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gitcode / p3-database / silly.cpp
     Kwan Ting Lau gitcode
                                                                                                  (1) History
 A o contributors
 378 lines (343 sloc) 9.9 KB
       // Project Identifier: C0F4DFE8B340D81183C208F70F9D2D797908754D
   1
   2
       #include "Table.h"
   3
       #include "TableEntry.h"
   4
       #include "getopt.h" //
   5
       #include <algorithm> //
       #include <cstddef>
   6
   7
       #include <cstring>
   8
       #include <exception> //
   9
       #include <getopt.h>
  10
       #include <ios>
       #include <iostream> //
  11
  12
       #include <iterator>
  13
       #include <map> //
  14
       #include <string>
       #include <unordered_map>
  15
       #include <utility> //
  16
       #include <vector> //
  17
  18
  19
       using namespace std;
  20
  21
       class Silly {
  22
  23
       public:
         bool quiet = false;
  24
  25
         unordered_map<string, Table> map;
  26
  27
         void QUIT() { // 地毯
  28
           cout << "Thanks for being silly!"</pre>
  29
                << "\n";
  30
         }
  31
         void CREATE() { //地毯
  32
  33
           string tablename;
  34
           cin >> tablename;
           if (map.count(tablename)) {
```

```
36
           cout << "Error during CREATE: Cannot create already existing table "</pre>
37
                 << tablename << "\n";
           getline(cin, tablename);
38
39
         } else {
40
            int col_num;
41
           cin >> col_num;
42
           Table temp;
43
           temp.table_init(col_num);
44
           map.emplace(tablename, temp);
45
           cout << "New table " << tablename << " with column(s) ";</pre>
46
           for (int i = 0; i < col_num; i++) {</pre>
47
              auto ans = map[tablename].columns[i].column_name;
              cout << ans << " ";
48
49
           }
           cout << "created"</pre>
50
51
                 << "\n";
52
         }
53
       }
54
55
       void REMOVE() { // 地毯
56
         string name;
         cin >> name;
57
58
         if (!map.count(name)) {
59
           cout << "Error during REMOVE: " << name</pre>
60
                 << " does not name a table in the database "
61
                 << "\n";
62
63
           getline(cin, name);
         } else {
64
65
           map.erase(name);
66
           cout << "Table " << name << " deleted"</pre>
                 << "\n";
67
         }
68
69
       }
70
       void PRINT() { // 地毯
71
72
         string junk;
73
         string tablename;
74
         cin >> junk >> tablename;
75
         if (map.count(tablename)) {
76
           int num;
77
           cin >> num;
78
           num = map[tablename].print_all(num, tablename, quiet);
79
           if (num == -1) {
             getline(cin, tablename);
80
81
           } else {
              cout << "Printed " << num << " matching rows from " << tablename</pre>
82
                   << "\n";
83
84
           }
85
         } else {
86
            cout << "Error during PRINT: " << tablename</pre>
87
                 << " does not name a table in the database "
                 << "\n";
88
89
```

```
90
            getline(cin, tablename);
91
        }
92
93
        void JOIN() { // 检查一下cin 还有最后的分类是不是正确
94
95
          string junk;
96
          string table_1;
97
          string table_2;
98
          string colname_1;
          string colname_2;
99
100
101
          int N;
102
          int value_1;
103
          int value 2;
104
          int table value;
105
          int col_value;
106
107
          cin >> table_1 >> junk >> table_2 >> junk;
108
109
          if (map.count(table_1) && map.count(table_2)) {
110
            cin >> colname_1 >> junk >> colname_2 >> junk >> junk >> N;
111
112
            value_1 = map[table_1].find_column(colname_1);
113
            value 2 = map[table 2].find column(colname 2);
114
            if (value 1 == -1) {
              cout << "Error during JOIN: " << colname_1</pre>
115
                    << " does noy name a column in " << table_1 << "\n";</pre>
116
117
              getline(cin, junk);
              return;
118
119
            }
            if (value 2 == -1) {
120
121
              cout << "Error during JOIN: " << colname_2</pre>
                    << " does noy name a column in " << table_2 << "\n";</pre>
122
123
              cin.ignore(numeric_limits<streamsize>::max(), '\n');
124
              return;
125
            }
126
127
            vector<string> up;
            vector<pair<int, int>> down;
128
129
130
            for (int i = 0; i < N; i++) {
131
              cin >> junk >> col_value;
132
              if (col_value == 1) {
133
                table_value = map[table_1].find_column(junk);
134
              } else {
                 table_value = map[table_2].find_column(junk);
135
136
              if (table_value != -1) {
137
138
                 down.emplace back(make pair(col value, table value));
139
                 up.emplace_back(junk);
140
              } else {
                 if (col_value == 1) {
141
                  cout << "Error during JOIN: " << junk</pre>
142
                        << " does not name a column in " << table 1 << "\n";</pre>
143
```

```
144
                  getline(cin, junk);
145
                  return;
146
                } else {
                  cout << "Error during JOIN: " << junk</pre>
147
                       << " does not name a column in " << table_2 << "\n";</pre>
148
149
                  getline(cin, junk);
150
                  return;
                }
151
152
              }
153
            }
154
            int count_2 = 0;
155
            if (quiet) {
              unordered_map<TableEntry, vector<size_t>> middle;
156
157
158
              for (int row = 0; row < static cast<int>(map[table 1].data.size());
159
                   row++) {
160
                auto it = middle.find(map[table 1].data[row][value 1]);
161
                if (it == middle.end()) {
162
                  vector<size_t> value_3(1, row);
                  middle.emplace(map[table_1].data[row][value_1], value_3);
163
164
                } else {
                  it->second.push_back(row);
165
166
                }
167
168
              for (int row_2 = 0; row_2 < static_cast<int>(map[table_2].data.size());
169
                   row_2++) {
                auto it = middle.find(map[table_2].data[row_2][value_2]);
170
171
                if (it != middle.end()) {
172
                  count_2 += it->second.size();
173
                }
              }
174
175
            } else {
176
              for (int i = 0; i < static_cast<int>(down.size()); i++) {
177
                cout << up[i] << " ";
              }
178
              cout << "\n";
179
180
              unordered_map<TableEntry, vector<size_t>> middle_2;
181
              for (int row 2 = 0; row 2 < static cast<int>(map[table 2].data.size());
                    row 2++) {
182
                auto it = middle 2.find(map[table 2].data[row 2][value 2]);
183
184
                if (it == middle_2.end()) {
185
                  vector<size_t> value_4(1, row_2);
186
                  middle_2.emplace(map[table_2].data[row_2][value_2], value_4);
187
                } else {
188
                  it->second.push_back(row_2);
                }
189
190
191
              for (int row_3 = 0; row_3 < static_cast<int>(map[table_1].data.size());
192
                   row 3++) {
193
                auto it = middle_2.find(map[table_1].data[row_3][value_1]);
194
                if (it != middle_2.end()) {
195
                  count_2 += it->second.size();
196
                  for (auto s : it->second) {
197
                    for (pair<int, int> p : down) {
```

```
198
                       if (p.first == 1) {
199
                         cout << (map[table_1].data[row_3])[p.second] << " ";</pre>
200
201
                         cout << (map[table_2].data[s])[p.second] << " ";</pre>
                       }
202
203
                     }
                     cout << "\n";
204
205
                   }
206
                 }
207
               }
208
209
            cout << "Printed " << count_2 << " rows from joining " << table_1</pre>
210
                  << " to " << table_2 << "\n";
211
          } else {
            if (!map.count(table 1)) {
212
213
               cout << "Error during JOIN: " << table_1</pre>
                    << " does not name a table in the database "
214
215
                    << "\n";
216
               getline(cin, junk);
217
218
            if (!map.count(table_2)) {
               cout << "Error during JOIN: " << table_2</pre>
219
220
                    << " does not name a table in the database "
                    << "\n";
221
222
               getline(cin, junk);
223
            }
224
          }
225
226
227
        void INSERT() { //地毯
          string INTO;
228
229
          string tablename;
230
          int N;
231
          string junk;
232
          cin >> INTO >> tablename >> N;
233
          if (map.count(tablename)) {
234
            cin >> junk;
235
            int end = map[tablename].insert(N);
236
            int start = end - N;
            int final = end - 1;
237
238
            cout << "Added " << N << " rows to " << tablename << " from position "</pre>
                  << start << " to " << final << "\n";
239
240
          } else {
241
             cout << "Error during INSERT: " << tablename</pre>
                  << " does not name a table in the database "
242
                  << "\n";
243
244
            getline(cin, junk);
          }
245
246
        }
247
248
        void DELETE() { // 地毯
249
          string FROM;
250
          string tablename;
          cin >> FROM >> tablename;
251
```

```
252
253
          auto it = map.find(tablename);
254
          if (it == map.end()) {
255
            cout << "Error udring DELETE: " << tablename</pre>
                 << " does not name a table in the database "
256
257
                  << "\n";
            getline(cin, tablename);
258
259
          } else {
260
            int N = it->second.delete_row(tablename);
            if (N == -1) {
261
              getline(cin, tablename);
262
263
            } else {
264
               cout << "Deleted " << N << " rows from " << tablename << "\n";</pre>
265
            }
          }
266
267
        }
268
269
        void GENERATE() { // 地毯
270
          string FOR;
271
          string tablename;
272
          string indextype;
273
          string col_name;
274
          cin >> FOR >> tablename;
275
          auto it = map.find(tablename);
276
          if (it == map.end()) {
277
            cout << "Error during GENERATE: " << tablename</pre>
278
                 << " does not name a table in the database "
                 << "\n";
279
280
            getline(cin, tablename);
281
          } else {
            cin >> indextype;
282
            if (indextype == "hash") {
283
284
              cin >> col name >> col name;
285
               col_name = map[tablename].generate_hash(tablename);
286
            } else {
287
288
              cin >> col_name >> col_name;
289
              col name = map[tablename].generate bst(tablename);
290
            if (col name != "ERROR") {
291
               cout << "Created " << indextype << " index for table " << tablename</pre>
292
                    << " on column " << col_name << "\n";
293
294
            }
295
          }
296
        }
297
        void shell() { // 地毯
298
          string cmd;
299
300
301
          cout << "%"
302
               << " ";
303
          while (cin >> cmd) {
            if (cmd[0] == '#') {
304
305
              getline(cin, cmd);
```

```
306
            } else if (cmd == "QUIT") {
307
              QUIT();
308
              break;
309
            } else if (cmd == "CREATE") {
310
              CREATE();
311
            } else if (cmd == "REMOVE") {
              REMOVE();
312
            } else if (cmd == "INSERT") {
313
314
               INSERT();
315
            } else if (cmd == "PRINT") {
316
              PRINT();
317
            } else if (cmd == "DELETE") {
318
319
              DELETE();
320
            } else if (cmd == "JOIN") {
321
              JOIN();
            } else if (cmd == "GENERATE") {
322
323
              GENERATE();
324
            } else {
325
               cout << "Error: unrecognized command\n";</pre>
326
               getline(cin, cmd);
            }
327
328
            cout << "%"
329
330
                  << " ";
331
          }
332
        }
333
334
        void getMode(int argc, char *argv[]) { //地毯
335
336
          string mode;
337
          opterr = false;
338
          int choice;
339
          int option_index = 0;
340
          option long_options[] = {
341
342
               {"quiet", no_argument, nullptr, 'q'},
343
               {"help", no argument, nullptr, 'h'},
344
               {nullptr, 0, nullptr, '\0'},
345
          };
346
347
          while ((choice = getopt_long(argc, argv, "qh", long_options,
348
                                         &option_index)) != -1) {
349
            switch (choice) {
350
            case 'h':
351
              cout << "somthing"</pre>
352
                    << "\n";
353
              exit(1);
354
              break;
355
356
            case 'q':
              quiet = true;
357
358
              break;
359
```

```
360
            default:
361
               cerr << "Unknown command line option" << '\n';</pre>
362
               exit(1);
363
            }
364
          }
365
          shell();
366
        }
367
      };
368
369
      int main(int argc, char **argv) { //地毯
370
        Silly s_1;
371
        ios_base::sync_with_stdio(false);
372
        cin >> boolalpha;
373
        cout << boolalpha;</pre>
374
375
        s_1.getMode(argc, argv);
376
377
        return 0;
378
      }
```

Give feedback