

1 几何最优传输映射

1.1 Monge-Ampère 方程

问题 1.1 (Brenier). 给定 (Ω, μ) 和 (Σ, ν) 以及成本函数 $c(x, y) = \frac{1}{2} |x - y|^2$, 最优传输映射 $T : \Omega \rightarrow \Sigma$ 是满足 Monge-Ampère 方程的 Brenier 势 $u : \Omega \rightarrow \mathbb{R}$ 的梯度映射。

$$\det \left(\frac{\partial^2 u(x)}{\partial x_i \partial x_j} \right) = \frac{f(x)}{g \circ \nabla u(x)} \quad (1)$$

问题 1.2 (Semi-discrete OT). 给定一个在 \mathbb{R}^d 上的紧凸域 Ω , 和 p_1, p_2, \dots, p_k 以及质量 $w_1, w_2, \dots, w_k > 0$, 找到一个最优传输映射 $T : \Omega \rightarrow \{p_1, \dots, p_k\}$, 则 $\text{vol}(T^{-1}(p_i)) = w_i$, 使运输成本最小化

$$C(T) := \frac{1}{2} \int_{\Omega} |x - T(x)|^2 dx \quad (2)$$

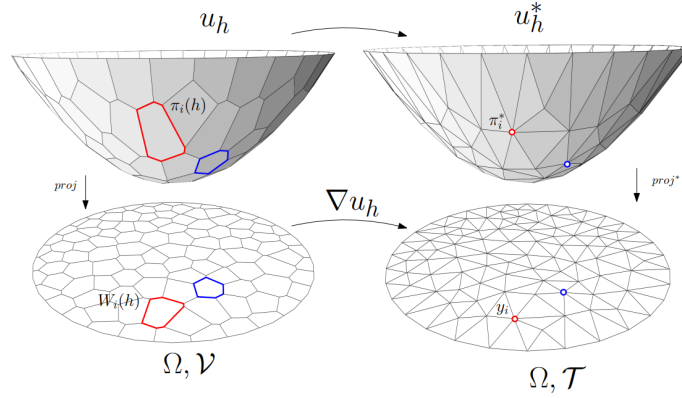


图 1: Brenier 图

根据 Brenier 定理, 将有一个分段线性凸函数 $u : \Omega \rightarrow \mathbb{R}$, 梯度映射给出了最佳运输映射。

定理 1.1 (Alexandrov 1950). 给定在 \mathbb{R}^n 上的紧凸域 Ω , 在 \mathbb{R}^n 上互不相同的 p_1, \dots, p_k , 当 $A_1, \dots, A_k > 0$, 使得 $\sum A_i = \text{Vol}(\Omega)$, 则存在 PL 凸函数

$$f(x) := \max \{ \langle x, p_i \rangle + h_i \mid i = 1, \dots, k \} \quad (3)$$

唯一的传输使得

$$\text{Vol}(W_i) = \text{Vol}(\{x \mid \nabla f(x) = p_i\}) = A_i. \quad (4)$$

Alexandrov' s 证明是拓扑的, 而不是变分。多年来人们一直开放寻找构造性的证明。

Algorithm: ConvexHull(P)

Input: A set P of points in the plane.

Output: A list \mathcal{L} containing the vertices of $\mathcal{CH}(P)$ in clockwise order.

Sort the points by x -coordinate, resulting in a sequence p_1, \dots, p_n .

Put the points p_1 and p_2 in a list $\mathcal{L}_{\text{upper}}$, with p_1 as the first point.

for $i \leftarrow 3$ **to** n **do**

 Append p_i to $\mathcal{L}_{\text{upper}}$.

while $\mathcal{L}_{\text{upper}}$ contains more than 2 points **and** the last three points in $\mathcal{L}_{\text{upper}}$ do not
 make a right turn **do**

 | Delete the middle of the last three points from $\mathcal{L}_{\text{upper}}$.

end

end

Put the points p_n and p_{n-1} in a list $\mathcal{L}_{\text{lower}}$, with p_n as the first point.

for $i \leftarrow n - 2$ **downto** 1 **do**

 Append p_i to $\mathcal{L}_{\text{lower}}$.

while $\mathcal{L}_{\text{lower}}$ contains more than 2 points **and** the last three points in $\mathcal{L}_{\text{lower}}$ do not
 make a right turn **do**

 | Delete the middle of the last three points from $\mathcal{L}_{\text{lower}}$.

end

end

Remove the first and the last point from $\mathcal{L}_{\text{lower}}$ to avoid duplication of the points
where the upper and lower hull meet.

Append $\mathcal{L}_{\text{lower}}$ to $\mathcal{L}_{\text{upper}}$, and call the resulting list \mathcal{L} .

return \mathcal{L}
