

深度学习与自然语言处理

以软件仓库挖掘为例

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智能服务与软件工程中心
Center for Intelligent Services and Software Engineering

A. 自然语言处理发展历程

B. 深度学习与自然语言处理

C. 自然语言处理与软件仓库挖掘

自然语言处理

第一阶段：20世纪50年代到70年代

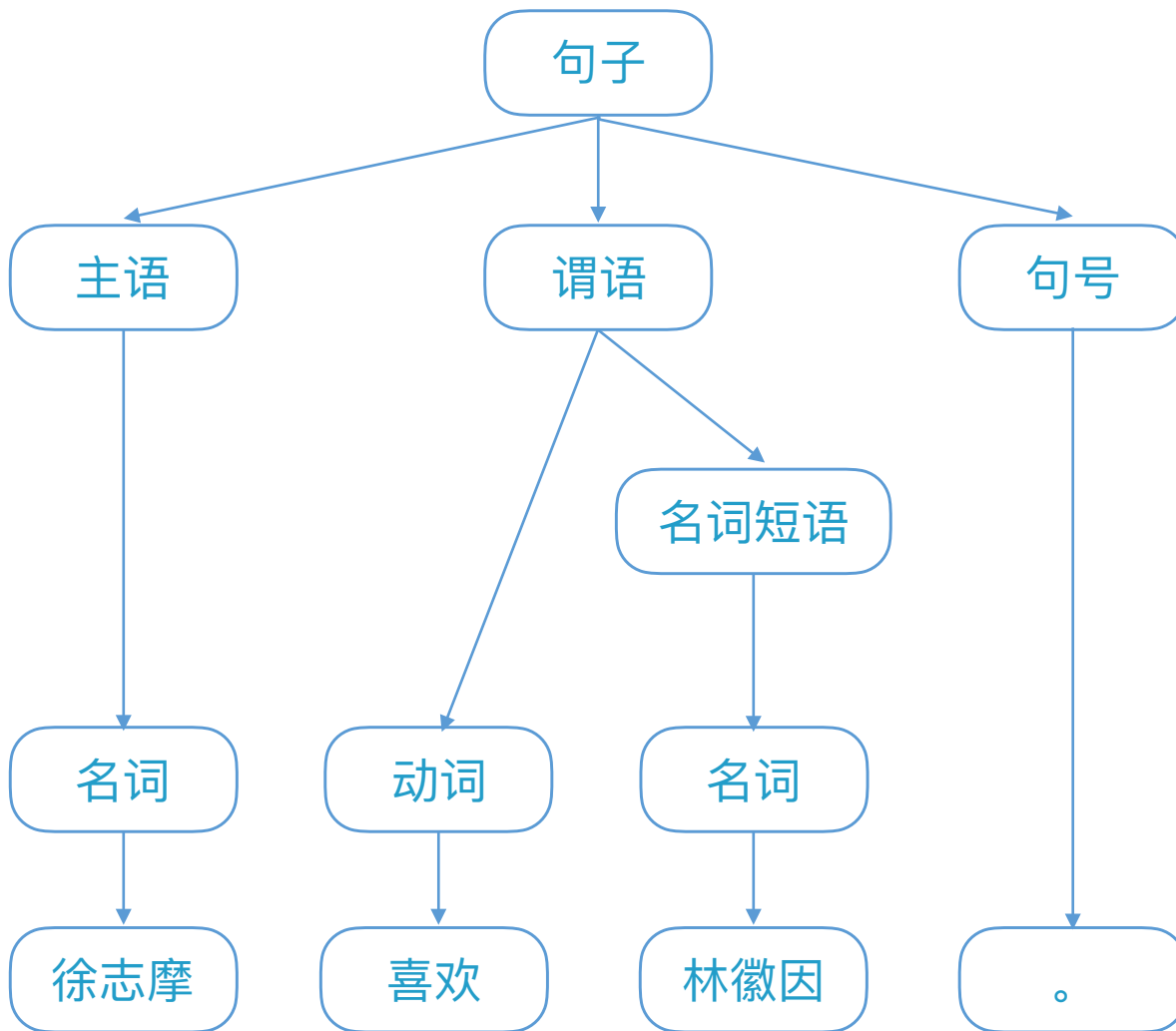
要让机器完成翻译或者语音识别等只有人来才能做的事情

1.就必须先让计算机理解自然语言

2.而做到这一点就必须让计算机拥有类似我们人类这样的智能

第一阶段：20世纪50年代到70年代

徐志摩喜欢林徽因

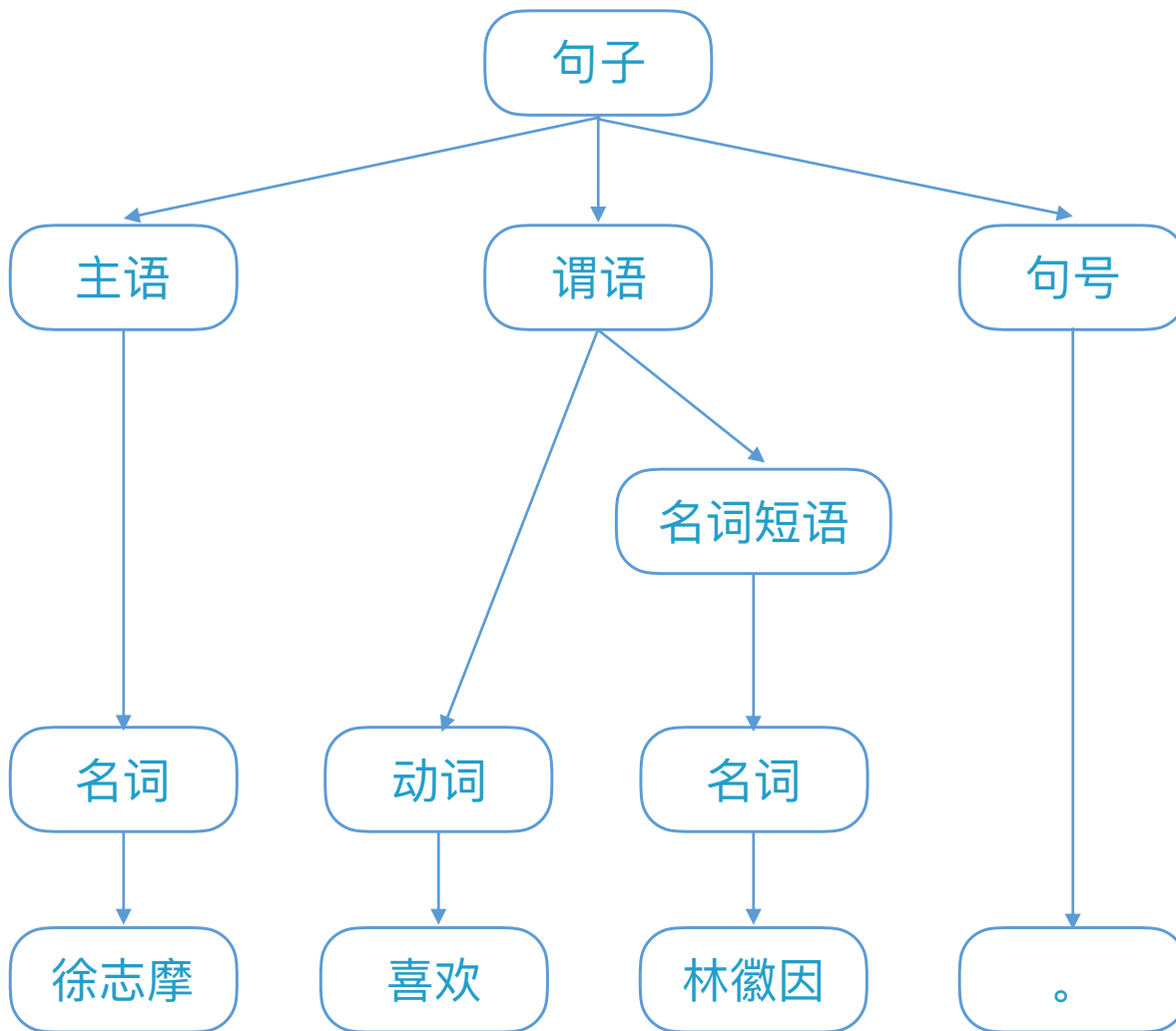


第一阶段：20世纪50年代到70年代

徐志摩喜欢林徽因

美联储主席本-伯南克昨天告诉媒体7000亿美元的救助资金将借给上百家银行、保险公司和汽车公司。

?



第一阶段：20世纪50年代到70年代

The pen is in the box → 笔在盒子里

The box is in the pen → 盒子在笔里 ?

第一阶段：20世纪50年代到70年代

The pen is in the box → 笔在盒子里

The box is in the pen → 盒子在笔里 ?

盒子在围栏里 !

第二阶段：20世纪70年代以后 从规则到统计

弗里德里克.贾里尼克

IBM华生实验室



Frederick Jelinek (18 November 1932 – 14 September 2010)

第二阶段：20世纪70年代以后 从规则到统计

1.美联储主席本-伯南克昨天告诉媒体7000亿美元的救助资金将借给上百家银行、保险公司和汽车公司。

2.本-伯南克美联储主席昨天7000亿美元的救助资金告诉媒体将借给银行、保险公司和汽车公司上百家。

3.联储美主席南克告助资金将借本-伯给上司和汽车公司昨天诉媒体7000亿百家美元的救银行、保险公。

第二阶段：20世纪70年代以后 从规则到统计

一个句子是否合理，就看它的
可能性大小如何

1.美联储主席本-伯南克昨天告诉媒体7000亿美元的救助资金将借给上百家银行、保险公司和汽车公司。

10^{-20}

2.本-伯南克美联储主席昨天7000亿美元的救助资金告诉媒体将借给银行、保险公司和汽车公司上百家。

10^{-25}

3.联储美主席南克告助资金将借本-伯给上司和汽车公司昨天诉媒体7000亿百家美元的救银行、保险公。

10^{-70}

第二阶段：20世纪70年代以后 从规则到统计

一个句子是否合理，就看它的
可能性大小如何

假定S表示一个有意义的句子

$S = (w_1, w_2, w_3, w_4, w_5, w_6, \dots, w_n)$
n为句子长度

$$P(S) = P(w_1, w_2, w_3, w_4, w_5, w_6, \dots, w_n)$$



$$P(S) = P(w_1)P(w_2|w_1)P(w_3|w_1, w_2) \dots \dots \dots P(w_n, |w_1, w_2, w_3, \dots, w_{n-1})$$

第二阶段：20世纪70年代以后 从规则到统计

一个句子是否合理，就看它的
可能性大小如何

俄国数学家马尔可夫(Andrey Markov)

马尔可夫假设：

假设任意一个词 w_i 出现的概率只同它前面的词 w_{i-1} 有关

$$P(S) = P(w_1)P(w_2|w_1)P(w_3|w_2)\dots P(w_n|w_{n-1})$$

深度学习与自然语言处理

深度学习，从基本的层面来说是表征学习

我们要将每一个单词都表征为一个d维向量

`Uninterested = [_ _ _ _ _]`

我们希望通过填写值的方式可以让向量表征词，以及词的语境、意思或者语音

建立一个共生矩阵(concurrence matrix)

I love NLP and I like dogs

建立一个共生矩阵(concurrence matrix)

I love NLP and I like dogs

`I = [0 1 0 1 1 0]`
`Love = [1 0 1 0 0 0]`
`NLP = [0 1 0 1 0 0]`
`And = [1 0 1 0 0 0]`
`Like = [1 0 0 0 0 1]`
`Dogs = [0 0 0 0 1 0]`

建立一个共生矩阵(concurrence matrix)

I love NLP and I like dogs

建立一个共生矩阵(concurrence matrix)

I love NLP and I like dogs

$$J(\theta) = \frac{1}{T} \sum_{t=1}^T \sum_{-m \leq j \leq m, j \neq 0} \log p(w_{t+j} | w_t)$$

Word2Vec

建立一个共生矩阵(concurrence matrix)

I love NLP and I like dogs

$$X_{shirt} - X_{clothing} \approx X_{chair} - X_{furniture}$$

$$X_{king} - X_{man} \approx X_{queen} - X_{woman}$$

B

深度学习与自然语言处理

循环神经网络(RNN)

循环神经网络(RNN) Why?

循环神经网络(RNN) Why?

Finding Structure in Time

循环神经网络(RNN) Why?

Finding Structure in Time

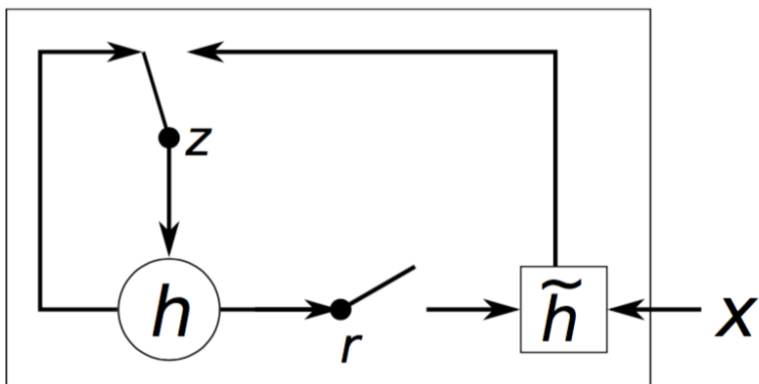
Other NNs' drawbacks

The input should be presented all at once

The input layer must provide for the longest possible pattern

循环神经网络(RNN)

门控循环单元(gated recurrent unit / GRU)



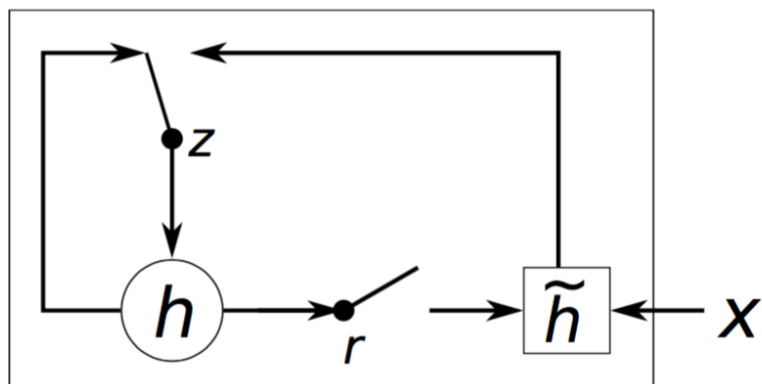
传统RNN中

隐藏状态向量是通过该公式计算的

$$h_t = f \left(W^{(hh)} h_{t-1} + W^{(hx)} x_t \right)$$

循环神经网络(RNN)

门控循环单元(gated recurrent unit / GRU)

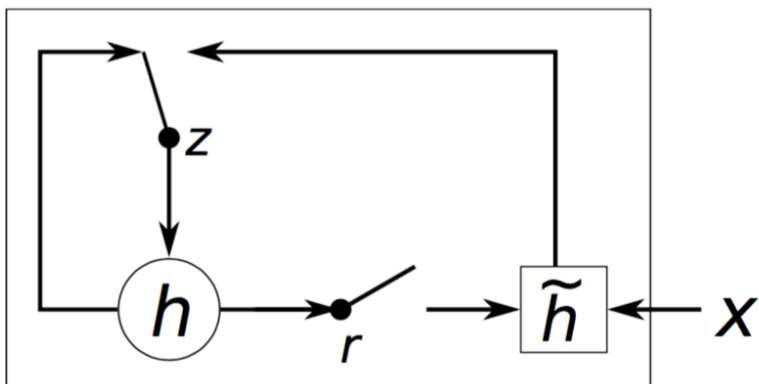


GRU提供

一个更新门(update gate) — z 一个重置门(reset gate) — r 一个新的记忆存储器(memory container) — h'

循环神经网络(RNN)

门控循环单元(gated recurrent unit / GRU)



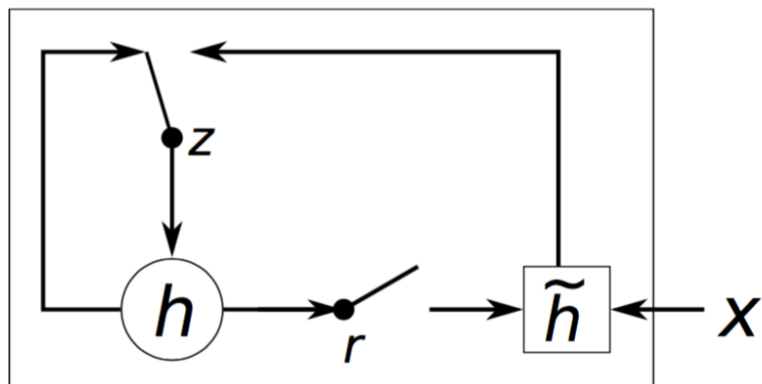
$$z_t = \sigma \left(W^{(z)} x_t + U^{(z)} h_{t-1} \right)$$

$$r_t = \sigma \left(W^{(r)} x_t + U^{(r)} h_{t-1} \right)$$

$$\tilde{h}_t = \tanh \left(W x_t + r_t \circ U h_{t-1} \right)$$

循环神经网络(RNN)

门控循环单元(gated recurrent unit / GRU)



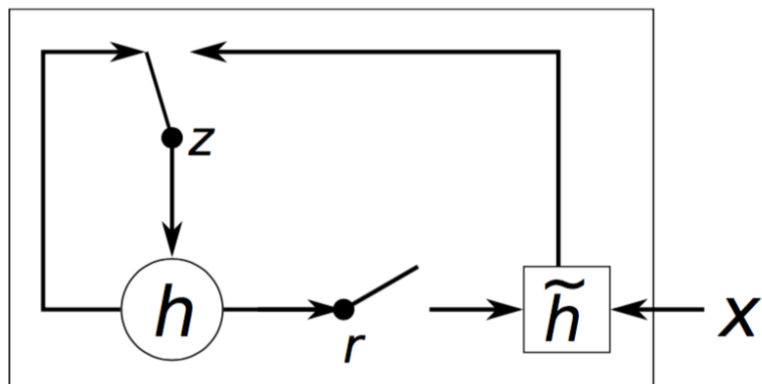
$$h_t = f \left(W^{(hh)} h_{t-1} + W^{(hx)} x_t \right)$$



$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$

循环神经网络(RNN)

门控循环单元(gated recurrent unit / GRU)



$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$

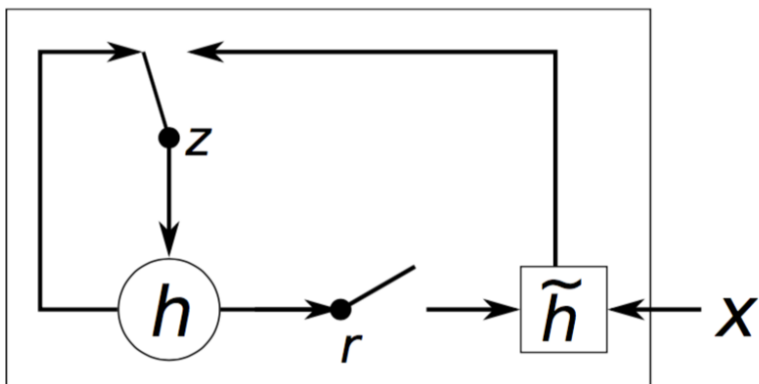
更新门

如果 z_t 趋向于1, h_t 就完全忽略现在的词向量, 仅仅是复制前隐藏状态。

如果 z_t 趋向于0, h_t 就完全忽略前一时间步骤的隐藏状态, 仅仅只依赖于新的记忆存储器。

循环神经网络(RNN)

门控循环单元(gated recurrent unit / GRU)



$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$

重置门

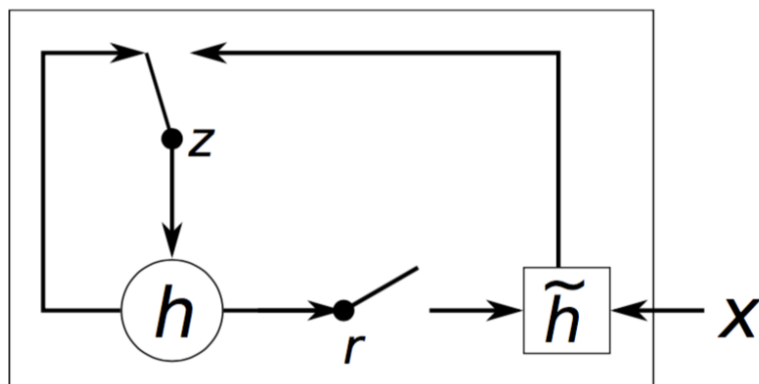
如果 r_t 趋向于1，记忆存储器将保持前一隐藏状态的信息。

如果 r_t 趋向于0，记忆存储器将忽略前一隐藏状态的信息。

此门控能允许模型丢弃一些对未来不相干的信息。

循环神经网络(RNN)

RNN Encoder-Decoder



$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$

Those units that learn to capture short-term dependencies will tend to have reset gates that are frequently active.

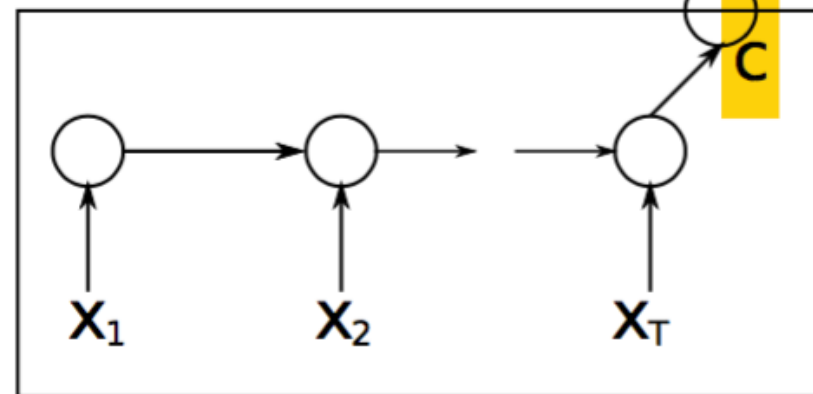
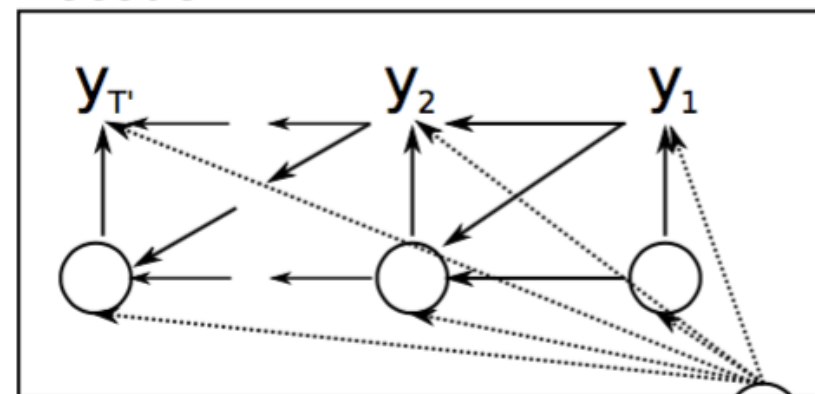
But those that capture longer-term dependencies will have update gates that are mostly active.

循环神经网络(RNN)

RNN Encoder-Decoder

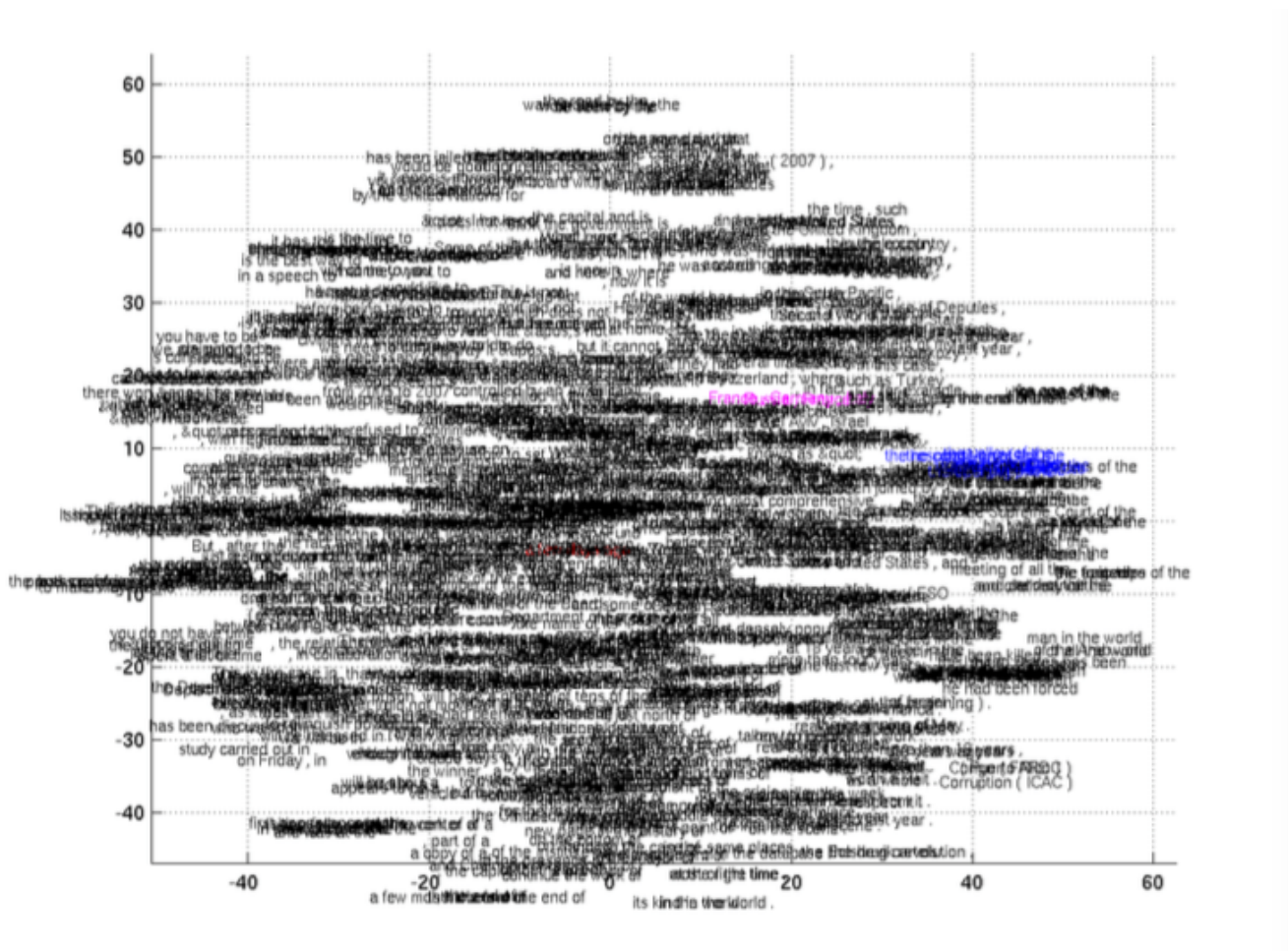
It learns to encode a variable-length sequence into a fixed-length vector representation and to decode a given fixed-length vector representation back into a variable-length sequence.

Decoder

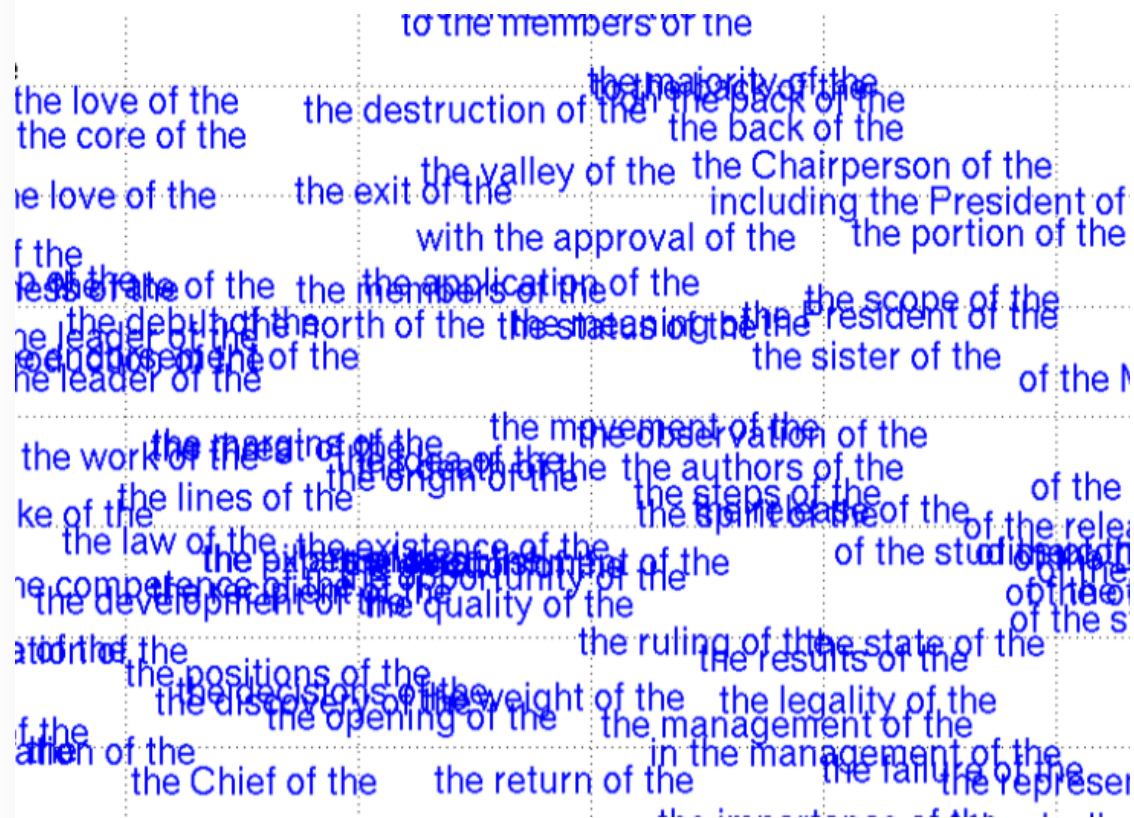
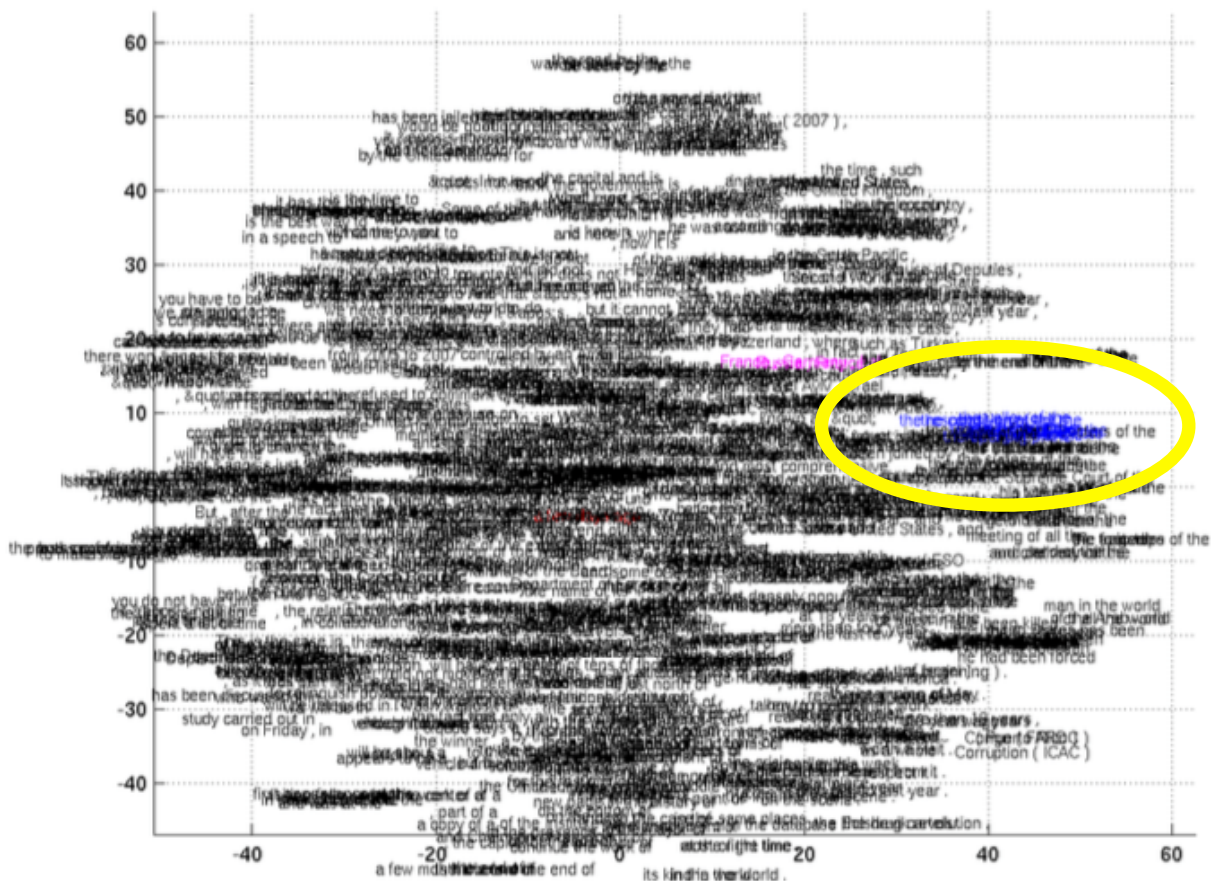


Encoder

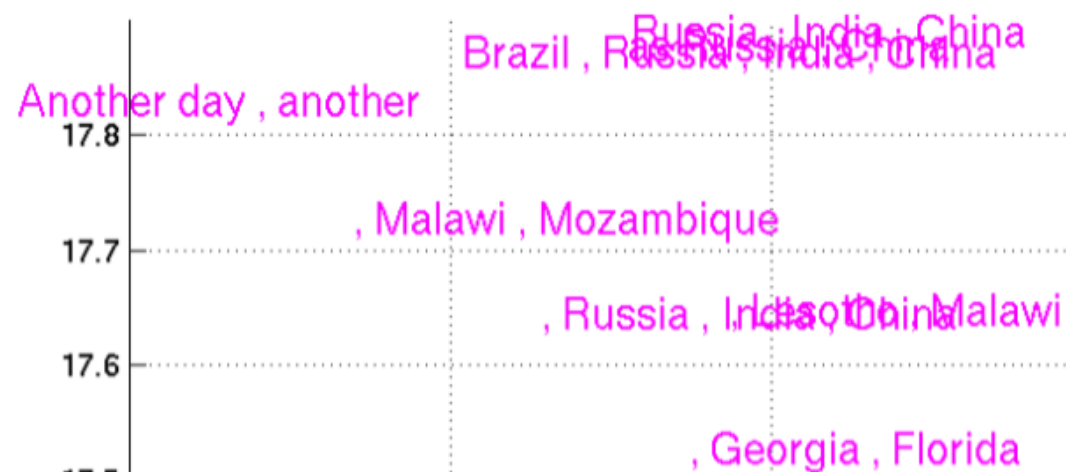
深度学习与自然语言处理



深度学习与自然语言处理

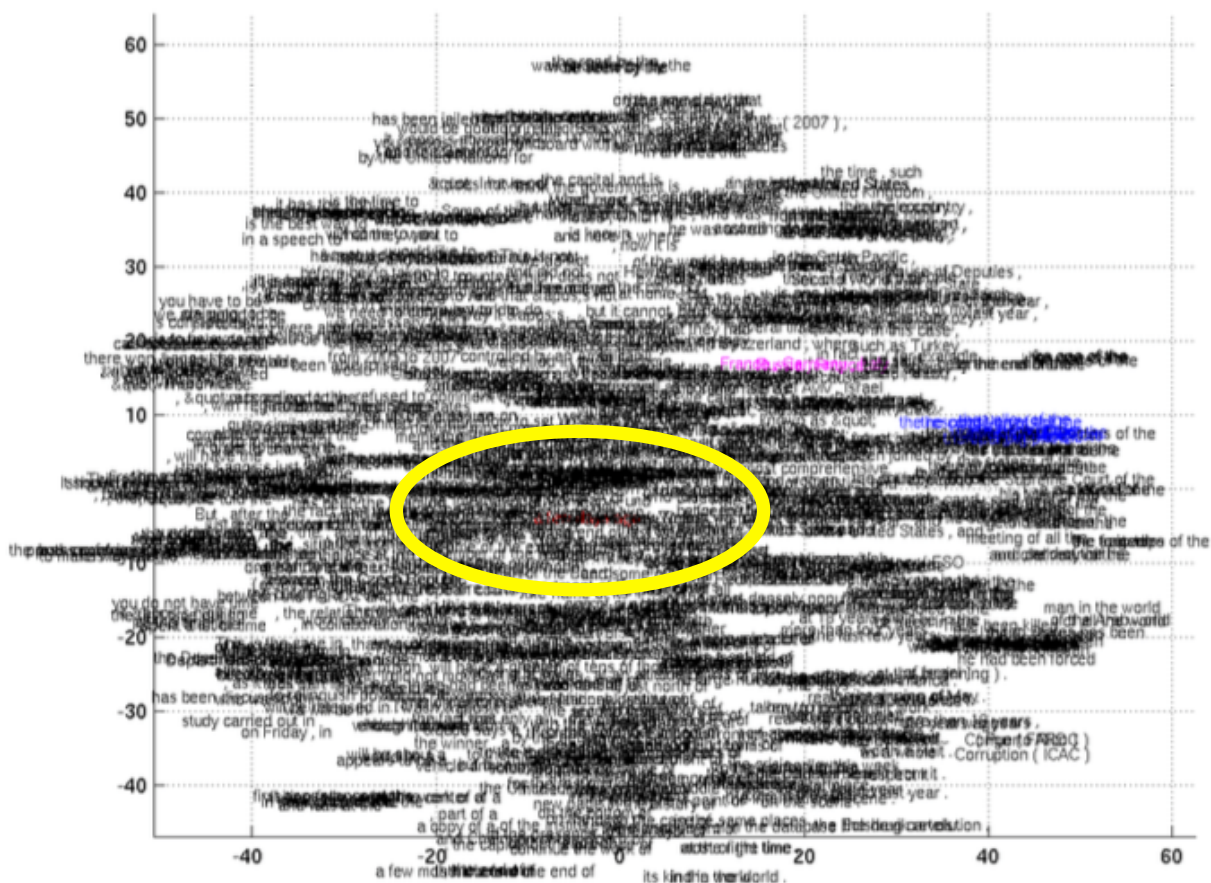


深度学习与自然语言处理



B

深度学习与自然语言处理



decades

the last two months
a few months before
just a few months before
within a few months

a few days ago

a few months -

in the next few months
the next six months

the next few months

that a few days

the past few months

at first data for decades

软件仓库挖掘

API Learning

Search

search

1,694 results

relevance

newest

votes

active

417

votes

17

answers

Q: How do I save a String to a text file using Java?

In **Java**, I have text from a text field in a **String** variable called "text". How can I **save** the contents of the "text" variable to a **file**? ...

java

file

file-io

text-files

asked Jun 27 '09 by [Justin White](#)

Search engines based on keyword matching

common places to discover APIs and their usage sequences:

Google, Bing, Baidu

Stack Overflow, GitHub

Search engines based on keyword matching

Drawbacks: Inefficient and inaccurate for programming tasks

Need to manually examine many web pages

Ignore the semantics of natural language queries.

Question Id 19477465

Title: Get python program to end by pressing anykey and not enter

Body: How can I get my Python program to end by pressing any key without pressing enter. So if the user types "c", the program should automatically end without pressing enter. My code so far:

```
print("Hi everyone! This is just a quick sample code I made")  
print("Press anykey to end the program.")
```

Question Id 510357 (marked as *duplicate* to 19477465)

Title: Python read a single character from the user

Body: Is there a way of reading one single character from the user input? For instance, they press one key at the terminal and it is returned (sort of like `getch()`). I know there's a function in Windows for it, but I'd like something that is cross-platform.

Code Search

McMillan retrieves and visualise relevant functions and their usages

W.-K.Chan model API invocations as an API graph
find an connected subgraph that has high textual similarity with the query phrases

Mining API Usage Patterns

- **Xie et al.** proposed MAPO, which represents source code as call sequences and clusters them according to similarity heuristics such as method names
- **Fowkes** Proposed a probabilistic algorithm for mining the most informative and parameter-free API call patterns

Deep API Learning

It does not rely on information retrieval techniques and can understand word sequences and query semantics.

It constructs a neural language model to learn usage patterns.

Deep API Learning

Input an **JDK API-related** Query:

save string to file

Go!

API Sequence [Note: your query may not be supported by Java SDK library]

FileWriter.new→FileWriter.write→FileWriter.close 0.002613704651594162

FileWriter.new→BufferedWriter.new→BufferedWriter.write→BufferedWriter.flush→BufferedWriter.close 0.10887346928939223

File.new→FileOutputStream.new→String.getBytes→FileOutputStream.write→FileOutputStream.flush→FileOutputStream.close
0.11973753806791808

String.getBytes→FileOutputStream.write→FileOutputStream.flush→FileOutputStream.getFD→FileOutputStream.flush→FileOutputStream.close
0.16190701350569725

FileWriter.new→BufferedWriter.new→BufferedWriter.write→BufferedWriter.flush→BufferedWriter.close→File.getPath 0.17773608275149999

FileWriter.new→BufferedWriter.new→BufferedWriter.write→BufferedWriter.flush→BufferedWriter.close→FileWriter.close 0.18629461017094159

File.new→FileOutputStream.new→OutputStreamWriter.new→OutputStreamWriter.write→OutputStreamWriter.close→FileOutputStream.close
0.18909082836226412

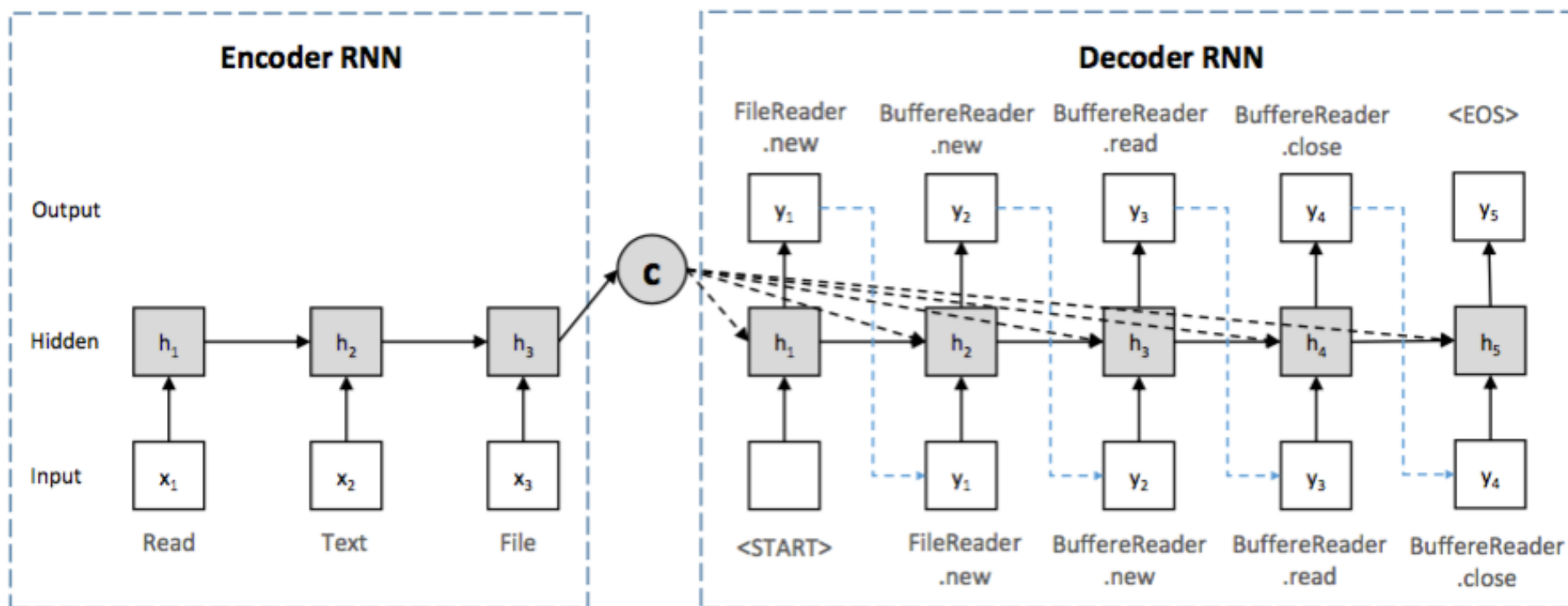
PrintWriter.new→PrintWriter.println→PrintWriter.close 0.21147412657737732

FileWriter.new→FileWriter.write→FileWriter.close→FileWriter.new→FileWriter.write→FileWriter.close 0.21948248344032387

String.getBytes→FileOutputStream.write→FileOutputStream.flush→FileOutputStream.close 0.22000371062984833

convert int to string	Integer.toString
convert string to int	Integer.parseInt String.toCharArray Character.digit
append strings	StringBuilder.append StringBuilder.toString
get current time	System.currentTimeMillis Timestamp.new
parse datetime from string	SimpleDateFormat.new SimpleDateFormat.parse
test file exists	File.new File.exists
open a url	URL.new URL.openConnection
open file dialog	JFileChooser.new JFileChooser.showOpenDialog JFileChooser
get files in folder	File.new File.list File.new File.isDirectory
match regular expressions	Pattern.compile Pattern.matcher Matcher.group
generate md5 hash code	MessageDigest.getInstance MessageDigest.update MessageDi

Deep API Learning

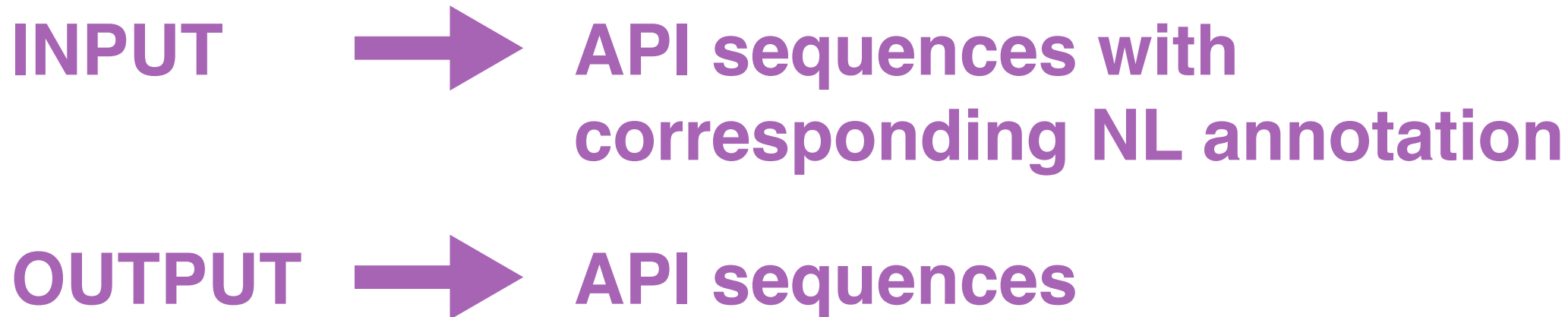


Deep API Learning

INPUT → **Natural Language**

OUTPUT → **Natural Language**

Deep API Learning



Deep API Learning Extracting API Usage Sequences

```
new C()
```

```
o.m()
```

```
o1.m1(o2.m2(), o3.m3())
```

```
stmt1; stmt2; ...; stmt
```

```
if(stmt1) {stmt2;} else {stmt3;}
```

```
while(stmt1) {stmt2; }
```

Deep API Learning Extracting API Usage Sequences

<code>new C()</code>	<code>C.new</code>
<code>o.m()</code>	<code>c.m</code>
<code>o1.m1(o2.m2(), o3.m3())</code>	<code>C2.m2-C3.m3-C1.m1</code>
<code>stmt1; stmt2; ...; stmt</code>	<code>s1-s2-...-st</code>
<code>if(stmt1) {stmt2;} else {stmt3;}</code>	<code>s1-s2-s3</code>
<code>while(stmt1) {stmt2; }</code>	<code>s1-s2</code>

Deep API Learning Extracting Annotations

```
/**
 * Copies bytes from a large (over 2GB) InputStream to an OutputStream.
 * This method uses the provided buffer, so there is no need to use a
 * BufferedInputStream.
 * @param input the InputStream to read from
 *   . . .
 * @since 2.2
 */
```

Deep API Learning Extracting Annotations

```
/**
 * Copies bytes from a large (over 2GB) InputStream to an OutputStream.
 * This method uses the provided buffer, so there is no need to use a
 * BufferedInputStream.
 * @param input the InputStream to read from
 * . . .
 * @since 2.2
 */
```



Copies bytes from a large (over 2GB) InputStream to an OutputStream

Deep API Learning

```
/**
 * Copies bytes from a large (over 2GB) InputStream to an OutputStream.
 * This method uses the provided buffer, so there is no need to use a
 * BufferedInputStream.
 * @param input the InputStream to read from
 * . . .
 * @since 2.2
 */
public static long copyLarge(final InputStream input,
    final OutputStream output, final byte[] buffer) throws IOException {
    long count = 0;
    int n;
    while (EOF != (n = input.read(buffer))) {
        output.write(buffer, 0, n);
        count += n;
    }
    return count;
}
```

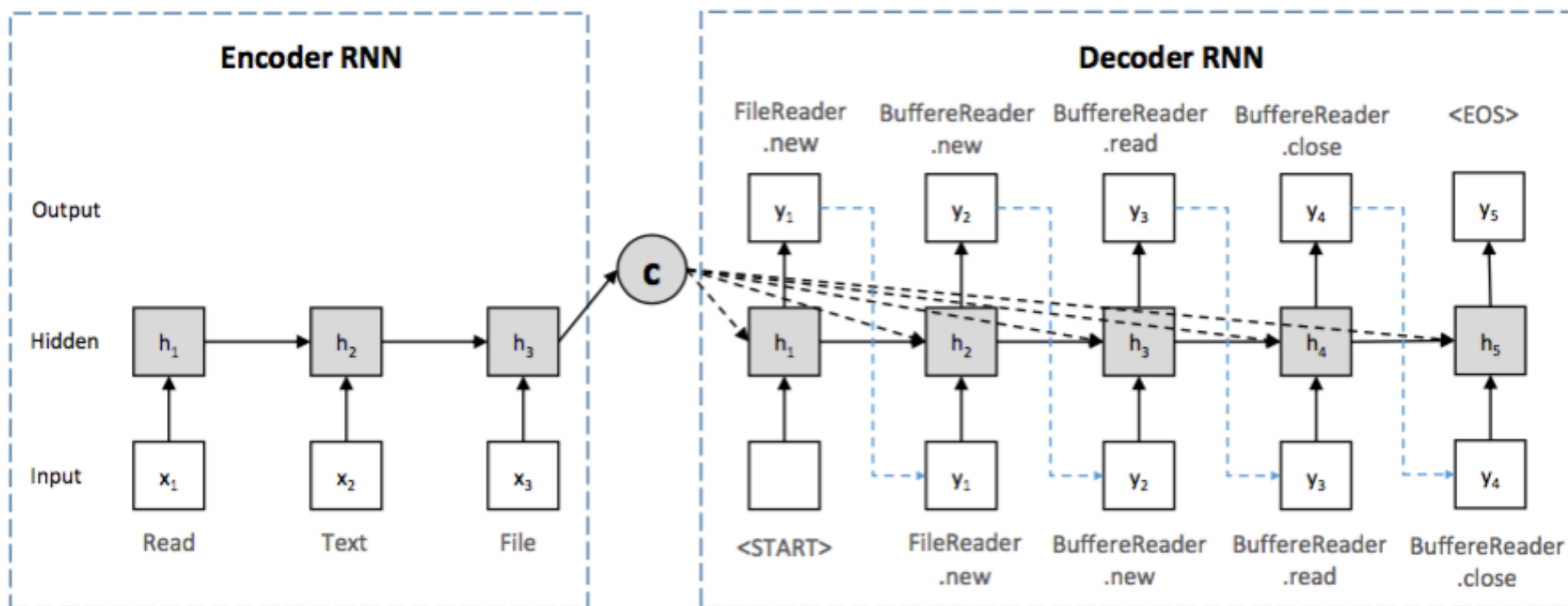
Deep API Learning

```
/**
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    int n;
    while (EOF != (n = input.read(buffer))) {
        output.write(buffer, 0, n);
        count += n;
    }
    return count;
}
```

API sequence: InputStream.read → OutputStream.write

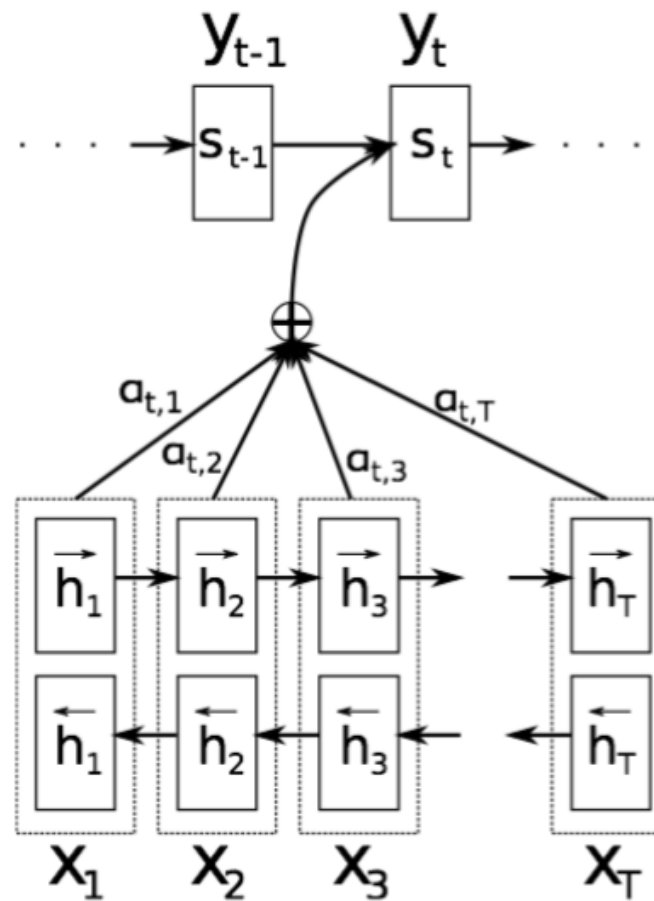
Annotation: copies bytes from a large inputstream to an outputstream.

Deep API Learning



Deep API Learning

Two RNNs for encoder

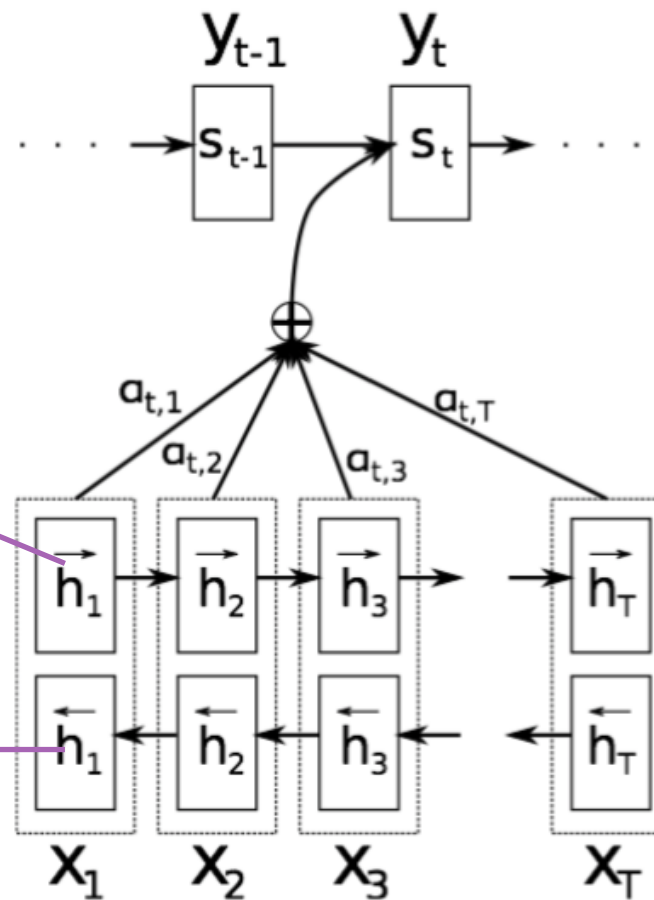


Deep API Learning

Two RNNs for encoder

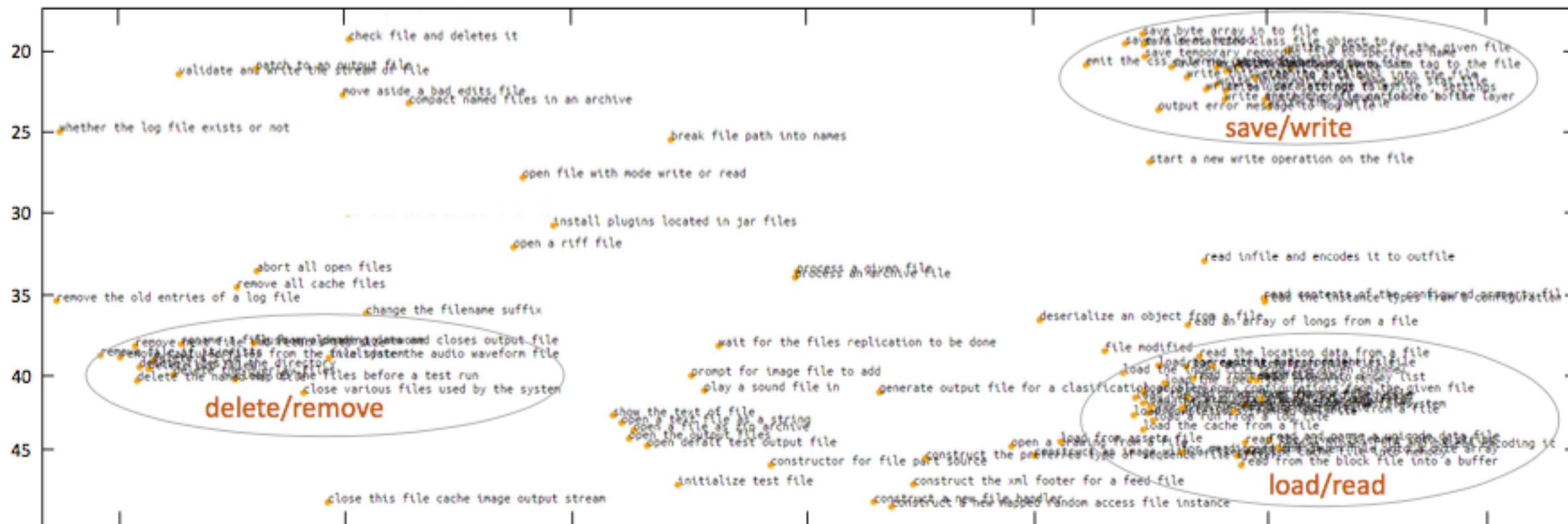
a forward RNN
directly encodes the
sources sentences

a backward RNN
encodes the reversed
source sentences

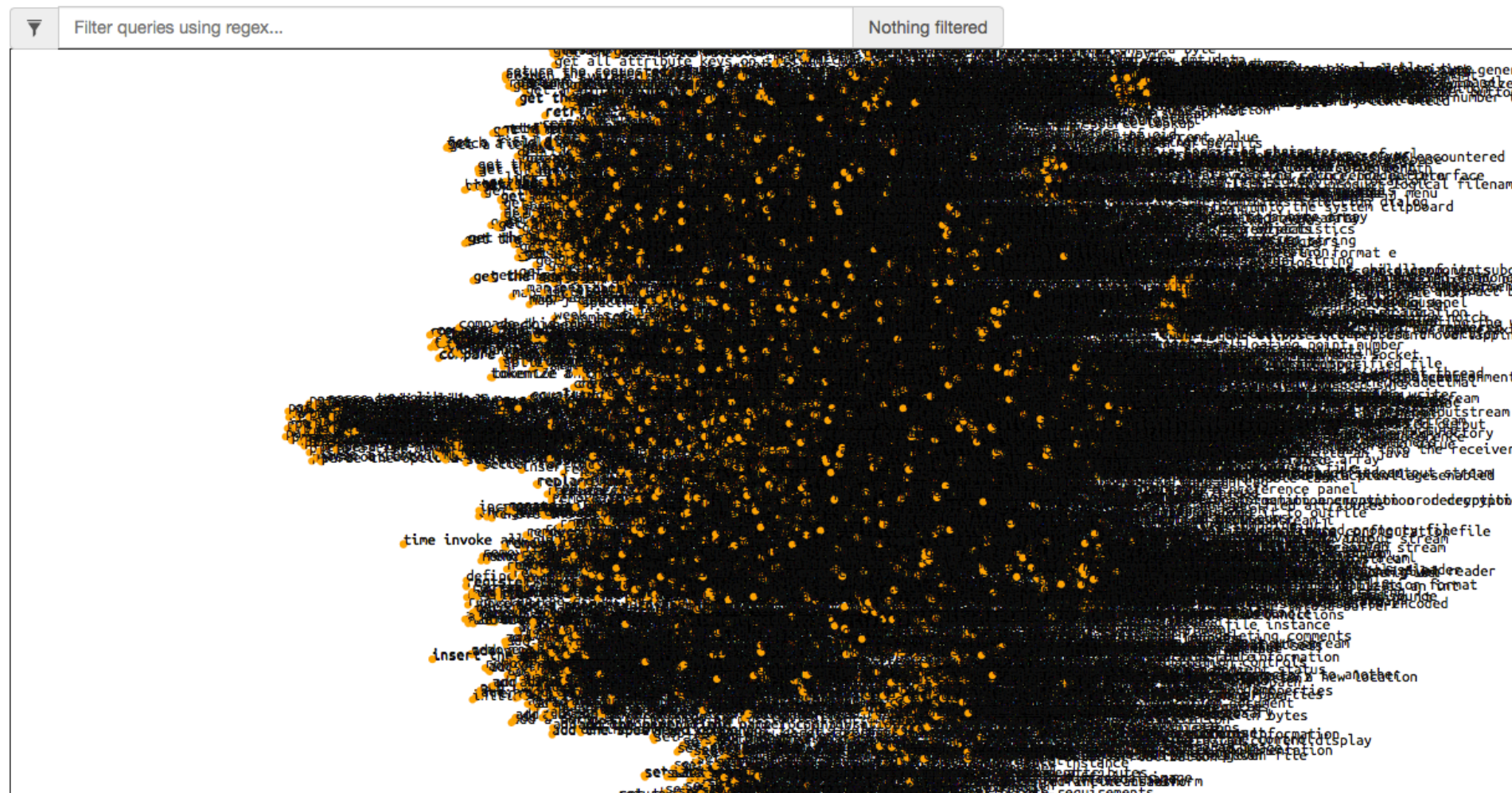


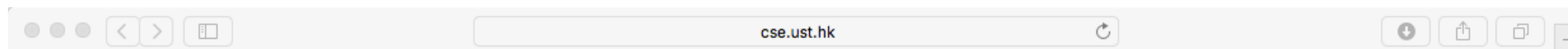
软件仓库挖掘—API Learning

Deep API Learning



View Embeddings for





View Embeddings for

delete

Filtered 3553 identifiers

- this method begins an asynchronous delete

complicated red black delete stuff

check file and deletes it

```

    this query deletes all authors matching this directoryid

```

user deleted a viewer

the table to delete from

delete any character in a given string

- delete all textures and display lists

delete recursive, delete all rows in this table

```
delete_node(delete_network, from the tree
```

delete smart delete network from the tree

...and the time and effort...

de l'Université de la Nouvelle-Galles du Sud.

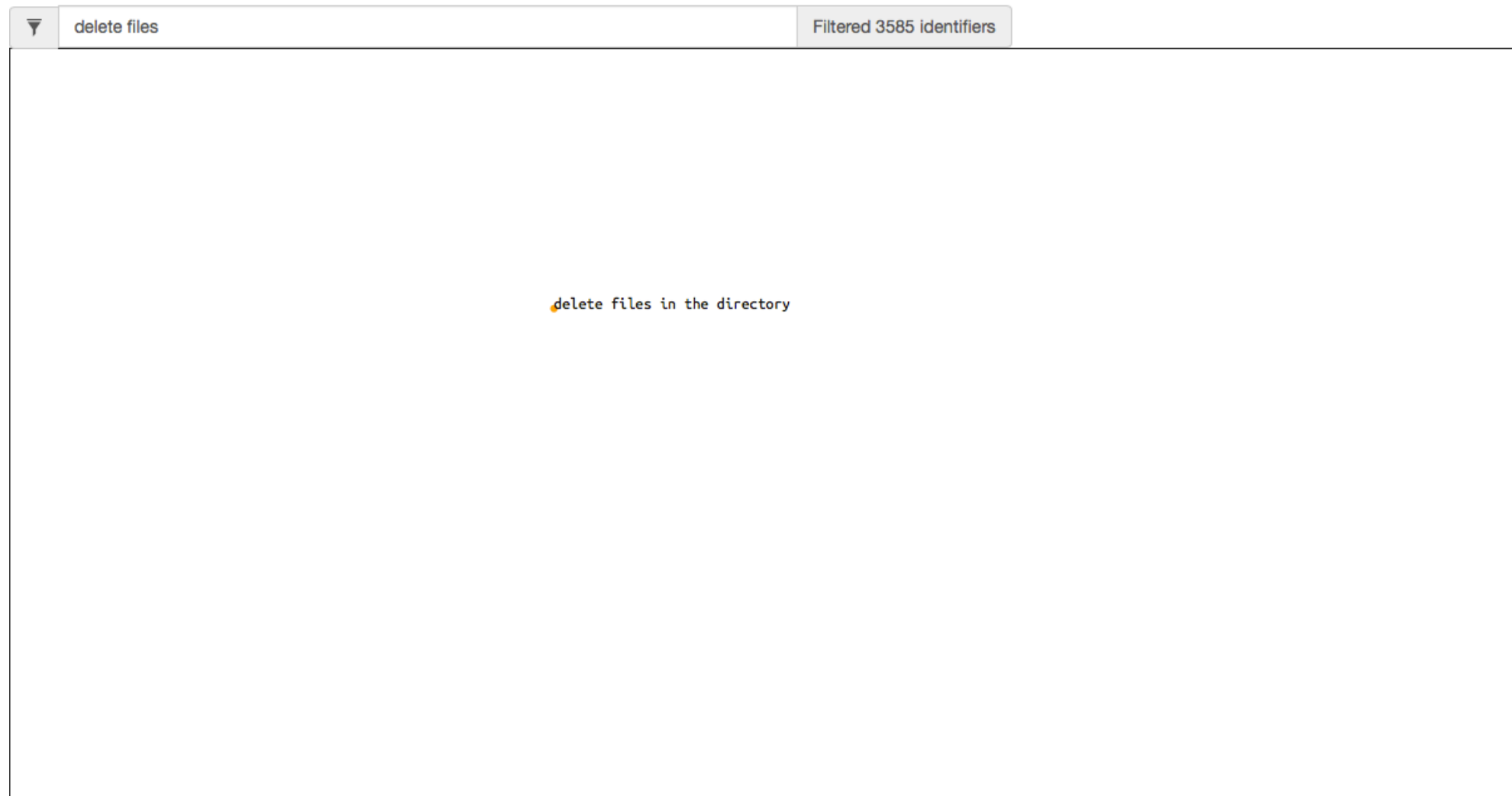
- create a random delete command

☒ Visualize nearest neighbors on mouse over

by Xiaodong Gu, Hongwei Zhang, Dongmei Zhang, and Sunghun Kim

- delete a file
 - delete a directory recursively
 - delete files in the directory
 - delete old files
- delete the overlay files
- delete the named map file
 - delete thumbnail
- delete operation
 - delete the latest photo
- delete a specified service within a cluster
 - delete the ephemeral node
 - delete the gist comment with the given id
- delete a streaming distribution
 - delete a distribution
- delete the contents of an existing directory
- delete the named structure from the specified index
 - delete the text between two indices

View Embeddings for



☐ Visualize nearest neighbors on mouse over

结论

自然语言处理

语法语义  概率统计

深度学习网络

表征学习、RNN、Encoder-Decoder

软件仓库挖掘

RNN Encoder-Decoder、API sequences

END

THANKS