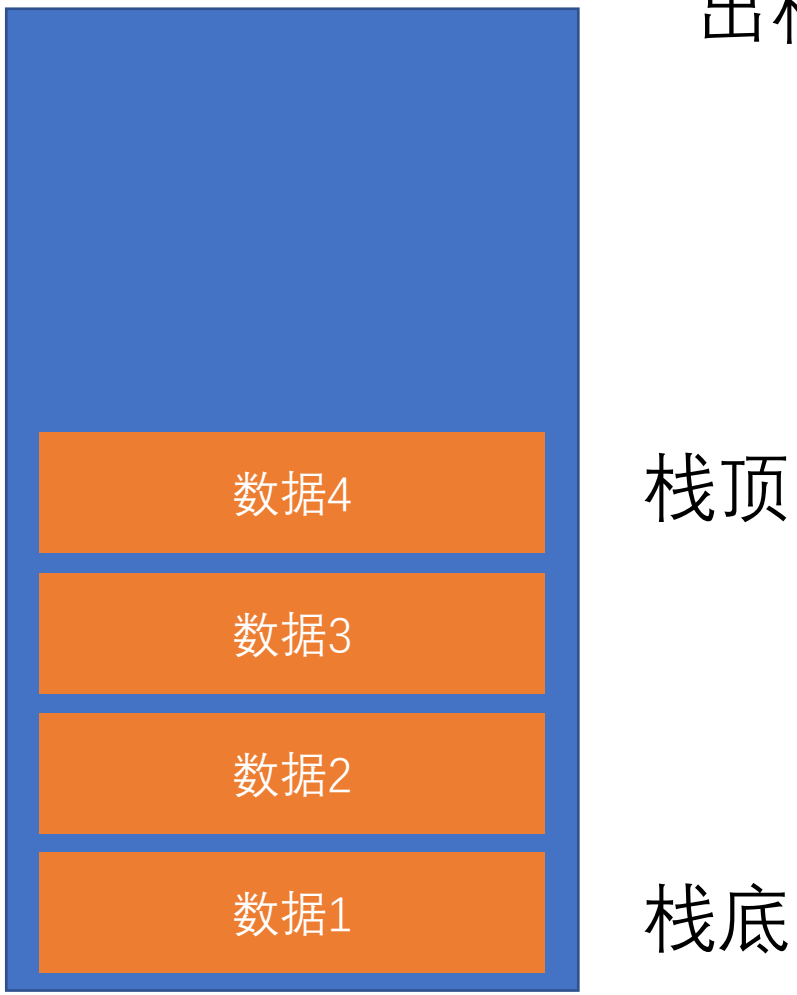
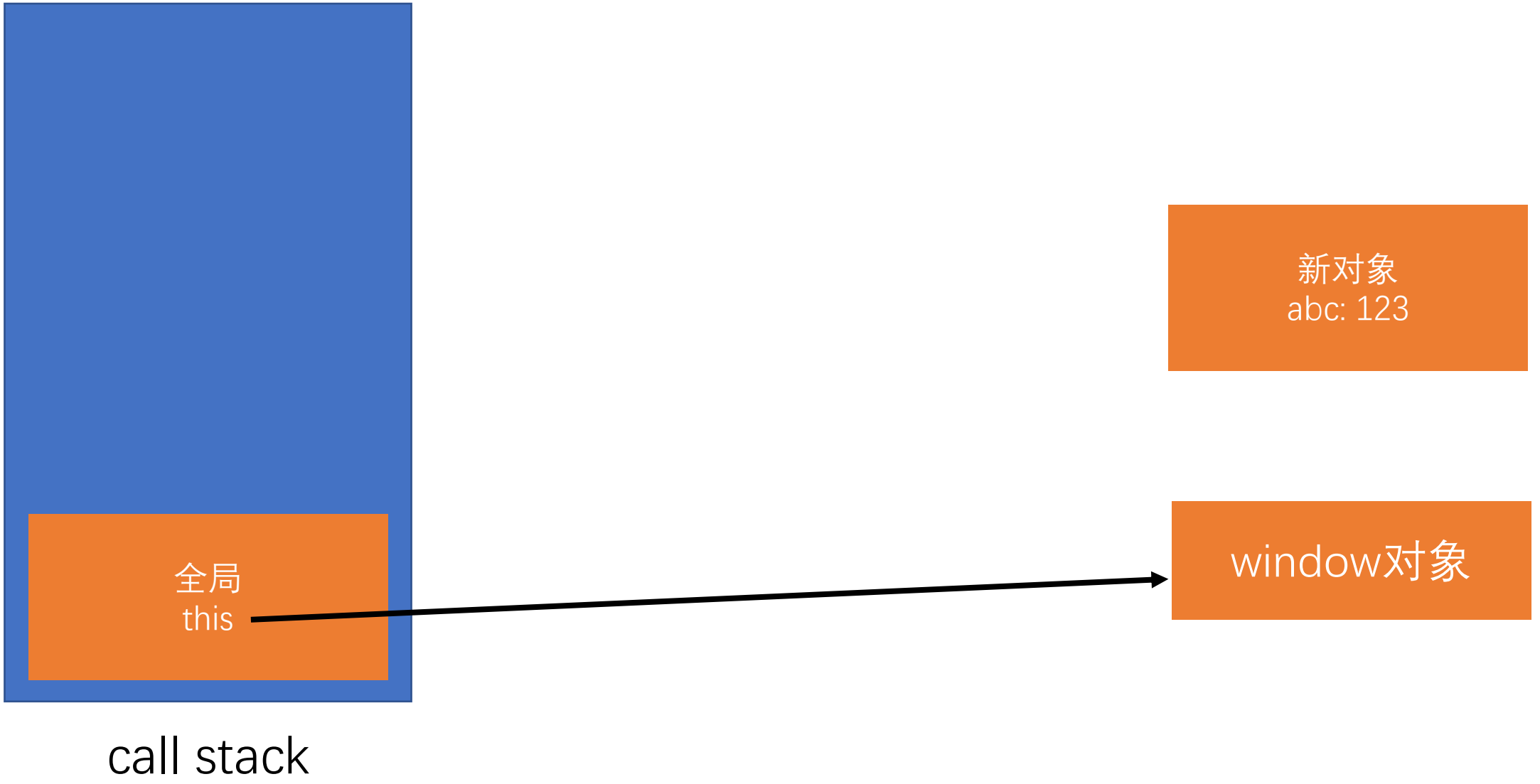
入栈，push

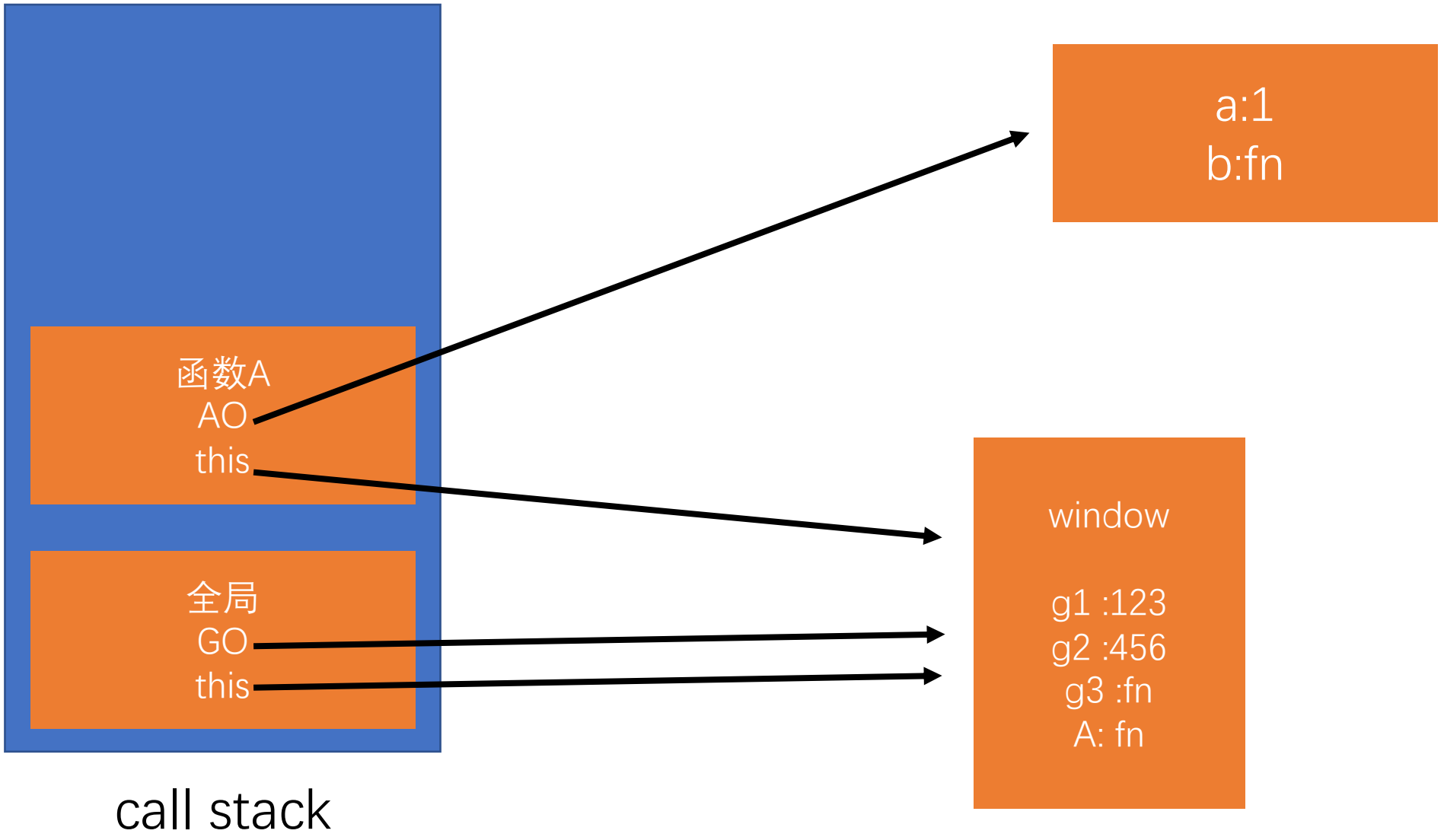
出栈，pop

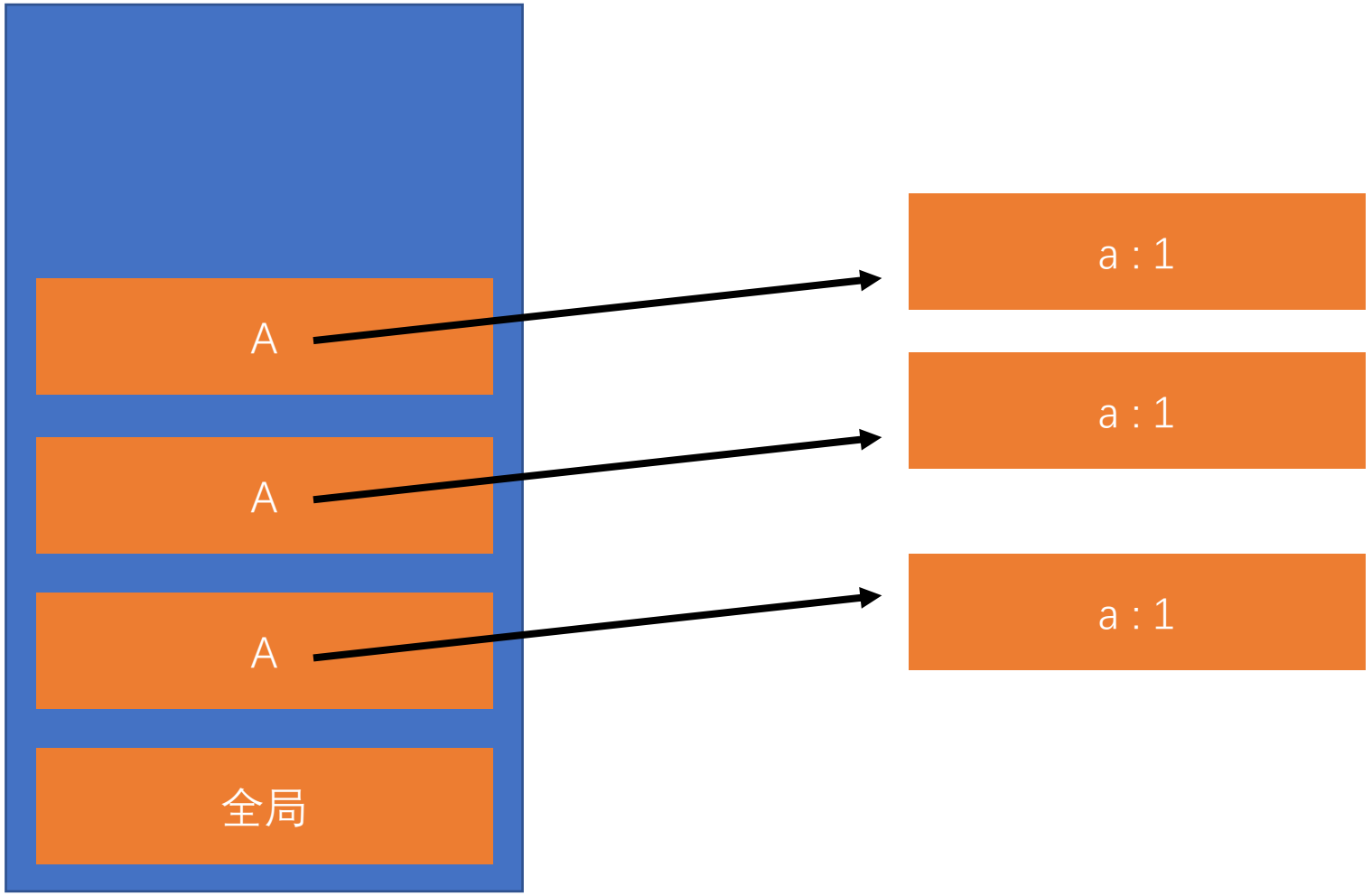


栈顶

栈底


新对象
abc: 123
全局
this
window对象
call stack


函数A
AO
this
全局
GO
this
a:1
b:fn
window
g1 :123
g2 :456
g3 :fn
A: fn
call stack



call stack