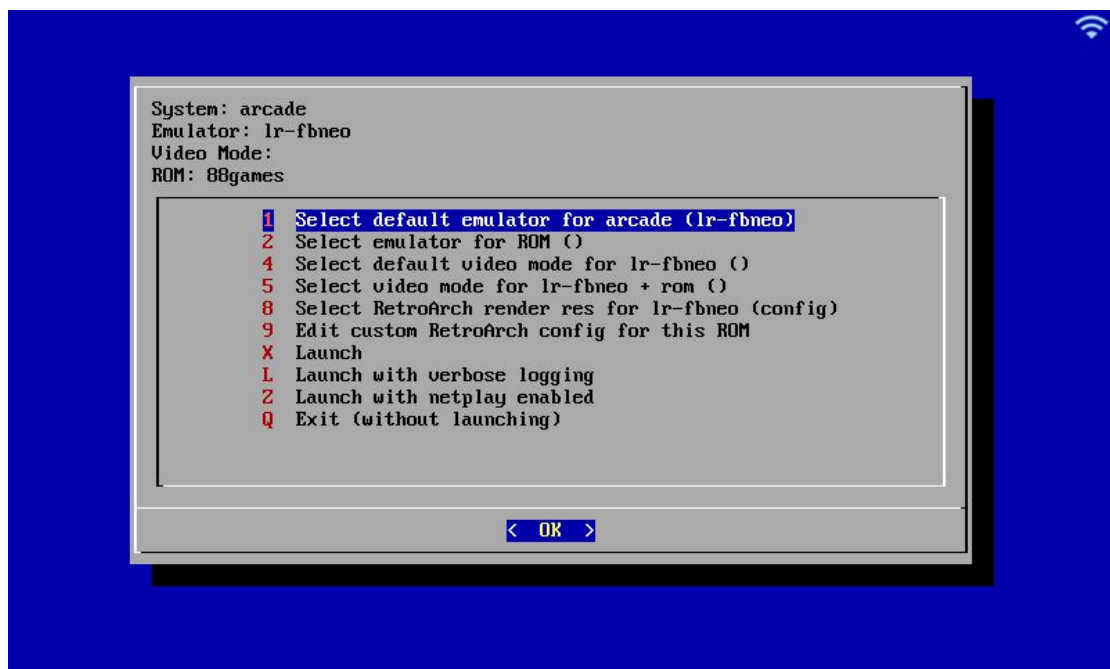
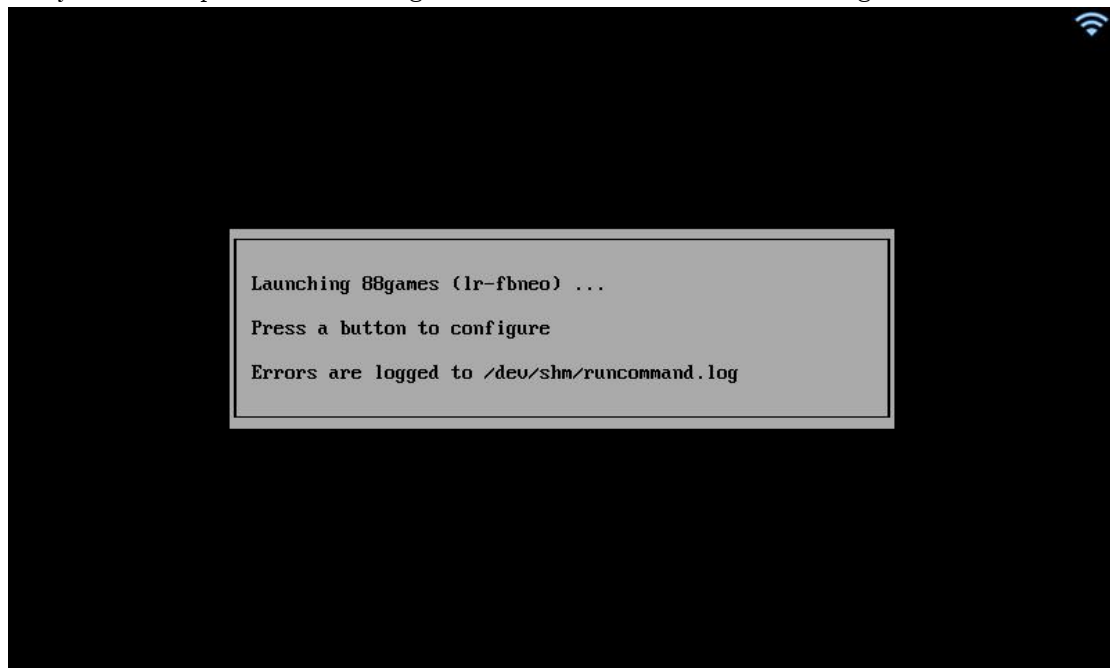
① In RetroArch core emulator, press "HOT KEY"+"START" at the same time can exit game.

② In no RetroArch core emulator, like PlayStation Portable, Nintendo

DS, Dreamcast, you can press "HOT KEY" to enter setting menu and select exit option to exit game.

9. Select Default Emulator

1、When you're loading a game and it says "Press a button for launch configure" or whatever it says. Hit "A/B" to go into that menu and the very first option is change default emulator for all games.



PS: Arcade emulation requires a different approach than console emulation. Please read this entire [page](https://retroPie.org.uk/docs/Arcade/) (<https://retroPie.org.uk/docs/Arcade/>

) before beginning your RetroPie arcade emulation project.

10. Power And Charging

Discharge	
Power C (%)	Led status
$C \geq 75\%$	4 led lighting
$50\% \leq C < 75\%$	3 led lighting
$25\% \leq C < 50\%$	2 led lighting
$3\% \leq C < 25\%$	1 led lighting
$0\% < C < 3\%$	1 led slow blinking

Charging	
Power C (%)	Led status
Full	4 led lighting
$75\% \leq C$	3 led lighting, 1 led fast blinking
$50\% \leq C < 75\%$	2 led lighting, 1 led fast blinking
$25\% \leq C < 50\%$	1 led lighting, 1 led fast blinking
$C < 25\%$	1 led fast blinking

- ① GAMEPI hardware has the power path management, supporting playing while charging.
- ② When you playing while charging. Pulling out the charging plug directly will disconnect the battery power for a short time, causing the system to shut down. The correct way is to save the game progress and shut down, then pull out the charging cable.
- ③ During the charging process, the system will force the battery to be powered externally. At this time, the "POWER KEY" button does not work. We can click the "LEFT SHOULDER"+"RIGHT SHOULDER"+"START"+"SELECT" button at the same time to switch on and off.