

m-way search trees

Ch. 11.1-11.2

- **Ch 10.2 AVL tree**

- **Ch 11.2 B-tree**

- 2-3 trees (B-tree of order 3)
- 2-3-4 tree (B-tree of order 4)

We are here

- **Ch 10.3 Red-black tree** (An extension of 2-3-4 trees)

- **Ch 11.3 B⁺-tree**

2-3 tree/2-3-4 tree/Red-Black tree

Properties

- Root degree ≥ 2
- **Degree** of nonroot node: $\left\lceil \frac{m}{2} \right\rceil \sim m$
- External nodes should be at the same level.

Degree of a node: the number of its children

Time complexity of operations

- Insertion: $O(\log n)$
- Delete: $O(\log n)$

M-way search tree

- A search tree
- Each node has up to **m-1** data pairs and **m** children.

- **m=2**: a **binary** search tree

$n, A_0, E_1, A_1, E_2, A_2, \dots, E_n, A_n$

- n : number of data pairs ($n < m$)
- A_i : pointer to a subtree
- E_i : a data pair (key, value)

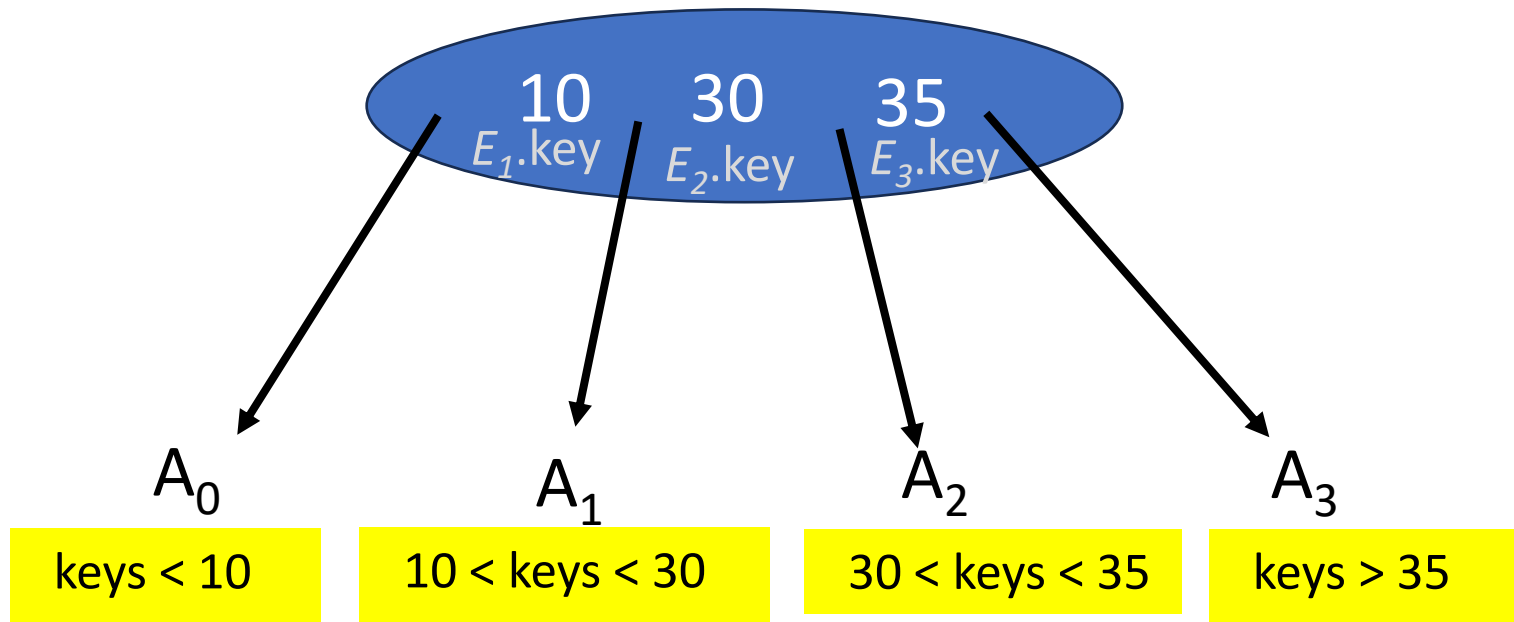
- Key of left data pair $<$ key of right data pair $E_i.\text{key} < E_{i+1}.\text{key}$

- $E_i.\text{key} <$ All keys in the subtree $A_i < E_{i+1}.\text{key}$

- The subtrees are also m-way search trees.

Example of m -way search tree

- 4-way search tree ($m=4$)



Maximum number of data pairs

- Happens when all internal nodes are m -nodes.
- Full degree m tree

degree of node = m

$$\begin{aligned}\text{\# of nodes} &= 1 + m + m^2 + m^3 + \dots + m^{h-1} \\ &= (m^h - 1)/(m - 1).\end{aligned}$$

Note: Sum of geometric progression

- Each node has $m - 1$ data pairs
- ➔ Number of data pairs = $m^h - 1$

Capacity of m-way search tree

| | m = 2 | m = 200 |
|-------|-------|----------------------|
| h = 3 | 7 | $8 * 10^6 - 1$ |
| h = 5 | 31 | $3.2 * 10^{11} - 1$ |
| h = 7 | 127 | $1.28 * 10^{16} - 1$ |

- To achieve best performance of m-way search tree, the search tree should be balanced.

B-tree and
B⁺-tree

Definition of B-Tree

- Assume the tree has external nodes. (extended m -way search tree)
- B-tree of order m
 - m -way search tree
 - Empty or satisfying these properties:
 - Root degree ≥ 2
 - Degree of other internal nodes $\geq \left\lceil \frac{m}{2} \right\rceil$
 - External nodes on the same level
- B denotes “Balanced”

At least $\left\lceil \frac{m}{2} \right\rceil$ children
and $\left\lceil \frac{m}{2} \right\rceil - 1$ data pairs

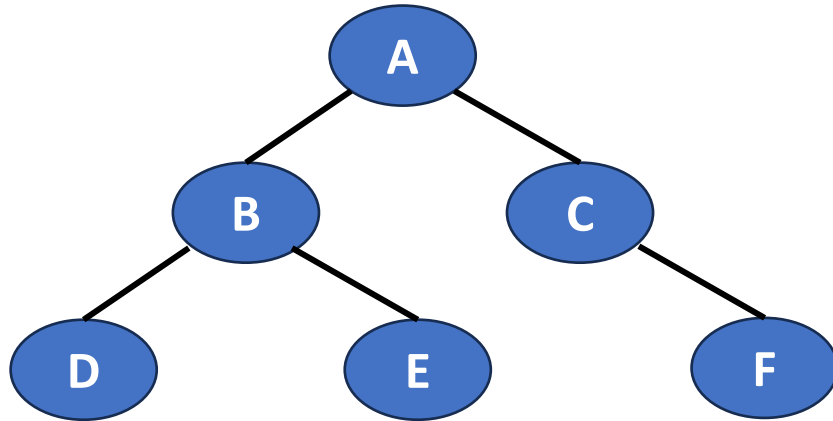
At least half of the
space in an internal
node is utilized.

A balanced tree

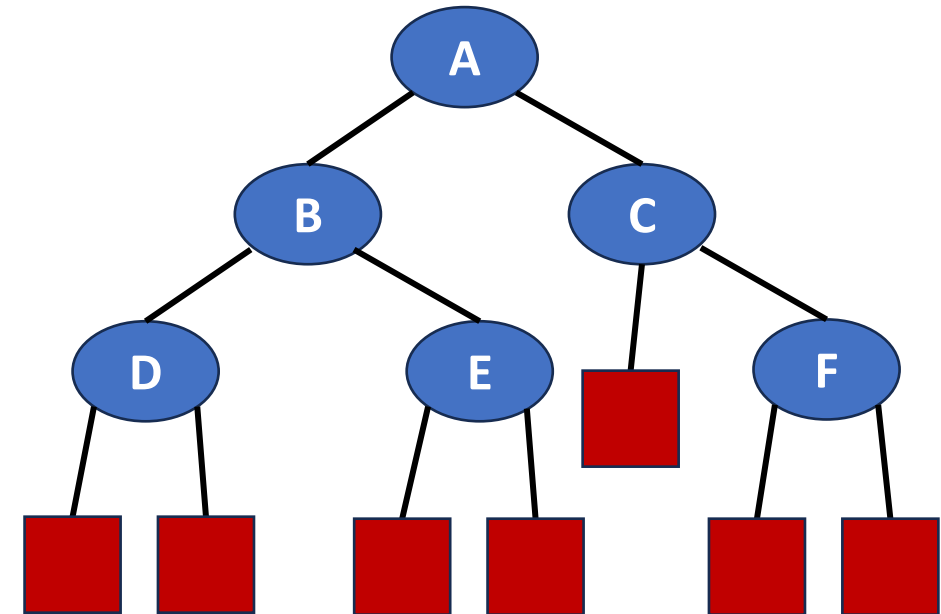
Recall of extended binary tree

- Introduced in the lecture of leftist tree

Binary tree



Extended binary tree



 Internal node

 External node

B-tree of order 2 to 5

- 2-3 tree is **B-tree** of order 3 ($m=3$).

- The internal nodes are either 2-node or 3-node.

degree of node = 2

- 2-3-4 tree is **B-tree** of order 4 ($m=4$).

- The internal nodes are 2-node, 3-node, or 4-node.

degree of node = 3

- 3-4-5 tree is **B-tree** of order 5 ($m=5$).

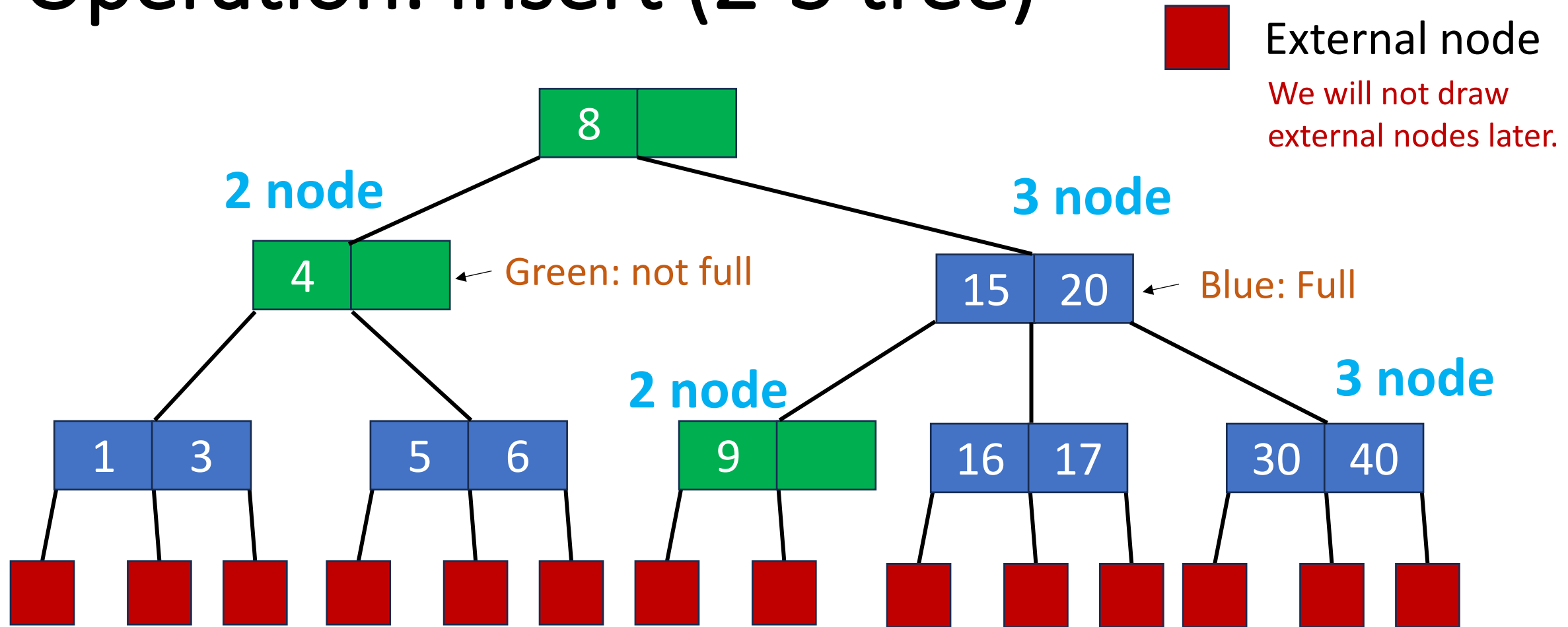
$\lceil \frac{m}{2} \rceil = 3$, so degree of 2 is not permissible.

- The internal nodes are 3-node, 4-node, or 5-node.
- The root may be a 2-node.

- **B-tree** of order 2 ($m=2$) is full binary tree.

All external nodes
on the same level

Operation: Insert (2-3 tree)



- Insertion into a **full leaf** triggers bottom-up node splitting pass.

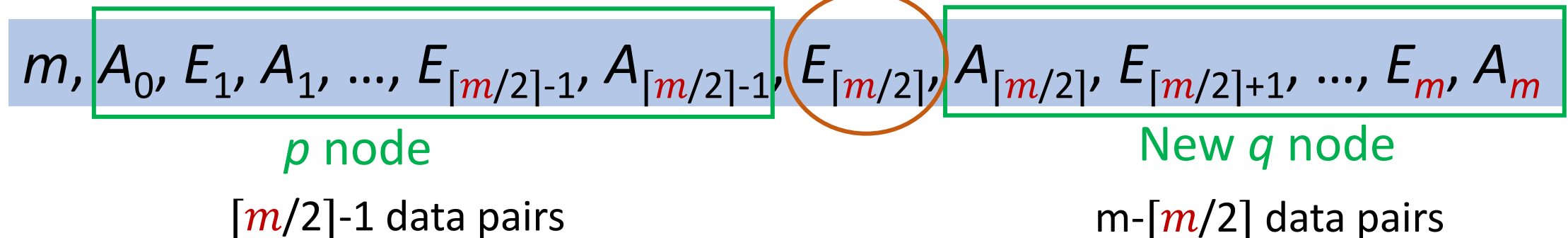
Split an overfull node

- After insertion, the node p has m data pairs ($n=m$).

$m, A_0, E_1, A_1, E_2, A_2, \dots, E_m, A_m$

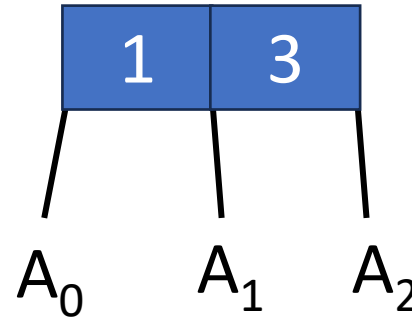
- A_i : pointer to a subtree
- E_i : a data pair (key, value)

- The number of data pairs should be at most $m-1$.
- Split the node p into two nodes p and q
Then insert ($E_{\lceil m/2 \rceil}$, a pointer to q) into parent node.

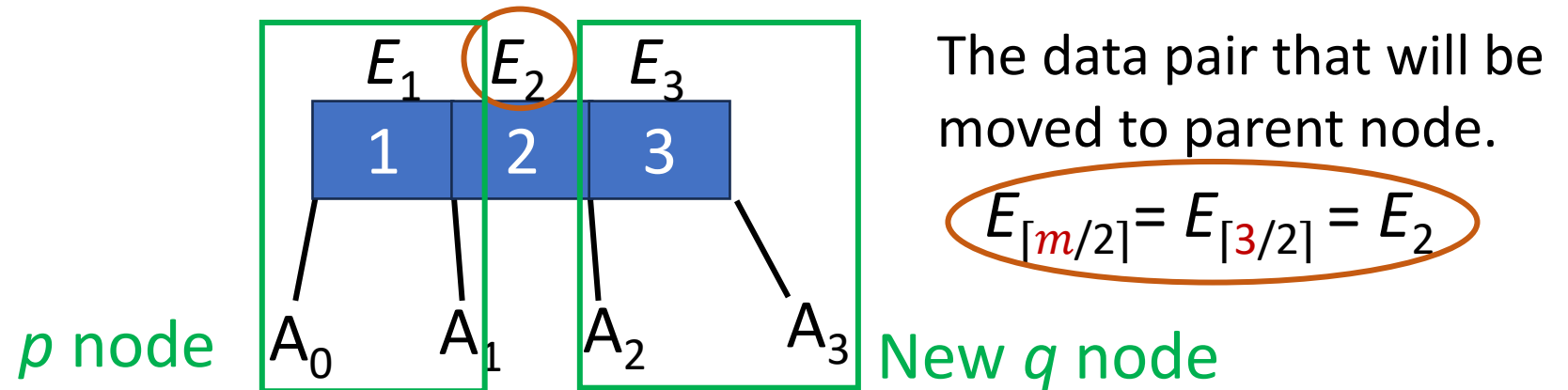


Example

- A 3-node



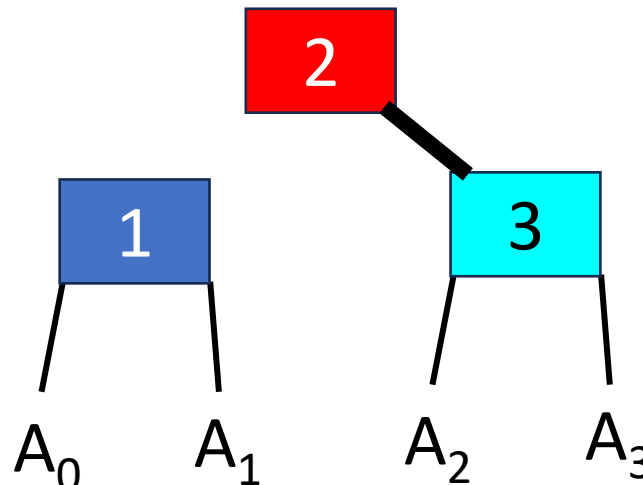
- Insert 2



- Split

Old node

// Store first **1/2** of old data and child pointers

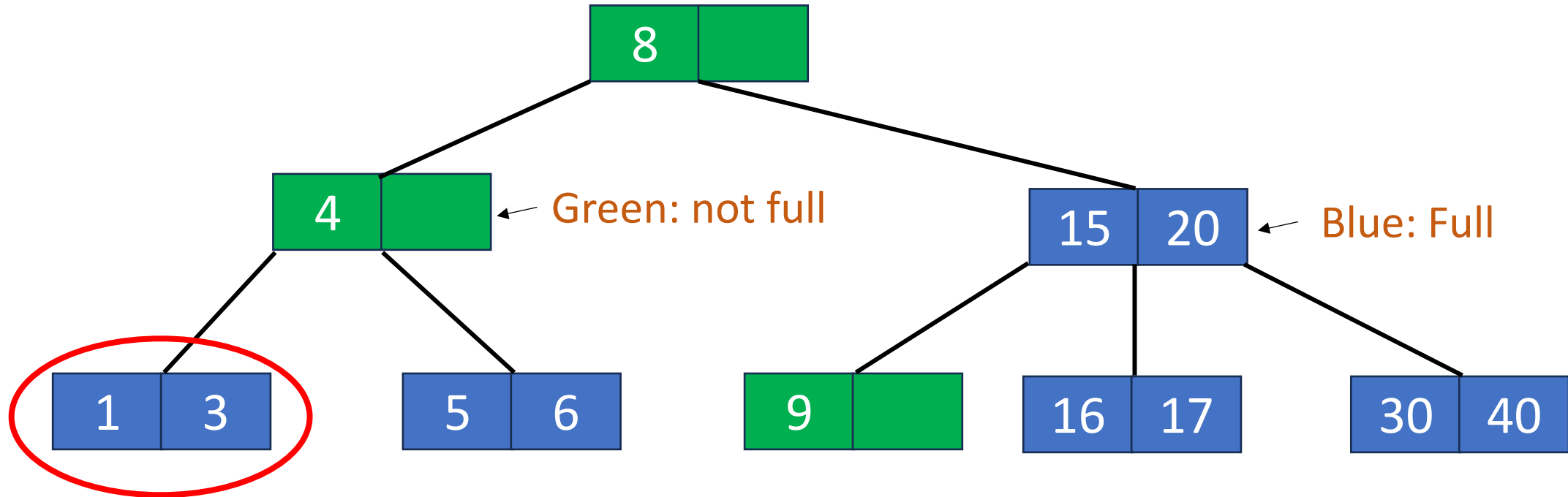


New node

New node

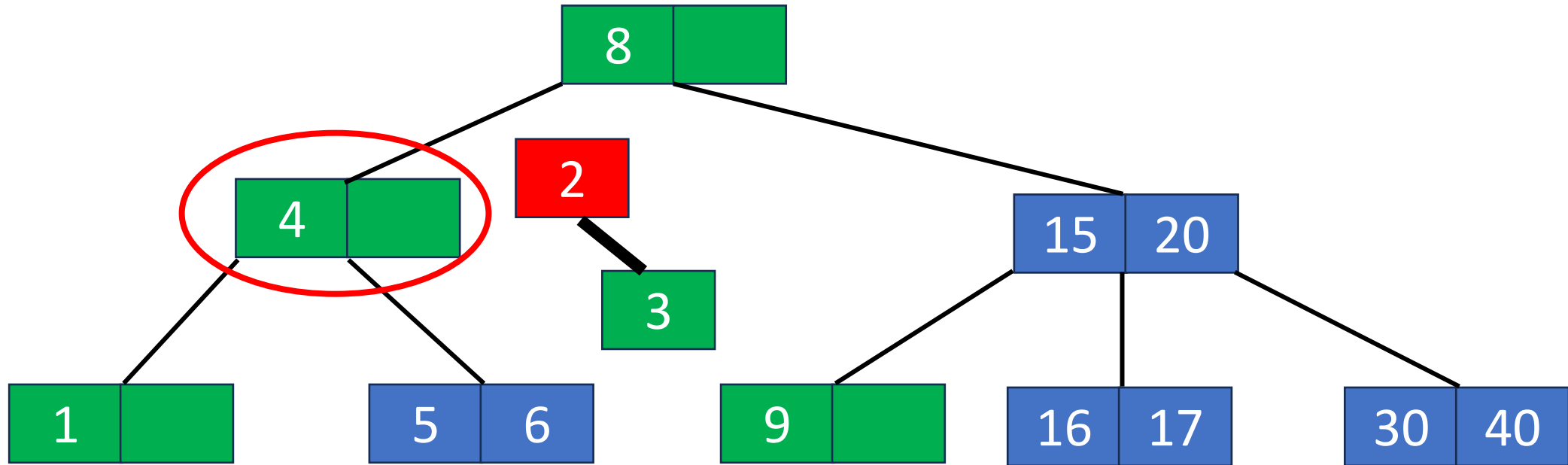
// Store second **1/2** of old data and child points

Example: Insert (2-3 tree)



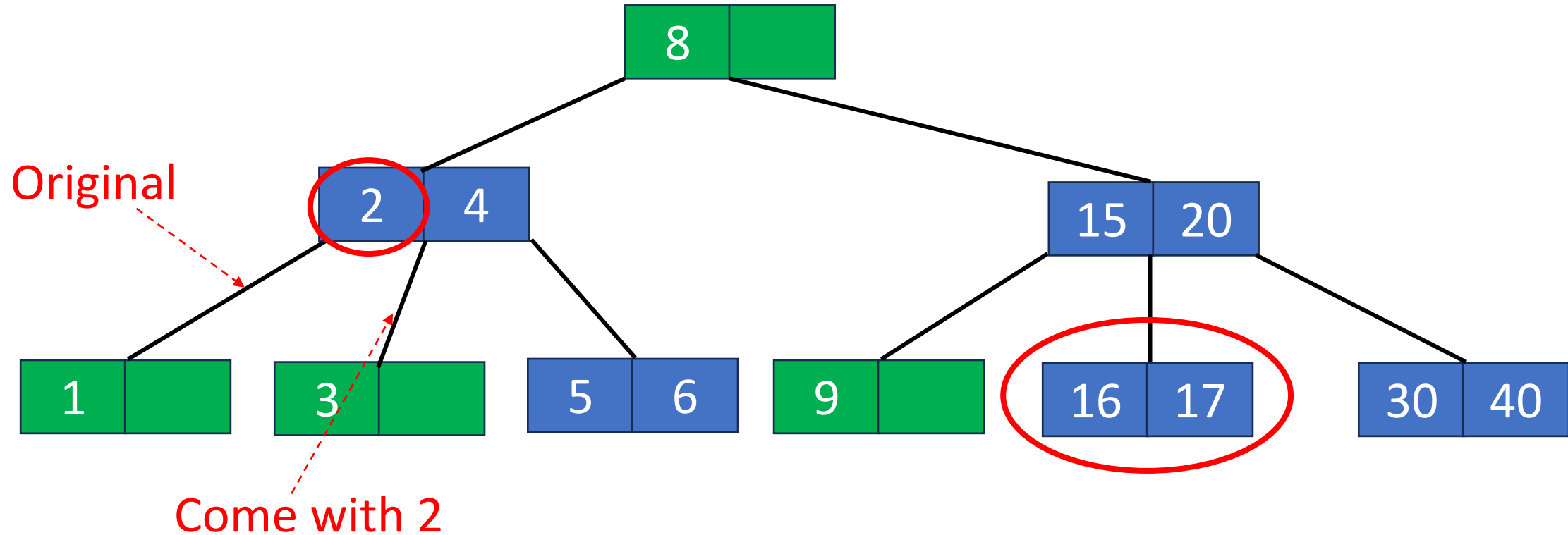
- Insert a pair with **key = 2**.
- New pair goes into a **3**-node and causes overflow.

Example: Insert (2-3 tree)



- Split the overfull leaf node.
- Insert (the pair with **key = 2**, a pointer) to the parent.

Example: Insert (2-3 tree)



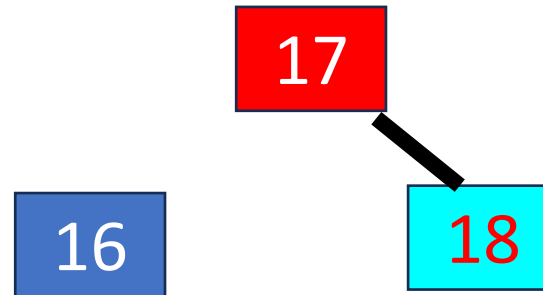
- Then, let's insert a pair with **key = 18**

Insert into a leaf 3-node

- Insert new pair so that the 3 keys are in ascending order.

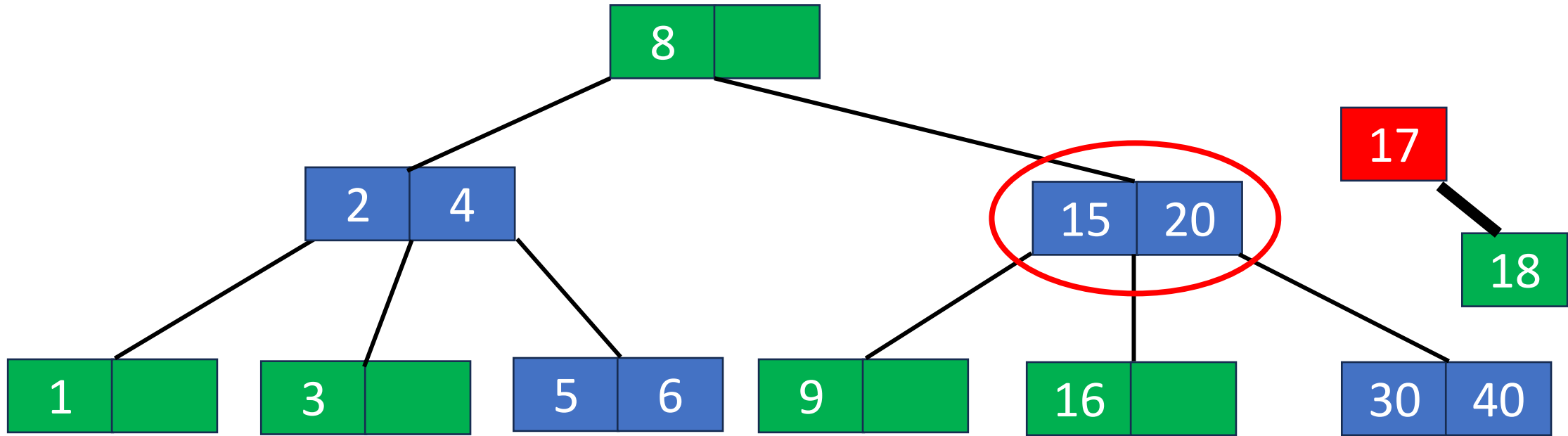


- Split the overfull node.



- Insert the **middle key** and the pointer to the **new node** into parent

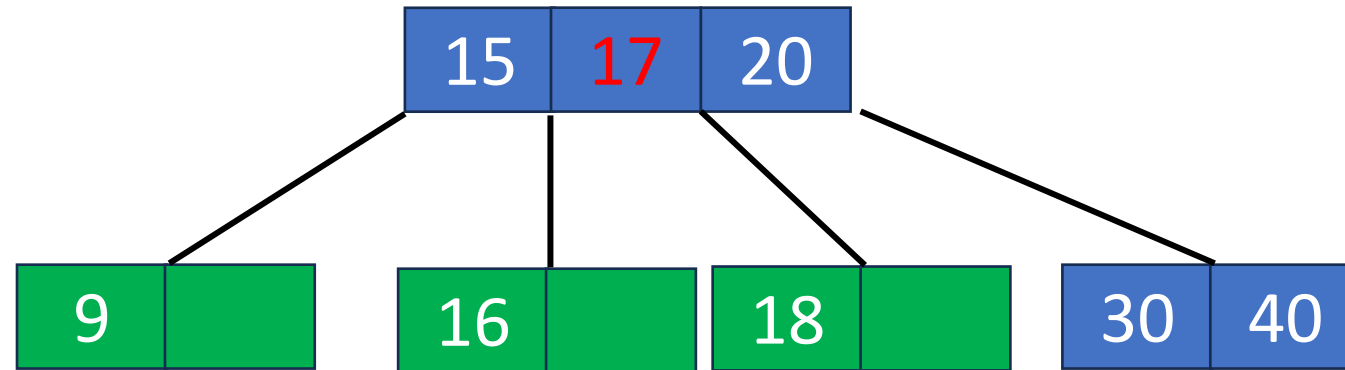
Example: Insert (2-3 tree)



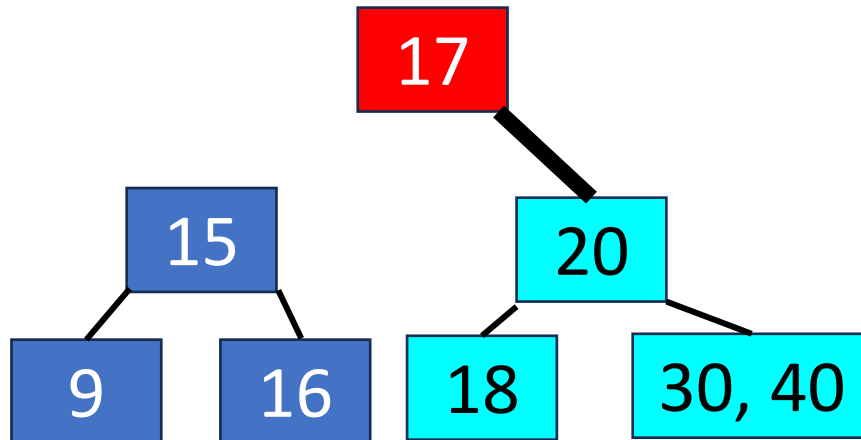
- Then, insert the data pair with **key=17** and the pointer to the new node into parent

Insert into a 3-node

- Insert new pair so that the 3 keys are in ascending order.

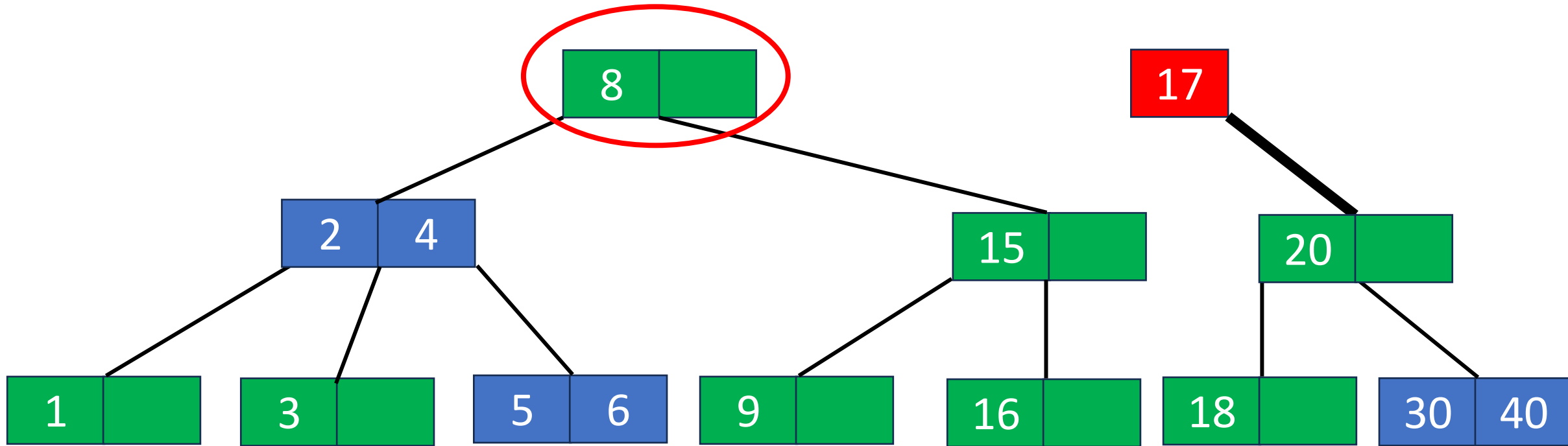


- Split the overfull node.



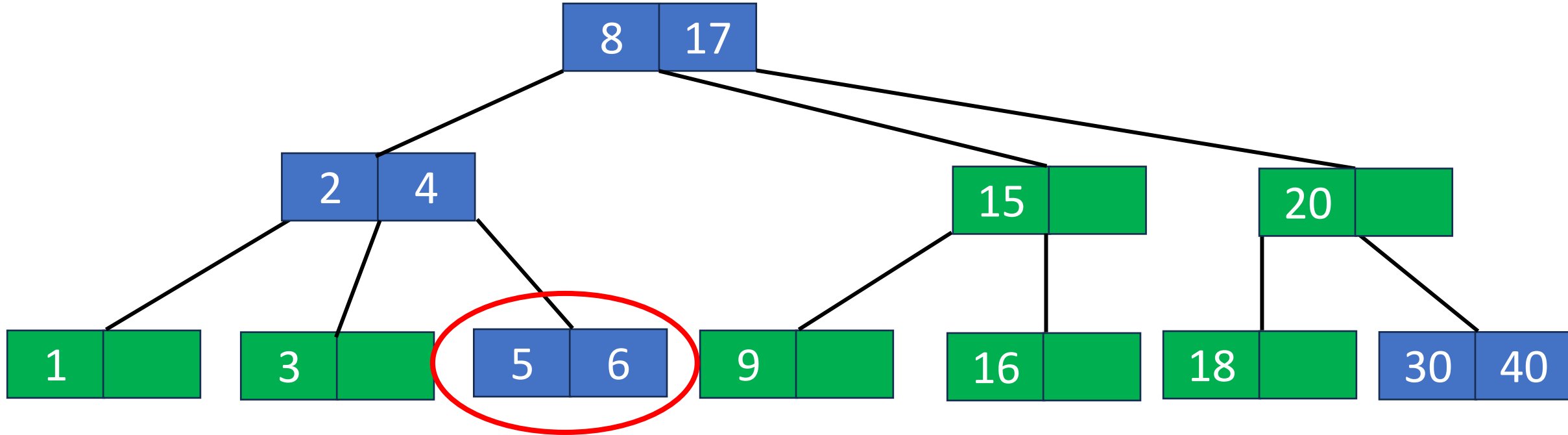
- Insert the **middle key** and the pointer to the **new node** into parent

Example: Insert (2-3 tree)



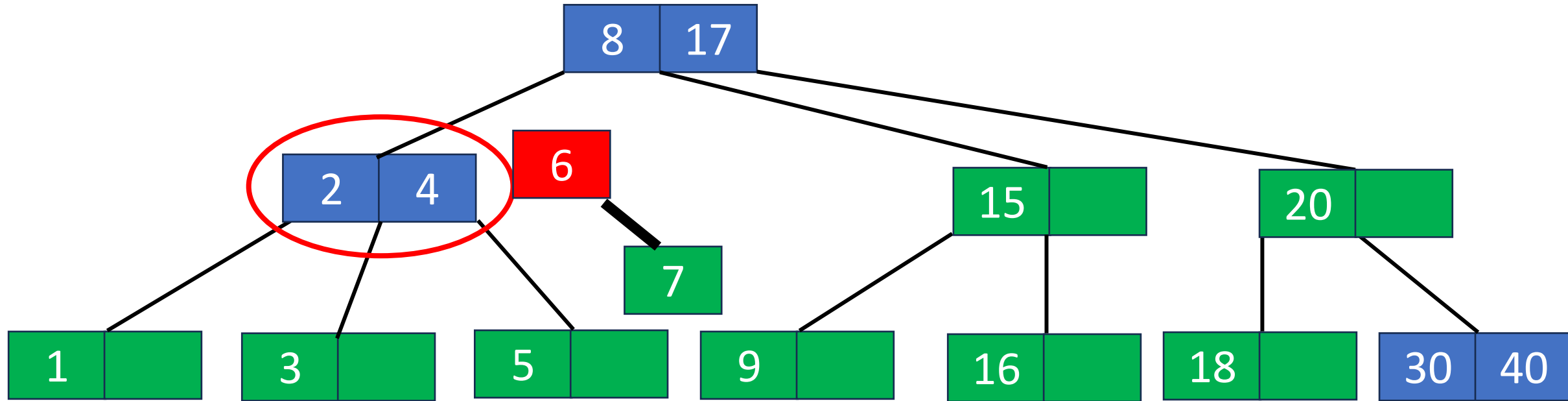
- Then, insert the data pair with **key=17** and the pointer to the new node into parent

Example: Insert (2-3 tree)



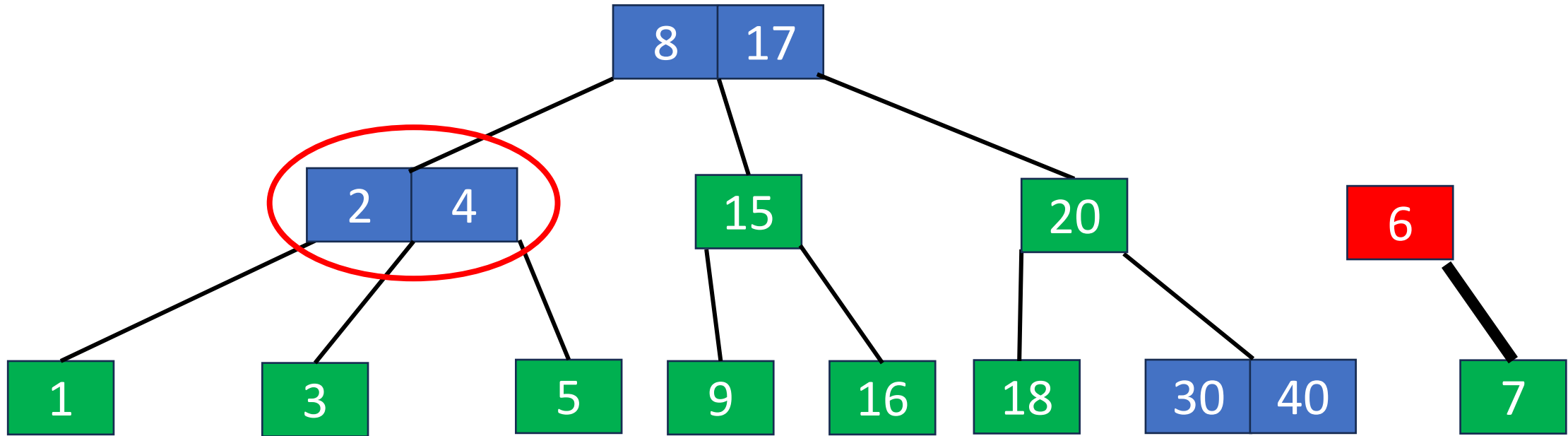
- Let's insert a pair with **key=7**.

Example: Insert (2-3 tree)



- Then, insert the data pair with **key=6** and the pointer to the new node into parent

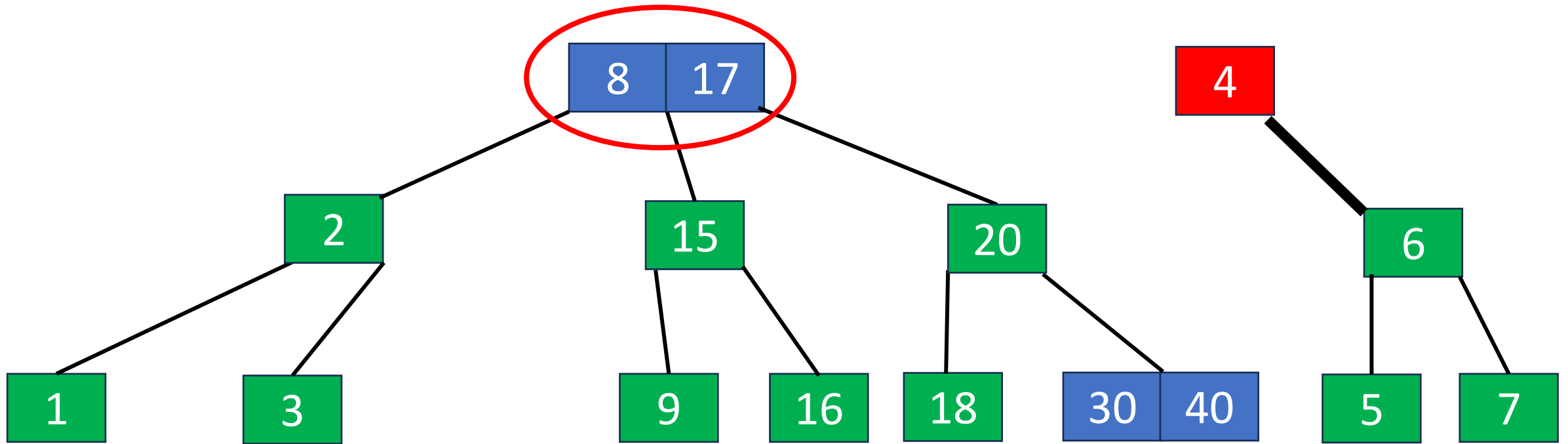
Example: Insert (2-3 tree)



- Then, insert the data pair with **key=6** and the pointer to the new node into parent.

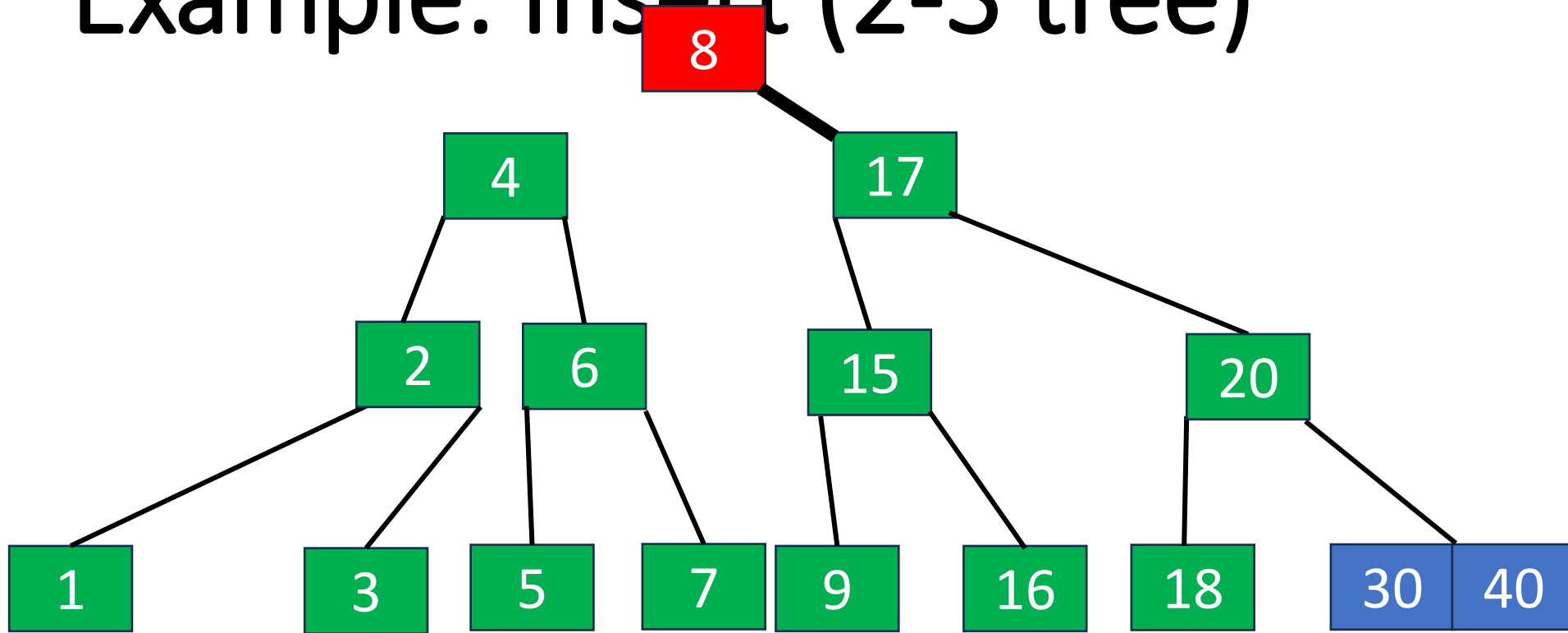
\\ We simplify the way to draw the representation. Use color to represent 2-node and 3-node

Example: Insert (2-3 tree)



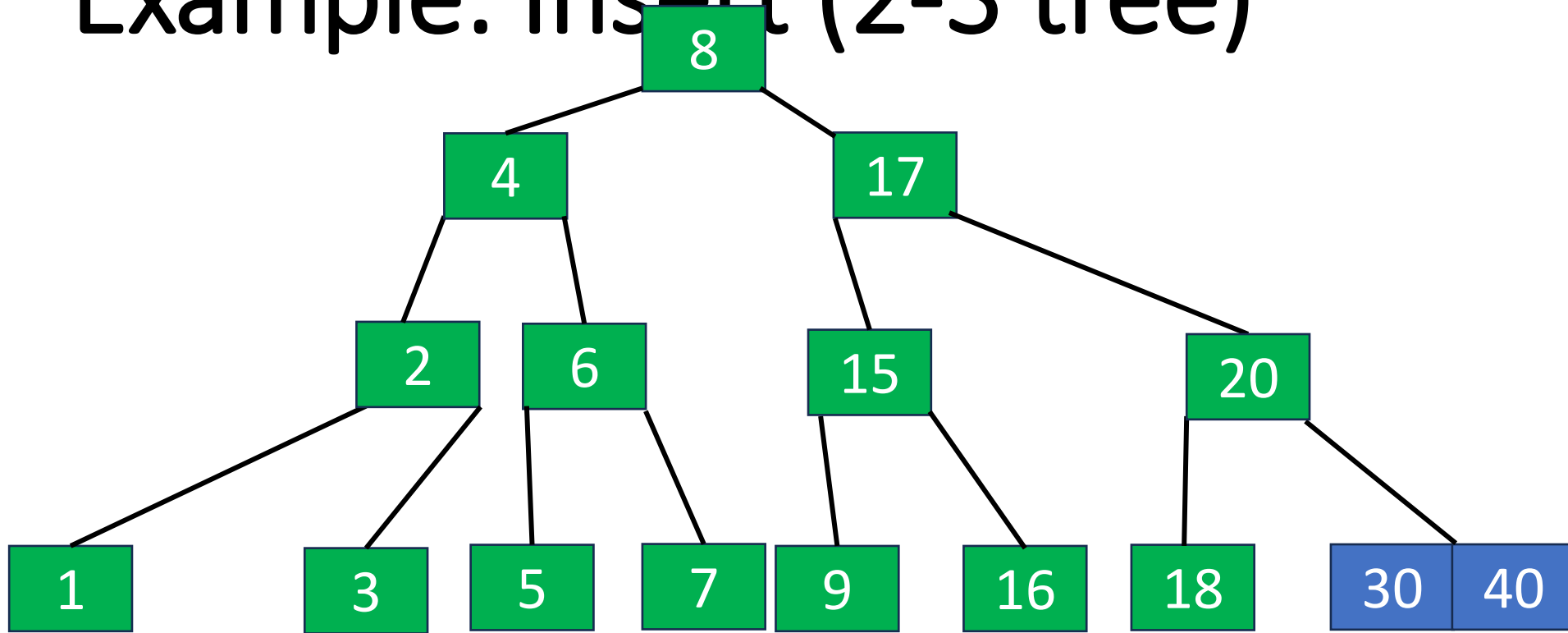
- Then, insert the data pair with **key=4** and the pointer to the new node into parent.

Example: Insert (2-3 tree)



- Then, insert the data pair with **key=8** and the pointer to the new node into parent.
- There is not parent. So, create a new root.

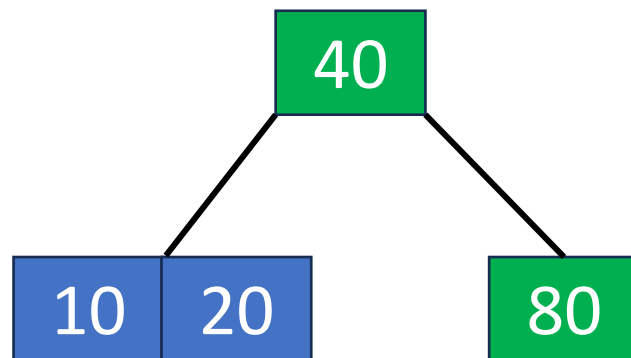
Example: Insert (2-3 tree)



- The height increases by 1.

Exercise

- Given the following 2-3 tree.
 - Q3: Please insert 70. What will be the keys of data pairs of node at index 3?
 - Q4: (Continue Q3) Then further insert 30. How many nodes are in level 2?
 - Q5: (Continue Q4) Finally, insert 60. How many nodes are in the tree?

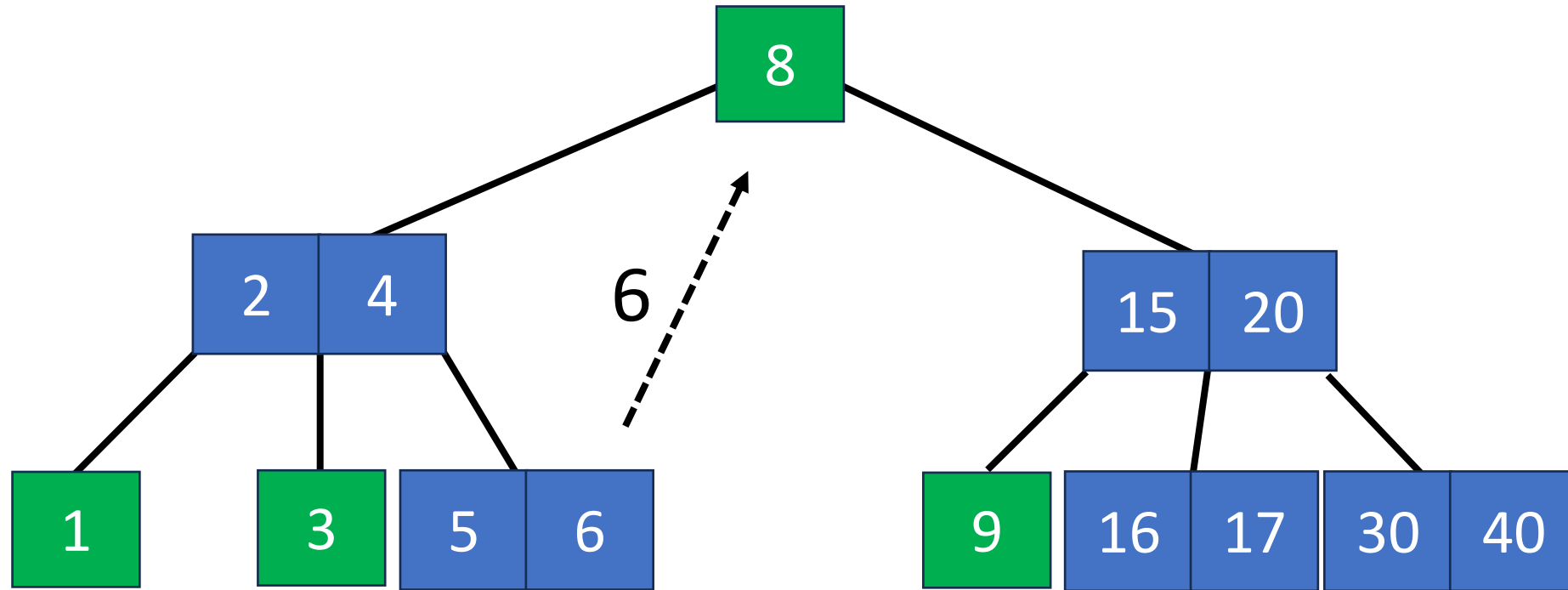


Please reply your answers of Q3-Q5 via the following link:



<https://forms.gle/AkBqtrRHYHu9VvL89>
Group members: 2~4 people

Operation: Delete (2-3 tree)



- Delete the pair with **key = 8**.
- Transform deletion from interior into deletion from a leaf.
// similar to “delete an internal node in binary tree”
- Replace by largest in left subtree.

Operation: Deletion from a leaf node

Deletion a data pair x from a leaf node p

- p is the root. \rightarrow remove x
- p is not in the root.

q : the nearest neighbor of p (if any)

- Case 1: p has at least $\lceil m/2 \rceil$ data pairs
 \rightarrow remove x

After deletion, p has at least $\lceil m/2 \rceil - 1$ data pairs.

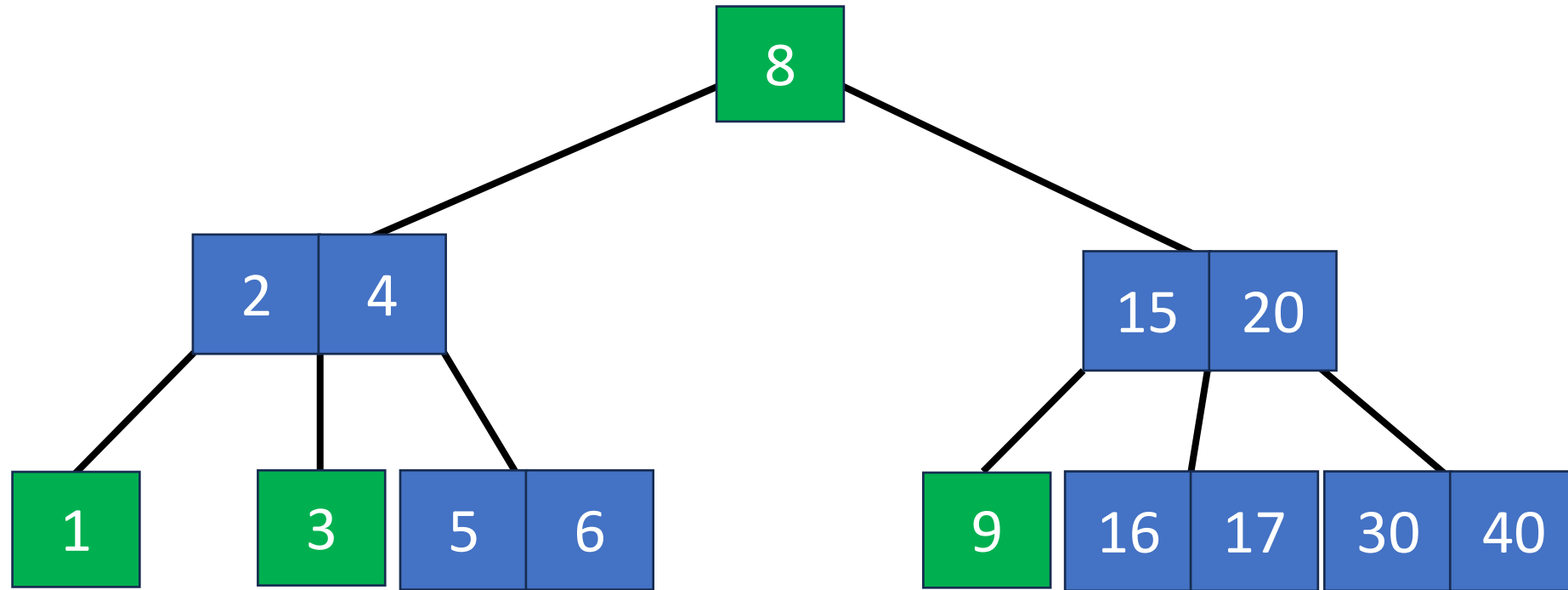
- Case 2: p has $\lceil m/2 \rceil - 1$ data pairs and q has at least $\lceil m/2 \rceil$ data pairs
 \rightarrow remove x and do rotation

After deletion, p has $\lceil m/2 \rceil - 2$ data pairs. \rightarrow deficient

- Case 3: p has $\lceil m/2 \rceil - 1$ data pairs and q has $\lceil m/2 \rceil - 1$ data pairs
 \rightarrow remove x and do combine
 \rightarrow check the parent

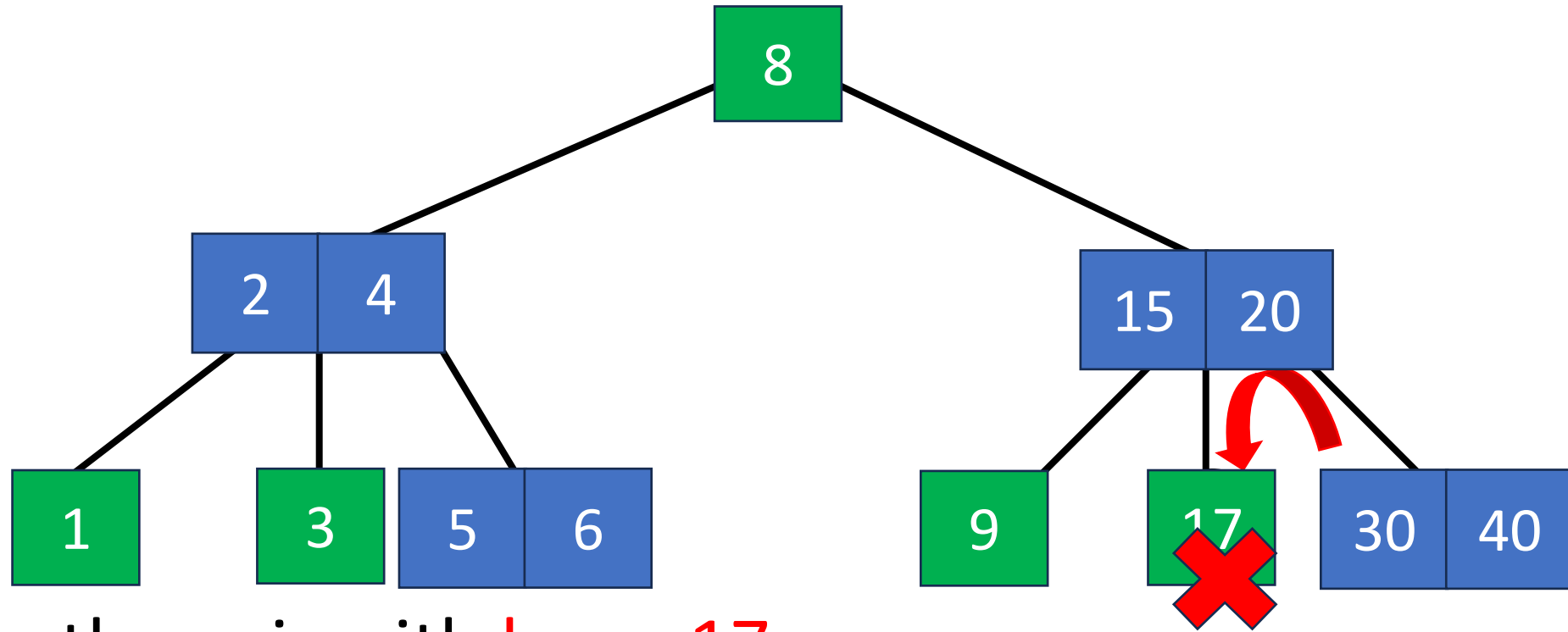
The minimum number of data pairs required by a nonroot node.

Example: Delete from a leaf (2-3 tree)



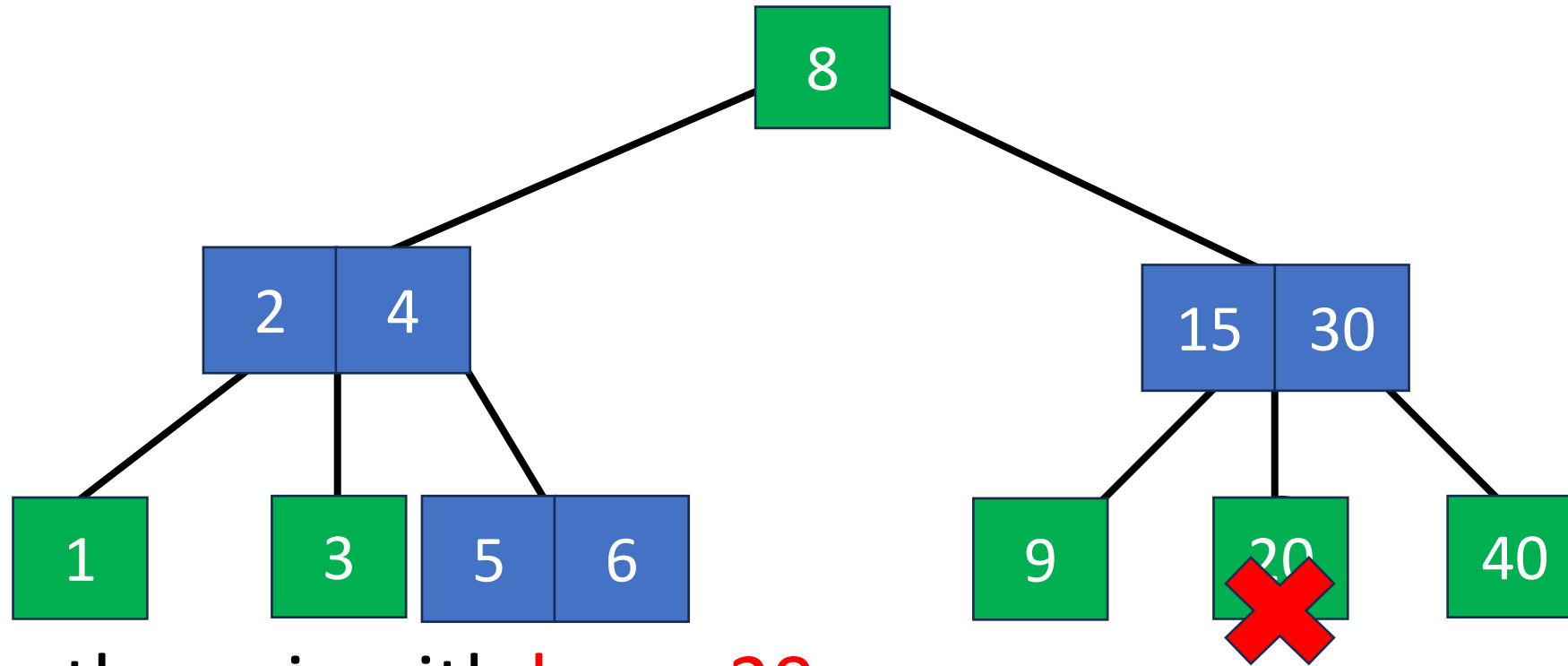
- Delete the pair with **key = 16**.
- A **3**-node becomes **2**-node.

Example: Delete from a leaf (2-3 tree)



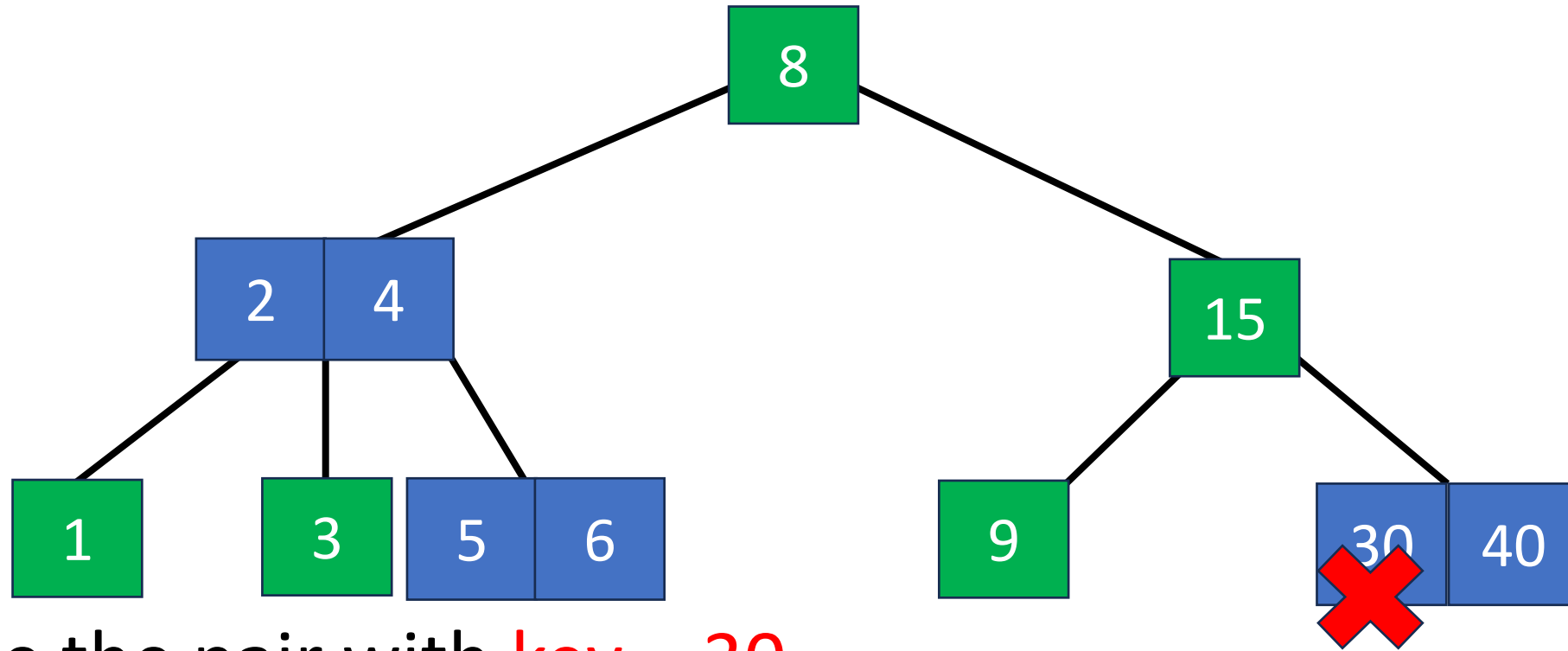
- Delete the pair with **key = 17**.
- A **2**-node is deleted.
- If it has a **3**-node sibling, we borrow a data pair and a subtree via parent node using **rotation**.

Delete from a leaf (after rotation)



- Delete the pair with **key = 20**.
- A **2**-node is deleted.
- It has no **3**-node sibling. We **combine** the node with its sibling and parent pair.

Delete from a leaf (after Combine)



- Delete the pair with **key = 30**.
- Deletion from a **3**-node.
- **3**-node becomes **2**-node.

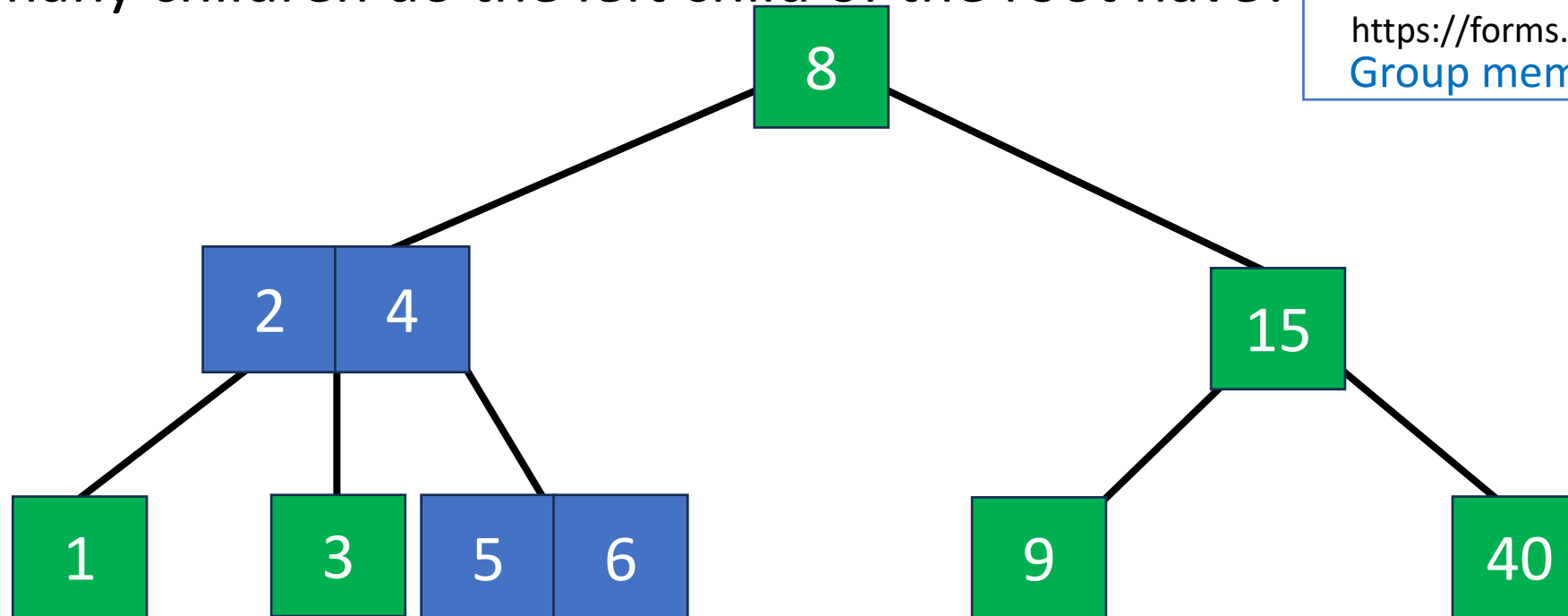
Exercise

Please reply your answers of
Q6-Q7 via the following link:



<https://forms.gle/AkBqtrRHYHu9VvL89>
Group members: 2~4 people

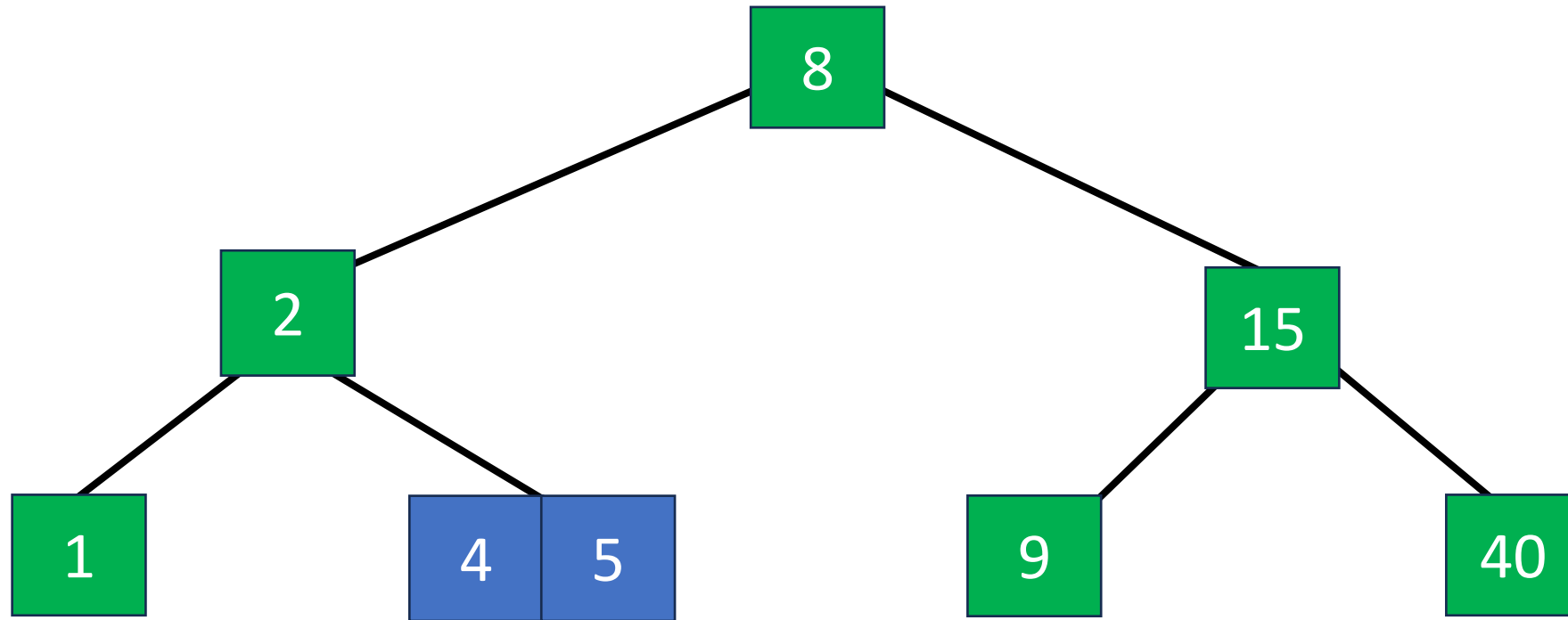
- Given the following 2-3 tree.
 - Q6: Please delete the pair with key = 3. How many children do the left child of the root have?
 - Q7: (Continue Q6) Please delete the pair with key = 6. How many children do the left child of the root have?



Notes

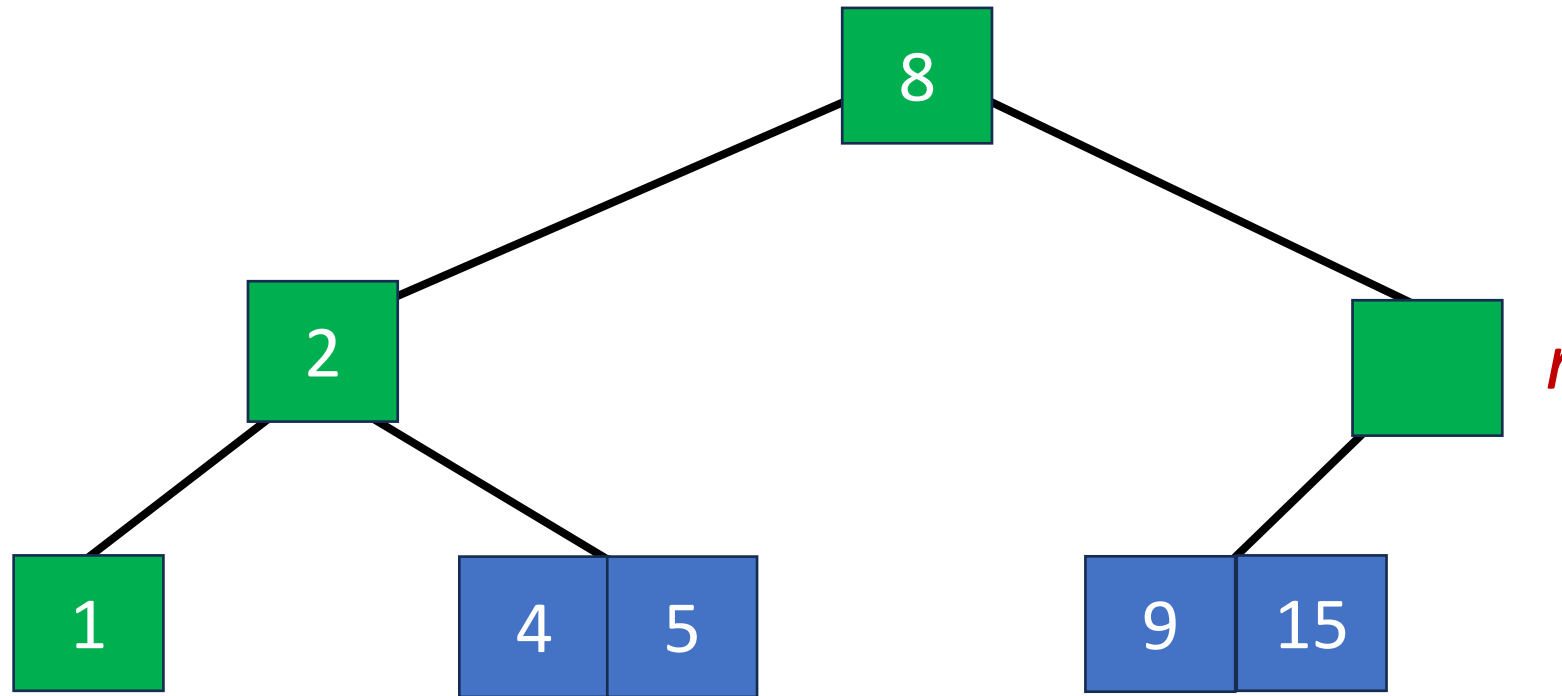
- Rotation has higher priority.
 - The number of data pairs is enough.
 - If we can use the original space, let's use them.
- When rotation is impossible, we do Combine.
 - The number of data pairs is not enough.
 - Return the memory space for a node. (The size may be large.)
 - It may reduce the height of the tree.

Delete from a leaf



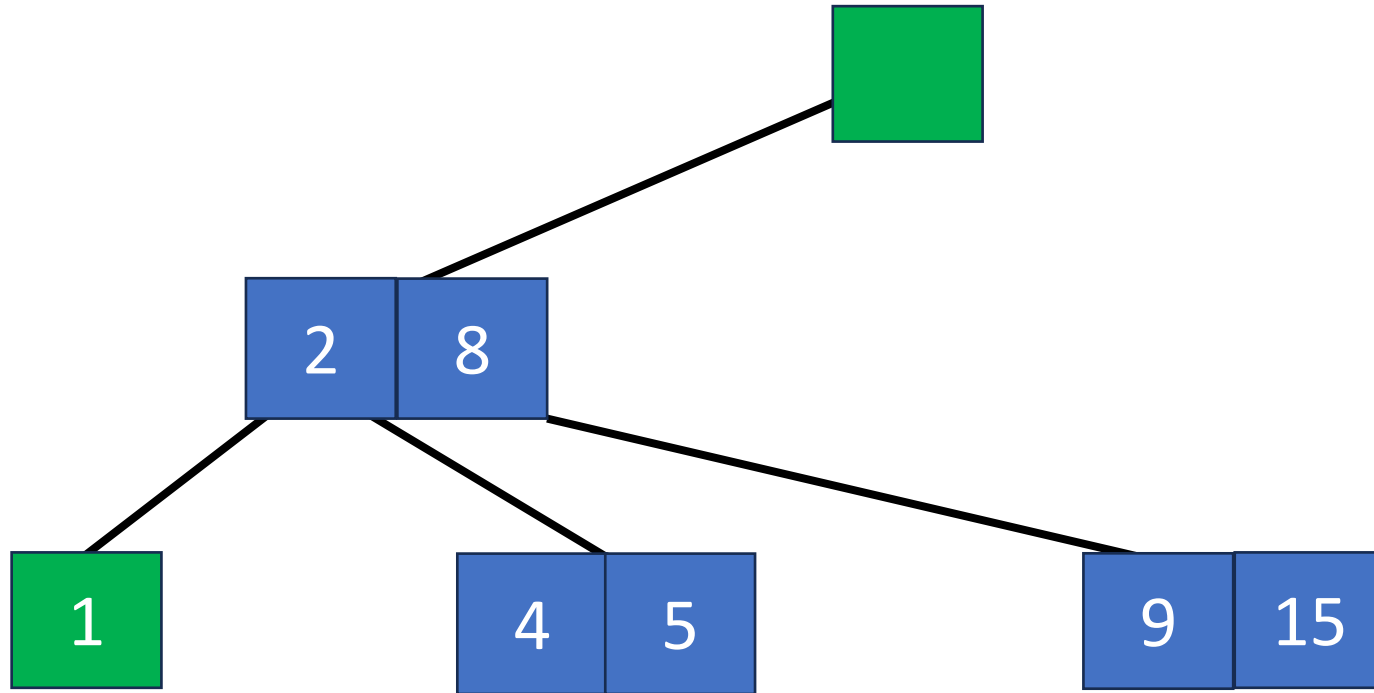
- Delete the pair with **key = 40**.
- Deletion from a **2**-node.
- It has no **3**-node sibling, we combine its sibling and parent pair.

Delete from a leaf (after Combine)



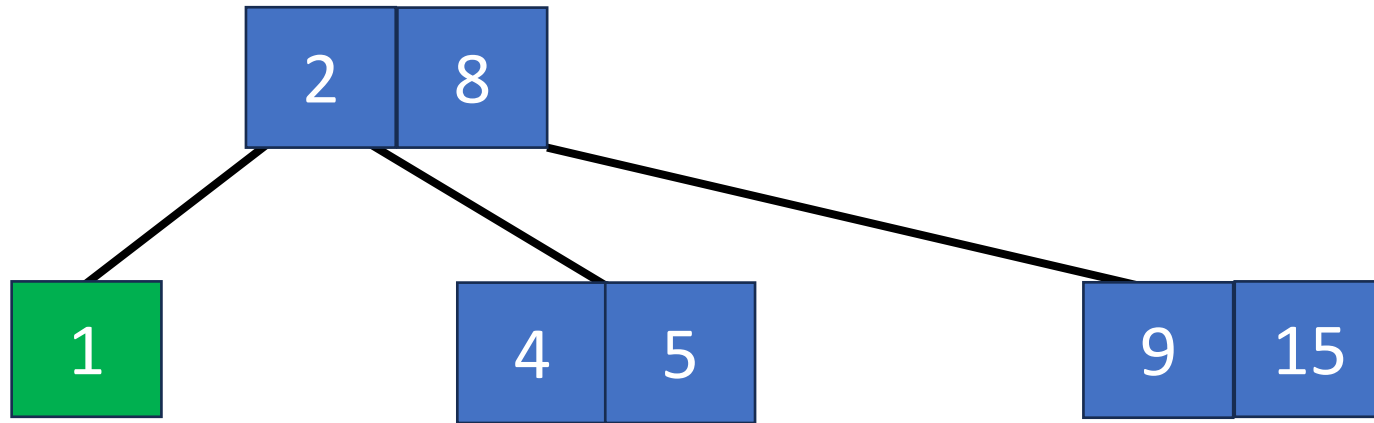
- The combining operation reduces the number of data pairs in the parent node *r* by one.
- The parent pair was from a *2*-node.
- ~~If the parent node has a *3*-node nearest sibling, do rotation.~~
If the parent node has no *3*-node nearest sibling, do *combine*.

Delete from a leaf (after Combine)



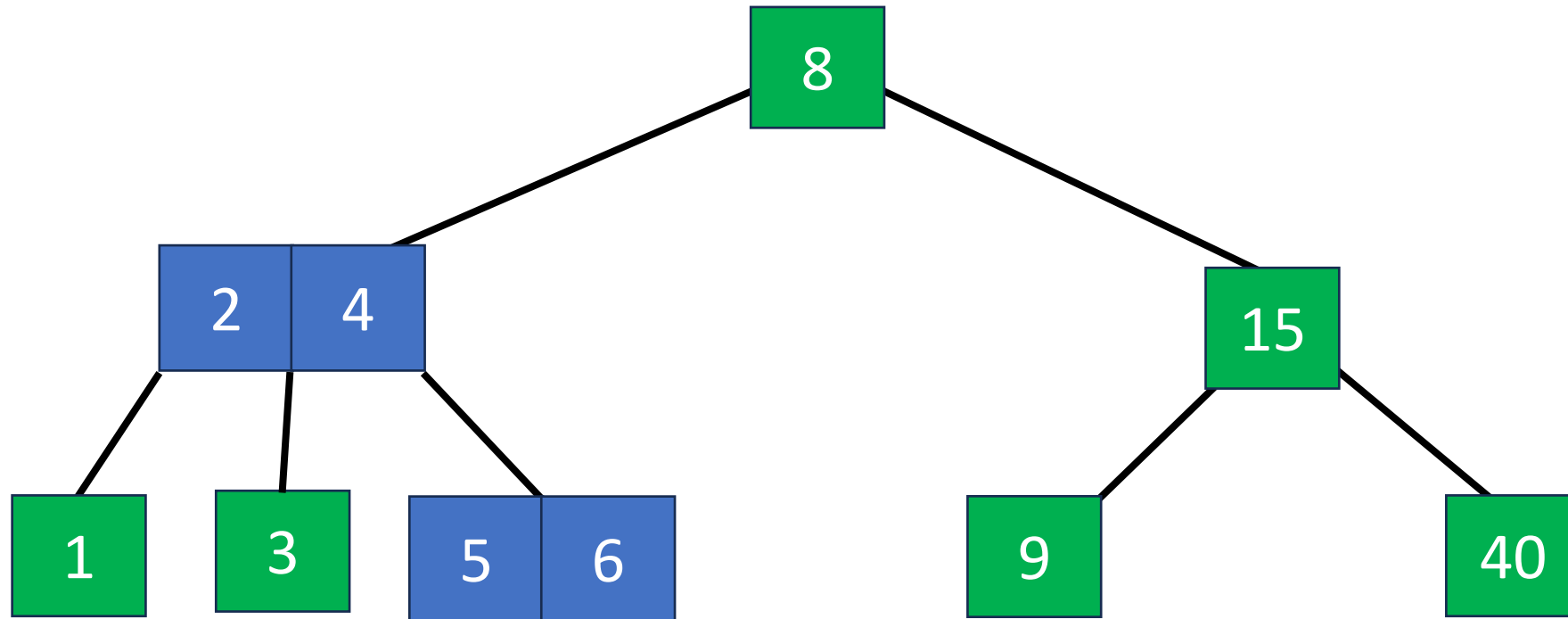
- Parent pair (key=8) was from a **2**-node.
- Check the nearest sibling and determine if it is a **3**-node.
- No sibling, the node must be the root.
- Discard root. Left child becomes new root.

Delete from a leaf



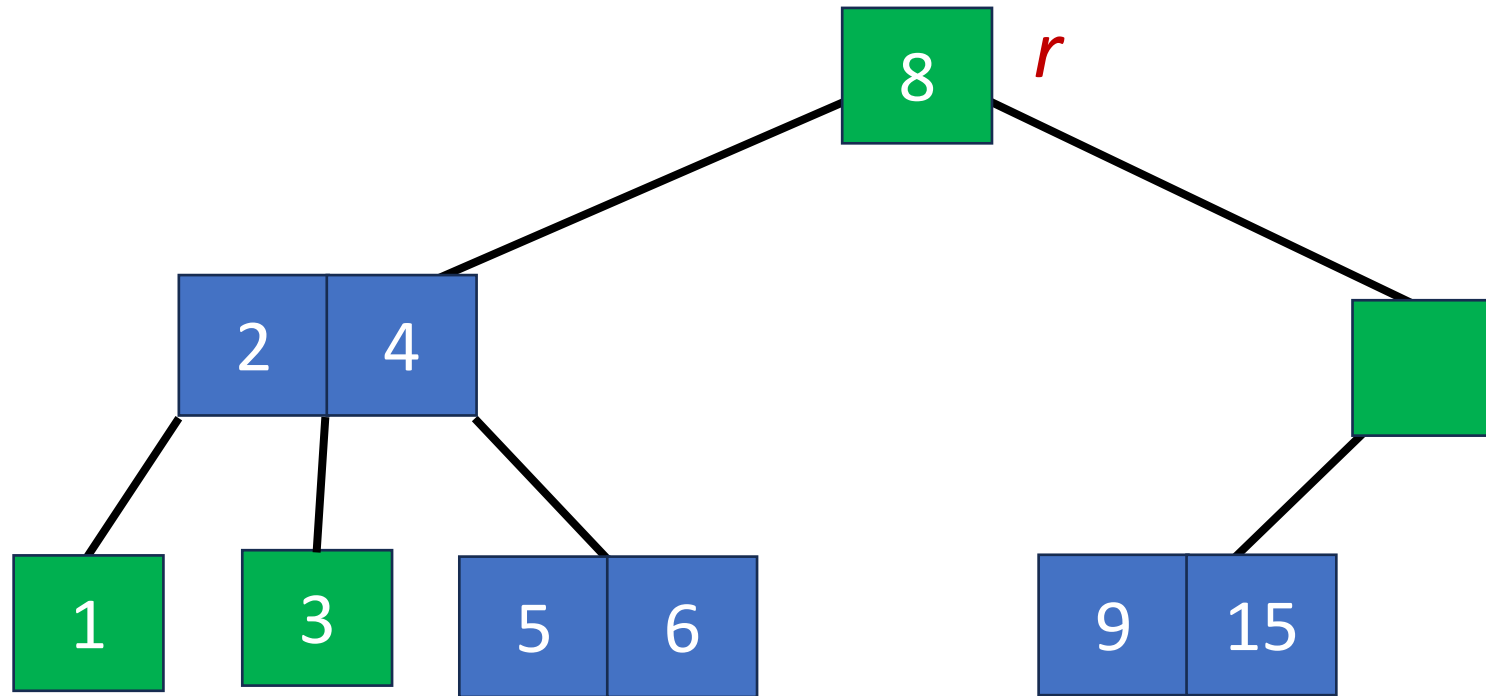
- The height reduces by 1.

Delete from a leaf



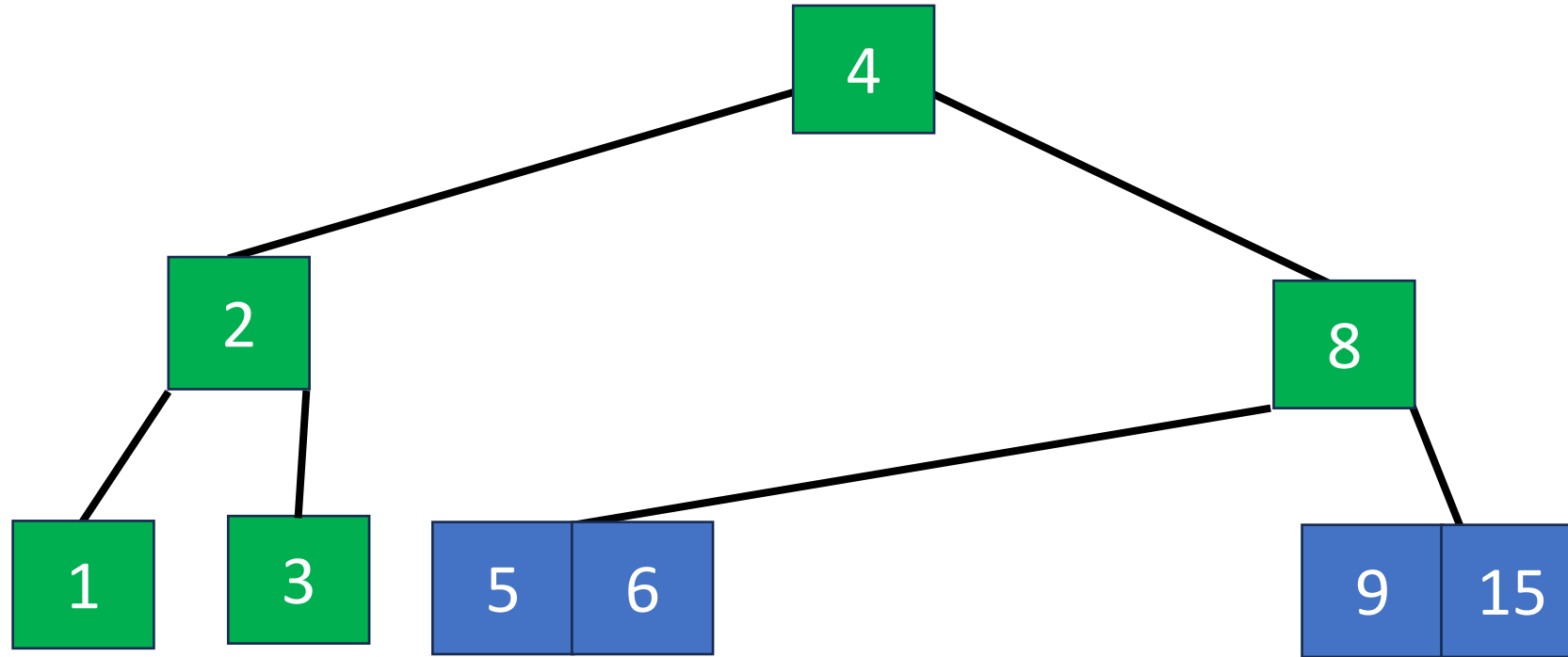
- Delete the pair with **key = 40**.
- Deletion from a **2**-node.
- It has no **3**-node nearest sibling, we combine its nearest sibling and parent pair.

Delete from a leaf (After combine)

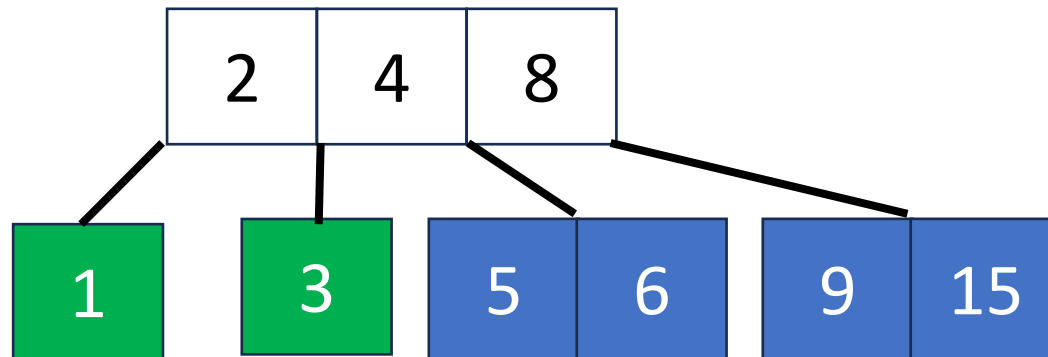


- The parent pair (key=15) was from a **2**-node.
- If the parent node **r** has a **3**-node nearest sibling, do **rotation**.
- ~~If the parent node **r** has no **3**-node nearest sibling, do combine.~~

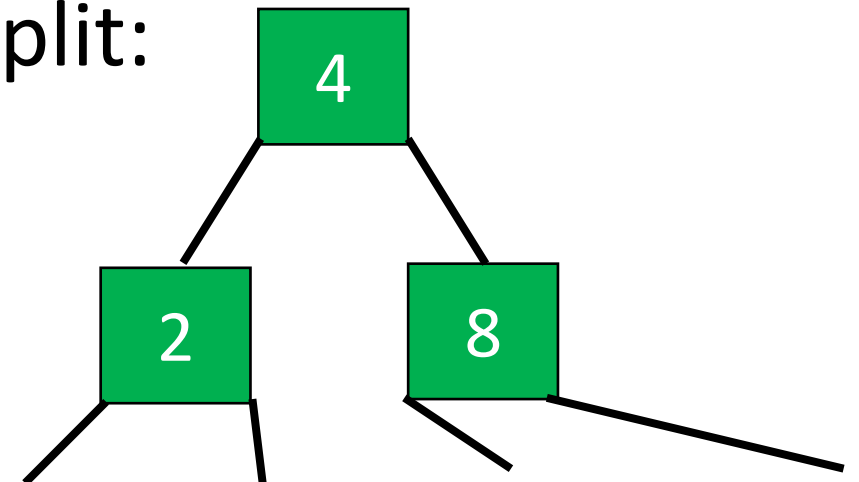
Delete from a leaf (After rotation)



- Combine:



- Then, split:



Summary

- Multiway search tree
- B-tree
- 2-3 tree
 - Insertion
 - Deletion