

Group Project 4 - Paper Prototype

Team Members:

Elizabeth Qiu: Team Liaison

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Step 1: Plan and Initial Meeting

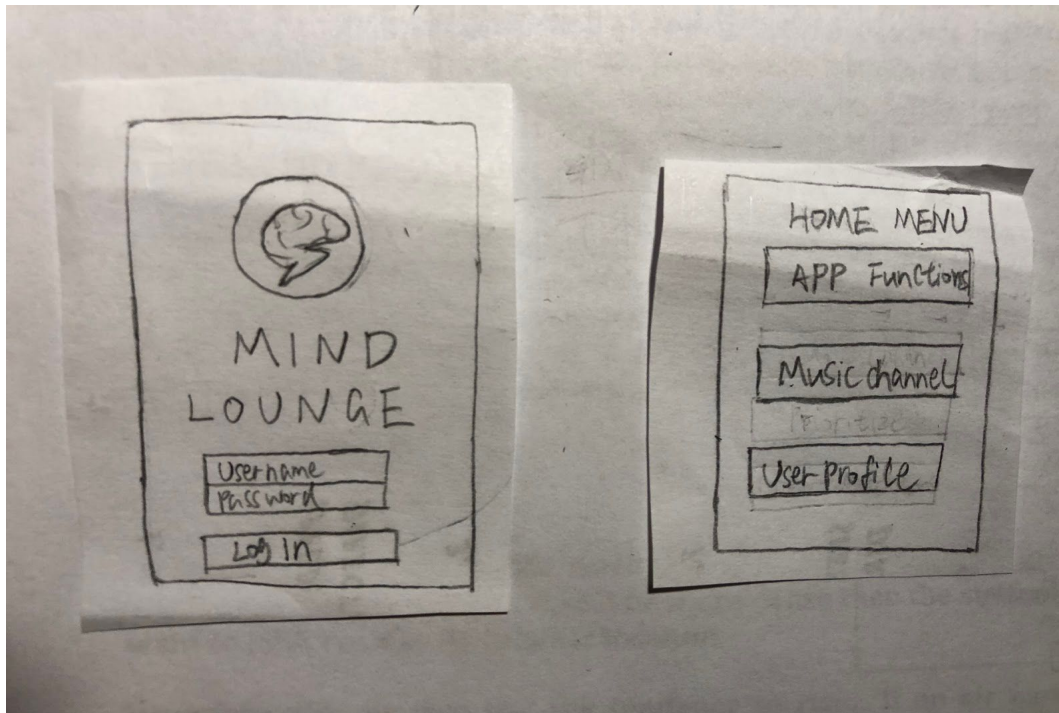
Meeting details: CSEL on Friday from 4:00-4:30 pm

Attendees: Elizabeth Qiu, Yuxuan Luo

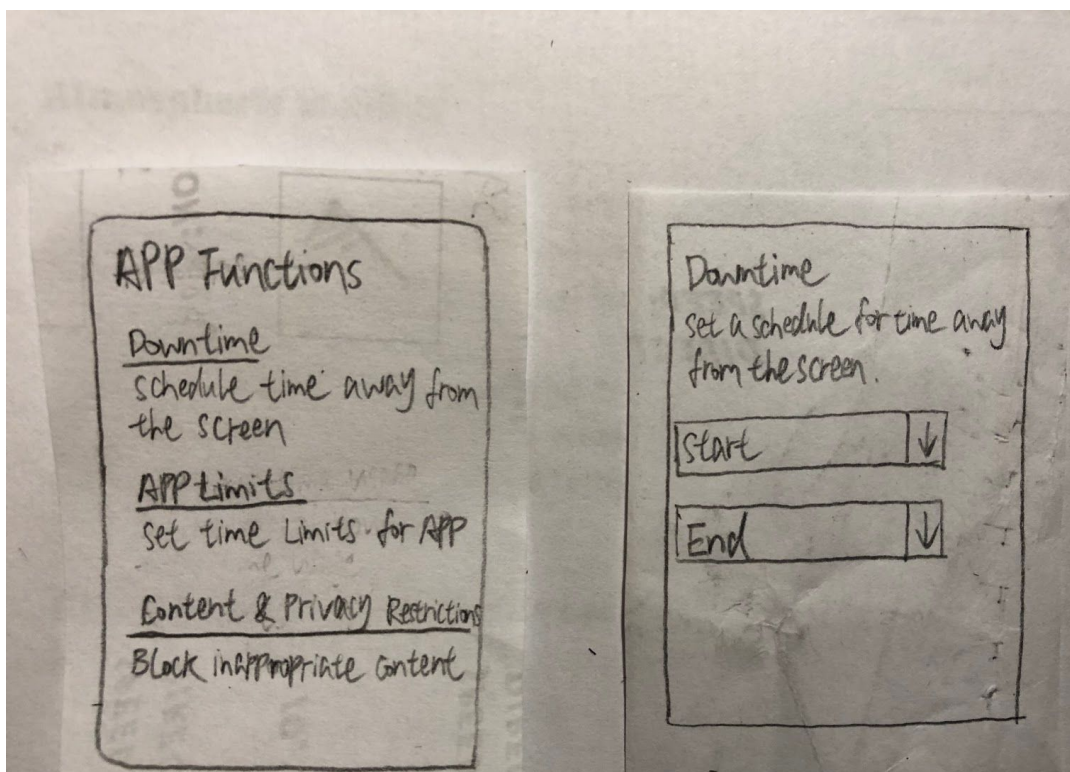
Notes and discussion: find ways for users to maintain their Mind Lounge (music was listed as a common relaxing activity) and a way to control their app/social media usage. Plan to incorporate login or signup, profile creation, app function pages (similar to the screen time function recently implemented in Apple's iOS), music channel

- Critical Areas (at least 3)
 - Music channel
 - Select which apps they use
 - Access Spotify, Youtube, Google Play music
 - Profile page
 - Demographic info: age, gender
 - Hobbies
 - App functions
 - Controlling app usage (social media)
 - Scheduling relaxation/free time
- Example Tasks (3-5)
 - Log in
 - Fill out profile
 - Select settings for app usage
 - Use the music channel

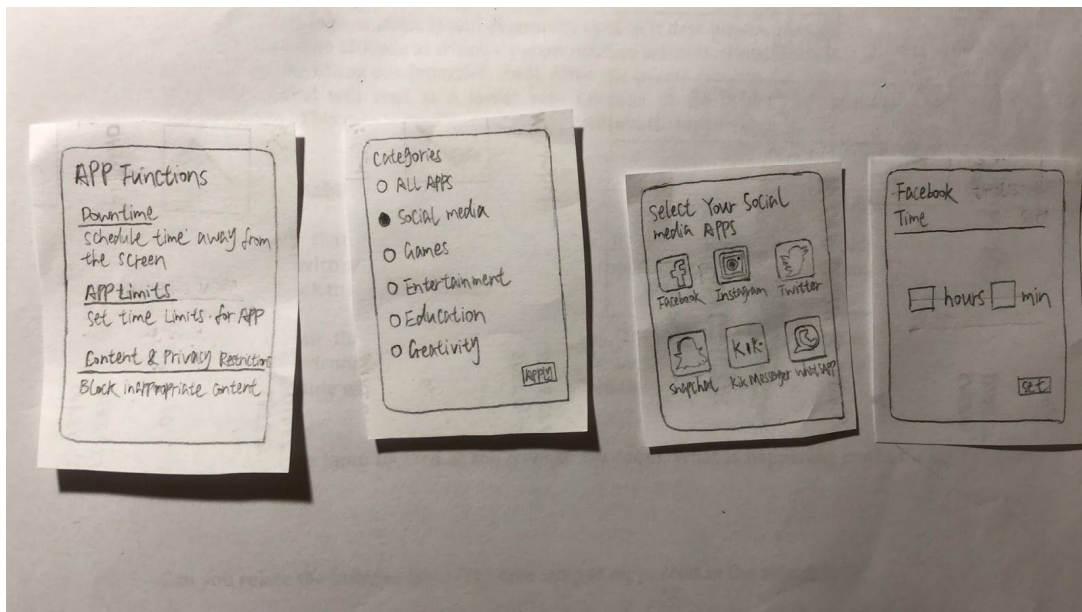
Step 2: Paper prototype



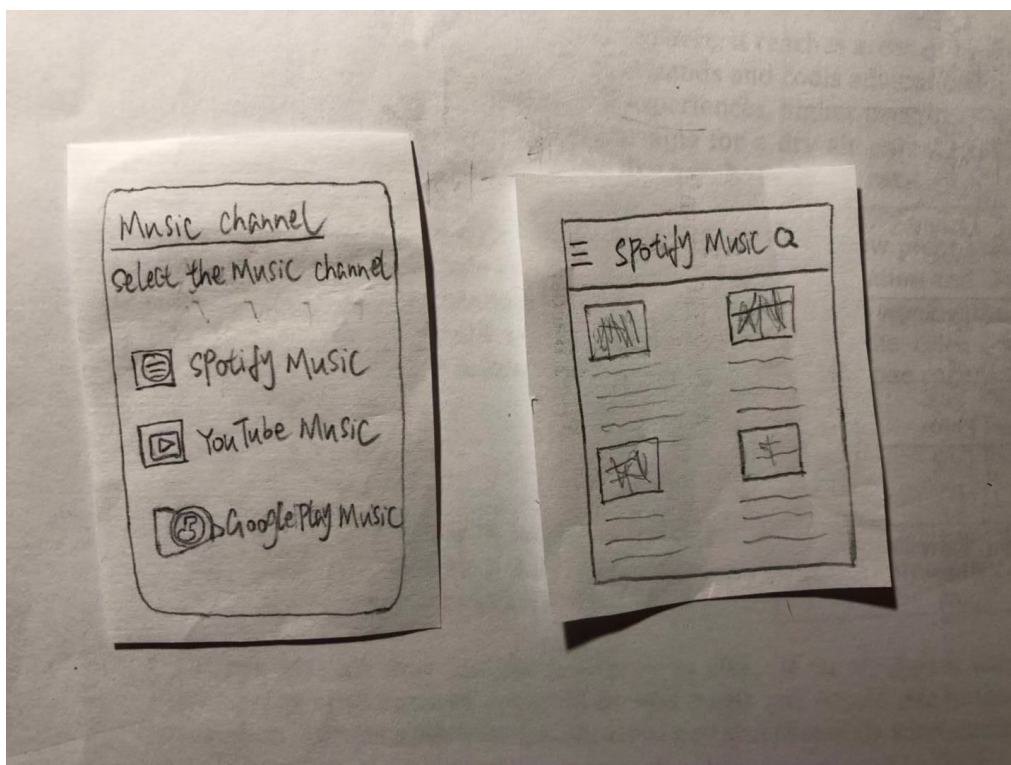
When you open the APP, it will ask you to type your username and password to login. After the you login, you can see the home page



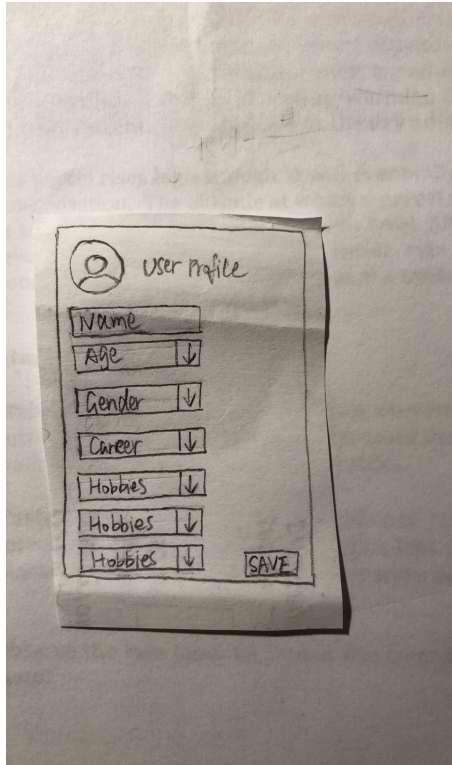
When you choose the APP functions, there are three functions you can select. If you select downtime, you can set a schedule for time away from the screen



When you select APP limits, you can set up the time you are going to limit on your APP.



When you select the music channel, you can pick different music channels you like and access the app to listen



When you select the user profile, you can fill out your personal information and then save it

Step 3: Convert to Figma

<https://www.figma.com/file/vnL7KocopAeR9RspkSQfJF/Mind-Lounge?node-id=0%3A1>