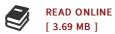




# How to Make Your Own Video Game (Paperback)

By M Usman, John Davidson

Createspace Independent Publishing Platform, United States, 2015. Paperback. Condition: New. Language: English . Brand New Book \*\*\*\*\*\* Print on Demand \*\*\*\*\*. Table of Contents Preface Chapter # 1: Important Tips to Think About Before Making Your Game Have a Concrete Idea Determine Your Audience Consider Your Platform Pick a Genre Have a Great Title Work on Gameplay Be Realistic Chapter # 2: Coming up with Game Ideas Read Books Get Ideas From Movies Use Other Games Mix Different Ideas Day Dream Brainstorm with Your Friends Pay Attention to Your Life Chapter # 3: Choosing an Engine Stencyl GameMaker Unity Unreal Engine RPG Maker VX Chapter # 4: Secrets on How to Make a Game Great Small Learning Curve Continuous Challenges Set Appropriate Rewards Freedom to Make Decisions Don t Just Focus on the Story, But Gameplay as Well Chapter # 5: Testing Your Game Think of What You Want to Know After Testing Test on Every Platform Use Your Friends Ask people Online Your Presence During Testing Chapter # 6: How to Promote a Game Begin Marketing Before the Release Date Have a Website Don t Forget Social Media Join Forums Tell Your Friends Connect with other Developers Chapter # 7:...



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