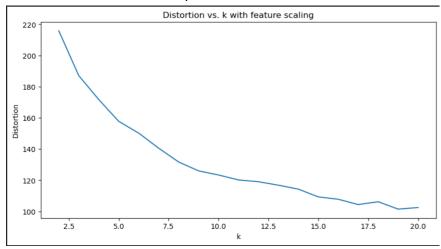


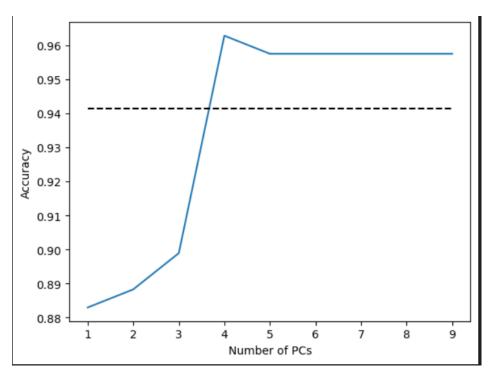
Q3.4: we choose the elbow position, thus 7 or 8



Q3.5

Q3.6:

- 1. without scaling, the euclidean distance would be larger.
- 2. yes, we literally downweight some abnormal large distance and make the data more normalized



Q4.2: n_component = 4 would be best. less PC may fail to capture important information while more PC may be overfit and induce noise.

```
Q4.2.2

Top 3 features contributing to PC1: [(0.852063391798144, 'worst area'), (0.5168264687224632, 'mean area'), (0.05572716691107061, 'area error')]

Top 3 features contributing to PC2: [(0.8518237204834174, 'mean area'), (0.0627480827489321, 'mean perimeter'), (0.00928705649723585, 'mean radius')]

Top 3 features contributing to PC3: [(0.9902458782833069, 'area error'), (0.04385603691150635, 'perimeter error'), (0.006233776347976855, 'texture error')]

Top 3 features contributing to PC4: [(0.039412249355513615, 'mean area'), (0.03876915240528661, 'worst area'), (6.6911461943283174e-06, 'smoothness error')]
```

