

Group Project 6 - Final Prototype and Storyboard

Team Members:

Elizabeth Qiu: Team Liaison

elqi4234@colorado.edu

Yuxuan Luo

yulu9243@colorado.edu

Part 1: Final Prototype

<https://www.figma.com/file/Ak9R8kQ4TETgrwtKelswn/Mind-Lounge-Final-Prototype>

Changelog:

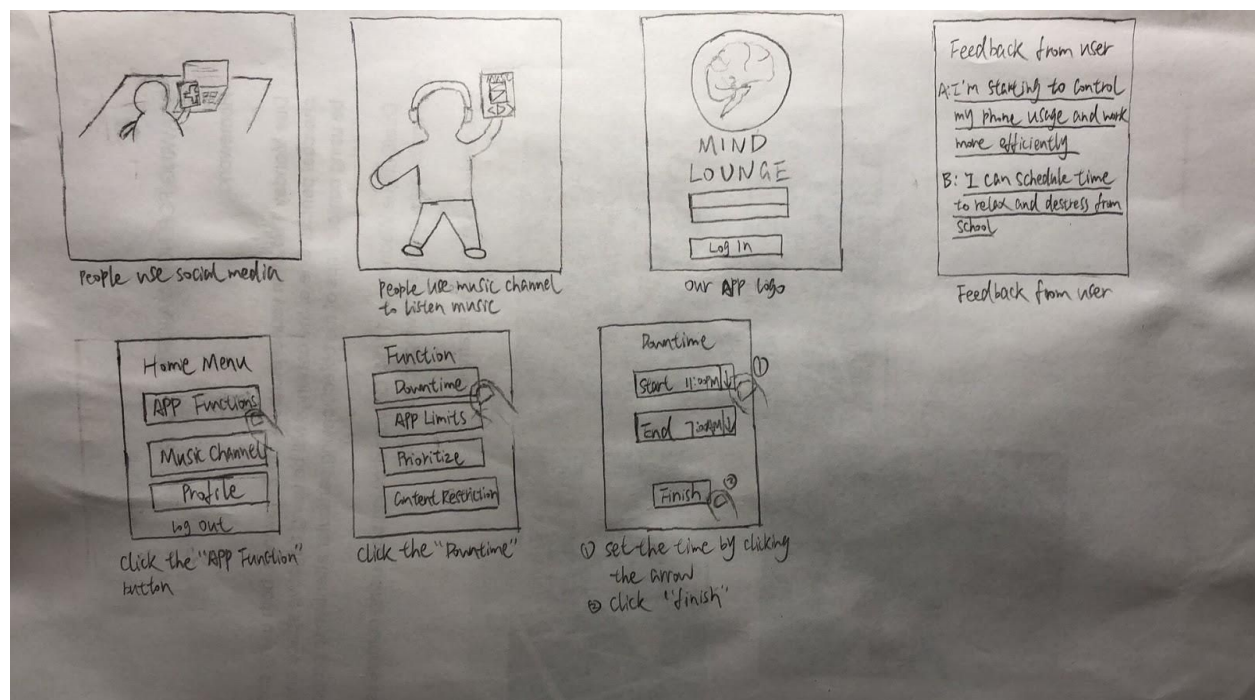
- From prototype B:
 - using welcome page instead of login page
 - home button idea retained with an actual house logo
 - the original menu logo is now a “navigate” button for some functions
- From prototype A:
 - using the “return to home menu” button and “return to functions menu” button to retain clarity
- Asked a friend (Vivian Tran) to improve the app logo for the welcome page
- More functionality and placeholder text to prepare for app demo in video
 - Created “filler” pages in between app screens to imitate the radio button being selected
 - Created separate pages with text filled to imitate filling in the fields and selecting options
- Resolved usability issues from the heuristic evaluation (table below)

Usability Issues	Relevant Heuristic	Resolution
Loading between pages	Visibility of system status	Loading page inserted between welcome and home menu, the transition in figma is based on a small delay in between pages
Lack of progress bar	Visibility of system status	Step ordering indicator included for functions with multiple steps (eg. Step 1 of 3, Step 2 of 3, etc)
Lack of confirmation/error messages	Error prevention	Have a confirmation page after applying that allows for undo to go back to the previous page

Home button as emergency exit	User control and freedom	Made a separate navigation button for app functions, reworked home button logo for clarity
Lack of help info	Help and documentation	Question button on home page that links to a help page that lists the project website url

Part 2: Video Storyboard

We brought the storyboard to recitation section 103 with Vinitha. Both of us presented and we did not receive feedback because of time constraints.



Storyboard outline:

- Shot of person holding their phone and with a social networking site on it (facebook, twitter, reddit, etc) and homework on the laptop (code)
 - Narration/text: "Spending too much time on [insert site name here]?"
- Shot of person working on laptop/coding
 - Narration/text: "Need some time to relax?"
- Shot of brain logo
 - "Try Mind Lounge: an app to control your app and phone usage"
- Shots of person using the phone on the app homepage

- a. Demo how to use the different functions in app limits
 - i. Downtime narration/text: “schedule time away from the screen”
 - ii. App limits narration/text: “set time limits for apps”
 - iii. Prioritize narration/text: “choose apps you want at all times”
 - iv. Content restrictions: “block content you don’t want to see”
 - b. Demo profile saving and music channel
 - i. Profile narration/text: “view or make changes to your profile”
 - c. Shot of person with headphones on or earbuds
 - i. Narration/text: “Access your favorite music app here: youtube music, google play, itunes, spotify”
5. Shots of feedback from person
- a. “I’m starting to control my phone usage and work more efficiently”
 - b. “I can schedule times to relax and destress from school”