



# ME5405 Machine Vision

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# Course Mechanics

- Lecture: Wednesday (6:10 pm - 8:45 pm): LT 1
- Class info, lecture slides, notes and tutorials can be found in IVLE.
- IVLE Discussion Forum
  - Collaborative tool – comments and questions for discussion will be posted
  - Example Matlab codes for image processing
  - Peer-to-peer learning

# Main Text

## Digital Image Processing: International Version, 3/e

Author : Gonzalez

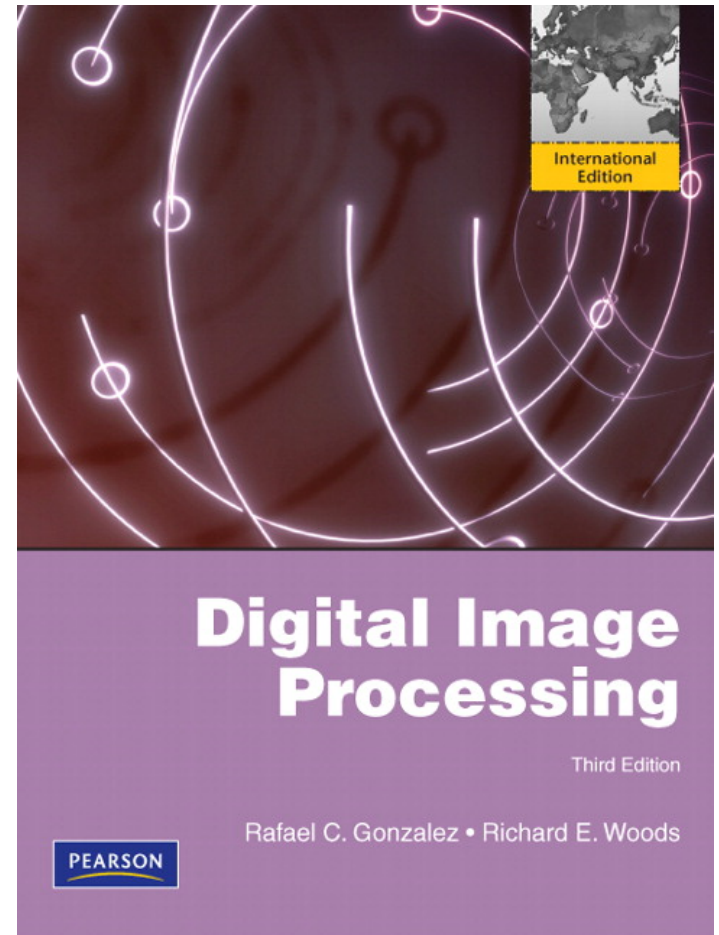
Woods

Publisher : Pearson

ISBN : 9780132345637

**Available at NUS Co-op @  
Forum !**

<http://www.imageprocessingplace.com/>



# Main Text (Continue)

- M Sonka, V Hlavac, R Boyle, “Image Processing, Analysis and Machine Vision”, Thomson Learning, 2008, ISBN 10:0-495-08252-X, ISBN 13:978-0-495-08252-1
  - Image Processing, Analysis, and Machine Vision – A MATLAB Companion (<http://visionbook.felk.cvut.cz/>)
- Other references will be announced in class or via IVLE Discussion Forum.



# Chapter 1 - Introduction

LIM Kah Bin, Dr.-Ing.  
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Mechanical Engineering, NUS

# Human Vision, Computer Vision and Machine Vision

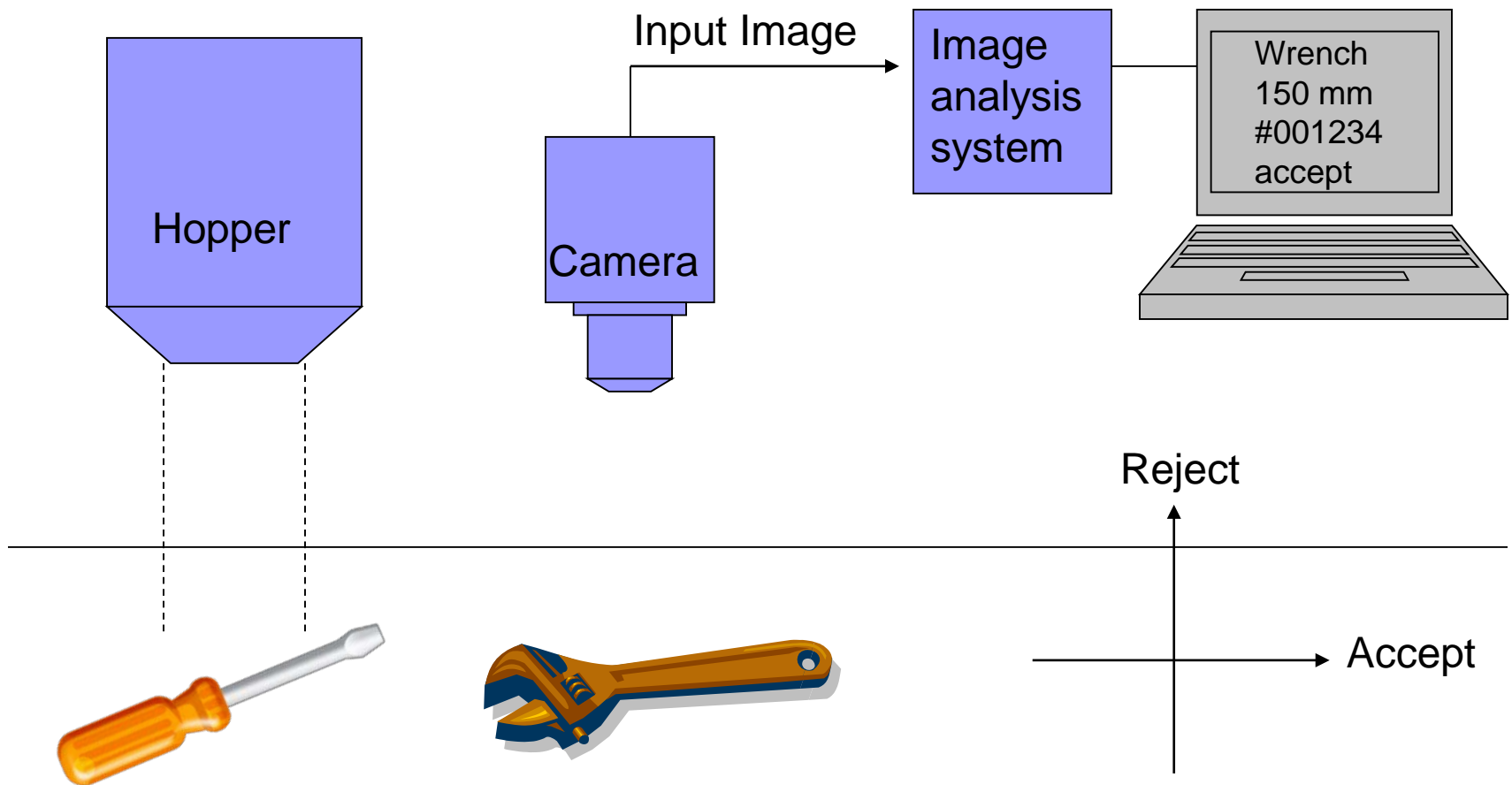
- Human Vision: allows humans to perceive and understand the world around him
- Computer Vision: aims to duplicate the effect of human vision by electronically perceiving and understanding an image
- Machine Vision: is the application of computer vision to industries including media and healthcare, and manufacturing.
  - A subfield of engineering that encompasses mechanical engineering, optics, computer science and automation.



# Examples of Machine Vision

- Industrial vision – inspection of manufactured goods such as semiconductor chips, automobile components, tools, food and pharmaceuticals
  - Uses digital cameras, smart cameras and image processing software
  - Smart camera is an integrated machine vision system that comprises of image capture circuitry and a microprocessor to extract and process information from images. It normally has an interface device to make results available to other devices.

# Examples of Machine Vision (Continue)





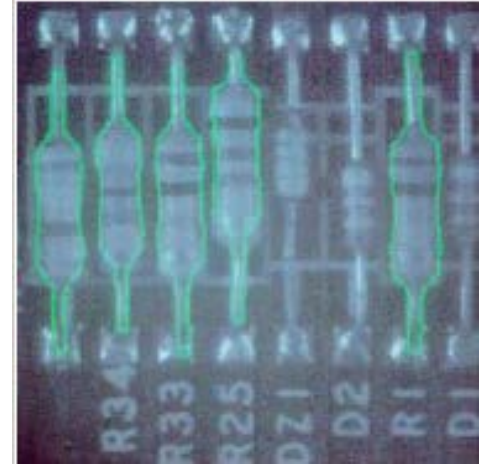


# Examples of Machine Vision (Continue)

- X-ray for health screening
- Satellite maps for battle planning
- Photoshop to prepare photographs
- Face detection
- Capture an image from moon, and then transmit the image to Earth

# Machine Vision for Quality Control

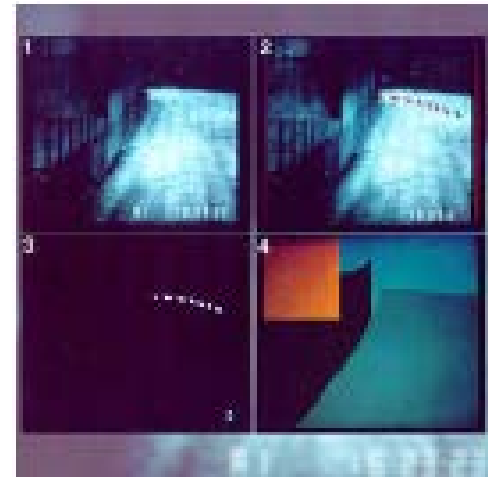
- Machine Vision allows manufacturing industry to
  - Detect defects
  - Calibrate and control the manufacturing process
  - Optimize the use of resources
- Leading to
  - Result repeatability
  - Product reliability
  - 100% high speed inspection
  - Consumer confidence and satisfaction



Source: British Machine Vision Association and Society for Pattern Recognition

# Machine Vision for Security and Surveillance

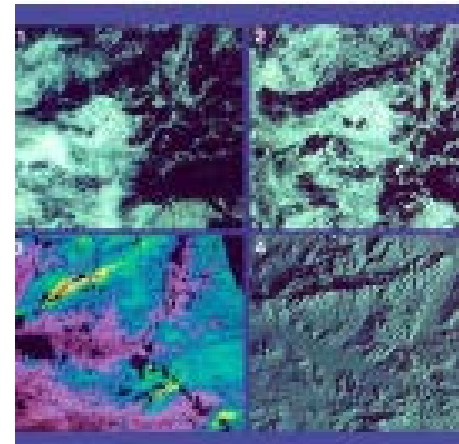
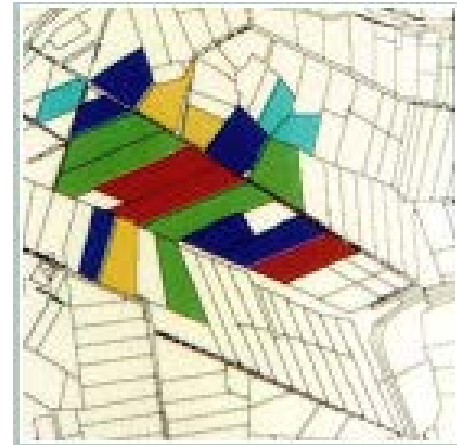
- Machine vision provides the abilities to
  - Track objects and people in 3D
  - Recognize and register specific and generic objects
  - Model and identify gestures, actions and behavior
  - Perform biometric measurements
- Leading to
  - Safer environment
  - Efficient non-obstructive monitoring
  - Reduce crime rates



Source: British Machine Vision Association and Society for Pattern Recognition

# Machine Vision for Environment

- Machine vision can be used to
  - Monitor pollution from refuse sites
  - Map and monitor the condition of gas pipelines and railways
  - Police the pollution of the seas
  - Monitor the spread of disease in crops
- Leading to
  - Cleaner environment
  - Greater safety
  - Better planning and use of resources



# Machine Vision for Entertainment

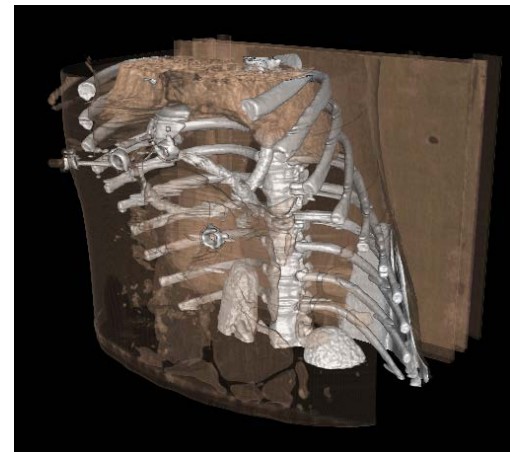
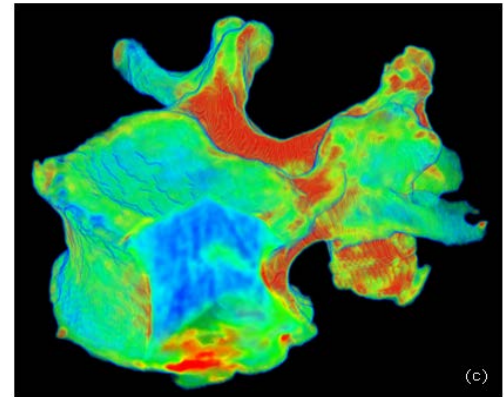
- Machine vision allows
  - Searching of image databases and video libraries by content
  - Efficient image compression
  - Multiview scenes creation
  - Realistic models of objects generation
- Leading to
  - Greater realism
  - Lower cost
  - Wider accessibility



Source: British Machine Vision Association and Society for Pattern Recognition

# Machine Vision for Medicine

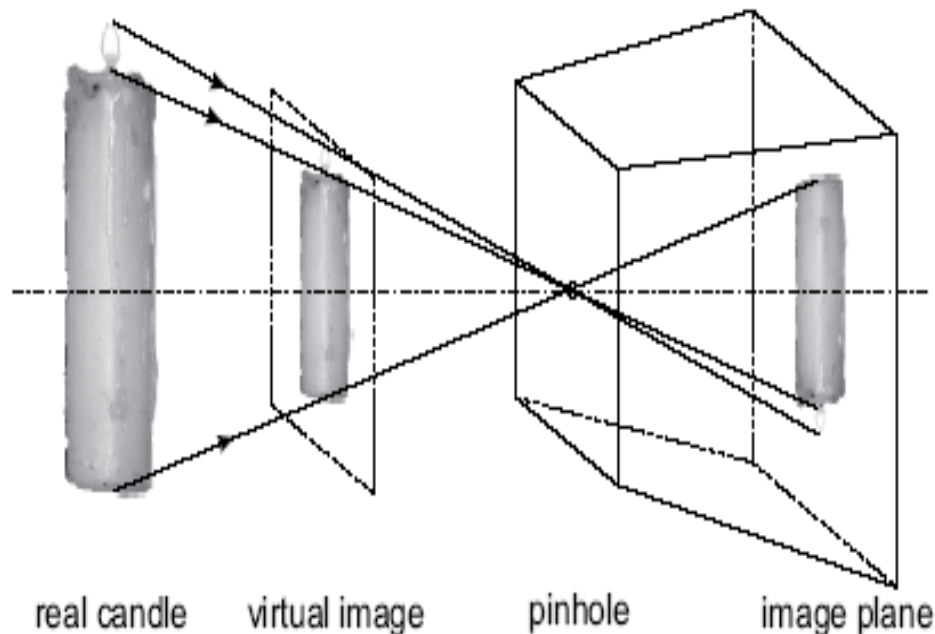
- Machine vision empowers the clinician with
  - 3D/4D visualization
  - 3D texture analysis
  - 3D and 2D image registration
  - Virtual object manipulation
- Leading to
  - Objectivity in measurement and estimation
  - Result repeatability
  - Decision consistency




# Why is Computer/Machine Vision Difficult?

## ■ Loss of information in 3D to 2D

- Pinhole model and single available view - the projective transformation sees a small object close to the camera in the same way as a big object remote from the camera.



**Figure 1.4:** The pinhole model of imaging geometry does not distinguish size of objects.



# Why is Computer/Machine Vision Difficult? (Continue)

## ■ Interpretation

- A human uses previous knowledge and experience to understand an image currently under observation.

## ■ Noise

- Inherently present in every measurement in the real world.



# Why is Computer/Machine Vision Difficult? (Continue)

- Too much data

- An A4 sheet of paper scanned at 300 dots per inch (dpi) at 8 bits per pixel (grayscale) = 8.5 MB

- Brightness measured

- The brightness or radiance is dependent on the irradiance (light source type, position and intensity), the observer's position, the surface local geometry, and the surface reflectance properties.




# Scope of ME5405

- Introductory graduate-level vision and image processing class
- Emphasis on general principles, systems and applications



# Contents of ME5405

- Introduction (LKB)
- Digital Image Fundamentals and Programming (CCK)
- Image Acquisition (CCK)
- Binary Machine Vision (LKB)
- Image Enhancement (LKB)
- Image Segmentation (LKB)



# Contents of ME5405 (Continue)

- Color Image Processing (LKB)
- Image Geometry (CCK)
- Noise and Filtering in Frequency Domain (CCK)
- Machine Vision Application and Design (CCK)



# Assignment

# Computing Project

- 30% of the final grade
- Computing project – group of 2 or 3
- Codes written in Matlab or clones  
(<http://www.dspguru.com/dsp/links/matlab-clones>)

# Computing Project (Continue)

## ■ Image: Characters

- You are given two set of images of characters.
- For each image,
  - Threshold the image and convert it into binary image
  - Display the original image on screen
  - Determine the outline(s)
  - Segment the image to separate and highlight the different characters
  - Rotate the characters about their own respective centroids by 90 degrees clockwise and then 30 degrees counterclockwise
  - Determine a one-pixel thin image of the characters
  - Scale and display the characters in each image according to specified patterns

# Computing Project (Continue)

## ■ Report

- ☐ An introduction to the problem
- ☐ A description of your algorithm and a flow chart
- ☐ Screen dumps of every stage of the image processing
- ☐ An explanation of the method and why you choose the method employed in your project
- ☐ A conclusion including on how your codes can be improved in the future

## ■ Softcopy of your program and data file (with readme.txt on how to execute the codes)

- ☐ Upload onto IVLE – Workbin - Student Submission

## ■ Due: about one week before ME5405 final exam