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Overview

Today - Input space partitioning

Last class - Completed logic-based coverage

Next class - Complete Input space partitioning

Recall: Criteria based on structures

The textbook focuses on four kinds of structures to define criteria:

- Graphs
 - E.g., control-flow graphs (CFGs)
- Logical expressions
 - E.g., if-conditions
- Input domain characterization
 - E.g., sorted array
- Syntactic structures
 - E.g., mutation

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Input Space Partitioning (Chapter 4)*

*Introduction to Software Testing by Ammann and Offutt

Chapter 4: Outline

Input domain modeling

- Interface-based input domain model (IDM)
- Functionality-based IDM
- Identifying characteristics
- Choosing blocks and values

Combination strategies criteria

Constraints among partitions

Background

A key part of testing is choosing elements from the space of possible inputs

Input domain – set of possible values for the parameters

Partition of a domain D – set of blocks b_1 , ..., b_n :

- $b_i \cap b_j = \phi$, for $i \neq j$
- $\bigcup_i b_i = D$

Coverage criteria can provide a way to partition the input space according to the test requirements

 E.g., all inputs that execute the same path Ideally, all inputs in a block are equally "useful"

Overview

This chapter considers the input space and its partitions **explicitly** – at the black-box level for code

Chapters 2 and 3 focused at the white-box level

A common way to apply input space partitioning:

- Consider each parameter's domain separately
 - Partition each domain's values into blocks
 - Identify a representative value for each block
- Combine the representative values from domains for different parameters
 - Combination strategies defined by several criteria

Partitions are usually based on some characteristic of the program, e.g., its inputs or its environment

Illustration

Example characteristics:

- Input x is null
- Order of text file f that has a list of words
- Minimum separation distance of two planes

Exercise - Consider these blocks w.r.t. "order of file":

- b_1 = sorted in ascending order
- b_2 = sorted in descending order
- b_3 = arbitrary order

Do blocks b_1 , b_2 , and b_3 form a partition? If not, define new blocks that do form a partition

Input domain modeling

- 1. Identify functionality, e.g., method, under test
- 2. Identify its inputs
- 3. Create an input domain model (IDM)
 - Scope input domain based on inputs
 - Define structure of input domain using input characteristics
 - Create a partition w.r.t. each characteristic
- 4. Apply a test criterion to form block combinations
 - Take one block for each characteristic at a time
- 5. Reify block combinations into test inputs
 - Choose appropriate values for the blocks

Two approaches to build IDM

Interface-based IDM

- Considers each parameter in isolation at the interface level
- +: Easy to define characteristics and create tests
- -: Ignores parameter relationships

Functionality-based IDM

- Considers characteristics based on intended functionality to incorporate domain knowledge
- +: Allows utilizing requirements and specs in IDM
 - Tests can be designed early in development
- -: Identifying characteristics can be cumbersome
 - Test generation can require complex analysis

Example of each approach

```
Consider a triangle-classification program static int Triang(int Side1, int Side2, int Side3); // returns 1 if scalene, 2 if isosceles, 3 if // equilateral, and 4 if not a triangle
```

Interface-based IDM – each parameter has the same type

• Can use the same characteristic for each parameter, e.g., "relation of side to 0"

Functionality-based IDM – parameters are lengths of the sides of a triangle

• IDM can combine all parameters, e.g., use characteristic "type of triangle"

How to identify characteristics?

Consider relation of parameter with special values, e.g., 0, null, or ""

Use preconditions and postconditions

Consider aliasing possibilities

E.g., c.removeAll(d);

Utilize domain knowledge in defining characteristics

 Focus is not on structure/details of source-code (that are used in graph/logic-based criteria)

Characteristics example

static boolean contains(List I, Object e);
// returns true if and only if I contains element e

Interface-based

- I is null (2 blocks: true, false)
- e is null (2 blocks: true, false)

Functionality-based

- Number of occurrences of e in I (3 blocks: 0, 1, >1)
- e is first element in I (2 blocks: true, false)
- e == I (2 blocks: true, false)

Choosing blocks and values

More blocks (per characteristic) mean more tests

More time to create and run tests

Fewer blocks may reduce test quality

Values in each block may be selected in various ways

- Valid, invalid, special, "normal use" values
- Domain boundaries
- Sub-partition blocks as needed
- Validate the partition (complete, disjoint blocks)

Example blocks and values: interfacebased IDM

static int Triang(int Side1, int Side2, int Side3);

| Charecteristic | b ₁ | b ₂ | p³ |
|-------------------------|----------------|----------------|-----|
| Relation of Side 1 to 0 | > 0 | == 0 | < 0 |
| Relation of Side 2 to 0 | > 0 | == O | < 0 |
| Relation of Side 3 to 0 | > 0 | ==0 | < 0 |

Using one value from each block gives at most 3³ tests Some block combinations represent (in)valid triangles Can refine this categorization for finer granularity

Example finer granularity

Alternative interface-based IDM

| Characteristic | b ₁ | b ₂ | b ₃ | b ₄ |
|------------------|----------------|----------------|----------------|----------------|
| Length of Side 1 | > 1 | == 1 | == 0 | < 0 |
| Length of Side 2 | > 1 | == 1 | == 0 | < 0 |
| Length of Side 3 | > 1 | == 1 | == 0 | < 0 |

Using one value from each block gives at most 4³ tests This partition is valid since inputs are integers

• E.g., no side has 0 < length < 1



Example blocks and values: functionality-based IDM

A domain-specific characterization could use the fact that the program is a triangle classifier

| Characteristic | b ₁ | b ₂ | b ₃ | b ₄ |
|--------------------------|----------------|----------------|----------------|-----------------------|
| Geometric classification | scalene | isosceles | equilateral | invalid |

Not quite right...

Refine characterization to make it valid

| Characteristic | b ₁ | b ₂ | b ₃ | b ₄ |
|--------------------------|----------------|----------------------------|-----------------------|----------------|
| Geometric classification | scalene | isosceles, not equilateral | equilateral | invalid |

Example possible values

| Triangle | (4, 5, 6) | (3, 3, 4) | (3, 3, 3) | (3, 4, 8) |
|----------|-----------|-----------|-----------|-----------|
| | | | | |

Another example IDM

Break the geometric characterization into four separate characteristics

| Characteristic | b ₁ | b_2 |
|----------------|-----------------------|-------|
| scalene | true | false |
| isosceles | true | false |
| equilateral | true | false |
| valid | true | false |

Need constraints to ensure that

- equilateral = true implies isosceles = true
- valid = false implies
 scalene = isosceles = equilateral = false

?/!