NASA Space Apps Challenge 2025 -WeatherPreview Project

Reporter: Space Wandering

Problem We Solve

Every day, people wonder: "Should I go to the concert? hike? parade?" But weather forecasts are often:

Too complex

raw numbers like "0.004 kg/m²/s" mean little to most users.

Too slow

retrieving large datasets for multiple cities is time-consuming.

Too technical

Forecast data is stored in scientific formats like GRIB files, and stored in locations that normal user don't know.

Our Solution

WeatherPreview transforms raw meteorological data into intuitive, interactive visuals that help people decide — "Go or stay?" — in seconds.

We built a visual decision system combining:

Global Forecast System (GFS)

trusted, high-resolution global predictions.

Smart animation layers

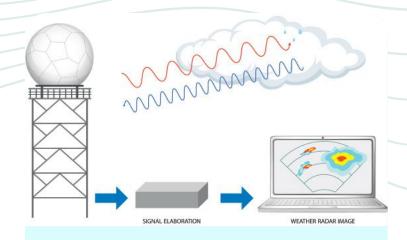
we translate numbers (rain, wind, temperature) into smooth, colorcoded animations that feel like weather, not stats. Optimized caching + multiprocessing

our system queries huge datasets from NASA/NOAA sources and serves them instantly, even on limited hardware.

Al Advisor

Users can simply ask, "Will it rain at the concert tonight?" or "Is it too windy for hiking tomorrow?" — and the Al answers in plain language, based on live forecast data.

How It Works





We pull multi-layer GFS forecasts (rainfall, temperature, wind direction/speed) covering the entire globe.



Processing & Indexing

A background multiprocess engine parses and caches forecast slices by time, location, and variable.



Visualization:

The frontend converts these layers into real-time animation — like rain sweeping across your screen — helping users see the forecast instead of reading it.

THE END

Thank you!