



# Every Rocket Launch

By: Musa Rafik, Shawn Victor, Jack Diao,  
Lucas Best and Kenan Hurd



# Agenda

- Introduction
- Site Demo
- Self-Critique
- Developer Critique



# Introduction - Meet The Team

Musa Rafik: Fullstack and Deployment

Jack Diao: Fullstack and Deployment

Lucas Best: Backend and Testing

Kenan Hurd: Frontend

Shawn Victor: Frontend and Testing



# Introduction - Every Rocket Launch

- The go-to place for all your rocket launch information needs.
  - Information about space agencies, launches and astronauts
  - Weekly newsletter about upcoming launches
  - Interactive map showing various launch locations
- Target Audience
  - Anyone interested in learning about space exploration and the people/organizations involved

# Site Demo





# Self-Critique

- What did we do well?
  - Pick up new tools to get the job done
  - Adapt to changes in class structure due to Covid-19
  - Distribute tasks between group
- What can we do better?
  - Understand requirements before execution
  - Ensure core requirements are done before adding additional features
- What did we learn?
  - Working remotely in an agile setting
  - How to collaborate on a large software project



# Developer Critique - Comic Book DB

- What did they do well?
  - Interesting information available under each instance
  - Easy to find similar topics related to current instance
  - Liked the cards and ability to browse by character
- What did we learn from their website?
  - Their team had interesting ways of leading the user to the next thing they might want to look up
  - Had interesting buttons such as open/close all panels for instances
- What can they do better?
  - Could implement different search parameters, such as series or genre
  - Various syntax could be parsed out to make the site look cleaner
- What puzzles us about their website?
  - Some descriptions are cut off mid sentence
  - Don't know which sets of comic books are included in the DB, about page says "popular ones"