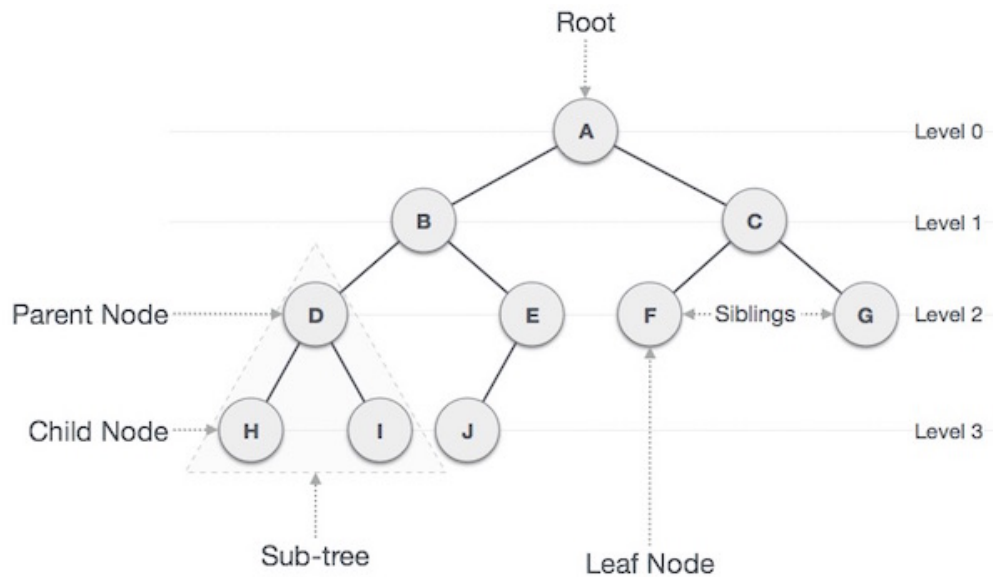


# Binary Tree

## 1. Introduction

Binary Tree is a tree that each node has at most 2 children.

- The two children are typically named `left child` and `right child`.
- The top most node in the tree is the `root node`.
- All nodes have one parent except root node, which has no parent.



[https://www.tutorialspoint.com/data\\_structures\\_algorithms/images/binary\\_tree.jpg](https://www.tutorialspoint.com/data_structures_algorithms/images/binary_tree.jpg)

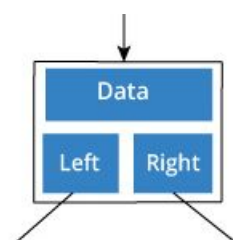
### Some Important Terms

- **Levels** : Level of a node represents the generation of a node.
  - If the root node is at level 0, then its next child node is at level 1, its grandchild is at level 2, and so on.
- **keys** : Key represents a value of a node based on which a search operation is to be carried out for a node.
- **Traversing** : Traversing means passing through nodes in a specific order.

### Node Object

Each **node** in binary tree contains following parts:

- data
- pointer to left child
- pointer to right child



<https://cdn.programiz.com/sites/tutorial2program/files/tree-concept.jpg>

## Exercise 1

Implement a `Node` class which has instance attributes `data` , `left` and `right` .

- Initialize `data` , `left` and `right` in initializer. Both `left` and `right` has default value of `None` .
- Implement `__str__()` method to return string with format `data(left.data,right.data)`

In [45]:

```

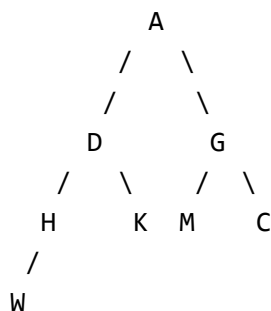
1 class Node:
2
3     def __init__(self, data=None, left=None, right=None):
4         self.data = data
5         self.left = left
6         self.right = right
7
8     def __str__(self):
9         return '{}({},{})'.format(self.data,
10                                   self.left.data if self.left else '',
11                                   self.right.data if self.right else '')
12
13 if __name__ == '__main__':
14     left = Node(5)
15     right = Node(15)
16     n1 = Node(10, left, right)
17     print(n1)

```

10(5,15)

## Exercise 2

Considering following binary tree,



How do you use `Node` class to construct above tree with root node pointed by variable `root` ?

In [46]:

```

1 root = Node('A', Node('D', Node('H',Node('W')),Node('K')), Node('G', Node('M'), Node('C'))

```

## Exercise 3

Implement a recursive function `_print_tree()` , which prints a tree layer by layer from the top.

- It receives a list of nodes as input.
- It prints the current layer of nodes, and continue to print next layer of nodes until it finish printing all nodes.

In [1]:

```

1 def _print_tree(node_list):
2     # Stop recursion if the list is empty
3     if len(node_list)==0:
4         return
5     # define a list to collect nodes in next layer
6     next_layer = []
7     while node_list:
8         node = node_list.pop()
9         print(node, end=' ')
10        if node.left:
11            next_layer.insert(0, node.left)
12        if node.right:
13            next_layer.insert(0, node.right)
14    print()
15    _print_tree(next_layer)

```

In [48]:

```
1 _print_tree([root])
```

```

A(D,G)
D(H,K) G(M,C)
H(W,) K(,) M(,) C(,)
W(,)

```

## Exercise 4

Defines a `BinaryTree` class.

- It initialize `root` instance variable with an input parameter. The input parameter has a default value of `None`.
- Implement recursive function `_print_tree()` as an instance method of `BinaryTree`.
- Use `_print_tree()` to implement another instance method `print_tree()`, which prints nodes in each level, starting from root level.

In [52]:

```

1  class BinaryTree:
2
3      def __init__(self, root=None):
4          self.root = root
5
6      def print_tree(self):
7          self._print_tree([self.root])
8
9      def _print_tree(self, node_list):
10         # Convert node_list to a List if it is not
11         if not isinstance(node_list, list):
12             node_list = [node_list]
13         # Stop recursion if the List is empty
14         if not node_list:
15             return
16         # define a list to collect nodes in next layer
17         next_layer = []
18         while node_list:
19             node = node_list.pop()
20             print(node, end=' ')
21             if node.left:
22                 next_layer.insert(0, node.left)
23             if node.right:
24                 next_layer.insert(0, node.right)
25         print()
26         self._print_tree(next_layer)
27
28
29  if __name__ == '__main__':
30      root = Node(27, Node(14, Node(10), Node(19)), Node(35, Node(31), Node(42)))
31      tree = BinaryTree(root)
32      tree.print_tree()

```

```

27(14,35)
14(10,19) 35(31,42)
10(,) 19(,) 31(,) 42(,)

```

## 2. Binary Tree Traversals

**Traversal** is the process of visiting all nodes in a tree in some order.

- While visiting each node, we perform some actions on the node, e.g. print value of the node

There are 3 common orders for traversal, pre-order , post-order and in-order .

### Pre-order

In pre-order traversal, we follow the order of node-left-right :

- visit a given node first
- visit its left child
- followed by visiting its right child



Translate it into recursive function:

```
def _preorder(node):
    if node is not None:
        visitNode(node)
        _preorder(node.left_child)
        _preorder(node.right_child)
```

## In-order

In in-order traversal, we follow the order of left-node-right :

- visit left child of a given node
- visit the given node
- finally right child of the given node



Translate it into recursive function:

```
def _inorder(node):
    if node is not None:
        _inorder(node.left_child)
        visitNode(node)
        _inorder(node.right_child)
```

## Post-order

In post-order traversal, we follow the order of left-right-node :

- visit left child of a given node,
- right child of a given node,
- visit given node itself

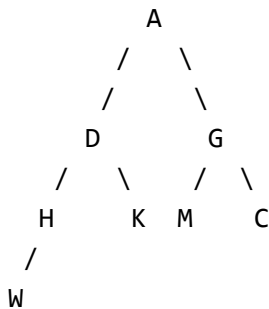


Translate it into recursive function:

```
def _postorder(node):
    if node is not None:
        _postorder(node.left_child)
        _postorder(node.right_child)
        visitNode(node)
```

### 3. Traversal Example

Considering the same binary tree in above example,



#### Question:

Assume of action of visiting each node is to print the node value, what is the value printed for pre-order, in-order and poster-oder respectively?

1	Pre-order : A D H W K G M C
2	In-order: W H D K A M G C
3	Post-order : W H K D M C G A

#### Exercise: Pre-Order

With pre-order traversal, following tree will traverse nodes in such order: A D H W K G M C

Implement a class `BinaryTree2` which inherits from `BinaryTree`.

- Implement its `inorder()` instance method which prints nodes using in-order traversal.
- Make use of the recursive function `_inorder()`.

In [54]:

```

1 class BinaryTree2(BinaryTree):
2
3     def preorder(self):
4         self._preorder(self.root)
5
6     def _preorder(self, node=None):
7         if node is not None:
8             print(node.data, end=' ')
9             self._preorder(node.left)
10            self._preorder(node.right)

```

In [55]:

```

1 if __name__ == '__main__':
2     root = Node('A', Node('D', Node('H',Node('W')),Node('K')), Node('G', Node('M'), Node('C')))
3     t = BinaryTree2(root)
4     t.preorder()

```

A D H W K G M C

## Exercise: In-Order

With in-order traversal, following tree will traverse nodes in such order: W H D K A M G C

Implement a class `BinaryTree2` which inherits from `BinaryTree` .

- Implement its `inorder()` instance method which prints nodes using `in-order` traversal.
- Make use of the recursive function `_inorder()` .

In [58]:

```

1 class BinaryTree2(BinaryTree):
2
3     def inorder(self):
4         self._inorder(self.root)
5
6     def _inorder(self, node=None):
7         if node is not None:
8             self._inorder(node.left)
9             print(node.data, end=' ')
10            self._inorder(node.right)
11

```

In [59]:

```

1 if __name__ == '__main__':
2     root = Node('A', Node('D', Node('H',Node('W')),Node('K')), Node('G', Node('M'), Node('C')))
3     t = BinaryTree2(root)
4     t.inorder()

```

W H D K A M G C

## Exercise: Post-Order

With post-order traversal, following tree will traverse nodes in such order: W H K D M C G A

Implement a class `BinaryTree2` which inherits from `BinaryTree` .

- Implement its `inorder()` method which prints nodes using in-order traversal.
- Make use of the recursive function `_inorder()` .

In [60]:

```

1 class BinaryTree2(BinaryTree):
2
3     def postorder(self):
4         self._postorder(self.root)
5
6     def _postorder(self, node=None):
7         if node is not None:
8             self._postorder(node.left)
9             self._postorder(node.right)
10            print(node.data, end=' ')
11

```

W H K D M C G A

In [61]:

```

1 if __name__ == '__main__':
2     root = Node('A', Node('D', Node('H', Node('W')), Node('K')), Node('G', Node('M'), Node('C')))
3     t = BinaryTree2(root)
4     t.postorder()

```

W H K D M C G A

## Reference

Traversal in-order, pre-order, post-order

- <https://opensa-server.cs.vt.edu/ODSA/Books/Everything/html/BinaryTreeTraversal.html> (<https://opensa-server.cs.vt.edu/ODSA/Books/Everything/html/BinaryTreeTraversal.html>)
- <https://www.programiz.com/dsa/tree-traversal> (<https://www.programiz.com/dsa/tree-traversal>)
- [https://www.tutorialspoint.com/data\\_structures\\_algorithms/tree\\_traversal.htm](https://www.tutorialspoint.com/data_structures_algorithms/tree_traversal.htm) ([https://www.tutorialspoint.com/data\\_structures\\_algorithms/tree\\_traversal.htm](https://www.tutorialspoint.com/data_structures_algorithms/tree_traversal.htm))
- <https://www.geeksforgeeks.org/tree-traversals-inorder-preorder-and-postorder/> (<https://www.geeksforgeeks.org/tree-traversals-inorder-preorder-and-postorder/>)