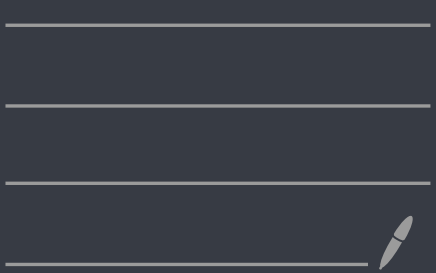


第三周 (3C)

多进程编程

- os.fork() (Linux/Mac)
- multiprocessing.Process()

↓

```
p = Process(target=f,
            args=('john',))
p.start()
p.join() → 子进程结束后父才结束
```

调试：
- multiprocessing.active_children()
- multiprocessing.cpu_count()

类方法创建多进程

```
class NewProcess(Process):
    def __init__(self, name):
        ....
    def run(self):    // 与 target=xxx 一样
        ...

for i in range(2):
    p = NewProcess(i)
    p.start()
```

多进程通信.(3C)

- 变量无法共享
- 资源多共享.

global num ✗ (不可以进到同一个)

- 队列.
  - multiprocessing.Queue
    - 进程安全问题
    - 可同时读写
  - q = Queue()
  - p = Process(target=f, args=(q,))
  - q.put(...)
  - q.get()
- 管道 - multiprocessing.Pipe
  - parent_conn, child_conn = Pipe()
  - parent_conn.recv()
  - child_conn.send()

③共享内存.

mutipreeess. Array -Value.

num = Value('d', 0.0)

arr = Array('i', range(10))

p = Process(target=f, args=(num, arr))

锁机制:

```
def f(l):
    l.acquire()
    ...
    l.release()
```

```
l = mp.Lock()
mp.Process(target=f, args=(l,))
```

进程池

mp.pool.Pool.

```
p = Pool(4)
for i in range(10):
    p.apply_async(run, args=(i,))
p.close()
p.join()
p.terminate()
```

```
with Pool(processes=4) as pool:
    result = pool.apply_async(f, (10,))
    print(result.get(timeout=1))
```

```
with ... :
    pool.map(f, range(10))
    it = pool.imap(f, range(10))
```

多线程

多线程 → 内存空间可共享.

(发起方) ⟷ (被发起方)

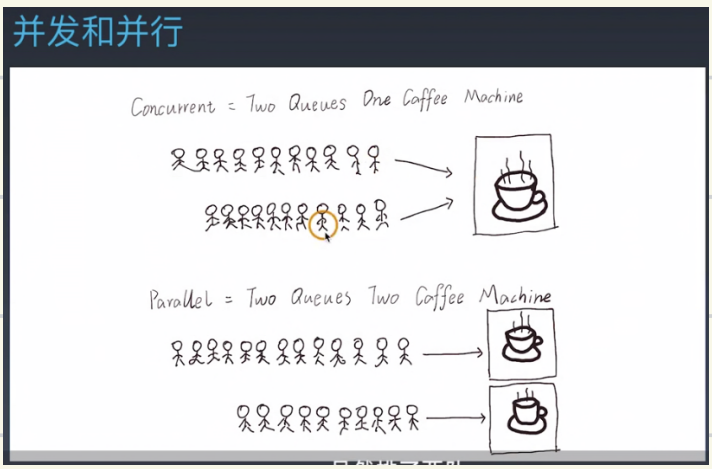
阻塞 ✕ 同步

非阻塞 ✕ 异步

{ 多线程 → 同cpu运行
  多进程 → 多cpu.

协程:

进程切换的调度.



```
t = threading.Thread(target=mn, args("x",))
t.start()
```

```
class MyThread1(threading.Thread):
    def __init__(self, n):
        super().__init__()
        self.n = n
    def run(self):
        ...
```

```
thre1.is_alive()
      .getName()
      .join()
      .setDeamon(True)
```

线程锁：

```
l = threading.Lock()
l.acquire(1):
l.release()
```

---

threading.RLock() → 可嵌套

线程队列：

```
q = queue.Queue(5)
q.put(...)
q.get()
q.task_done() → 提示q.join()是否继续阻塞.
q.qsize()
q.empty() q.full()
```

queue.PriorityQueue()

q.put((1, "work"))

线程池

from concurrent.features import ThreadPoolExecutor

pool = ThreadPool(4)

pool.map(requests.get, urls)

with ThreadPoolExecutor(3) as executor:

executor.submit(func, seed/3)

.map(func, seed)

全局解释锁.

GIL (Global Interpreter Lock)

- 一个进程有一个 GIL 锁.
- 拿到 GIL 锁才可以使用 CPU.
- Python 是伪并发, 同时只有一个线程运行.
  (CPU 密集型运行效率与单线程没区别
  IO 密集型多线程更快)