



# UEFI AND EDK II BASE TRAINING

*Lab and Reference Guide  
Assumes Windows 10*

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# UEFI Driver Wizard – Adding HII



## 1. Adding Strings and Forms to Setup HII for User Configuration

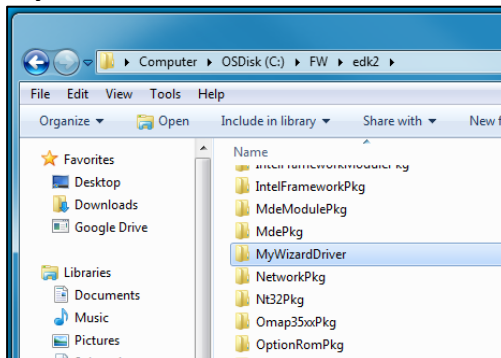
In this lab, you'll learn how to use HII to add strings and forms to a firmware setup menu for user configuration. Once you've complete this lab, your end result will match Figure 1.

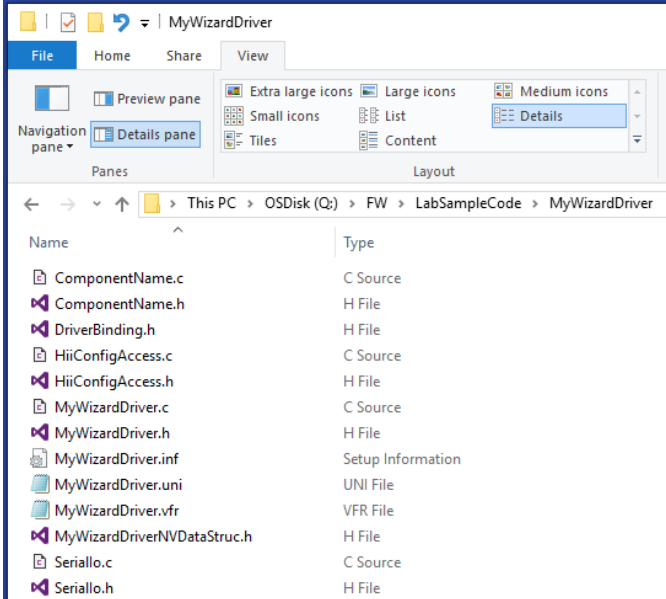
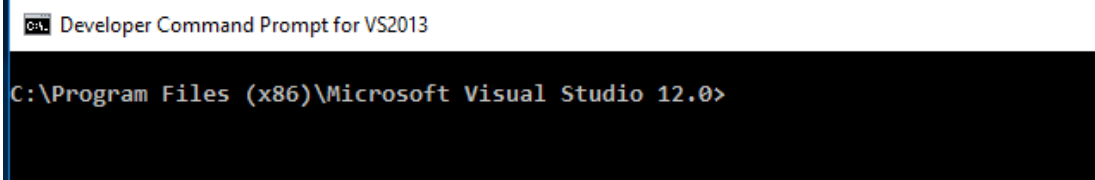
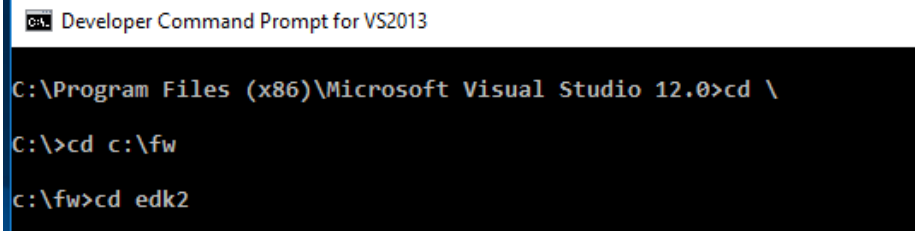


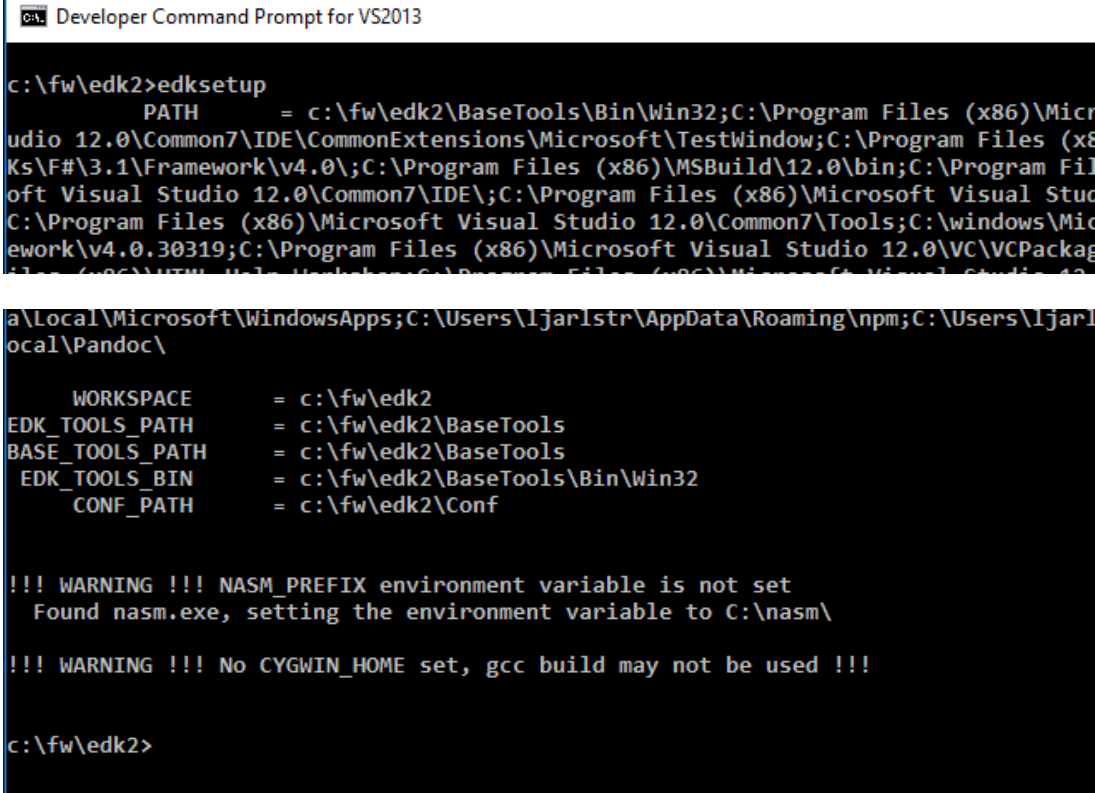
Figure 1 My Wizard Driver menu with strings and forms

### a. Setup for Lab adding HII

Step	Action
1	Complete <a href="#">Lab Setup</a> to configure for building with Visual Studio.
2	Start with LAB 6. on Driver porting Lab solution and <b>create</b> a folder called <b>MyWizardDriver</b> in the C:\fw\edk2 workspace
3	Now, <b>locate</b> and <b>open</b> : C:\FW\LabSampleCode\MyWizardDriver



Step	Action																												
4	<p>Copy the following Files to C:\FW\edk2\MyWizardDriver</p>  <p>The screenshot shows a Windows Explorer window titled 'MyWizardDriver'. The address bar indicates the path: 'This PC &gt; OSDisk (C:) &gt; FW &gt; LabSampleCode &gt; MyWizardDriver'. The file list shows the following files and their types:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Type</th> </tr> </thead> <tbody> <tr> <td>ComponentName.c</td> <td>C Source</td> </tr> <tr> <td>ComponentName.h</td> <td>H File</td> </tr> <tr> <td>DriverBinding.h</td> <td>H File</td> </tr> <tr> <td>HiiConfigAccess.c</td> <td>C Source</td> </tr> <tr> <td>HiiConfigAccess.h</td> <td>H File</td> </tr> <tr> <td>MyWizardDriver.c</td> <td>C Source</td> </tr> <tr> <td>MyWizardDriver.h</td> <td>H File</td> </tr> <tr> <td>MyWizardDriver.inf</td> <td>Setup Information</td> </tr> <tr> <td>MyWizardDriver.uni</td> <td>UNI File</td> </tr> <tr> <td>MyWizardDriver.vfr</td> <td>VFR File</td> </tr> <tr> <td>MyWizardDriverNVDataStruc.h</td> <td>H File</td> </tr> <tr> <td>SerialIo.c</td> <td>C Source</td> </tr> <tr> <td>SerialIo.h</td> <td>H File</td> </tr> </tbody> </table>	Name	Type	ComponentName.c	C Source	ComponentName.h	H File	DriverBinding.h	H File	HiiConfigAccess.c	C Source	HiiConfigAccess.h	H File	MyWizardDriver.c	C Source	MyWizardDriver.h	H File	MyWizardDriver.inf	Setup Information	MyWizardDriver.uni	UNI File	MyWizardDriver.vfr	VFR File	MyWizardDriverNVDataStruc.h	H File	SerialIo.c	C Source	SerialIo.h	H File
Name	Type																												
ComponentName.c	C Source																												
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MyWizardDriver.c	C Source																												
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MyWizardDriver.vfr	VFR File																												
MyWizardDriverNVDataStruc.h	H File																												
SerialIo.c	C Source																												
SerialIo.h	H File																												
5	<p><b>Open Visual Studio Command Prompt</b></p>  <p>The screenshot shows a 'Developer Command Prompt for VS2013' window. The command prompt displays the path: <code>C:\Program Files (x86)\Microsoft Visual Studio 12.0&gt;</code></p>																												
6	<p><b>Type CD C:\fw\edk2</b></p>  <p>The screenshot shows the same 'Developer Command Prompt for VS2013' window. The following commands have been entered:</p> <pre> C:\Program Files (x86)\Microsoft Visual Studio 12.0&gt;cd \ C:\&gt;cd c:\fw c:\fw&gt;cd edk2 </pre>																												

Step	Action
7	<p><b>Type</b> Edksetup (This is only needed if starting out with a <b>new</b> Visual Studio Command Prompt Window )</p>  <pre> c:\fw\edk2&gt;edksetup       PATH      = c:\fw\edk2\BaseTools\Bin\Win32;C:\Program Files (x86)\Micro udio 12.0\Common7\IDE\CommonExtensions\Microsoft\TestWindow;C:\Program Files (x8 Ks\F#\3.1\Framework\v4.0\;C:\Program Files (x86)\MSBuild\12.0\bin;C:\Program Fil oft Visual Studio 12.0\Common7\IDE\;C:\Program Files (x86)\Microsoft Visual Stud C:\Program Files (x86)\Microsoft Visual Studio 12.0\Common7\Tools;C:\windows\Mic ework\v4.0.30319;C:\Program Files (x86)\Microsoft Visual Studio 12.0\VC\VCPackag iles (x86)\VFW_Help_Helpshar6\Program Files (x86)\Microsoft Visual Studio 12 a\Local\Microsoft\WindowsApps;C:\Users\ljarlstr\AppData\Roaming\npm;C:\Users\ljarl ocal\Pandoc\        WORKSPACE      = c:\fw\edk2 EDK_TOOLS_PATH      = c:\fw\edk2\BaseTools BASE_TOOLS_PATH      = c:\fw\edk2\BaseTools EDK_TOOLS_BIN        = c:\fw\edk2\BaseTools\Bin\Win32 CONF_PATH            = c:\fw\edk2\Conf  !!! WARNING !!! NASM_PREFIX environment variable is not set Found nasm.exe, setting the environment variable to C:\nasm\  !!! WARNING !!! No CYGWIN_HOME set, gcc build may not be used !!!  c:\fw\edk2&gt; </pre>

## b. Edit Driver for adding HII

Step	Action
1	<b>Open</b> C:\fw\edk2\MyWizardDriver
2	<b>Open</b> the following files for updating: <ol style="list-style-type: none"> <li>1) MyWizardDriverNVDataStruc.h</li> <li>2) MyWizardDriver.vfr</li> <li>3) MyWizardDriver.uni</li> <li>4) MyWizardDriver.h</li> <li>5) MyWizardDriver.c</li> <li>6) MyWizardDriver.inf</li> </ol>
3	<p><b>Update</b> the MyWizardDriverNVDataStruc.h file by copying and pasting the following GUID as shown below:</p> <p>This GUID is used to communicate to the HII Database and Browser Engine</p> <pre>#define MYWIZARDDRIVER_FORMSET_GUID \ { \ 0x5481db09, 0xe5f7, 0x4158, 0xa5, 0xc5, 0x2d, 0xbe, 0xa4, 0x95, 0x34, 0xff \ }</pre> <div> <pre> 6 7  #define MYWIZARDDRIVER_VAR_GUID \ 8  { \ 9      0x363729f9, 0x35fc, 0x40a6, 0xaf, 0xc8, 0xe8, 0xf5, 0x49, 0x11, 0xf1, 0xd6 \ 10 } 11 12 #define MYWIZARDDRIVER_FORMSET_GUID \ 13 { \ 14     0x5481db09, 0xe5f7, 0x4158, 0xa5, 0xc5, 0x2d, 0xbe, 0xa4, 0x95, 0x34, 0xff \ 15 } 16 17 18 #pragma pack(1) 19 typedef struct { 20 21     UINT16  MyWizardDriverStringData[20]; 22     UINT8   MyWizardDriverHexData; 23     UINT8   MyWizardDriverBaseAddress;</pre> </div>
4	<b>Save</b> MyWizardDriverNVDataStruc.h
5	<p><b>Update</b> the <b>MyWizardDriver.vfr</b> file. <b>Delete</b> its contents and <b>replace</b> it with the following by copying and pasting:</p> <p>You're adding a reference to the GUID and to the NVRAM storage where the configuration will be saved. In fact, you're replacing most of the original .vfr.</p>

```
#include "MyWizardDriverNVDataStruc.h"
formset
    guid      = MYWIZARDDRIVER_FORMSET_GUID,
    title     = STRING_TOKEN(STR_SAMPLE_FORM_SET_TITLE),
    help      = STRING_TOKEN(STR_SAMPLE_FORM_SET_HELP),
    classguid = EFI_HII_PLATFORM_SETUP_FORMSET_GUID,

    //
    // Define a Buffer Storage (EFI_IFR_VARSTORE)
    //
    varstore MYWIZARDDRIVER_CONFIGURATION, // This is the data
structure type
    //varid = CONFIGURATION_VARSTORE_ID,    // Optional VarStore
ID
    name     = MWD_IfrNVData,              // Define referenced
name in vfr
    guid     = MYWIZARDDRIVER_FORMSET_GUID; // GUID of this buffer
storage
```

6

Continue **adding** the remaining code to MyWizardDriver.vfr.

This is a Enable/ Disable question for the setup menu in the form of a Check box.

```
form formid = 1, title = STRING_TOKEN(STR_SAMPLE_FORM1_TITLE);
    subtitle text = STRING_TOKEN(STR_SUBTITLE_TEXT);

    subtitle text = STRING_TOKEN(STR_SUBTITLE_TEXT2);

    //
    // Define a checkbox to enable / disable the device
    //
    checkbox varid    = MWD_IfrNVData.MyWizardDriverChooseToEnable,
        prompt      = STRING_TOKEN(STR_CHECK_BOX_PROMPT),
        help        = STRING_TOKEN(STR_CHECK_BOX_HELP),
        //
        // CHECKBOX_DEFAULT indicate this checkbox is
marked with
        // EFI_IFR_CHECKBOX_DEFAULT
        //
        flags       = CHECKBOX_DEFAULT ,
        key         = 0,
        default     = 1,

    endcheckbox;

endform;

endformset;
```

7

**Save** MyWizardDriver.vfr



8

Now onto the MyWizardDriver.uni file. You'll add new strings to support the forms. **Delete** the file's content and **replace** it with the following by copying and pasting:

```
#langdef en "English"

#string STR_SAMPLE_FORM_SET_TITLE           #language en  "My Wizard Driver Sample
Formset"
#string STR_SAMPLE_FORM_SET_HELP           #language en  "Help for Sample Formset"
#string STR_SAMPLE_FORM1_TITLE             #language en  "My Wizard Driver"

#string STR_SUBTITLE_TEXT                  #language en  "My Wizard Driver
Configuration"
#string STR_SUBTITLE_TEXT2                 #language en  "Device XYZ Configuration"
#string STR_CHECK_BOX_PROMPT              #language en  "Enable My XYZ Device"

#string STR_CHECK_BOX_HELP                 #language en  "This is the help message
for the enable My XYZ device. Check this box to enable this device."
```

9

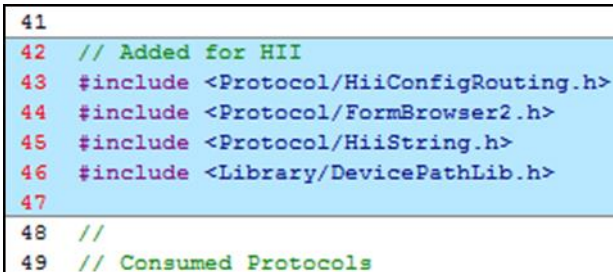
**Save** MyWizardDriver.uni

10

Now update the MyWizardDriver.h file. **Add** the following HII libraries starting at approximately line 41 (as shown below) by copying and pasting:

By adding this code, now your driver will be consuming the HII Protocols and producing the CONFIG ACCESS PROTOCOL:

```
// Added for HII
#include <Protocol/HiiConfigRouting.h>
#include <Protocol/FormBrowser2.h>
#include <Protocol/HiiString.h>
#include <Library/DevicePathLib.h>
```



```
41
42 // Added for HII
43 #include <Protocol/HiiConfigRouting.h>
44 #include <Protocol/FormBrowser2.h>
45 #include <Protocol/HiiString.h>
46 #include <Library/DevicePathLib.h>
47
48 //
49 // Consumed Protocols
```

11

To add a data structure for HII routing and access, **add** the following code at approximately line 75 by copying and pasting after the "extern" statements:

11

```
#define MYWIZARDDRIVER_DEV_SIGNATURE SIGNATURE_32 ('m', 'w', 'd',
'r')

// Need a Data structure for HII routing and accessing
typedef struct {
    UINT32                                     Signature;

    EFI_HANDLE                               Handle;
    MYWIZARDDRIVER_CONFIGURATION            Configuration;
```

```

EFI_HANDLE                DriverHandle[2];
EFI_HII_HANDLE            HiiHandle[2];
//
// Consumed protocol
//
EFI_HII_DATABASE_PROTOCOL  *HiiDatabase;
EFI_HII_STRING_PROTOCOL   *HiiString;
EFI_HII_CONFIG_ROUTING_PROTOCOL *HiiConfigRouting;
EFI_FORM_BROWSER2_PROTOCOL *FormBrowser2;

//
// Produced protocol
//
EFI_HII_CONFIG_ACCESS_PROTOCOL  ConfigAccess;

} MYWIZARDDRIVER_DEV;

#define MYWIZARDDRIVER_DEV_FROM_THIS(a) CR (a, MYWIZARDDRIVER_DEV, ConfigAccess, MYWIZARDDRIVER_DEV_SIGNATURE)

#pragma pack(1)
///
/// HII specific Vendor Device Path definition.
///
typedef struct {
    VENDOR_DEVICE_PATH            VendorDevicePath;
    EFI_DEVICE_PATH_PROTOCOL      End;
} HII_VENDOR_DEVICE_PATH;

#pragma pack()

```

```

73 extern EFI_HII_CONFIG_ACCESS_PROTOCOL  gMyWizardDriverHiiConfigAccess;
74
75 #define MYWIZARDDRIVER_DEV_SIGNATURE SIGNATURE_32 ('m', 'w', 'd', 'r')
76
77 // Need a Data structure for HII routing and accessing
78 typedef struct {
79     UINT32                                Signature;
80
81     EFI_HANDLE                            Handle;
82     MYWIZARDDRIVER_CONFIGURATION          Configuration;
83
84     EFI_HANDLE                            DriverHandle[2];
85     EFI_HII_HANDLE                        HiiHandle[2];
86     //
87     // Consumed protocol
88     //
89     EFI_HII_DATABASE_PROTOCOL             *HiiDatabase;
90     EFI_HII_STRING_PROTOCOL               *HiiString;
91     EFI_HII_CONFIG_ROUTING_PROTOCOL       *HiiConfigRouting;
92     EFI_FORM_BROWSER2_PROTOCOL            *FormBrowser2;
93
94     //
95     // Produced protocol
96     //
97     EFI_HII_CONFIG_ACCESS_PROTOCOL        ConfigAccess;
98
99 } MYWIZARDDRIVER_DEV;
100
101 #define MYWIZARDDRIVER_DEV_FROM_THIS(a) CR (a, MYWIZARDDRIVER_DEV, ConfigAccess, MYWIZARDDRIVER_DEV_SIGNATURE)
102
103 #pragma pack(1)
104 ///
105 /// HII specific Vendor Device Path definition.
106 ///
107 typedef struct {
108     VENDOR_DEVICE_PATH                    VendorDevicePath;
109     EFI_DEVICE_PATH_PROTOCOL              End;
110 } HII_VENDOR_DEVICE_PATH;
111
112 #pragma pack()
113 //
114 // Include files with function prototypes
115 //

```

12 **Save** MyWizardDriver.h

13 Now onto the MyWizardDriver.c file.

**Add** local definitions for the form GUID, variable name, and device path for HII at approximately line 13 after the `#include "MyWizardDriver.h"` by coping and pasting the following code.

In this step, you declare a local (to the module "m") variable for the GUID we declared; the NVRAM variable name; driver handles; our configuration data; and the device path support.

```

13 //HII support
EFI_GUID    mMyWizardDriverFormSetGuid = MYWIZARDDRIVER_FORMSET_GUID;

CHAR16      mIfrVariableName[] = L"MWD_IfrNVData";
EFI_HANDLE  mDriverHandle[2] = {NULL, NULL};
MYWIZARDDRIVER_DEV *PrivateData = NULL;

// HII support for Device Path
HII_VENDOR_DEVICE_PATH mHiiVendorDevicePath = {
    {
        {
            HARDWARE_DEVICE_PATH,
            HW_VENDOR_DP,
            {
                (UINT8) (sizeof (VENDOR_DEVICE_PATH)),
                (UINT8) ((sizeof (VENDOR_DEVICE_PATH)) >> 8)
            }
        },
        MYWIZARDDRIVER_FORMSET_GUID
    },
    {
        END_DEVICE_PATH_TYPE,
        END_ENTIRE_DEVICE_PATH_SUBTYPE,
        {
            (UINT8) (END_DEVICE_PATH_LENGTH),
            (UINT8) ((END_DEVICE_PATH_LENGTH) >> 8)
        }
    }
};

```

14 **Locate** `EFI_STATUS` within the function `MyWizardDriverDriverEntryPoint` in the `MyWizardDriver.c` file (approx. Line 184) and **add** HII local definitions by copying and pasting (as shown below):

```

14 // HII Locals
EFI_HII_PACKAGE_LIST_HEADER *PackageListHeader;
EFI_HII_DATABASE_PROTOCOL *HiiDatabase;
EFI_HII_HANDLE HiiHandle[2];
EFI_STRING ConfigRequestHdr;
UINTN BufferSize;

```

```

14
178 {
179     EFI_STATUS Status;
180
181     // HII Locals
182     EFI_HII_PACKAGE_LIST_HEADER *PackageListHeader;
183     EFI_HII_DATABASE_PROTOCOL *HiiDatabase;
184     EFI_HII_HANDLE HiiHandle[2];
185     EFI_STRING ConfigRequestHdr;
186     UINTN BufferSize;
187
188     Status = EFI_SUCCESS;
189

```

15

**Locate** the `ASSERT_EFI_ERROR (Status);` statement and the line: `// Retrieve HII Package List Header on ImageHandle` (approximately line 202). Now, **add** the following code to install the configuration access protocol (produced) by copying and pasting (as shown below) before the line: `// Retrieve HII Package List Header on ImageHandle`

15

```
//
//Now do HII Stuff
// Initialize the local variables.
    ConfigRequestHdr = NULL;

// Initialize driver private data
    PrivateData = AllocateZeroPool (sizeof (MYWIZARDDRIVER_DEV));
    if (PrivateData == NULL) {
        return EFI_OUT_OF_RESOURCES;
    }

    PrivateData->Signature = MYWIZARDDRIVER_DEV_SIGNATURE;

    PrivateData->ConfigAccess.ExtractConfig =
MyWizardDriverHiiConfigAccessExtractConfig;
    PrivateData->ConfigAccess.RouteConfig =
MyWizardDriverHiiConfigAccessRouteConfig;
    PrivateData->ConfigAccess.Callback =
MyWizardDriverHiiConfigAccessCallback;

//
// Publish sample Fromset and config access
//
    Status = gBS->InstallMultipleProtocolInterfaces (
        &mDriverHandle[0],
        &gEfiDevicePathProtocolGuid,
        &mHiiVendorDevicePath,
        &gEfiHiiConfigAccessProtocolGuid,
        &PrivateData->ConfigAccess,
        NULL
    );
    ASSERT_EFI_ERROR (Status);

    PrivateData->DriverHandle[0] = mDriverHandle[0];
```

15

```

201  ASSERT_EFI_ERROR (Status);
202
203  //
204  //Now do HII Stuff
205  //
206
207  // Initialize the local variables.
208  ConfigRequestHdr = NULL;
209  //
210  // Initialize driver private data
211  //
212  PrivateData = AllocateZeroPool (sizeof (MYWIZARDDRIVER_DEV));
213  if (PrivateData == NULL) {
214      return EFI_OUT_OF_RESOURCES;
215  }
216
217  PrivateData->Signature = MYWIZARDDRIVER_DEV_SIGNATURE;
218
219  PrivateData->ConfigAccess.ExtractConfig = MyWizardDriverHiiConfigAccess;
220  PrivateData->ConfigAccess.RouteConfig = MyWizardDriverHiiConfigAccessRoute;
221  PrivateData->ConfigAccess.Callback = MyWizardDriverHiiConfigAccessCallback;
222
223
224  //
225  // Publish sample Fromset and config access
226  //
227  Status = gBS->InstallMultipleProtocolInterfaces (
228      &mDriverHandle[0],
229      &gEfiDevicePathProtocolGuid,
230      &mHiiVendorDevicePath,
231      &gEfiHiiConfigAccessProtocolGuid,
232      &PrivateData->ConfigAccess,
233      NULL
234  );
235  ASSERT_EFI_ERROR (Status);
236
237  PrivateData->DriverHandle[0] = mDriverHandle[0];
238  //
239  // Retrieve HII Package List Header on ImageHandle
240  //
241  Status = gBS->OpenProtocol (

```

16

Next, **add** code to register a list of HII packages in the HII Database with the HII device path. This requires you to **replace** existing code (see below) by copying and pasting the new code at approx. line 265.

Find: // Register list of HII packages in the HII Database and replace

```

        NULL,
        &HiiHandle

```

The HII Browser will need to find your HII Package and it does this when the call is made to NewPackageList with the device path of your driver's HII packages. The mDriverHandle is your Driver's Device path. Use this in the call to NewPackageList instead of the NULL parameter used before.

16

**Old Code**

```

190         );
191     if (!EFI_ERROR (Status)) {
192         //
193         // Register list of HII packages in the HII Database
194         //
195         Status = HiiDatabase->NewPackageList (
196             HiiDatabase,
197             PackageListHeader,
198             NULL,
199             &HiiHandle
200         );
201         ASSERT_EFI_ERROR (Status);
202     }
203 }
204 Status = EFI_SUCCESS;
205
206 //

```

16 mDriverHandle[0],  
&HiiHandle[0]

## 16 New Code

```

257         );
258     if (!EFI_ERROR (Status)) {
259         //
260         // Register list of HII packages in the HII Database
261         //
262         Status = HiiDatabase->NewPackageList (
263             HiiDatabase,
264             PackageListHeader,
265             mDriverHandle[0],
266             &HiiHandle[0]
267         );
268         ASSERT_EFI_ERROR (Status);
269     }
270 }
271 Status = EFI_SUCCESS;

```

17 Next, you'll **add** code to initialize the My Wizard Driver NVRAM variable by copying and pasting the following code **before** the `// Install Driver Supported EFI Version Protocol onto ImageHandle` comment (as shown below at approximately line 273):

```

17 PrivateData->HiiHandle[0] = HiiHandle[0];

    BufferSize = sizeof (MYWIZARDDRIVER_CONFIGURATION);

    // IF driver is not part of the Platform then need to get/set
    defaults for the NVRAM configuration that the driver will use.
    Status = gRT->GetVariable (
        mIfvVariableName,
        &mMyWizardDriverFormSetGuid,

```

```

        NULL,
        &BufferSize,
        &PrivateData->Configuration
    );
    if (EFI_ERROR (Status)) { // Not defined yet so add it to the NV
Variables.
        // zero out buffer
        ZeroMem (&PrivateData->Configuration, sizeof
(MYWIZARDDRIVER_CONFIGURATION));
        Status = gRT->SetVariable(
            mIfrVariableName,
            &mMyWizardDriverFormSetGuid,
            EFI_VARIABLE_NON_VOLATILE |
EFI_VARIABLE_BOOTSERVICE_ACCESS,
            sizeof (MYWIZARDDRIVER_CONFIGURATION),
            &PrivateData->Configuration // buffer is 000000
now
        );
    }

```

17

```

270 }
271 Status = EFI_SUCCESS;
272
273 PrivateData->HiiHandle[0] = HiiHandle[0];
274
275 BufferSize = sizeof (MYWIZARDDRIVER_CONFIGURATION);
276
277 // IF driver is not part of the Platform then need to get/set defaults for t
278 Status = gRT->GetVariable (
279     mIfrVariableName,
280     &mMyWizardDriverFormSetGuid,
281     NULL,
282     &BufferSize,
283     &PrivateData->Configuration
284 );
285 if (EFI_ERROR (Status)) { // Not defined yet so add it to the NV Variables
286     // zero out buffer
287     ZeroMem (&PrivateData->Configuration, sizeof (MYWIZARDDRIVER_CONFIGURA
288     Status = gRT->SetVariable(
289         mIfrVariableName,
290         &mMyWizardDriverFormSetGuid,
291         EFI_VARIABLE_NON_VOLATILE | EFI_VARIABLE_BOOTSERVICE_ACCESS,
292         sizeof (MYWIZARDDRIVER_CONFIGURATION),
293         &PrivateData->Configuration // buffer is 000000 now
294     );
295 }
296 //
297 // Install Driver Supported EFI Version Protocol onto ImageHandle

```

18

**Save** MyWizardDriver.c

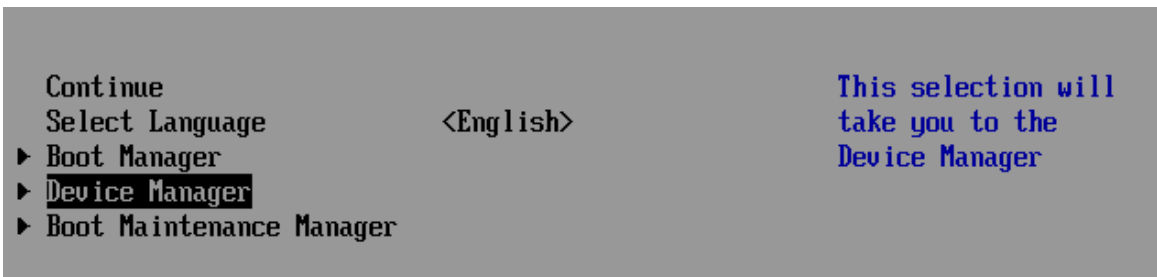
19

Now onto the final file, MyWizardDriver.inf. **Add** the following protocols in the [protocols] section that are being used by copying and pasting (as shown below):

19 gEfiHiiStringProtocolGuid ## CONSUMES

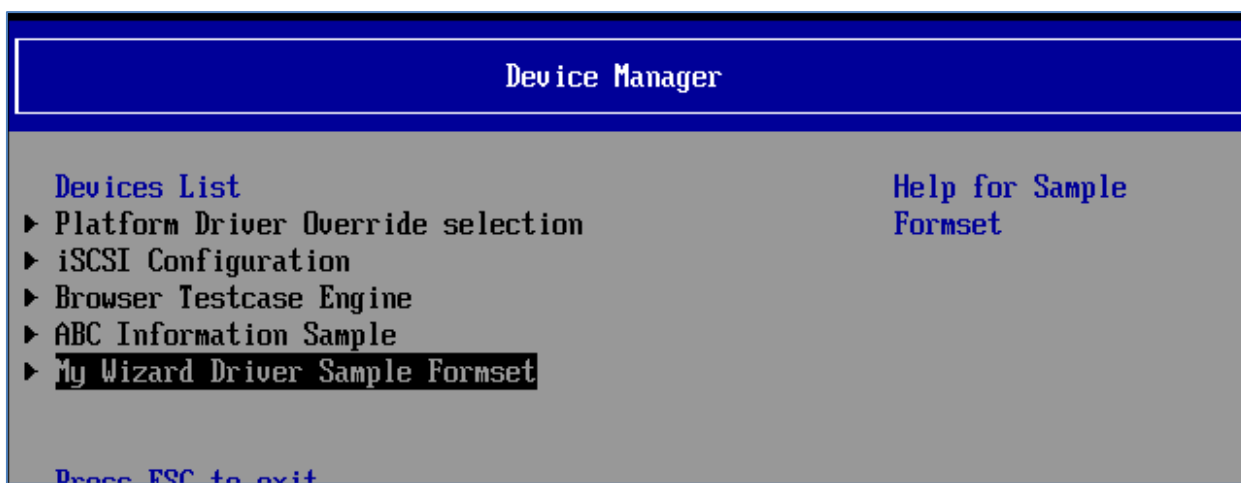


	gEfiHiiConfigRoutingProtocolGuid                      ## CONSUMES gEfiFormBrowser2ProtocolGuid                        ## CONSUMES gEfiHiiDatabaseProtocolGuid                        ## CONSUMES
19	<div> <pre> 55  gEfiComponentNameProtocolGuid 56  gEfiHiiConfigAccessProtocolGuid 57  gEfiSimpleTextOutProtocolGuid 58 59 60  gEfiHiiStringProtocolGuid 61  gEfiHiiConfigRoutingProtocolGuid 62  gEfiFormBrowser2ProtocolGuid 63  gEfiHiiDatabaseProtocolGuid 64 </pre> </div>
20	<b>Save</b> the MyWizardDriver.inf file. All the files should be saved at this point.
21	<b>Re-Open</b> the Visual Studio Command Prompt
22	<b>Add</b> MyWizardDriver.inf to the Nt32Pkg.dsc (See Lab 2 building MyWizardDriver from the Driver Porting Lab)
23	<b>Type</b> build
24	<b>Press</b> "Enter"
25	<b>Type</b> build run
26	<b>Press</b> "Enter"
27	<b>At the UEFI Shell prompt,type</b> fs0:
28	<b>Press</b> "Enter"
29	<b>Type</b> Load MyWizardDriver.efi
30	<b>Press</b> "Enter" This will load your driver into memory
31	<div> <pre> FS0:\&gt; load MyWizardDriver.efi Image 'FS0:\MyWizardDriver.efi' loaded at 5EB9000 - Success FS0:\&gt; exit_ </pre> </div> <p><b>Type</b> exit</p>
32	<b>Press</b> "Enter"
33	Now at the setup front page menu, <b>select</b> "Device Manager"



34 **Press "Enter"**

35 Inside the Device Manager menu **press** the down to "My Wizard Driver Sample Formset"



**Press "Enter"** .

36

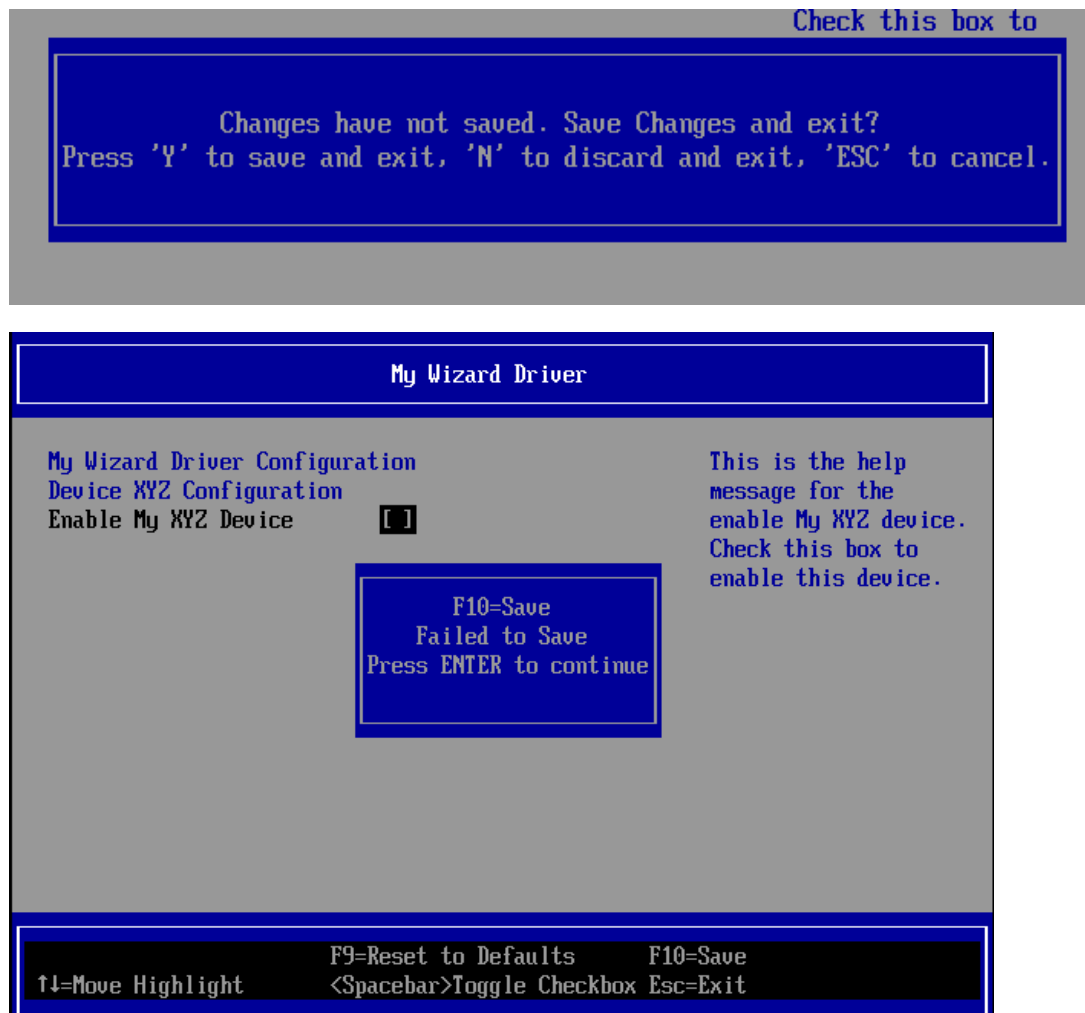


**Note:** Notice that your form is now displayed with a choice to enable your device. Also notice the titles and help strings that are in the .UNI file you edited.

At this point since the HII configuration routing functions are not functional the values (Enable/ Disable) will not be saved to NVRAM. The next lab will update the HII Extract, Route, and call back functions for the HII configuration routing protocol your driver will produce.

37 **Press** the space bar to Enable and Disable the “Enable My XYZ Device”

38 **Press** F10 to attempt to save



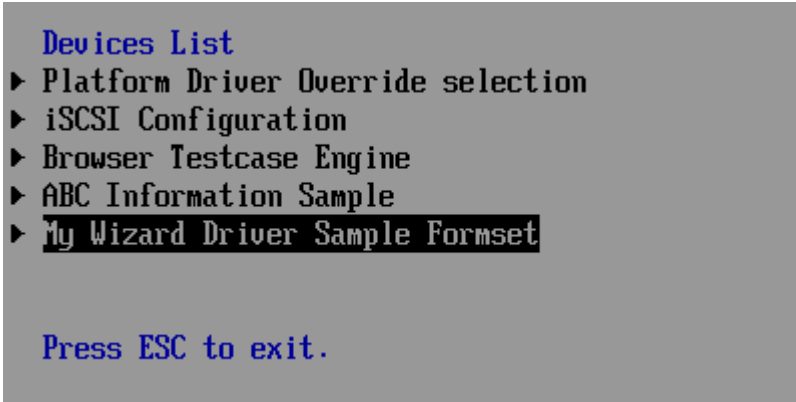
**Note:** You’re not able to save the data changes at this point.

39 **Press** “Enter”

40 **Press** “Escape”, and then “Y” to exit

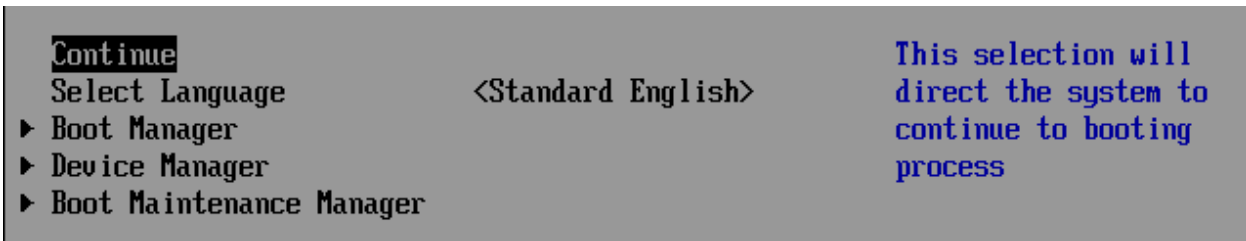
41

To Exit the “Device Manager” Page: Press “Escape”



42

**Press** Up Arrow to “Continue”

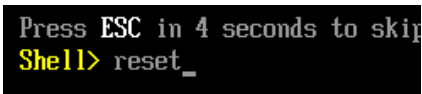


43

**Press** “Enter”

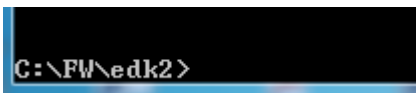
44

At the Shell prompt **type** Reset



45

**Press** “Enter” to return to the Visual Studio Command Prompt



You’ve completed the first lab and added strings and forms to setup HII for user configuration. However, **the data is not saved to NVRAM**. In the next lab, you’ll learn how to update HII to save data to NVRAM.

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.1

## 2. Updating HII to Save Data Settings

In this lab, you'll learn how to modify and update your driver's HII code to save the users settings into NVRAM. The UEFI Driver Wizard created the protocols for your driver to update and interface with the HII browser engine and database. The HII configuration access Protocol functions for MyWizardDriver are in the file C:\fw\edk2\MyWizardDriver\HiiConfigAccess.c. This next lab will install these protocols and update them to save the user data from the HII menus into NVRAM.

Step	Action
1	<p><b>Update</b> the MyWizardDriver.c file</p> <p>Your driver will need to keep track of the consumed protocols in it's own data structure so it will need to declare local pointers to these and then store them in its own private context data structure.</p>
2	<p><b>Add</b> the following local variable declarations in the function MyWizardDriverDriverEntryPoint Entry Point (as shown below Approx. line 185 ):</p> <pre> EFI_HII_STRING_PROTOCOL      *HiiString; EFI_FORM_BROWSER2_PROTOCOL   *FormBrowser2; EFI_HII_CONFIG_ROUTING_PROTOCOL *HiiConfigRouting; </pre> <div> <pre> 179  EFI_STATUS  Status; 180 181  // HII Locals 182  EFI_HII_PACKAGE_LIST_HEADER  *PackageListHeader; 183  EFI_HII_DATABASE_PROTOCOL    *HiiDatabase; 184  EFI_HII_HANDLE               HiiHandle[2]; 185  EFI_HII_STRING_PROTOCOL      *HiiString; 186  EFI_FORM_BROWSER2_PROTOCOL   *FormBrowser2; 187  EFI_HII_CONFIG_ROUTING_PROTOCOL *HiiConfigRouting; 188  EFI_STRING                   ConfigRequestHdr; 189  UINTN                        BufferSize; 190 191  Status = EFI_SUCCESS; 192 </pre> </div>
3	<p><b>Add</b> the following code to locate and store consumed protocols <b>before</b> the // Publish sample Fromset and config access comment (as shown below Approx. line 227):</p> <p>The reason is to Locate the Hii Database, Hii String, Hii Form browser and config routing protocols and store their pointers into the Private context data structure for your driver to access.</p>

Step	Action
	<pre> // // Locate Hii Database protocol // Status = gBS-&gt;LocateProtocol (&amp;gEfiHiiDatabaseProtocolGuid, NULL, (VOID **) &amp;HiiDatabase); if (EFI_ERROR (Status)) {     return Status; } PrivateData-&gt;HiiDatabase = HiiDatabase;  // // Locate HiiString protocol // Status = gBS-&gt;LocateProtocol (&amp;gEfiHiiStringProtocolGuid, NULL, (VOID **) &amp;HiiString); if (EFI_ERROR (Status)) {     return Status; } PrivateData-&gt;HiiString = HiiString;  // // Locate Formbrowser2 protocol // Status = gBS-&gt;LocateProtocol (&amp;gEfiFormBrowser2ProtocolGuid, NULL, (VOID **) &amp;FormBrowser2); if (EFI_ERROR (Status)) {     return Status; } PrivateData-&gt;FormBrowser2 = FormBrowser2;  // // Locate ConfigRouting protocol // Status = gBS-&gt;LocateProtocol (&amp;gEfiHiiConfigRoutingProtocolGuid, NULL, (VOID **) &amp;HiiConfigRouting); if (EFI_ERROR (Status)) {     return Status; } PrivateData-&gt;HiiConfigRouting = HiiConfigRouting; </pre>

Step	Action
	<pre> 225 226 227 // 228 // Locate Hii Database protocol 229 // 230 Status = gBS-&gt;LocateProtocol (&amp;gEfiHiiDatabaseProtocolGuid, NULL, 231 if (EFI_ERROR (Status)) { 232     return Status; 233 } 234 PrivateData-&gt;HiiDatabase = HiiDatabase; 235 236 // 237 // Locate HiiString protocol 238 // 239 Status = gBS-&gt;LocateProtocol (&amp;gEfiHiiStringProtocolGuid, NULL, 240 if (EFI_ERROR (Status)) { 241     return Status; 242 } 243 PrivateData-&gt;HiiString = HiiString; 244 245 // 246 // Locate Formbrowser2 protocol 247 // 248 Status = gBS-&gt;LocateProtocol (&amp;gEfiFormBrowser2ProtocolGuid, NULL, 249 if (EFI_ERROR (Status)) { 250     return Status; 251 } 252 PrivateData-&gt;FormBrowser2 = FormBrowser2; 253 254 // 255 // Locate ConfigRouting protocol 256 // 257 Status = gBS-&gt;LocateProtocol (&amp;gEfiHiiConfigRoutingProtocolGuid, NULL, 258 if (EFI_ERROR (Status)) { 259     return Status; 260 } 261 PrivateData-&gt;HiiConfigRouting = HiiConfigRouting; 262 263 // 264 // Publish sample Fromset and config access 265 // 266 267 Status = gBS-&gt;InstallMultipleProtocolInterfaces ( </pre>

Step	Action
4	<p>Since the Hii Database Protocol was located earlier in the code with the previous code insertion and is no longer necessary, <b>comment out</b> the old <code>OpenProtocol</code> code with the <code>“//”</code> (approx. lines 289-298, as shown below) and <b>add the comment</b> <code>// Done above</code></p> <p>Make sure not to comment out the second <code>“ if (!EFI_ERROR (Status)) {”</code></p> <pre> 281  Status = gBS-&gt;OpenProtocol ( 282      ImageHandle, 283      &amp;gEfiHiiPackageListProtocolGuid, 284      (VOID **)&amp;PackageListHeader, 285      ImageHandle, 286      NULL, 287      EFI_OPEN_PROTOCOL_GET_PROTOCOL 288  ); 289  // Done above 290  // if (!EFI_ERROR (Status)) { 291  //     // 292  //     // Retrieve the pointer to the UEFI HII Database Protocol 293  //     // 294  //     Status = gBS-&gt;LocateProtocol ( 295  //         &amp;gEfiHiiDatabaseProtocolGuid, 296  //         NULL, 297  //         (VOID **)&amp;HiiDatabase 298  //     ); 299  //     if (!EFI_ERROR (Status)) { </pre> <p><b>Note:</b> The earlier <code>LocateProtocol</code> code already found the pointer to the Hii Database protocol and stored it to the local pointer variable <code>HiiDatabase</code>.</p> <p>When we added the driver-consumed protocols, we searched via <code>LocateProtocol</code> for the Hii Database pointer function. Since we did it above we're now commenting out this code.</p>
5	<p><b>Comment out the matching <code>“}”</code> with <code>“//”</code> to the if statement (as shown below at approx. line 310):</b></p> <pre> 299  if (!EFI_ERROR (Status)) { 300      // 301      // Register list of HII packages in the HII Database 302      // 303      Status = HiiDatabase-&gt;NewPackageList ( 304          HiiDatabase, 305          PackageListHeader, 306          mDriverHandle[0], 307          &amp;HiiHandle[0] 308      ); 309  ASSERT_EFI_ERROR (Status); 310  // } 311 } 312 Status = EFI_SUCCESS; 313 </pre>
6	<p><b>Save</b> <code>MyWizardDriver.c</code></p>



Step	Action
7	<p><b>Open</b> C:\fw\edk2\MyWizardDriver\HiiConfigAccess.c.</p> <p>The Driver Wizard only made dummy functions for the extract, route and callback functions. In order to save the Data passed into the forms from the Hii Browser engine, you will need to port these functions to be functional.</p>
8	<p><b>Add</b> the following <code>extern</code> statements for the form GUID and the NVRam variable (as shown below) these are global to the driver module only hence the beginning lower case "m" is the standard for a global for a module :</p> <pre>extern EFI_GUID      mMyWizardDriverFormSetGuid; extern CHAR16        mIfvVariableName[];</pre> <pre>12  #include "MyWizardDriver.h" 13 14  extern EFI_GUID      mMyWizardDriverFormSetGuid; 15  extern CHAR16        mIfvVariableName[]; 16 17 18  /// 19  /// HII Config Access Protocol instance</pre>
9	<p><b>Locate</b> <code>MyWizardDriverHiiConfigAccessExtractConfig</code> and <b>replace</b> line 108, "<code>return EFI_NOT_FOUND</code>", with the following code spread over <b>two</b> pages:</p> <div> <p>FROM:</p> <pre>95  EFI_STATUS 96  EFIAPI 97  MyWizardDriverHiiConfigAccessExtractConfig ( 98      IN CONST  EFI_HII_CONFIG_ACCESS_PROTOCOL  *This, 99      IN CONST  EFI_STRING                      Request, 100     OUT        EFI_STRING                      *Progress, 101     OUT        EFI_STRING                      *Results 102 ) 103 { 104     return EFI_NOT_FOUND; 105 } 106 107 /**</pre> <p>TO:</p> <pre>99  EFI_STATUS 100  EFIAPI 101  MyWizardDriverHiiConfigAccessExtractConfig ( 102      IN CONST  EFI_HII_CONFIG_ACCESS_PROTOCOL  *This, 103      IN CONST  EFI_STRING                      Request, 104      OUT        EFI_STRING                      *Progress, 105      OUT        EFI_STRING                      *Results 106 ) 107 { 108     EFI_STATUS      Status; 109     UINTN            BufferSize; 110     MYWIZARDDRIVER_DEV  *PrivateData; 111     EFI_HII_CONFIG_ROUTING_PROTOCOL  *HiiConfigRouting;</pre> </div>

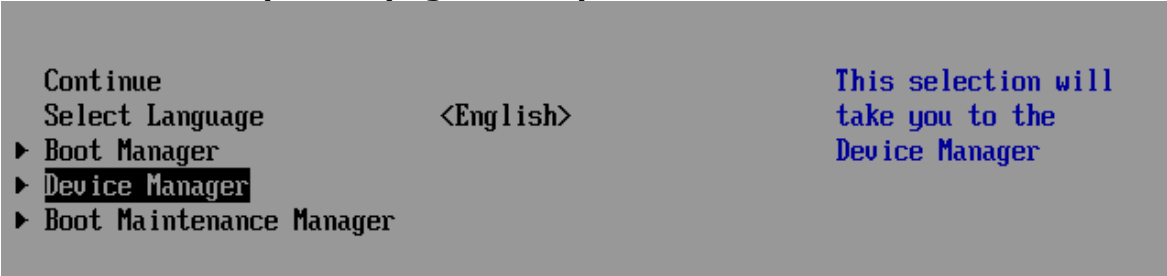
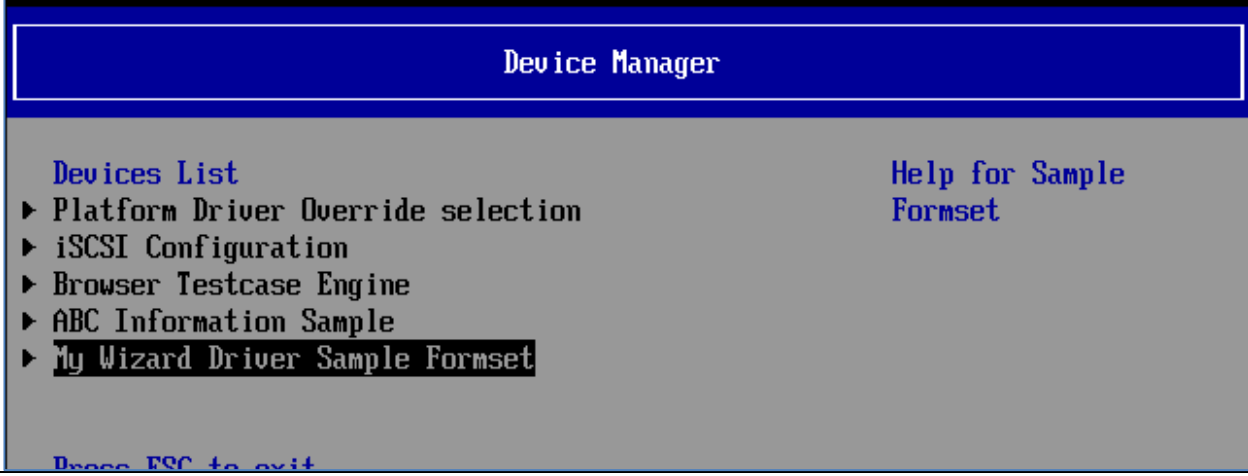
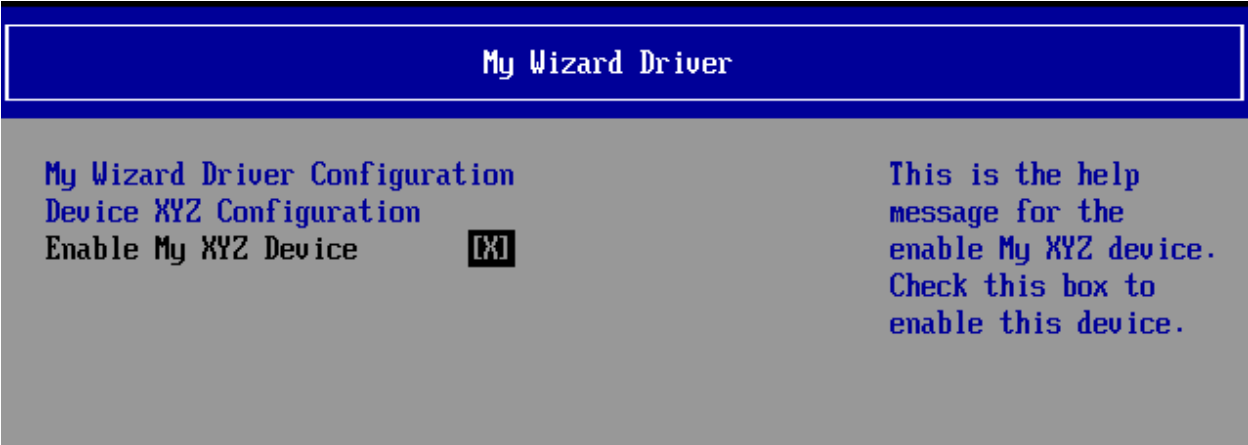
Step	Action
	<pre> EFI_STATUS                                Status; UINTN                                     BufferSize; MYWIZARDDRIVER_DEV                       *PrivateData; EFI_HII_CONFIG_ROUTING_PROTOCOL          *HiiConfigRouting; EFI_STRING                               ConfigRequest; EFI_STRING                               ConfigRequestHdr; UINTN                                    Size; BOOLEAN                                  AllocatedRequest; if (Progress == NULL    Results == NULL) {     return EFI_INVALID_PARAMETER; } // // Initialize the local variables. // ConfigRequestHdr = NULL; ConfigRequest    = NULL; Size             = 0; *Progress        = Request; AllocatedRequest = FALSE; PrivateData = MYWIZARDDRIVER_DEV_FROM_THIS (This); HiiConfigRouting = PrivateData-&gt;HiiConfigRouting; // // Get Buffer Storage data from EFI variable. // Try to get the current setting from variable. // BufferSize = sizeof (MYWIZARDDRIVER_CONFIGURATION); Status = gRT-&gt;GetVariable (     mIfrVariableName,     &amp;mMyWizardDriverFormSetGuid,     NULL,     &amp;BufferSize,     &amp;PrivateData-&gt;Configuration ); </pre>


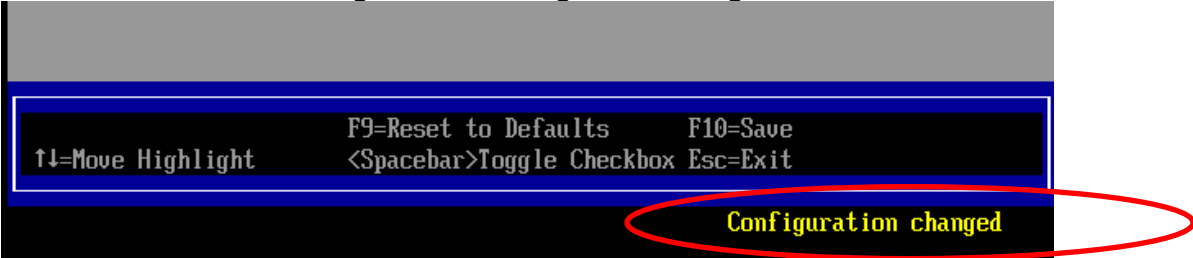
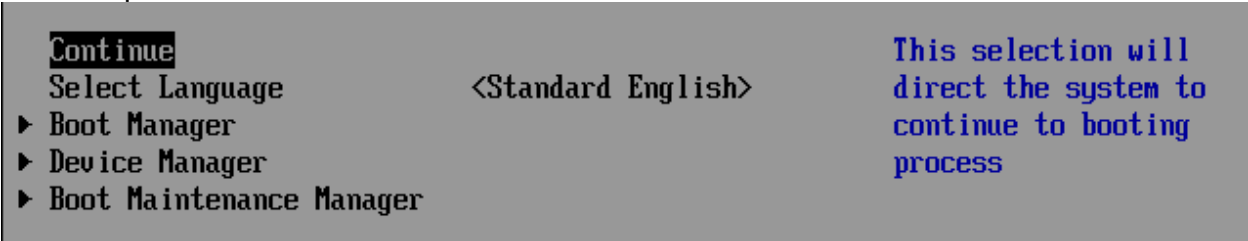
Step	Action
	<pre> if (EFI_ERROR (Status)) {     return EFI_NOT_FOUND; } if (Request == NULL) {     DEBUG ((DEBUG_INFO, "\n:: Inside of Extract Config and Request == Null ")); } else {     ConfigRequest = Request; } // // Convert buffer data to &lt;ConfigResp&gt; by helper function BlockToConfig() // Status = HiiConfigRouting-&gt;BlockToConfig (     HiiConfigRouting,     ConfigRequest,     (UINT8 *) &amp;PrivateData-&gt;Configuration,     BufferSize,     Results,     Progress );  // // Free the allocated config request string. // if (AllocatedRequest) {     FreePool (ConfigRequest); } // // Set Progress string to the original request string. // if (Request == NULL) {     *Progress = NULL; } else if (StrStr (Request, L"OFFSET") == NULL) {     *Progress = Request + StrLen (Request); } return Status; </pre>
10	<p>Now <b>locate</b> <code>MyWizardDriverHiiConfigAccessRouteConfig</code> and <b>replace</b> line at approx. 228, <code>"return EFI_NOT_FOUND"</code>, with the following code:</p>

Step	Action
	<div> <div>FROM:</div> <div> <pre> 146 **/ 147 EFI_STATUS 148 EFIAPI 149 MyWizardDriverHiiConfigAccessRouteConfig ( 150   IN CONST  EFI_HII_CONFIG_ACCESS_PROTOCOL  *This, 151   IN CONST  EFI_STRING                      Configuration, 152   OUT       EFI_STRING                      *Progress 153 ) 154 { 155   return EFI_NOT_FOUND; 156 } 157 158 /** 159 160   This function is called to provide results data to the driver. 161   This data consists of a unique key that is used to identify 162   which data is either being passed back or being asked for </pre> </div> </div> <div> <div>TO:</div> <div> <pre> 227 **/ 228 EFI_STATUS 229 EFIAPI 230 MyWizardDriverHiiConfigAccessRouteConfig ( 231   IN CONST  EFI_HII_CONFIG_ACCESS_PROTOCOL  *This, 232   IN CONST  EFI_STRING                      Configuration, 233   OUT       EFI_STRING                      *Progress 234 ) 235 { 236   EFI_STATUS      Status; 237   UINTN           BufferSize; 238   MYWIZARDDRIVER_DEV  *PrivateData; 239   EFI_HII_CONFIG_ROUTING_PROTOCOL  *HiiConfigRouting; 240 241   if (Configuration == NULL    Progress == NULL) { 242     return EFI_INVALID_PARAMETER; 243   } </pre> </div> </div>

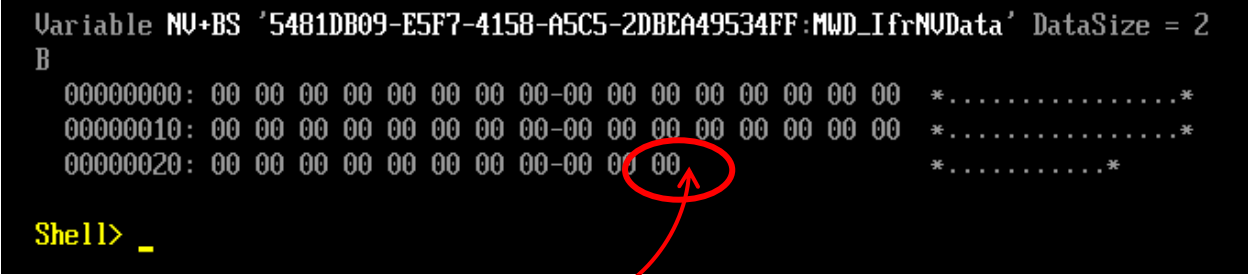
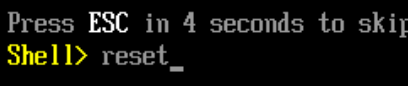

Step	Action
	<pre> EFI_STATUS          Status; UINTN               BufferSize; MYWIZARDDRIVER_DEV *PrivateData; EFI_HII_CONFIG_ROUTING_PROTOCOL *HiiConfigRouting;  if (Configuration == NULL    Progress == NULL) {     return EFI_INVALID_PARAMETER; }  PrivateData = MYWIZARDDRIVER_DEV_FROM_THIS (This); HiiConfigRouting = PrivateData-&gt;HiiConfigRouting; *Progress = Configuration;  // // Get Buffer Storage data from EFI variable // BufferSize = sizeof (MYWIZARDDRIVER_CONFIGURATION); Status = gRT-&gt;GetVariable (     mIfrVariableName,     &amp;mMyWizardDriverFormSetGuid,     NULL,     &amp;BufferSize,     &amp;PrivateData-&gt;Configuration ); if (EFI_ERROR (Status)) {     return Status; }  // // Convert &lt;ConfigResp&gt; to buffer data by helper function ConfigToBlock() // BufferSize = sizeof (MYWIZARDDRIVER_CONFIGURATION); Status = HiiConfigRouting-&gt;ConfigToBlock (     HiiConfigRouting,     Configuration,     (UINT8 *) &amp;PrivateData-&gt;Configuration,     &amp;BufferSize,     Progress ); if (EFI_ERROR (Status)) {     return Status; }  // // Store Buffer Storage back to EFI variable // Status = gRT-&gt;SetVariable(     mIfrVariableName,     &amp;mMyWizardDriverFormSetGuid,     EFI_VARIABLE_NON_VOLATILE   EFI_VARIABLE_BOOTSERVICE_ACCESS,     sizeof (MYWIZARDDRIVER_CONFIGURATION),     &amp;PrivateData-&gt;Configuration );     DEBUG ((DEBUG_INFO, "\n:: ROUTE CONFIG Saving the configuration to NVRAM \n"));  return Status;  //return EFI_NOT_FOUND; </pre>

Step	Action
11	<p>Lastly, <b>locate</b> MyWizardDriverHiiConfigAccessCallback and <b>replace</b> at approx. line 326, "<b>return EFI_UNSUPPORTED;</b>", with the following code:</p> <p>FROM: <span style="float: right;">TO:</span></p> <div style="display: flex; justify-content: space-between;"> <pre> 178                                     variable and its data. 179  @retval EFI_DEVICE_ERROR           The variable could not be saved. 180  @retval EFI_UNSUPPORTED            The specified Action is not supported. 181                                     callback. 182  **/ 183  EFI_STATUS 184  EFIAPI 185  MyWizardDriverHiiConfigAccessCallback ( 186  IN      CONST EFI_HII_CONFIG_ACCESS_PROTOCOL  *This, 187  IN      EFI_BROWSER_ACTION                    Action, 188  IN      EFI_QUESTION_ID                      QuestionId, 189  IN      UINT8                                Type, 190  IN OUT  EFI_IFR_TYPE_VALUE                  *Value, 191  OUT     EFI_BROWSER_ACTION_REQUEST           *ActionRequest 192  ) 193  { 194  return EFI_UNSUPPORTED; </pre> <pre> 320                                     callback. 321  **/ 322  EFI_STATUS 323  EFIAPI 324  MyWizardDriverHiiConfigAccessCallback ( 325  IN      CONST EFI_HII_CONFIG_ACCESS_PROTOCOL  *This, 326  IN      EFI_BROWSER_ACTION                    Action, 327  IN      EFI_QUESTION_ID                      QuestionId, 328  IN      UINT8                                Type, 329  IN OUT  EFI_IFR_TYPE_VALUE                  *Value, 330  OUT     EFI_BROWSER_ACTION_REQUEST           *ActionRequest 331  ) 332  { 333  MYWIZARDDRIVER_DEV *PrivateData; 334  EFI_STATUS          Status; 335  EFI_FORM_ID         FormId; 336 337  DEBUG ((DEBUG_INFO, "START Call back ,Question ID=0x%08x Type=0x%04x Action=0x%04x", </pre> </div> <p>MYWIZARDDRIVER_DEV *PrivateData;  EFI_STATUS Status;  EFI_FORM_ID FormId;</p> <p>DEBUG ((DEBUG_INFO, "\n:: START Call back ,Question ID=0x%08x Type=0x%04x Action=0x%04x",  QuestionId, Type, Action));</p> <p>if ((Value == NULL) &amp;&amp; (Action != EFI_BROWSER_ACTION_FORM_OPEN) &amp;&amp; (Action !=  EFI_BROWSER_ACTION_FORM_CLOSE))     (ActionRequest == NULL)) {  return EFI_INVALID_PARAMETER;  }</p> <p>FormId = 0;  Status = EFI_SUCCESS;  PrivateData = MYWIZARDDRIVER_DEV_FROM_THIS (This);</p> <p>return Status;</p>
12	<b>Save</b> HiiConfigAccess.c
13	In the Visual Studio Command Prompt, <b>type</b> build
14	<b>Press</b> "Enter"
15	<b>Type</b> build run
16	<b>Press</b> "Enter"
17	<b>At the UEFI Shell prompt, type</b> fs0:
18	<b>Press</b> "Enter"
19	<b>Type</b> Load MyWizardDriver.efi
20	<b>Press</b> "Enter"

Step	Action
21	<pre> FS0:\&gt; load MyWizardDriver.efi Image 'FS0:\MyWizardDriver.efi' loaded at 5EB9000 - Success FS0:\&gt; exit_ </pre> <p>Type <code>exit</code></p>
22	Press "Enter"
23	<p>Now at the setup front page menu press the down arrow to "Device Manager"</p> 
24	Press "Enter"
25	<p>Inside the Device Manager menu <b>select</b> "My Wizard Driver Sample Formset"</p> 
26	<p>Press "Enter".</p> 

Step	Action
27	<b>Note:</b> Once you hit "Enter", notice that your form is now displayed with a choice to enable your Device. Also notice the titles and help strings that are in the .UNI file you edited.
28	Test by <b>Press</b> the space bar to Enable and Disable the "Enable My XYZ Device" to change its value from: 
29	<b>Note:</b> Notice the "Configuration changed" message at the menu bottom. 
30	<b>Press</b> "F10"
31	<b>Press</b> "Escape" to exit
32	<b>Press</b> "Escape" to exit the "Device Manager" Page
33	<b>Press</b> Up Arrow to "Continue" 
34	<b>Press</b> "Enter"
35	At the Shell Prompt <b>type</b> <code>dmpstore -all</code>



Step	Action
36	<p><b>Notice</b> that enable is selected and saved in NVRam as the value of 0x00:</p>  <pre>Variable NV+BS '5481DB09-E5F7-4158-A5C5-2DBEA49534FF:MWD_IfrNVDData' DataSize = 20 00000000: 00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 00 *.....* 00000010: 00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 00 *.....* 00000020: 00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 00 *.....*</pre> <p>Shell&gt; _</p> <pre>21 #pragma pack(1) 22 typedef struct { 23 24     UINT16  MyWizardDriverStringData[20]; 25     UINT8   MyWizardDriverHexData; 26     UINT8   MyWizardDriverBaseAddress; 27     UINT8   MyWizardDriverChooseToEnable; 28 29 } MYWIZARDDRIVER_CONFIGURATION;</pre> <p>Because our data structure in MyWizardDriverNVDDataStruc.h is stored in NVRAM with the variable name MWD_IfrNVDData of type MYWIZARDDRIVER_CONFIGURATION, we can see the changes from our menu accessing through our HII forms.</p> <p>Notice that the enable/disable byte is the last byte in data structure MWD_IfrNVDData.MyWizardDriverChooseToEnable where 00 == disable and 01 == enable.</p>
37	<p><b>Type</b> Reset</p>  <pre>Press ESC in 4 seconds to skip Shell&gt; reset_</pre>
38	<p><b>Press</b> "Enter" to return to the Visual Studio Command Prompt</p>  <pre>C:\FW\edk2&gt;</pre>

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.2

NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver before the Build command to build the MyWizardDriver Clean

### 3. Updating your driver to initialize data from the VFR data to the HII Database

In this lab, you'll learn how to update your driver to initialize the data according to the defaults set in the .VFR file. Thus when the user enters your driver's menu for the first time, the values will display the defaults according to the .VFR file settings. You will also learn the rich set of HII function calls that are part of the MdeModulePkg in the HiiLib by reviewing the "[MdeModulePkg Document.chm](#)".

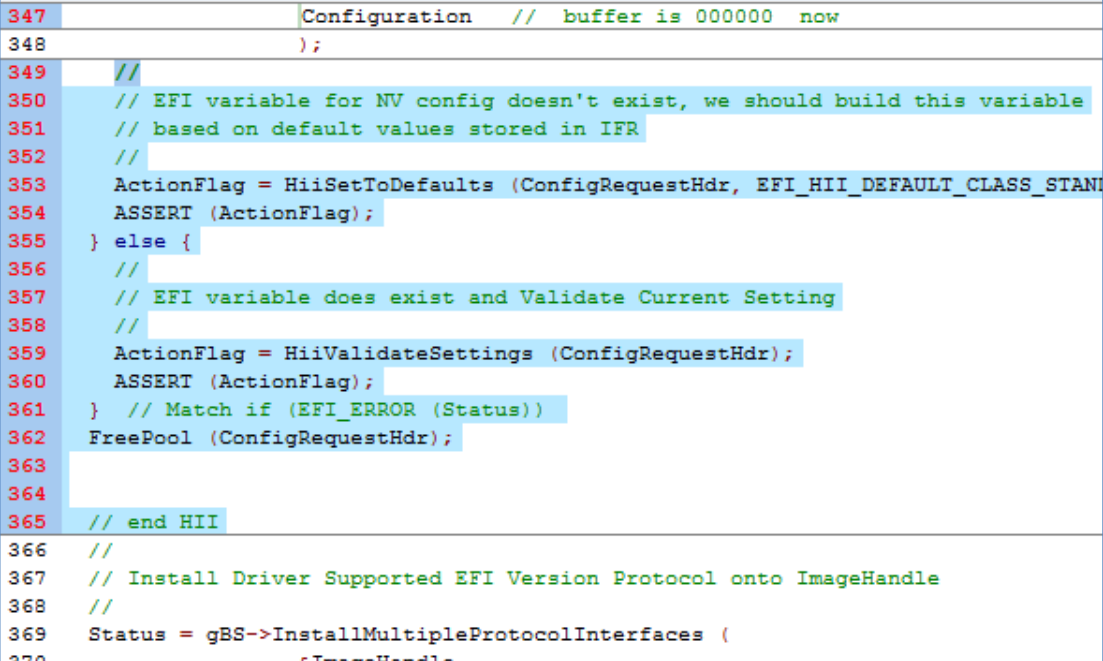
#### a. Add HII Library Calls to Your Driver

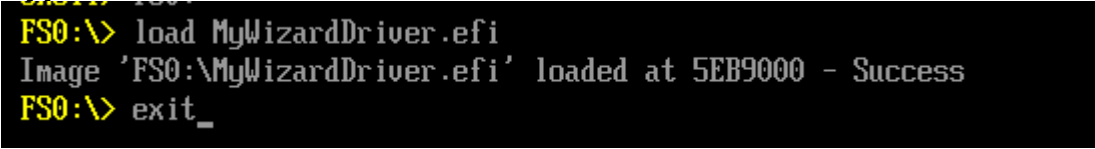
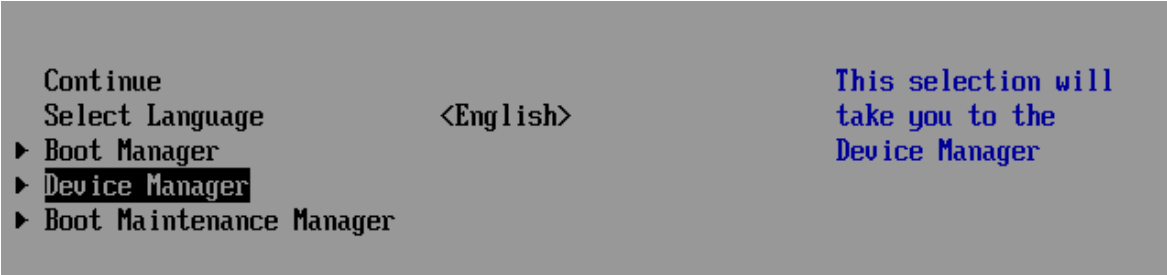
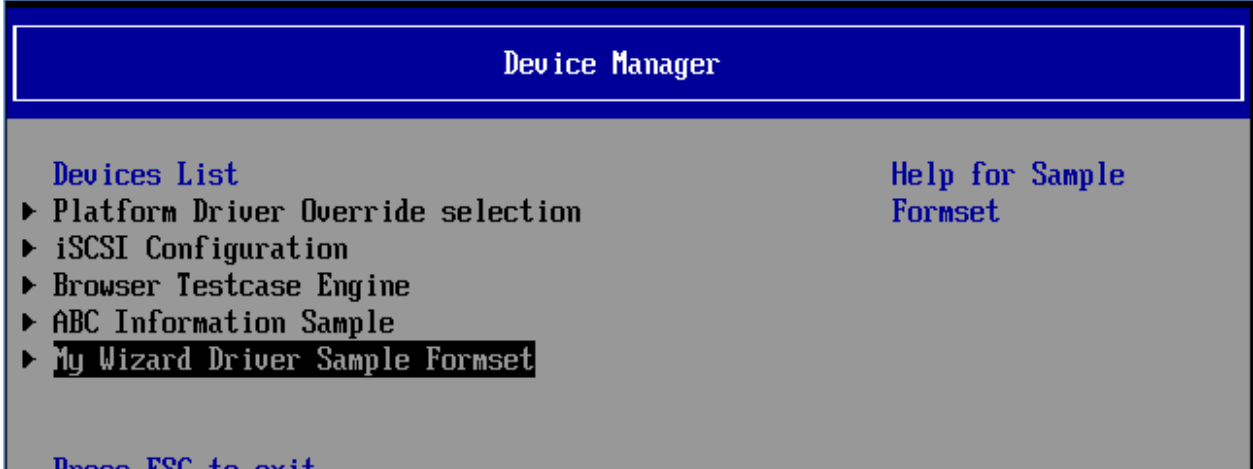
For this lab you will update the following files: MyWizardDriver.inf, MyWizardDriver.h, and MyWizardDriver.c

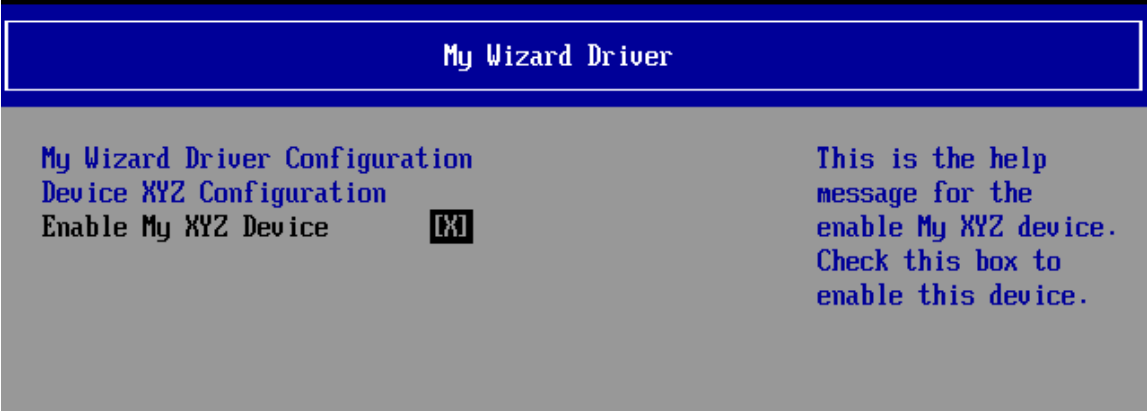
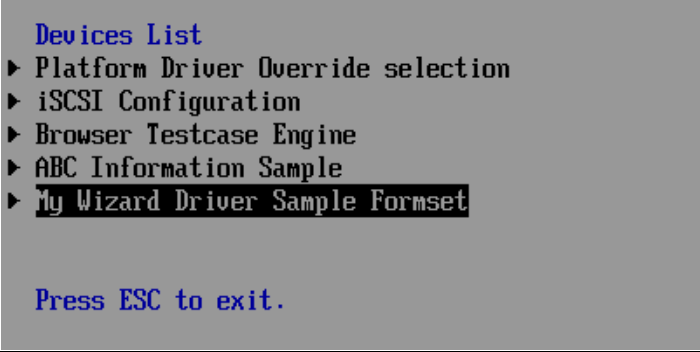
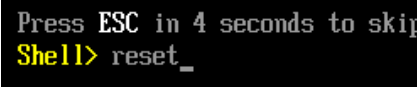
Step	Action
1	<b>Update</b> the MyWizardDriver.inf file
2	<p><b>Add</b> the following package (as shown below):</p> <p>The HII Library in the MdeModulePkg has many functions to help with Communication to/from the Hii Database and Hii forms. One function call <code>HiiSetToDefaults</code> will compare the default settings from the .VFR file and update the driver's configuration buffer according to the settings in the .VFR file.</p> <p>MdeModulePkg/MdeModulePkg.dec</p> <pre> 22 [Packages] 23   MdePkg/MdePkg.dec 24   MdeModulePkg/MdeModulePkg.dec </pre> <p><b>Note:</b> For other functions from the HII Library, open the .chm file "<a href="#">MdeModulePkg Document.chm</a>" and search for HiiLib.h.</p>
3	<p><b>Add</b> the following library class (as shown below):</p> <p>HiiLib</p> <pre> 39 [LibraryClasses] 40   UefiDriverEntryPoint 41   UefiBootServicesTableLib 42   MemoryAllocationLib 43   BaseMemoryLib 44   BaseLib 45   UefiLib 46   DevicePathLib 47   DebugLib 48   HiiLib </pre>


Step	Action
4	<b>Save</b> MyWizardDriver.inf
5	<b>Update</b> the MyWizardDriver.h file
6	<p><b>Add</b> the following code (as shown below):</p> <pre>#include &lt;Library/HiiLib.h&gt;</pre> <pre>42 // Added for HII 43 #include &lt;Protocol/HiiConfigRouting.h&gt; 44 #include &lt;Protocol/FormBrowser2.h&gt; 45 #include &lt;Protocol/HiiString.h&gt; 46 #include &lt;Library/DevicePathLib.h&gt; 47 #include &lt;Library/HiiLib.h&gt;</pre>
7	<b>Save</b> MyWizardDriver.h
8	<b>Update</b> the MyWizardDriver.c file
9	<p><b>Add Locals:</b> first add 2 locals for your drivers configuration buffer and a boolean flag from the Hii Library calls</p> <p>Add the following at Approx. Line 190.</p> <pre>MYWIZARDDRIVER_CONFIGURATION    *Configuration; BOOLEAN                          ActionFlag;</pre> <pre>180 181 // HII Locals 182 EFI_HII_PACKAGE_LIST_HEADER    *PackageListHeader; 183 EFI_HII_DATABASE_PROTOCOL      *HiiDatabase; 184 EFI_HII_HANDLE                 HiiHandle[2]; 185 EFI_HII_STRING_PROTOCOL        *HiiString; 186 EFI_FORM_BROWSER2_PROTOCOL     *FormBrowser2; 187 EFI_HII_CONFIG_ROUTING_PROTOCOL *HiiConfigRouting; 188 EFI_STRING                     ConfigRequestHdr; 189 UINTN                          BufferSize; 190 MYWIZARDDRIVER_CONFIGURATION  *Configuration; 191 BOOLEAN                        ActionFlag; 192 193 Status = EFI_SUCCESS; 194</pre>
10	<b>Add</b> the following to the MyWizardDriverDriverEntryPoint entry point function to line 319, approximately after "BufferSize =" as shown below

Step	Action
	<pre> // // Initialize configuration data // Configuration = &amp;PrivateData-&gt;Configuration; ZeroMem (Configuration, sizeof (MYWIZARDDRIVER_CONFIGURATION));  // // Try to read NV config EFI variable first // ConfigRequestHdr = HiiConstructConfigHdr (&amp;MyWizardDriverFormSetGuid, mIfcVariableName, mDriverHandle[0]); ASSERT (ConfigRequestHdr != NULL); </pre> <div data-bbox="224 789 1252 1247"> <pre> 317 318 BufferSize = sizeof (MYWIZARDDRIVER_CONFIGURATION); 319 // 320 // Initialize configuration data 321 // 322 Configuration = &amp;PrivateData-&gt;Configuration; 323 ZeroMem (Configuration, sizeof (MYWIZARDDRIVER_CONFIGURATION)); 324 325 // 326 // Try to read NV config EFI variable first 327 // 328 ConfigRequestHdr = HiiConstructConfigHdr (&amp;MyWizardDriverFormSetGuid, mIfcVar 329 ASSERT (ConfigRequestHdr != NULL); 330 331 332 // IF driver is not part of the Platform then need to get/set defaults for the 333 Status = gRT-&gt;GetVariable ( </pre> </div>
11	<p>Modify the following lines:</p> <p>@~338: <b>remove</b>: "&amp;PrivateData-&gt;" from the "&amp;PrivateData-&gt;Configuration"</p> <p>@~342: <b>remove line</b>: ZeroMem (&amp;PrivateData-&gt;Configuration, sizeof (MYWIZARDDRIVER_CONFIGURATION));</p> <p>@~347: <b>remove</b>: "&amp;PrivateData-&gt;" from the "&amp;PrivateData-&gt;Configuration"</p>
	<div> <div data-bbox="215 1476 319 1507">FROM</div> <div data-bbox="215 1512 885 1856"> <pre> 317 318 // IF driver is not part of the Platform then need to get/set defaults for the N 319 Status = gRT-&gt;GetVariable ( 320     mIfcVariableName, 321     &amp;MyWizardDriverFormSetGuid, 322     NULL, 323     &amp;BufferSize, 324     &amp;PrivateData-&gt;Configuration 325 ); 326 if (EFI_ERROR (Status)) { // Not defined yet so add it to the NV Variables. 327     // zero out buffer 328     ZeroMem (&amp;PrivateData-&gt;Configuration, sizeof (MYWIZARDDRIVER_CONFIGURAT 329     Status = gRT-&gt;SetVariable( 330         mIfcVariableName, 331         &amp;MyWizardDriverFormSetGuid, 332         EFI_VARIABLE_NON_VOLATILE   EFI_VARIABLE_BOOTSERVICE_ACCESS, 333         sizeof (MYWIZARDDRIVER_CONFIGURATION), 334         &amp;PrivateData-&gt;Configuration // buffer is 000000 now 335     ); 336 } 337 // </pre> </div> <div data-bbox="1443 1476 1505 1507">TO</div> <div data-bbox="938 1512 1580 1856"> <pre> 330 331 // IF driver is not part of the Platform then need to get/set defaults for 332 Status = gRT-&gt;GetVariable ( 333     mIfcVariableName, 334     &amp;MyWizardDriverFormSetGuid, 335     NULL, 336     &amp;BufferSize, 337     Configuration 338 ); 339 if (EFI_ERROR (Status)) { // Not defined yet so add it to the NV Variables. 340     // zero out buffer 341     Status = gRT-&gt;SetVariable( 342         mIfcVariableName, 343         &amp;MyWizardDriverFormSetGuid, 344         EFI_VARIABLE_NON_VOLATILE   EFI_VARIABLE_BOOTSERVICE_ACCESS, 345         sizeof (MYWIZARDDRIVER_CONFIGURATION), 346         Configuration // Buffer is 000000 now 347     ); 348 } 349 // 350 // EFI variable for NV config doesn't exist, we should build this variabl </pre> </div> </div>

Step	Action
12	<p><b>Add</b> the following code to the <code>MyWizardDriverDriverEntryPoint</code> entry point code at approximately line 349 before</p> <pre>// // Install Driver Supported EFI Version Protocol onto ImageHandle //</pre> <p>You're <b>deleting</b> the <code>}</code> and replacing it with the following code (as shown below). With this replacement we are adding an <code>"else"</code> to the <code>"if"</code> statement:</p> <pre>// // EFI variable for NV config doesn't exist, we should build this variable // based on default values stored in IFR // ActionFlag = HiiSetToDefaults (ConfigRequestHdr, EFI_HII_DEFAULT_CLASS_STANDARD); ASSERT (ActionFlag); } else { // // EFI variable does exist and Validate Current Setting // ActionFlag = HiiValidateSettings (ConfigRequestHdr); ASSERT (ActionFlag); } // Match if (EFI_ERROR (Status)) FreePool (ConfigRequestHdr);  // end HII</pre>  <pre>347 Configuration // buffer is 000000 now 348 ); 349 // 350 // EFI variable for NV config doesn't exist, we should build this variable 351 // based on default values stored in IFR 352 // 353 ActionFlag = HiiSetToDefaults (ConfigRequestHdr, EFI_HII_DEFAULT_CLASS_STANDARD); 354 ASSERT (ActionFlag); 355 } else { 356 // 357 // EFI variable does exist and Validate Current Setting 358 // 359 ActionFlag = HiiValidateSettings (ConfigRequestHdr); 360 ASSERT (ActionFlag); 361 } // Match if (EFI_ERROR (Status)) 362 FreePool (ConfigRequestHdr); 363 364 365 // end HII 366 // 367 // Install Driver Supported EFI Version Protocol onto ImageHandle 368 // 369 Status = gBS-&gt;InstallMultipleProtocolInterfaces ( 370 &amp;ImageHandle,</pre>

Step	Action
	Note the “}” on line 361 is still matching the initial if statement. Make sure you do not have a duplicate “}”
13	<b>Save</b> the MyWizardDriver.c file
14	In the Visual Studio Command Prompt, <b>type</b> build
15	<b>Press</b> “Enter”
16	<b>Type</b> build run
17	<b>Press</b> “Enter”
18	At the UEFI Shell prompt, <b>type</b> fs0:
19	<b>Press</b> “Enter”
20	<b>Type</b> Load MyWizardDriver.efi
21	<b>Press</b> “Enter”
22	<b>Type</b> exit 
23	<b>Press</b> “Enter”
24	Now at the setup front page menu <b>select</b> “Device Manager” 
25	<b>Press</b> “Enter”
	Inside the Device Manager menu press the down arrow to <b>“My Wizard Driver Sample Formset”</b> 

Step	Action
26	<p><b>Press “Enter” .</b></p> 
27	<b>Press “Escape” to exit</b>
28	<p>To Exit the “Device Manager” Page: <b>Press “Escape”</b></p> 
29	<p><b>Press Up Arrow to “Continue”</b></p> 
30	<b>Press “Enter”</b>
31	<p><b>Type Reset</b></p> 

Step	Action
32	<p><b>Press</b> "Enter" to return to the Visual Studio Command Prompt</p> 

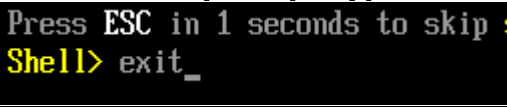
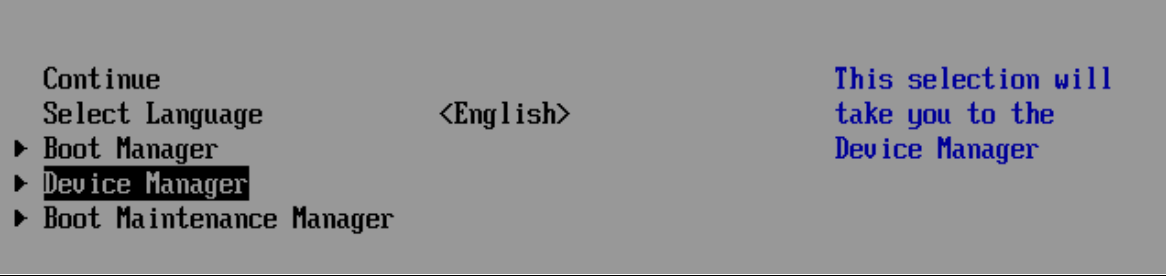
For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.3

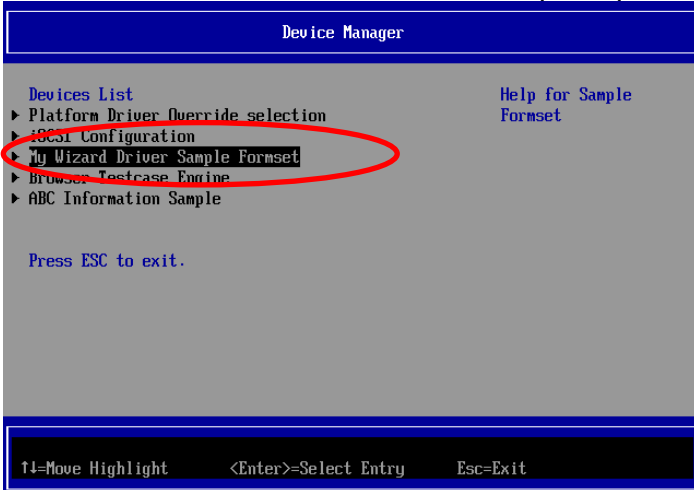
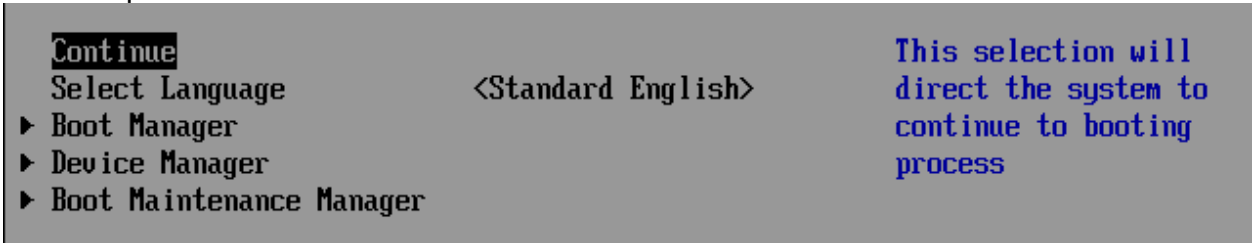
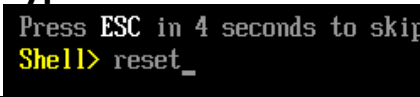
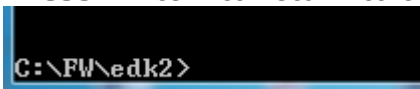
NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver  
before the Build command to build the MyWizardDriver Clean



### **b. Add your Driver to the platform**

As of now, your driver needs to be soft loaded each time from the shell prompt. In this lab, you'll update the platform .FDF file to force your driver to load as part of the platform UEFI driver.

Step	
1	<b>Open</b> to update: C:\fw\edk2\Nt32PkgNt32Pkg.Fdf <b>Add</b> the following code (as shown below before " <code>!if \$(BUILD_NEW_SHELL) == TRUE</code> "):
2	INF MyWizardDriver/MyWizardDriver.inf <pre> INF  MdeModulePkg/Universal/Network/IScsiDxe/IScsiDxe.inf INF  MyWizardDriver/MyWizardDriver.inf !if \$(BUILD_NEW_SHELL) == TRUE INF  ShellPkg/Application/Shell/Shell.inf !endif </pre>
3	<b>Save</b> Nt32pkg.fdf
4	In the Visual Studio Command Prompt, <b>type</b> build
5	<b>Press</b> "Enter"
6	<b>Type</b> build run
7	<b>Press</b> "Enter"
8	<b>At the Shell prompt type:</b> exit 
9	<b>Press</b> "Enter"
10	Now at the setup front page menu press the down arrow to " <b>Device Manager</b> " 
11	<b>Press</b> "Enter"

11	<p><b>Notice</b> that the My Wizard Driver Sample Formset is added without having to issue the “Load” command from the shell prompt.</p>  <p>The screenshot shows the 'Device Manager' window with a 'Devices List' on the left. The list includes: Platform Driver Override selection, iSCSI Configuration, My Wizard Driver Sample Formset (highlighted with a red circle), Browser Testcase Engine, and ABC Information Sample. A 'Help for Sample Formset' link is on the right. At the bottom, it says 'Press ESC to exit.' and a legend indicates: ↑↓=Move Highlight, &lt;Enter&gt;=Select Entry, Esc=Exit.</p>
12	<b>Press “Escape”</b>
13	<p><b>Press</b> Up arrow to “Continue”</p>  <p>The screenshot shows a boot menu with 'Continue' highlighted. Other options are 'Select Language &lt;Standard English&gt;', 'Boot Manager', 'Device Manager', and 'Boot Maintenance Manager'. A note on the right states: 'This selection will direct the system to continue to booting process'.</p>
14	<b>Press “Enter”</b>
15	<p><b>Type</b> Reset</p>  <p>The screenshot shows the UEFI Shell prompt with the text: 'Press ESC in 4 seconds to skip', 'Shell&gt; reset_', and a cursor.</p>
16	<p><b>Press “Enter”</b> to return to the Visual Studio Command Prompt</p>  <p>The screenshot shows a command prompt window with the text: 'C:\FW\edk2&gt;'.</p>



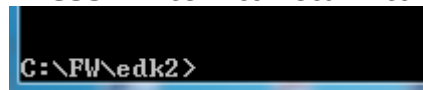
## 4. Updating the Menu: Reset Button

In this lab, you'll learn how to add a reset button to your driver's form menu. It's time to add more configuration fields to your menu, enabling users to modify more fields now that you've built a driver that 1) saves data from forms into NVRAM 2) updates data from the .VFR forms and 3) builds into the platform drivers.

The next set of labs will update .VFR, MyWizardDriver.vfr, and UNI MyWizardDriver.uni string files to incrementally add a reset button (Lab 4), pop-up box (Lab 5), string name (Lab 6), and numeric hex value (Lab 7) to your driver's form menu:

Step	Action
1	<b>Update</b> the MyWizardDriver.vfr file
2	<p><b>Add</b> the following code (as shown below after the "GUID" definition Apprx. Line 29):</p> <p>With this code you are created a VFR sub-function called "MyStandardDefault"</p> <pre>defaultstore MyStandardDefault,     prompt      = STRING_TOKEN(STR_STANDARD_DEFAULT_PROMPT),     attribute    = 0x0000;           // Default ID: 0000 standard default</pre> <pre>27     guid  = MYWIZARDDRIVER_FORMSET_GUID;    // GUID of this buffer storage 28 29 defaultstore MyStandardDefault, 30     prompt      = STRING_TOKEN(STR_STANDARD_DEFAULT_PROMPT), 31     attribute    = 0x0000;           // Default ID: 0000 standard default 32</pre>
3	<p><b>Add</b> the following code before the "endform" (as shown below Apprx. Line 55):</p> <pre>resetbutton     defaultstore = MyStandardDefault,     prompt      = STRING_TOKEN(STR_STANDARD_DEFAULT_PROMPT_RESET),     help        = STRING_TOKEN(STR_STANDARD_DEFAULT_HELP), endresetbutton;</pre>

Step	Action
	<pre> 52     endcheckbox; 53 54 55     resetbutton 56         defaultstore = MyStandardDefault, 57         prompt      = STRING_TOKEN(STR_STANDARD_DEFAULT_PROMPT_RESET), 58         help        = STRING_TOKEN(STR_STANDARD_DEFAULT_HELP), 59     endresetbutton; 60 61 62     endform; 63 64 endformset; </pre>
4	<b>Save</b> MyWizardDriver.vfr
5	<b>Update</b> the MyWizardDriver.uni file
6	<p><b>Add</b> the following strings at the end of the file to support the "STR_" referenced added in the .vfr file:</p> <pre> #string STR_STANDARD_DEFAULT_PROMPT      #language en "Standard Default" #string STR_STANDARD_DEFAULT_PROMPT_RESET      #language en "Reset to Standard Default" #string STR_STANDARD_DEFAULT_HELP          #language en "This will reset all the Questions to their standard default value" </pre>
7	<b>Save</b> MyWizardDriver.uni
8	In the Visual Studio Command Prompt, <b>type</b> build
9	<b>Press</b> "Enter"
10	<b>Type</b> build run
11	<b>Press</b> "Enter"
12	<b>Type</b> exit
13	<b>Press</b> "Enter"
14	Now at the setup front page menu press the <b>down arrow</b> to " <b>Device Manager</b> "
15	<b>Press</b> "Enter"
16	Inside the Device Manager menu press the down arrow to " <b>My Wizard Driver Sample Formset</b> "

Step	Action
17	<p><b>Access</b> the My Wizard Driver menu and <b>notice</b> the item “Reset to Standard Default”</p> 
18	<b>Press Down Arrow</b> to “Reset to Standard Default”
19	<b>Press</b> “Enter”
20	<b>Notice</b> the <b>“Configuration changed”</b> message at the bottom of the menu
21	<b>To Exit Press</b> “Escape” then “Y”
22	<b>To Exit the “Device Manager” Page: Press</b> “Escape”
23	<b>Press</b> Up Arrow to “Continue”
24	<p><b>Observe:</b> Notice that since this change requires a reset, the Nt32 will exit out completely.</p> 
25	<p><b>Press</b> “Enter” to return to the Visual Studio Command Prompt</p> 

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.4

NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver before the Build command to build the MyWizardDriver Clean.

## 5. Updating the Menu: Pop-up Box

In this lab, you'll learn how to add a *pop-up box* to your driver's form menu by using the **"oneof"** VFR term. We will also only update the MyWizardDriver.vfr and MyWizardDriver.uni files.

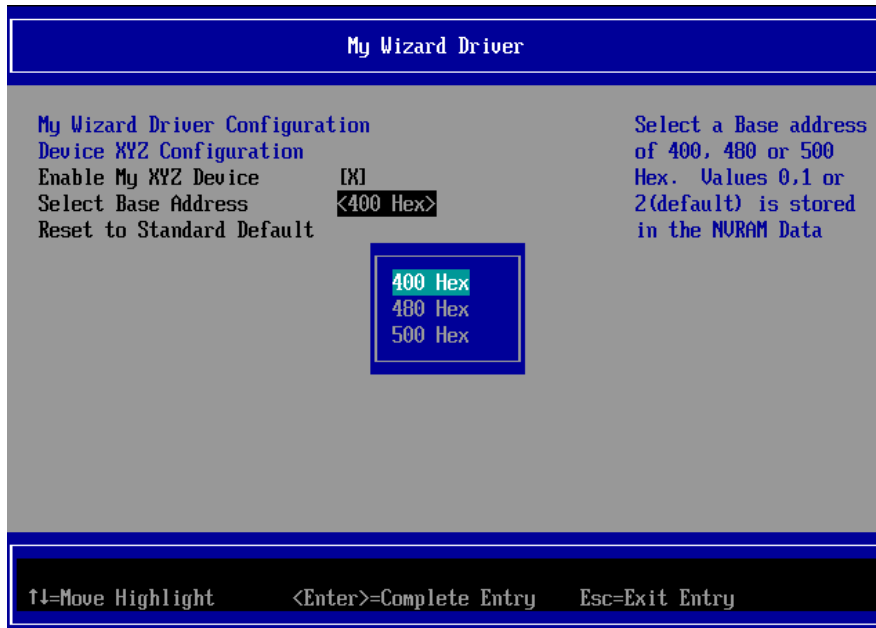




Figure 5 My Wizard Driver with a pop-up box


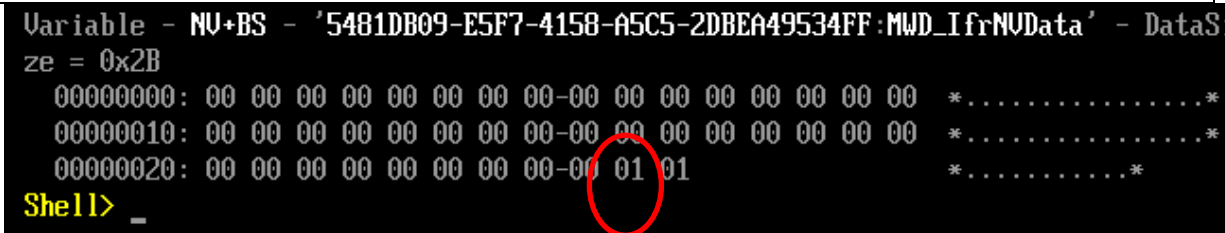
Step	Action												
	<p><u>Background Information</u> (not a step)</p> <p>The VFR term “oneof” will declare a pop-up menu. The user then selects one field that will dictate the value stored in the NVRAM variable. Looking at Figure 6 above, there are three values:</p> <table><tr><th>Value</th><th>Display</th><th>String token</th></tr><tr><td>0</td><td>500 Hex</td><td>STR_ONE_OF_TEXT3</td></tr><tr><td>1</td><td>480 Hex</td><td>STR_ONE_OF_TEXT2</td></tr><tr><td>2</td><td>400 Hex</td><td>STR_ONE_OF_TEXT1</td></tr></table> <p>Add code to give your driver menu a pop-up menu item by defining a “oneof” item. Also, if the device is “disabled”, then use the VFR term “grayoutif” statement so that the pop-up menu is not accessible and cannot be changed. The browser engine will use the configuration variable MWD_IfrNVDData.MyWizardDriverChooseToEnable with a value of 0x0 to determine if the device is enabled or disabled</p>	Value	Display	String token	0	500 Hex	STR_ONE_OF_TEXT3	1	480 Hex	STR_ONE_OF_TEXT2	2	400 Hex	STR_ONE_OF_TEXT1
Value	Display	String token											
0	500 Hex	STR_ONE_OF_TEXT3											
1	480 Hex	STR_ONE_OF_TEXT2											
2	400 Hex	STR_ONE_OF_TEXT1											
1	<b>Update</b> the MyWizardDriver.vfr file												
2	<b>Add</b> the following code before the “resetbutton” statement (approximately line 53)												


Step	Action
	<pre> // // Define oneof (EFI_IFR_ONE_OF) // grayoutif ideqval MWD_IfrNVData.MyWizardDriverChooseToEnable == 0x0;      oneof name = MyOneOf2,                                // Define reference name for Question     varid      = MWD_IfrNVData.MyWizardDriverBaseAddress,     // Use "DataStructure.Member" to reference Buffer Storage     prompt     = STRING_TOKEN(STR_ONE_OF_PROMPT),     help       = STRING_TOKEN(STR_ONE_OF_HELP),     //     // Define an option (EFI_IFR_ONE_OF_OPTION)     //     option text = STRING_TOKEN(STR_ONE_OF_TEXT3), value = 0x0, flags = 0;     option text = STRING_TOKEN(STR_ONE_OF_TEXT2), value = 0x1, flags = 0;     //     // DEFAULT indicate this option will be marked with     // EFI_IFR_OPTION_DEFAULT     //     option text = STRING_TOKEN(STR_ONE_OF_TEXT1), value = 0x2,         flags = DEFAULT;     endoneof; endif; </pre>

Step	Action
	<pre> 51         default = 1, 52     endcheckbox; 53     // 54     // Define oneof (EFI_IFR_ONE_OF) 55     // 56     grayoutif ideqval MWD_IfrNVData.MyWizardDriverChooseToEnable == 0x0; 57 58     oneof name = MyOneOf2,                                // Define reference 59         varid = MWD_IfrNVData.MyWizardDriverBaseAddress, 60         // Use "DataStructure.Member" to reference Buffer Storage 61         prompt = STRING_TOKEN(STR_ONE_OF_PROMPT), 62         help = STRING_TOKEN(STR_ONE_OF_HELP), 63         // 64         // Define an option (EFI_IFR_OPTION_DEFAULT) 65         // 66         option text = STRING_TOKEN(STR_ONE_OF_TEXT3), value = 0x0, flags = 0; 67         option text = STRING_TOKEN(STR_ONE_OF_TEXT2), value = 0x1, flags = 0; 68         // 69         // DEFAULT indicate this option will be marked with 70         // EFI_IFR_OPTION_DEFAULT 71         // 72         option text = STRING_TOKEN(STR_ONE_OF_TEXT1), value = 0x2, 73             flags = DEFAULT; 74     endoneof; 75 endif; 76 77 78     resetbutton 79     defaultstore = MyStandardDefault, </pre>
3	<b>Save</b> the MyWizardDriver.vfr file
4	<b>Update</b> the MyWizardDriver.uni file
5	<p><b>Add</b> the following code to the end of the file (as shown below):</p> <pre> #string STR_ONE_OF_PROMPT                #language en "Select Base Address"  #string STR_ONE_OF_HELP                    #language en "Select a Base address of 400, 480 or 500 Hex. Values 0,1 or 2(default) is stored in the NVRAM Data"  #string STR_ONE_OF_TEXT1                    #language en "400 Hex" #string STR_ONE_OF_TEXT2                    #language en "480 Hex" #string STR_ONE_OF_TEXT3                    #language en "500 Hex" </pre> <pre> 33 #string STR_STANDARD_DEFAULT_HELP        #language en "This will reset all the Questions to their 34 35 #string STR_ONE_OF_PROMPT                #language en "Select Base Address" 36 37 #string STR_ONE_OF_HELP                    #language en "Select a Base address of 400, 480 or 500 H 38 39 #string STR_ONE_OF_TEXT1                    #language en "400 Hex" 40 41 #string STR_ONE_OF_TEXT2                    #language en "480 Hex" 42 43 #string STR ONE OF TEXT3                    #language en "500 Hex" </pre>
6	<b>Save</b> MyWizardDriver.uni
7	In the Visual Studio Command Prompt, <b>type</b> build
8	<b>Press</b> "Enter"



Step	Action
9	<b>Type</b> build run
10	<b>Press</b> "Enter"
11	<b>Type</b> exit
12	<b>Press</b> "Enter"
13	Now at the setup front page menu press the <b>down arrow</b> to " <b>Device Manager</b> "
14	<b>Press</b> "Enter"
15	Inside the Device Manager menu press the down arrow to " <b>My Wizard Driver Sample Formset</b> "
16	Down Arrow to "Select Base Address"
	
17	<b>Press</b> "Enter" <b>Notice</b> the Pop up menu
18	<b>Select</b> "480 Hex"
	
19	<b>Press</b> "Enter"
20	<b>Observe:</b> Notice the " <b>Configuration changed</b> " message at the bottom

Step	Action
21	<p>Test the "grayoutif" by selecting "Enable My XYZ Device" then press the "Space" bar to toggle off or "Disabled".</p> 
22	<b>Notice</b> the "Select Base Address" is now grayed out and not selectable
23	<b>Press</b> "Space" again to Enable
24	<b>To Exit Press</b> "Escape" then "Y" or "F10" then "Escape"
25	<b>To Exit the "Device Manager" Page: Press</b> "Escape"
26	<b>Press Up Arrow to</b> "Continue"
27	<b>At the Shell Prompt type:</b> dmpstore -all
28	
28	<pre> 21 #pragma pack(1) 22 typedef struct { 23 24     UINT16  MyWizardDriverStringData[20]; 25     UINT8   MyWizardDriverHexData; 26     UINT8   MyWizardDriverBaseAddress; 27     UINT8   MyWizardDriverChooseToEnable; 28 29 } MYWIZARDDRIVER_CONFIGURATION; </pre> <p>File MyWizardDriverNVDataStruc.h By updating MyWizardDriverNVDataStruc.h, our data structure stored in NVRAM is named MWD_IfrNVData of type MYWIZARDDRIVER_CONFIGURATION.</p> <p>Notice that the base address byte is the next to the last byte in the data structure <b>MWD_IfrNVData.MyWizardDriverBaseAddress</b> where 02 == 400H, 01 == 480H, 00 == 500H</p> <p><b>Notice</b> the NVRAM Variable with the value of 480H will have a true value of 01.</p>

Step	Action
29	Type <b>"reset"</b> at the Shell prompt
30	Press "Enter" to return to the Visual Studio Command Prompt 

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.5

NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver before the Build command to build the MyWizardDriver Clean.

## 6. Updating the Menu: Creating a String to Name a Saved Configuration

In this lab, you'll create a string to name a saved configuration that will be stored into the NVRAM variable space. This lab uses the VFR term “string” to prompt the user to enter a string value. The VFR can determine the minimum and maximum number of characters of the string length with the terms “minsize” and “maxsize”. Since there is also an enable/disable switch, the VFR can use the “grayoutif” term again to allow or disallow changes to this field.

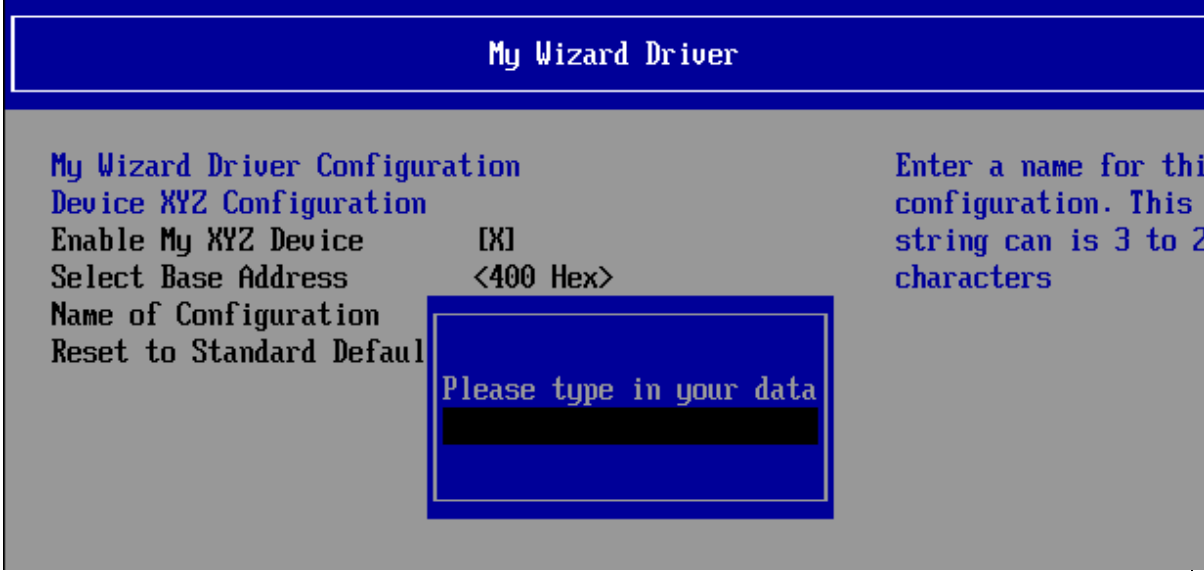



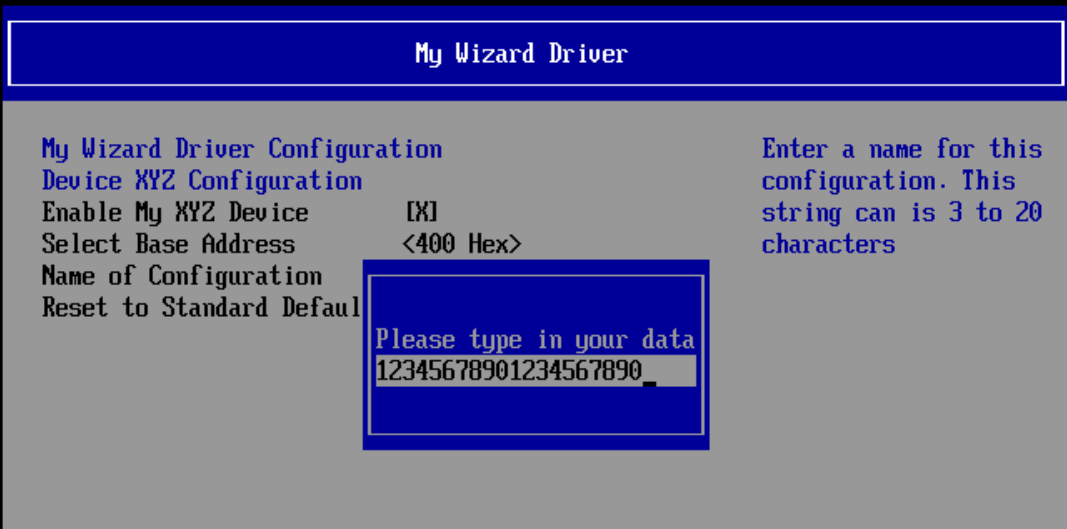
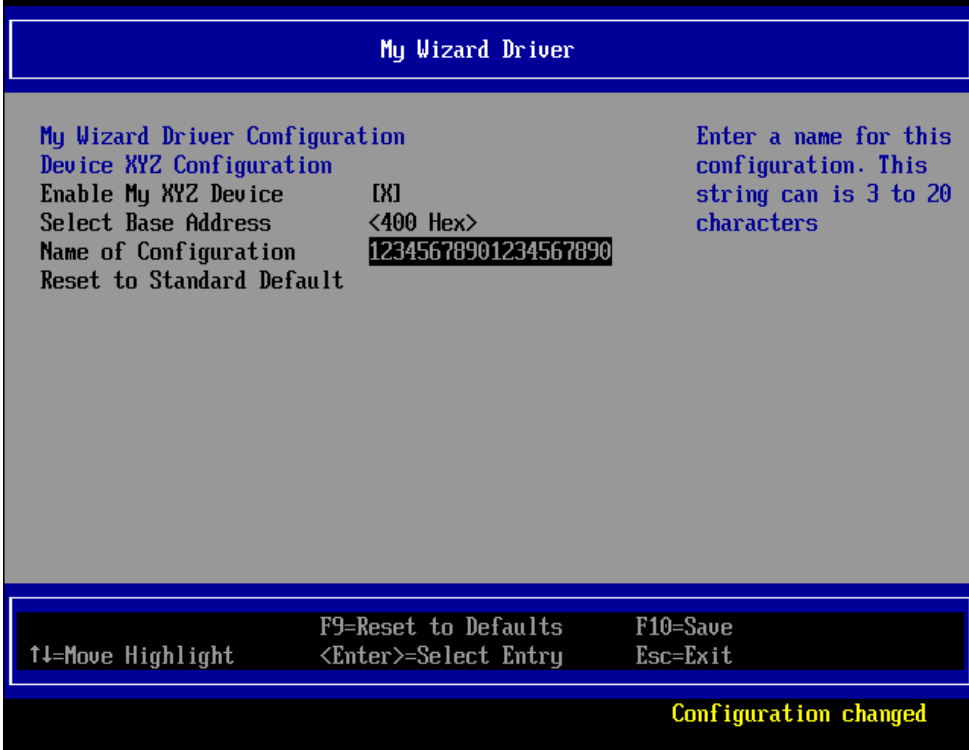
Figure 6 : Menu with a string item

Step	Action
1	<b>Update</b> the MyWizardDriver.vfr file
2	<b>Add</b> the following code to the location at approx. line 77 and before the “resetbutton” item (as shown below):


Step	Action
	<pre>// // Define a string (EFI_IFR_STRING) to name the configuration in // the // NVRAM variable //     grayoutif ideqval MWD_IfrNVData.MyWizardDriverChooseToEnable == 0x0;         string      varid      = MWD_IfrNVData.MyWizardDriverStringData,                     prompt     = STRING_TOKEN(STR_MY_STRING_PROMPT),                     help       = STRING_TOKEN(STR_MY_STRING_HELP),                     minsize    = 3,                     maxsize    = 20,         endstring;     endif;</pre>
	<pre>74     endoneof; 75     endif; 76 77 78     // 79     // Define a string (EFI_IFR_STRING) to name the configuration in the 80     // NVRAM variable 81     // 82     // 83     // 84     grayoutif ideqval MWD_IfrNVData.MyWizardDriverChooseToEnable == 0x0; 85       86         string      varid      = MWD_IfrNVData.MyWizardDriverStringData, 87                     prompt     = STRING_TOKEN(STR_MY_STRING_PROMPT), 88                     help       = STRING_TOKEN(STR_MY_STRING_HELP), 89                     minsize    = 3, 90                     maxsize    = 20, 91 92         endstring; 93     endif; 94 95     resetbutton 96         defaultstore = MyStandardDefault, 97         prompt      = STRING_TOKEN(STR_STANDARD_DEFAULT_PROMPT_RESET), 98         help        = STRING_TOKEN(STR_STANDARD_DEFAULT_HELP), 99     endresetbutton; 100</pre>
3	<b>Save</b> MyWizardDriver.vfr
4	<b>Update</b> MyWizardDriver.uni
5	<b>Add</b> the following code to the bottom of the file:

Step	Action
	<pre>#string STR_MY_STRING_PROMPT          #language en "Name of Configuration"</pre> <pre>#string STR_MY_STRING_HELP            #language en "Enter a name for this configuration. This string can is 3 to 20 characters"</pre> <pre>39 #string STR_ONE_OF_TEXT1          #language en "400 Hex" 40 41 #string STR_ONE_OF_TEXT2          #language en "480 Hex" 42 43 #string STR_ONE_OF_TEXT3          #language en "500 Hex" 44 45 #string STR_MY_STRING_PROMPT      #language en "Name of Configuration" 46 47 #string STR_MY_STRING_HELP        #language en "Enter a name for this configuration. This 48 49</pre>
6	<b>Save</b> MyWizardDriver.uni
7	In the Visual Studio Command Prompt, <b>type</b> build
8	<b>Press</b> "Enter"
9	<b>Type</b> build run
10	<b>Press</b> "Enter"
11	<b>Type</b> exit
12	<b>Press</b> "Enter"
13	Now at the setup front page menu, <b>select</b> "Device Manager"
14	<b>Press</b> "Enter"
15	Inside the Device Manager menu, <b>select</b> "My Wizard Driver Sample Formset"
16	<b>Select</b> "Name of Configuration"
17	<b>Press</b> "Enter"

Step	Action
18	 <p><b>Notice</b> the string text pop up menu gets displayed</p>
19	Test the “minsize” by only <b>typing</b> your choice of a two character string.
20	<p><b>Press “Enter”</b></p>  <p><b>Notice</b> the an error message validating that you need to enter three or more characters</p>
21	<b>Press “Enter”</b> to clear the message
22	<b>Press “Enter”</b> again to re-enter pop up menu

Step	Action
23	 <p>Test by <b>typing</b> more than “maxsize” of 20 characters  <b>Notice</b> that the Browser only allows the maximum number of 20 characters to be entered with a forced stop. There is no error message but no more characters are allowed to be typed into the pop up menu.</p>
24	<p>Press “Enter”</p>  <p><b>Notice</b> that the “<b>Configuration changed</b>” message is displayed</p>
25	<p>Test the grayoutif by <b>selecting</b> “Enable My XYZ Device”</p>



Step	Action
26	<p>Press the “Spacebar” to toggle off/disable</p> <p><b>Notice</b> that the “Select Base Address” and “Name of Configuration” fields are now grayed out and not selectable</p> 
27	<b>Press</b> “Space” again to Enable
28	<b>Press</b> “F10” to save
29	<b>Press</b> “Escape” to exit
30	<b>Press</b> “Escape” to exit the “Device Manager”
31	<b>Select</b> “Continue”
32	<b>Press</b> “Enter”
33	<p>At the Shell Prompt, <b>type</b> <code>dmpstore -all</code></p> <p><b>Notice</b> the unicode string “12345678901234567890” is now stored because you entered those characters in the HII form menu. This is because the file WizardDriverNVDDataStruc.h has the data structure stored in NVRAM with the GUID define name MWD_IfrNVDData of type MYWIZARDDRIVER_CONFIGURATION. Notice that string data is the first 20 bytes in the data structure MWD_IfrNVDData.MyWizardDriverStringData</p>

Step	Action
34	<pre> 00000020: 04 00 00 00 00 10 00 00-0E 00 00 00 00 00 00 00 *.....* Variable - NV+BS - '5481DB09-E5F7-4158-A5C5-2DBEA49534FF:MWD_IfrNUData' - DataSi ze = 0x2B 00000000: 31 00 32 00 33 00 34 00-35 00 36 00 37 00 38 00 *1.2.3.4.5.6.7.8.* 00000010: 39 00 30 00 31 00 32 00-33 00 34 00 35 00 36 00 *9.0.1.2.3.4.5.6.* 00000020: 37 00 38 00 39 00 30 00-00 01 01 *7.8.9.0....* Shell&gt; _ </pre> <pre> 21 #pragma pack(1) 22 typedef struct { 23 24     UINT16 MyWizardDriverStringData[20]; 25     UINT8  MyWizardDriverHexData, 26     UINT8  MyWizardDriverBaseAddress; 27     UINT8  MyWizardDriverChooseToEnable; 28 29 } MYWIZARDDRIVER_CONFIGURATION; </pre>
35	Type "reset" at the Shell prompt
36	Press "Enter" to return to the Visual Studio Command Prompt <pre>C:\FW\edk2&gt;</pre>

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.6

NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver before the Build command to build the MyWizardDriver Clean.

## 7. Updating the Menu: Numeric Entry

In this lab, you'll learn how to add a numeric entry to your driver menu. This lab uses the VFR term “numeric” that prompts the user to enter a free-form numeric value. The VFR determines the minimum and maximum values with the terms “minimum” and “maximum”. Since there is also an enable/disable switch, the VFR uses the “suppressif” term to display or hide this field when disabled. Also this field displays as decimal (default) or hexadecimal with the “flags” switch.



Figure 7 : Menu with Numeric item entry

Step	Action
1	<b>Update</b> the MyWizardDriver.vfr file
2	<p><b>Add</b> the following code in the location shown below at approx. Line 90 and before the “resetbutton” item:</p> <pre>// // Define a numeric free form menu item // suppressif ideqval MWD_IfrNVData.MyWizardDriverChooseToEnable == 0x0; numeric varid = MWD_IfrNVData.MyWizardDriverHexData,     prompt = STRING_TOKEN(STR_DATA_HEX_PROMPT),     help = STRING_TOKEN(STR_NUMERIC_HELP),     flags = DISPLAY_UINT_HEX, // Display in HEX format (if not specified, default is in decimal format)     minimum = 0,</pre>

```

        maximum = 250,
        default = 0x22, defaultstore = MyStandardDefault,

    endnumeric;
endif;

```

```

87     endstring;
88     endif;
89
90 //
91 // Define a numeric free form menu item
92 //
93     suppressif ideqval MWD_IfrNVData.MyWizardDriverChooseToEnable == 0x0;
94     numeric varid    = MWD_IfrNVData.MyWizardDriverHexData,
95         prompt    = STRING_TOKEN(STR_DATA_HEX_PROMPT),
96         help      = STRING_TOKEN(STR_NUMERIC_HELP),
97         flags     = DISPLAY_UINT_HEX ,      // Display in HEX format (if
98         minimum   = 0,
99         maximum   = 250,
100        default   = 0x22, defaultstore = MyStandardDefault,
101
102     endnumeric;
103 endif;
104
105
106     resetbutton
107         defaultstore = MyStandardDefault,
108         prompt      = STRING_TOKEN(STR_STANDARD_DEFAULT_PROMPT_RESET),

```

**3** Save MyWizardDriver.vfr

**4** Update the MyWizardDriver.uni file

**5** Add the following code to the bottom of the file:

```

#string STR_DATA_HEX_PROMPT                #language en "Enter ZY Base
(Hex) "

#string STR_NUMERIC_HELP                    #language en "This is the
help for entering a Base address in Hex. The valid range in this
case is from 0 to 250."

```

**6** Save MyWizardDriver.uni

**7** In the Visual Studio Command Prompt, **type** build

**8** Press "Enter"

**9** Type build run

**10** Press "Enter"

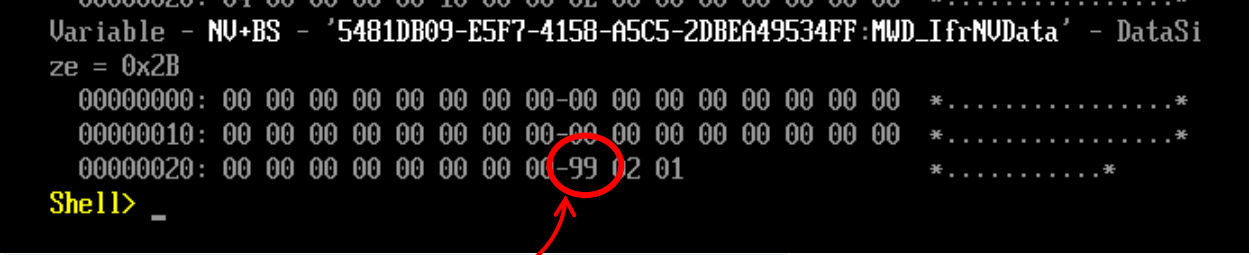

**11** Type exit

**12** Press "Enter"

**13** Now at the setup front page menu, **select** "Device Manager"

14	<b>Press</b> "Enter"
15	<p>Inside the Device Manager menu, <b>select</b> "My Wizard Driver Sample Formset"</p> <p><b>Notice</b> the value for "Enter ZY Base(Hex)" is 022. Hex is the default because of the VFR field "default = 0x22"</p>
16	<b>Select</b> "Enter ZY Base(Hex)"
17	<b>Press</b> "Enter"
18	<p><b>Test</b> by typing a "M" character</p>
18	<p><b>Notice</b> that only Numeric characters are allowed and also only values 00 to 0FA Hex. When values outside the range or none numeric characters are entered the red "!!" sting is displayed at the bottom of the menu.</p> <p>The string "!!" is part of the Browser engine :</p> <pre>MdeModulePkg\Universal\SetupBrowserDxe\SetupBrowserStr.uni #string INPUT_ERROR_MESSAGE          #language en-US  "!!"</pre>
19	<b>Press</b> "Enter" again
20	<b>Test</b> by typing a value of '99' Hex
21	<b>Press</b> "Enter"

	<b>Notice</b> that the " <b>Configuration changed</b> " message is displayed
<b>22</b>	<b>Test the "surpressif"</b> by pressing the "spacebar" to "Enable My XYZ Device" then press the "Space" bar to toggle off or "Disabled".
<b>23</b>	<p><b>Notice the "Select Base Address" and "Name of Configuration" fields are now grayed out and not selectable and the "Enter ZY Base(Hex)" does not appear at all.</b></p>
<b>24</b>	<p><b>Press "Space bar" again to "Enable My XYZ Device" and the "Enter ZY Base(Hex)" is displayed again</b></p>
<b>25</b>	<b>Press "F10" then "Escape" to exit</b>
<b>26</b>	<b>Press "Escape" to exit the "Device Manager"</b>
<b>27</b>	<b>Select "Continue"</b>
<b>28</b>	<b>Press "Enter"</b>

29	At the Shell Prompt, <b>type</b> dmpstore -all
30	 <pre> Variable - NV+BS - '5481DB09-E5F7-4158-A5C5-2DBEA49534FF:MWD_IfrNVData' - DataSi ze = 0x2B 00000000: 00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 *.....* 00000010: 00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 *.....* 00000020: 00 00 00 00 00 00 00 00 99-12 01 *.....* Shell&gt; _ </pre> <pre> 21 #pragma pack(1) 22 typedef struct { 23 24     UINT16  MyWizardDriverStringData[20]; 25     UINT8   MyWizardDriverHexData; 26     UINT8   MyWizardDriverBaseAddress; 27     UINT8   MyWizardDriverChooseToEnable; 28 29 } MYWIZARDDRIVER_CONFIGURATION; </pre> <p>Notice by modifying MyWizardDriverNVDataStruc.h our data structure stored in NVRAM is named <b>MWD_IfrNVData</b> of type MYWIZARDDRIVER_CONFIGURATION.</p> <p>Notice that hex data is after the string data at the 21<sup>st</sup> byte in the data structure <b>MWD_IfrNVData.MyWizardDriverHexData</b></p>
31	<b>Type</b> “reset” at the Shell prompt
32	<b>Press</b> “Enter” to return to the Visual Studio Command Prompt 

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.7

NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver before the Build command to build the MyWizardDriver Clean.

## 8. Updating your Driver for Interactive Call Backs

In this lab, you'll update your driver for interactive call backs. Call backs are a way to communicate changes the user is making in “real time” where your driver needs to intervene as the changes are made and before the user exits the current menu being displayed. These would be exception cases that the driver could interrupt the normal browser engine process.

To add call backs, the file HiiConfigAccess.c of your driver will be updated in the function MyWizardDriverHiiConfigAccessCallback. This function is called whenever any VFR items have a flag for INTERACTIVE set. So far, the previous labs did not have any call back items.

We can see this because there was a “Debug” call made in the MyWizardDriverHiiConfigAccessCallback function that never gets called:

HiiConfigAccess.c (line 331)

```
DEBUG ((DEBUG_INFO, "\n:: START Call back ,Question ID=0x%08x Type=0x%04x
Action=0x%04x", QuestionId, Type, Action));
```

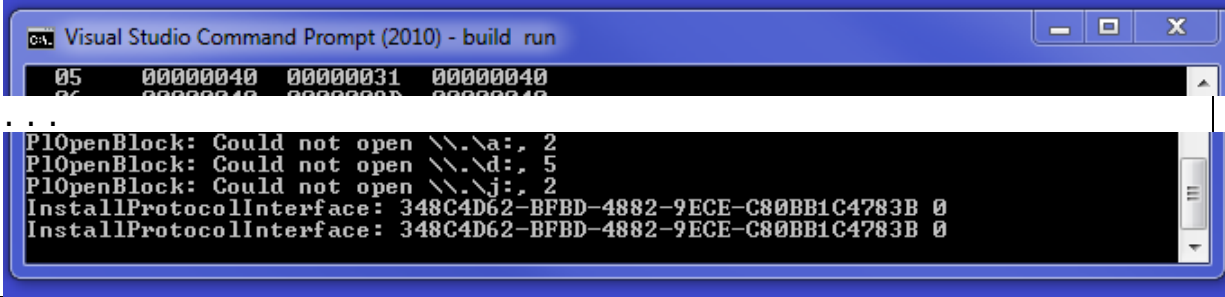

### a. Add the Case statements to the Call back routine

Step	Action
1	<b>Update</b> the HiiConfigAccess.c file
2	<b>Add</b> the following code before <code>return status;</code> to include a “case” statement in the call back routine for the “action” passed. Add the following code at approx. line 343 before:  <code>return status;</code>



Step	Action
	<pre> switch (Action) { // Start switch and passed param Action case EFI_BROWSER_ACTION_FORM_OPEN: // 3 { } break;  case EFI_BROWSER_ACTION_FORM_CLOSE: // 4 { } break;  case EFI_BROWSER_ACTION_RETRIEVE: // 2 { } break;  case EFI_BROWSER_ACTION_DEFAULT_STANDARD: // 0x1000 { } break;  case EFI_BROWSER_ACTION_DEFAULT_MANUFACTURING: // 0x1001 { } break; case EFI_BROWSER_ACTION_CHANGING: // 0 { } break;  case EFI_BROWSER_ACTION_CHANGED: // 1 { } break;  default: Status = EFI_UNSUPPORTED; break; } // end switch case on Action </pre>

Step	Action
	<pre> 340     FormId = 0; 341     Status = EFI_SUCCESS; 342     PrivateData = MYWIZARDDRIVER_DEV_FROM_THIS (This); 343 344 345     switch (Action) { // Start switch and passed param Action 346     case EFI_BROWSER_ACTION_FORM_OPEN: // 3 347     { 348     } 349     break; 350 351     case EFI_BROWSER_ACTION_FORM_CLOSE: // 4 352     { 353     } 354     break; 355 356     case EFI_BROWSER_ACTION_RETRIEVE: // 2 357     { 358     } 359     break; 360 361     case EFI_BROWSER_ACTION_DEFAULT_STANDARD: // 0x1000 362     { 363     } 364     break; 365 366     case EFI_BROWSER_ACTION_DEFAULT_MANUFACTURING: // 0x1001 367     { 368     } 369     break; 370 371     case EFI_BROWSER_ACTION_CHANGING: // 0 372     { 373     } 374     break; 375 376     case EFI_BROWSER_ACTION_CHANGED: // 1 377     { 378     } 379     break; 380 381     default: 382     Status = EFI_UNSUPPORTED; 383     break; 384     } // end switch case on Action 385 386     return Status; 387 388     // return EFI_UNSUPPORTED; 389 } </pre>
3	<b>Save</b> HiiConfigAccess.c
4	In the Visual Studio Command Prompt, <b>type</b> build

Step	Action
5	<b>Press</b> "Enter"
6	<b>Type</b> build run
7	<b>Press</b> "Enter"
8	<b>Type</b> exit
9	<b>Press</b> "Enter"
10	Now at the setup front page menu, <b>select</b> "Device Manager"
11	<b>Press</b> "Enter"
12	Inside the Device Manager menu, <b>select</b> "My Wizard Driver Sample Formset"
13	<b>Press</b> "Enter"
14	<b>Notice</b> the debug messages in the Visual Studio Command Prompt – build run Window ( <b>No Debug messages for Call back</b> ) 
15	<b>Press</b> "Escape" to exit
16	<b>Press</b> "Escape" to exit the "Device Manager"
17	<b>Select</b> "Continue"
18	<b>Press</b> "Enter"
19	<b>Type</b> "reset" at the Shell prompt
20	<b>Press</b> "Enter" to return to the Visual Studio Command Prompt 

### ***b. Update the Menu for Interactive items***

1	<b>Update</b> the MyWizardDriver.vfr file
2	Now, you'll add the flag characteristic <code>INTERACTIVE</code> to the string item's flags by using keyword <code>INTERACTIVE</code> and <code>questionid</code> . <b>Add</b> the following code in the location shown below: Approx. line 83 and line 86 <pre>questionid = 0x1001,</pre> <pre>flags = INTERACTIVE,</pre>

	<pre> 76 77 // 78 // Define a string (EFI_IFR_STRING) to name the configuration in the 79 // NVRAM variable 80 // 81 grayoutif idequal MWD_IfrNVDData.MyWizardDriverChooseToEnable == 0x0; 82 string varid = MWD_IfrNVDData.MyWizardDriverStringData, 83     questionid = 0x1001, 84     prompt = STRING_TOKEN(STR_MY_STRING_PROMPT), 85     help = STRING_TOKEN(STR_MY_STRING_HELP), 86     flags = INTERACTIVE, 87     minsize = 3, 88     maxsize = 20, 89 endstring; 90 endif; 91 </pre>	
3	<p>Include the numeric item by adding the following code in the location shown below, Approx. line 97 and line 100</p> <pre> questionid = 0x1111,   INTERACTIVE </pre> <pre> 92 // 93 // Define a numeric free form menu item 94 // 95 suppressif idequal MWD_IfrNVDData.MyWizardDriverChooseToEnable == 0x0; 96 numeric varid = MWD_IfrNVDData.MyWizardDriverHexData, 97     questionid = 0x1111, 98     prompt = STRING_TOKEN(STR_DATA_HEX_PROMPT), 99     help = STRING_TOKEN(STR_NUMERIC_HELP), 100     flags = DISPLAY_UINT_HEX   INTERACTIVE, // Display in HEX 101     minimum = 0, 102     maximum = 250, 103     default = 0x22, defaultstore = MyStandardDefault, 104 105 endnumeric; 106 endif; 107 </pre>	
4	<b>Save</b> MyWizardDriver.vfr	
5	In the Visual Studio Command Prompt, <b>type</b> build	
6	<b>Press</b> “Enter”	
7	<b>Type</b> build run	
8	<b>Press</b> “Enter”	
9	<b>Type</b> exit	
10	<b>Press</b> “Enter”	
11	Now at the setup front page menu, <b>select</b> “Device Manager”	
12	<b>Press</b> “Enter”	
13	Inside the Device Manager menu, <b>select</b> “My Wizard Driver Sample Formset”	
14	<b>Press</b> “Enter”	
15	Take a moment and <b>review</b> the Visual Studio build run command prompt window	
16	In the NT32 emulation window, <b>click</b> on “Name of Configuration” and “Enter ZY Base(Hex)”	

- 17 Notice** the following in the Visual Studio Command Prompt window:  
Every time the browser does anything with the interactive labeled fields there is a call made to your driver's call back function. We can determine which item by the question ID and what action by the Action passed to your call back function. Your call back function can then add code to special case when these transitions occur.

### Entering Form

```
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0003
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0003
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
```

### Changing a Value for Question ID 0x1111

```
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0003
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0003
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0000
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0001
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
```


### Changing a Value for Question ID 0x1001

```
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0003
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0003
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0000
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0001
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0002
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0000
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0001
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
```

```
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0003
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0003
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0000
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0001
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0002
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0000
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0001
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0002
:: ROUTE CONFIG Saving the configuration to NVRAM
```

```
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0003
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0003
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0000
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0001
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0002
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0000
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0001
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0002
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0002
:: ROUTE CONFIG Saving the configuration to NVRAM
```

```
:: START Call back ,Question ID=0x00001001 Type=0x0007 Action=0x0004
:: START Call back ,Question ID=0x00001111 Type=0x0000 Action=0x0004Ins
colInterface: 348C4D62-BFBD-4882-9ECE-C80BB1C4783B 0
```

18	<b>Press “Escape” to exit</b>
19	<b>Press “Escape” to exit the “Device Manager”</b>
20	<b>Select “Continue”</b>
21	<b>Press “Enter”</b>
22	<b>Type “reset” at the Shell prompt</b>
23	<b>Press “Enter” to return to the Visual Studio Command Prompt</b> 

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.8

NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver before the Build command to build the MyWizardDriver Clean.

## 9. Add code to your driver when Call Back events occur for Interactive Items

In this lab, you'll update your driver to print debug statements when the Hii browser engine calls back into your call back function. Every time the browser does anything with the interactive labeled fields there is a call made to your driver's call back function. We can determine the item by the questionid and what action based on the action passed to your call back function. Your call back function can then add code to special case when these transitions occur.

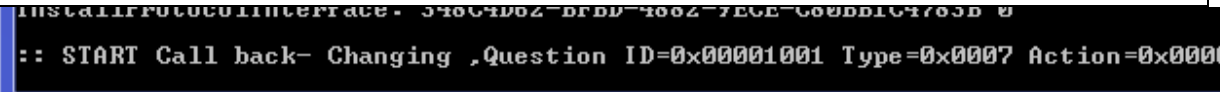
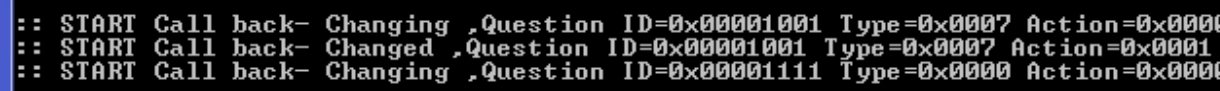
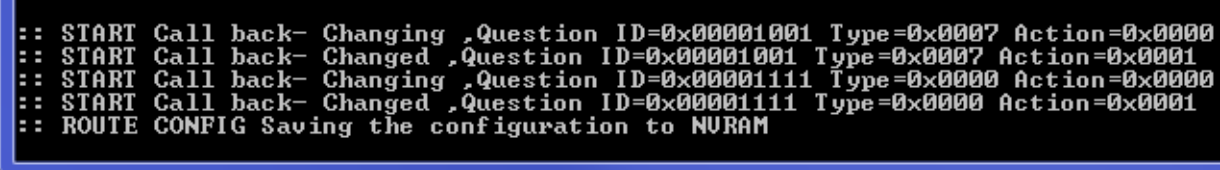

For this lab we will simply add Debug print statements. However, the use of adding call backs to a driver's HII functions adds the capability of providing more manageability and flexibility for the interactions between the user, the browser engine, and your driver code. In a real driver firmware situation, it may be desired to implement more complex features and functionality based upon an item changing.

Step	Action
1	<b>Update</b> the HiiConfigAccess.c file
2	<p><b>Comment out</b> the DEBUG statement with "//" in the MyWizardDriverHiiConfigAccessCallback call back function approx. line 330: Because this will get called so many times that it will be hard to determine where your code is actually doing something</p> <pre>// 326 MYWIZARDDRIVER_DEV      *PrivateData; 327 EFI_STATUS                Status; 328 EFI_FORM_ID               FormId; 329 330 // DEBUG ((DEBUG_INFO, "\n:: START Call back ,Question ID=0 331 332 333 334 if (((Value == NULL) &amp;&amp; (Action != EFI_BROWSER_ACTION_FORM_O</pre>
3	<p><b>Add</b> a switch case statement of the question ID's to the "Action" switch case of EFI_BROWSER_ACTION_CHANGING in the call back function by <b>adding</b> a nested switch case code (as shown below at approx. line 372 )</p>

Step	Action
	<pre> switch (QuestionId) {     case 0x1111:         DEBUG ((DEBUG_INFO, "\n:: START Call back- Changing ,Question ID=0x%08x Type=0x%04x Action=0x%04x", QuestionId, Type, Action));         break;     case 0x1001:         DEBUG ((DEBUG_INFO, "\n:: START Call back- Changing ,Question ID=0x%08x Type=0x%04x Action=0x%04x", QuestionId, Type, Action));         break;     default:         Status = EFI_UNSUPPORTED;         break; } </pre> <pre> 369 370 case EFI_BROWSER_ACTION_CHANGING: // 0 371 { 372     switch (QuestionId) { 373         case 0x1111: 374             DEBUG ((DEBUG_INFO, "\n:: START Call back- Chan 375                 break; 376         case 0x1001: 377             DEBUG ((DEBUG_INFO, "\n:: START Call back- Chan 378                 break; 379         default: 380             Status = EFI_UNSUPPORTED; 381             break; 382     } 383 } 384 break; 385 386 case EFI_BROWSER_ACTION_CHANGED: // 1 </pre>
4	<p><b>Add</b> another nested switch case statement of the question ID's to the "Action" switch case of EFI_BROWSER_ACTION_CHANGED in the call back function (as show below at approx. line 388):</p>



Step	Action
	<pre> switch (QuestionId) { case 0x1111:     DEBUG ((DEBUG_INFO, "\n:: START Call back- Changed ,Question ID=0x%08x Type=0x%04x Action=0x%04x", QuestionId, Type, Action));      break; case 0x1001:     DEBUG ((DEBUG_INFO, "\n:: START Call back- Changed ,Question ID=0x%08x Type=0x%04x Action=0x%04x", QuestionId, Type, Action));      break; default:     Status = EFI_UNSUPPORTED;     break; } </pre>
	<pre> 385 386 case EFI_BROWSER_ACTION_CHANGED: // 1 387 { 388     switch (QuestionId) { 389         case 0x1111: 390             DEBUG ((DEBUG_INFO, "\n:: START Call back- Changed 391             break; 392         case 0x1001: 393             DEBUG ((DEBUG_INFO, "\n:: START Call back- Changed 394             break; 395         default: 396             Status = EFI_UNSUPPORTED; 397             break; 398     } 399 } 400 break; 401 402 default: 403     Status = EFI_UNSUPPORTED; 404     break; 405 } // end switch case on Action 406 407 return Status; 408 </pre>
5	<b>Save</b> MyWizardDriver.c
6	In the Visual Studio Command Prompt, <b>type</b> build
7	<b>Press</b> "Enter"
8	<b>Type</b> build run
9	<b>Type</b> exit
10	<b>Press</b> "Enter"
11	Now at the setup front page menu, <b>select</b> "Device Manager"
12	<b>Press</b> "Enter"
13	Inside the Device Manager menu, <b>select</b> "My Wizard Driver Sample Formset"
14	<b>Press</b> "Enter"

Step	Action
15	<b>Observe</b> the Visual Studio Command Prompt – build run Window <b>Test:</b> changing the “ <b>Name of Configuration</b> ” and the “ <b>Enter ZY Base(Hex)</b> ” fields while observing the Visual Studio Command Prompt – build run Window
16	<b>Switch back</b> to Visual Studio and notice the changes that you made.
17	 <pre> INSTALLFWUOCUIINTERFACE - 548C4D62-DF5D-4882-7ECE-C80BB1C4783B 0 :: START Call back- Changing ,Question ID=0x00001001 Type=0x0007 Action=0x0000 </pre>
	<b>Notice:</b> when changing the “ <b>Name of Configuration</b> ” field
18	 <pre> :: START Call back- Changing ,Question ID=0x00001001 Type=0x0007 Action=0x0000 :: START Call back- Changed ,Question ID=0x00001001 Type=0x0007 Action=0x0001 :: START Call back- Changing ,Question ID=0x00001111 Type=0x0000 Action=0x0000 </pre>
	<b>Notice:</b> when changing the “ <b>Enter ZY Base(Hex)</b> ” field
19	 <pre> :: START Call back- Changing ,Question ID=0x00001001 Type=0x0007 Action=0x0000 :: START Call back- Changed ,Question ID=0x00001001 Type=0x0007 Action=0x0001 :: START Call back- Changing ,Question ID=0x00001111 Type=0x0000 Action=0x0000 :: START Call back- Changed ,Question ID=0x00001111 Type=0x0000 Action=0x0001 :: ROUTE CONFIG Saving the configuration to NURAM </pre>
	<b>Notice:</b> when Pressing “F10”
20	Press “Escape” to exit
21	Press “Escape” to exit the “Device Manager”
22	Select “Continue”
23	Press “Enter”
24	Type “reset” at the Shell prompt
25	<b>Press</b> “Enter” to return to the Visual Studio Command Prompt  <pre> G:\FW\edk2&gt; </pre>

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.9

NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver before the Build command to build the MyWizardDriver Clean.

## 10. Adding an Additional Form Page

In this lab, you'll learn how to add another form page to your My Wizard Driver menu by using the "goto" VFR term along with the "form" and "formid" VFR statements. Additionally, use "surpressif" or "grayoutif" to conditionally allow the user to enter your additional forms.

In addition, this lab will show how the "time" and "date" VFR terms are used within the VFR language to special case how the browser engine checks the time instead of your driver manually checking (e.g. leap year).

The screenshot displays a BIOS-style setup utility window titled "MyWizardDriver Second Setup Page". The window has a dark blue header and a light gray body. Inside the body, there are four fields for system information: "Windows System Date" (03/07/2013), "Windows System Time" (16:42:05), "My System Date" (01/01/2013), and "My System Time" (15:33:33). Below these fields is a prompt "Enter Page 1". To the right of the fields is a help message: "This is the help for the Date (month/day/year). (Error checking will be done against month/day/year combinations that are not supported.)". At the bottom of the window is a black bar with white text for navigation: "+/- =Adjust Value", "F9=Reset to Defaults", "F10=Save", "↑↓+=Move Highlight", "<Enter>=Select Entry", and "Esc=Exit".

Figure 10: Second setup page

Step	Action
1	<b>Update</b> the MyWizardDriverNVDataStruc.h file
2	<b>Add</b> the following date and time fields to the configuration typedef (to to the location shown below):
	<pre> EFI_HII_TIME    Time; EFI_HII_DATE    Date; </pre>

Step	Action
	<pre> 21 #pragma pack(1) 22 typedef struct { 23 24     UINT16  MyWizardDriverStringData[20]; 25     UINT8   MyWizardDriverHexData; 26     UINT8   MyWizardDriverBaseAddress; 27     UINT8   MyWizardDriverChooseToEnable; 28     EFI_HII_TIME  Time; 29     EFI_HII_DATE  Date; 30 } MYWIZARDDRIVER_CONFIGURATION; 31 </pre>
3	<b>Save</b> MyWizardDriverNVDataStruc.h
4	<b>Update</b> the MyWizardDriver.uni file
5	<p><b>Add</b> the following code to the end of the file to update the second page's string:</p> <pre> #string STR_FORM2_TITLE                                #language en "MyWizardDriver Second Setup Page" #string STR_DATE_PROMPT                                #language en "Windows System Date" #string STR_DATE_HELP                                  #language en "This is the help for the Date (month/day/year). (Error checking will be done against month/day/year combinations that are not supported.)" #string STR_TIME_PROMPT                                #language en "Windows System Time" #string STR_TIME_HELP                                  #language en "This is the help for the Time (hour/minute/second). " #string STR_ERROR_POPUP                                #language en "You typed in the wrong value!"  #string STR_GOTO_FORM1                                #language en "Enter Page 1" #string STR_GOTO_FORM2                                #language en "Enter Page 2" #string STR_GOTO_HELP                                  #language en "This is my goto help"  #string STR_MY_DATE_PROMPT                              #language en "My System Date"  #string STR MY TIME PROMPT                              #language en "My System Time" </pre>
6	<b>Save</b> MyWizardDriver.uni
7	<b>Update</b> the MyWizardDriver.vfr file
8	<p><b>Add</b> the "goto" VFR item to allow browser to ender another form by adding the following code before the "<b>endform</b>" at approx. line 114</p> <pre>         grayoutif   ideqval MWD_IfrNVData.MyWizardDriverChooseToEnable == 0x0;             goto 2,             prompt = STRING_TOKEN(STR_GOTO_FORM2), //SecondSetupPage             help    = STRING_TOKEN(STR_GOTO_HELP);         endif; </pre>

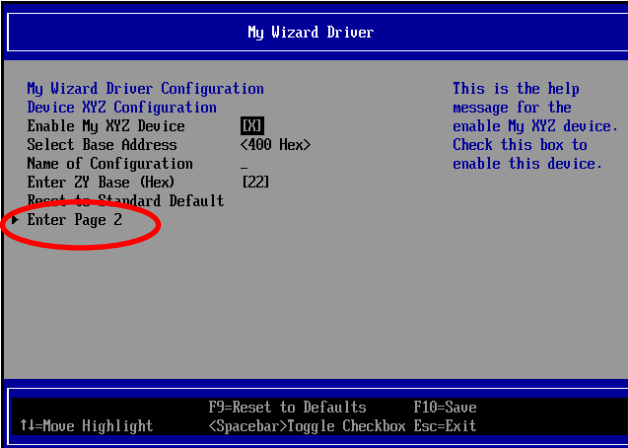
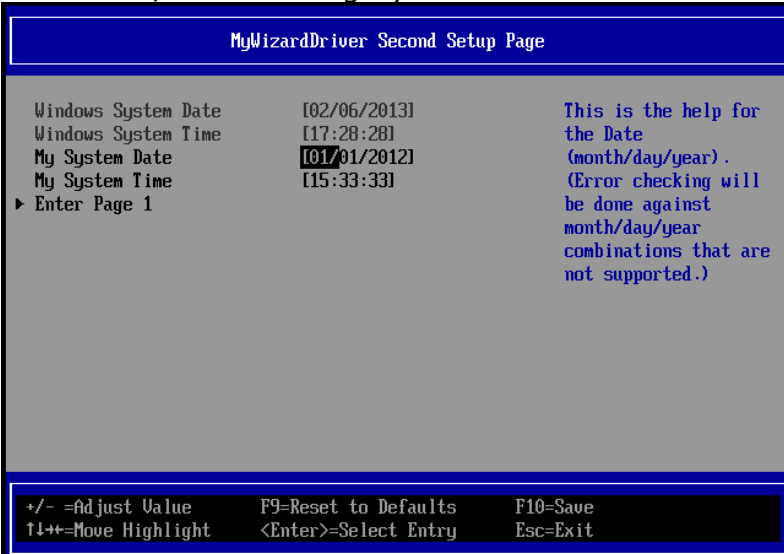
Step	Action
	<pre> 108     resetbutton 109         defaultstore = MyStandardDefault, 110         prompt      = STRING_TOKEN(STR_STANDARD_DEFAULT_PROMPT_RESET), 111         help        = STRING_TOKEN(STR_STANDARD_DEFAULT_HELP), 112     endresetbutton; 113 114     grayoutif ideqval MWD_IfrNVData.MyWizardDriverChooseToEnable == 0x0; 115         goto 2, 116         prompt = STRING_TOKEN(STR_GOTO_FORM2), //SecondSetupPage 117         help   = STRING_TOKEN(STR_GOTO_HELP); 118     endif; 119 120     endform; 121 </pre>
9	<b>Add</b> the following code between “ <b>endform</b> ” at approx. line 120 and “ <b>endformset</b> ” (the code continues for three pages in this lab guide):


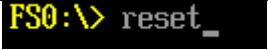

Step	Action
	<pre> form formid = 2,                                // SecondSetupPage,   title = STRING_TOKEN(STR_FORM2_TITLE);    grayoutif TRUE; // DATE is the date of the Windows Host so can not change it.;   date    year varid  = Date.Year, // Note that it is a member of NULL,           //so the RTC will be the system resource to retrieve and save from           prompt      = STRING_TOKEN(STR_DATE_PROMPT),           help        = STRING_TOKEN(STR_DATE_HELP),           minimum     = 1998,           maximum     = 2099,           step        = 1,           default     = 2010,            month varid = Date.Month, // Note that it is a member of NULL,           //so the RTC will be the system resource to retrieve and save from           prompt      = STRING_TOKEN(STR_DATE_PROMPT),           help        = STRING_TOKEN(STR_DATE_HELP),           minimum     = 1,           maximum     = 12,           step        = 1,           default     = 1,            day varid   = Date.Day, // Note that it is a member of NULL,           //so the RTC will be the system resource to retrieve and save from           prompt      = STRING_TOKEN(STR_DATE_PROMPT),           help        = STRING_TOKEN(STR_DATE_HELP),           minimum     = 1,           maximum     = 31,           step        = 0x1,           default     = 1,    enddate; endif; //grayoutif TRUE DATE </pre>

Step	Action
	<pre>         grayoutif TRUE; // TIME - WINDOWS TIME         time    hour varid = Time.Hour, // Note that it is a member of NULL,             //so the RTC will be the system resource to retrieve and save from             prompt      = STRING_TOKEN(STR_TIME_PROMPT),             help        = STRING_TOKEN(STR_TIME_HELP),             minimum     = 0,             maximum     = 23,             step        = 1,             default     = 0,              minute varid = Time.Minute, // Note that it is a member of NULL,             //so the RTC will be the system resource to retrieve and save from             prompt      = STRING_TOKEN(STR_TIME_PROMPT),             help        = STRING_TOKEN(STR_TIME_HELP),             minimum     = 0,             maximum     = 59,             step        = 1,             default     = 0,              second varid = Time.Second, // Note that it is a member of NULL,             //so the RTC will be the system resource to retrieve and save from             prompt      = STRING_TOKEN(STR_TIME_PROMPT),             help        = STRING_TOKEN(STR_TIME_HELP),             minimum     = 0,             maximum     = 59,             step        = 1,             default     = 0,          endtime;     endif; //grayoutif TRUE    TIME </pre>

Step	Action
	<pre> date // My Wizard Driver Date     varid = MWD_IfrNVData.Date ,         prompt = STRING_TOKEN(STR_MY_DATE_PROMPT) ,         help = STRING_TOKEN(STR_DATE_HELP) ,         flags = STORAGE_NORMAL ,         default = 2013/01/01 , enddate;  time // My Wizard Driver Time     name = MyTimeMWD ,     varid = MWD_IfrNVData.Time ,     prompt = STRING_TOKEN(STR_MY_TIME_PROMPT) ,     help = STRING_TOKEN(STR_TIME_HELP) ,     flags = STORAGE_NORMAL ,     default = 15:33:33 , endtime;  goto 1, prompt = STRING_TOKEN(STR_GOTO_FORM1) , //MainSetupPage     // this too has no end-op and basically it's a jump to a form ONLY     help = STRING_TOKEN(STR_GOTO_HELP) ;  endform; </pre>
10	<b>Save</b> MyWizardDriver.vfr
11	In the Visual Studio Command Prompt, <b>type</b> build
12	<b>Press</b> “Enter”
13	<b>Type</b> build run
14	<b>Press</b> “Enter”
15	<b>Type</b> exit
16	Now at the setup front page menu, <b>select</b> “Device Manager”
17	<b>Press</b> “Enter”
18	Inside the Device Manager menu, <b>select</b> “My Wizard Driver Sample Formset”



Step	Action
19	<p><b>Press “Enter”</b></p> <p><b>Notice</b> the “Enter Page 2” option. Without goto in the MyWizardDriver.vfr file, you wouldn’t be able to access page two.</p> 
20	<b>Select “Enter Page 2”</b>
21	<p><b>Press “Enter”</b></p> <p><b>Notice</b> how the Windows System Date and Time cannot be modified to any other date/time and is grayed out:</p> 
22	<b>Test</b> by trying to enter the date 02/30/2013, then try a valid leap year date: 02/29/2012.
23	<b>Press “Down Arrow”</b> to return to Page 1
24	Test the “grayoutif” by going to “Enable My XYZ Device”
25	Press the “Spacebar” to toggle off/disable


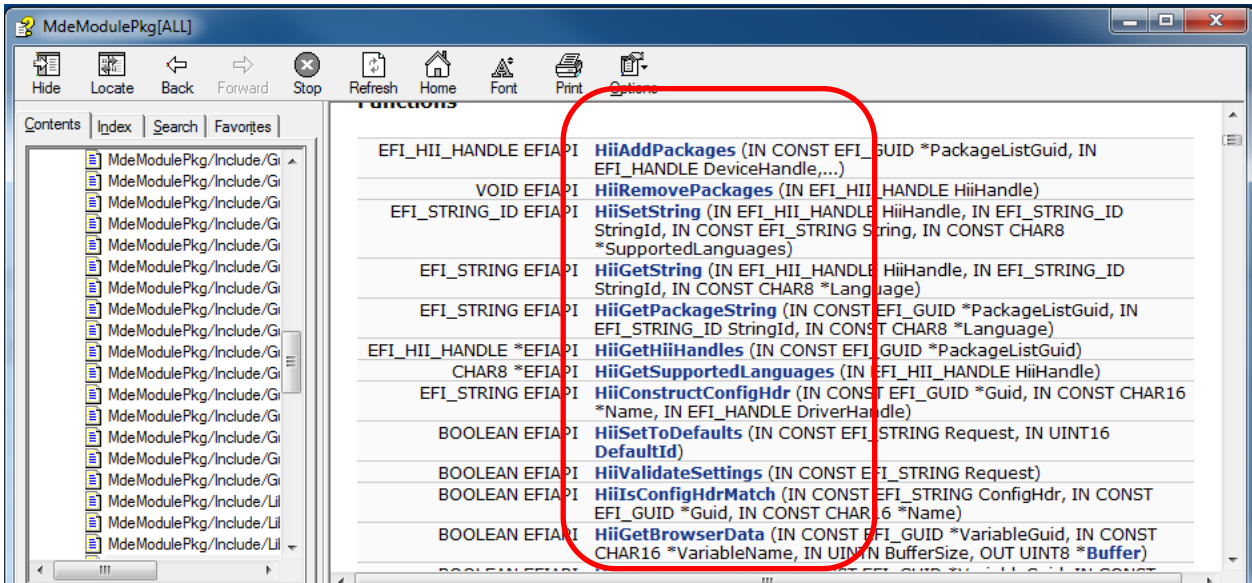
Step	Action
26	<p><b>Notice</b> the “Select Base Address” , “Name of Configuration” and the “Enter Page 2” fields are now grayed out and not selectable</p>  <p><b>Note:</b> If you wanted to hide “<b>Enter Page 2</b>”, you would simply replace the <code>grayoutif</code> code you entered with <code>suppressif</code> in the VFR file</p>
27	<b>Press</b> “Space bar” again to Enable
28	<b>Press</b> “F10” then “Escape” to save and exit
29	<b>Press</b> “Escape” to exit “Device Manager”
30	<b>Select</b> “Continue”
31	<b>Press</b> “Enter”
32	<b>Type</b> “reset” 
33	<p><b>Press</b> “Enter” to return to the Visual Studio Command Prompt</p> 

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.10

NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver before the Build command to build the MyWizardDriver Clean.


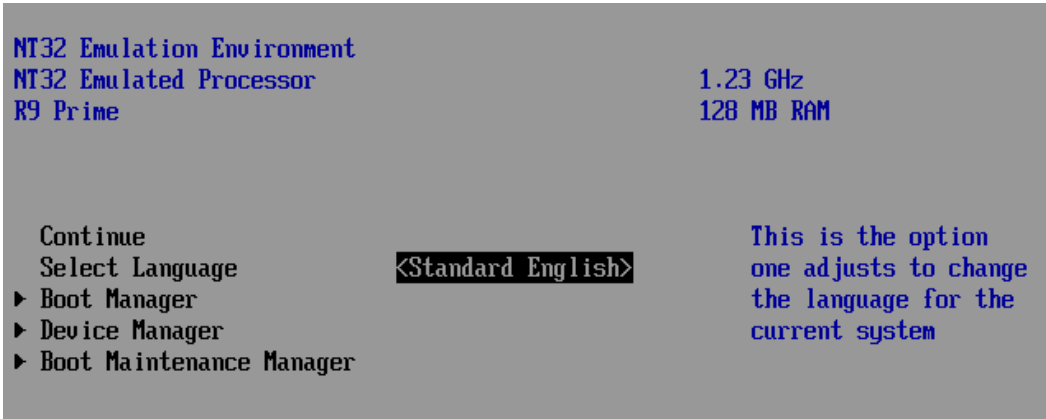


## 11. Adding Communication from Driver to Console through HII

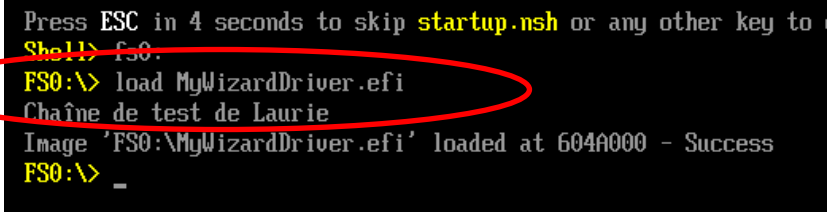


In this lab, you'll add communication from the driver to the console through HII. More specifically, you'll add code to retrieve a string from the HII database and print the string to the console. Then, you'll add the string in French, change the language, and test to ensure the correct language is displayed. The reason the driver should avoid direct string text to the console without the HII support is because there is no localization for text string inside the driver's source code. By using the HII database the strings are tokenized making localization easier.

Step	Action
1	For HII database library functions open the MdeModulePkg .Chm file and search on HiiLib.h functions
2	Select the Index tab
3	Type: HiiLib.h 
4	 <p><b>Note:</b> Notice the list of Hii function calls available. To get Strings the HiiGetString function can be used.</p>

Step	Action
5	<b>Update</b> the C:\Fw\edk2\Nt32pkg\Nt32pkg.fdf file
6	Make your driver stand alone. <b>Remove</b> (or comment out) the include statement in the Nt32pkg.fdf file:
	<pre>#INF      MyWizardDriver/MyWizardDriver.inf</pre> <div> <pre>INF      MdeModulePkg/Universal/Network/IScsiD #INF      MyWizardDriver/MyWizardDriver.inf !if \$(BUILD_NEW_SHELL) == TRUE INF      ShellPkg/Application/Shell/Shell.inf !endif</pre> </div>
7	<b>Save</b> Nt32pkg.fdf
8	<b>Update</b> the MyWizardDriver.uni file
9	Add the following code to the top of the file at approx. line 14 as shown:
	<pre>#langdef fr-FR "Francais"</pre> <div> <pre>12 13 #langdef en "English" 14 #langdef fr-FR "Francais" 15 16 #string STR_SAMPLE_FORM_SET_TITLE      #language en  "My Wizard I 17 #string STR_SAMPLE_FORM_SET_HELP      #language en  "Help for S 18 #string STR_SAMPLE_FORM1_TITLE      #language en  "My Wizard I 19</pre> </div>
10	Add the following code to the end of the file:
	<pre>#string STR_LANGUAGE_TEST_STRING      #language en  "Laurie's Test String"  #language fr-FR "Chaîne de test de Laurie"</pre> <div> <pre>75 76 #string STR_MY_TIME_PROMPT      #language en  "My System Time" 77 78 #string STR_LANGUAGE_TEST_STRING      #language en  "Laurie's Test String" 79      #language fr-FR "Chaîne de test de Laurie" 80</pre> </div>
11	<b>Save</b> MyWizardDriver.uni
12	<b>Update</b> the MyWizardDriver.c file
13	<b>Add</b> the following local variable for StringPtr after "BOOLEAN ActionFlag;" and before "Status = EFI_SUCCESS;"(as shown below):

Step	Action
	<pre>EFI_STRING StringPtr;</pre> <div> <pre> 189  UINTN      BufferSize; 190  MYWIZARDDRIVER_CONFIGURATION *Configuration; 191  BOOLEAN    ActionFlag; 192  EFI_STRING StringPtr; 193  Status = EFI_SUCCESS; 194 </pre> </div>
14	<p>Add the following code after "FreePool (ConfigRequestHdr);" (as shown below) to edit the driver's entry point with a debug and print statement by making a call to the HiiGetString for the token to print (at approx line 364):</p> <pre>StringPtr = HiiGetString (HiiHandle[0], STRING_TOKEN (STR_LANGUAGE_TEST_STRING), NULL);  DEBUG ((EFI_D_INFO, "[MyWizardDriver-Entrypoint] My String was: %s\n", StringPtr));  Print(L"%s\n", StringPtr);</pre> <div> <pre> 362  FreePool (ConfigRequestHdr); 363 364  StringPtr = HiiGetString (HiiHandle[0], STRING_TOKEN (STR_LANGUAGE_TEST_ST 365  DEBUG ((EFI_D_INFO, "[MyWizardDriver-Entrypoint] My String was: %s\n", StringPtr) 366  Print(L"%s\n", StringPtr); 367 368  // end HII 369  // 370  // Install Driver Supported EFI Version Protocol onto ImageHandle </pre> </div>
15	<b>Save</b> the MyWizardDriver.c
16	In the Visual Studio Command Prompt, <b>type</b> build
17	<b>Press</b> "Enter"
18	<b>Type</b> build run
19	<b>Press</b> "Enter"
20	<b>Type</b> Fs0:
21	<b>Press</b> "Enter"
22	<p><b>Type</b> load MyWizardDriver.efi and notice that the string's English version is displayed:</p> <div> <pre> Shell&gt; fs0: FS0:\&gt; load MyWizardDriver.efi Laurie's Test String Image 'FS0:\MyWizardDriver.efi' loaded at 604A0000 - Success FS0:\&gt; _ </pre> </div>

Step	Action
23	<b>Type</b> <code>Reset</code> 
24	<b>Press</b> "Enter"
25	<b>Type</b> <code>build</code>
26	<b>Type</b> <code>build run</code>
27	<b>Press</b> "Enter"
28	<b>Type</b> <code>exit</code> at the shell prompt
29	<b>Select Language</b> 
30	<b>Press</b> "Enter"
31	 <b>Select</b> "Français"
32	<b>Press</b> "Enter"
33	 <b>Select</b> "Continuer"
34	<b>Press</b> "Enter"

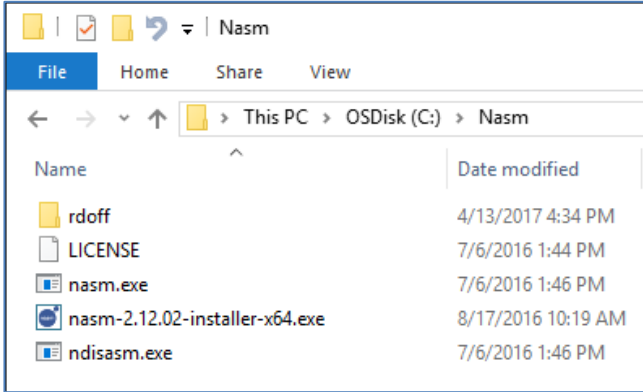
Step	Action
35	At the Shell Prompt, <b>type</b> <code>Fs0:</code>
36	<p><b>Type</b> <code>load MyWizardDriver.efi</code></p>  <p>Press <b>ESC</b> in 4 seconds to skip <b>startup.nsh</b> or any other key to</p> <p>Shell&gt; fs0:</p> <p>FS0:\&gt; load MyWizardDriver.efi</p> <p>Chaîne de test de Laurie</p> <p>Image 'FS0:\MyWizardDriver.efi' loaded at 604A000 - Success</p> <p>FS0:\&gt; _</p> <p>Notice that the string's French version is displayed:</p>
37	<p><b>Type</b> <code>"reset"</code></p> 
38	<p><b>Press</b> "Enter" to return to the Visual Studio Command Prompt</p> 

For any build issues copy the solution files from C:\Fw\LabSolutions\LessonE.11


NOTE: Del Directory C:\fw\edk2\Build\NT32IA32\DEBUG\_VS2010x86\IA32\MyWizardDriver before the Build command to build the MyWizardDriver Clean.

Make sure you update Nt32Pkg.fdf.

## Lab Setup

Step	Action
28	Download the <a href="#">UEFI Training Materials</a> (accept any security notifications)
29	Click “Open”
30	<p>Unzip the file to C: which will take a few minutes</p> <ul style="list-style-type: none"> <li>C:\Fw\Presentations - separate zip file</li> <li>C:\Fw\Edk2 – Open source tianocore.org EDK II</li> <li>C:\Fw\DriverWizard – Install .MSI</li> <li>C:\Fw\LabSampleCode - Solutions for Labs</li> <li>C:\Fw\Documentation - .chm files and examples</li> <li>C:\Fw\Nasm – For Assembly compiler</li> </ul> <p><b>Note:</b> It is highly important that you unzip the file correctly to this location because all the file locations in this training guide follow that format.</p>
31	<p>Copy the C:\fw\NASM directory to C:</p> 

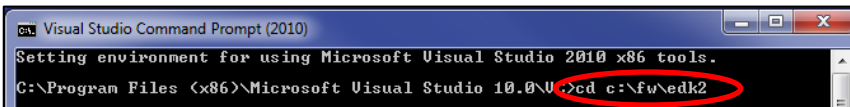
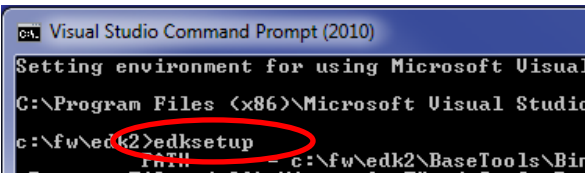
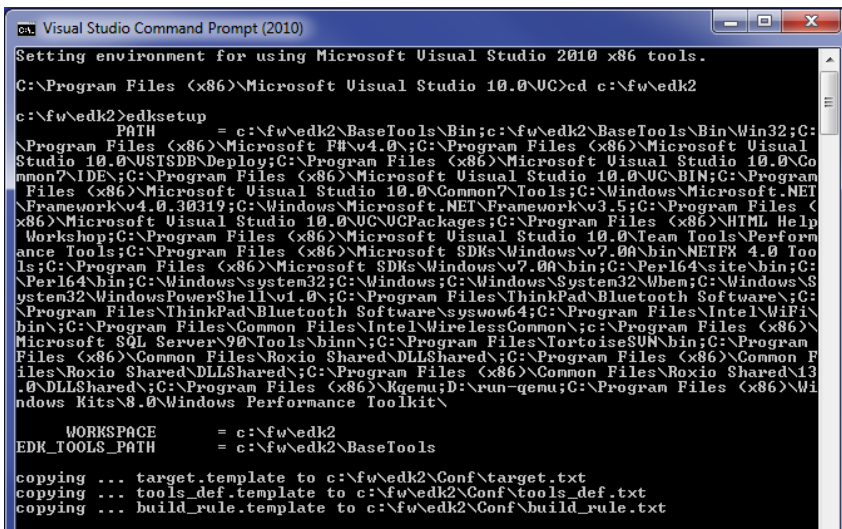
### Pin Visual Studio Command Prompt for Windows

Step	Action
1	Visual Studio Command Prompt for <a href="#">Windows 10</a>
2	<p>Pin “Visual Studio Command Prompt (2017)” to the Task bar</p>  <p>Note: this is the prompt that will be used to build the EDK II Labs</p>

### Preparing for the BUILD Command

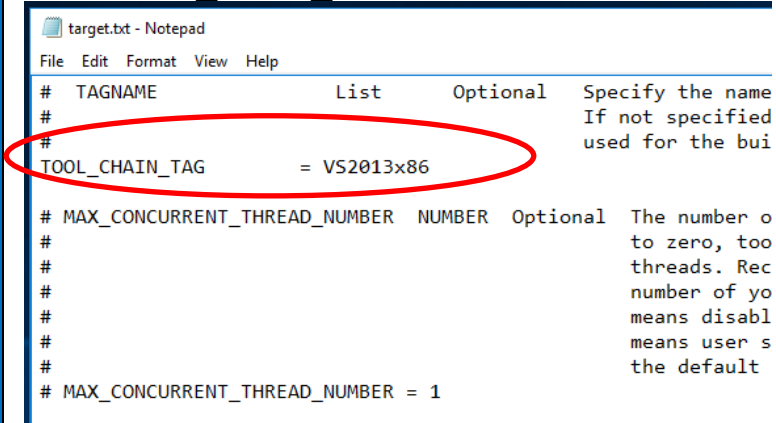
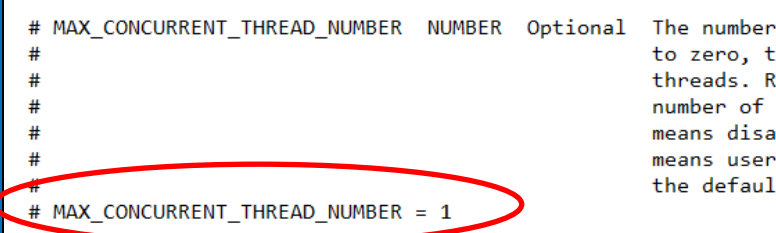
**Note:** You’ll need to repeat this step each time you exit the Visual Studio Command Prompt window. It is recommended that you keep your command prompt open during the training.




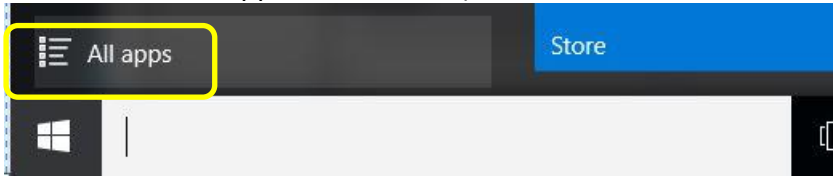
Step	Action
4	<b>Open</b> Visual Studio Command Prompt
32	<b>Type</b> <code>CD c:\fw\edk2</code> 
33	Press “Enter”
34	<b>Type</b> <code>edksetup</code> 
35	Press “Enter”  <p><b>Note:</b> If you see “!!! WARNING !!!...”, don’t be alarmed. That can be ignored at this time.</p>

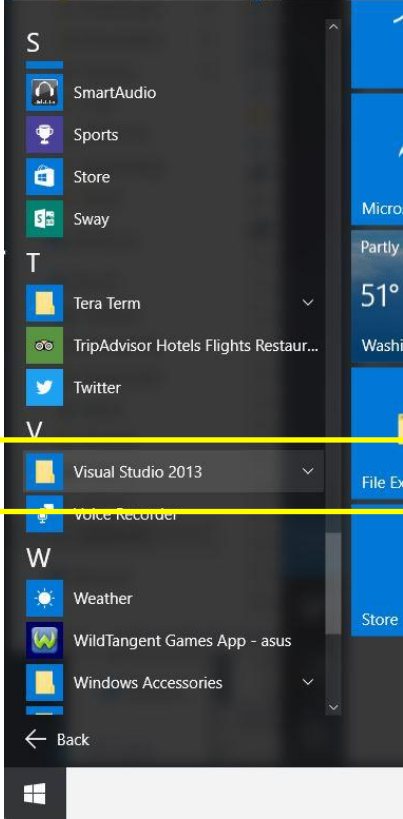
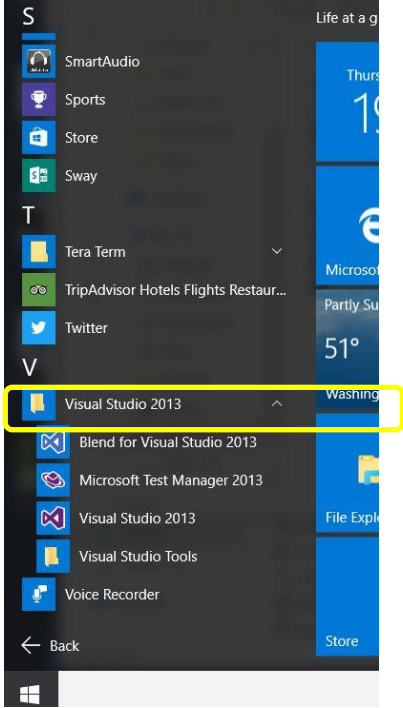
## Configuring Build Tools


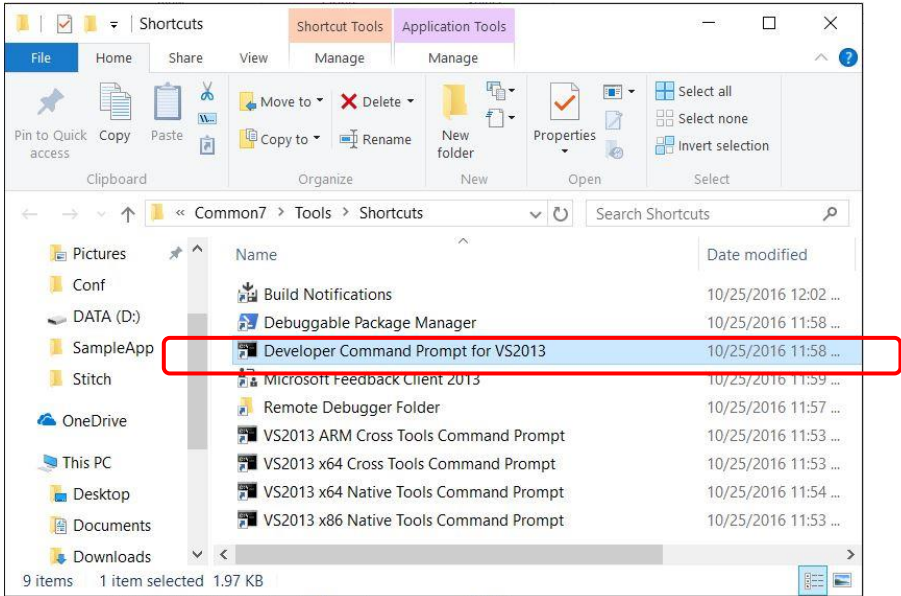
**Note:** You only need to edit *Target.txt* and/or *Tools\_Def.txt* once after the first **edksetup** command after downloading the Training materials .zip file.

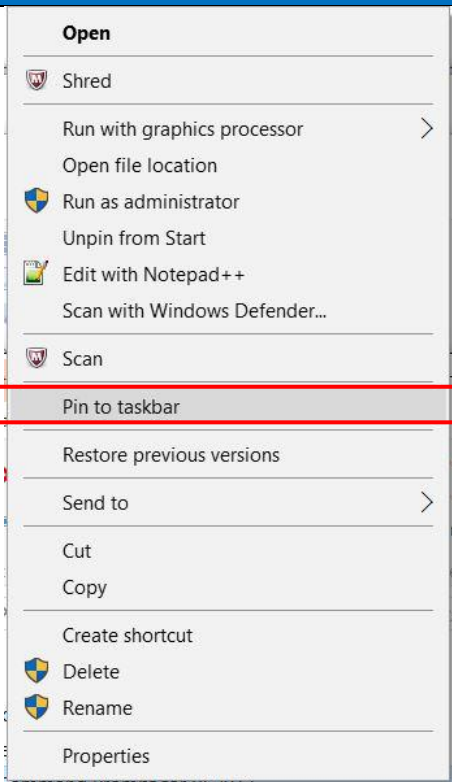

Step	Action
36	Open Notepad or other text editor that supports UNICODE
37	Open C:/fw/edk2/Conf/Target.txt
38	<p>Use the <b>Microsoft Windows and Visual Studio Matrix</b> Files C:/fw/edk2/conf/target.txt and <b>tools_def.txt</b></p> <p>File: C:/fw/edk2/conf/target.txt</p> <p><b>Modify TOOL_CHAIN_TAG</b> to match your version of Visual Studio.</p>  <pre> target.txt - Notepad File Edit Format View Help # TAGNAME List Optional Specify the name # If not specified # used for the bui # TOOL_CHAIN_TAG = VS2013x86 # MAX_CONCURRENT_THREAD_NUMBER NUMBER Optional The number o # to zero, too # threads. Rec # number of yo # means disabl # means user s # the default # MAX_CONCURRENT_THREAD_NUMBER = 1 </pre> <p><b>Example:</b></p> <p>for Windows 7 64 bit OS and Visual Studio 2013 modify the following in Target.txt</p> <p>From:</p> <pre>TOOL_CHAIN_TAG = MYTOOLS</pre> <p>to:</p> <pre>TOOL_CHAIN_TAG = VS2013x86</pre>
39	<p>OPTIONAL: Update the MAX_CONCURRENT_THREAD_NUMBER By the number of processors on your laptop + 1. Example: most have Intel® Dual Core with Hyper threading which means 2 procs + 2 HT + 1 = <b>5</b>.</p>  <pre> # MAX_CONCURRENT_THREAD_NUMBER NUMBER Optional The number # to zero, t # threads. R # number of # means disa # means user # the default # MAX_CONCURRENT_THREAD_NUMBER = 1 </pre>
40	Save and close the text file C:/fw/edk2/conf/target.txt

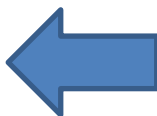
## Microsoft Windows 10 – Visual Studio command prompt

Step	Action
	<b>Open</b> Microsoft Visual Studio 2013 command prompt (NOTE: VS 2013 is used in the following examples but VS 2010, VS 2015 and VS 2017 will be similar )
1	<b>Using the Start menu in Windows 10,</b>  <b>Left Click</b> on “Windows Key” Lower Left 
2	<b>Left-click</b> on “All apps” Windows 8 (Window 10 use scroll bar next step below) 
3	<b>Scroll down</b> from the scroll bar on the right until “ <b>Visual Studio 2013</b> ”

Step	Action
	 <p>A screenshot of the Windows Start menu. The 'Visual Studio 2013' application is highlighted with a yellow rectangular box. The Start menu is organized alphabetically, with sections for S, T, and V. Other visible applications include SmartAudio, Sports, Store, Sway, Tera Term, TripAdvisor, Twitter, Weather, WildTangent Games App, and Windows Accessories.</p>
4	<b>Left Click “Visual Studio 201n”</b>  <p>A screenshot of the Windows Start menu showing the expanded list for 'Visual Studio 2013'. The 'Visual Studio 2013' application is highlighted with a yellow rectangular box. The expanded list includes 'Blend for Visual Studio 2013', 'Microsoft Test Manager 2013', 'Visual Studio 2013', and 'Visual Studio Tools'. The Start menu is organized alphabetically, with sections for S, T, and V. Other visible applications include SmartAudio, Sports, Store, Sway, Tera Term, TripAdvisor, Twitter, Weather, WildTangent Games App, and Windows Accessories.</p>

Step	Action
5	<p><b>Left Click “Visual Studio Tools”</b></p> 
6	<p><b>Another window will open</b></p>  <p><b>Right Click on “Developer Command Prompt for VS2013”</b>  NOTE: Make sure you are selecting the correct Command prompt for Visual Studio. For VS2013 it is: <b><i>“Developer Command Prompt for VS2013”</i></b></p>
7	<p><b>Left Click on “Pin to taskbar”</b></p>

Step	Action
	
8	 <p>Note: this is the prompt that will be used to build the EDK 2 Labs</p>



## Microsoft Windows and Visual Studio Matrix

Files `C:/fw/edk2/conf/target.txt` and `tools_def.txt` ([Return to Configuring Build Tools](#))

Visual Studio	Version	Win7,Win8 & Win10 x64
VS2005	8.0	<code>target.txt</code> TOOL_CHAIN_TAG = <b>VS2005x86</b> Requires WinDDK Link16**
VS2008	9.0	<code>target.txt</code> TOOL_CHAIN_TAG = <b>VS2008x86</b>
VS2010	10.0	<code>target.txt</code> TOOL_CHAIN_TAG = <b>VS2010x86</b>
VS2012	11.0	<code>target.txt</code> TOOL_CHAIN_TAG = <b>VS2012x86</b>
VS2013	12.0	<code>target.txt</code> TOOL_CHAIN_TAG = <b>VS2013x86</b>
VS2015	14.0	<code>target.txt</code> TOOL_CHAIN_TAG = <b>VS2015x86</b>
VS2017	15.0	<code>target.txt</code> TOOL_CHAIN_TAG = <b>VS2017x86</b>

# Reference





## Glossary of UEFI Terms and Acronyms

<https://github.com/tianocore/tianocore.github.io/wiki/Acronyms-and-Glossary>

## Helpful Links

UEFI Forum	<a href="http://www.uefi.org">http://www.uefi.org</a>
UEFI Open Source	<a href="http://www.tianocore.org">http://www.tianocore.org</a>
EFI Developer Kit (EDK II)	<a href="http://tianocore.github.io/edk2.html">http://tianocore.github.io/edk2.html</a>
EDK II Documents	<a href="http://www.tianocore.org/docs/">http://www.tianocore.org/docs/</a>
UEFI Shell Documents	<a href="https://github.com/tianocore/tianocore.github.io/wiki/ShellPkg">https://github.com/tianocore/tianocore.github.io/wiki/ShellPkg</a>

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