## **Programming Assignment 1**

First, set up your development environment using the VirtualBox VM. Please see the page **Getting started with the VM.PDF** for instructions.

Next, download the **PA1.PDF**. In addition to the assignment requirements, It has information about how to get the starter code up and running.

## **IMPORTANT NOTES:**

- The submission instructions are at the end of this page.
- The assignment numbers are offset by 1. Even though this is assignment 1, the directory that you will get the starter code from is named "PA2" for the C++ version and "PA2J" for the Java version.

Here are some more useful resources:

- The Cool Reference Manual PDF
- A Tour of the Cool Support Code.PDF In particular, look at section 3 "String Tables".
- Some additional Other Project Resources.PDF, including manuals for flex and jlex as well as other documentation

The examples are in the VMs in the directory /usr/class/cs143/examples. Please copy these into your project directory if you wish to use them.

The correct version of spim is at /usr/class/cs143/bin/spim. This directory has been added to the PATH environment variable, so you don't need to type the whole path.

Once your lexer works, you should be able to compile the examples using your lexer and run them. As an example, the following should work (some output omitted):

```
$ make lexer
...
$ cp /usr/class/cs143/examples/hello_world.cl .
$ ./mycoolc hello_world.cl
$ spim hello_world.s
SPIM Version 6.5 of January 4, 2003
```

```
Copyright 1990-2003 by James R. Larus (larus@cs.wisc.edu). All Rights Reserved.

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Loaded: /usr/class/cs143/lib/trap.handler

Hello, World.

COOL program successfully executed

Stats -- #instructions: 154

#reads: 27 #writes 22 #branches 28 #other 77
```

## **How to Submit**

1. Download the grading script from <u>here</u> and put it in the directory in which you are doing the assignment (where the cool.flex or cool.lex file is). The easiest way to do so is to go to your assignment directory, and run in the VMls:

```
wget
http://spark-university.s3.amazonaws.com/stanford-compi
lers/scripts/pal-grading.pl
```

This will save the script (pa1-grading.pl) in your assignment directory.

2. Run the script by typing

```
perl pal-grading.pl
```

Note that you can also make the script executable by running chmod a+x pal-grading.pl first, and then running it directly as ./pal-grading.pl

- 3. The script will give you a grade at the end, as well as a submission code. If you want to figure out why your lexer is failing certain tests, the tests will be put in the ./grading subdirectory. The output from your code will be in the ./grading/test-output directory.
- 4. Once you are satisfied with your grade, click on the arrow above or beneath to go to the "Programming Assignment 1 Submission" quiz. You can use <a href="this">this</a> link to go directly to the quiz. Copy-and-paste the code from the script (to copy from the terminal in VirtualBox, use ctrl+shift+c) into the "Submission code:" box. Once you submit the quiz, your score should appear for the quiz. You can also resubmit the quiz if you wish to update your grade.