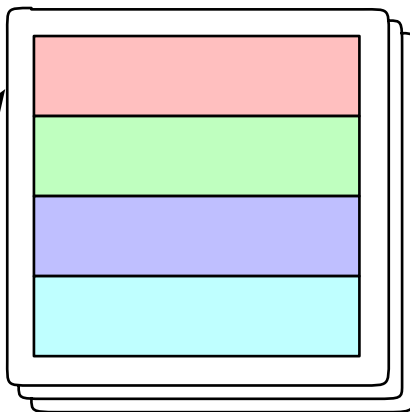


store



rank = 0

allBytes

Pair::self_

pairs[1]

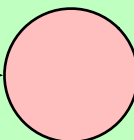
Pair::self_

pairs[2]

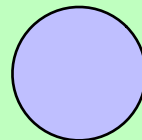
Pair::self_

pairs[3]

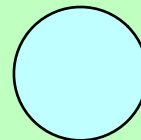
rank = 1



pairs[0]

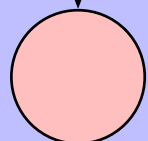


pairs[2]

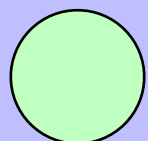


pairs[3]

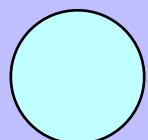
rank = 2



pairs[0]

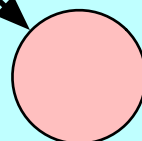


pairs[1]

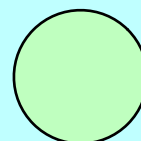


pairs[3]

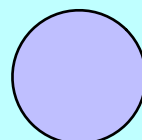
rank = 3



pairs[0]



pairs[1]



pairs[2]