



# Introduction to Python Programming

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## Readings and activities

- Read Chap 1 –Getting started (page 3 through 13)
- Complete the installation of Python on your computer
  - Read the installation section in the textbook
  - Follow the instruction on Installing and Configuring Visual Studio Code for Python Development <sup>a</sup>
  - Watch the video on installing Visual Studio Code <sup>b</sup>
- Installing Jupyter notebook and jupyter lab <sup>c</sup>
- Read Chap 2 variable and simple data types



## What is Programming?

### Definition

- The process of creating instructions for computers to follow
- A way to communicate with machines using specific languages

### Purpose

- Automate tasks
- Solve complex problems
- Create software applications
- Control hardware devices

### Programming Languages

- High-level languages (e.g., Python, Java, C, C++, C#, Javascript, Rust, Kotlin, etc)
- Low-level languages (e.g., Assembly)
- Each with its own syntax and use cases

### Key Components

- **Algorithms**—Step-by-step procedures for solving problems
- **Code**—Written instructions in a programming language
- **Syntax**—Rules for writing code correctly

## What is Python?

- High-level programming language
- Created by Guido van Rossum
- First released in 1991
- Open-source and community-driven

### Philosophy:

- Emphasizes code readability
- "There should be one— and preferably only one —obvious way to do it"

### Key Features:

- Readability and clean syntax
- Extensive standard library
- Cross-platform compatibility
- Interpreted and dynamically typed
- Object-oriented and functional

### Timeline:

- 1989: Development started
- 1991: Python 0.9.0 released
- 2000: Python 2.0 introduced
- 2008: Python 3.0 released

# Python Applications

## Web Development:

- Frameworks: Django, Flask, FastAPI
- RESTful API development
- Web scraping and automation

## Data Science & AI:

- Data analysis: Pandas, NumPy
- Machine Learning: Scikit-learn, TensorFlow
- Data visualization: Matplotlib

## Scientific Computing:

- Scientific simulations
- Computational biology
- Physics and astronomy research

## Other Areas:

- Game development (Pygame)
- Desktop applications (PyQt)
- System administration
- Education and teaching

# Application of Python in Industry

## Major Companies Using Python: Python in Startups:

- Core component in web crawling at Google
- Library management, production engineering at Facebook
- Recommendation algorithms, security tools at Netflix
- Desktop client, backend services at Dropbox
- Data analysis, backend services at Spotify
- Rapid prototyping capabilities
- Extensive libraries for various domains
- Cost-effective due to open-source nature
- Large talent pool of Python developers

## Industries:

- Quantitative trading, risk management
- Medical imaging, genomics research

# Installing Python

## Step 1: Downloading

- Go to [python.org/downloads/](https://python.org/downloads/)
- Choose the latest stable version
- Select the appropriate installer for your OS

## Step 2: Installation

- Run the installer
- Check "Add Python to PATH" (this is very important)

**Note**—If you get any issue in the installation:

- Carefully watch [this video](#)<sup>1</sup> on python installation
- Once done, Type: `python -version`

## Step 3: Verification

- Open command prompt/terminal
- Type: `python -version`
- Should display installed Python version

## Common Issues:

- PATH not set correctly
- Multiple Python versions
- Permission issues (Unix-based systems)

# Choosing a Python IDE

## IDLE

- Comes bundled with Python
- Simple and lightweight
- Good for beginners
- Limited features

## PyCharm<sup>a</sup>

- Full-featured IDE
- Intelligent code completion
- Integrated debugger
- Available in free Community Edition

<sup>a</sup><https://www.jetbrains.com/pycharm/>

## Visual Studio Code<sup>a</sup>

- Lightweight but powerful
- Extensive plugin ecosystem
- Built-in Git integration
- Free and open-source

## Other Options

- Jupyter Notebook<sup>b</sup>: For data science
- Spyder<sup>c</sup>: Scientific computing
- Thonny<sup>d</sup>: Python IDE for beginners
- Google colab<sup>e</sup>: A free cloud service to create interactive

# Installing and Setting Up an IDE

## We'll demonstrate with Visual Studio Code:

- 1 Download VS Code from [code.visualstudio.com](https://code.visualstudio.com)
- 2 Run the installer and follow the prompts
- 3 Open VS Code after installation
- 4 Install the Python extension:
  - Go to Extensions (Ctrl+Shift+X)
  - Search for "Python"
  - Install the official Microsoft Python extension
- 5 Create a new Python file: `hello.py`
- 6 Write a simple program: `print("Hello, World!")`
- 7 Run the program using the play button or terminal

NOTE: Follow the following online information (and video)

- Introduction to Visual Studio Code <sup>2</sup>
- Python Development in Visual Studio Code <sup>3</sup>

<sup>2</sup><https://realpython.com/lessons/introduction-visual-studio-code/>

<sup>3</sup><https://realpython.com/python-development-visual-studio-code/>

# Next Steps

- Explore your chosen IDE's features
- Set up a virtual environment (we'll cover this later)
- Start writing and running simple Python programs
- Experiment with different IDEs to find your preference
- Don't hesitate to ask for help if you encounter issues
- Now we can start using python.
- Instructions will be provided using Jupiter notebook

## Checklist of Tasks to Complete Before Next Lecture

- ☐ Ensure Python is installed on your computer
- ☐ Install Visual Studio Code on your computer
- ☐ Install Jupyter Notebook and JupyterLab on your computer
- ☐ Register for the course's [Google Classroom](#)
- ☐ Review the course [lecture notes](#)
- ☐ Complete Quiz #1 on the course's [Google Classroom](#)

# The end