Computer Networks and Internets

《计算机网络与因特网》课件

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PART IV Internetworking

Chapter 20 (1)
Internetworking:
Concepts, Architecture, and
Protocols

网络互联:概念、结构与协议

20.2 The Motivation for Internetworking

- Each network technology is designed to fit a specific set of constraints.
- LAN technologies(e.g., Ethernet).
- WAN technologies (e.g., Frame Relay).
- No single networking technology is best for all needs.
- A large organization with diverse networking requirements needs multiple physical networks.

20.3 The Concept of Universal Service通用服务概念

- A computer attached to a given network can only communicate with other computers attached to the same network.
- Each network in the organization formed an island.
- Users must use a separate computer for each network.
- Universal service(通用服务) allows arbitrary pairs of computers to communicate.

20.4 Universal Service In A Heterogeneous World 异构世界中的通用服务

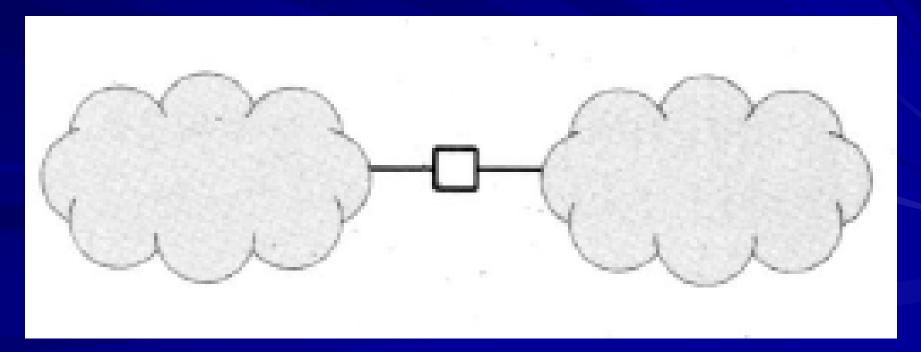
- Electrical incompatibilities among network hardware.
- Different technologies use incompatible packet formats and addressing scheme.
- A frame created for one network technology cannot be transmitted on a network that uses a different technology.

20.5 Internetworking

- Called internetworking, the scheme uses both hardware and software.
- Additional hardware systems are used to interconnect a set of physical network.
- Software on all the attached computers then provides universal service.
- The resulting system of connected physical networks is known as an internetwork or internet.

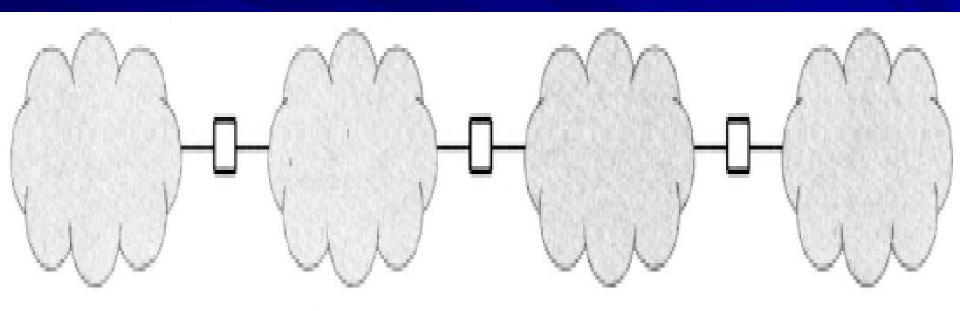
20.6 Physical Network Connection With Routers 用路由器连接物理网

■ The basic hardware component used to connect heterogeneous network is a router.



20.7 Internet Architecture 互联网体系结构

A internet consists of a set of networks interconnected by routers.

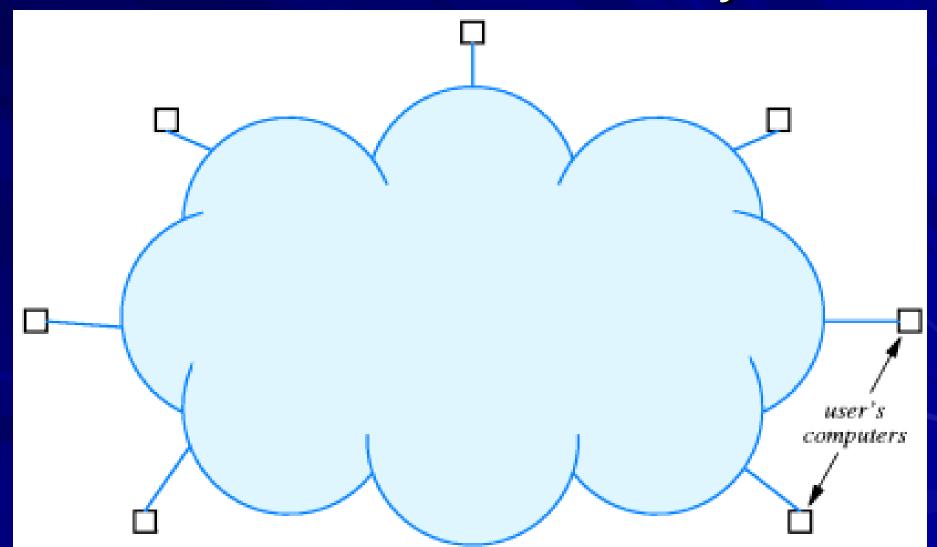


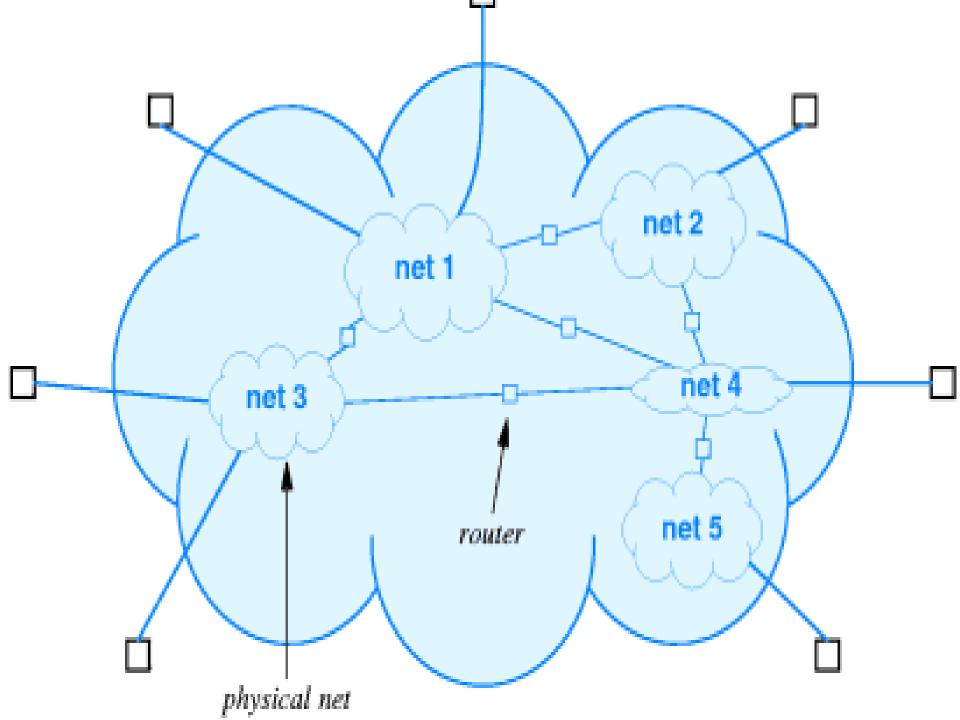
20.8 Achieving Universal service

- To provide universal service among all computers on an internet,
- Routers must agree to forward information from a source on one network to a specified destination on another.

20.9 A Virtual Network 虚拟网络

an internet is a virtual network system.



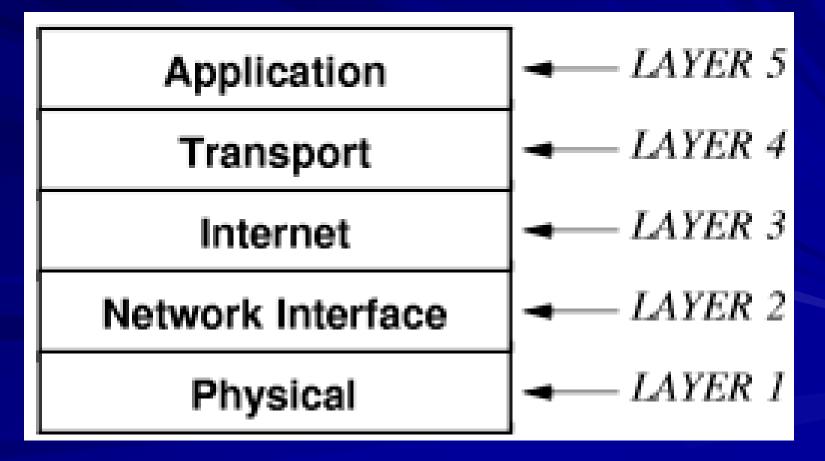


20.10 Protocols For Internetworking

- **Work on TCP/IP began in the 1970s.**
- TCP/IP was the first set of protocols developed for use in an internet.

20.12 Layering and TCP/IP Protocols

■ TCP/IP layering model, or Internet layering Model, or Internet Reference Model.



20.13 Host computers, Routers, and Protocol Layers

- Host computer to refer to any computer system that connects to an internet and runs applications.
- Both hosts and routers need TCP/IP protocol software.
- Routers do not use protocols from all layers.

作业

- ■理解TCP/IP协议的层次结构和各层功能,比较与ISO/OSI参考模型的异同。
- ■TCP/IP网络体系结构为什么要保证网络层的协议一致。