

B⁺-trees

Ch. 11.3

- **Ch 10.2 AVL tree**
- **Ch 11.2 B-tree**
 - 2-3 trees (B-tree of order 3)
 - 2-3-4 tree (B-tree of order 4)
- **Ch 10.3 Red-black tree** (An extension of 2-3-4 trees)
- **Ch 11.3 B⁺-tree**

We are here

B⁺-tree

- Similar with B-trees
- Two types of nodes: data node & index node
- Data pairs are in leaves (**data node**) only.
 - Leaves form a doubly-linked list.
- **Index node** has up to **m-1** keys and **m** pointers.

* The capacity of a data node need **not** be the same as that of an index node.

$n, A_0, K_1, A_1, K_2, A_2, \dots, K_n, A_n$

- n : number of keys ($n < m$)
- A_i : pointer to a subtree
- K_i : a key

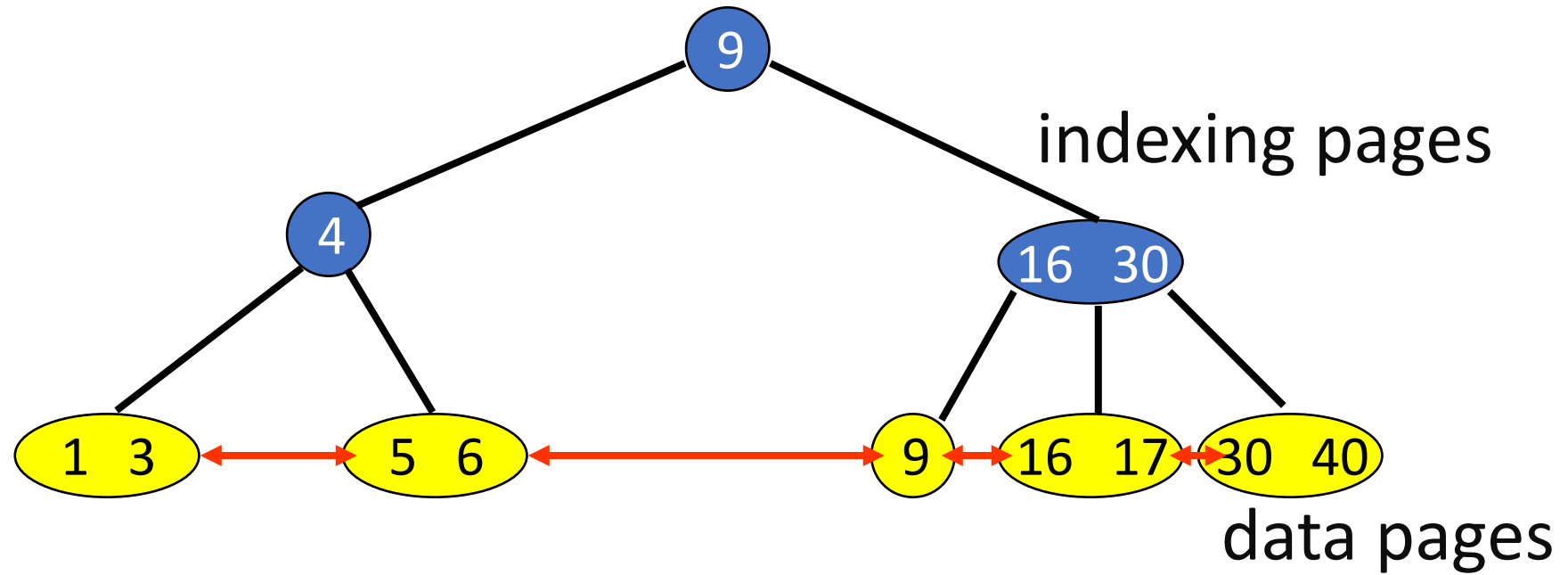
- Key of left data pair $<$ key of right data pair

$$K_i < K_{i+1}$$

- $K_i \leq$ keys in the subtree $A_i < K_{i+1}$

- Note that the smallest key of A_i may be equal to K_i

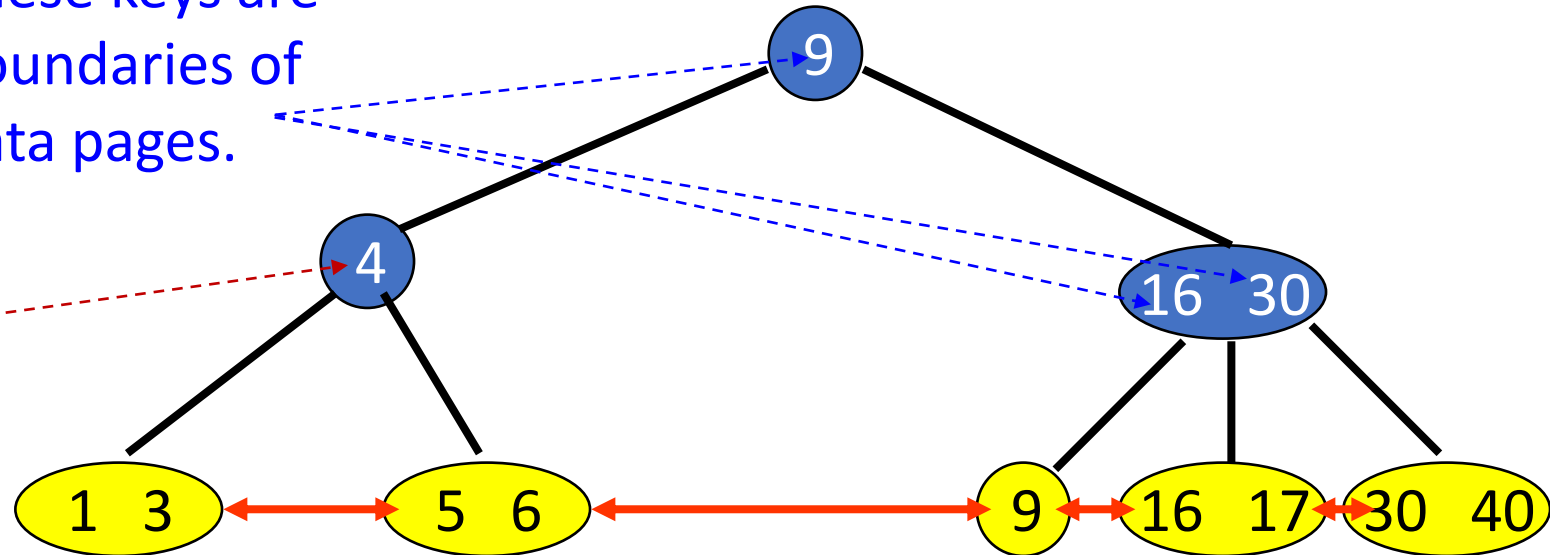
Example of B⁺-tree



Observations

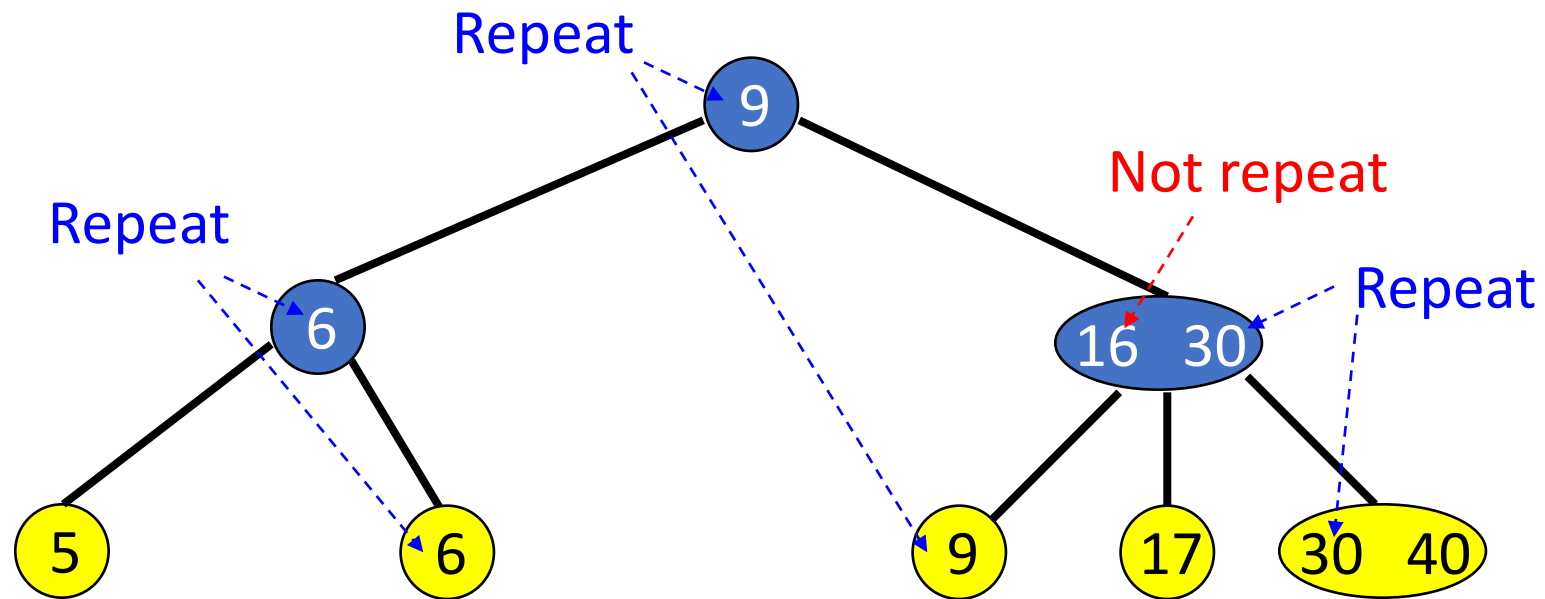
- Some of the keys in data nodes are used in index nodes.
- Sometimes, keys in index nodes are boundary of data pages.
- When searching, we have to visit data pages to obtain values.

These keys are
boundaries of
data pages.



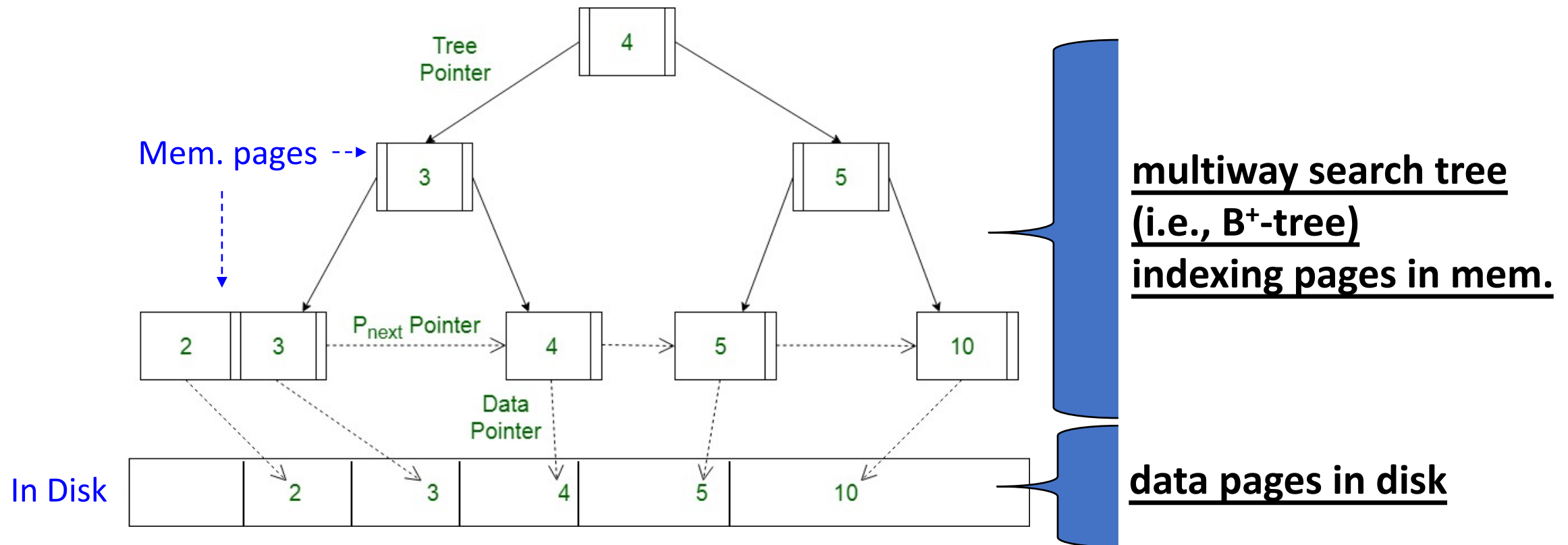
- Indices can be different from the keys in data pages.
- Indices are valid if they can guide the direction to correct data pages.

Another example of B⁺-tree



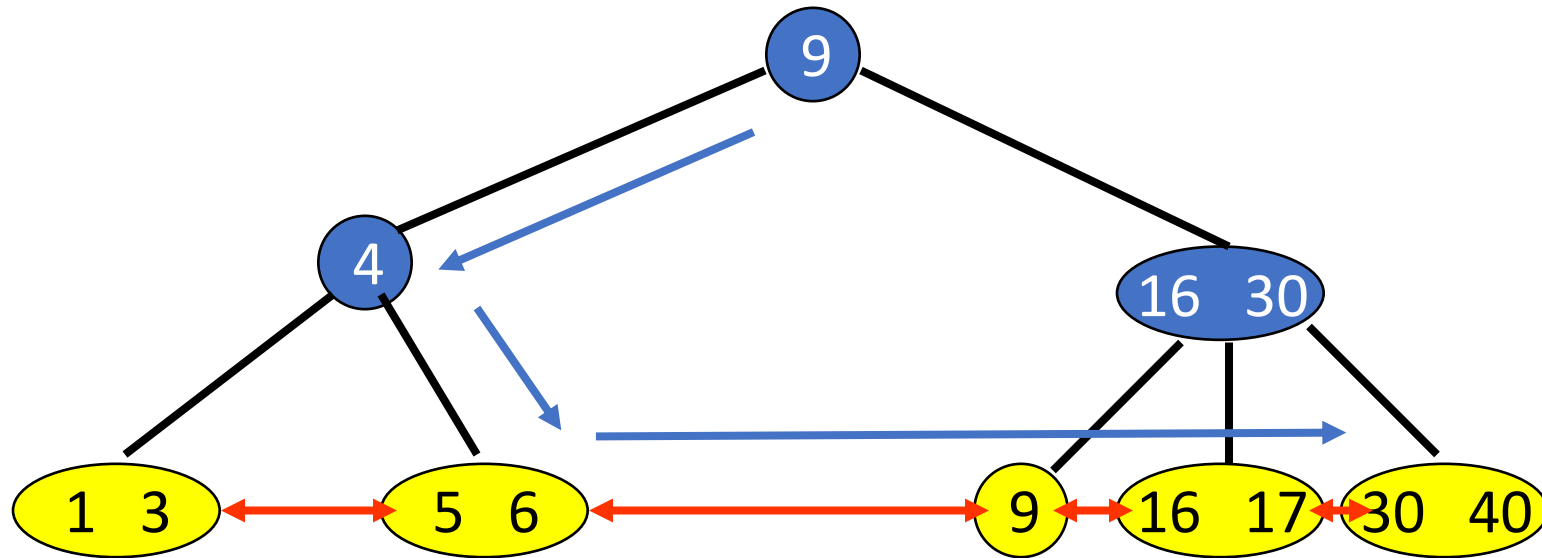
Why B⁺-tree (vs. B-tree)?

- Memory pages hold pointers **only** so as to maximize the numbers of pointers stored in memory, resulting in reduction of the number of disk pages accessed.



Operation: Search

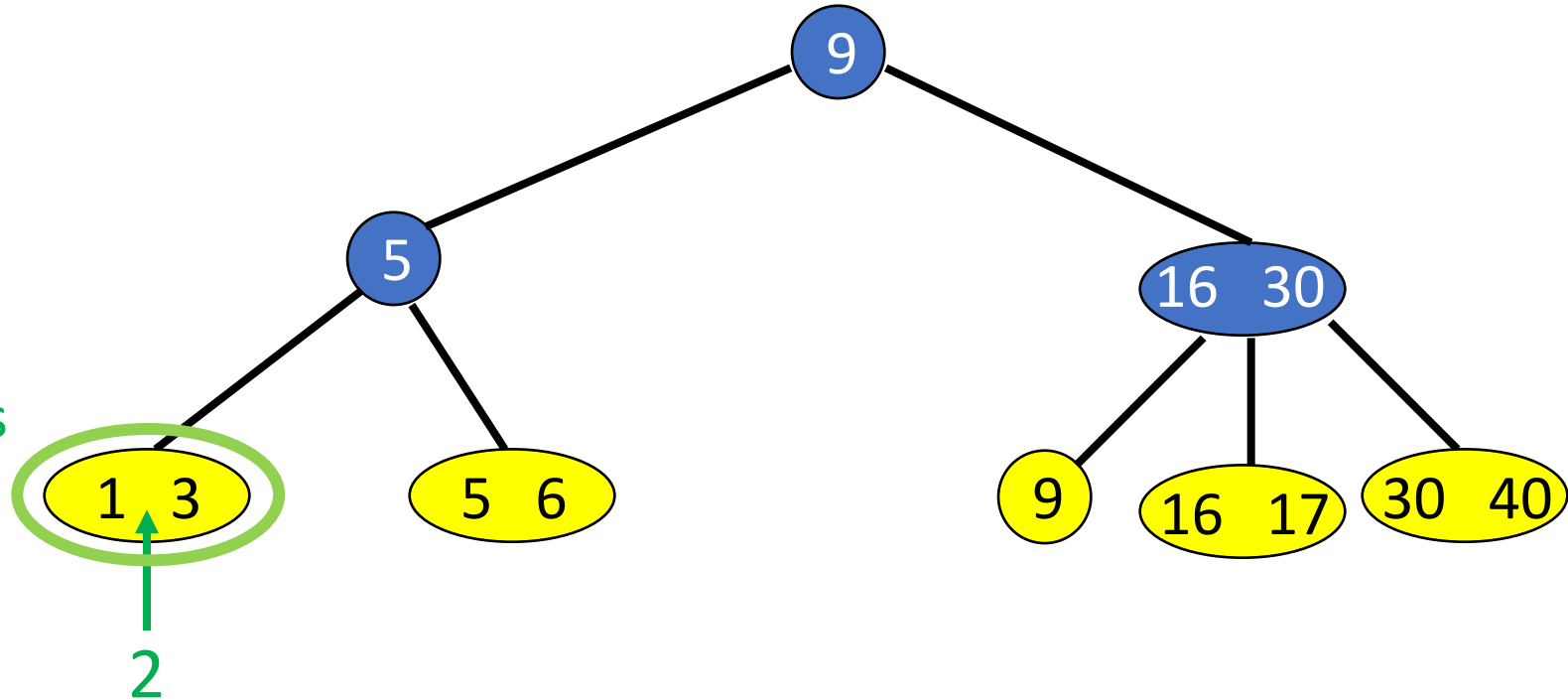
- Exact match (pin search): e.g., find key = 5
- Range search: e.g., find $6 \leq \text{key} \leq 20$
 - Find the data node containing key = 6, then move rightward to find key exceeding 20.



Operation: Insert

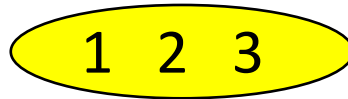
- Similar with insertion algorithm of B-tree
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Insert a pair with key = 2.

It's a 3-node. After inserting 2, it becomes overfull.

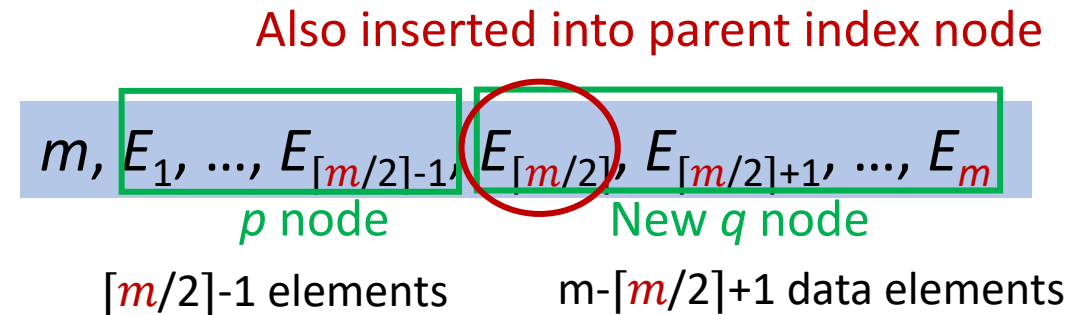
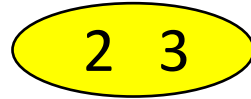


Insert into a 3-node (for data node)

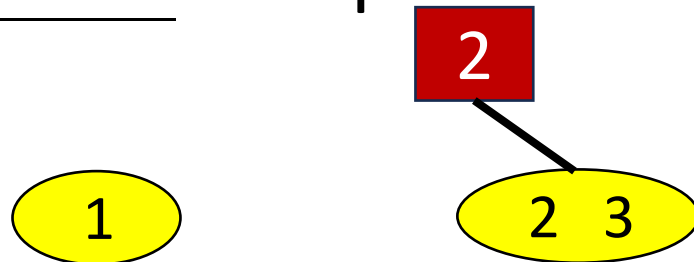
- Insert new pair so that the keys are in ascending order.



- Split into two data nodes.



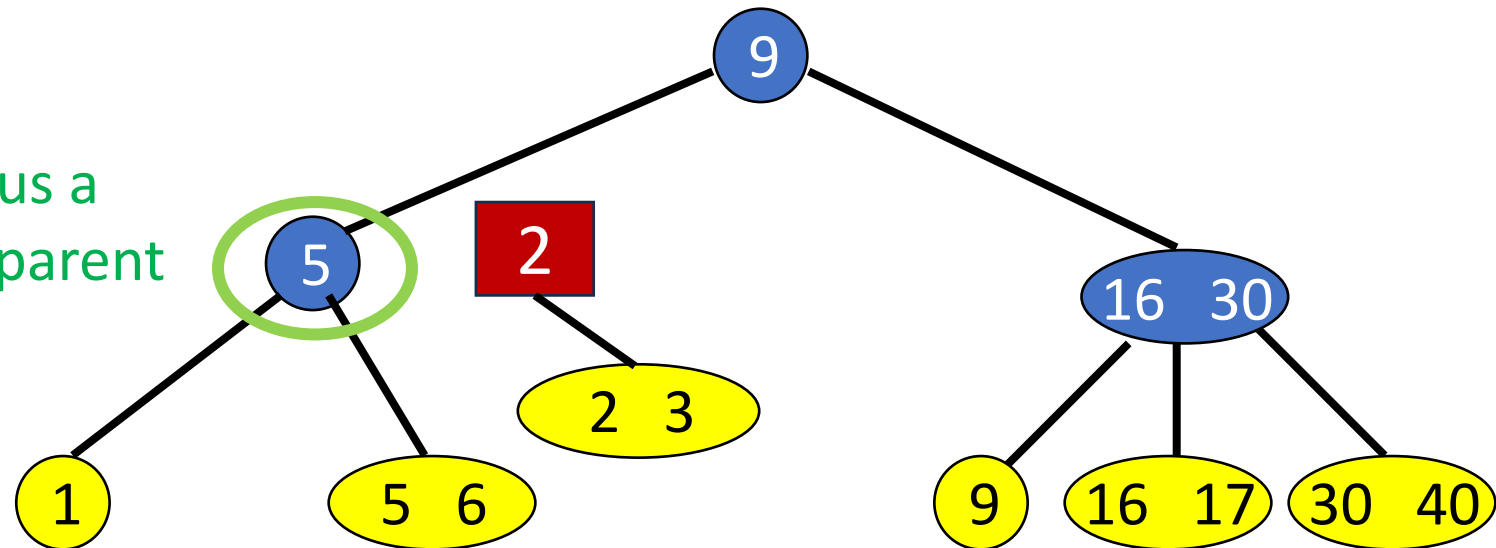
- Insert **smallest key of new data node** and a pointer to this new node into parent index node.



Operation: Insert

- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Insert a pair with key = 2.

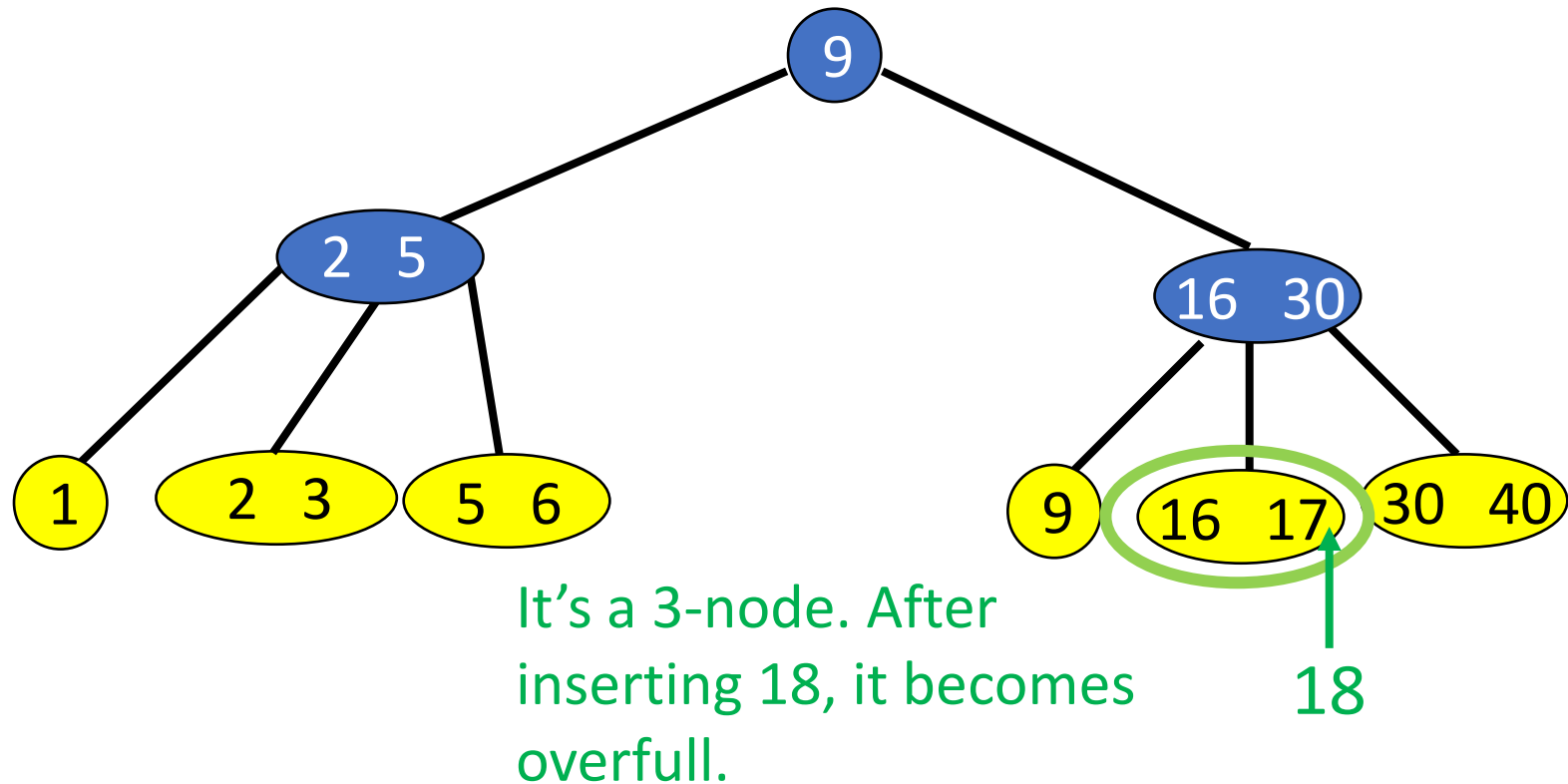
Insert a key=2 plus a pointer into the parent node.



Index node of B⁺-tree: Insertion for index node is the same as insertion in B-tree.
The key moved to the parent node does not remain in the new index node.

Operation: Insert

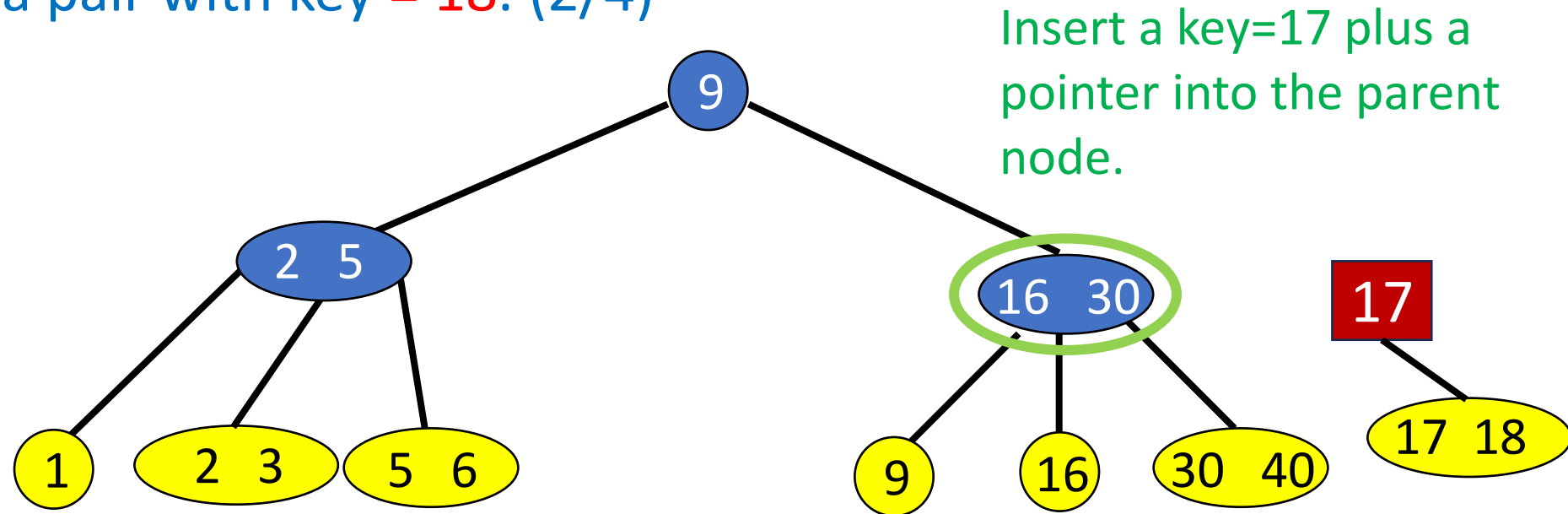
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Insert a pair with key = 2.
 - Next, let insert a pair with key = 18. (1/4)



Operation: Insert

- Example:

- Assume that we have a 2-3 search tree and the capacity of a data node is 2.
- Insert a pair with key = 2.
- Next, let insert a pair with key = 18. (2/4)



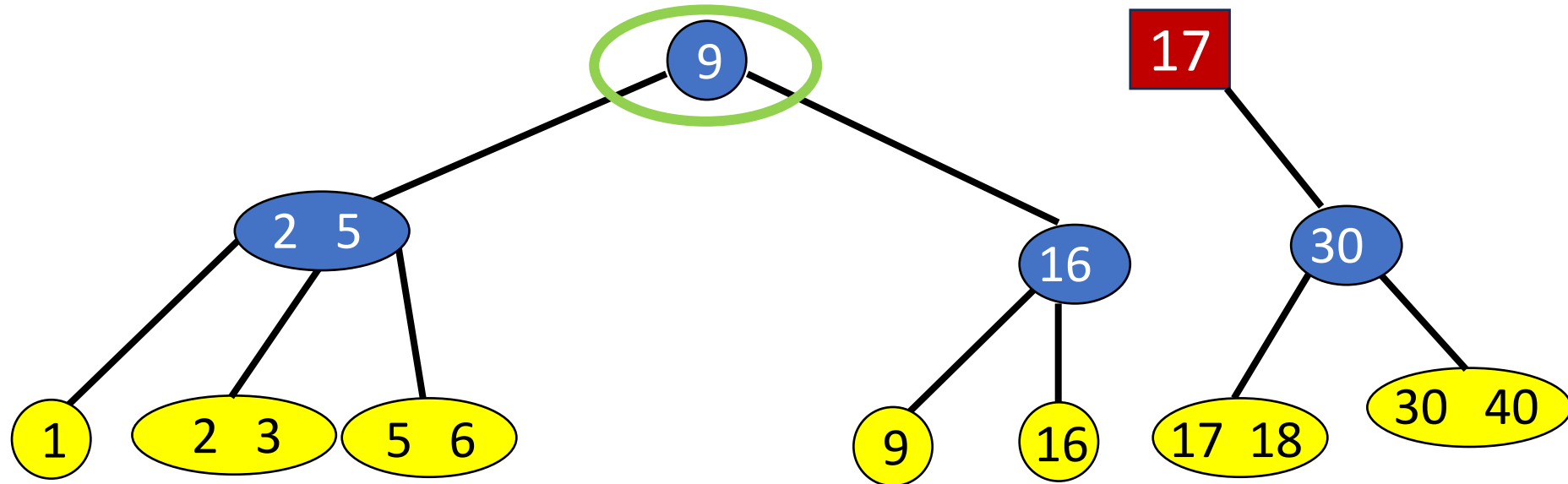
Index node of B⁺-tree: Insertion for index node is the same as insertion in B-tree.
The key moved to the parent node does not remain in the new index node.

Operation: Insert

- Example:

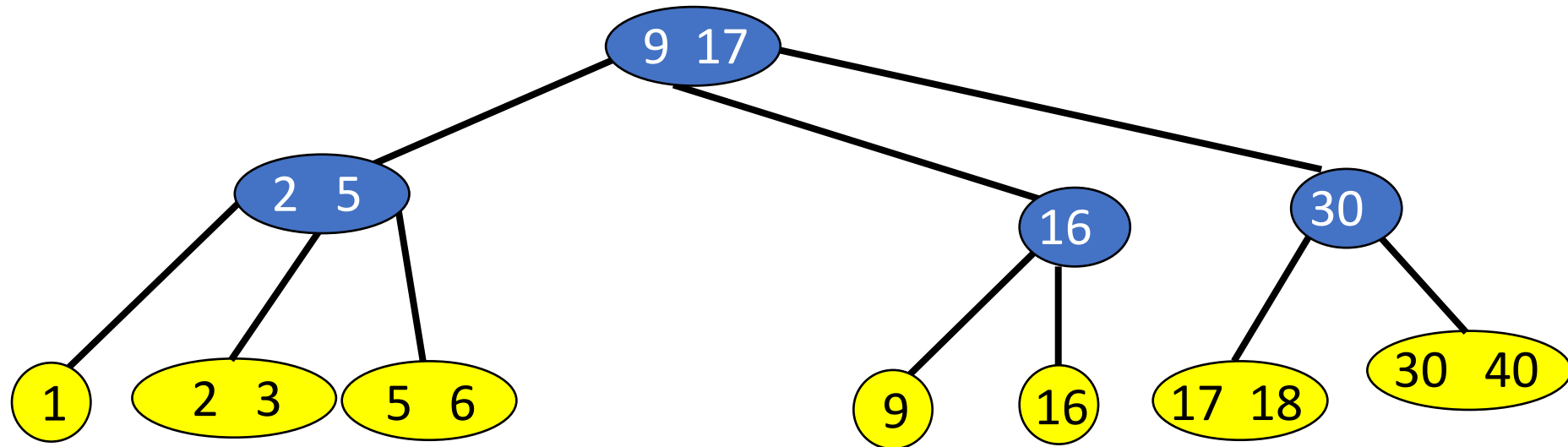
- Assume that we have a 2-3 search tree and the capacity of a data node is 2.
- Insert a pair with key = 2.
- Next, let insert a pair with key = 18. (3/4)

Insert a key=17 plus a pointer into the parent node.



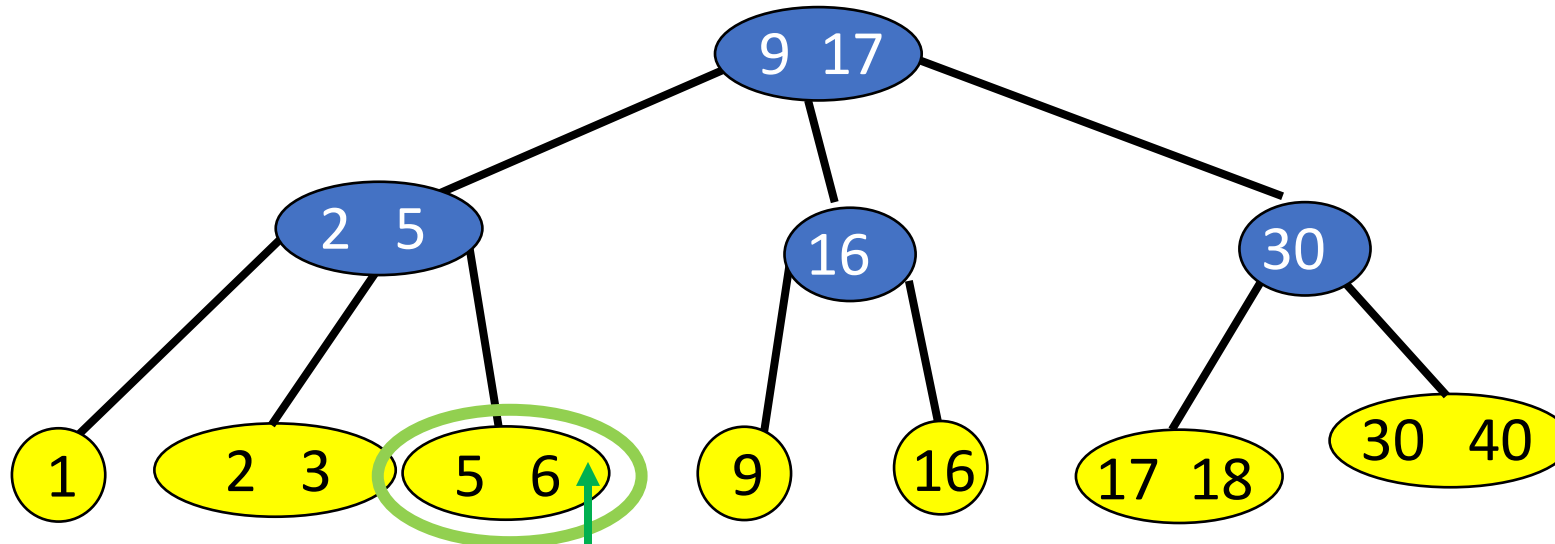
Operation: Insert

- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Insert a pair with key = 2.
 - Next, let insert a pair with key = 18. (4/4)



Operation: Insert

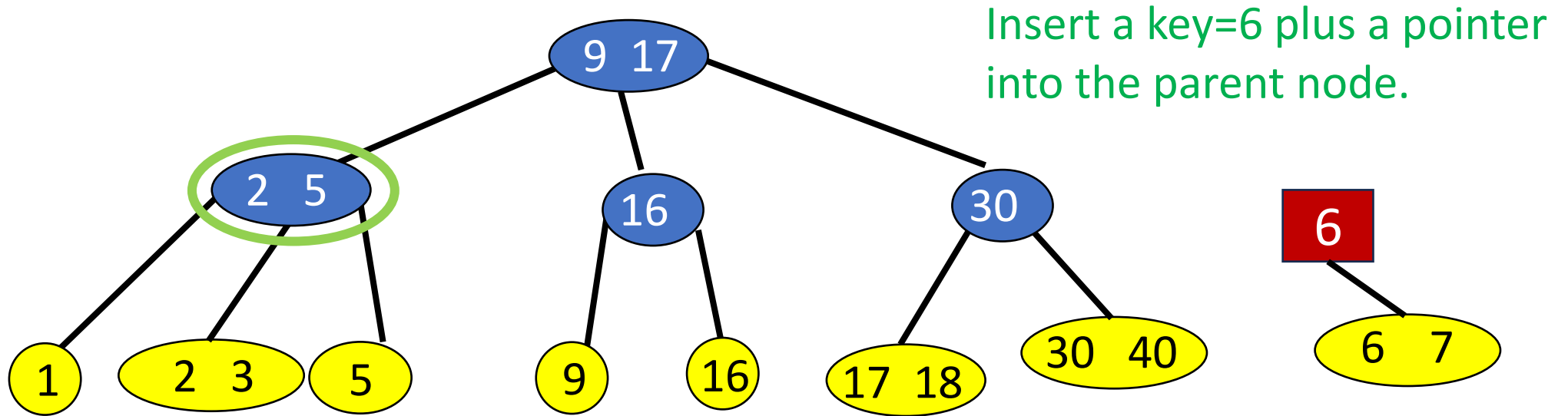
- Example:
 - Next, let insert a pair with key = 7. (1/4)



7 It's a 3-node. After inserting 7, it becomes overfull.

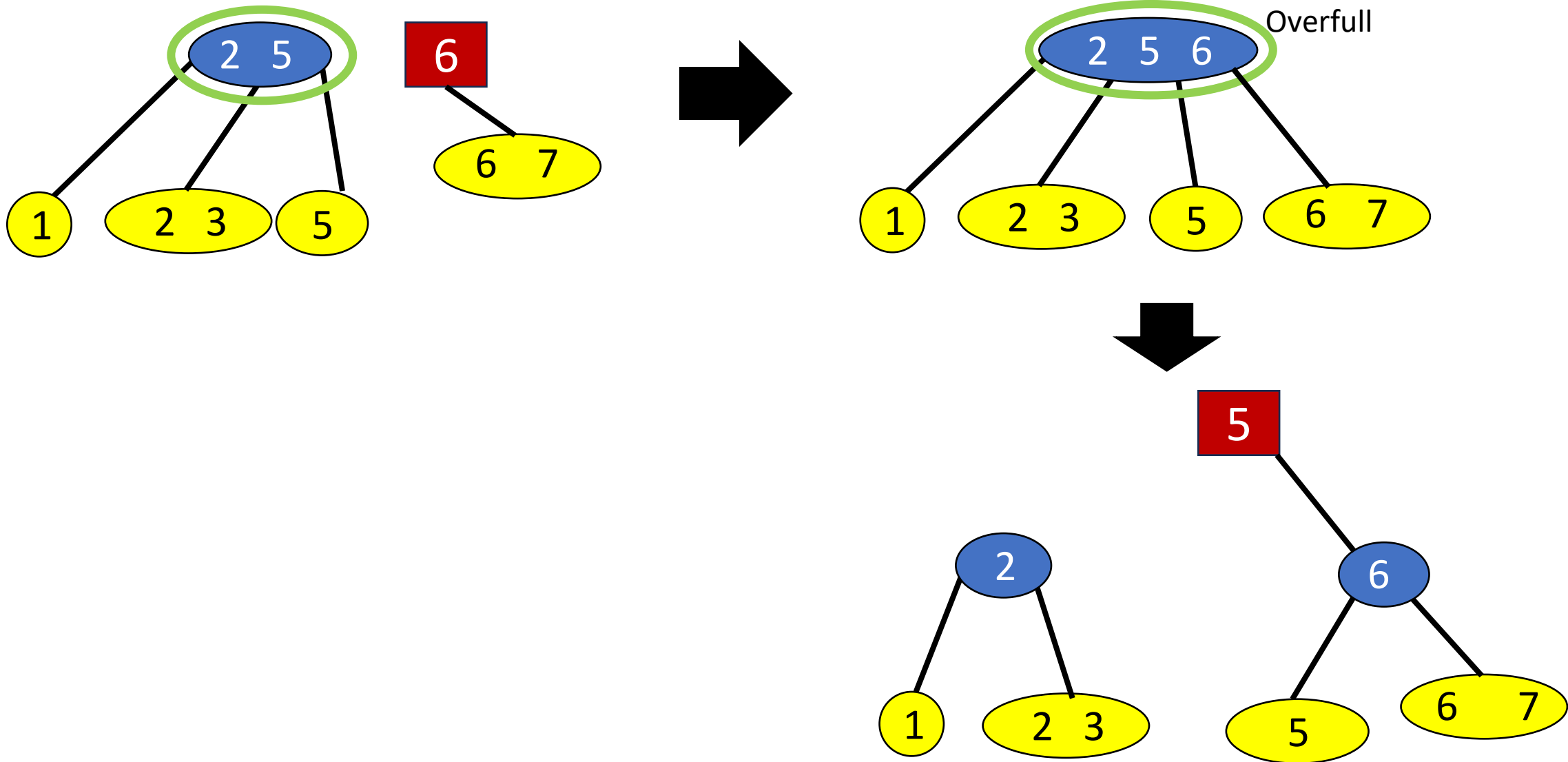
Operation: Insert

- Example:
 - Next, let insert a pair with key = 7. (2/4)



Operation: Insert

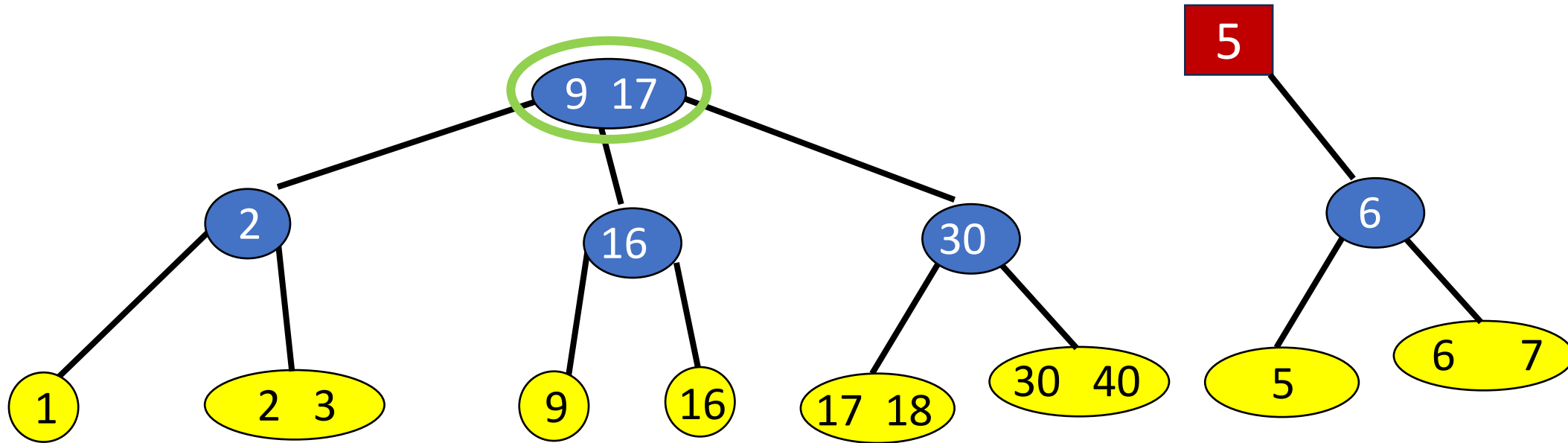
Insert a key=6 plus a pointer into the parent index node.



Operation: Insert

- Example:
 - Next, let insert a pair with key = 7. (3/4)

Insert a key=5 plus a pointer into the parent node.



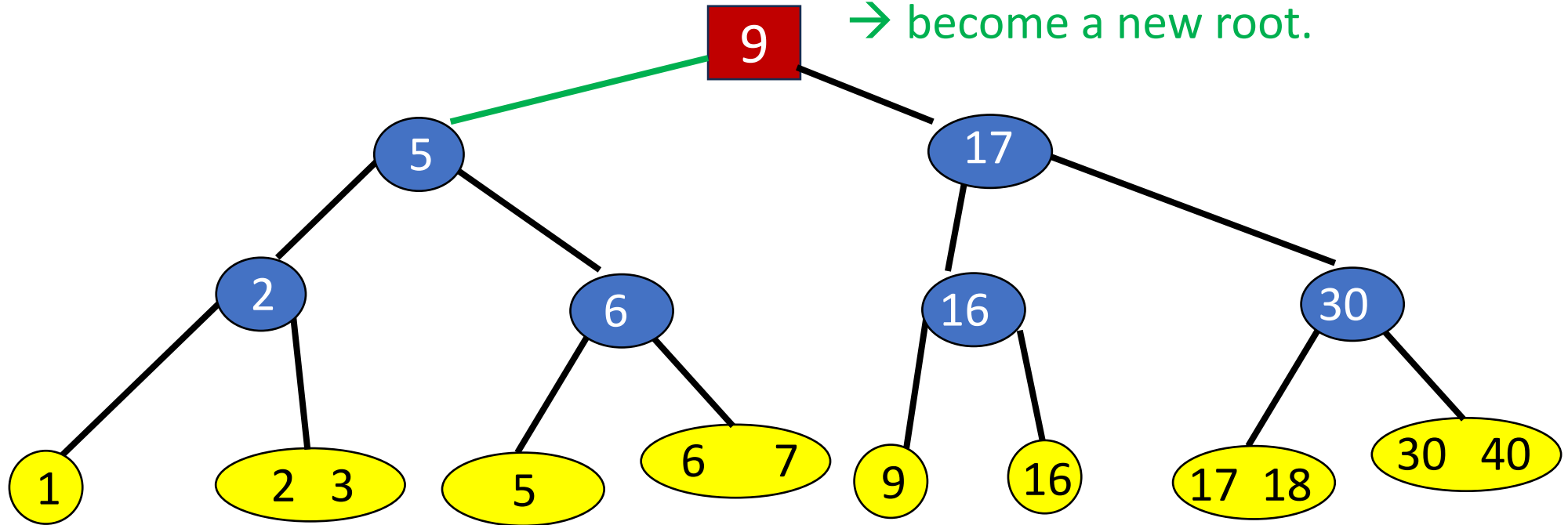
Operation: Insert

- Example:
 - Next, let insert a pair with key = 7. (4/4)

Insert a key=9 plus a pointer into the parent node.

→ There is no parent node.

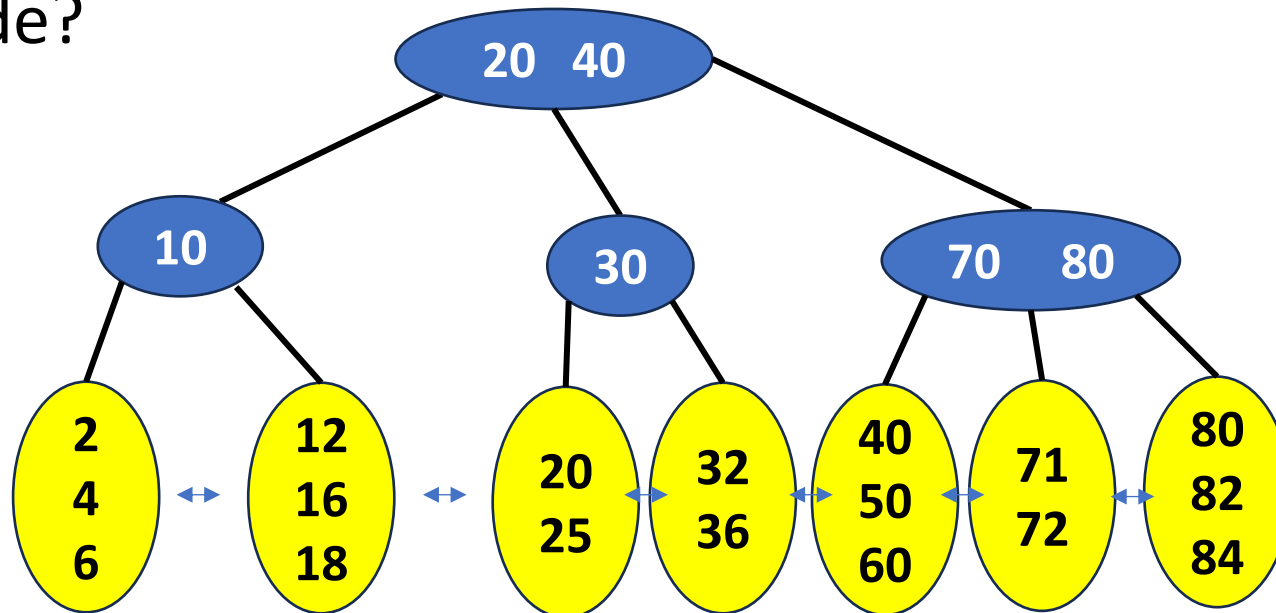
→ become a new root.



The height is increased by one.

Exercise

- Given the following B⁺-tree of order 3 (2-3 tree). The capacity of a data node is 3.
 - Q1: Please insert 14. What are the keys in the second leaf node (from left to right)?
 - Q2: (Continue Q1) Please insert 86. What are the keys in the rightmost leaf node?



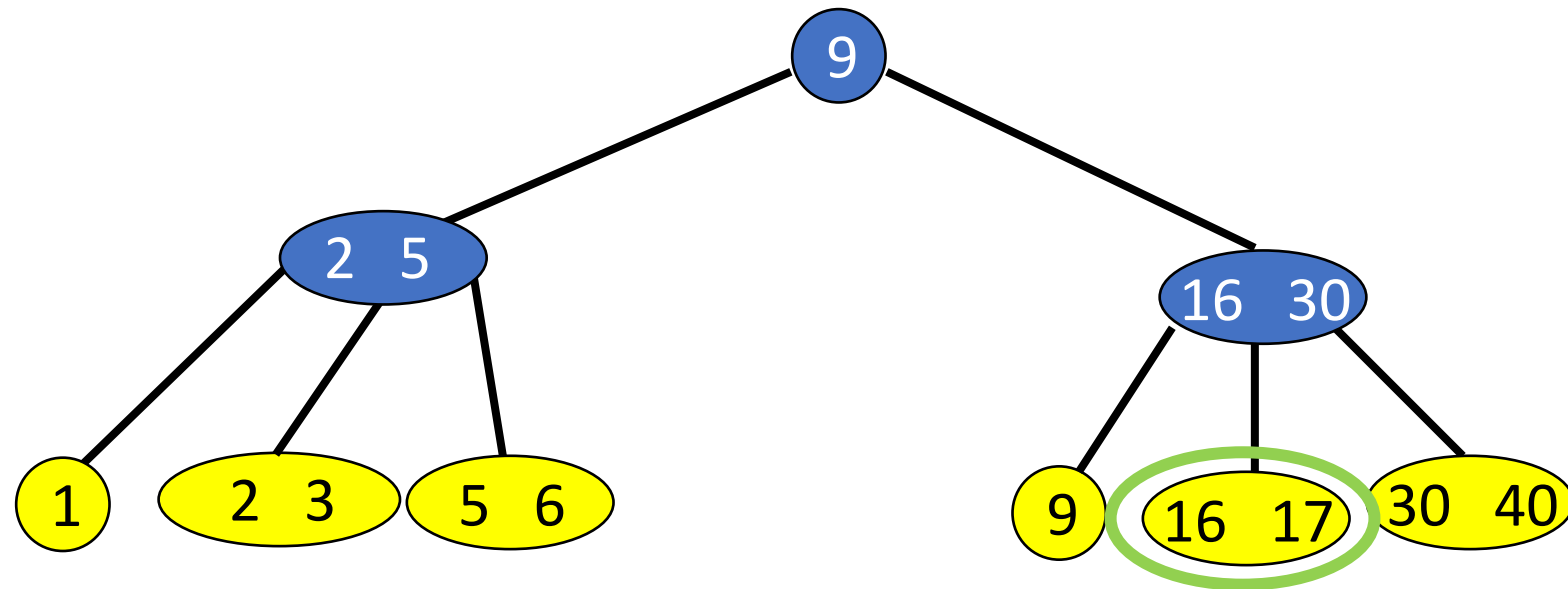
Please reply your answers of Q1-Q2 via the following link:



<https://forms.gle/NyCVWyzZ6eXwVdYg9>
Group members: 2~4 people

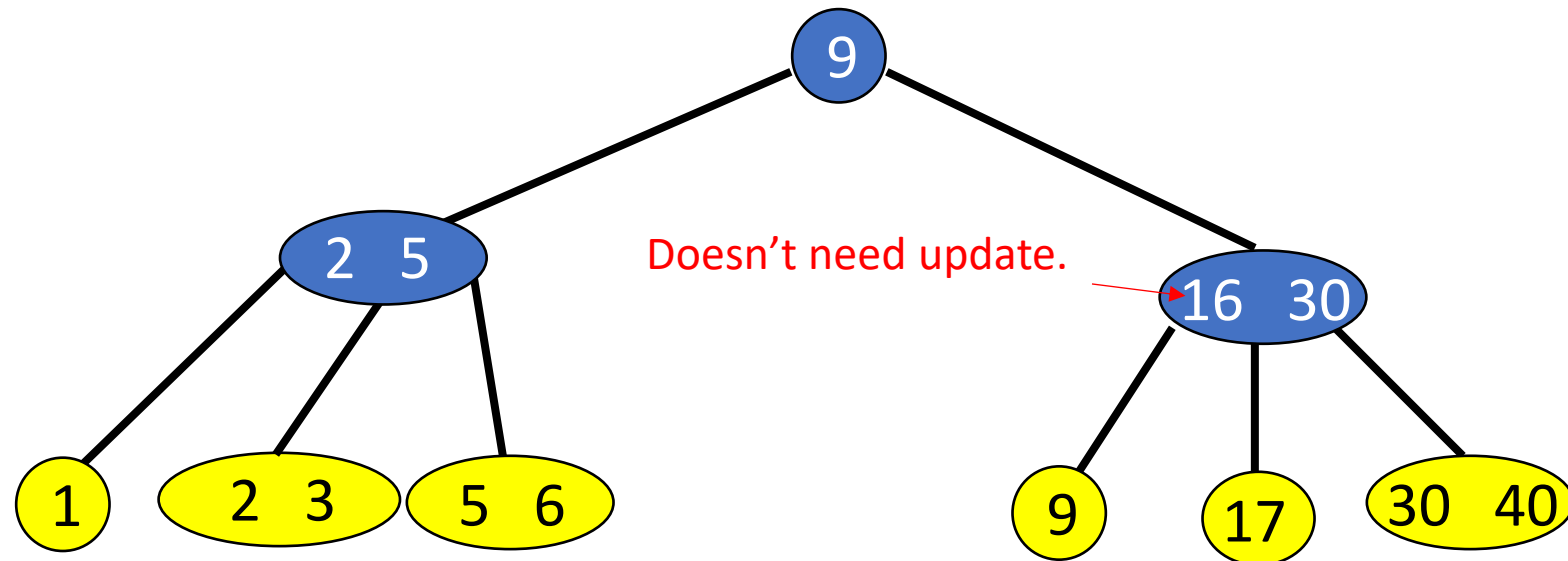
Operation: Delete

- The deleted data pair is always in a leaf node.
- Delete the data pair and update the key in the parent node.
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete a pair with key = 16.



Operation: Delete

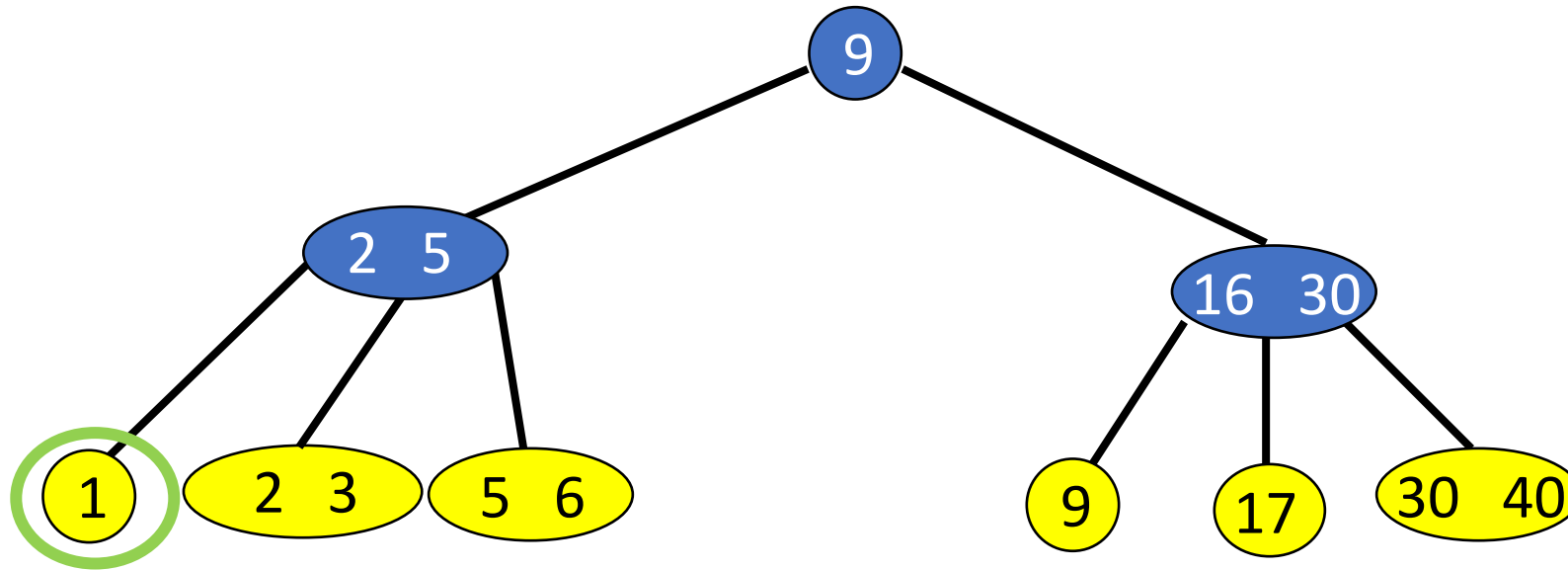
- The deleted data pair is always in a leaf node.
- Delete the data pair and update the key in the parent node.
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete a pair with key = 16.



The keys in the index nodes are not always the keys in the data nodes.

Operation: Delete

- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Next, let's delete the pair with key = 1. (1/2)



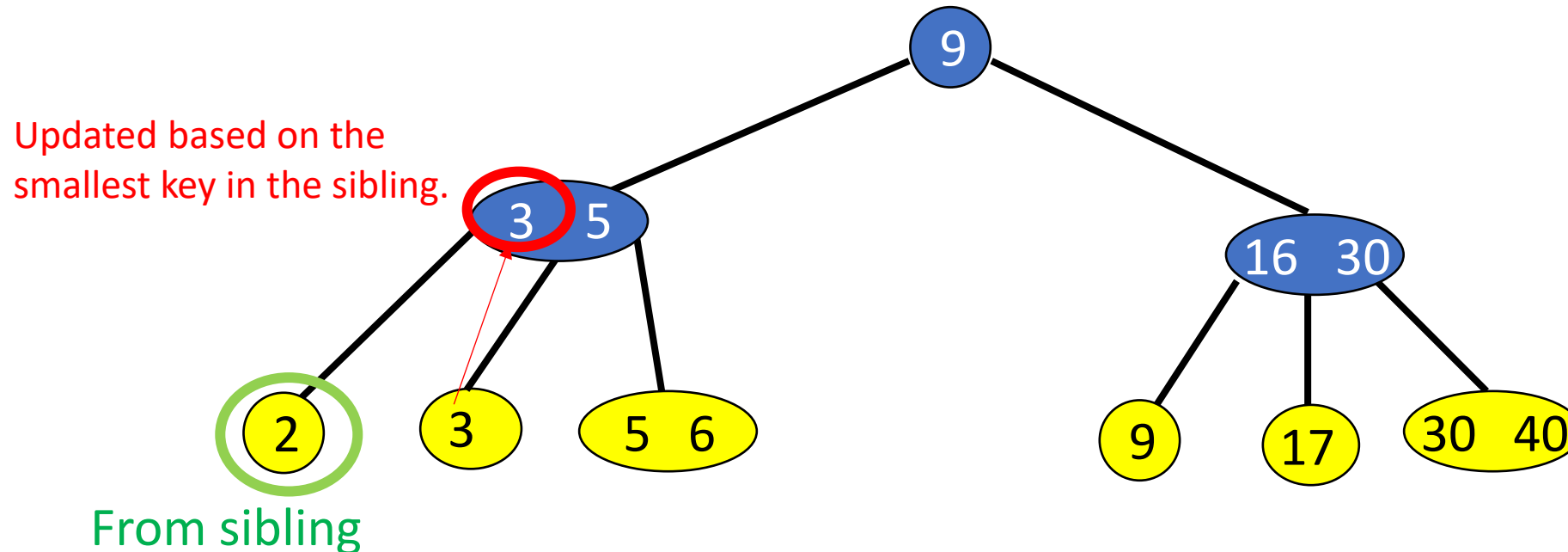
After deletion, the node becomes deficient.

→ Obtain a data pair with a key ≥ 1 from sibling and update parent key.

Operation: Delete

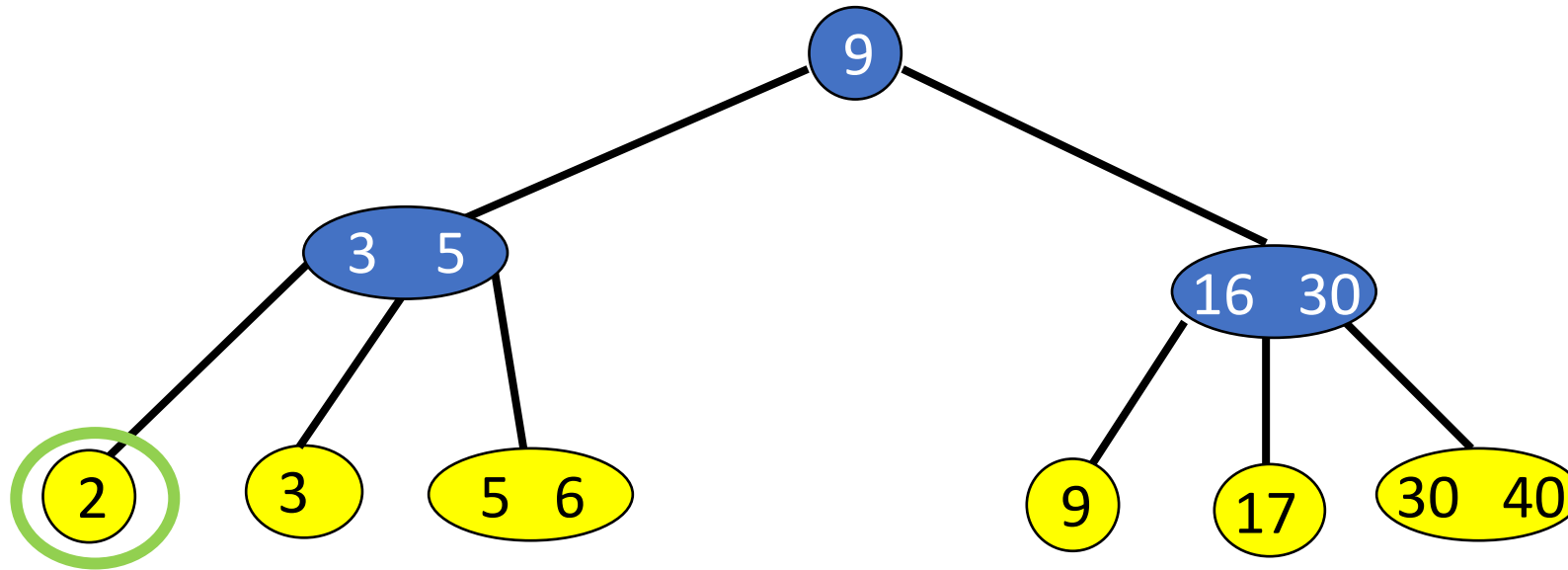
- Example:

- Assume that we have a 2-3 search tree and the capacity of a data node is 2.
- Next, let's delete the pair with key = 1. (2/2)



Operation: Delete

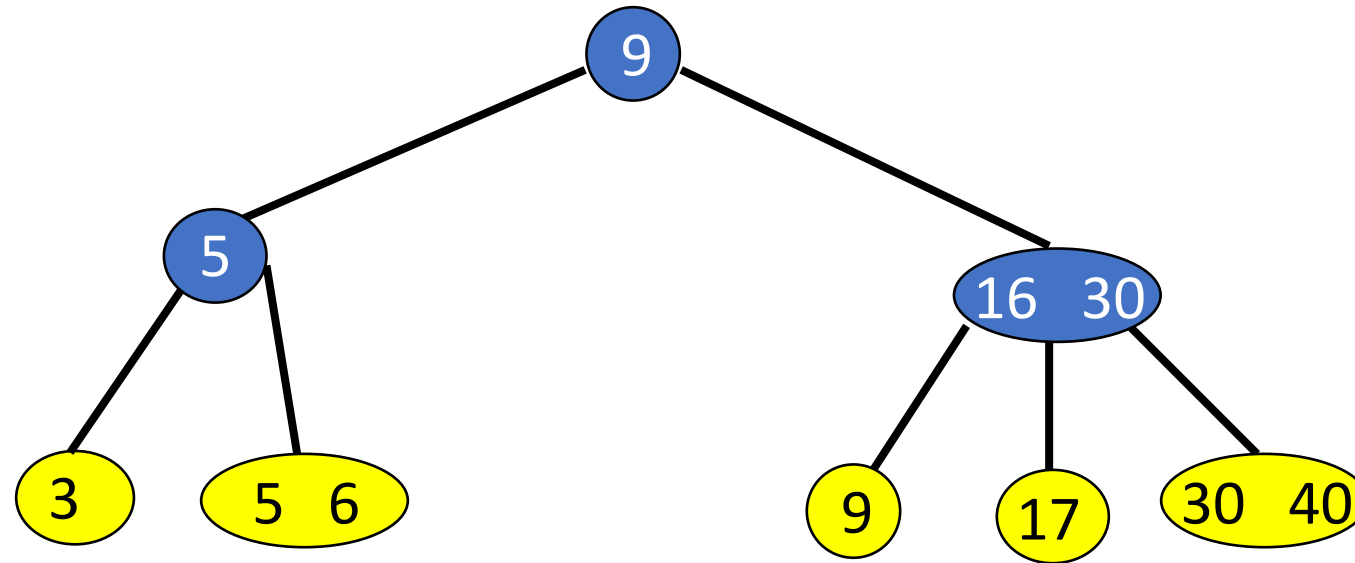
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 2. (1/2)



- After deletion, the node becomes deficient.
- Its sibling doesn't have enough data pair to move. (Cannot do rotation)
- Combine with sibling and delete in-between key in parent node. (Similar with combine)

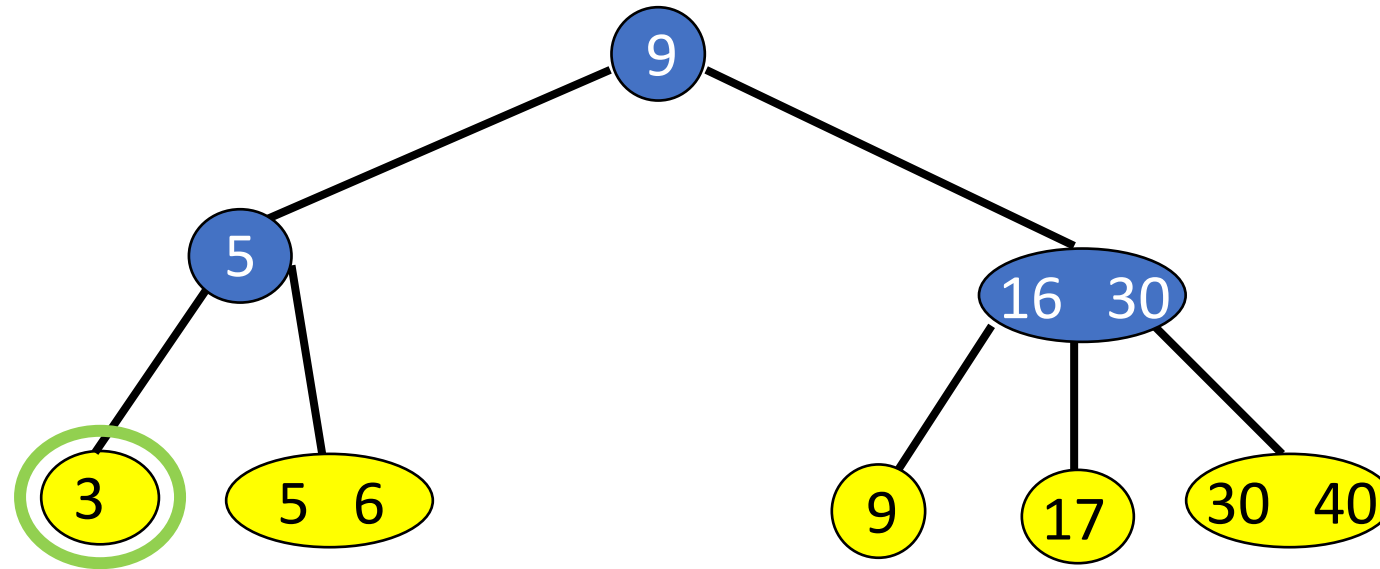
Operation: Delete

- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 2. (2/2)



Operation: Delete

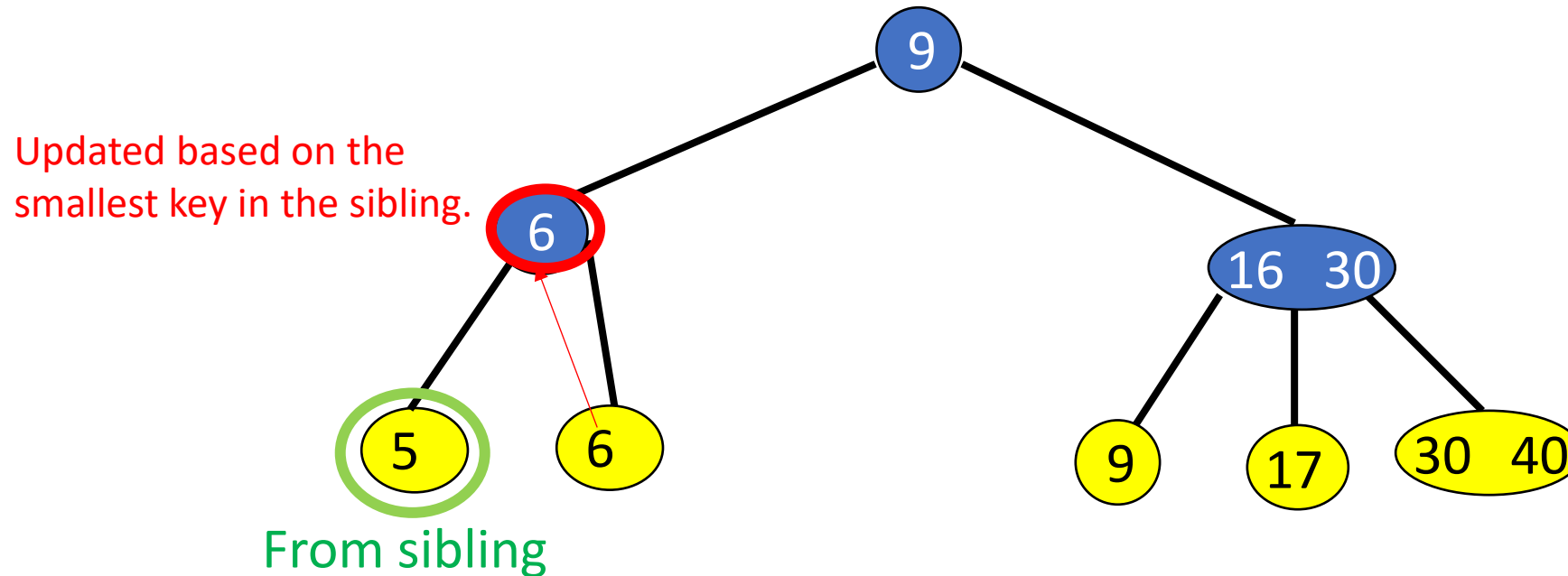
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 3. (1/2)



- After deletion, the node becomes deficient.
- Its sibling has enough data pairs to move. Get data pair from sibling and update keys in parent node. (Similar with rotation)

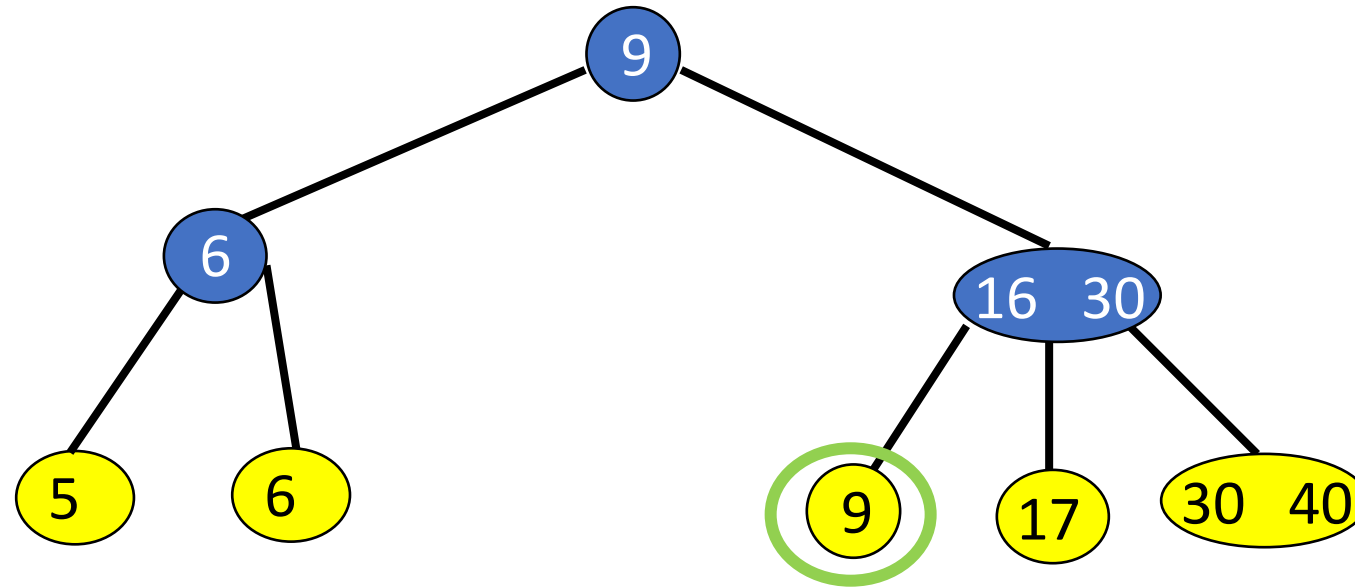
Operation: Delete

- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 3. (2/2)



Operation: Delete

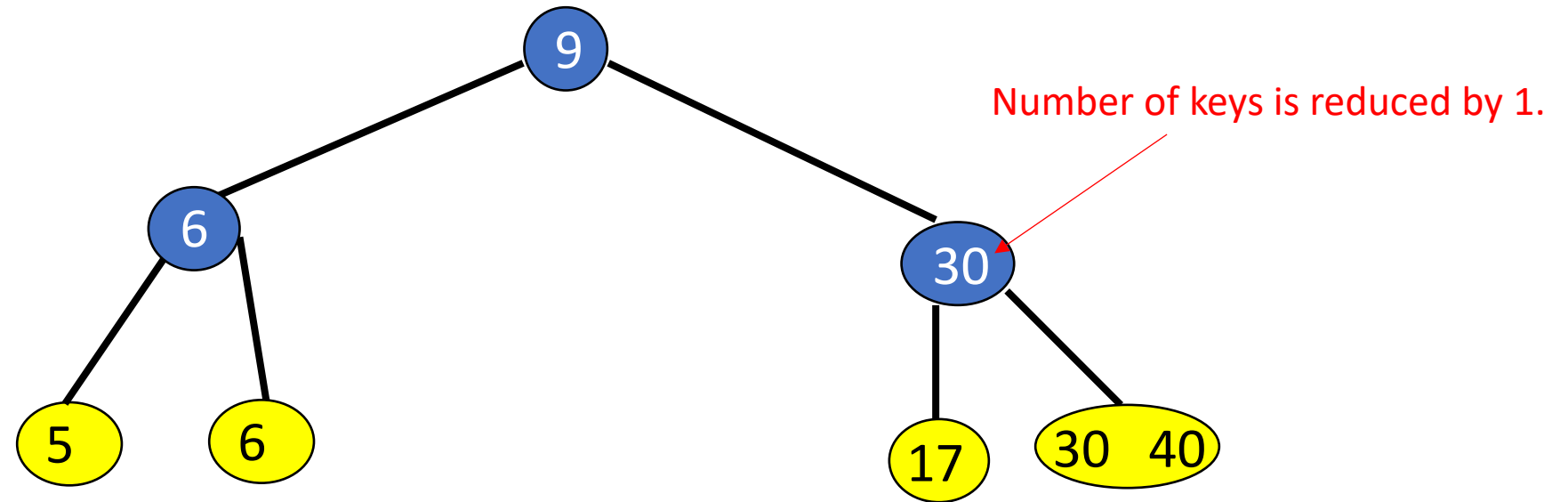
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 9. (1/2)



- After deletion, the node becomes deficient.
- Its sibling doesn't have enough data pair to move. (Cannot do rotation)
- Combine with sibling and delete in-between key in parent node. (Similar with combine)

Operation: Delete

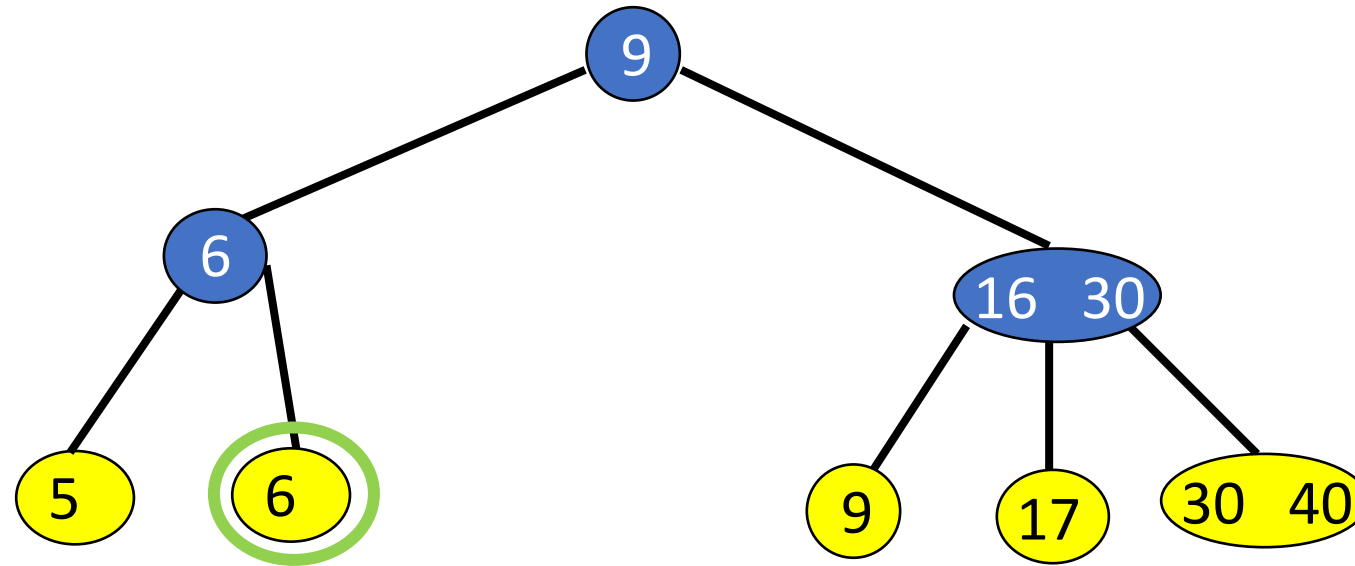
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 9. (2/2)



- After deletion, the node becomes deficient.
- Its sibling doesn't have enough data pair to move. (Cannot do rotation)
- Combine with sibling and delete in-between key in parent node. (Similar with combine)

Operation: Delete

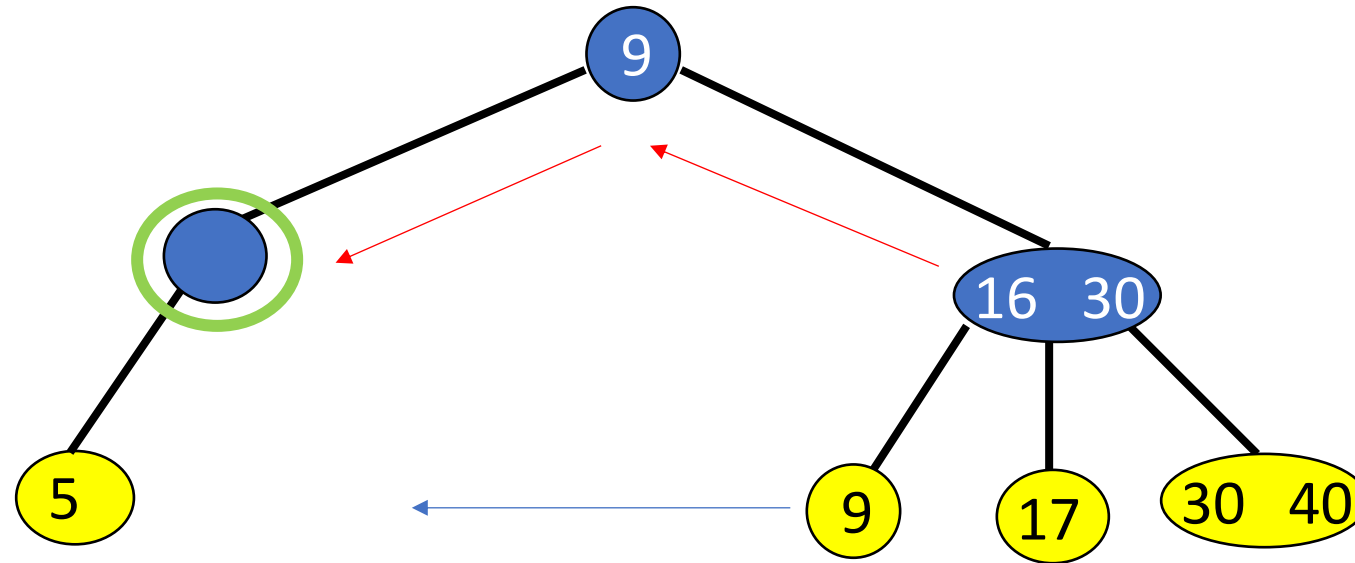
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 6. (1/3)



Merge with sibling, delete in-between key in parent.

Operation: Delete

- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 6. (2/3)

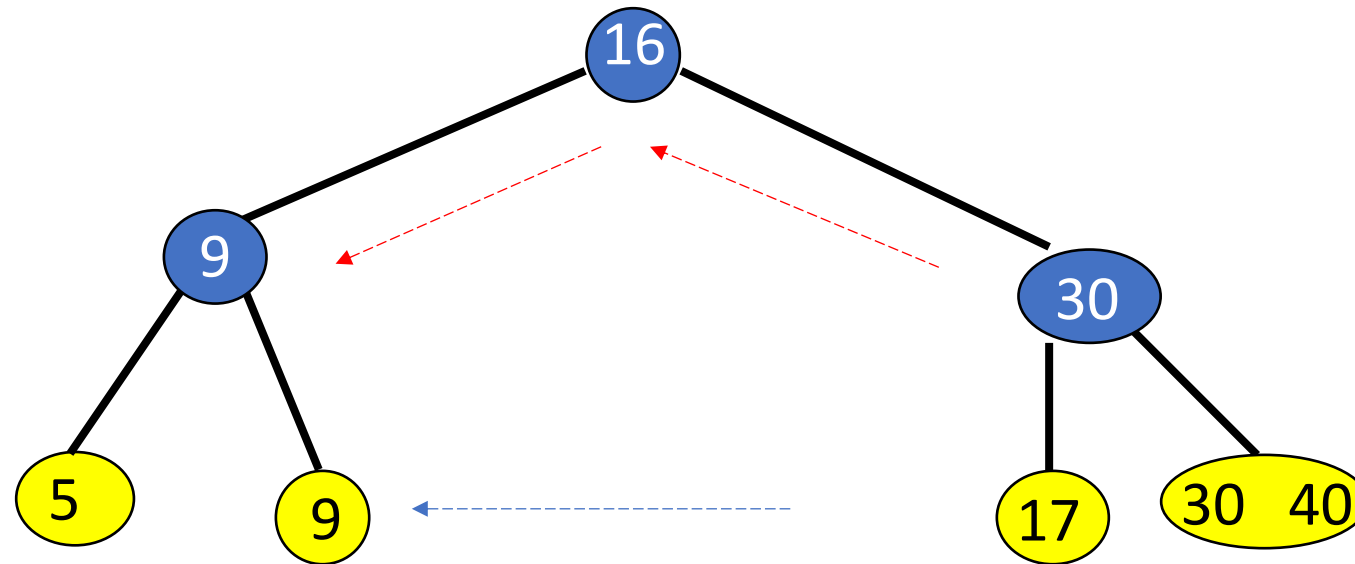


The index node becomes deficient.

Get data pair from its sibling, get parent's key, and move a key in the sibling to parent.

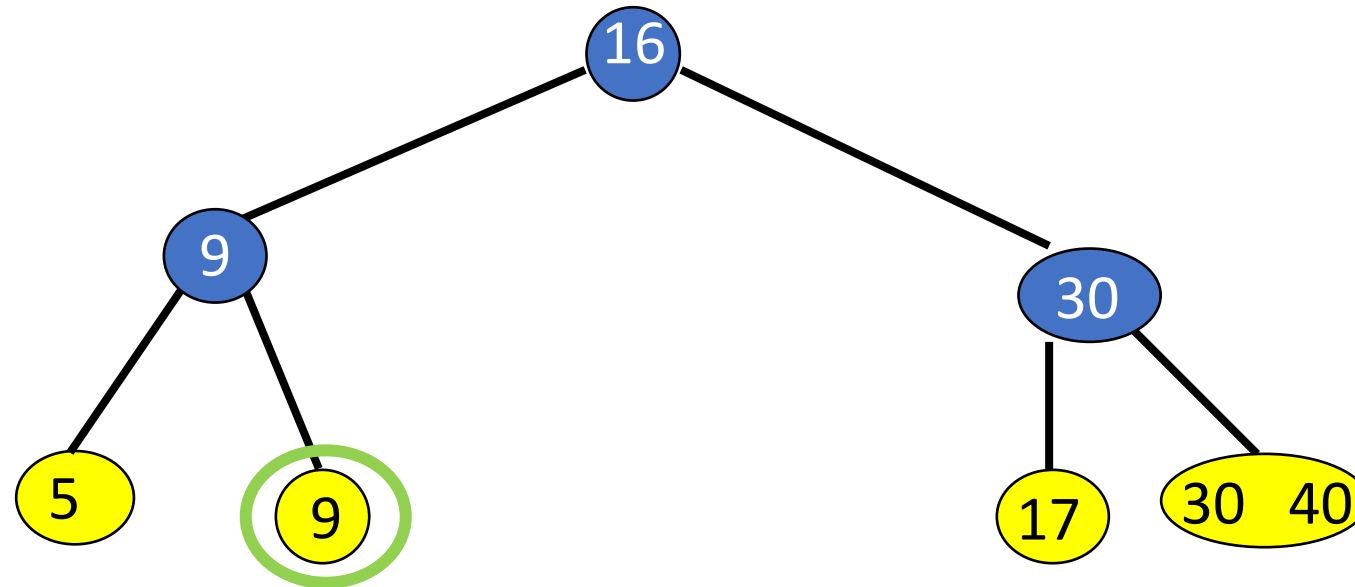
Operation: Delete

- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 6. (3/3)



Operation: Delete

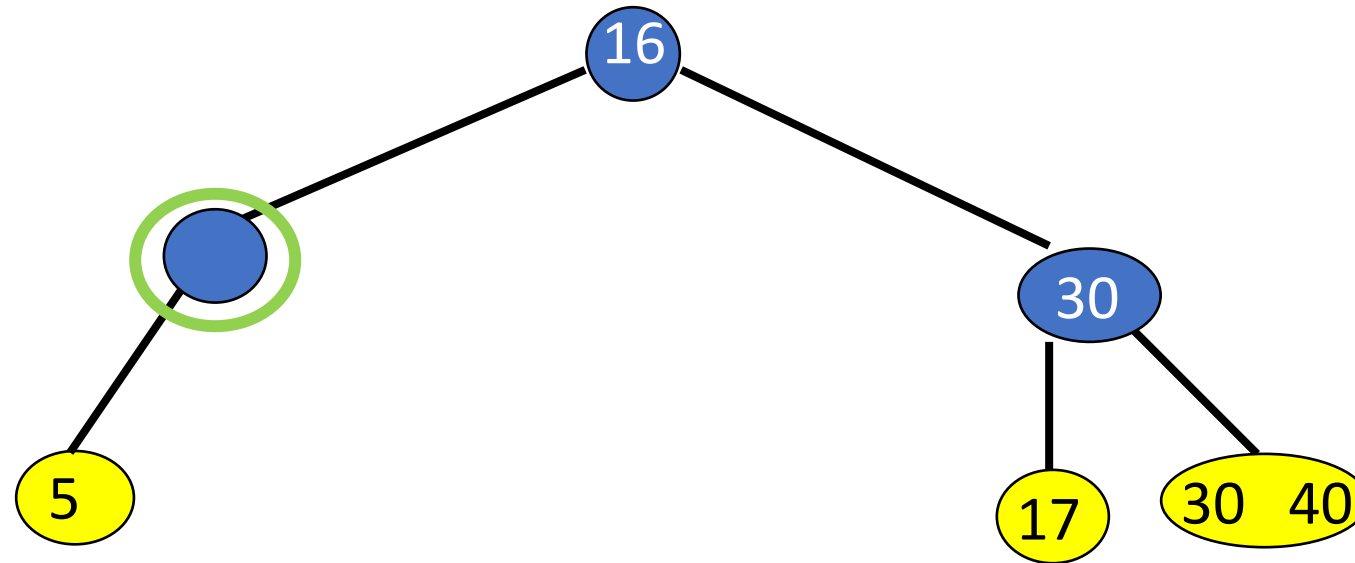
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 9. (1/3)



- After deletion, the data node becomes deficient.
- Its sibling doesn't have enough data pair to move. (Cannot do rotation)
- Combine with sibling and delete in-between key in parent node. (Similar with combine)

Operation: Delete

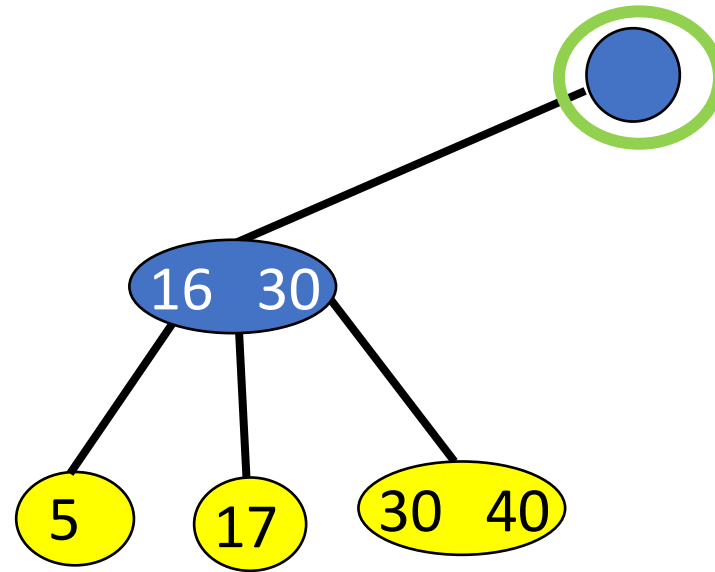
- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 9. (2/3)



- The index node becomes deficient.
- Its sibling doesn't have enough keys to move. (Cannot do rotation)
- Combine with sibling and in-between key in parent node. (Similar with combine)

Operation: Delete

- Example:
 - Assume that we have a 2-3 search tree and the capacity of a data node is 2.
 - Delete the pair with key = 9. (3/3)



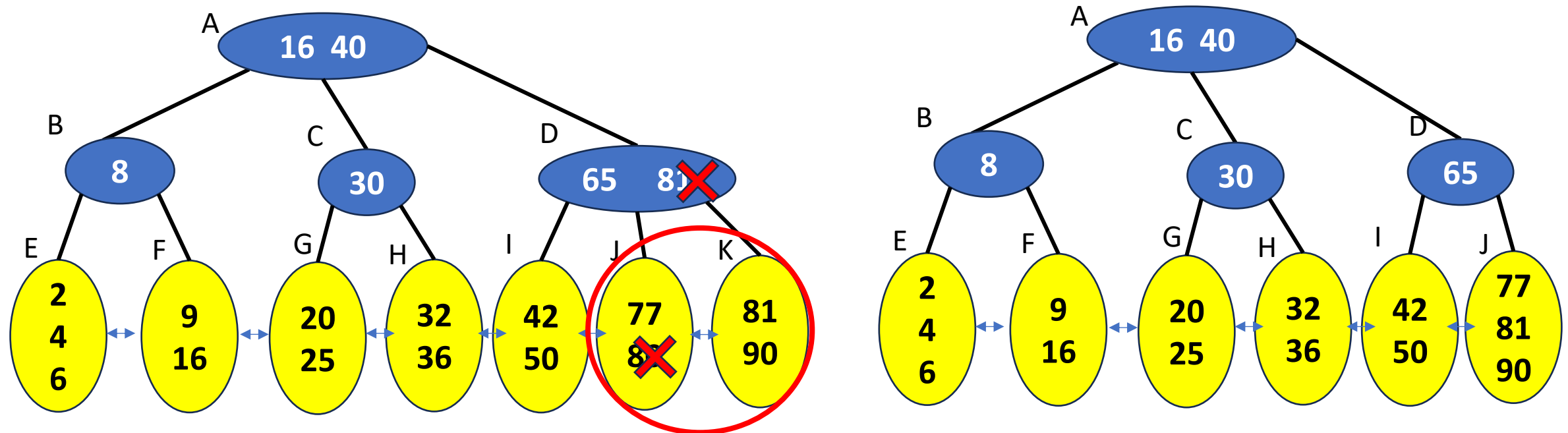
- The index node becomes deficient.
- It's root. Discard.

Operation: Delete

- To increase efficiency, we can define the **minimum occupancy for a data node**.
- For example:
 - Capacity of a data node is c .
 - Each data node should have at least $\lceil c/2 \rceil$ data pairs.
 - When deletion causes the number of pairs $< \lceil c/2 \rceil$,
 - *Option 1*: Get data pairs from sibling and update parent key.
 - *Option 2*: Merge with siblings and delete parent key.

Example of deletion

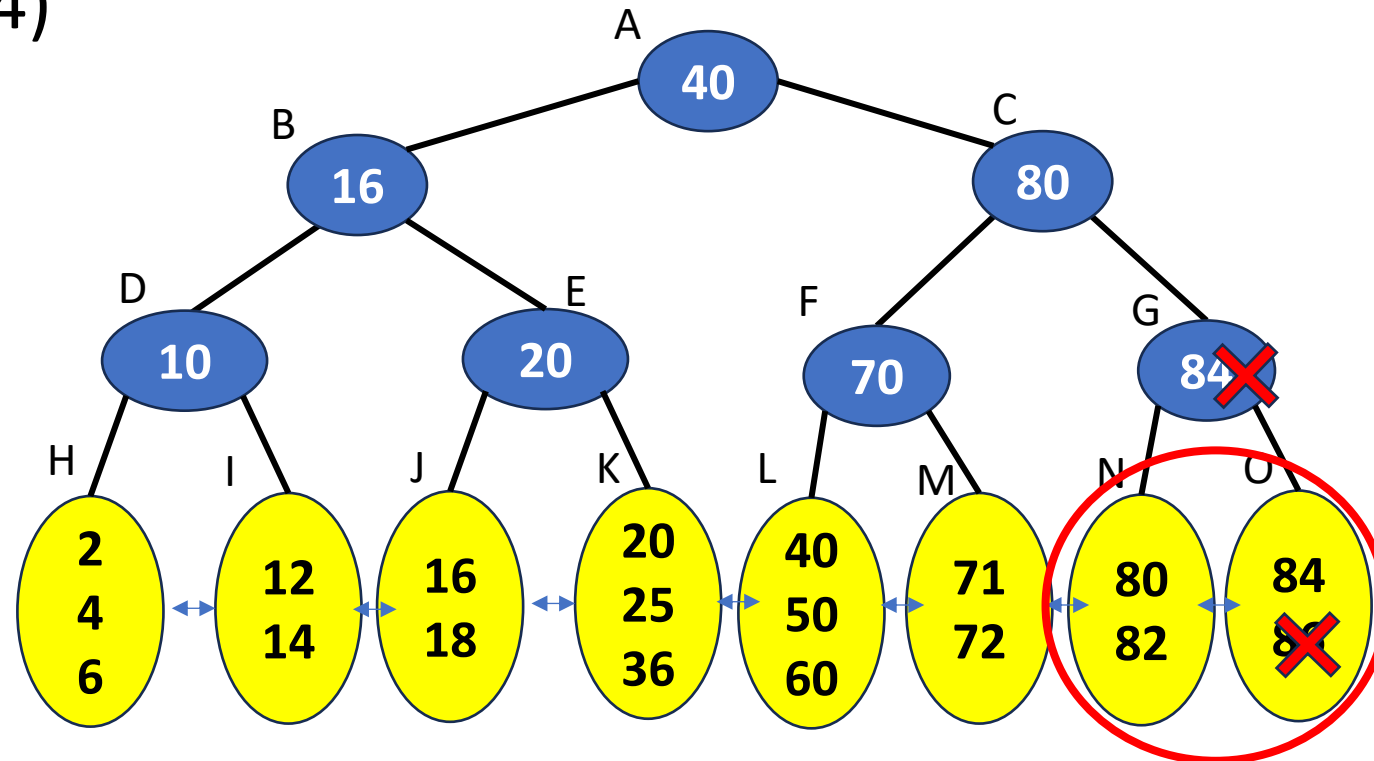
- B⁺-tree of order = 3. Capacity of a data node $c = 3$.
- Minimum occupancy for a data node = $\lceil c/2 \rceil = 2$.
- Delete **80**.



- After deletion, only one data pair in node J. → Node J becomes deficient.
- Check sibling node K. It has only $\lceil c/2 \rceil$ nodes. → Do combine
- We **combine nodes J and K** and **delete the in-between key in the parent node D**.

Example of deletion

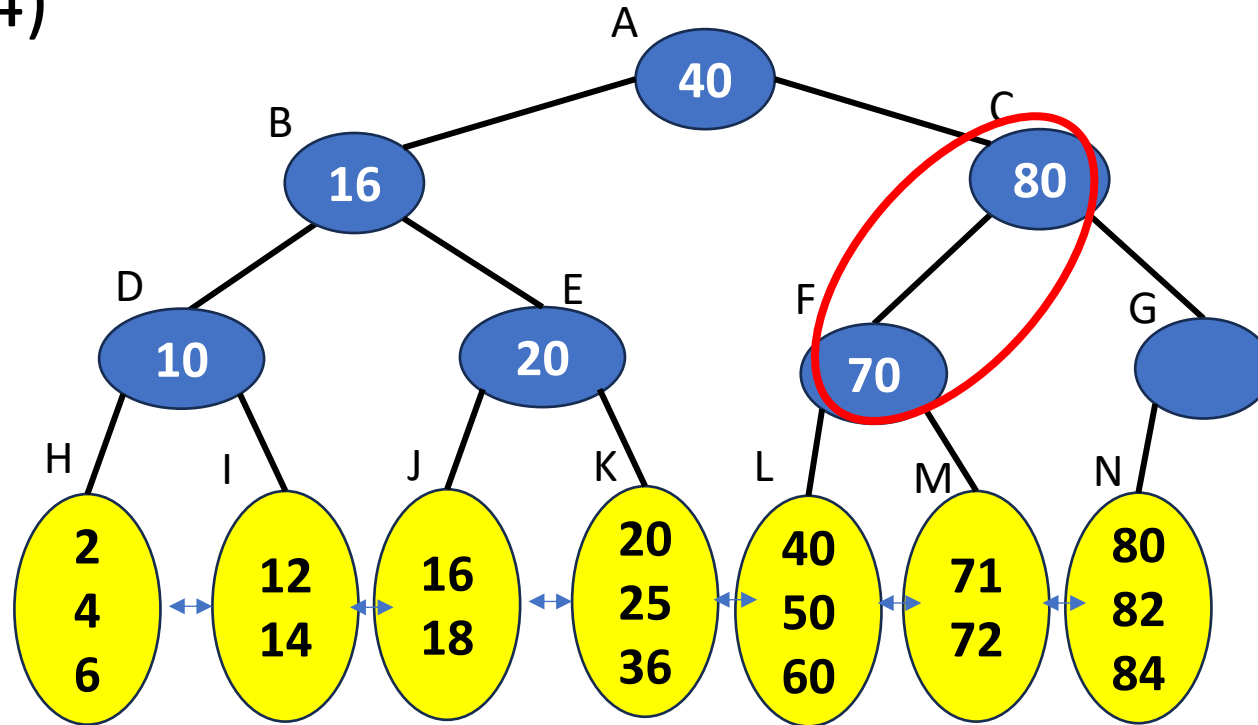
- B⁺-tree of order = 3. Capacity of a data node $c = 3$.
- Minimum occupancy for a data node = $\lceil c/2 \rceil = 2$.
- Delete **86**. (1/4)



- After deletion, only one data pair in node O. → Node O becomes deficient.
- Check sibling node N. It has only $\lceil c/2 \rceil$ nodes. → Do combine
- We **combine nodes O and N** and **delete the in-between key in the parent node G**. → Node G becomes deficient.

Example of deletion

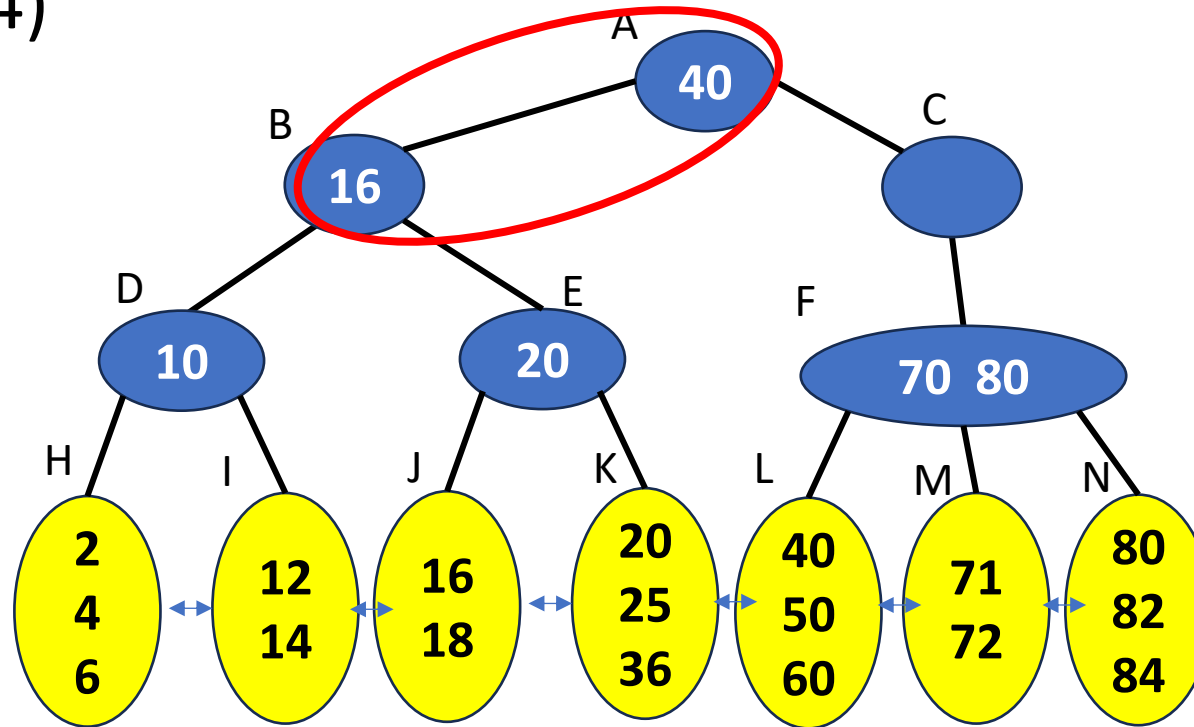
- B⁺-tree of order = 3. Capacity of a data node $c = 3$.
- Minimum occupancy for a data node = $\lceil c/2 \rceil = 2$.
- Delete **86**. (2/4)



- Check sibling node F. It has only $\lceil c/2 \rceil$ nodes. → Do combine
- We **combine node F and the in-between key in the parent node C**. → Node C becomes deficient.

Example of deletion

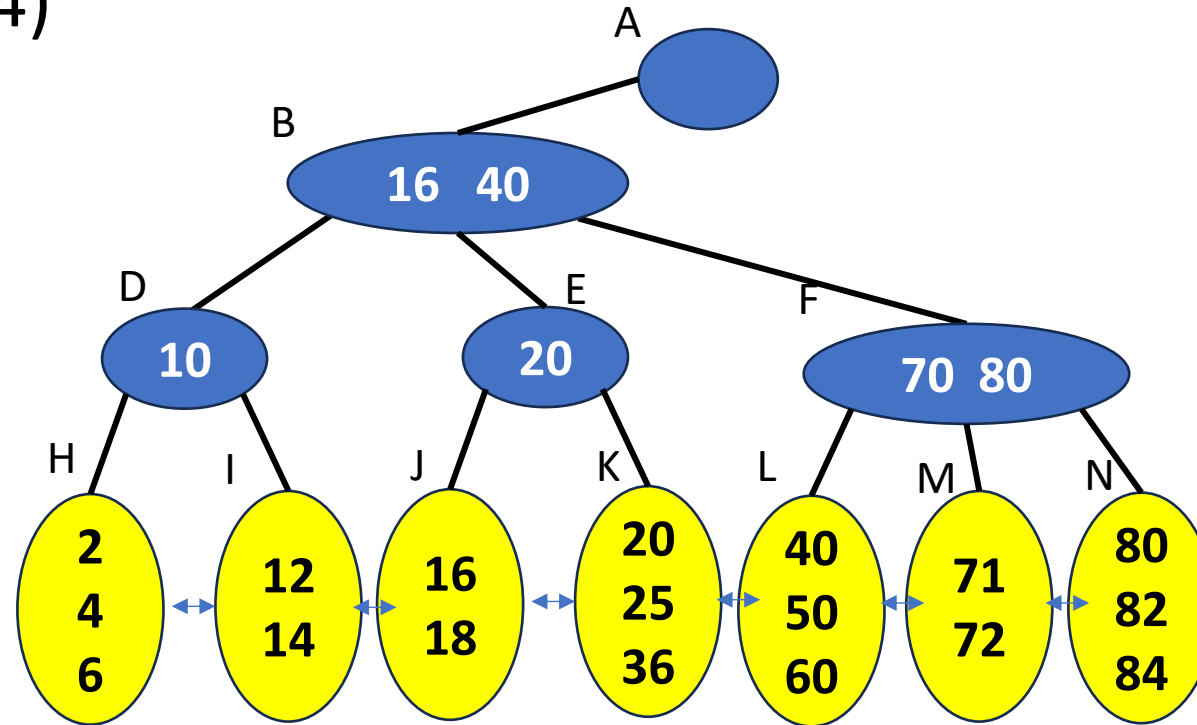
- B⁺-tree of order = 3. Capacity of a data node $c = 3$.
- Minimum occupancy for a data node = $\lceil c/2 \rceil = 2$.
- Delete **86**. (3/4)



- We **combine node F and the in-between key in the parent node C**. → Node C becomes deficient.
- Check sibling node B. It has only $\lceil c/2 \rceil$ nodes. → Do combine
- We **combine node B and the in-between key in the parent node A**. → Node A becomes deficient.

Example of deletion

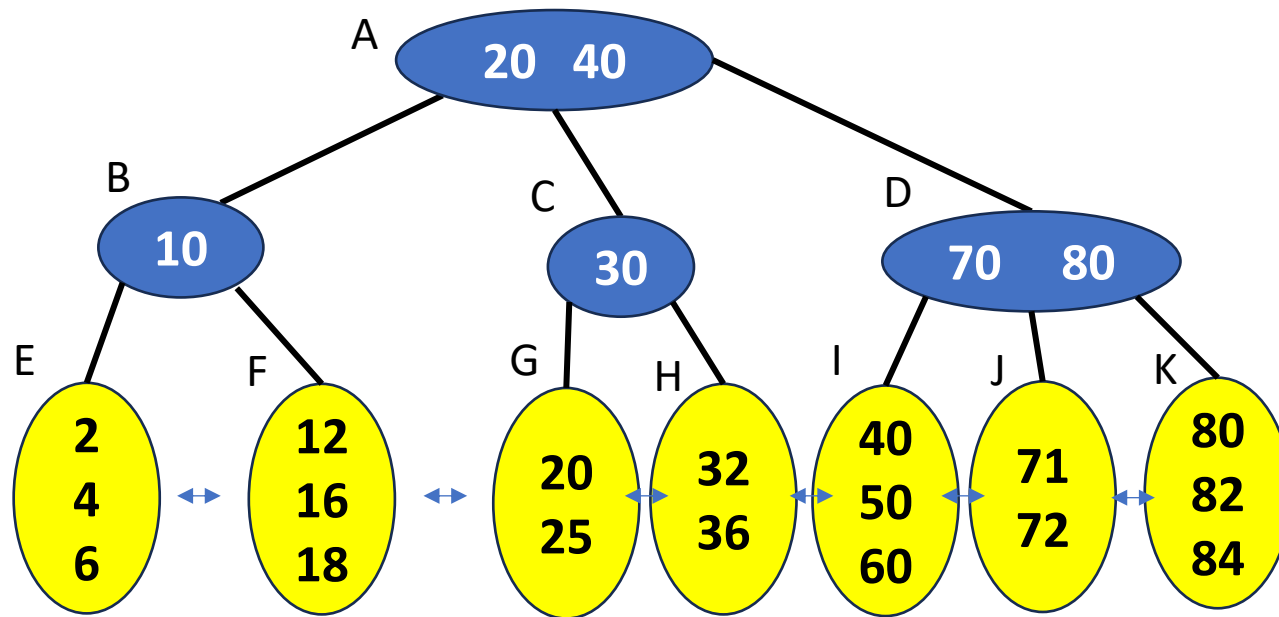
- B⁺-tree of order = 3. Capacity of a data node $c = 3$.
- Minimum occupancy for a data node = $\lceil c/2 \rceil = 2$.
- Delete **86**. (4/4)



- We **combine node B and the in-between key in the parent node A**. → Node A becomes deficient.
- Node A is root. Discard node A.

Exercise

- Given the following B⁺-tree of order 3. The capacity c of a data node is 3. Minimum occupancy for a data node = $\lceil c/2 \rceil$.
 - Q3: After you delete the data pair with key=71, what are the keys in the node D?
 - Q4: (Continue Q3) What are the keys in node J?



Please reply your answers of Q3-Q4 via the following link:



<https://forms.gle/NyCVWyzZ6eXwVdYg9>
Group members: 2~4 people

Summary

- B⁺-tree
- Operations:
 - Insertion
 - Deletion