

# Vim: .vimrc

This is part 6 of a series of tutorial to Vim. You can read [Part 5 here](#).

\*

Before we get to our main topic, let me show you one more humble, but tremendously useful command. Hit `*` to search the word currently under cursor and jump to its next occurrence. This is, as I said previously, tremendously useful<sup>1</sup>, to find where a variable/function is used/called. The analogous command to search backwards is `#`.

## DNA

Like your DNA, which defines you, your appearance, hair color, eye color, strength and weakness; `.vimrc` defines your Vim's appearance, behavior, strength and weakness. *Your* Vim will be very different from *my* Vim and not just in outer superficial appearance, like color of cursor or background, but also how it responds. For example, you can, if you want, make your Vim to not respond to arrow keys to force yourself to use 'h, k, j, l'.

You can save your `.vimrc` somewhere accessible from everywhere, like say Github, and when you want to setup new system, or a remote server, you can simply drop your `.vimrc` in home folder (`~`) and make yourself home.

## Bells and Whistles

Let's start with configuring how Vim looks. Vim supports color schemes, which can be set using command `:colorscheme <scheme name>`, or via `.vimrc`. There are some basic colorschemes preinstalled, but you can add more. Vim colorschemes are nothing more than a `.vim` file, like Vim plugins. Download them and place them in `~/.vim/colors/`. Once files are placed, you can use the command `:colorscheme` to enable it. You can directly search for your favorite color scheme or browse them [here](#) or [here](#).

If you don't like something with a colorscheme, you are encouraged to open it up, and play around with it. And then, contribute it back to the main repository. If you didn't like something, chances are there are many other who didn't like it too.

## Plugins

Vim has amazing ecosystem of plugins. Plugins for Vim can be created using VimL- Vim's own scripting language and there is support for Python, Lua too. It is highly likely that your favorite feature, like the folder tree view in Sublime<sup>2</sup>, automatic syntax checker<sup>3</sup> or a fuzzy file finder<sup>4</sup>; are available in Vim via plugins<sup>5</sup>.

## Plugin to manage Plugins

There are plugins which makes installing, updating and removing plugins very easy. I personally like [Vundle](#), but there are other plugins managers too. You can find how to install at the home page, but to describe it in a line, you have to install Vundle by cloning the repository into `~/.vim/bundle/Vundle.vim`, add plugin to `.vimrc` and say `:PluginInstall`.

## My .vimrc

Here's a part of my `.vimrc` which might be a good starting point for building your own. You can check the complete version here: [github.com/anuragpeshne/dotfiles/.vimrc](https://github.com/anuragpeshne/dotfiles/blob/master/.vimrc).

```
syntax on

" indentation related and coding style
set tabstop=2          " The width of a TAB is set to 2.
set expandtab           " Expand TABs to spaces
set softtabstop=2
set shiftwidth=2       " when indenting with '>>', use 2 spaces width
set autoindent
```

```

" display related stuff
set relativenumber
set number
colorscheme wombat256mod
set foldenable
set colorcolumn=80
set cursorline

" search related
set hlsearch
set ignorecase
set smartcase
set incsearch

" misc
set hidden          " Hide buffers when they are abandoned
set wildmenu
set showcmd         " Show (partial) command in status line.
set showmatch       " Show matching brackets.

set nocompatible    " be iMproved, required
filetype off        " required

set tags=./tags;    " search for tags in pwd and go up until found
map <A-]> :vsp <CR>:exec("tag ".expand("<cword>"))<CR> " open tag in vsplit

```

### A Few Comments:

- First few lines deal with tabs and space, you may want to change it.
- `relativenumber` is a very helpful feature while working with Vim. You can easily specify ranges to yank, delete or jump by glancing at the line.
  - If you rather have simple line numbers, delete the line `set relativenumber` and keep `set number`.
- We'll see folds soon, which is enabled by `set foldenable`.
- `colorcolumn` creates a vertical line on buffer which reminds us to restrict width of lines. Some projects have hard rules to keep split lines more than 80 columns into two. I highly recommend you to set this limit to 80 to 120 columns.
- Next come some handy flags for better searching:
  - `hlsearch` highlights all matched items
  - `ignorecase` does exactly what it says
  - `smartcase` is an interesting option, it ignores case until you type a capital letter and as soon as you do it, it starts matching case too.
- You can check how to specify plugins in my [.vimrc](#).

```

15 set tabstop=2      " The width of a TAB is set to 2.
14 set expandtab      " Expand TABs to spaces
13 set softtabstop=2
12 set shiftwidth=2  " when indenting with '>', use 2 spaces width
11 set autoindent
10
9 " display related stuff
8 set relativenumber
7 set number
6 colorscheme wombat256mod
5 set foldenable
4 set colorcolumn=80
3 set cursorline
2
1 " search related
19 set hlsearch
1 set ignorecase
2 set smartcase
3 set incsearch
4
5 " misc
6 set hidden          " Hide buffers when they are abandoned
7 set wildmenu
8 set showcmd         " Show (partial) command in status line.
9 set showmatch       " Show matching brackets.
10
11 set nocompatible   " be iMproved, required
12 filetype off       " required
13
14 set tags=./tags;/   " search for tags in pwd and go up until found
15 map <A-J> :vsp <CR>:exec("tag ".expand("<word>"))<CR> " open tag in vsplit
16
17 " set the runtime path to include Vundle and initialize
18 set rtp+=~/vim/bundle/Vundle.vim
19 call vundle#begin()
20 " let Vundle manage Vundle, required
21 Plugin 'gmarik/Vundle.vim'
22 Plugin 'kien/ctrlp.vim'
23 Plugin 'bling/vim-airline'
24 Plugin 'jelera/vim-javascript-syntax'
25 Plugin 'Valloric/YouCompleteMe'
26 Plugin 'mileszs/ack.vim'
27 Plugin 'gkz/vim-ls'
28
29 call vundle#end()    " required
30 filetype plugin indent on " required
31 set laststatus=2
32
33 set guifont=Liberation_Mono_for_Powerline:h10
34 set guioptions-=r
35 set guioptions-=R
36 set guioptions-=l
37 set guioptions-=L
38
39 " custom mapping
40 command Fo execute "normal! $zF%" " fold line by doing a :Fo
41 nnoremap <leader><tab> :tabn<cr>
NORMAL > ~/vimrc

```

vim utf-8[unix] 31% : 19/60 : 1

Session: 0 0 0 0:vim\* 07 Jun 22:15

Figure 1: Vim after loading the above .vimrc. [Click here](#) to see full size image

## One More Thing

You might be hopping around buffer using `*`, searching and jumping to lines. Sometimes we are working on certain line, we want to check something and then return to original position. And with all this hops, it might be cumbersome to remember how many times you jumped, but have no fear, there is an easy way to return back. Pressing `<ctrl>+o` will take you back to previous position where you jumped from, just like *back* button on browser. `<ctrl>+i` will take you forward, once you have jumped back.

## Summary

A small summary of commands we have seen in this part

Key	Comment
<code>*</code>	searches for the word under cursor
<code>#</code>	same as above, in reverse direction
<code>&lt;ctrl&gt; + o</code>	jump back to previous position (mnemonic: <code>o</code> → old)
<code>&lt;ctrl&gt; + i</code>	jump forward to previous position from which jumped back

[Click here for part 7](#)

## Footnotes:

<sup>1</sup> if you were to read this webpage in Vim, you could have used `*` to jump back to previous occurrence of 'tremendously', since `*` wraps around.

<sup>2</sup> [Nerdtree](#)

<sup>3</sup> [Syntastic](#)

<sup>4</sup> [ctrlp](#)

<sup>5</sup> One of the good places to hunt for plugins is [Vim Awesome](#)



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Emacs 25.1.1 ([Org](#) mode 9.0.8)

[Validate](#)