

# **SpanDex: Secure Password Tracking for Android**

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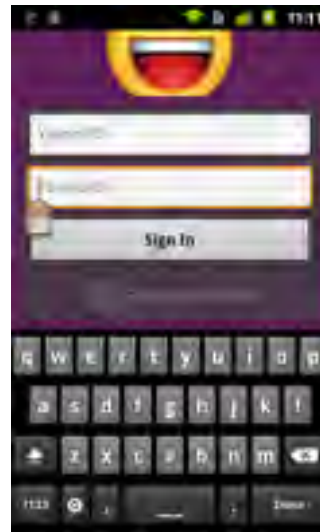
**Duke University**







**Facebook**



**Yahoo!**



**BoA**



**DropBox**



**FriendCaster**



**imo.com**



**mint.com**



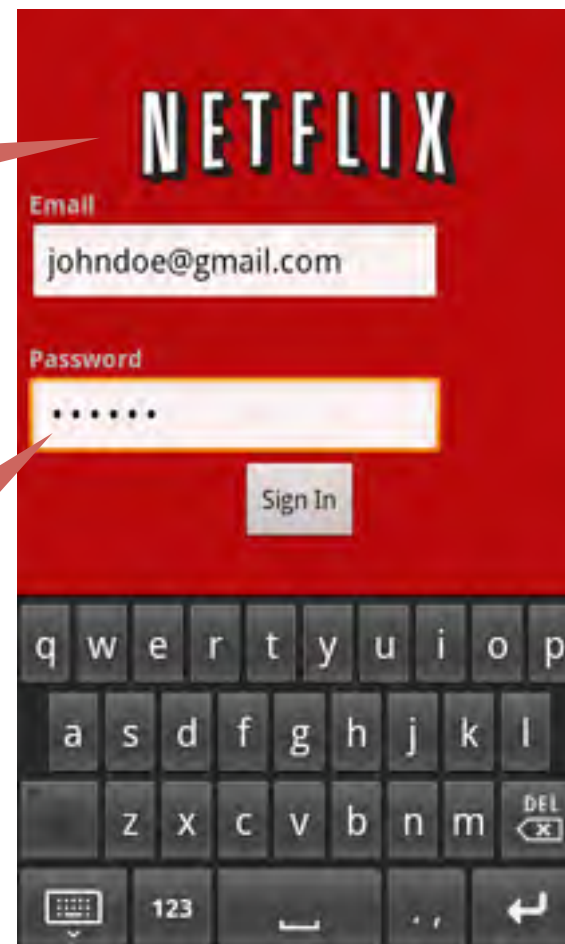
**Real Sync**

**Where do your passwords go?**

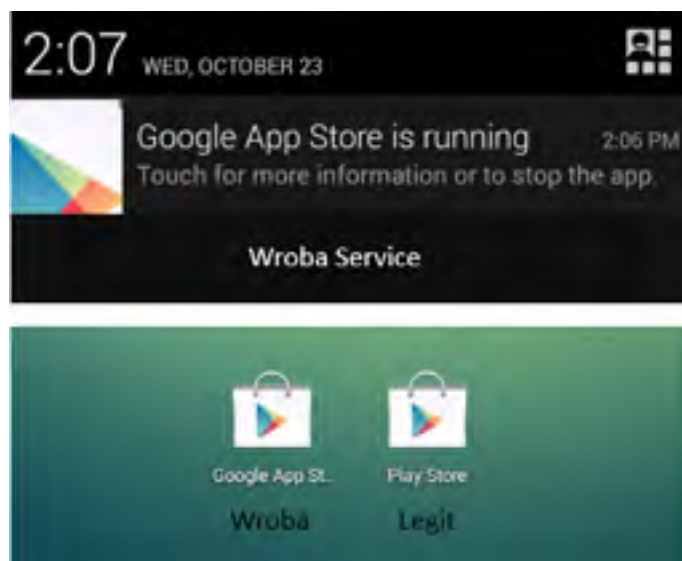
# Phishing apps

**Fake NetFlix app**  
From Malware Genome Project

**Sends passwords to**  
<http://erofolio.no-ip.biz/login.php>



# Phishing apps



**Wroba (Korean malware)**



**Svpeng (Russian malware)**

<https://blog.malwarebytes.org/mobile-2/2013/10/trojan-looks-to-wrob-android-users/>  
<http://securelist.com/blog/research/57301/the-android-trojan-svpeng-now-capable-of-mobile-phishing/>



**“Let’s use taint tracking!”**





## General approach

1. Tag password as entered



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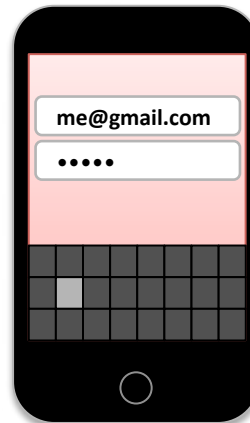
## General approach

1. Tag password as entered



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## General approach

1. Tag password as entered

**ScreenPass [MobiSys '13]**  
Spoof-resistant UI for  
entering passwords



## General approach

1. Tag password as entered
2. Track tags as app runs
3. Inspect output tags

**TaintDroid [OSDI '10]**  
tracks how data flows  
through Android apps

# Taint-tracking basics

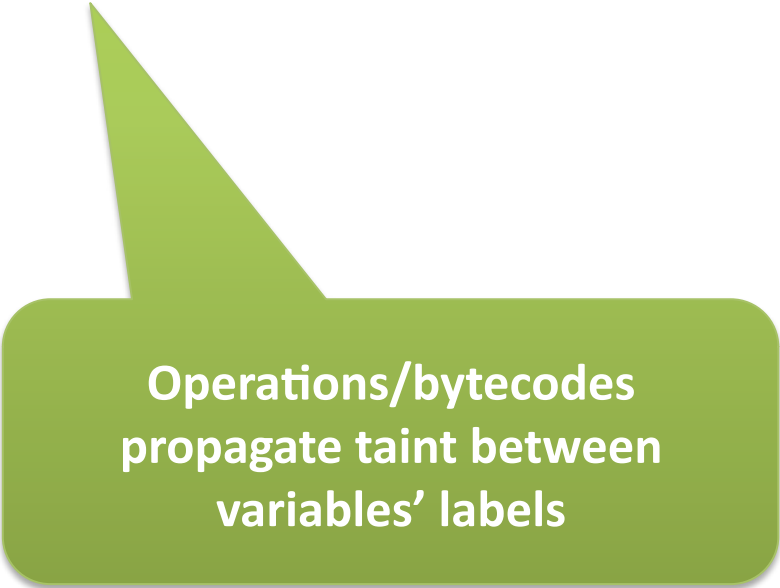
$c \leftarrow a \text{ op } b$        $\textit{taint}(c) \leftarrow \textit{taint}(a) \cup \textit{taint}(b)$



Each variable has a label/tag;  
Labels reflect data dependencies

# Taint-tracking basics

$c \leftarrow a \text{ op } b$        $\textit{taint}(c) \leftarrow \textit{taint}(a) \cup \textit{taint}(b)$



Operations/bytecodes  
propagate taint between  
variables' labels



# Taint-tracking basics

$c \leftarrow a \text{ op } b$        $\text{taint}(c) \leftarrow \text{taint}(a) \cup \text{taint}(b)$

`setTaint(a, t)`

$c = a + b$

$\text{taint}(a) \leftarrow \{t\}$

$\text{taint}(c) \leftarrow \{t\} \cup \{\} = \{t\}$

## Explicit flow

Directly transfers information  
from source to destination

# Taint-tracking basics

$c \leftarrow a \text{ op } b$        $\text{taint}(c) \leftarrow \text{taint}(a) \cup \text{taint}(b)$

`setTaint(a, t)`

$\text{taint}(a) \leftarrow \{t\}$

$c = a + b$

$\text{taint}(c) \leftarrow \{t\} \cup \{\} = \{t\}$

`if (c == 0)`

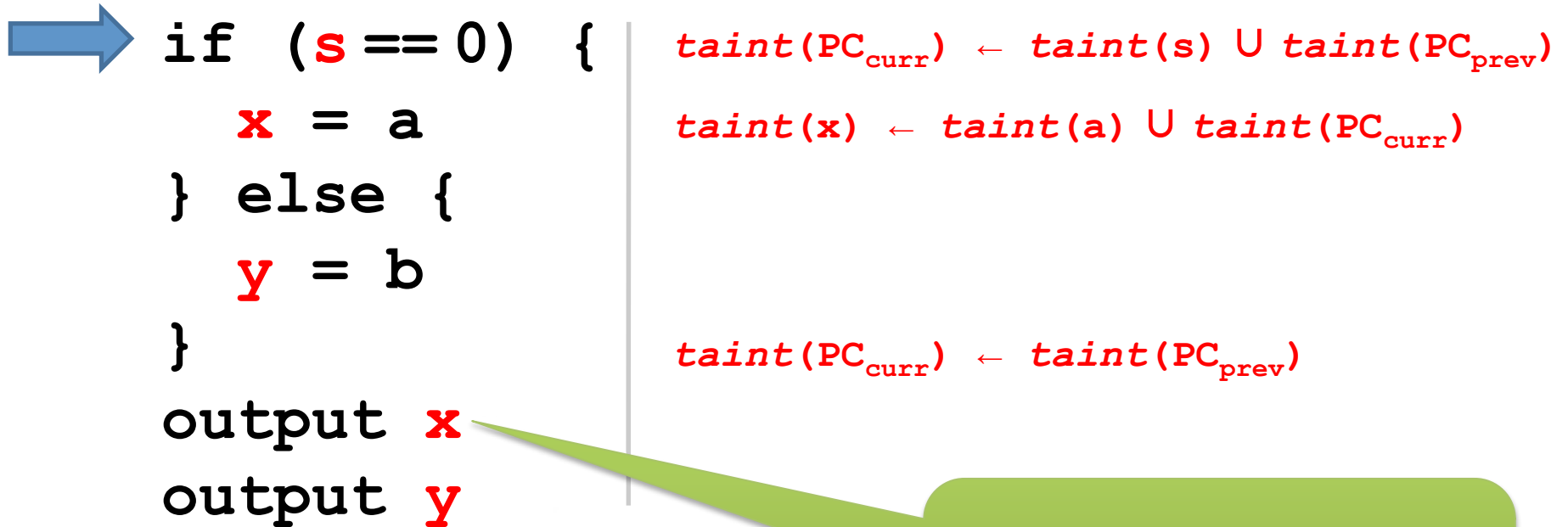
`s = 1`

**Implicit flow**

Information transferred via  
control flow

**Tracking implicit flows is (really) hard.**

# Taint the PC



```
→ if (s == 0) {  
    x = a  
} else {  
    y = b  
}  
output x  
output y
```

$taint(PC_{curr}) \leftarrow taint(s) \cup taint(PC_{prev})$   
 $taint(x) \leftarrow taint(a) \cup taint(PC_{curr})$   
 $taint(PC_{curr}) \leftarrow taint(PC_{prev})$

Tainting the PC captures  
Information flow into x

# Taint the PC

```
if (s == 0) {  
    x = a  
} else {  
    y = b  
}  
→ output x  
output y
```

*taint*(PC<sub>curr</sub>) ← *taint*(s) ∪ *taint*(PC<sub>prev</sub>)  
*taint*(x) ← *taint*(a) ∪ *taint*(PC<sub>curr</sub>)  
  
*taint*(PC<sub>curr</sub>) ← *taint*(PC<sub>prev</sub>)

Problem: y contains same secret information as x, even though it wasn't updated

# Bigger problem: overtainting

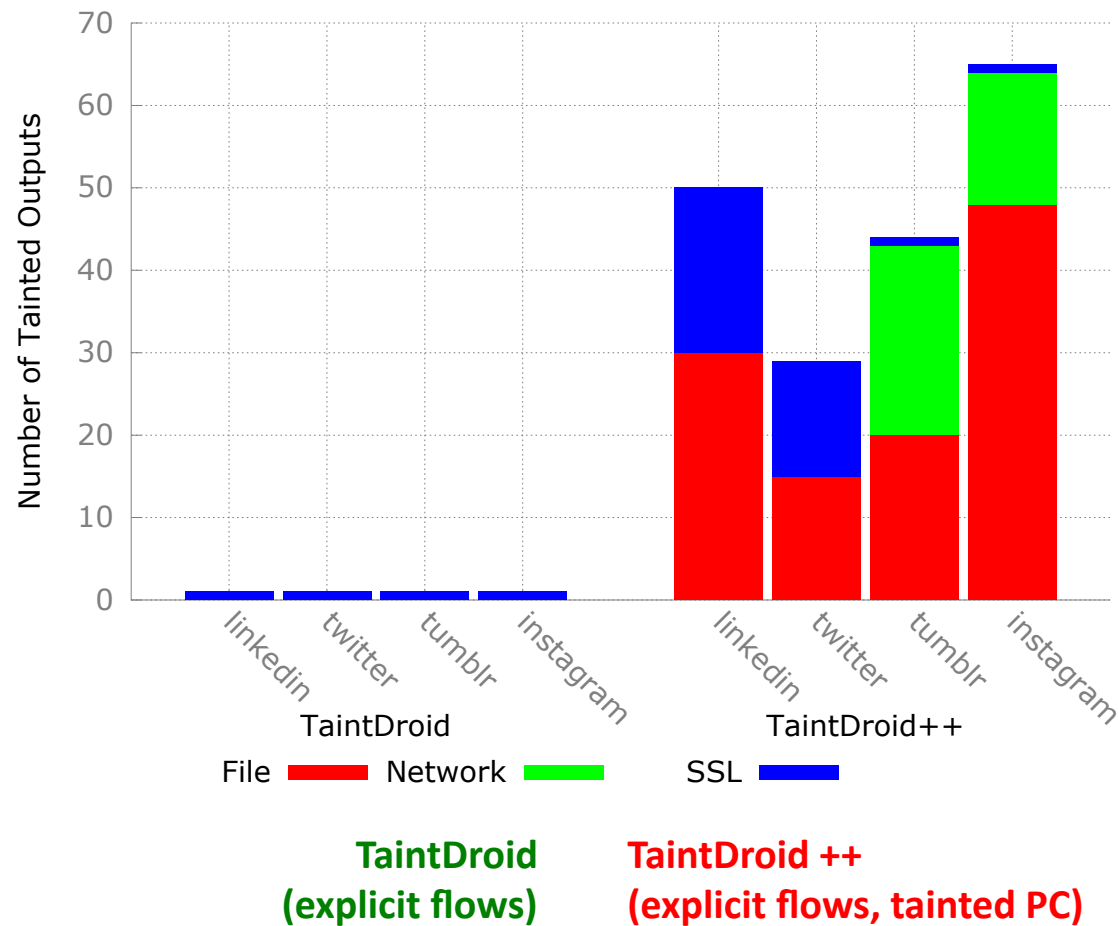
```
if (s == 0) {  
    // complex block of code  
    .  
}
```

Condition may reveal  
very little secret  
information

Taint tags updated as  
if objects contain all  
secret information

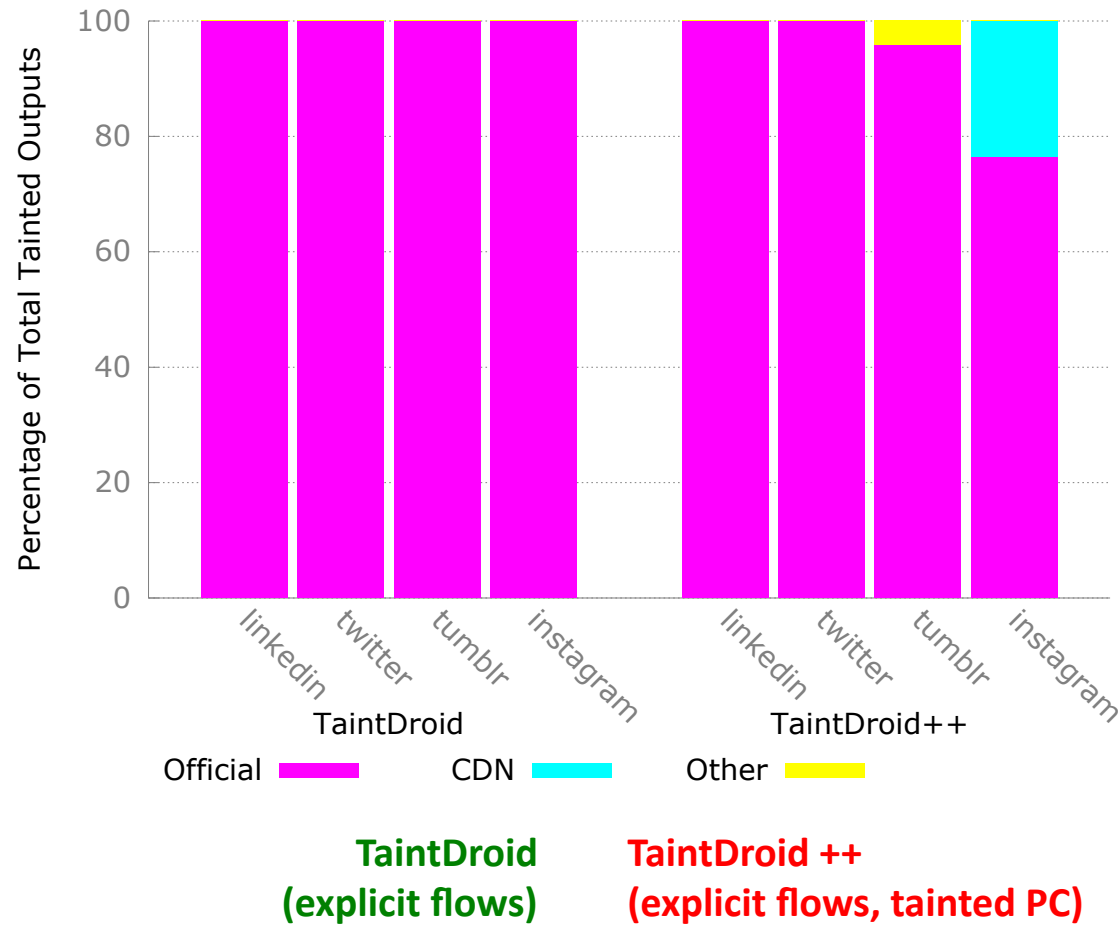
**Not much information transferred  
to a large number of objects.**

# Problem: overtainting





# Problem: overtainting



# Key observation

```
if (s == 0) {  
    x = a  
    ...  
} else {  
    y = b  
    ...  
}
```

If OK to leak that  $s \neq 0$ , then don't propagate taint

At most, reveals whether  $s$  is 0

# Our solution: SpanDex

- **Tracks implicit flows within Dalvik VM**
  - Can compute a *useful* upper bound on info leaks
- **Leverages key properties of passwords**
  - Short strings
  - Never displayed on screen
  - Limited local processing

# SpanDex overview

- 1. Initialize **possibility set (p-set)** for taint source**
  - [32, 126] for each password character
- 2. Record operations performed on tainted data**
  - Operations recorded in **Operation DAG (op-DAG)**
- 3. Update p-set when involved in branch condition**
  - op-DAG + branch conditions  $\rightarrow$  CSP
- 4. Guarantee for untainted outputs**
  - Leak at most as much info as reflected in p-sets
  - Allows for rich set of policies for limiting leaks

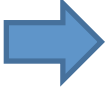
# High-level example

```
// password input 'P'
initPset(c, PASSWORD)
// end password input

if (c >= 'A' &&
    c <= 'Z' )
    lc = c + 32

if (lc == 'p' )
    output "value was P"
```

# High-level example



```
// password input 'P'
initPset(c, PASSWORD)
// end password input

if (c >= 'A' &&
    c <= 'Z' )
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# High-level example

➡ `// password input 'P'`  
`initPset(c, PASSWORD)`  
`// end password input`

```
if (c >= 'A' &&  
    c <= 'Z')  
    lc = c + 32
```

```
if (lc == 'p')  
    output "value was P"
```

`INIT_PSET(c, [32, 126])`

**p-set: [32, 126]**

**size: 95**

# High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

➔

```
if (c >= 'A' &&  
    c <= 'Z' )  
    lc = c + 32  
  
if (lc == 'p' )  
    output "value was P"
```

INIT\_PSET(**c**, [32, 126])

LOG\_CMP(**c** >= 65, T)

**p-set: [65, 126]**

size: 62



# High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```



```
if (c >= 'A' &&  
    c <= 'Z' )  
    lc = c + 32  
  
if (lc == 'p' )  
    output "value was P"
```

```
INIT_PSET(c, [32, 126])
```

```
LOG_CMP(c >= 65, T)
```

```
LOG_CMP(c <= 90, T)
```

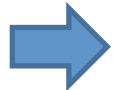
**p-set: [65, 90]**

size: 26 (uppercase letters)

# High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

```
if (c >= 'A' &&  
    c <= 'Z' )
```



```
    lc = c + 32
```

```
if (lc == 'p' )  
    output "value was P"
```

```
INIT_PSET(c, [32, 126])
```

```
LOG_CMP(c >= 65, T)
```

```
LOG_CMP(c <= 90, T)
```

```
LOG_OP(lc = c + 32)
```

**p-set: [65, 90]**

size: 26 (uppercase letters)

# High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

```
if (c >= 'A' &&  
    c <= 'Z' )  
    lc = c + 32
```

➔ if (**lc** == 'p' )  
 output "value was P"

INIT\_PSET(**c**, [32,126])

LOG\_CMP(**c** >= 65, T)

LOG\_CMP(**c** <= 90, T)

LOG\_OP(**lc** = **c** + 32)

LOG\_CMP(**lc** == 'p', T)

**p-set: [80]**

size: 1 ('P')

# High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

```
if (c >= 'A' &&  
    c <= 'Z' )  
    lc = c + 32
```

```
if (lc == 'p' )  
    output "value was P"
```

```
INIT_PSET(c, [32,126])
```

```
LOG_CMP(c >= 65, T)
```

```
LOG_CMP(c <= 90, T)
```

```
LOG_OP(lc = c + 32)
```

```
LOG_CMP(lc == 'p', T)
```

**p-set: [80]**

size: 1 ('P')

# Lower-level example

Explicit flows  
create new op-  
DAG nodes

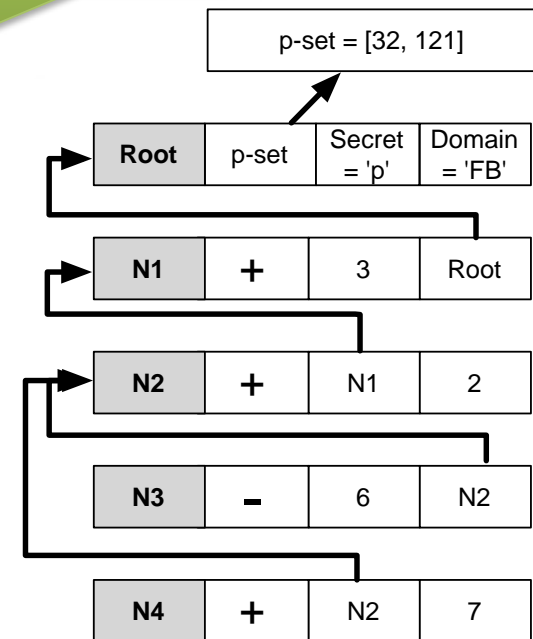
```
0000: mov v1, v0      // v0, v1 label=N0
0002: add v2, v1, 3    // v2's label=N1
0004: add v2, v2, 2    // v2's label=N2
0006: sub v3, 6, v2    // v3's label=N3
0008: add v2, v2, 7    // v2's label=N4
000a: const/16 v4, 122 // v4's label=0
000c: if-le v3, v4, 0016
000e: ...
```

Conditional branches  
require solving CSP to  
update p-set(s)

Labels point  
to op-DAG  
nodes

V0
V0 label=Root
V1
V1 label=Root
V2
V2 label=N4
V3
V3 label=N3
V4
V4 label=null

Dalvik internal stack



Dalvik internal heap

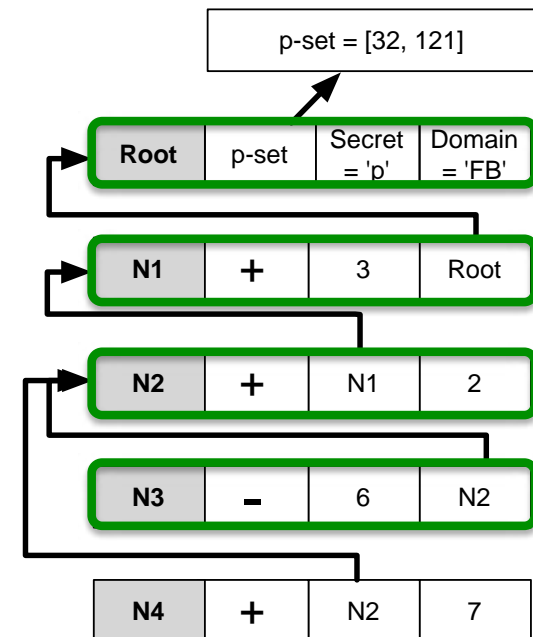
# Lower-level example

```
0000: mov v1, v0      // v0, v1 label=N0
0002: add v2, v1, 3    // v2's label=N1
0004: add v2, v2, 2    // v2's label=N2
0006: sub v3, 6, v2    // v3's label=N3
0008: add v2, v2, 7    // v2's label=N4
000a: const/16 v4, 122 // v4's label=0
000c: if-le v3, v4, 0016
000e: ...
```

CSP solver traverses op-DAG  
back to root →  
 $v0 + 6 - 2 - 3 \leq 122$

V0
V0 label=Root
V1
V1 label=Root
V2
V2 label=N4
V3
V3 label=N3
V4
V4 label=null

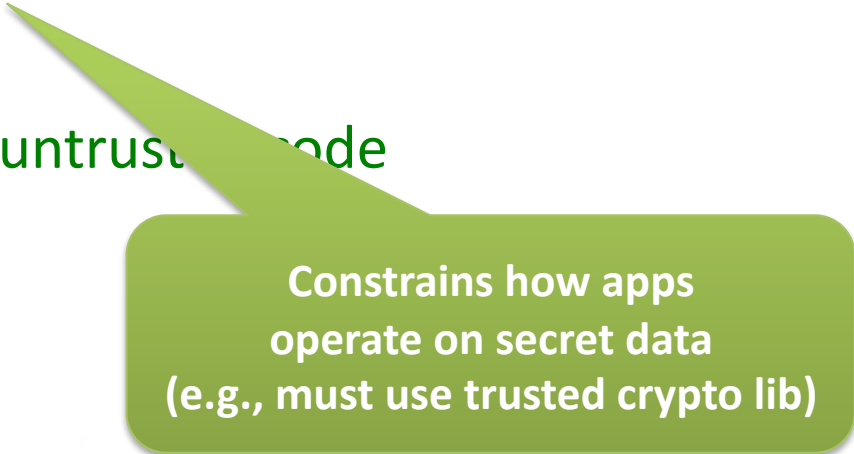
Dalvik internal stack



Dalvik internal heap

# Other considerations

- **CSPs may hard to solve**
  - CSP may involve multiple sources (e.g., pw chars)
  - CSP may involve complex operations (e.g., bitwise)
  - We see this in crypto and string-encoding libraries
- **Solution**
  - Define a set of trusted runtime libraries
  - No CSP-solving internally
  - Taint all trusted-lib outputs
  - Ban complex operations in untrusted code
- **More details in paper**



Constrains how apps  
operate on secret data  
(e.g., must use trusted crypto lib)

# SpanDex evaluation

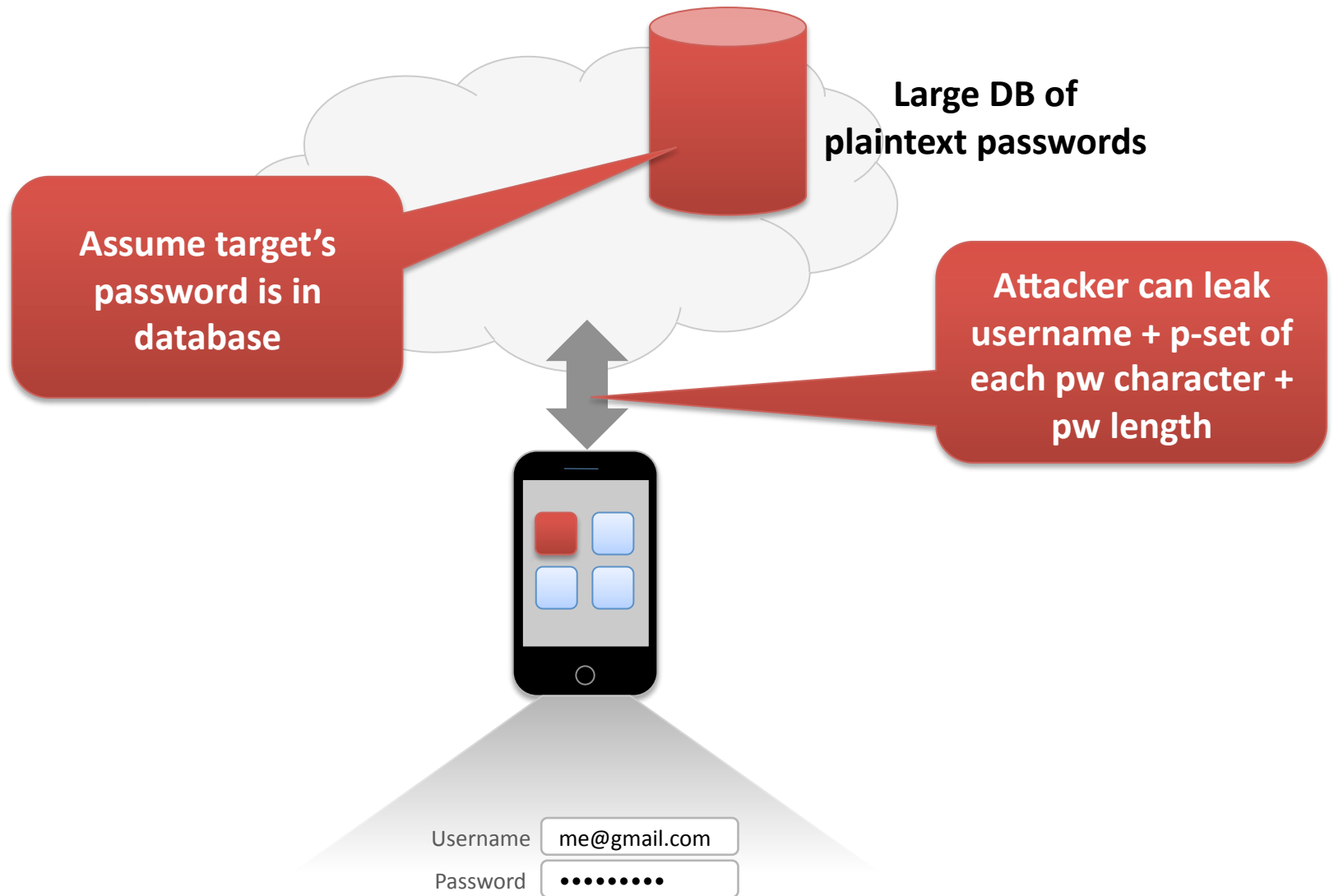
- What is SpanDex's runtime overhead?
- What p-sets do we observe in real apps?
- How well does SpanDex protect passwords?



# SpanDex evaluation

- What is SpanDex's runtime overhead?
- How do apps update p-sets?
- How well does SpanDex protect passwords?

# Attacker model



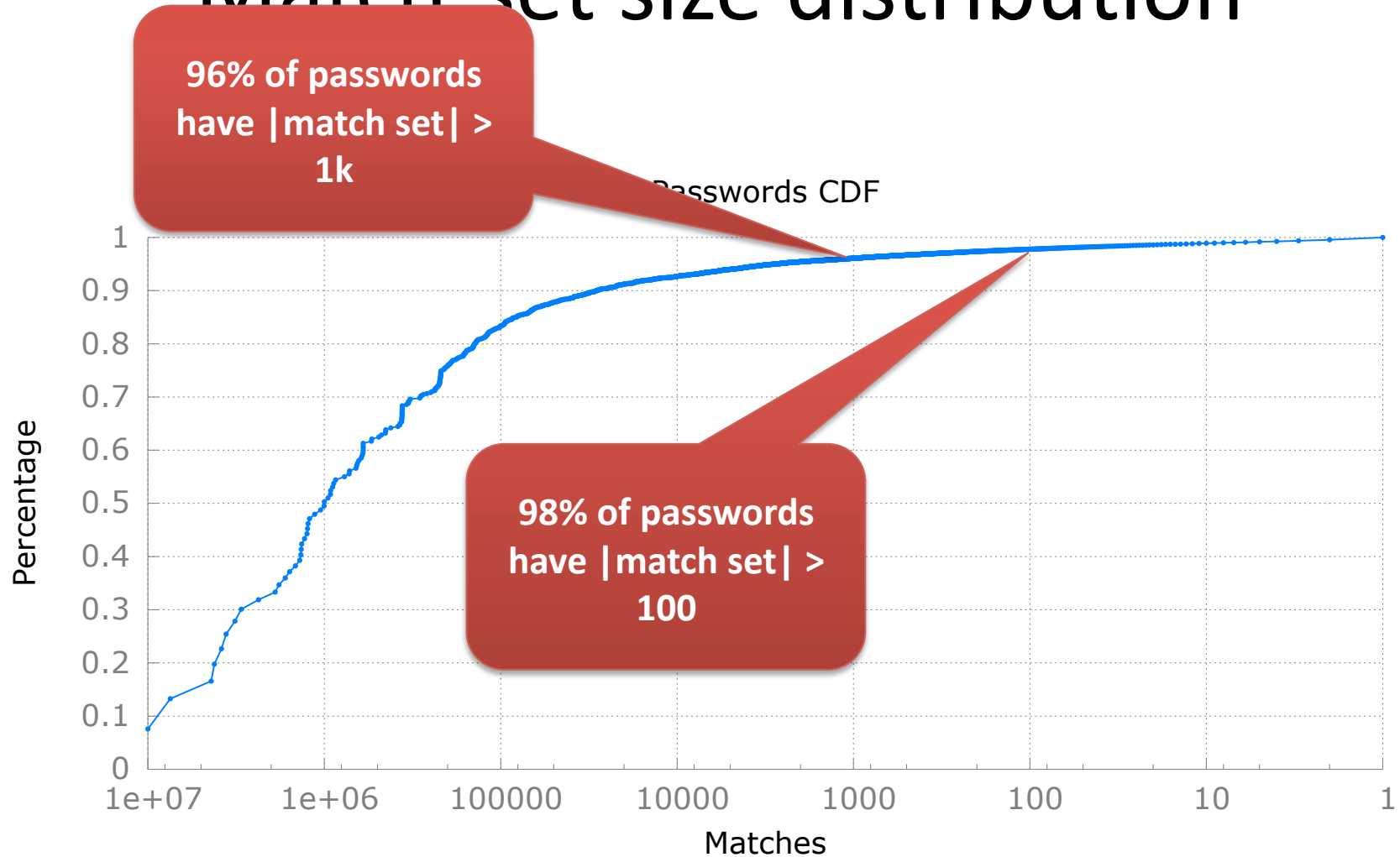
# Attack simulation

- **Assume attacker learns each character's type**
  - Lower case (a-z) or
  - Upper case (A-Z) or
  - Numeric (0-9) or
  - Special (!@#\$ ...)
- **How many guesses would attacker need?**
  - Assume online querying
  - Hope that number of guesses is large

# Attack simulation

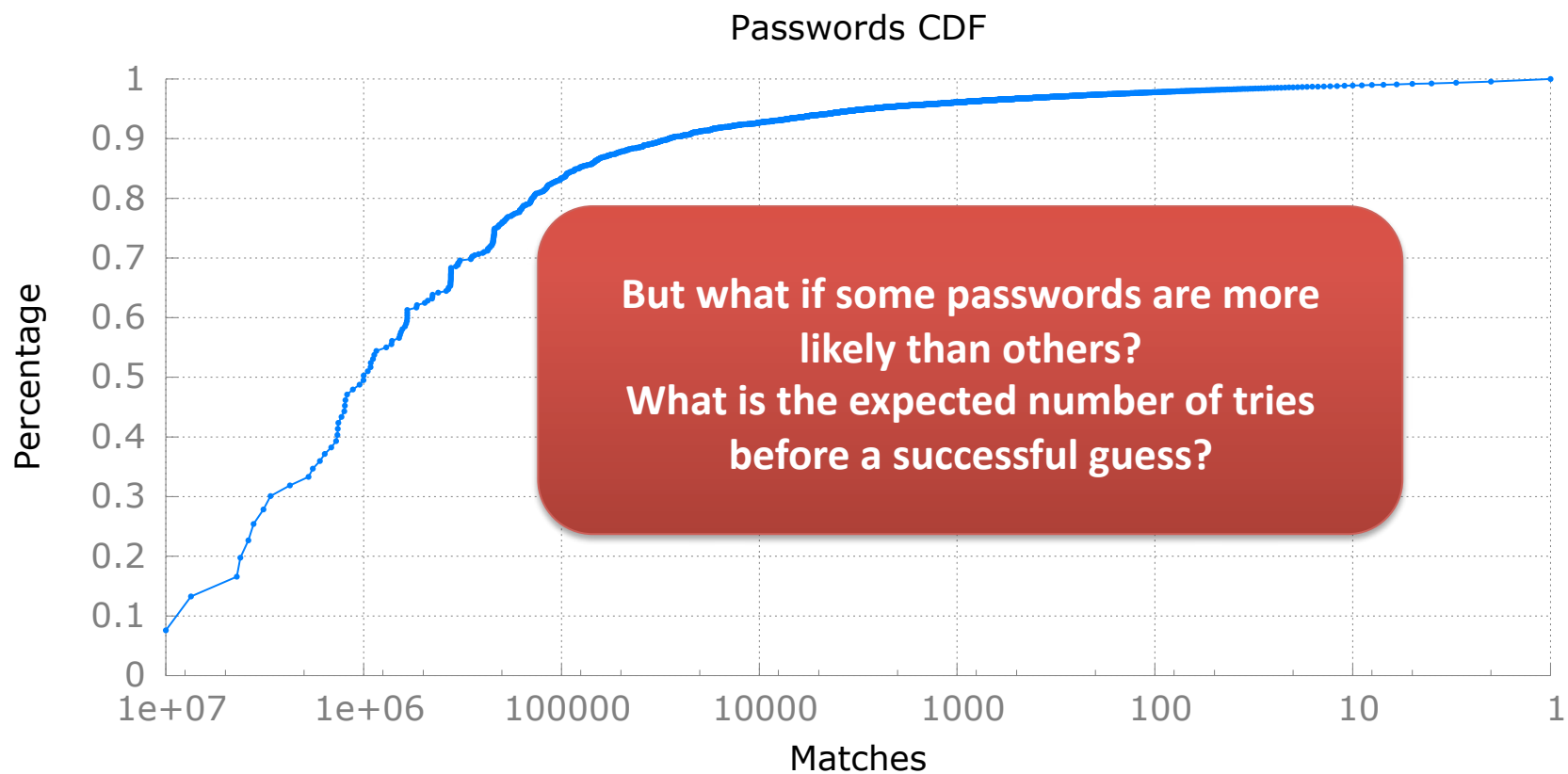
- **Dataset**
  - DB of 131 million unique passwords
  - Collected from a variety of well known leaks
- **Procedure**
  - For each password,  $P$ , in DB
  - Generate rule describing each char's type
  - **Match set** := set of passwords that match  $P$ 's length, char types
  - Match set is set of all possible passwords that could be  $P$
  - Want to know, for each  $P$ , how large is its match set?

# Match-set size distribution

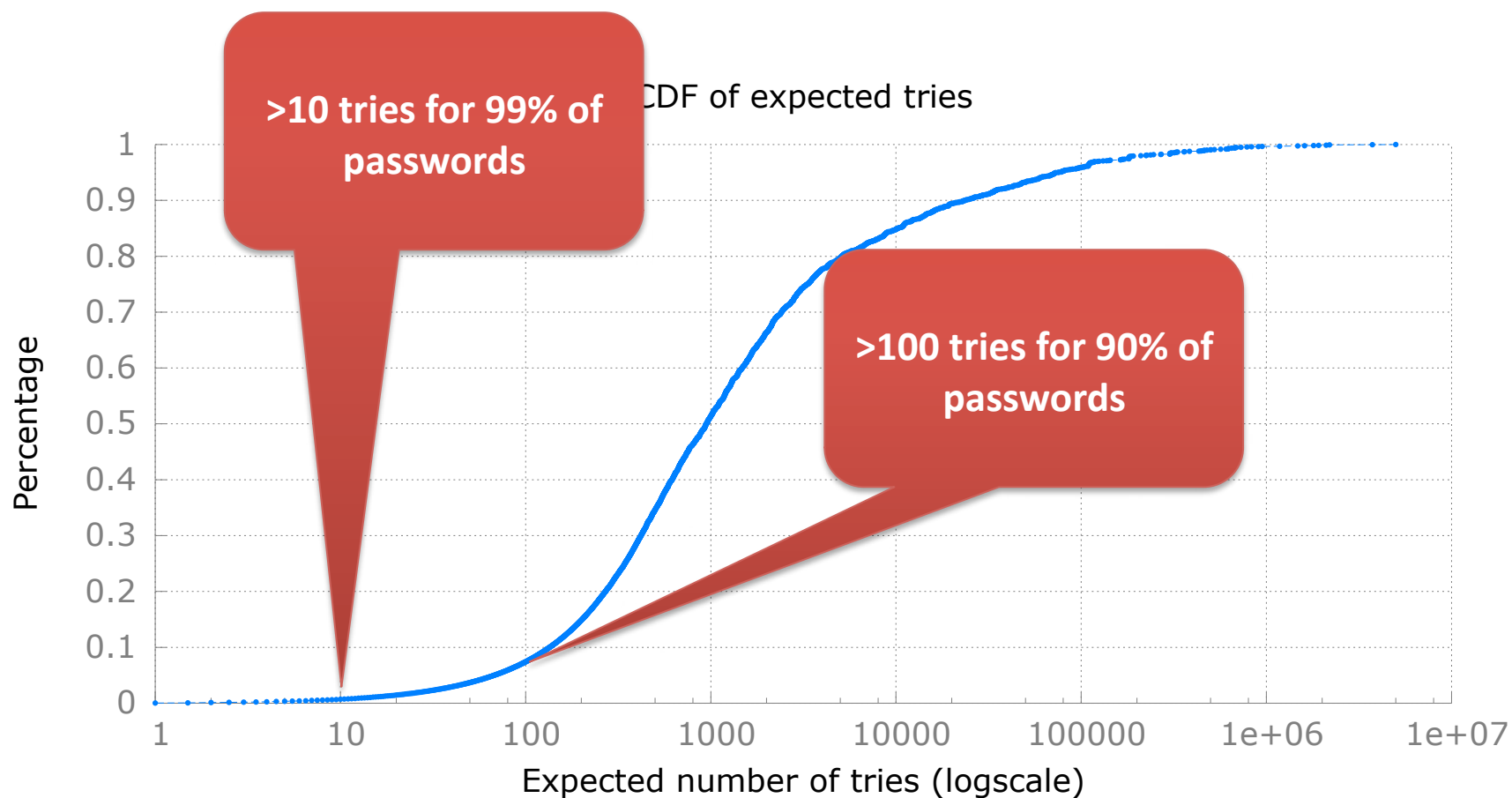


**Interesting implication of attacker model: longer passwords are less secure**

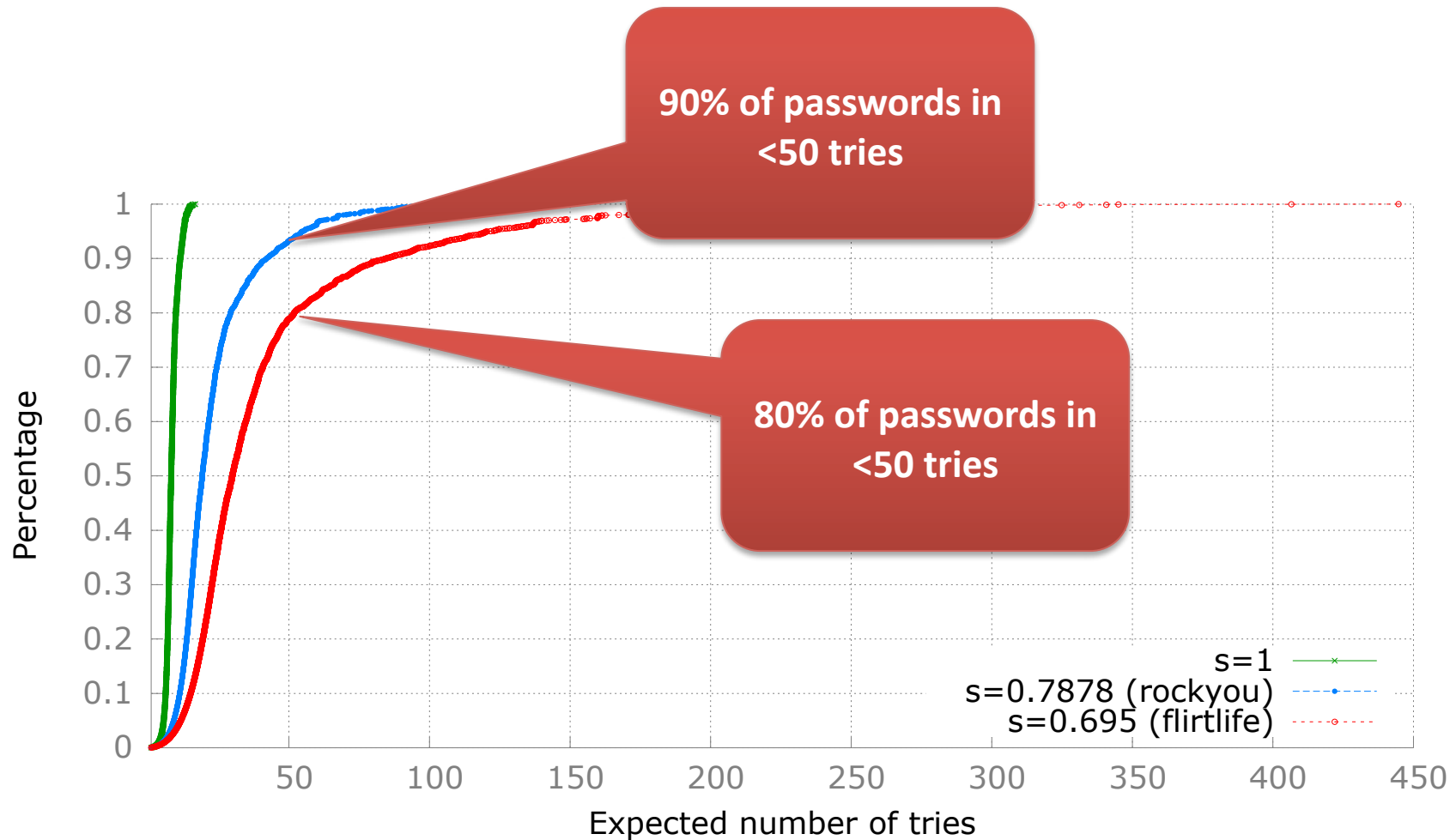
# Match-set size distribution



# Uniform password usage

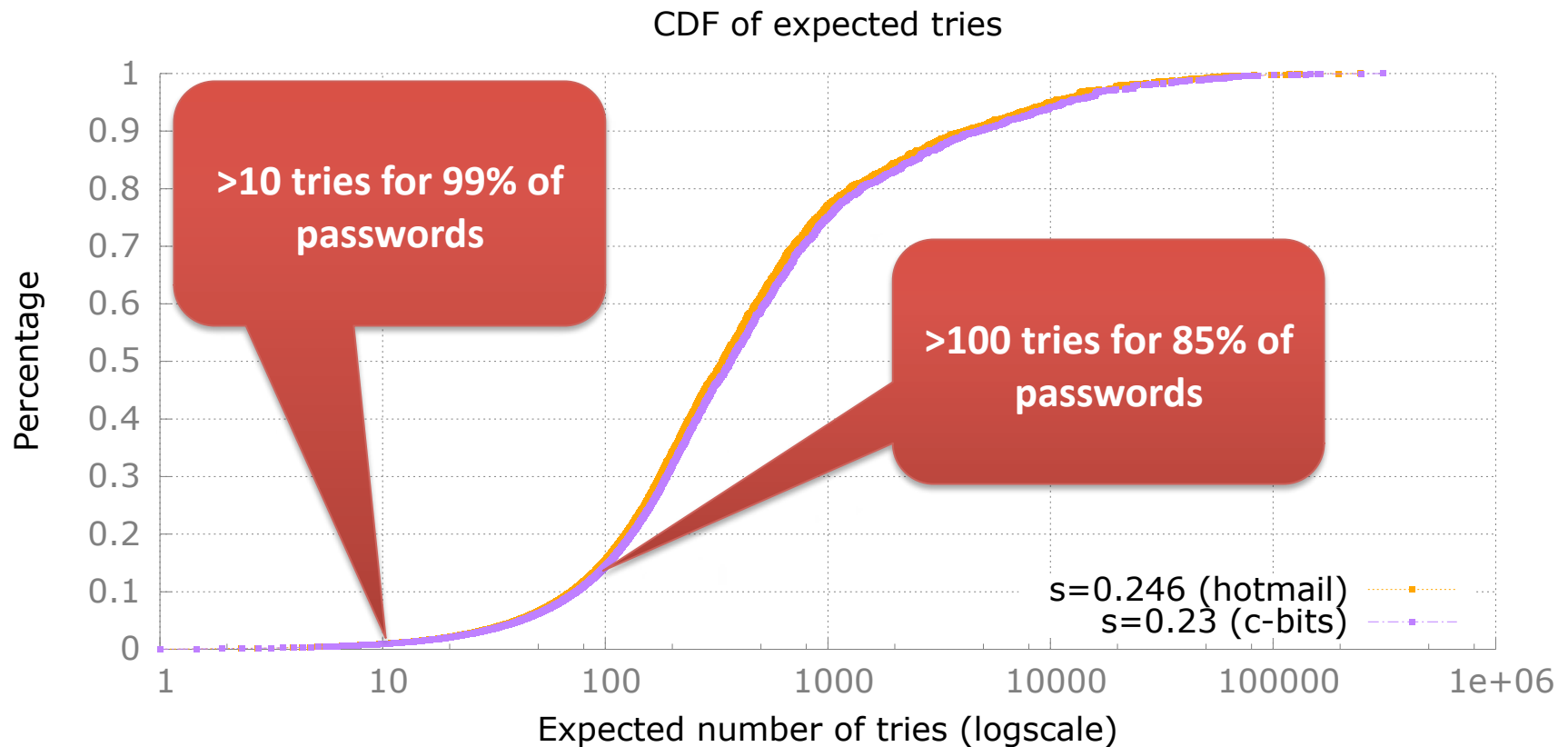


# Bad Zipf-like password usage

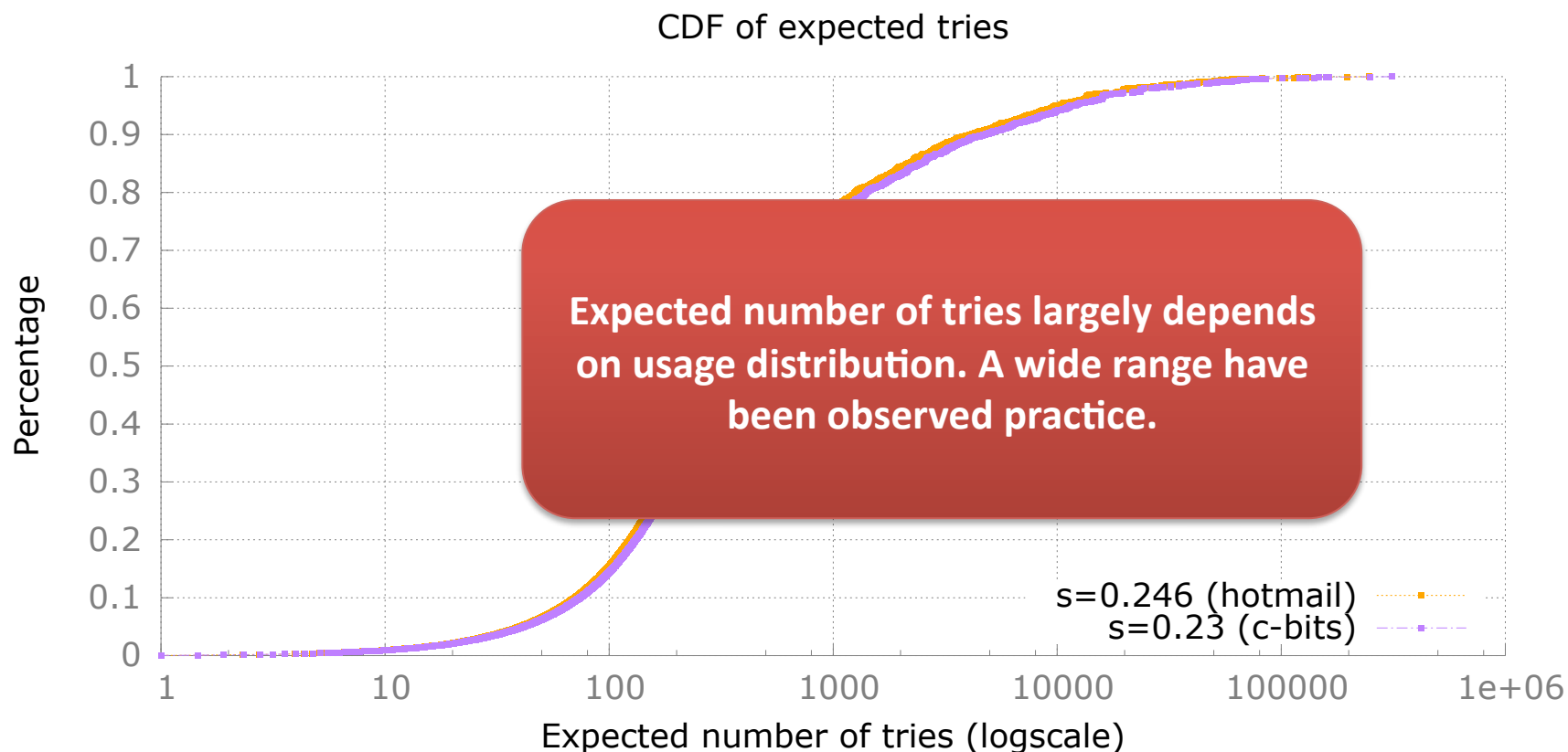




# Better Zipf-like password usage



# Better Zipf-like password usage



# Related work

- **Dynamic tracking for implicit flows**
  - Dytan [Clause '07], DTA++ [Kang '11]
- **Quantifying revealed info**
  - FlowCheck [McCamant '08]
- **Process-level tracking**
  - Asbestos [Efsthathopoulos '05],  
HiStar [Zeldovich '06], Flume [Krohn '07]
- **Symbolic execution**

# SpanDex

- **p-sets give upper bound on implicit leaks**
  - Can track in real-time
  - Rich policy possibilities
- **Useful under specific conditions**
  - We haven't "solved" the implicit-flow problem
  - Requires simple processing of secret data
- **Future**
  - Can look at other types (e.g., CCNs, SSNs)
  - Runtime CSPs limitations may be useful

# Runtime performance

- **Runtime overhead, no sensitive data:**
  - **16% vs 10% for TaintDroid**
- **Time to handle branch on sensitive data:**
  - < 0.1ms for logs up to 100 arith. Ops
  - Log length in practice: avg: 2 ops, max: 93 ops
  - Rate of tainted branches: ~100s/min
  - **Expect to spend a few ms per sec updating p-sets**

**Summary: can track p-sets in real-time**