

WEEK 3 TEACHING HISTORY

READINGS

WHAT IS

HISTORY?

NARRATIVE/STORYTELLING

**Who is telling
the stories of
whom at when
and where?**

- past, present, future
- Representation

GAME-BASED LEARNING

- historical processes
- geographical influences
- civilization development mechanisms

TRADITIONAL LEARNING

Teaching history:

- a list of dates and facts
- teacher-student in classroom lecture

CRITIQUES?

- how to balance the entertainment and learning motivation?
- what is missing in the proposal for game-based teaching history?
 - diversity?
 - equality/equity?

