Qiwei Yang

M: 0481177549 | E: yangqiwei97@gmail.com A: UNSW Village Gate 2 High St, Kensington, 2033 Website: qiweiy.me

CAREER PROFILE

Bachelor of Computer Science student at the University of New South Wales who has:

- Excellent team skills developed through extracurricular activities and course projects.
- A high level of motivation demonstrated in continuous self-learning.
- Strong problem-solving skills gained through various projects and part-time work experience.

EDUCATION

Bachelor of Computer Science University of New South Wales (UNSW Sydney)

Third year student

TECHNICAL SKILLS & CERTIFICATIONS

- C, Java, Python, Git, JS, TS, HTML5, CSS, Flask, Node.js, React, Docker
- AWS Certifies Cloud Practitioner (2019)

RELEVANT EXPERIENCE

Part-time Node.js Developer Ahead of The Curve Pty Ltd

May 2019 - Nov 2019

2017 - 2020

- Implemented serverless API endpoints using AWS Lambda, API Gateway and DynamoDB.
- Designed and implemented a CLI tool that converts json/yaml configuration files to AWS-CDK code.
- Created frontend interfaces with React-Bootstrap

Personal Projects

- Chrome extensions <u>Markdown Sticky Notes</u>, can be used on web pages. Built with React and Webpack.
- Personal blog website (<u>qiweiy.me</u>): Created a serverless single-page-restful-app using AWS JS SDK with a frontend developed through React. Allows users to login and post blogs.

CSE Society Software Project Team

May 2018 – Oct 2019

UNSW CSE Society

- Implemented CSE Jobs Board's backend Express APIs and Mocha tests, designed and built Veu.js UI components.
- Built a small web app with React and Express that assists executive team's events management.

Developer Intern

Dec 2018 – Jan 2019

ChangZhou Kingdee Software

- Studied ERP system business processes and functionalities.
- Developed ERP (K/3 Cloud) custom plugins using C#.
- Built ERP business forms according to customer requirements and tested WMS workflow.

University Courses Projects UNSW

2018 - 2019

- OO Design: Built a dungeon game using JavaFX and Java with application of design patterns.
- Software Engineering Fundamentals: University event management app. Used Bootstrap and Flask.
- Project Management: Educational geography game (<u>Sesalta</u>). Used React, Python, Firebase, AWS.

COMPETITIONS

2019 CSEsoc hackathonUNSW July 2019

- Created an image recognition, waste disposal category classification web app. Used React and Flask.
- Reached the 3rd place among 40 teams.

The Smart Games Aug 2018 - Oct 2018

Co-hosted by Telstra and UNSW

 Designed a creative solution for smart utilization of energy by using Telstra IoT network and cloud computing technologies. Selected as one of the five finalist teams.

ADDITIONAL EXPERIENCE

Educational Consultant Intern JMISSC

Jun 2018 - Aug 2018

- Provided university application services to international students.
- Developed new clients and maintained connections with them.
- Contributed articles to company's WeChat official account.

Middle school student private tutor Beijing Youwin Education technology limited

Dec 2017 - Feb 2018

- Tutored middle school students, successfully helped students to achieve their goals.
- Designed personalised PowerPoints for students based on their academic level and objectives.

REFEREES

Referee names and contact details available upon request.