

Qiskit Advocate Mentorship Mid-Term Checkpoint

Lossy Image Compression using Unity and real Quantum
Computer

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Introduction



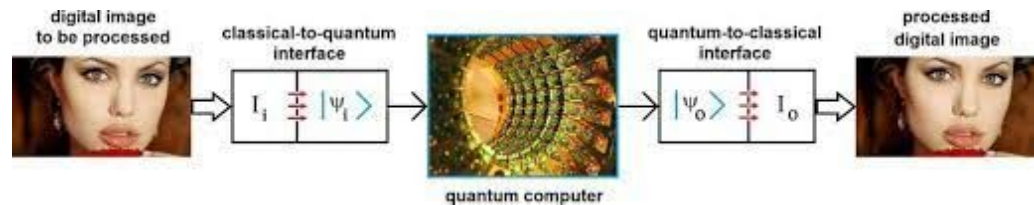
Encoding Images without loss as quantum circuits

Idea of the Project

- Implement lossy image compression/encoding method in Unity
- Smaller circuits for encoding and decoding

Target

- Tested on real devices with 15 qubits
- Resulting image should be comparable to the base images
- Image of ideal size in 128x128



Pixel and bitstring

$32 \times 32 = 1,024 = 2^{10}$, 10 qubits for manipulation, 10 bit strings long

Bit string represent the position of the pixel

The bigger the image, the longer the size of a bit string

First pixel: $|0000000000\rangle$

All qubits with the outcome 0

Probability: 0 refers to black, 1 refers to white

$(x+1, y) \rightarrow 1000$
 $(x-1, y) \rightarrow 0100,$
 $(x, y+1) \rightarrow 0010,$
 $(x, y-1) \rightarrow 0001.$

						1	1	1	1	1	1
	■			■		1	0	1	1	0	1
						1	1	1	1	1	1
	■			■		1	0	1	1	0	1
	■	■	■	■		1	0	0	0	0	1
						1	1	1	1	1	1

Probability Amplitude and Brightness

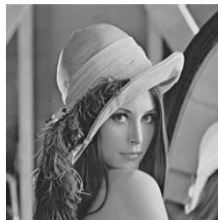
Brightness is encoded in the probability of an outcome

Amplitude of the quantum circuit to store this probability

- Amplitude is the square root of the probability.
- 1,024 pixels: 1,024 possible outcomes
- Each possible outcome is representing 1 pixel
- We only want the real part of the amplitude for the outcome

we don't know the certain probability correspond to the brightness

- Assume Brightness 1: White, 0: Black, Grey: 50% = 0.5
- Normalize the circuit to give total probabilities as 1



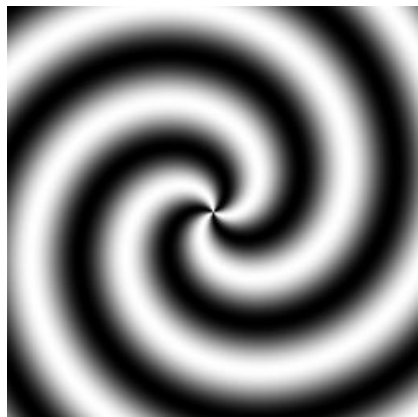
Original
(256 colors)



8 colors



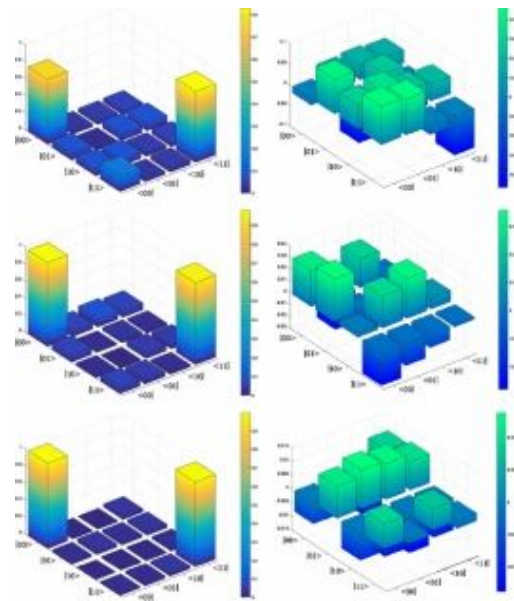
4 colors



Challenge-Not ideal to work on real device

Initializing quantum circuit by setting the amplitudes in it is inefficient

- The transpilation to gates leads to these amplitudes is slow
- Lot of quantum gates, which is not suitable for real devices
 - Large depth of quantum circuit



Possible Solutions

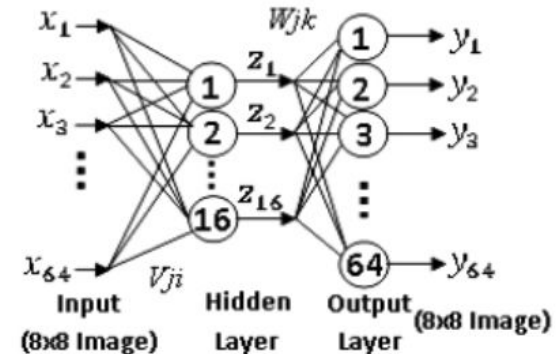
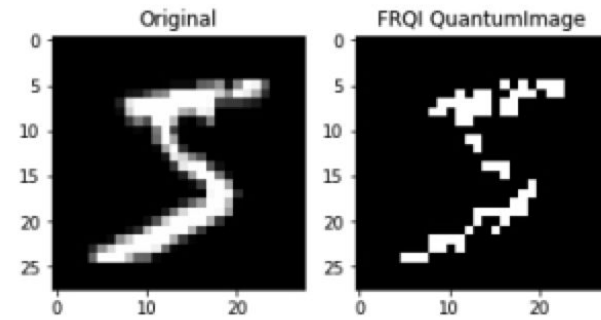
Flexible Representation of Quantum Image (FRQI)

Novel Enhanced Quantum Representation (NEQR)

- from classical image to quantum state to represent the image
- Leveraging the basis state of a qubit sequence to store the grayscale
- Run on a real device by feeding the transpiler with a device coupling map

Train a neural network with Variational circuit

- Create a quantum circuit which encode an image
- The circuit generated can represent the amplitudes
- Not too many gates



Plan for the Final Presentation

1. Encode the image in a circuit via FRQI, NEQR
2. Transform the circuit back into a texture
3. The construction of circuit
 - a. Only gates, without initialisation of probability amplitude
 - b. Approximate a quantum state with simple quantum circuit
4. Test the efficiency of the quantum compression
 - a. Depth (number of gates in a circuit)
 - b. Cost (number of primitive gates in a circuit)
 - c. Number of qubits for the preferred dimension of image

Reference

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