ECE 661 Computer Vision: HW1

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1 Problem 1

For a 2D point $(x, y) \in \mathbb{R}^2$, the homogeneous coordinate representation is the 3D vector $\begin{pmatrix} x \\ y \\ 1 \end{pmatrix} \in \mathbb{R}^3$.

Then the 3D vector $\begin{pmatrix} kx \\ ky \\ k \end{pmatrix}$ for any non-zero value k represents the same point as well. So all the following points in the representational space \mathbb{R}^3 are the homogeneous coordinates of the origin (0,0) in the physical space \mathbb{R}^2

$$\begin{pmatrix} 0 \\ 0 \\ k \end{pmatrix} \text{ for any non-zero value } k \in \mathbb{R}$$

2 Problem 2

No. The points at infinity in the physical plane \mathbb{R}^2 are NOT the same. However, the points form a line named line at infinity $\mathbf{l}_{\infty} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$.

The reason is that the other two coordinates are not constrained while the last coordinate of ideal points $\begin{pmatrix} u \\ v \\ 0 \end{pmatrix}$ is pinpointed.

For example, the two ideal points

$$\mathbf{x}_1 = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix}, \mathbf{x}_2 = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$$

are different points in the physical plane \mathbb{R}^2 since the points approaches infinity along with different directions.

3 Problem 3

The degenerate conic is represented by $\mathbf{C} = \mathbf{lm}^T + \mathbf{ml}^T$ where $\mathbf{l} = \begin{pmatrix} l_1 \\ l_2 \\ l_3 \end{pmatrix}$ and $\mathbf{m} = \begin{pmatrix} m_1 \\ m_2 \\ m_3 \end{pmatrix}$.

Then
$$\mathbf{lm}^T = \begin{pmatrix} l_1 \\ l_2 \\ l_3 \end{pmatrix} \begin{pmatrix} m_1 & m_2 & m_3 \end{pmatrix} = \begin{pmatrix} l_1 m_1 & l_1 m_2 & l_1 m_3 \\ l_2 m_1 & l_2 m_2 & l_2 m_3 \\ l_3 m_1 & l_3 m_2 & l_3 m_3 \end{pmatrix}.$$

In column space, the column vectors include $m_i \begin{pmatrix} l_1 \\ l_2 \\ l_3 \end{pmatrix}, i=1,2,3.$

In row space, the row vectors include l_j $(m_1 \quad m_2 \quad m_3)$, j = 1, 2, 3.

It's clear to see that dimensionalities of both column space and row space are 1. Therefore, the rank of the matrix \mathbf{lm}^T is 1. Similarly, the rank of \mathbf{ml}^T is also 1.

Since $rank(\mathbf{A} + \mathbf{B}) \leq rank(\mathbf{A}) + rank(\mathbf{B})$ for matrices \mathbf{A} and \mathbf{B} , we have

$$rank(\mathbf{l}) \leqslant rank(\mathbf{lm}^T) + rank(\mathbf{ml}^T) = 1 + 1 = 2 \tag{1}$$

That is, the matrix rank of a degenerate conic can never exceed 2.

4 Problem 4

a. (a) Compute line l_1

$$\mathbf{l}_1 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 3 \\ 5 \\ 1 \end{pmatrix} = \begin{pmatrix} -5 \\ 3 \\ 0 \end{pmatrix} \tag{2}$$

(b) Compute line l_2

$$\mathbf{l}_2 = \begin{pmatrix} -3\\4\\1 \end{pmatrix} \times \begin{pmatrix} -7\\5\\1 \end{pmatrix} = \begin{pmatrix} -1\\-4\\13 \end{pmatrix} \tag{3}$$

(c) Compute the intersection of two lines

$$\mathbf{l}_1 \times \mathbf{l}_2 = \begin{pmatrix} -5\\3\\0 \end{pmatrix} \times \begin{pmatrix} -1\\4\\13 \end{pmatrix} = \begin{pmatrix} 39\\65\\23 \end{pmatrix} \tag{4}$$

Therefore, the intersection point is (39/23, 65/23). The computation takes the above three steps.

b. If the second line passed through (-7, -5) and (7, 5)

$$\mathbf{l}_2 = \begin{pmatrix} -7 \\ -5 \\ 1 \end{pmatrix} \times \begin{pmatrix} 7 \\ 5 \\ 1 \end{pmatrix} = \begin{pmatrix} -10 \\ 14 \\ 0 \end{pmatrix} = \begin{pmatrix} -5 \\ 7 \\ 0 \end{pmatrix} \tag{5}$$

Therefore, the intersection point is (0,0). It will take only two step since both line go across the origin.

5 Problem 5

First compute line l_1

$$\mathbf{l}_1 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 3 \\ 5 \\ 1 \end{pmatrix} = \begin{pmatrix} 3 \\ 5 \\ 0 \end{pmatrix} \tag{6}$$

Then compute line l_2

$$\mathbf{l}_2 = \begin{pmatrix} -5\\0\\1 \end{pmatrix} \times \begin{pmatrix} 0\\-3\\1 \end{pmatrix} = \begin{pmatrix} 3\\5\\15 \end{pmatrix} \tag{7}$$

Then compute the intersection of two lines

$$\mathbf{l}_1 \times \mathbf{l}_2 = \begin{pmatrix} 3 \\ 5 \\ 1 \end{pmatrix} \times \begin{pmatrix} 3 \\ 5 \\ 15 \end{pmatrix} = \begin{pmatrix} 75 \\ -45 \\ 0 \end{pmatrix} \tag{8}$$

From the result, the intersection point is an Ideal Point. Therefore, the two lines are parallel.

6 Problem 6

From the description, the representation of the ellipse is given by

$$\frac{(x-3)^2}{a^2} + \frac{(y-2^2)}{b^2} = 1\tag{9}$$

where a = 1 and b = 1/2. Equivalently, we have

$$x^2 + 4y^2 - 6x - 16y + 24 = 0 (10)$$

Therefore, the HC representation is given by

$$\mathbf{C} = \begin{pmatrix} 1 & 0 & -3 \\ 0 & 4 & -8 \\ -3 & -8 & 24 \end{pmatrix} \tag{11}$$

The tangent to ${\bf C}$ at origin point ${\bf p}$ is

$$\mathbf{l} = \mathbf{C} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & -3 \\ 0 & 4 & -8 \\ -3 & -8 & 24 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -3 \\ -8 \\ 24 \end{pmatrix}$$
 (12)

Then we have

$$1 \times \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} -3 \\ -8 \\ 24 \end{pmatrix} \times \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} -24 \\ 0 \\ -3 \end{pmatrix} = \begin{pmatrix} 8 \\ 0 \\ 1 \end{pmatrix} \tag{13}$$

$$1 \times \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} -3 \\ -8 \\ 24 \end{pmatrix} \times \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 24 \\ 8 \end{pmatrix} = \begin{pmatrix} 0 \\ 3 \\ 1 \end{pmatrix} \tag{14}$$

Therefore, the intersection points of the polar line with \mathbf{x} - and \mathbf{y} -axes are (8,0) and (0,3).

7 Problem 7

The two lines are

$$\mathbf{l}_1 = \begin{pmatrix} -2\\0\\1 \end{pmatrix}, \mathbf{l}_2 = \begin{pmatrix} 0\\3\\1 \end{pmatrix} \tag{15}$$

Then

$$\mathbf{l}_1 \times \mathbf{l}_2 = \begin{pmatrix} -2\\0\\1 \end{pmatrix} \times \begin{pmatrix} 0\\3\\1 \end{pmatrix} = \begin{pmatrix} -3\\2\\-6 \end{pmatrix} \tag{16}$$

Therefore, the intersection point of two lines is (1/2, -1/3).