```
class Car:
   def __init__(self):
       self.color = 0xFF0000
       self.wheel size = 16
       self.displacement = 2000
   def forward(self):
       pass
   def backward(self):
       pass
   def turn left(self):
       pass
   def turn_right(self):
       pass
if name == ' main ':
   my_car = Car()
   print(type(my_car))
   print('0x{0:X}'.format(my car.color))
   print(my_car.wheel_size)
   print(my car.displacement)
   my_car.forward()
   my_car.backward()
   my_car.turn_left()
   my_car.turn_right()
```

```
class ClassVar:
   class_text_list = []
   def __init__(self):
       self.instance_text_list=[]
   def add(self, text):
       self.class_text_list.append(text)
       self.instance_text_list.append(text)
   def print list(self):
       print("class:",self.class_text_list)
       print("instance:",self.instance text list)
if __name__ == '__main__' :
   a = ClassVar()
   a.add('a')
   a.add('b')
   a.print_list()
   b = ClassVar()
   b.add('1')
   b.add('2')
   b.print_list()
```

```
class ContactInfo:
    def __init__(self, name, email):
        self.name = name
        self.email = email

def print_info(self):
        print('{0}:{1}'.format(self.name, self.email))

if __name__ == "__main__" :
    inha = ContactInfo('인하', 'inha@inhatc.ac.kr')
    hanbit = ContactInfo('한빛', 'hanbit@inhatc.ac.kr')

inha.print_info()
hanbit.print_info()
```

```
class Calculator :
   @staticmethod
   def plus(a,b) : return a + b
   @staticmethod
   def minus(a,b) : return a - b
   @staticmethod
   def multiply(a,b) : return a * b
   @staticmethod
   def divide(a,b) : return a / b
if __name__ == '__main__' :
   opr1 = 7
   opr2 = 2
   print("\{\emptyset\} + \{1\} = \{2\}".format(opr1, opr2, Calculator.plus(opr1,opr2)))
   print("{0} - {1} = {2}".format(opr1, opr2, Calculator.minus(opr1,opr2)))
   print("{0} * {1} = {2}".format(opr1, opr2, Calculator.multiply(opr1,opr2)))
   print("{0} / {1} = {2}".format(opr1, opr2, Calculator.divide(opr1,opr2)))
```

```
class InstanceCounter:
   class count = 0
   def init (self):
       InstanceCounter.class count += 1
       self.instance count = 1;
   @classmethod
   def print class count(cls) :
       print(cls.class count)
   @staticmethod
   def print_static_count():
       print(InstanceCounter.class count)
   #instancemethod
   def print instance count(self):
       print(self.instance_count)
if name == ' main ':
   a = InstanceCounter()
   a.print class count()
   a.print_static_count()
   a.print_instance_count();
   InstanceCounter.print class count()
   InstanceCounter.print_static_count()
   #InstanceCounter.print instance count()
   b = InstanceCounter()
   b.print_class_count()
   b.print_static_count()
   b.print_instance_count();
   InstanceCounter.print class count()
   InstanceCounter.print_static_count()
   #InstanceCounter.print instance count()
```

```
class HasPrivate :
    def __init__(self):
        self.public = "PUBLIC"
        self.__private = "PRIVATE"

    def print_internal(self):
        print(self.public)
        print(self.__private)

obj = HasPrivate()
obj.print_internal()
print(obj.public)
print(obj.__private)
```