Qiwei Yang

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CAREER PROFILE

Bachelor of Computer Science student at the University of New South Wales who has:
- Excellent team skills developed through extracurricular activities and group projects.
- A high level of motivation demonstrated in continuous self-learning.
- Strong problem-solving skills gained through various project experience.

EDUCATION

Bachelor of Computer Science   2017 - 2020
University of New South Wales (UNSW Sydney)
- Third year student

TECHNICAL SKILLS & CERTIFICATIONS

- JS, HTML5, CSS, Node.js, React, Docker
- AWS Certifies Cloud Practitioner (2019)

RELEVANT EXPERIENCE

Part-time Node.js Developer   May 2019 – Dec 2019
Ahead of The Curve Pty Ltd
- Implemented serverless API endpoints for a tax bookkeeping app using AWS Lambda, S3, API Gateway and DynamoDB.
- Created frontend interfaces using React-Bootstrap.
- Designed and implemented a CLI tool that simplifies resource provisioning using AWS CDK.

Personal Projects
- Published a chrome extension Markdown Sticky Notes (7 weekly users). Built with React and Webpack.
- Created a personal blog page qiweiy.me using React and Material-UI with a serverless restful backend built with Node.js and AWS.

CSE Society Software Project Team   May 2018 – Oct 2019
UNSW CSE Society
- Implemented CSE Jobs Board backend Express APIs, Mocha tests and Vue.js UI components.
- Built a single page web app with React and Express that assists executive team's events management.
- Actively take part in weekly meetings and always finish tasks on time.

Developer Intern   Dec 2018 – Jan 2019
ChangZhou Kingdee Software
- Studied Kingdee ERP system business processes and functionalities.
- Developed 2 ERP (K/3 Cloud) custom plugins using C#.
- Tested workflows for a customer warehouse management system(WMS).

University Group Project   2018 – 2019

UNSW
- OO Design course: Built a dungeon game using JavaFX and Java with application of design patterns.
- Software Engineering Fundamentals: Built an university event management app. Used Bootstrap, Flask.
- Project Management course: Educational geography game. Used React, Python, Firebase, AWS.

COMPETITIONS

2019 CSEsoc annual hackathon   July 2019
UNSW Computer Science and Engineering Society
- Created an image recognition, waste disposal category classification [web app](#) in team of 5.
- Pitched to a group of judges and achieved the 3rd place among 40 teams.

The Smart Games   Aug 2018 - Oct 2018
Co-hosted by Telstra and UNSW
- Designed a creative solution for smart utilization of energy by using Telstra IoT network and cloud computing technologies.
- Selected as one of the five finalist teams.

ADDITIONAL EXPERIENCE

Educational Consultant Intern   Jun 2018 - Aug 2018
JMISSC
- Provided university application services to international students.
- Developed new clients and maintained connections with them.
- Contributed articles to company's WeChat official account.

Middle school student private tutor   Dec 2017 – Feb 2018
Beijing Youwin Education technology limited
- Tutored middle school students, successfully helped students to achieve their goals.
- Designed personalized PowerPoints for students based on their academic level and objectives.