## 1.进入教室

```
/**
* 进入教室
* @param program 教室进程路径
* @param arguments 参数列表
*/
arguments :
"appId":"string",
"appKey":"string",
"roomId":"string"
"userId":"string"
"groupId":"string"
"userRole":"string"
"headUrl":"string"
"nickName":"string"
"bussinessData":"string"
}
```

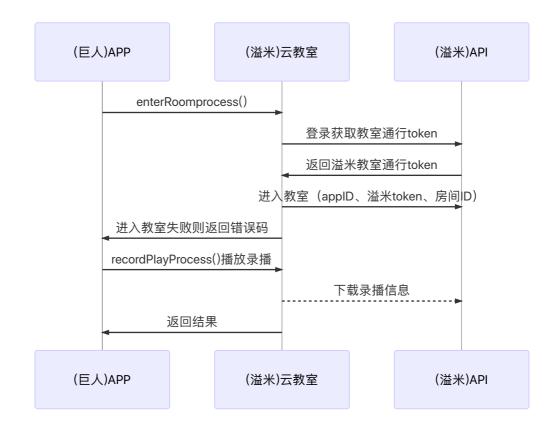
```
QProcess *enterRoomprocess = new QProcess(this);
enterRoomprocess->start(const QString &program, const QStringList &arguments );
connect(enterRoomprocess, SIGNAL(finished(int)),
this,SLOT(onEnterRoomStatus(int)));
```

## 2.录播

```
/**
* 录播回放
* @param program 录播进程路径
* @param arguments 参数列表
*/
arguments:
{
"YiMiToken":"string",
"roomId":"string"
}
```

```
QProcess *recordPlayProcess = new QProcess(this);
recordPlayProcess->start(const QString &program, const QStringList &arguments );
connect(recordPlayProcess, SIGNAL(finished(int)),
this,SLOT(onRecordPlayStatus(int)));
```

## 云教室交互流程



## 云教室状态码定义

YIMI\_ROOM\_ERROR\_CODE:错误定义

```
/** * 成功 */
YIMI_ROOM_ERROR_CODE_SUCCESS=0;
/** * 登录失败 */
YIMI_ROOM_ERROR_CODE_LOGIN_FAILED=100;
/** * 进入房间失败 */
YIMI_ROOM_ERROR_CODE_JOIN_ROOM_FAILED=101;
/** * 房间秘钥错误 */
YIMI_ROOM_ERROR_CODE_ROOM_SECRET_ERROR=102;
/** * token 失效 */
YIMI_ROOM_ERROR_CODE_TOKEN_INVALID=201;
/** * 录播文件下载失败 */
YIMI_ROOM_ERROR_CODE_RECORD_FILE_DOWNLOAD_FAILED=301;
```