Advanced Programming Concepts with C++



CSI 2372

Tutorial # 6 Selected exercises from chapters 7 and 13



Exercise 7.52:

• Using our first version of Sales_data from § 2.6.1 (p. 72), explain the following initialization. Identify and fix any problems.

```
- Sales_data item = {"978-0590353403", 25, 15.99};
```

Answer:

```
#include <string>
struct Sales_data {
    std::string bookNo;
    unsigned units_sold; //= 0;
    double revenue; //= 0.0; (Error: Cannot provide in-class initializer for an aggregate class (since C++11) (until C++14))
};
int main() {
    Sales_data item = {"978-0590353403", 25, 15.99};
    return 0;
}
```



Exercise 7.56:

 What is a static class member? What are the advantages of static members? How do they differ from ordinary members?



Answer:

 A static class member is a member that is associated with the class, rather than with individual objects of the class type. It exists outside any object of the class.

- Advantages:

- Storage efficient.
- If a static member of a class changes, each object of the class will use the new value of that static member.
- A static data member can have incomplete type.
- A static member (data or function) can be used as a default argument.
- Differences between ordinary members and static members: A static member belongs to the class, an ordinary member belongs to objects of the class.



Exercise 7.57: Write your own version of the Account class.

```
#include <string>
#include <iostream>
class Account {
     static constexpr int period = 30;
     friend std::ostream &print(std::ostream &, const Account &);
public:
     Account(): Account("", 0) {}
    //explicit Account(const std::string &o) : Account(o, 0.0) {}
     explicit Account(const std::string &o, double b = 0.0)
                   : owner(o), balance(b), daily_tbl() {}
     void addInterest() { balance += balance * interestRate; }
     std::ostream &print(std::ostream &);
     static double getRate() { return interestRate; }
     static void setRate(double newRate) { interestRate = newRate; }
private:
     std::string owner;
     double balance;
     double daily tbl[period]; //must be after the initialization of `period`.
     static double interestRate;
     static double initRate();
```



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Exercise 7.57: Write your own version of the Account class.

```
double Account::interestRate = initRate();
double Account::initRate() { return 0.1; }
constexpr int Account::period;
std::ostream &print(std::ostream &os, const Account &a) {
    os << a.owner << " " << a.balance << "\n" << a.daily tbl[0];
    return os;
}
int main() {
    Account act1;
    Account act2("Zhang San");
    Account act3("Li Si", 100.50);
    //Account act4 = "Wang"; // Error (implicit constructor call)
     print(std::cout, act1) << std::endl;</pre>
    print(std::cout, act2) << std::endl;</pre>
    print(std::cout, act3) << std::endl;</pre>
    return 0;
```



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Exercise 7.58:



 Which, if any, of the following static data member declarations and definitions are errors? Explain why.

```
// example.h
class Example {
public:
    static double rate = 6.5;
    static const int vecSize = 20;
    static vector<double> vec(vecSize);
};
// example.C
#include "example.h"
double Example::rate;
vector<double> Example::vec;
```



Answer 7.58:

```
// example.h
class Example {
public:
       static double rate; // = 6.5;
       // static member should be initialize outside class
       static const int vecSize = 20;
       static vector<double> vec; //(vecSize);
       // 1. cannot use parentheses as in-class initializer
       // 2. static member should be initialize outside class
};
// example.C
#include "example.h"
double Example::rate = 6.5;
// should initialize static data member
vector<double> Example::vec(vecSize);
// should initialize static data member
u Ottawa
```



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Refereces



Accreditation:

- This presentation is prepared/extracted from the following resources:
 - C++ Primer, Fifth Edition.
 Stanley B. Lippman Josée Lajoie Barbara E. Moo
 - https://github.com/jaege/Cpp-Primer-5th-Exercises
 - https://github.com/Mooophy/Cpp-Primer

