

[illegible]

Question 1 [28 Marks]

1.1 [4 Marks] Write a single C statement that declares an `int` type variable named `rt`, and initializes it to be a random four-digit integer between 1000 and 9999 (inclusive). You may use library functions.

1.2 [4 Marks]

In the box below, place the output that would be printed by an execution of the following C statements:

```
int A[] = {3,1,4,9,7,2,5,8};
int *p = &(A[3]) - 2;
p += *p;
printf("%d\n", *p);
```

Output:

1.3 [4 Marks] Write a function named `isDivisible` that has two type `int` parameters named `m` and `n`. The `isDivisible` function returns the answer to the question of whether or not `m` is exactly divisible by `n`. The return type of `isDivisible` should be `bool`.

1.4 [4 Marks] The following implementation of quicksort has errors in two statements. Fix the errors in the code so that the implementation of quicksort is correct. The parameter values is an int type array that must be sorted into ascending (nondescending) order. Place your description of the required changes below the function. When describing your changes to the function, use the numbers that appear to the left of each line in the function.

```
1 void quickSort (int values[], int low, int high)
2 {
3     int left = low;
4     int right = high;

5     if (left >= right)
6         return;

7     int pivot = values[left];

8     while (left < right)
9     {
10         while (values[right] >= pivot)
11             right--;

12         values[left] = values[right];

13         while (values[left] <= pivot)
14             left++;

15         values[right] = values[left];
16     }
17     values[right] = pivot;

18     quickSort(values, low, left - 1);
19     quickSort(values, left + 1, high);
20 }
```

State the line number(s) that need to be changed and describe the change(s):

1.5 [4 Marks] In the box below, place the output that would be printed by an execution of the following C program:

```
int magicNumber (int a[], int n)
{
    if (n == 0)
        return a[0];
    else
        return (a[n] + magicNumber(a,n-1));
}

int main (void)
{
    int i, b[11];

    for(i = 0; i <= 10; i++)
        b[i] = i;

    printf("Magic number is %d \n", magicNumber(b,5));
    return 0;
}
```

Output:

1.6 [4 Marks] Write a **single C** statement to complete the recursive function below named `getLength`. The function should count and return the number of characters in the string that is received as a parameter. For example, the function call `getLength("aps105")` should return the `int` value 6.

You may **not** use any library functions in your solution. You **must** use recursion.

```
int getLength (char *str)
{
    if (str[0] == '\0')
        return 0;
    else
        // WRITE YOUR SINGLE C STATEMENT HERE:

}
```

1.7 [4 Marks] Your task is to complete the function below so that it contains a **nonrecursive** implementation of the binary search algorithm. The parameter `values` is an array of `int` type variables. The items in the `values` array have been sorted into **descending** (nonascending) order. Parameter `n` is the number of elements in the `values` array. Parameter `item` is the item being searched for in the `values` array.

The function should return -1 if `item` is not found in the array. Otherwise, the function should return the index position within the array at which `item` is found.

Important: your function should assume that `values` is a sorted array in **descending** (nonascending) order.

Important: Your solution must **not** use recursion.

```
int binSearch (int values[], int n, int item)
{
    int left = 0;
    int right = n-1;

    while (left <= right)
    {

        int middle = (left + right) / 2;
        if (item == values[middle])
            return middle;

        // WRITE YOUR CODE HERE:

    }
    return -1;
}
```

Question 2 [8 Marks]

Write a function named `rotateLeft`, the prototype of which is given below, that has three parameters: an `int` array named `A` of length `length`, an `int` named `length` and an `int` named `rotateAmount`. The `rotateLeft` function moves each of the elements in array `A` `rotateAmount` positions to the left.

For example, rotating the array `A[] = {0, 1, 2, 3}` to the left by a `rotateAmount` of 2 would modify `A[]` to be `{2, 3, 0, 1}`. Notice that the values 0 and 1 are rotated to the other end of the array. You may assume that the values of both `length` and `rotateAmount` are greater than zero. You may **not** call any library functions, including `malloc`.

```
void rotateLeft (int A[], int length, int rotateAmount)
{
```

```
}
```

Question 3 [8 Marks]

Write a C function named `stringToInt`, the prototype of which is given below, that has a single string parameter named `str`. The `stringToInt` function determines the numerical value of the integer that is stored in `str`. You may assume that the string only contains digits between `'0'` and `'9'` (plus the required terminating null character), and that it contains at least one digit.

For example, the function call `stringToInt("105")` must return the integer 105.

Note: You may **not** use any library functions in your solution.

```
int stringToInt (const char *str)
{
```

```
}
```

Question 4 [8 Marks]

Write C code for a *recursive* function named `printReverse` that reads a sequence of positive integers and outputs the sequence in reverse order. The input sequence ends when the user enters the number 0.

Assume the user always gives valid input. Your `printReverse` function must be recursive, otherwise your solution will not receive any marks.

You may **not** declare any arrays in your solution.

Here is a sample output from an execution of the program:

```
Enter a positive integer or 0 to exit: 10<enter>
Enter a positive integer or 0 to exit: 5<enter>
Enter a positive integer or 0 to exit: 2<enter>
Enter a positive integer or 0 to exit: 1<enter>
Enter a positive integer or 0 to exit: 0<enter>
```

Reversed sequence: 0 1 2 5 10

Note: No newline character is printed after the last number in the reversed sequence.

Enter your `printReverse` function below.

```
void printReverse (void);
```

```
int main (void)
{
    printReverse();
    return 0;
}
```

```
void printReverse (void)
{
```

```
}
```


Question 5 [8 Marks]

Write a C function named `readlines` that has a single type `int` parameter named `n`. The `readlines` function reads `n` lines of input from the user and stores the lines in a dynamically allocated 2-d array of type `char`. The row with index `[i-1]` in the array should be set to hold the i^{th} input line and must be just large enough to hold the line of input as a string. The `readlines` function is to return the dynamically allocated 2-d array to the caller of the function.

You may assume that each line of text contains no more than 1023 characters. You may use the library functions `malloc`, `strlen`, `strcpy` and `gets`, but may not use any other functions.

Question 6 [8 Marks]

6.1 [5 Marks] Write a C function having prototype

`counting (int input[], int n, int count[], int k)`. Each of the n elements in the array `input` is an integer in the range of 0 to k , inclusive, and the size of the array `count` is $k + 1$. After a call to the `counting()` function, each element `count[i]` will contain the number of elements in the array `input` that are less than or equal to the index i . For example, if the array `input` contains {2, 5, 3, 0, 2, 3, 0, 3} and if $k=5$, then the array `count` will be set to {2, 2, 4, 7, 7, 8}. There are 4 elements in the array `input` that are less than or equal to 2, and so `count[2]` has the value 4.

Note: The `counting` function should initialize each of the elements in the array `count` to 0.

```
void counting (int input[], int n, int count[], int k)
{
```

```
}
```

6.2 [3 Marks] Complete the following C function with prototype

`void countingSort(int input[], int n, int output[], int k)`

that uses the `counting()` function to sort an array `input` into ascending (nondescending) order. The idea is to first call `counting()`, and then use the information in the count array to place each element in `input` directly into its final position in the output array. Again, it is assumed that each of the `n` elements in the array `input` is an integer in the range of 0 to `k`, inclusive.

Hint: The information in the count array can be used to help find the position of array elements in the sorted array. For example, the value at position `i` of the count array, `count[i]`, indicates the starting position for all elements greater than `i` in the sorted array.

As an example, the following main program will print 0 0 2 2 3 3 3 5 as its output:

```
int main (void)
{
    int input[] = {2, 5, 3, 0, 2, 3, 0, 3};
    int output[8] = {0};

    countingSort(input, 8, output, 5);
    for (int i = 0; i < 8; i++)
        printf("%d ", output[i]);
    return 0;
}
```

Hint: You only need to fill in two lines of code to complete the solution.

```
void countingSort (int input[], int n, int output[], int k)
{
    int *count = (int *) malloc((k + 1) * sizeof(int));
    counting(input, n, count, k);

    for (int i = n - 1; i >= 0; i--)
    {
        -----
        |                                     |
        |                                     |
        |                                     |
        |                                     |
        |                                     |
        |                                     |
        |                                     |
        -----
    }

    free(count);
}
```

Question 7 [8 Marks]

Write a function named `findStringWithinString`, the prototype of which is given below, that takes strings `s1` and `s2` as parameters, and returns a pointer to the start of the first occurrence of the string `s2` within the string `s1`. The function should return `NULL` if the string `s2` is not found within the string `s1`. You may assume that `s1` and `s2` are strings that each contain at least one character in addition to the terminating null character.

Note: You may **not** use any functions from the `string.h` library in your solution.

```
char *findStringWithinString (const char *s1, const char *s2)
{
```

```
}
```

Question 8 [8 Marks]

In this question, you are to write a function that examines a linked list with elements of type `Node`, where the `Node` type has been defined as follows:

```
typedef struct node
{
    int info;
    struct node *link;
} Node;
```

Write a C function named `printDuplicates` that receives a pointer to the first node of a linked list of `Nodes` as a parameter. The function should find and print the duplicate integers in the linked list. For example, if the linked list contains the integers: 1, 3, 3, 6, 7, 4, 6, then the `printDuplicates` function should print:

```
3
6
```

Note: In your solution, you may assume that a given integer occurs at *most* twice in the linked list.

```
void printDuplicates (Node *head)
{
```

```
}
```

Question 9 [8 Marks]

In this question, you are to write a function that manipulates a linked list with elements of type `Node`, where the `Node` type is as defined in Question 8.

Write a C function named `reorder` that receives a pointer to the first node of a linked list of `Node`s as a parameter, and returns a pointer to the first node of a *reordered* linked list that contains the *same* nodes as the input list. In the reordered list, all of the nodes that contain an *even* integer must appear before the nodes that contain an *odd* integer.

For example, if the original list contains nodes with the following integers in the given order 9,8,7,6,6,5, a reordered list that meets the requirements is 6,6,8,5,7,9. The even nodes themselves can be in any order. The odd nodes themselves can be in any order. However, the even nodes must appear before the odd nodes. This means that another reordered list that meets the requirements is 8,6,6,9,7,5.

You may assume that the original linked list contains only positive integers. Your function is not allowed to create any new nodes and must only manipulate the nodes in the list given to the function. Solutions that create new nodes using `malloc` will receive 0 marks.

```
Node *reorder (Node *head)
{
```

```
}
```

Question 10 [8 Marks]

Write a recursive C function named `permuteHelper` that prints all possible permutations of the characters in a given string. The `permuteHelper` function is called by the given `permute` function. When the function call `permute("one")` is executed, the output will be the following:

one oen noe neo eno eon

Note: No newline character is printed after the last permutation.

You may assume the string given to `permuteHelper` contains distinct characters (that is, no character appears more than once).

Hint: Consider an algorithm that works as follows: For each character in the string, `permuteHelper()` exchanges it with the string's first character and then it generates the permutations recursively for the characters that remain.

```
void permuteHelper (char *str, int pos, int length);
```

```
void permute (char *str)
{
    permuteHelper(str, 0, strlen(str));
}
```

```
void permuteHelper (char *str, int pos, int length)
{
```

```
}
```

This page has been left blank intentionally. You may use it for your answer to any of the questions in this examination.