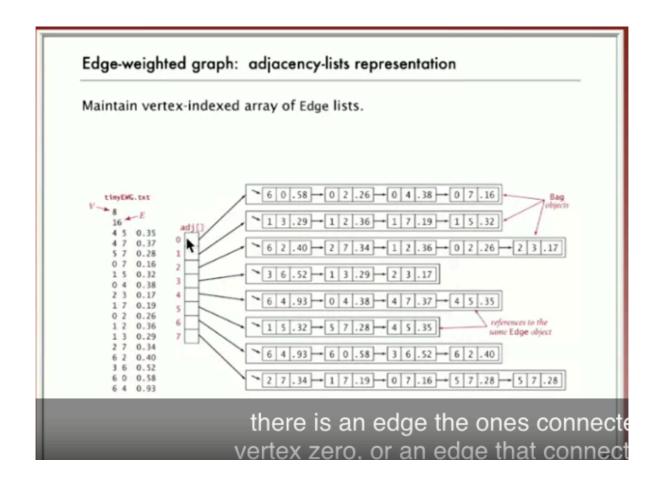
Graph Studies

Graph API

维护一个数组adj[EdgeList]



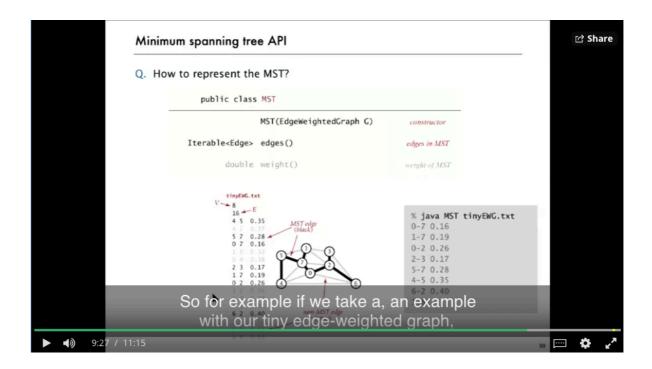
图的表示, 面向对象相关

有一个整数V,然后维护一个长度为V的集合.

Edge-weighted graph: adjacency-lists implementation public class EdgeWeightedGraph private final int V; same as Graph, but adjacency private final Bag<Edge>[] adj; lists of Edge instead of integers public EdgeWeightedGraph(int V) constructor this.V = V;adj = (Bag<Edge>[]) new Bag[V]; for (int v = 0; v < V; v++) adj[v] = new Bag<Edge>(); } public void addEdge(Edge e) int v = e.either(), w = e.other(v); add edge to both adj[v].add(e); adjacency lists adj[w].add(e); public Iterable<Edge> adj(int v) { return adj[v]; }

MST的表示

给一个图, 然后返回iteratorMST的节点或者权重



Kruskal's Algorithm(无像连通图)

首先sort所有的边(使用priorityQueue), 然后找到最短的, 看两个点是否标记, 没标记, 就把两个都标记. 入栈

Prim's Algorithm

MST用priority queue

minimum-cost spanning tree 最小生成树

```
Prim's algorithm: lazy imple Press esc to exit full screen
public class LazyPrimMST
   private boolean[] marked;
                                // MST vertices
                                 MST edges
// PQ of edges
   private Queue<Edge> mst;
   private MinPQ<Edge> pq;
    public LazyPrimMST(WeightedGraph G)
        pq = new MinPQ<Edge>();
        mst = new Queue<Edge>();
        marked = new boolean[G.V()];
        visit(G, 0);
                                                                    assume G is connected
        while (!pq.isEmpty())
                                                                    repeatedly delete the
           Edge e = pq.delMin();
                                                                     min weight edge e = v-w from PQ
           int v = e.either(), w = e.other(v);
                                                                    ignore if both endpoints in T
           if (marked[v] && marked[w]) continue;

    add edge e to tree

           mst.enqueue(e);
           if (!marked[v]) visit(G, v);
                                                                    add v or w to tree
           if (!marked[w]) visit(G, w);
  }
```

先找一个节点标记mark, 然后用priorityQueue把这个节点所有的 边enqueue进去, 然后根据priorityQueue拿出来最小的, 然后再把 拿出来的节点标记mark, 把他的边enqueue. 如果poll的两个顶点都 用过就continue. n - 1条边的时候停止.

union find

link解释的很好