

CSCI 3430.1 - Principles of Programming Languages

Assignment # 8

Solutions

1. My solution for Assignment # 7 is an implementation of Pong using Visual Basic .Net.
2. In this Assignment # 8, i re-wrote this game using Visual C# with the same features.
3. The original idea comes from <http://www.dreamincode.net/forums/topic/39686-creating-a-fully-functional-pong-game/>. but more functions are added according the assignment requirements.
4. When one side or the other gets to 15, a sound is played.
5. A MessageBox will appear to ask the user if try or quit
6. The player's paddle is controlled by mouse
7. More details please see the comments in source code

